

Examples of symmetric primitives

D. J. Bernstein

	message len	tweak	key	encrypts	authenticates
Permutation	fixed	no	no	—	—
Compression function	fixed	yes	no	—	—
Block cipher	fixed	no	yes	yes	—
Tweakable block cipher	fixed	yes	yes	yes	—
Hash function	variable	no	no	—	—
MAC (without nonce)	variable	no	yes	no	yes
MAC (using nonce)	variable	yes	yes	no	yes
Stream cipher	variable	yes	yes	yes	no
Authenticated cipher	variable	yes	yes	yes	yes

Types of symmetric primitives

Schneier

	message len	tweak	key	encrypts	authenticates
stream cipher	fixed	no	no	—	—
compression function	fixed	yes	no	—	—
block cipher	fixed	no	yes	yes	—
variable block cipher	fixed	yes	yes	yes	—
hash function	variable	no	no	—	—
(without nonce)	variable	no	yes	no	yes
(using nonce)	variable	yes	yes	no	yes
MAC cipher	variable	yes	yes	yes	no
authenticated cipher	variable	yes	yes	yes	yes

1

2

1994 Winternitz

a tiny encryption

```
void encrypt
```

```
{
```

```
    uint32_t
```

```
    uint32_t
```

```
    for (i = 0;
```

```
        c +=
```

```
        x +=
```

```
        y +=
```

```
    }
```

```
    b[0] =
```

```
}
```

metric primitives

	message len	tweak	key	encrypts	authenticates
	fixed	no	no	—	—
tion	fixed	yes	no	—	—
	fixed	no	yes	yes	—
cipher	fixed	yes	yes	yes	—
	variable	no	no	—	—
once)	variable	no	yes	no	yes
e)	variable	yes	yes	no	yes
	variable	yes	yes	yes	no
her	variable	yes	yes	yes	yes

1994 Wheeler–Needham
a tiny encryption algorithm

```

void encrypt(uint32_t *b)
{
    uint32_t x = b[0];
    uint32_t r, c = 0;
    for (r = 0; r < 2; r++)
        c += 0x9e3779b9;
    x += y+c ^ (c << 1);
    y += x+c ^ (c << 1);
}
b[0] = x; b[1] = y;
}

```

primitives

message len	tweak	key	encrypts	authenticates
fixed	no	no	—	—
fixed	yes	no	—	—
fixed	no	yes	yes	—
fixed	yes	yes	yes	—
variable	no	no	—	—
variable	no	yes	no	yes
variable	yes	yes	no	yes
variable	yes	yes	yes	no
variable	yes	yes	yes	yes

1994 Wheeler–Needham “Tiny: a tiny encryption algorithm”

```

void encrypt(uint32 *b, uint32 *k)
{
    uint32 x = b[0], y = b[1];
    uint32 r, c = 0;
    for (r = 0; r < 32; r += 4)
        c += 0x9e3779b9;
    x += y+c ^ (y<<4)+k[r/4]
           ^ (y>>5)+k[(r+1)/4];
    y += x+c ^ (x<<4)+k[r/4]
           ^ (x>>5)+k[(r+3)/4];
}
b[0] = x; b[1] = y;
}

```

tweak	key	encrypts	authenticates
no	no	—	—
yes	no	—	—
no	yes	yes	—
yes	yes	yes	—
no	no	—	—
no	yes	no	yes
yes	yes	no	yes
yes	yes	yes	no
yes	yes	yes	yes

1994 Wheeler–Needham “TEA,
a tiny encryption algorithm”:

```
void encrypt(uint32 *b, uint32 *k)
{
    uint32 x = b[0], y = b[1];
    uint32 r, c = 0;
    for (r = 0; r < 32; r += 1) {
        c += 0x9e3779b9;
        x += y+c ^ (y<<4)+k[0]
                ^ (y>>5)+k[1];
        y += x+c ^ (x<<4)+k[2]
                ^ (x>>5)+k[3];
    }
    b[0] = x; b[1] = y;
}
```

	encrypts	authenticates
o	—	—
o	—	—
s	yes	—
s	yes	—
o	—	—
s	no	yes
s	no	yes
s	yes	no
s	yes	yes

2

1994 Wheeler–Needham “TEA,
a tiny encryption algorithm”:

```
void encrypt(uint32 *b, uint32 *k)
{
    uint32 x = b[0], y = b[1];
    uint32 r, c = 0;
    for (r = 0; r < 32; r += 1) {
        c += 0x9e3779b9;
        x += y + c ^ (y << 4) + k[0]
                ^ (y >> 5) + k[1];
        y += x + c ^ (x << 4) + k[2]
                ^ (x >> 5) + k[3];
    }
    b[0] = x; b[1] = y;
}
```

3

uint32:
represent
integer k
+: addit
 $c += d$:
 \wedge : xor; \in
each bit
Lower pr
so spac
 $\ll 4$: mu
(0, 0, 0, 0
 $\gg 5$: div
(b_5, b_6, \dots

2

1994 Wheeler–Needham “TEA,
a tiny encryption algorithm”:

```
void encrypt(uint32 *b, uint32 *k)
{
    uint32 x = b[0], y = b[1];
    uint32 r, c = 0;
    for (r = 0; r < 32; r += 1) {
        c += 0x9e3779b9;
        x += y+c ^ (y<<4)+k[0]
                ^ (y>>5)+k[1];
        y += x+c ^ (x<<4)+k[2]
                ^ (x>>5)+k[3];
    }
    b[0] = x; b[1] = y;
}
```

3

uint32: 32 bits (representing the “integer $b_0 + 2b_1 + \dots$ ”
 $+$: addition mod 2
 $c += d$: same as $c = c + d$
 \wedge : xor; \oplus ; addition mod 2
 each bit separately
 Lower precedence
 so spacing is not r
 $\ll 4$: multiplication
 $(0, 0, 0, 0, b_0, b_1, \dots)$
 $\gg 5$: division by 3
 $(b_5, b_6, \dots, b_{31}, 0, \dots)$

s	authenticates
—	
—	
—	
—	
—	
yes	
yes	
no	
yes	

2

1994 Wheeler–Needham “TEA,
a tiny encryption algorithm”:

```
void encrypt(uint32 *b, uint32 *k)
{
    uint32 x = b[0], y = b[1];
    uint32 r, c = 0;
    for (r = 0; r < 32; r += 1) {
        c += 0x9e3779b9;
        x += y + c ^ (y << 4) + k[0]
                ^ (y >> 5) + k[1];
        y += x + c ^ (x << 4) + k[2]
                ^ (x >> 5) + k[3];
    }
    b[0] = x; b[1] = y;
}
```

3

uint32: 32 bits (b_0, b_1, \dots
representing the “unsigned”
integer $b_0 + 2b_1 + \dots + 2^{31}$

+: addition mod 2^{32} .

c += d: same as $c = c + d$.

^: xor; \oplus ; addition of
each bit separately mod 2.

Lower precedence than + in
so spacing is not misleading

<<4: multiplication by 16, i.
($0, 0, 0, 0, b_0, b_1, \dots, b_{27}$).

>>5: division by 32, i.e.,

($b_5, b_6, \dots, b_{31}, 0, 0, 0, 0, 0$).

icates

1994 Wheeler–Needham “TEA,
a tiny encryption algorithm”:

```
void encrypt(uint32 *b, uint32 *k)
{
    uint32 x = b[0], y = b[1];
    uint32 r, c = 0;
    for (r = 0; r < 32; r += 1) {
        c += 0x9e3779b9;
        x += y+c ^ (y<<4)+k[0]
                ^ (y>>5)+k[1];
        y += x+c ^ (x<<4)+k[2]
                ^ (x>>5)+k[3];
    }
    b[0] = x; b[1] = y;
}
```

uint32: 32 bits (b_0, b_1, \dots, b_{31})
representing the “unsigned”
integer $b_0 + 2b_1 + \dots + 2^{31}b_{31}$.

+: addition mod 2^{32} .

c += d: same as $c = c + d$.

^: xor; \oplus ; addition of
each bit separately mod 2.

Lower precedence than + in C,
so spacing is not misleading.

<<4: multiplication by 16, i.e.,
(0, 0, 0, 0, b_0, b_1, \dots, b_{27}).

>>5: division by 32, i.e.,
($b_5, b_6, \dots, b_{31}, 0, 0, 0, 0, 0$).

3
Sneeder–Needham “TEA,
encryption algorithm”:

```
encrypt(uint32 *b, uint32 *k)
```

```
2 x = b[0], y = b[1];
```

```
2 r, c = 0;
```

```
r = 0; r < 32; r += 1) {
```

```
    c = 0x9e3779b9;
```

```
    y = y + c ^ (y << 4) + k[0]
```

```
        ^ (y >> 5) + k[1];
```

```
    x = x + c ^ (x << 4) + k[2]
```

```
        ^ (x >> 5) + k[3];
```

```
    x, b[1] = y;
```

4
uint32: 32 bits (b_0, b_1, \dots, b_{31})
representing the “unsigned”
integer $b_0 + 2b_1 + \dots + 2^{31}b_{31}$.

+: addition mod 2^{32} .

c += d: same as $c = c + d$.

^: xor; \oplus ; addition of
each bit separately mod 2.

Lower precedence than + in C,
so spacing is not misleading.

<<4: multiplication by 16, i.e.,
(0, 0, 0, 0, b_0, b_1, \dots, b_{27}).

>>5: division by 32, i.e.,
($b_5, b_6, \dots, b_{31}, 0, 0, 0, 0, 0$).

4
Function

TEA is a
with a 1

edham “TEA,
algorithm”:

```
uint32 *b, uint32 *k)
```

```
], y = b[1];
```

```
0;
```

```
32; r += 1) {
```

```
9b9;
```

```
y<<4)+k[0]
```

```
y>>5)+k[1];
```

```
x<<4)+k[2]
```

```
x>>5)+k[3];
```

```
= y;
```

3

uint32: 32 bits $(b_0, b_1, \dots, b_{31})$
representing the “unsigned”
integer $b_0 + 2b_1 + \dots + 2^{31}b_{31}$.

+: addition mod 2^{32} .

c += d: same as $c = c + d$.

^: xor; \oplus ; addition of
each bit separately mod 2.

Lower precedence than + in C,
so spacing is not misleading.

<<4: multiplication by 16, i.e.,
 $(0, 0, 0, 0, b_0, b_1, \dots, b_{27})$.

>>5: division by 32, i.e.,
 $(b_5, b_6, \dots, b_{31}, 0, 0, 0, 0, 0)$.

4

Functionality

TEA is a **64-bit b**
with a **128-bit ke**

3

TEA,

:

uint32 *k)

[1];

1) {

]

];

]

];

uint32: 32 bits $(b_0, b_1, \dots, b_{31})$
 representing the “unsigned”
 integer $b_0 + 2b_1 + \dots + 2^{31}b_{31}$.

+: addition mod 2^{32} .

c += d: same as $c = c + d$.

^: xor; \oplus ; addition of
 each bit separately mod 2.

Lower precedence than + in C,
 so spacing is not misleading.

<<4: multiplication by 16, i.e.,
 $(0, 0, 0, 0, b_0, b_1, \dots, b_{27})$.

>>5: division by 32, i.e.,
 $(b_5, b_6, \dots, b_{31}, 0, 0, 0, 0, 0)$.

4

Functionality

TEA is a **64-bit block cipher**
 with a **128-bit key**.

uint32: 32 bits $(b_0, b_1, \dots, b_{31})$
 representing the “unsigned”
 integer $b_0 + 2b_1 + \dots + 2^{31}b_{31}$.

+: addition mod 2^{32} .

c += d: same as $c = c + d$.

^: xor; \oplus ; addition of
 each bit separately mod 2.

Lower precedence than + in C,
 so spacing is not misleading.

<<4: multiplication by 16, i.e.,
 $(0, 0, 0, 0, b_0, b_1, \dots, b_{27})$.

>>5: division by 32, i.e.,
 $(b_5, b_6, \dots, b_{31}, 0, 0, 0, 0, 0)$.

Functionality

TEA is a **64-bit block cipher**
 with a **128-bit key**.

`uint32`: 32 bits $(b_0, b_1, \dots, b_{31})$ representing the “unsigned” integer $b_0 + 2b_1 + \dots + 2^{31}b_{31}$.

`+`: addition mod 2^{32} .

`c += d`: same as `c = c + d`.

`^`: xor; \oplus ; addition of each bit separately mod 2.

Lower precedence than `+` in C, so spacing is not misleading.

`<<4`: multiplication by 16, i.e., $(0, 0, 0, 0, b_0, b_1, \dots, b_{27})$.

`>>5`: division by 32, i.e., $(b_5, b_6, \dots, b_{31}, 0, 0, 0, 0, 0)$.

Functionality

TEA is a **64-bit block cipher** with a **128-bit key**.

Input: 128-bit key (namely $k[0], k[1], k[2], k[3]$);
64-bit **plaintext** $(b[0], b[1])$.

Output: 64-bit **ciphertext** (final $b[0], b[1]$).

uint32: 32 bits $(b_0, b_1, \dots, b_{31})$
 representing the “unsigned”
 integer $b_0 + 2b_1 + \dots + 2^{31}b_{31}$.

+: addition mod 2^{32} .

c += d: same as $c = c + d$.

^: xor; \oplus ; addition of
 each bit separately mod 2.

Lower precedence than + in C,
 so spacing is not misleading.

<<4: multiplication by 16, i.e.,
 $(0, 0, 0, 0, b_0, b_1, \dots, b_{27})$.

>>5: division by 32, i.e.,
 $(b_5, b_6, \dots, b_{31}, 0, 0, 0, 0, 0)$.

Functionality

TEA is a **64-bit block cipher**
 with a **128-bit key**.

Input: 128-bit key (namely
 $k[0], k[1], k[2], k[3]$);
 64-bit **plaintext** $(b[0], b[1])$.

Output: 64-bit **ciphertext**
 (final $b[0], b[1]$).

Can efficiently **encrypt**:
 $(\text{key}, \text{plaintext}) \mapsto \text{ciphertext}$.

Can efficiently **decrypt**:
 $(\text{key}, \text{ciphertext}) \mapsto \text{plaintext}$.

4

32 bits $(b_0, b_1, \dots, b_{31})$
 ting the “unsigned”
 $b_0 + 2b_1 + \dots + 2^{31}b_{31}$.
 ion mod 2^{32} .
 same as $c = c + d$.
 \oplus ; addition of
 separately mod 2.
 precedence than $+$ in \mathbb{C} ,
 ng is not misleading.
 multiplication by 16, i.e.,
 $(0, b_0, b_1, \dots, b_{27})$.
 vision by 32, i.e.,
 $(\dots, b_{31}, 0, 0, 0, 0, 0)$.

Functionality

TEA is a **64-bit block cipher**
 with a **128-bit key**.

Input: 128-bit key (namely
 $k[0], k[1], k[2], k[3]$);
 64-bit **plaintext** $(b[0], b[1])$.

Output: 64-bit **ciphertext**
 (final $b[0], b[1]$).

Can efficiently **encrypt**:
 $(\text{key}, \text{plaintext}) \mapsto \text{ciphertext}$.

Can efficiently **decrypt**:
 $(\text{key}, \text{ciphertext}) \mapsto \text{plaintext}$.

5

Wait, ho
 void enc
 {
 uint32
 uint32
 for (
 c +=
 x +=
 y +=
 }
 b[0] =
 }

4

Functionality

TEA is a **64-bit block cipher** with a **128-bit key**.

Input: 128-bit key (namely $k[0], k[1], k[2], k[3]$);
64-bit **plaintext** ($b[0], b[1]$).

Output: 64-bit **ciphertext** (final $b[0], b[1]$).

Can efficiently **encrypt**:
(key, plaintext) \mapsto ciphertext.

Can efficiently **decrypt**:
(key, ciphertext) \mapsto plaintext.

5

Wait, how can we

```
void encrypt(uint32_t b[2])
{
    uint32_t x = b[0];
    uint32_t y = b[1];
    uint32_t r, c = 0;
    for (r = 0; r < 64; r++)
    {
        c += 0x9e3779b9;
        x += y + c ^ (y >> 8);
        y += x + c ^ (x >> 8);
    }
    b[0] = x; b[1] = y;
}
```

4

Functionality

TEA is a **64-bit block cipher** with a **128-bit key**.

Input: 128-bit key (namely $k[0], k[1], k[2], k[3]$);
64-bit **plaintext** ($b[0], b[1]$).

Output: 64-bit **ciphertext**
(final $b[0], b[1]$).

Can efficiently **encrypt**:
(key, plaintext) \mapsto ciphertext.

Can efficiently **decrypt**:
(key, ciphertext) \mapsto plaintext.

5

Wait, how can we decrypt?

```
void encrypt(uint32 *b, ui
{
    uint32 x = b[0], y = b[
    uint32 r, c = 0;
    for (r = 0; r < 32; r +=
        c += 0x9e3779b9;
        x += y+c ^ (y<<4)+k[0
            ^ (y>>5)+k[1
        y += x+c ^ (x<<4)+k[2
            ^ (x>>5)+k[3
    }
    b[0] = x; b[1] = y;
}
```

Functionality

TEA is a **64-bit block cipher** with a **128-bit key**.

Input: 128-bit key (namely $k[0], k[1], k[2], k[3]$);
64-bit **plaintext** ($b[0], b[1]$).

Output: 64-bit **ciphertext** (final $b[0], b[1]$).

Can efficiently **encrypt**:
(key, plaintext) \mapsto ciphertext.

Can efficiently **decrypt**:
(key, ciphertext) \mapsto plaintext.

Wait, how can we decrypt?

```
void encrypt(uint32 *b, uint32 *k)
{
    uint32 x = b[0], y = b[1];
    uint32 r, c = 0;
    for (r = 0; r < 32; r += 1) {
        c += 0x9e3779b9;
        x += y + c ^ (y << 4) + k[0]
                ^ (y >> 5) + k[1];
        y += x + c ^ (x << 4) + k[2]
                ^ (x >> 5) + k[3];
    }
    b[0] = x; b[1] = y;
}
```

ality

a **64-bit block cipher**
28-bit key.

28-bit key (namely
[1], k[2], k[3]);
plaintext (b[0], b[1]).

64-bit ciphertext
(c[0], c[1]).

efficiently **encrypt**:
plaintext) \mapsto ciphertext.

efficiently **decrypt**:
ciphertext) \mapsto plaintext.

5

Wait, how can we decrypt?

```
void encrypt(uint32 *b, uint32 *k)
{
    uint32 x = b[0], y = b[1];
    uint32 r, c = 0;
    for (r = 0; r < 32; r += 1) {
        c += 0x9e3779b9;
        x += y + c ^ (y << 4) + k[0]
                ^ (y >> 5) + k[1];
        y += x + c ^ (x << 4) + k[2]
                ^ (x >> 5) + k[3];
    }
    b[0] = x; b[1] = y;
}
```

6

Answer:

```
void decrypt(uint32 *b, uint32 *k)
{
    uint32 x = b[0], y = b[1];
    uint32 r, c = 0;
    for (r = 0; r < 32; r += 1) {
        y -= x + c ^ (x << 4) + k[2]
                ^ (x >> 5) + k[3];
        x -= y + c ^ (y << 4) + k[0]
                ^ (y >> 5) + k[1];
        c -= 0x9e3779b9;
    }
    b[0] = x; b[1] = y;
}
```

5

Wait, how can we decrypt?

```
void encrypt(uint32 *b, uint32 *k)
{
    uint32 x = b[0], y = b[1];
    uint32 r, c = 0;
    for (r = 0; r < 32; r += 1) {
        c += 0x9e3779b9;
        x += y+c ^ (y<<4)+k[0]
                ^ (y>>5)+k[1];
        y += x+c ^ (x<<4)+k[2]
                ^ (x>>5)+k[3];
    }
    b[0] = x; b[1] = y;
}
```

6

Answer: Each step

```
void decrypt(uint32 *b, uint32 *k)
{
    uint32 x = b[0], y = b[1];
    uint32 r, c = 0;
    for (r = 0; r < 32; r += 1) {
        y -= x+c ^ (y<<4)+k[0]
                ^ (y>>5)+k[1];
        x -= y+c ^ (x<<4)+k[2]
                ^ (x>>5)+k[3];
        c -= 0x9e3779b9;
    }
    b[0] = x; b[1] = y;
}
```

5

Wait, how can we decrypt?

```

void encrypt(uint32 *b, uint32 *k)
{
    uint32 x = b[0], y = b[1];
    uint32 r, c = 0;
    for (r = 0; r < 32; r += 1) {
        c += 0x9e3779b9;
        x += y+c ^ (y<<4)+k[0]
                ^ (y>>5)+k[1];
        y += x+c ^ (x<<4)+k[2]
                ^ (x>>5)+k[3];
    }
    b[0] = x; b[1] = y;
}

```

6

Answer: Each step is invertible

```

void decrypt(uint32 *b, ui
{
    uint32 x = b[0], y = b[1]
    uint32 r, c = 32 * 0x9e3779b9;
    for (r = 0; r < 32; r +=
        y -= x+c ^ (x<<4)+k[2]
                ^ (x>>5)+k[3];
        x -= y+c ^ (y<<4)+k[0]
                ^ (y>>5)+k[1];
        c -= 0x9e3779b9;
    }
    b[0] = x; b[1] = y;
}

```

Wait, how can we decrypt?

```
void encrypt(uint32 *b,uint32 *k)
{
    uint32 x = b[0], y = b[1];
    uint32 r, c = 0;
    for (r = 0;r < 32;r += 1) {
        c += 0x9e3779b9;
        x += y+c ^ (y<<4)+k[0]
                ^ (y>>5)+k[1];
        y += x+c ^ (x<<4)+k[2]
                ^ (x>>5)+k[3];
    }
    b[0] = x; b[1] = y;
}
```

Answer: Each step is invertible.

```
void decrypt(uint32 *b,uint32 *k)
{
    uint32 x = b[0], y = b[1];
    uint32 r, c = 32 * 0x9e3779b9;
    for (r = 0;r < 32;r += 1) {
        y -= x+c ^ (x<<4)+k[2]
                ^ (x>>5)+k[3];
        x -= y+c ^ (y<<4)+k[0]
                ^ (y>>5)+k[1];
        c -= 0x9e3779b9;
    }
    b[0] = x; b[1] = y;
}
```

How can we decrypt?

```
void decrypt(uint32 *b, uint32 *k)
```

```
    uint32 x = b[0], y = b[1];
```

```
    uint32 r, c = 0;
```

```
    for (r = 0; r < 32; r += 1) {
```

```
        c -= 0x9e3779b9;
```

```
        y += c ^ (y << 4) + k[0]
```

```
            ^ (y >> 5) + k[1];
```

```
        x += c ^ (x << 4) + k[2]
```

```
            ^ (x >> 5) + k[3];
```

```
    }
    b[0] = x; b[1] = y;
```

Answer: Each step is invertible.

```
void decrypt(uint32 *b, uint32 *k)
```

```
{
```

```
    uint32 x = b[0], y = b[1];
```

```
    uint32 r, c = 32 * 0x9e3779b9;
```

```
    for (r = 0; r < 32; r += 1) {
```

```
        y -= x + c ^ (x << 4) + k[2]
```

```
            ^ (x >> 5) + k[3];
```

```
        x -= y + c ^ (y << 4) + k[0]
```

```
            ^ (y >> 5) + k[1];
```

```
        c -= 0x9e3779b9;
```

```
    }
```

```
    b[0] = x; b[1] = y;
```

```
}
```

Generalization

(used in

1973 Feistel

x += fun

y += fun

x += fun

y += fun

...

Decryption

...

y -= fun

x -= fun

y -= fun

x -= fun

6

decrypt?

```
uint32 *b, uint32 *k)
```

```
uint32 x, y = b[1];
```

```
uint32 c =
```

```
for (r = 0; r < 32; r += 1) {
```

```
uint32 r, c = 0x9e3779b9;
```

```
uint32 x = b[0], y = b[1];
```

```
uint32 r, c = 32 * 0x9e3779b9;
```

```
for (r = 0; r < 32; r += 1) {
```

```
uint32 x = b[0], y = b[1];
```

```
uint32 x = b[0], y = b[1];
```

Answer: Each step is invertible.

```
void decrypt(uint32 *b, uint32 *k)
```

```
{
```

```
uint32 x = b[0], y = b[1];
```

```
uint32 r, c = 32 * 0x9e3779b9;
```

```
for (r = 0; r < 32; r += 1) {
```

```
uint32 x = b[0], y = b[1];
```

```
uint32 r, c = 32 * 0x9e3779b9;
```

```
for (r = 0; r < 32; r += 1) {
```

```
uint32 x = b[0], y = b[1];
```

```
uint32 r, c = 32 * 0x9e3779b9;
```

```
uint32 x = b[0], y = b[1];
```

```
uint32 r, c = 32 * 0x9e3779b9;
```

```
uint32 x = b[0], y = b[1];
```

7

Generalization, Feistel

(used in, e.g., “Lu

1973 Feistel–Copp

```
x += function1(y
```

```
y += function2(x
```

```
x += function3(y
```

```
y += function4(x
```

```
...
```

Decryption, invert

```
...
```

```
y -= function4(x
```

```
x -= function3(y
```

```
y -= function2(x
```

```
x -= function1(y
```

6

Answer: Each step is invertible.

```

void decrypt(uint32 *b, uint32 *k)
{
    uint32 x = b[0], y = b[1];
    uint32 r, c = 32 * 0x9e3779b9;
    for (r = 0; r < 32; r += 1) {
        y -= x + c ^ (x << 4) + k[2]
                ^ (x >> 5) + k[3];
        x -= y + c ^ (y << 4) + k[0]
                ^ (y >> 5) + k[1];
        c -= 0x9e3779b9;
    }
    b[0] = x; b[1] = y;
}

```

7

Generalization, **Feistel network**
 (used in, e.g., “Lucifer” from
 1973 Feistel–Coppersmith):

```

x += function1(y, k);
y += function2(x, k);
x += function3(y, k);
y += function4(x, k);
...

```

Decryption, inverting each s

```

...
y -= function4(x, k);
x -= function3(y, k);
y -= function2(x, k);
x -= function1(y, k);

```

Answer: Each step is invertible.

```
void decrypt(uint32 *b, uint32 *k)
{
    uint32 x = b[0], y = b[1];
    uint32 r, c = 32 * 0x9e3779b9;
    for (r = 0; r < 32; r += 1) {
        y -= x+c ^ (x<<4)+k[2]
                ^ (x>>5)+k[3];
        x -= y+c ^ (y<<4)+k[0]
                ^ (y>>5)+k[1];
        c -= 0x9e3779b9;
    }
    b[0] = x; b[1] = y;
}
```

Generalization, **Feistel network**

(used in, e.g., “Lucifer” from 1973 Feistel–Coppersmith):

```
x += function1(y,k);
y += function2(x,k);
x += function3(y,k);
y += function4(x,k);
...
```

Decryption, inverting each step:

```
...
y -= function4(x,k);
x -= function3(y,k);
y -= function2(x,k);
x -= function1(y,k);
```

Each step is invertible.

```
crypt(uint32 *b, uint32 *k)
```

```

2 x = b[0], y = b[1];
2 r, c = 32 * 0x9e3779b9;
for (r = 0; r < 32; r += 1) {
    x = x + c ^ (x << 4) + k[2]
        ^ (x >> 5) + k[3];
    y = y + c ^ (y << 4) + k[0]
        ^ (y >> 5) + k[1];
    c = 0x9e3779b9;
}
return x; b[1] = y;

```

Generalization, **Feistel network**

(used in, e.g., “Lucifer” from 1973 Feistel–Coppersmith):

```

x += function1(y, k);
y += function2(x, k);
x += function3(y, k);
y += function4(x, k);
...

```

Decryption, inverting each step:

```

...
y -= function4(x, k);
x -= function3(y, k);
y -= function2(x, k);
x -= function1(y, k);

```

Higher-level

User’s message
of 64-bit

7

is invertible.

```
uint32 *b, uint32 *k)
```

```
], y = b[1];
```

```
32 * 0x9e3779b9;
```

```
32; r += 1) {
```

```
x<<4)+k[2]
```

```
x>>5)+k[3];
```

```
y<<4)+k[0]
```

```
y>>5)+k[1];
```

```
9b9;
```

```
= y;
```

Generalization, **Feistel network**

(used in, e.g., “Lucifer” from 1973 Feistel–Coppersmith):

```
x += function1(y,k);
```

```
y += function2(x,k);
```

```
x += function3(y,k);
```

```
y += function4(x,k);
```

```
...
```

Decryption, inverting each step:

```
...
```

```
y -= function4(x,k);
```

```
x -= function3(y,k);
```

```
y -= function2(x,k);
```

```
x -= function1(y,k);
```

8

Higher-level function

User’s message is
of 64-bit blocks m

7

ble.

nt32 *k)

1];

3779b9;

1) {

]

];

]

];

Generalization, **Feistel network**

(used in, e.g., “Lucifer” from 1973 Feistel–Coppersmith):

```
x += function1(y,k);
```

```
y += function2(x,k);
```

```
x += function3(y,k);
```

```
y += function4(x,k);
```

```
...
```

Decryption, inverting each step:

```
...
```

```
y -= function4(x,k);
```

```
x -= function3(y,k);
```

```
y -= function2(x,k);
```

```
x -= function1(y,k);
```

8

Higher-level functionality

User’s message is long sequence of 64-bit blocks $m_0, m_1, m_2,$

Generalization, **Feistel network**

(used in, e.g., “Lucifer” from 1973 Feistel–Coppersmith):

```
x += function1(y,k);
y += function2(x,k);
x += function3(y,k);
y += function4(x,k);
...
```

Decryption, inverting each step:

```
...
y -= function4(x,k);
x -= function3(y,k);
y -= function2(x,k);
x -= function1(y,k);
```

Higher-level functionality

User’s message is long sequence of 64-bit blocks m_0, m_1, m_2, \dots

Generalization, **Feistel network**

(used in, e.g., “Lucifer” from 1973 Feistel–Coppersmith):

```
x += function1(y,k);
y += function2(x,k);
x += function3(y,k);
y += function4(x,k);
...
```

Decryption, inverting each step:

```
...
y -= function4(x,k);
x -= function3(y,k);
y -= function2(x,k);
x -= function1(y,k);
```

Higher-level functionality

User’s message is long sequence of 64-bit blocks m_0, m_1, m_2, \dots

TEA-CTR produces ciphertext

$$c_0 = m_0 \oplus \text{TEA}_k(n, 0),$$

$$c_1 = m_1 \oplus \text{TEA}_k(n, 1),$$

$$c_2 = m_2 \oplus \text{TEA}_k(n, 2), \dots$$

using 128-bit key k ,

32-bit **nonce** n ,

32-bit **block counter** $0, 1, 2, \dots$

Generalization, **Feistel network**

(used in, e.g., “Lucifer” from 1973 Feistel–Coppersmith):

```
x += function1(y,k);
y += function2(x,k);
x += function3(y,k);
y += function4(x,k);
...
```

Decryption, inverting each step:

```
...
y -= function4(x,k);
x -= function3(y,k);
y -= function2(x,k);
x -= function1(y,k);
```

Higher-level functionality

User’s message is long sequence of 64-bit blocks m_0, m_1, m_2, \dots

TEA-CTR produces ciphertext

$$c_0 = m_0 \oplus \text{TEA}_k(n, 0),$$

$$c_1 = m_1 \oplus \text{TEA}_k(n, 1),$$

$$c_2 = m_2 \oplus \text{TEA}_k(n, 2), \dots$$

using 128-bit key k ,

32-bit **nonce** n ,

32-bit **block counter** $0, 1, 2, \dots$

CTR is a **mode of operation**

that converts block cipher TEA

into **stream cipher** TEA-CTR.

ization, **Feistel network**

, e.g., “Lucifer” from
 (Feistel–Coppersmith):

function1(y,k);

function2(x,k);

function3(y,k);

function4(x,k);

ion, inverting each step:

function4(x,k);

function3(y,k);

function2(x,k);

function1(y,k);

Higher-level functionality

User’s message is long sequence
 of 64-bit blocks m_0, m_1, m_2, \dots

TEA-CTR produces ciphertext

$$c_0 = m_0 \oplus \text{TEA}_k(n, 0),$$

$$c_1 = m_1 \oplus \text{TEA}_k(n, 1),$$

$$c_2 = m_2 \oplus \text{TEA}_k(n, 2), \dots$$

using 128-bit key k ,

32-bit **nonce** n ,

32-bit **block counter** $0, 1, 2, \dots$

CTR is a **mode of operation**

that converts block cipher TEA

into **stream cipher** TEA-CTR.

User also

forged/n

istel network

cifer" from
ersmith):

,k);

,k);

,k);

,k);

ing each step:

,k);

,k);

,k);

,k);

Higher-level functionality

User's message is long sequence
of 64-bit blocks m_0, m_1, m_2, \dots

TEA-CTR produces ciphertext

$$c_0 = m_0 \oplus \text{TEA}_k(n, 0),$$

$$c_1 = m_1 \oplus \text{TEA}_k(n, 1),$$

$$c_2 = m_2 \oplus \text{TEA}_k(n, 2), \dots$$

using 128-bit key k ,

32-bit **nonce** n ,

32-bit **block counter** $0, 1, 2, \dots$

CTR is a **mode of operation**

that converts block cipher TEA

into **stream cipher** TEA-CTR.

User also wants to

forged/modified ci

8

Higher-level functionality

User's message is long sequence of 64-bit blocks m_0, m_1, m_2, \dots

TEA-CTR produces ciphertext

$$c_0 = m_0 \oplus \text{TEA}_k(n, 0),$$

$$c_1 = m_1 \oplus \text{TEA}_k(n, 1),$$

$$c_2 = m_2 \oplus \text{TEA}_k(n, 2), \dots$$

using 128-bit key k ,

32-bit **nonce** n ,

32-bit **block counter** $0, 1, 2, \dots$

CTR is a **mode of operation**

that converts block cipher TEA

into **stream cipher** TEA-CTR.

9

User also wants to recognize forged/modified ciphertexts.

Higher-level functionality

User's message is long sequence of 64-bit blocks m_0, m_1, m_2, \dots

TEA-CTR produces ciphertext

$$c_0 = m_0 \oplus \text{TEA}_k(n, 0),$$

$$c_1 = m_1 \oplus \text{TEA}_k(n, 1),$$

$$c_2 = m_2 \oplus \text{TEA}_k(n, 2), \dots$$

using 128-bit key k ,

32-bit **nonce** n ,

32-bit **block counter** $0, 1, 2, \dots$

CTR is a **mode of operation** that converts block cipher TEA into **stream cipher** TEA-CTR.

User also wants to recognize forged/modified ciphertexts.

Higher-level functionality

User's message is long sequence of 64-bit blocks m_0, m_1, m_2, \dots

TEA-CTR produces ciphertext

$$c_0 = m_0 \oplus \text{TEA}_k(n, 0),$$

$$c_1 = m_1 \oplus \text{TEA}_k(n, 1),$$

$$c_2 = m_2 \oplus \text{TEA}_k(n, 2), \dots$$

using 128-bit key k ,

32-bit **nonce** n ,

32-bit **block counter** $0, 1, 2, \dots$

CTR is a **mode of operation** that converts block cipher TEA into **stream cipher** TEA-CTR.

User also wants to recognize forged/modified ciphertexts.

Usual strategy:

append **authenticator** to the ciphertext $c = (c_0, c_1, c_2, \dots)$.

Higher-level functionality

User's message is long sequence of 64-bit blocks m_0, m_1, m_2, \dots

TEA-CTR produces ciphertext

$$c_0 = m_0 \oplus \text{TEA}_k(n, 0),$$

$$c_1 = m_1 \oplus \text{TEA}_k(n, 1),$$

$$c_2 = m_2 \oplus \text{TEA}_k(n, 2), \dots$$

using 128-bit key k ,

32-bit **nonce** n ,

32-bit **block counter** $0, 1, 2, \dots$

CTR is a **mode of operation** that converts block cipher TEA into **stream cipher** TEA-CTR.

User also wants to recognize forged/modified ciphertexts.

Usual strategy:

append **authenticator** to the ciphertext $c = (c_0, c_1, c_2, \dots)$.

TEA-XCBC-MAC computes

$$a_0 = \text{TEA}_j(c_0),$$

$$a_1 = \text{TEA}_j(c_1 \oplus a_0),$$

$$a_2 = \text{TEA}_j(c_2 \oplus a_1), \dots,$$

$$a_{\ell-1} = \text{TEA}_j(c_{\ell-1} \oplus a_{\ell-2}),$$

$$a_\ell = \text{TEA}_j(i \oplus c_\ell \oplus a_{\ell-1})$$

using 128-bit key j , 64-bit key i .

Authenticator is a_ℓ : i.e.,

transmit $(c_0, c_1, \dots, c_\ell, a_\ell)$.

level functionality

message is long sequence

of blocks m_0, m_1, m_2, \dots

CTR produces ciphertext

$$\oplus \text{TEA}_k(n, 0),$$

$$\oplus \text{TEA}_k(n, 1),$$

$$\oplus \text{TEA}_k(n, 2), \dots$$

8-bit key k ,

nonce n ,

block counter $0, 1, 2, \dots$

a mode of operation

converts block cipher TEA

to stream cipher TEA-CTR.

User also wants to recognize forged/modified ciphertexts.

Usual strategy:

append **authenticator** to

the ciphertext $c = (c_0, c_1, c_2, \dots)$.

TEA-XCBC-MAC computes

$$a_0 = \text{TEA}_j(c_0),$$

$$a_1 = \text{TEA}_j(c_1 \oplus a_0),$$

$$a_2 = \text{TEA}_j(c_2 \oplus a_1), \dots,$$

$$a_{\ell-1} = \text{TEA}_j(c_{\ell-1} \oplus a_{\ell-2}),$$

$$a_\ell = \text{TEA}_j(i \oplus c_\ell \oplus a_{\ell-1})$$

using 128-bit key j , 64-bit key i .

Authenticator is a_ℓ : i.e.,

transmit $(c_0, c_1, \dots, c_\ell, a_\ell)$.

Specifying

authentic

320-bit

Specify

uniform

onality

long sequence

m_0, m_1, m_2, \dots

es ciphertext

$(c_0, 0),$

$(c_1, 1),$

$(c_2, 2), \dots$

$k,$

ter 0, 1, 2, \dots

f operation

k cipher TEA

er TEA-CTR.

User also wants to recognize forged/modified ciphertexts.

Usual strategy:

append **authenticator** to the ciphertext $c = (c_0, c_1, c_2, \dots)$.

TEA-XCBC-MAC computes

$$a_0 = \text{TEA}_j(c_0),$$

$$a_1 = \text{TEA}_j(c_1 \oplus a_0),$$

$$a_2 = \text{TEA}_j(c_2 \oplus a_1), \dots,$$

$$a_{\ell-1} = \text{TEA}_j(c_{\ell-1} \oplus a_{\ell-2}),$$

$$a_\ell = \text{TEA}_j(i \oplus c_\ell \oplus a_{\ell-1})$$

using 128-bit key j , 64-bit key i .

Authenticator is a_ℓ : i.e.,

transmit $(c_0, c_1, \dots, c_\ell, a_\ell)$.

Specifying TEA-C

authenticated cip

320-bit key (k, j, i)

Specify how this is

uniform random 3

User also wants to recognize forged/modified ciphertexts.

Usual strategy:

append **authenticator** to the ciphertext $c = (c_0, c_1, c_2, \dots)$.

TEA-XCBC-MAC computes

$$a_0 = \text{TEA}_j(c_0),$$

$$a_1 = \text{TEA}_j(c_1 \oplus a_0),$$

$$a_2 = \text{TEA}_j(c_2 \oplus a_1), \dots,$$

$$a_{\ell-1} = \text{TEA}_j(c_{\ell-1} \oplus a_{\ell-2}),$$

$$a_\ell = \text{TEA}_j(i \oplus c_\ell \oplus a_{\ell-1})$$

using 128-bit key j , 64-bit key i .

Authenticator is a_ℓ : i.e.,

transmit $(c_0, c_1, \dots, c_\ell, a_\ell)$.

Specifying TEA-CTR-XCBC
authenticated cipher:

320-bit key (k, j, i) .

Specify how this is chosen:

uniform random 320-bit string

User also wants to recognize forged/modified ciphertexts.

Usual strategy:

append **authenticator** to the ciphertext $c = (c_0, c_1, c_2, \dots)$.

TEA-XCBC-MAC computes

$$a_0 = \text{TEA}_j(c_0),$$

$$a_1 = \text{TEA}_j(c_1 \oplus a_0),$$

$$a_2 = \text{TEA}_j(c_2 \oplus a_1), \dots,$$

$$a_{\ell-1} = \text{TEA}_j(c_{\ell-1} \oplus a_{\ell-2}),$$

$$a_\ell = \text{TEA}_j(i \oplus c_\ell \oplus a_{\ell-1})$$

using 128-bit key j , 64-bit key i .

Authenticator is a_ℓ : i.e.,

transmit $(c_0, c_1, \dots, c_\ell, a_\ell)$.

Specifying TEA-CTR-XCBC-MAC **authenticated cipher**:

320-bit key (k, j, i) .

Specify how this is chosen:

uniform random 320-bit string.

User also wants to recognize forged/modified ciphertexts.

Usual strategy:

append **authenticator** to the ciphertext $c = (c_0, c_1, c_2, \dots)$.

TEA-XCBC-MAC computes

$$a_0 = \text{TEA}_j(c_0),$$

$$a_1 = \text{TEA}_j(c_1 \oplus a_0),$$

$$a_2 = \text{TEA}_j(c_2 \oplus a_1), \dots,$$

$$a_{\ell-1} = \text{TEA}_j(c_{\ell-1} \oplus a_{\ell-2}),$$

$$a_\ell = \text{TEA}_j(i \oplus c_\ell \oplus a_{\ell-1})$$

using 128-bit key j , 64-bit key i .

Authenticator is a_ℓ : i.e.,

transmit $(c_0, c_1, \dots, c_\ell, a_\ell)$.

Specifying TEA-CTR-XCBC-MAC **authenticated cipher**:

320-bit key (k, j, i) .

Specify how this is chosen:

uniform random 320-bit string.

Specify set of messages:

message is sequence of at most 2^{32} 64-bit blocks.

(Can do some extra work to allow sequences of bytes.)

User also wants to recognize forged/modified ciphertexts.

Usual strategy:

append **authenticator** to the ciphertext $c = (c_0, c_1, c_2, \dots)$.

TEA-XCBC-MAC computes

$$a_0 = \text{TEA}_j(c_0),$$

$$a_1 = \text{TEA}_j(c_1 \oplus a_0),$$

$$a_2 = \text{TEA}_j(c_2 \oplus a_1), \dots,$$

$$a_{\ell-1} = \text{TEA}_j(c_{\ell-1} \oplus a_{\ell-2}),$$

$$a_\ell = \text{TEA}_j(i \oplus c_\ell \oplus a_{\ell-1})$$

using 128-bit key j , 64-bit key i .

Authenticator is a_ℓ : i.e.,

transmit $(c_0, c_1, \dots, c_\ell, a_\ell)$.

Specifying TEA-CTR-XCBC-MAC **authenticated cipher**:

320-bit key (k, j, i) .

Specify how this is chosen:

uniform random 320-bit string.

Specify set of messages:

message is sequence of at most 2^{32} 64-bit blocks.

(Can do some extra work to allow sequences of bytes.)

Specify how nonce is chosen:

message number. (Stateless alternative: uniform random.)

o wants to recognize
modified ciphertexts.

strategy:

authenticator to

ciphertext $c = (c_0, c_1, c_2, \dots)$.

CBC-MAC computes

$E_{A_j}(c_0)$,

$E_{A_j}(c_1 \oplus a_0)$,

$E_{A_j}(c_2 \oplus a_1), \dots,$

$E_{A_j}(c_{\ell-1} \oplus a_{\ell-2})$,

$E_{A_j}(i \oplus c_{\ell} \oplus a_{\ell-1})$

8-bit key j , 64-bit key i .

icator is a_{ℓ} : i.e.,

$(c_0, c_1, \dots, c_{\ell}, a_{\ell})$.

Specifying TEA-CTR-XCBC-MAC
authenticated cipher:

320-bit key (k, j, i) .

Specify how this is chosen:

uniform random 320-bit string.

Specify set of messages:

message is sequence of

at most 2^{32} 64-bit blocks.

(Can do some extra work
to allow sequences of bytes.)

Specify how nonce is chosen:

message number. (Stateless
alternative: uniform random.)

Is this se

Step 1:

for auth

o recognize
phertexts.

ator to

(c_0, c_1, c_2, \dots) .

computes

a_0),

a_1), \dots ,

$\oplus a_{\ell-2}$),

$\oplus a_{\ell-1}$)

j , 64-bit key i .

ℓ : i.e.,

$\dots, c_\ell, a_\ell)$.

Specifying TEA-CTR-XCBC-MAC authenticated cipher:

320-bit key (k, j, i) .

Specify how this is chosen:

uniform random 320-bit string.

Specify set of messages:

message is sequence of

at most 2^{32} 64-bit blocks.

(Can do some extra work
to allow sequences of bytes.)

Specify how nonce is chosen:

message number. (Stateless
alternative: uniform random.)

Is this secure?

Step 1: Define security

for authenticated cipher

Specifying TEA-CTR-XCBC-MAC authenticated cipher:

320-bit key (k, j, i) .

Specify how this is chosen:

uniform random 320-bit string.

Specify set of messages:

message is sequence of
at most 2^{32} 64-bit blocks.

(Can do some extra work
to allow sequences of bytes.)

Specify how nonce is chosen:

message number. (Stateless
alternative: uniform random.)

Is this secure?

Step 1: Define security
for authenticated ciphers.

Specifying TEA-CTR-XCBC-MAC authenticated cipher:

320-bit key (k, j, i) .

Specify how this is chosen:
uniform random 320-bit string.

Specify set of messages:

message is sequence of
at most 2^{32} 64-bit blocks.

(Can do some extra work
to allow sequences of bytes.)

Specify how nonce is chosen:
message number. (Stateless
alternative: uniform random.)

Is this secure?

Step 1: Define security
for authenticated ciphers.

Specifying TEA-CTR-XCBC-MAC authenticated cipher:

320-bit key (k, j, i) .

Specify how this is chosen:
uniform random 320-bit string.

Specify set of messages:

message is sequence of
at most 2^{32} 64-bit blocks.

(Can do some extra work
to allow sequences of bytes.)

Specify how nonce is chosen:
message number. (Stateless
alternative: uniform random.)

Is this secure?

Step 1: Define security
for authenticated ciphers.

This is not easy to do!

Specifying TEA-CTR-XCBC-MAC authenticated cipher:

320-bit key (k, j, i) .

Specify how this is chosen:
uniform random 320-bit string.

Specify set of messages:
message is sequence of
at most 2^{32} 64-bit blocks.
(Can do some extra work
to allow sequences of bytes.)

Specify how nonce is chosen:
message number. (Stateless
alternative: uniform random.)

Is this secure?

Step 1: Define security
for authenticated ciphers.

This is not easy to do!

Useless extreme: “It’s secure
unless you show me the key.”

Too weak. Many ciphers
leak plaintext or allow forgeries
without leaking key.

Specifying TEA-CTR-XCBC-MAC authenticated cipher:

320-bit key (k, j, i) .

Specify how this is chosen:
uniform random 320-bit string.

Specify set of messages:
message is sequence of
at most 2^{32} 64-bit blocks.
(Can do some extra work
to allow sequences of bytes.)

Specify how nonce is chosen:
message number. (Stateless
alternative: uniform random.)

Is this secure?

Step 1: Define security
for authenticated ciphers.

This is not easy to do!

Useless extreme: “It’s secure
unless you show me the key.”

Too weak. Many ciphers
leak plaintext or allow forgeries
without leaking key.

Another useless extreme:

“Any structure is an attack.”

Hard to define clearly.

Everything seems “attackable” .

ng TEA-CTR-XCBC-MAC

Authenticated cipher:

key (k, j, i) .

how this is chosen:

random 320-bit string.

set of messages:

is sequence of
 2^{32} 64-bit blocks.

some extra work
 sequences of bytes.)

how nonce is chosen:

number. (Stateless
 ve: uniform random.)

Is this secure?

Step 1: Define security
 for authenticated ciphers.

This is not easy to do!

Useless extreme: “It’s secure
 unless you show me the key.”

Too weak. Many ciphers
 leak plaintext or allow forgeries
 without leaking key.

Another useless extreme:

“Any structure is an attack.”

Hard to define clearly.

Everything seems “attackable”.

Step 2:

target se

prove th

from sim

TR-XCBC-MAC

pher:

).

s chosen:

20-bit string.

sages:

ce of

e blocks.

ra work

s of bytes.)

e is chosen:

(Stateless

m random.)

Is this secure?

Step 1: Define security
for authenticated ciphers.

This is not easy to do!

Useless extreme: “It’s secure
unless you show me the key.”

Too weak. Many ciphers
leak plaintext or allow forgeries
without leaking key.

Another useless extreme:

“Any structure is an attack.”

Hard to define clearly.

Everything seems “attackable”.

Step 2: After settl

target security def

prove that security

from simpler propo

Is this secure?

Step 1: Define security for authenticated ciphers.

This is not easy to do!

Useless extreme: “It’s secure unless you show me the key.”

Too weak. Many ciphers leak plaintext or allow forgeries without leaking key.

Another useless extreme:

“Any structure is an attack.”

Hard to define clearly.

Everything seems “attackable”.

Step 2: After settling on target security definition, prove that security follows from simpler properties.

Is this secure?

Step 1: Define security for authenticated ciphers.

This is not easy to do!

Useless extreme: “It’s secure unless you show me the key.”

Too weak. Many ciphers leak plaintext or allow forgeries without leaking key.

Another useless extreme:

“Any structure is an attack.”

Hard to define clearly.

Everything seems “attackable”.

Step 2: After settling on target security definition, prove that security follows from simpler properties.

Is this secure?

Step 1: Define security for authenticated ciphers.

This is not easy to do!

Useless extreme: “It’s secure unless you show me the key.”

Too weak. Many ciphers leak plaintext or allow forgeries without leaking key.

Another useless extreme:

“Any structure is an attack.”

Hard to define clearly.

Everything seems “attackable”.

Step 2: After settling on target security definition, prove that security follows from simpler properties.

e.g. Prove PRF security of $n \mapsto \text{TEA}_k(n, 0), \text{TEA}_k(n, 1), \dots$ assuming PRF security of $b \mapsto \text{TEA}_k(b)$.

Is this secure?

Step 1: Define security for authenticated ciphers.

This is not easy to do!

Useless extreme: “It’s secure unless you show me the key.”

Too weak. Many ciphers leak plaintext or allow forgeries without leaking key.

Another useless extreme:

“Any structure is an attack.”

Hard to define clearly.

Everything seems “attackable”.

Step 2: After settling on target security definition, prove that security follows from simpler properties.

e.g. Prove PRF security of $n \mapsto \text{TEA}_k(n, 0), \text{TEA}_k(n, 1), \dots$ assuming PRF security of $b \mapsto \text{TEA}_k(b)$.

i.e. Prove that

any PRF attack against

$n \mapsto \text{TEA}_k(n, 0), \text{TEA}_k(n, 1), \dots$

implies PRF attack against

$b \mapsto \text{TEA}_k(b)$.

Secure?

Define security
authenticated ciphers.

not easy to do!

extreme: “It’s secure
you show me the key.”

ok. Many ciphers
context or allow forgeries
leaking key.

useless extreme:
structure is an attack.”

define clearly.

ng seems “attackable”.

Step 2: After settling on
target security definition,
prove that security follows
from simpler properties.

e.g. Prove PRF security of
 $n \mapsto \text{TEA}_k(n, 0), \text{TEA}_k(n, 1), \dots$
assuming PRF security of
 $b \mapsto \text{TEA}_k(b)$.

i.e. Prove that
any PRF attack against
 $n \mapsto \text{TEA}_k(n, 0), \text{TEA}_k(n, 1), \dots$
implies PRF attack against
 $b \mapsto \text{TEA}_k(b)$.

TE

$n \mapsto \text{TE}$

curity
ciphers.

do!

“It’s secure
the key.”

ciphers

allow forgeries

y.

xtreme:

an attack.”

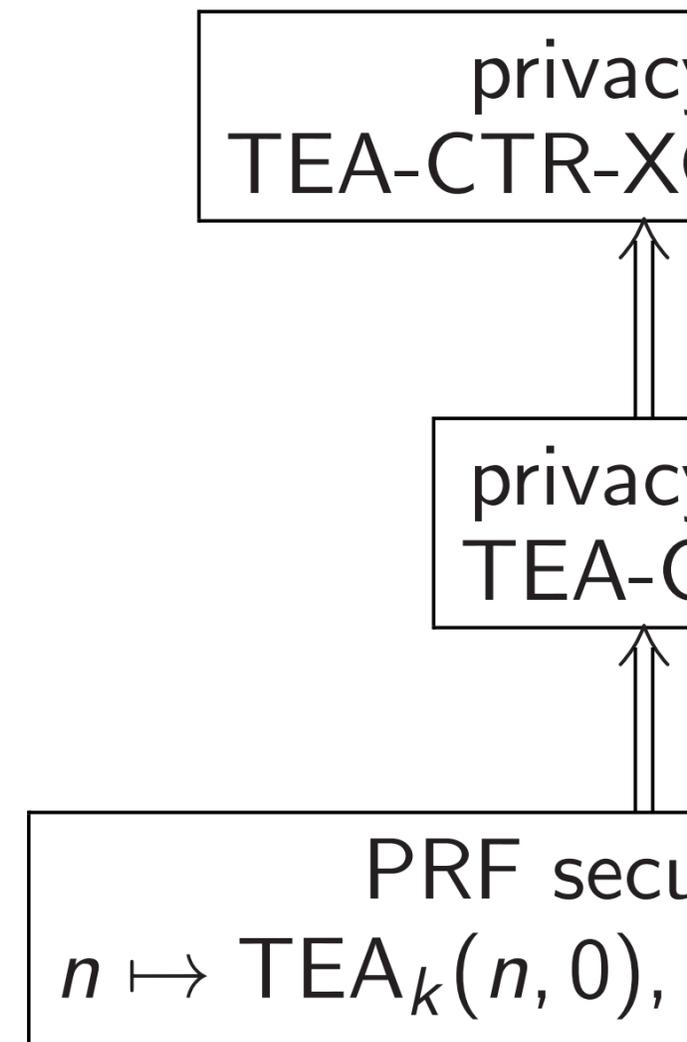
arly.

“attackable”.

Step 2: After settling on target security definition, prove that security follows from simpler properties.

e.g. Prove PRF security of $n \mapsto \text{TEA}_k(n, 0), \text{TEA}_k(n, 1), \dots$ assuming PRF security of $b \mapsto \text{TEA}_k(b)$.

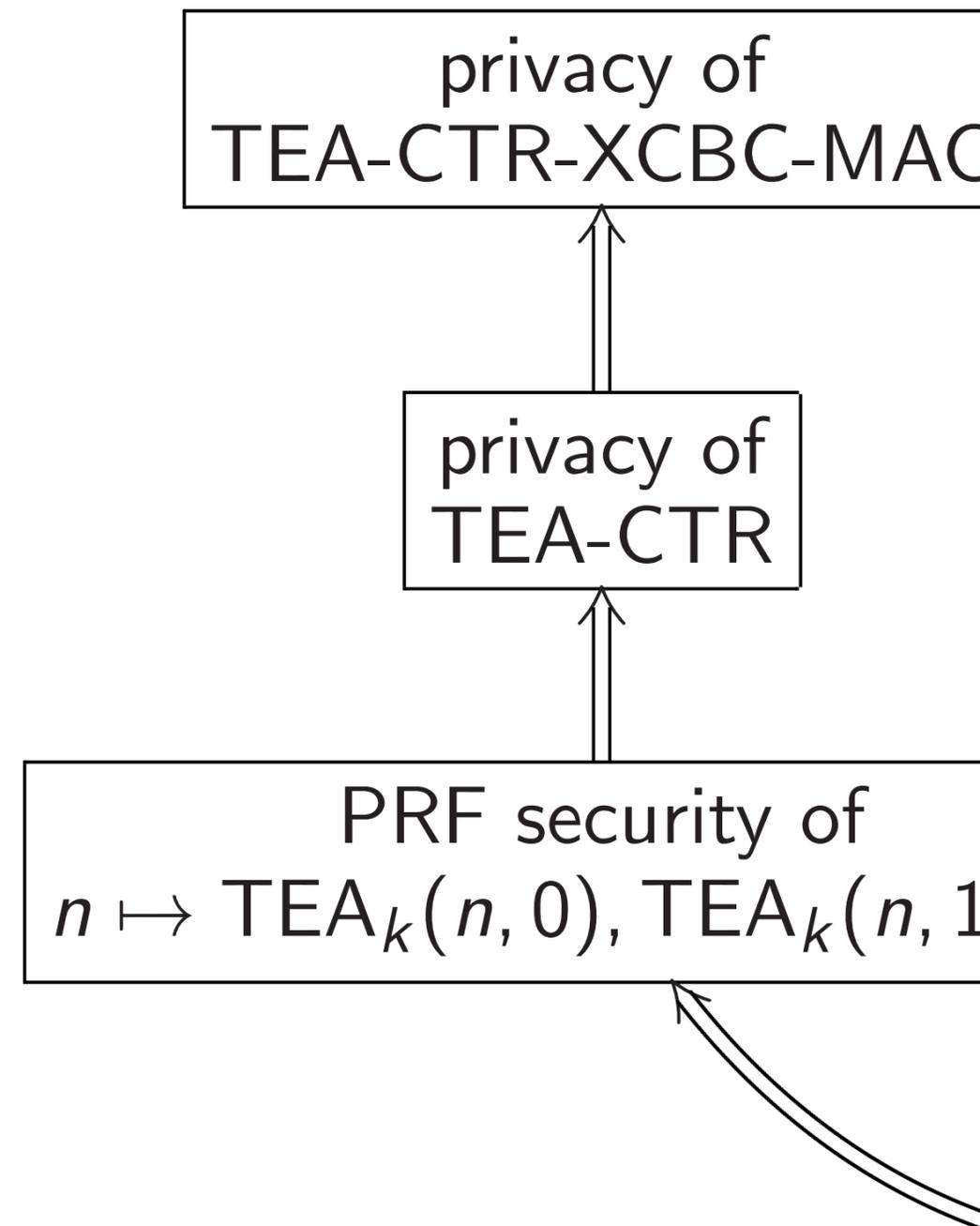
i.e. Prove that any PRF attack against $n \mapsto \text{TEA}_k(n, 0), \text{TEA}_k(n, 1), \dots$ implies PRF attack against $b \mapsto \text{TEA}_k(b)$.



Step 2: After settling on target security definition, prove that security follows from simpler properties.

e.g. Prove PRF security of $n \mapsto \text{TEA}_k(n, 0), \text{TEA}_k(n, 1), \dots$ assuming PRF security of $b \mapsto \text{TEA}_k(b)$.

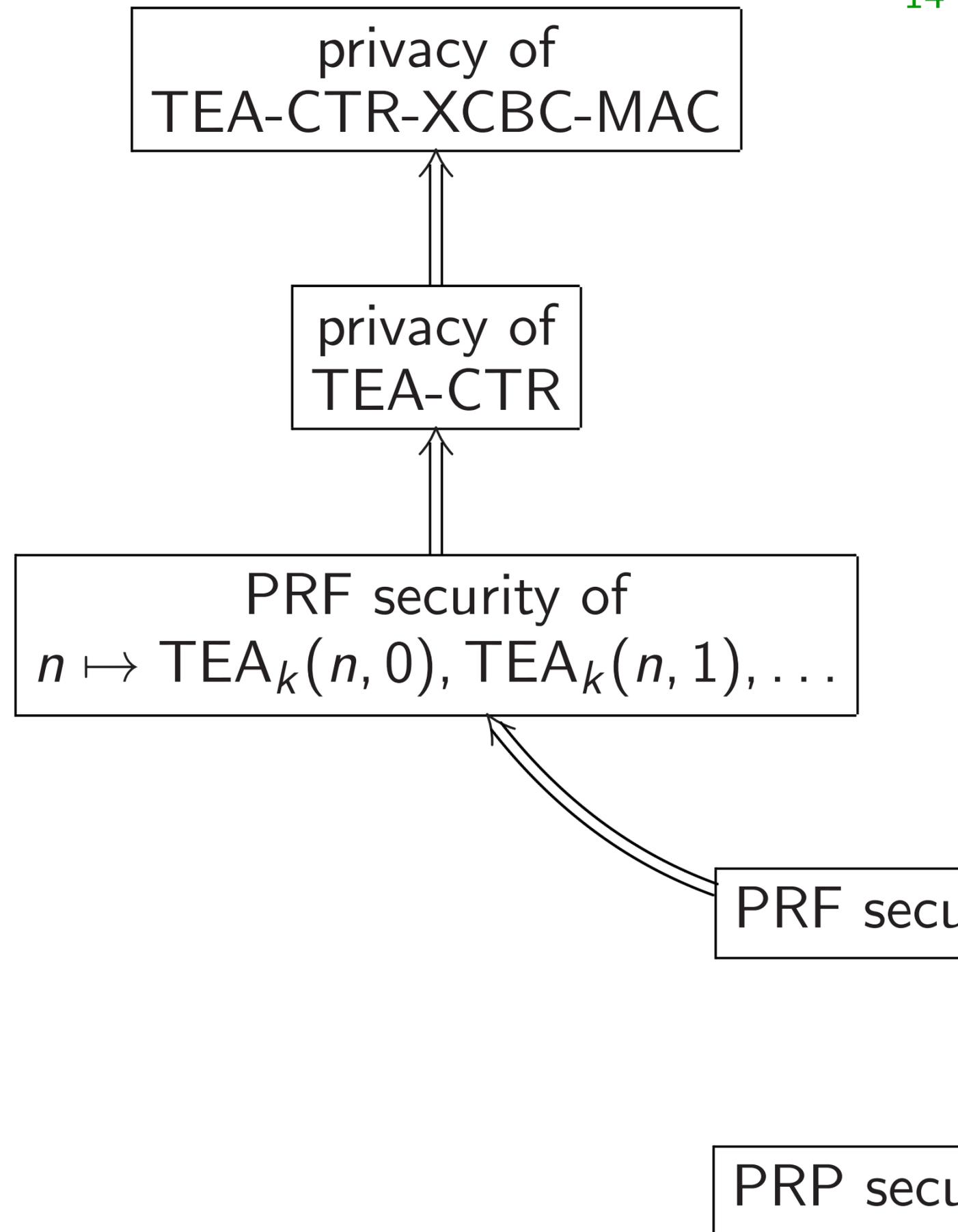
i.e. Prove that any PRF attack against $n \mapsto \text{TEA}_k(n, 0), \text{TEA}_k(n, 1), \dots$ implies PRF attack against $b \mapsto \text{TEA}_k(b)$.



Step 2: After settling on target security definition, prove that security follows from simpler properties.

e.g. Prove PRF security of $n \mapsto \text{TEA}_k(n, 0), \text{TEA}_k(n, 1), \dots$ assuming PRF security of $b \mapsto \text{TEA}_k(b)$.

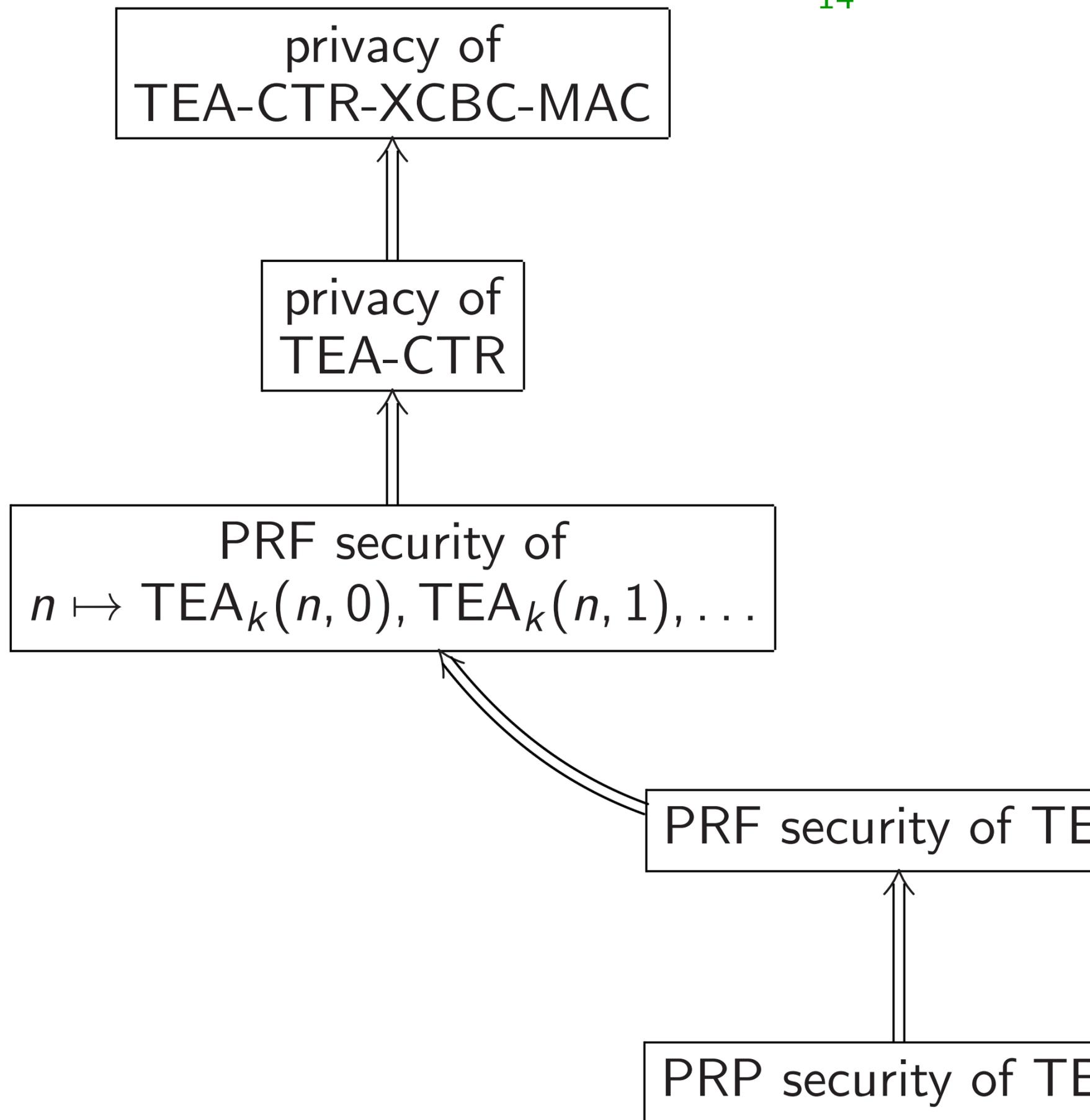
i.e. Prove that any PRF attack against $n \mapsto \text{TEA}_k(n, 0), \text{TEA}_k(n, 1), \dots$ implies PRF attack against $b \mapsto \text{TEA}_k(b)$.



After settling on
security definition,
that security follows
impler properties.

PRF security of
 $A_k(n, 0), TEA_k(n, 1), \dots$
implies PRF security of
 $A_k(b)$.

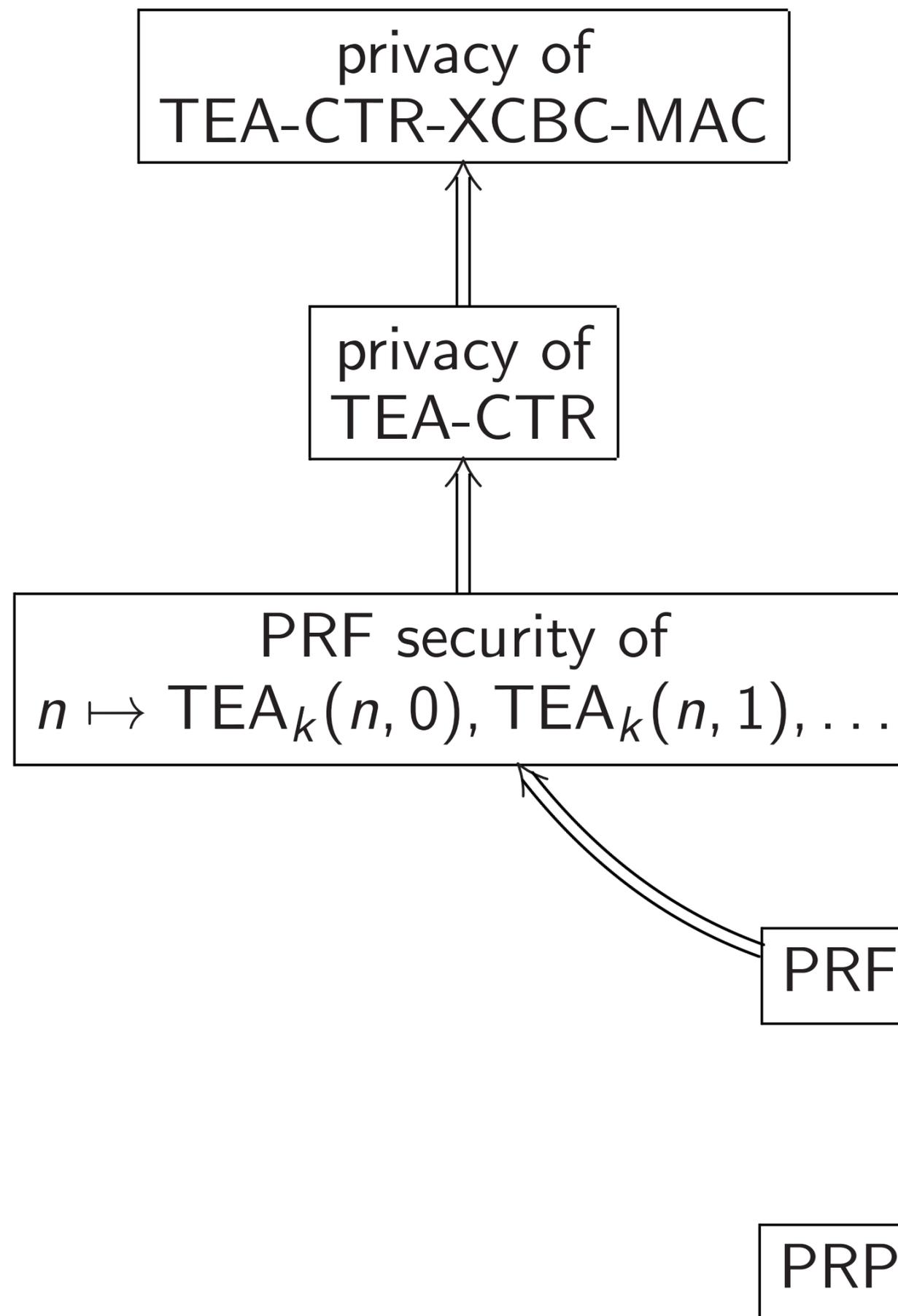
We have that
PRF attack against
 $A_k(n, 0), TEA_k(n, 1), \dots$
implies PRF attack against
 $A_k(b)$.



ling on
 inition,
 y follows
 erties.

curity of
 $TEA_k(n, 1), \dots$
 urity of

gainst
 $TEA_k(n, 1), \dots$
 k against



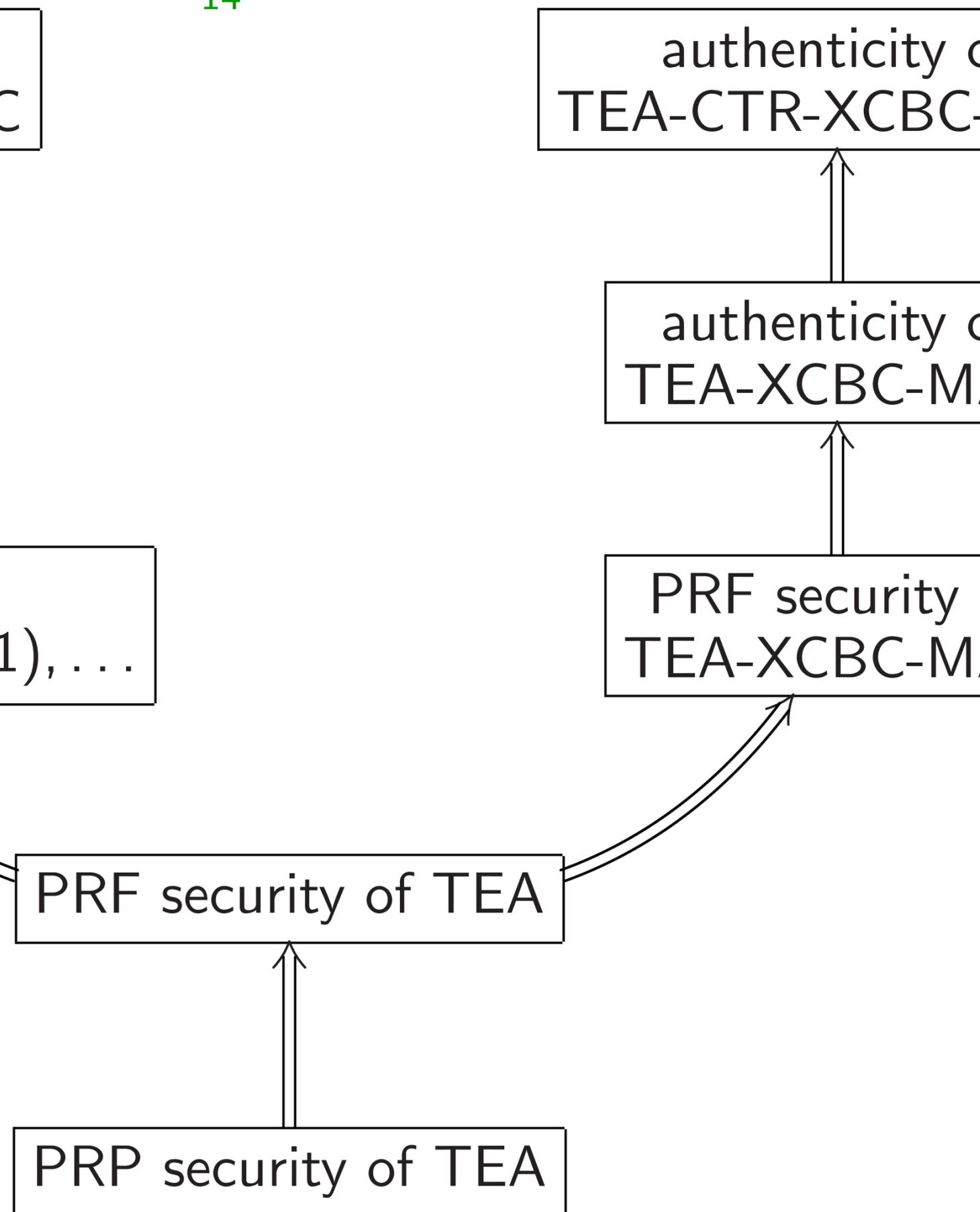
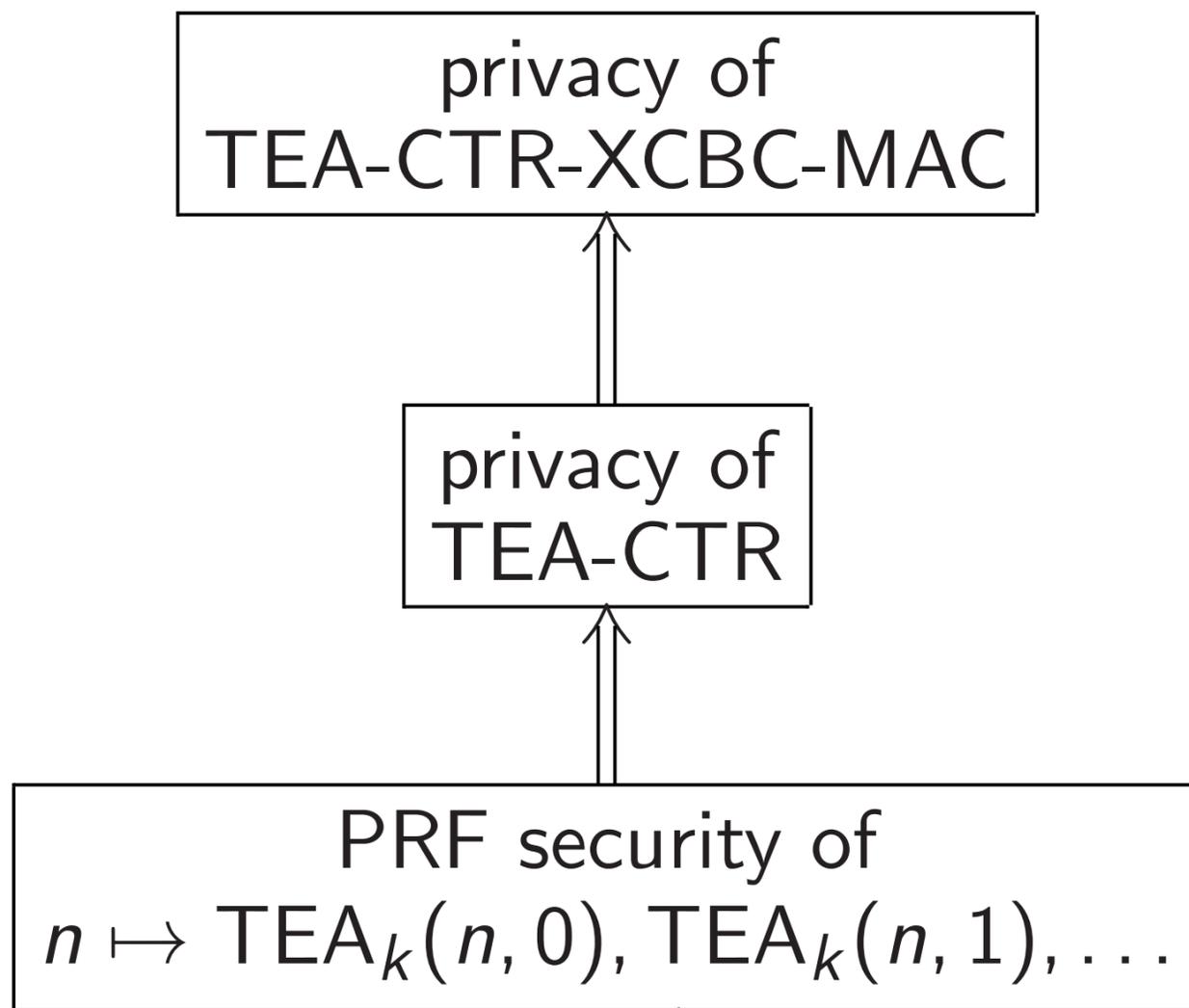
aut
 TEA-C

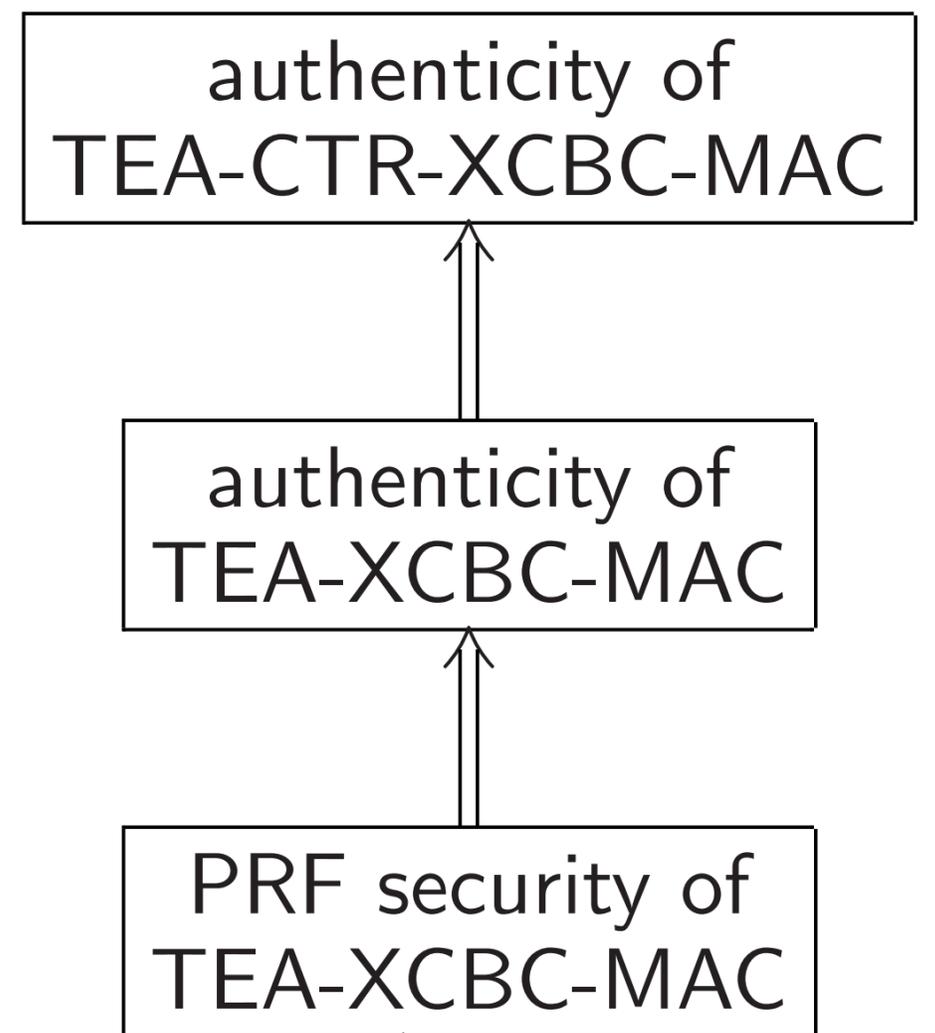
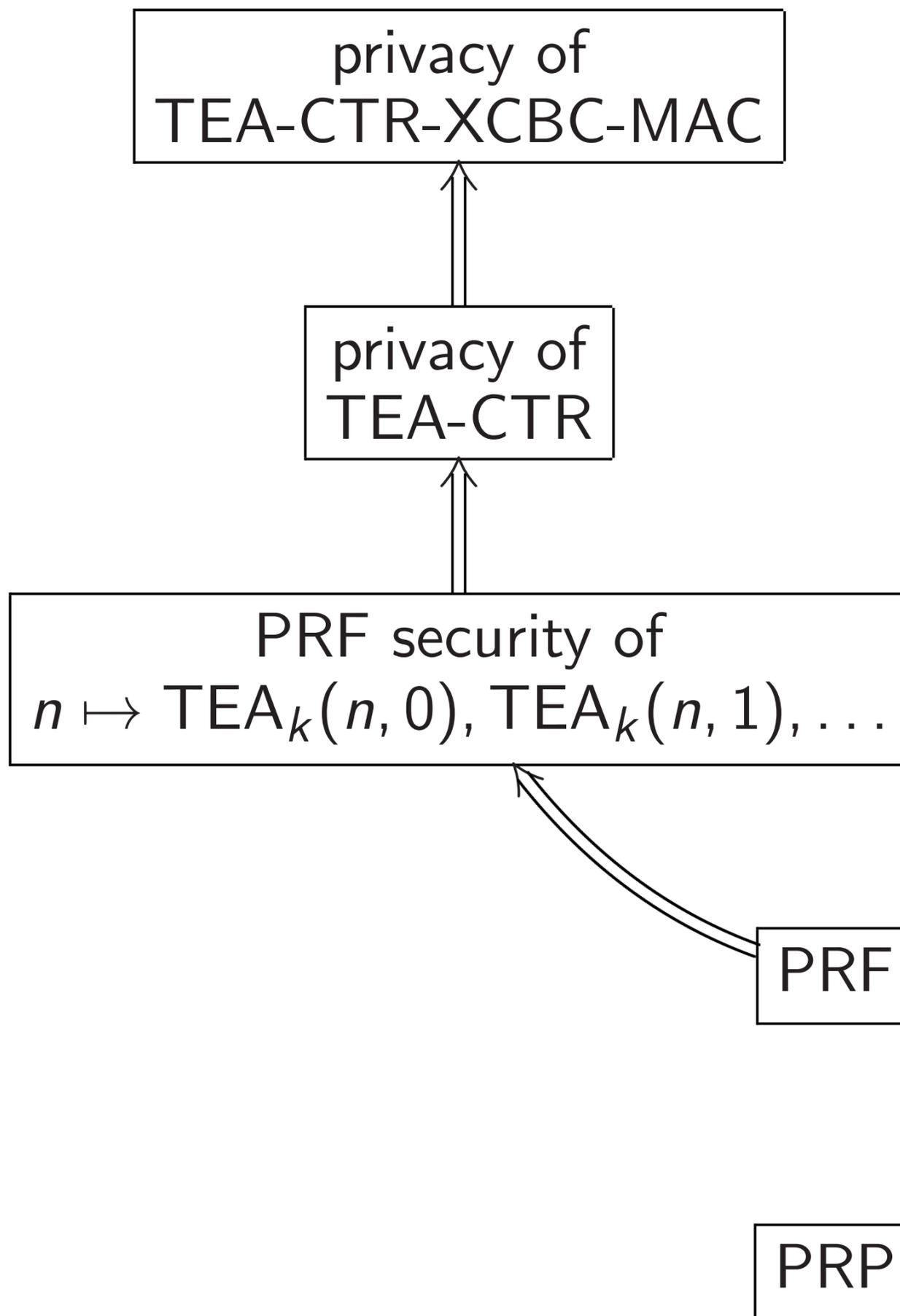
aut
 TEA

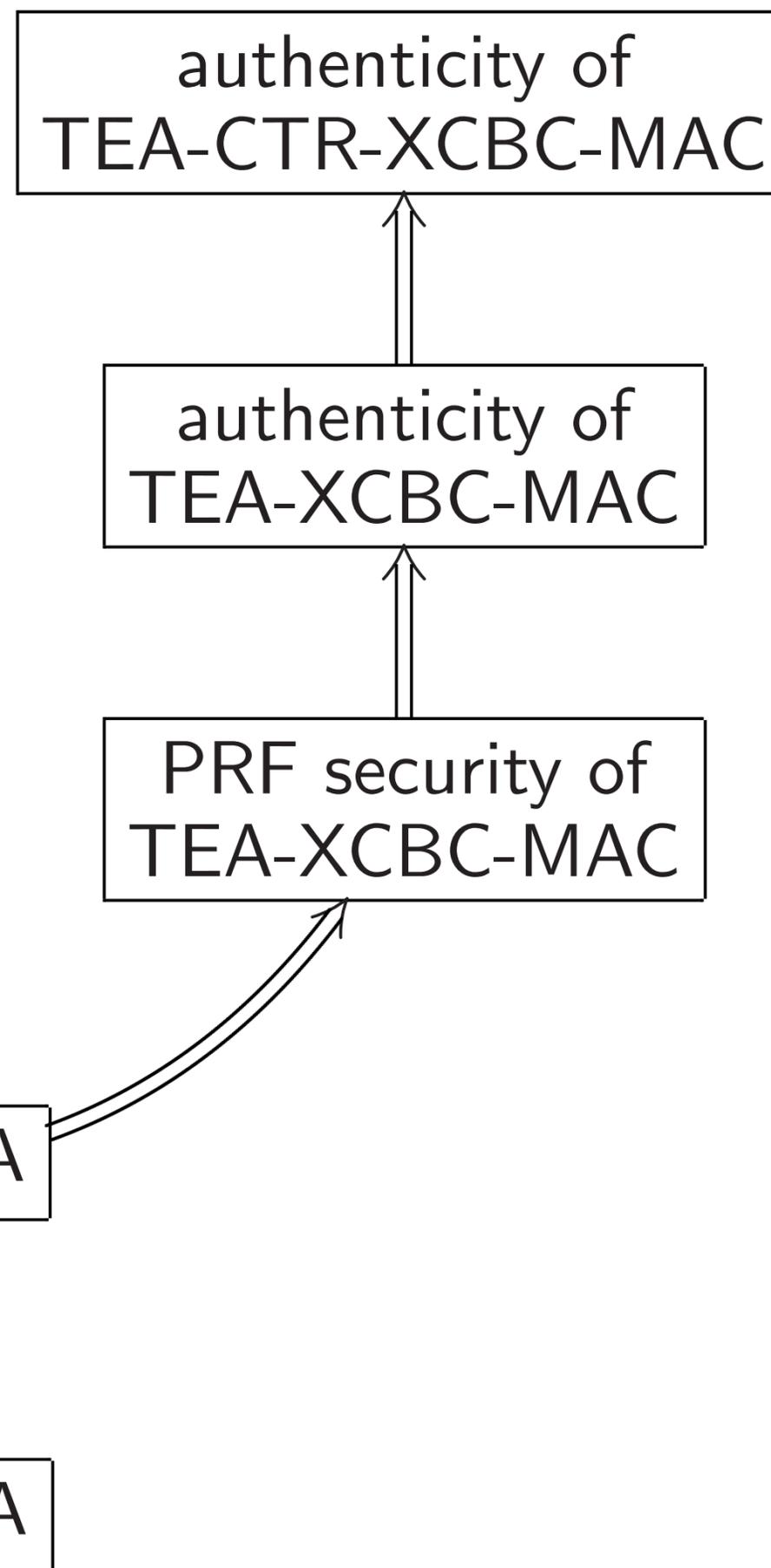
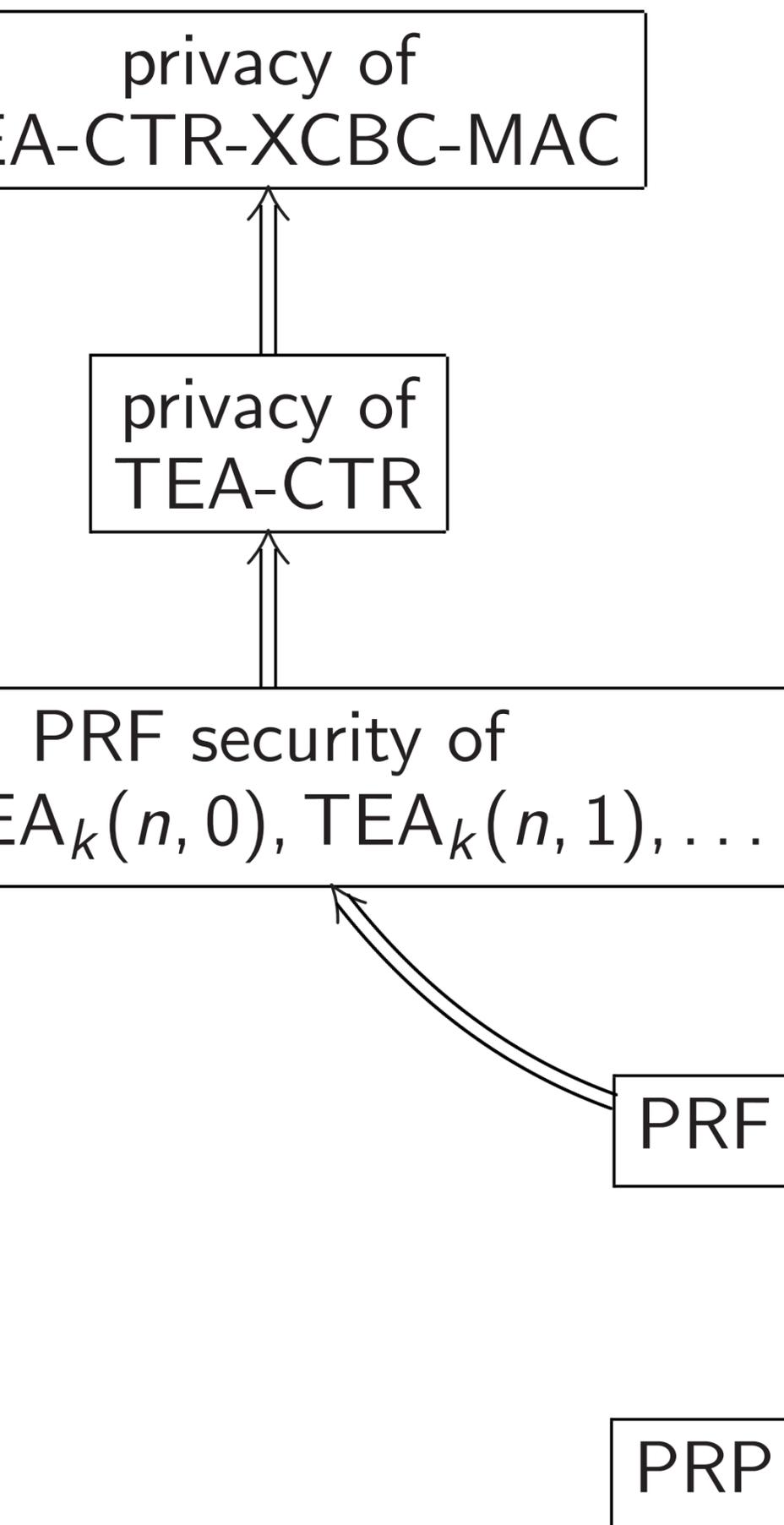
PRF
 TEA

PRF security of TEA

PRP security of TEA







Many th

1. Secur

Security of
CBC-MAC

Security of
CTR

Security of
 $TEA_k(n, 1), \dots$

PRF security of TEA

PRP security of TEA

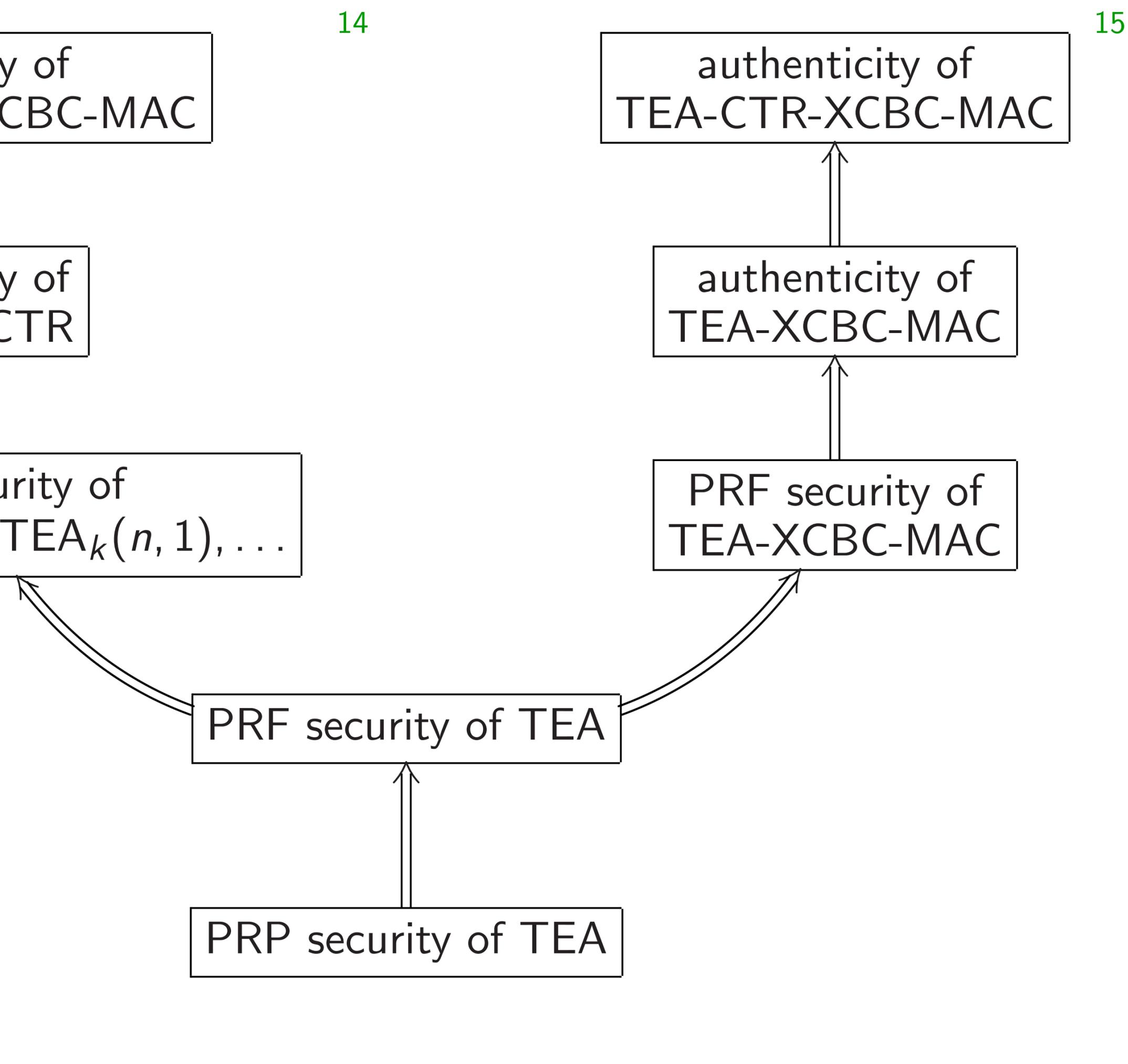
authenticity of
TEA-CTR-XCBC-MAC

authenticity of
TEA-XCBC-MAC

PRF security of
TEA-XCBC-MAC

Many things can be proven

1. Security definitions



C

), ...

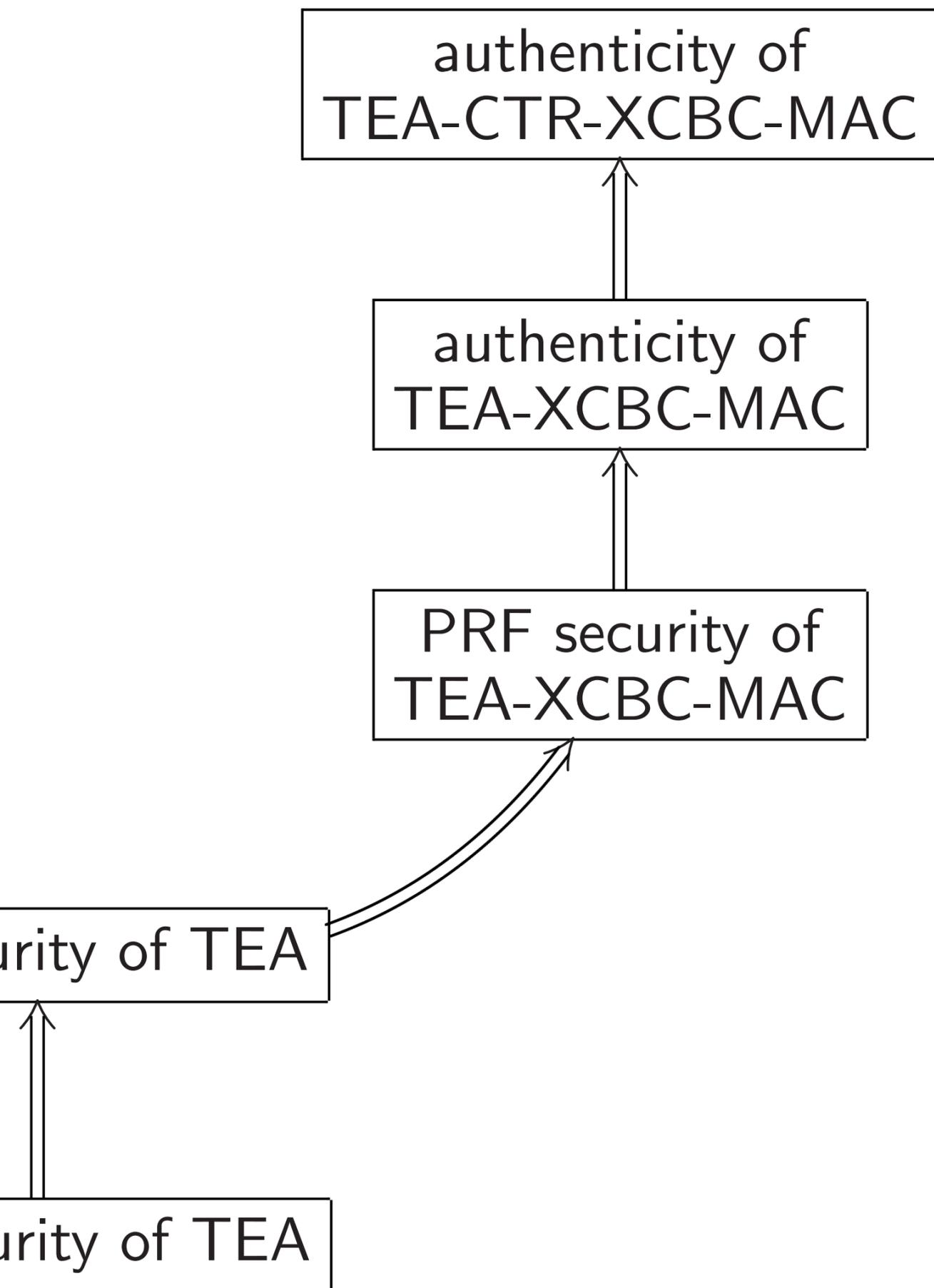
PRF security of TEA

PRP security of TEA

authenticity of
TEA-CTR-XCBC-MACauthenticity of
TEA-XCBC-MACPRF security of
TEA-XCBC-MAC

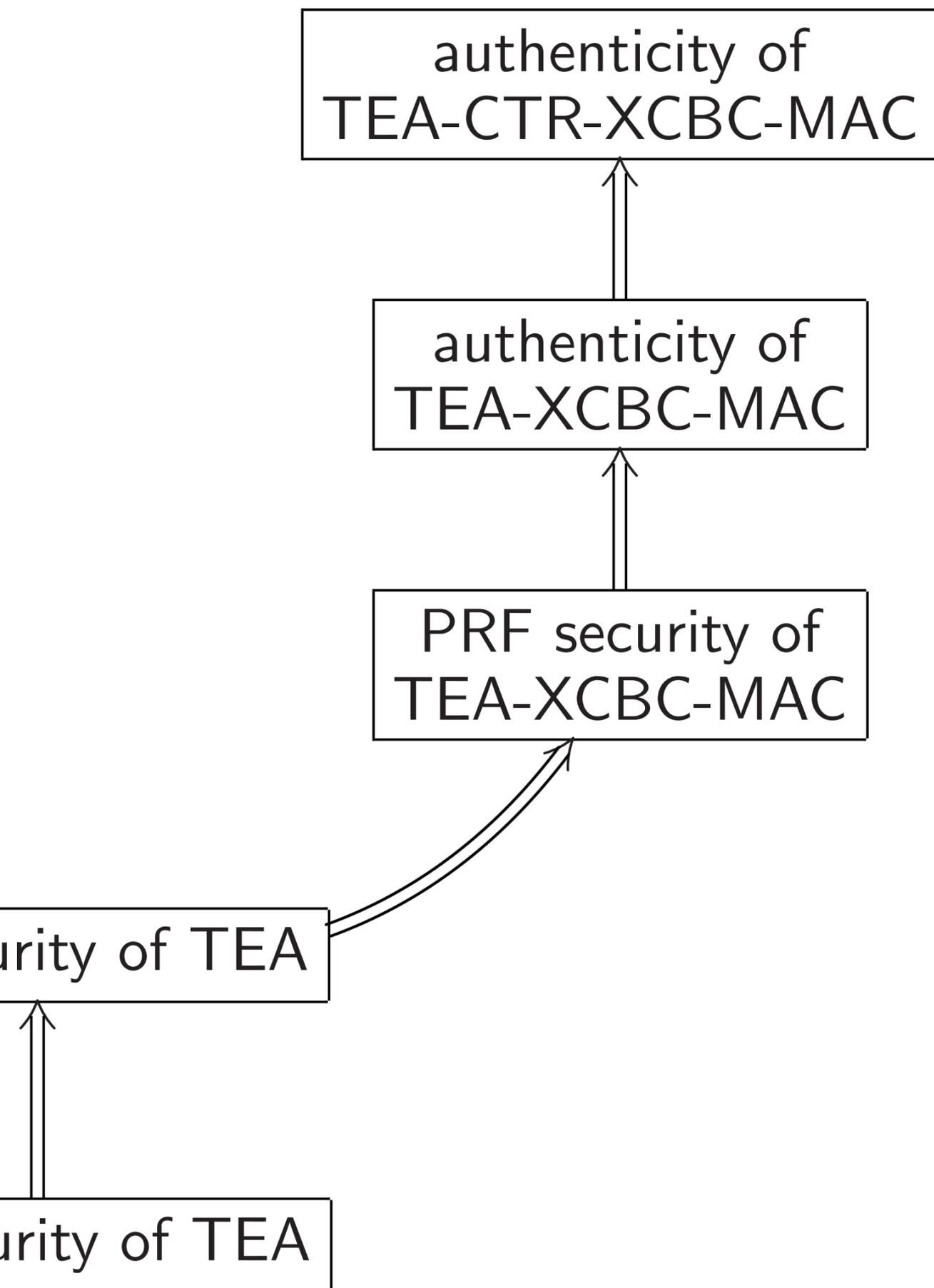
Many things can go wrong h

1. Security definition too we



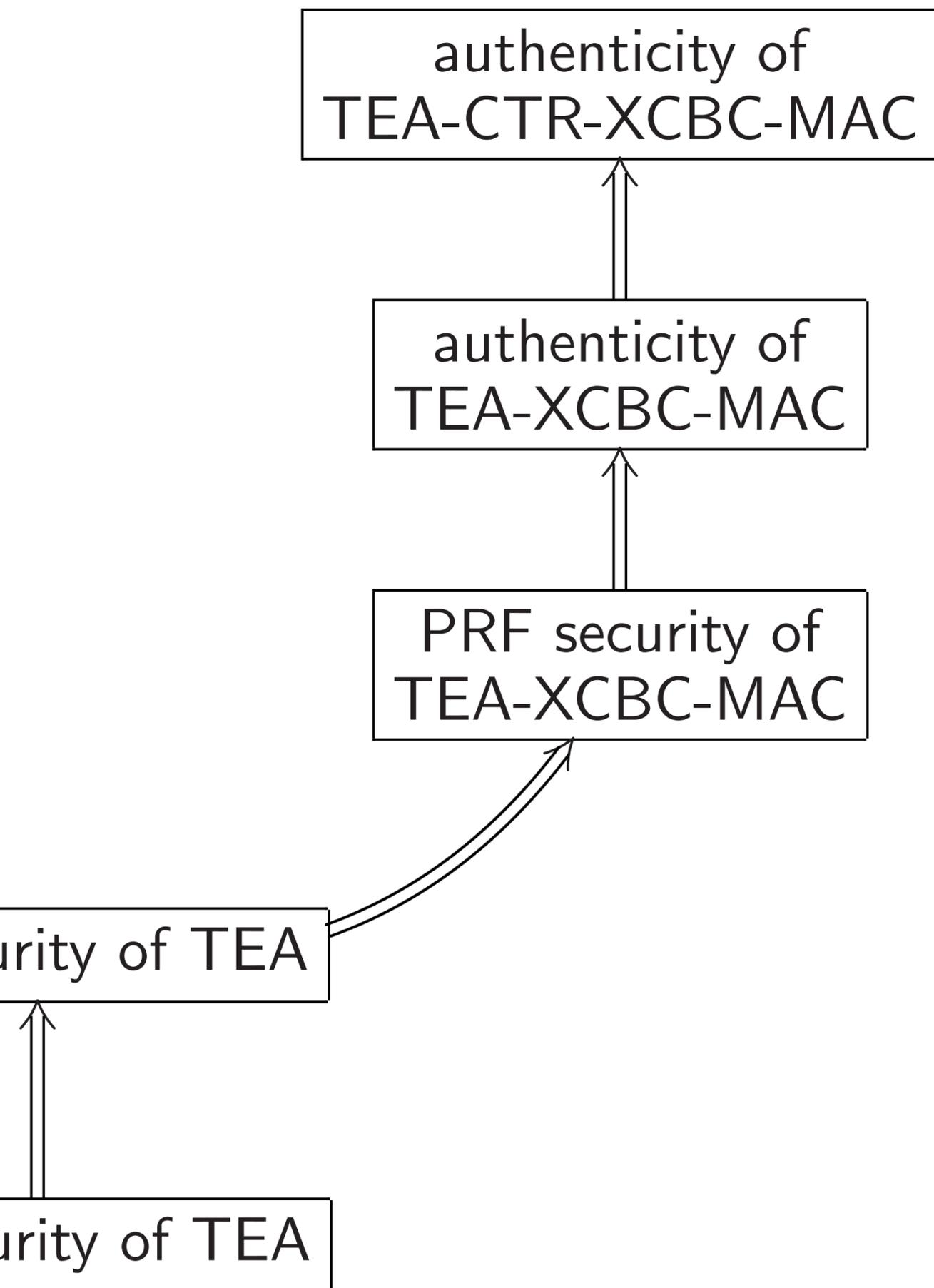
Many things can go wrong here:

1. Security definition too weak.



Many things can go wrong here:

1. Security definition too weak.
2. Internal mismatch between hypotheses and conclusions.

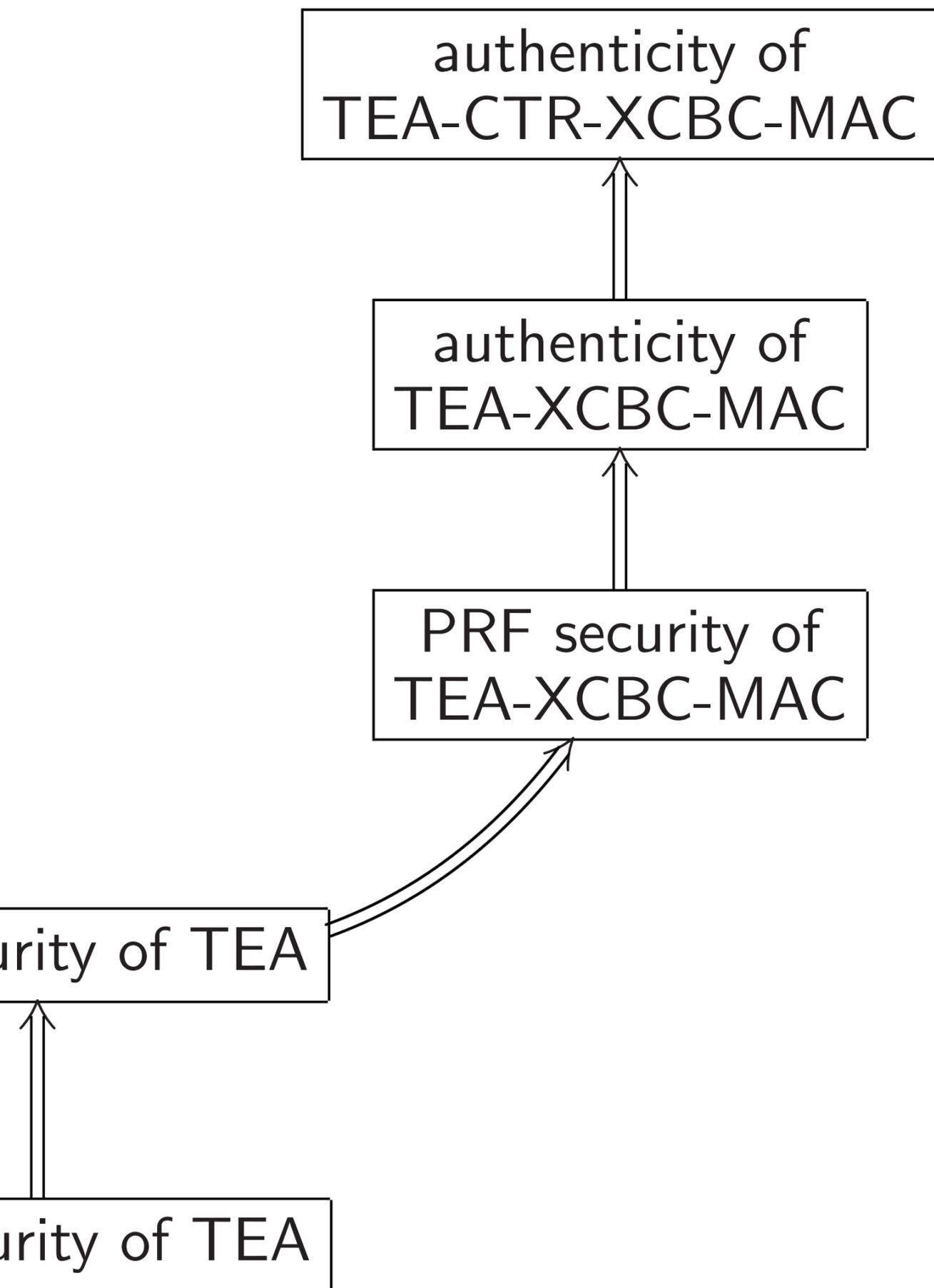


Many things can go wrong here:

1. Security definition too weak.
2. Internal mismatch between hypotheses and conclusions.
3. Errors in proofs.

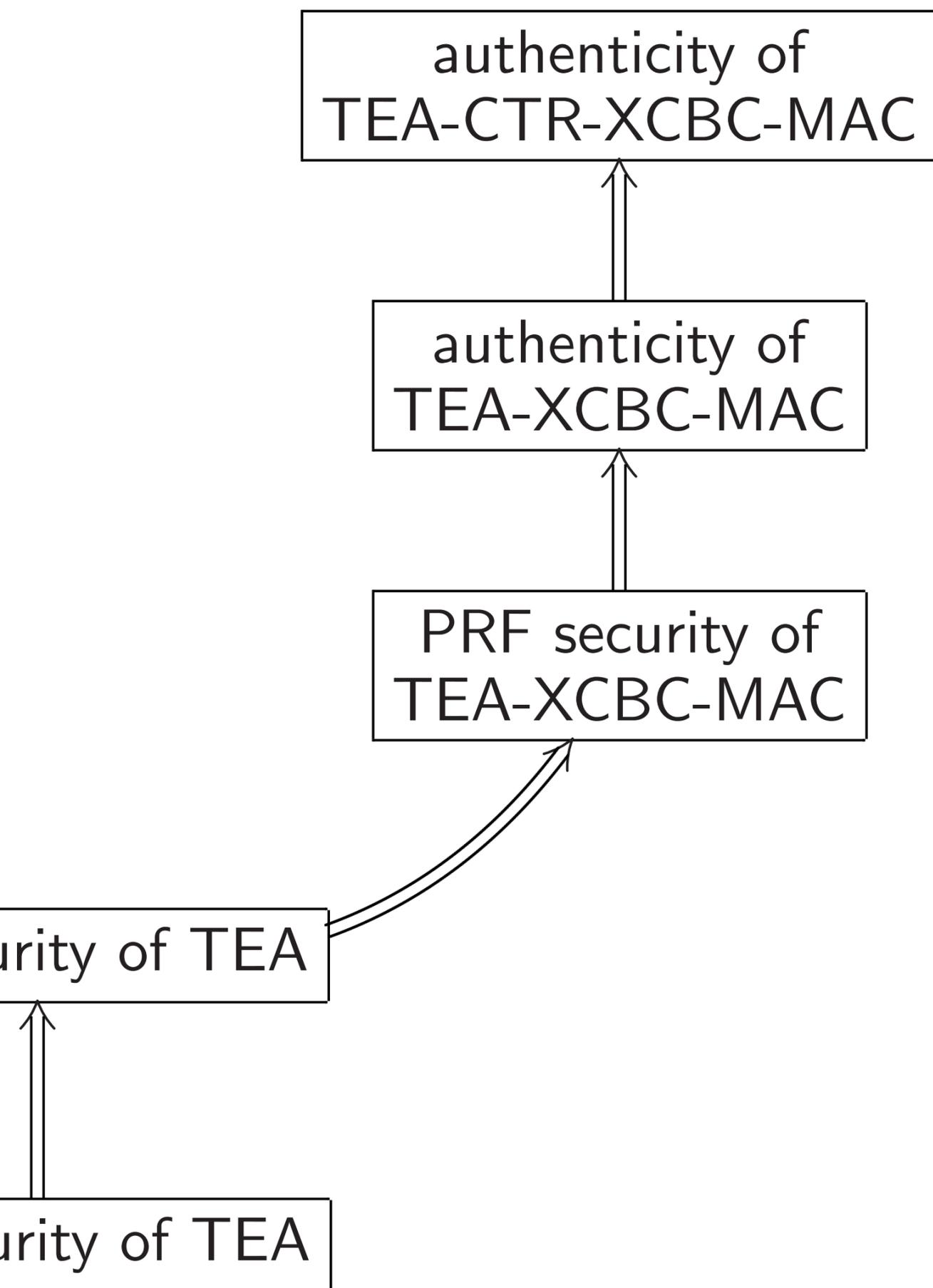
Did anyone write full proofs?

Did anyone check all details?



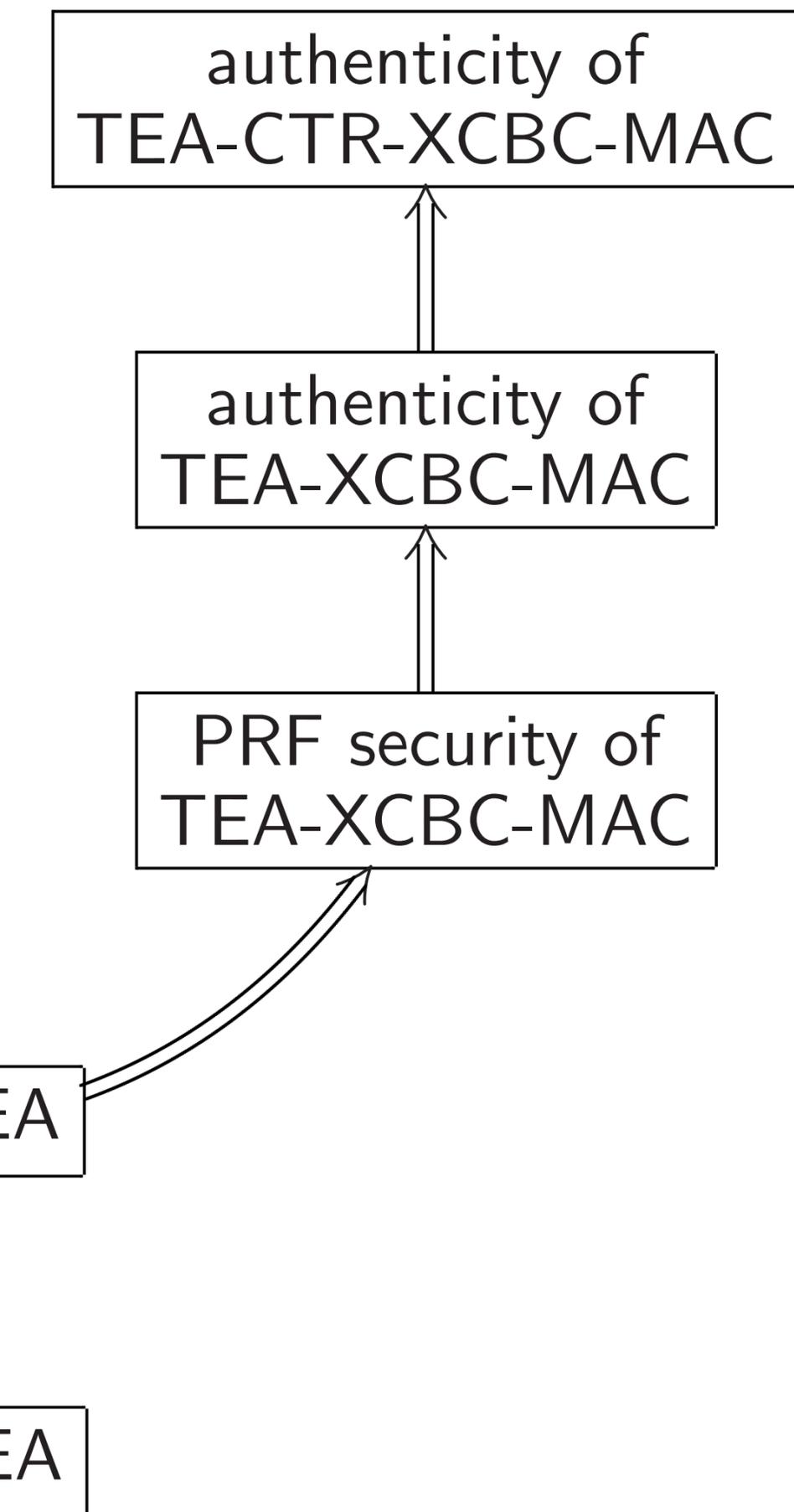
Many things can go wrong here:

1. Security definition too weak.
2. Internal mismatch between hypotheses and conclusions.
3. Errors in proofs.
Did anyone write full proofs?
Did anyone check all details?
4. Quantitative problems.
e.g. 2016 Bhargavan–Leurent sweet32.info: Triple-DES broken in TLS; PRP-PRF switch too weak for 64-bit block ciphers.



Many things can go wrong here:

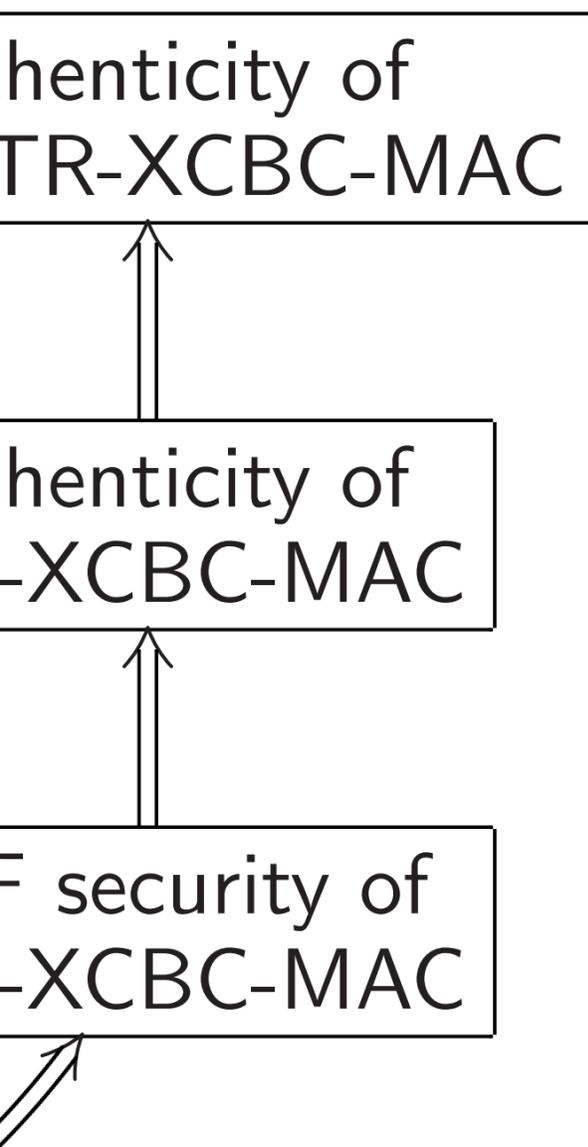
1. Security definition too weak.
2. Internal mismatch between hypotheses and conclusions.
3. Errors in proofs.
Did anyone write full proofs?
Did anyone check all details?
4. Quantitative problems.
e.g. 2016 Bhargavan–Leurent sweet32.info: Triple-DES broken in TLS; PRP-PRF switch too weak for 64-bit block ciphers.
5. **Is TEA PRP-secure?**



Many things can go wrong here:

1. Security definition too weak.
2. Internal mismatch between hypotheses and conclusions.
3. Errors in proofs.
Did anyone write full proofs?
Did anyone check all details?
4. Quantitative problems.
e.g. 2016 Bhargavan–Leurent sweet32.info: Triple-DES broken in TLS; PRP-PRF switch too weak for 64-bit block ciphers.
5. **Is TEA PRP-secure?**

One-time
proof of
as long a



Many things can go wrong here:

1. Security definition too weak.
2. Internal mismatch between hypotheses and conclusions.
3. Errors in proofs.
Did anyone write full proofs?
Did anyone check all details?
4. Quantitative problems.
e.g. 2016 Bhargavan–Leurent sweet32.info: Triple-DES broken in TLS; PRP-PRF switch too weak for 64-bit block ciphers.
5. **Is TEA PRP-secure?**

One-time pad has proof of privacy, but as long as total of

Many things can go wrong here:

1. Security definition too weak.
2. Internal mismatch between hypotheses and conclusions.
3. Errors in proofs.

Did anyone write full proofs?

Did anyone check all details?

4. Quantitative problems.

e.g. 2016 Bhargavan–Leurent

sweet32.info: Triple-DES

broken in TLS; PRP-PRF switch

too weak for 64-bit block ciphers.

5. **Is TEA PRP-secure?**

One-time pad has complete
proof of privacy, but key mu
as long as total of all messa

Many things can go wrong here:

1. Security definition too weak.

2. Internal mismatch between hypotheses and conclusions.

3. Errors in proofs.

Did anyone write full proofs?

Did anyone check all details?

4. Quantitative problems.

e.g. 2016 Bhargavan–Leurent

sweet32.info: Triple-DES

broken in TLS; PRP-PRF switch

too weak for 64-bit block ciphers.

5. **Is TEA PRP-secure?**

One-time pad has complete proof of privacy, but key must be as long as total of all messages.

Many things can go wrong here:

1. Security definition too weak.

2. Internal mismatch between hypotheses and conclusions.

3. Errors in proofs.

Did anyone write full proofs?

Did anyone check all details?

4. Quantitative problems.

e.g. 2016 Bhargavan–Leurent

sweet32.info: Triple-DES

broken in TLS; PRP-PRF switch

too weak for 64-bit block ciphers.

5. **Is TEA PRP-secure?**

One-time pad has complete proof of privacy, but key must be as long as total of all messages.

Wegman–Carter authenticator has complete proof of authenticity, but key length is proportional to number of messages.

Many things can go wrong here:

1. Security definition too weak.

2. Internal mismatch between hypotheses and conclusions.

3. Errors in proofs.

Did anyone write full proofs?

Did anyone check all details?

4. Quantitative problems.

e.g. 2016 Bhargavan–Leurent

sweet32.info: Triple-DES

broken in TLS; PRP-PRF switch

too weak for 64-bit block ciphers.

5. **Is TEA PRP-secure?**

One-time pad has complete proof of privacy, but key must be as long as total of all messages.

Wegman–Carter authenticator has complete proof of authenticity, but key length is proportional to number of messages.

Short-key cipher handling many messages: **no complete proofs.**

Many things can go wrong here:

1. Security definition too weak.

2. Internal mismatch between hypotheses and conclusions.

3. Errors in proofs.

Did anyone write full proofs?

Did anyone check all details?

4. Quantitative problems.

e.g. 2016 Bhargavan–Leurent

sweet32.info: Triple-DES

broken in TLS; PRP-PRF switch

too weak for 64-bit block ciphers.

5. **Is TEA PRP-secure?**

One-time pad has complete proof of privacy, but key must be as long as total of all messages.

Wegman–Carter authenticator has complete proof of authenticity, but key length is proportional to number of messages.

Short-key cipher handling many messages: **no complete proofs.**

We conjecture security after enough failed attack efforts. “All of these attacks fail and we don’t have better attack ideas.”

things can go wrong here:

security definition too weak.

formal mismatch between

uses and conclusions.

issues in proofs.

do we write full proofs?

do we check all details?

quantitative problems.

6 Bhargavan–Leurent

[2.info](#): Triple-DES

in TLS; PRP-PRF switch

look for 64-bit block ciphers.

EA PRP-secure?

One-time pad has complete proof of privacy, but key must be as long as total of all messages.

Wegman–Carter authenticator has complete proof of authenticity, but key length is proportional to number of messages.

Short-key cipher handling many messages: **no complete proofs.**

We conjecture security after enough failed attack efforts. “All of these attacks fail and we don’t have better attack ideas.”

XORTEA

```
void enc
```

```
{
```

```
    uint32
```

```
    uint32
```

```
    for (i
```

```
        c +=
```

```
        x ^=
```

```
        y ^=
```

```
    }
```

```
    b[0] =
```

```
}
```

go wrong here:

ion too weak.

tch between

onclusions.

s.

full proofs?

all details?

problems.

an–Leurent

Triple-DES

RP-PRF switch

t block ciphers.

secure?

One-time pad has complete proof of privacy, but key must be as long as total of all messages.

Wegman–Carter authenticator has complete proof of authenticity, but key length is proportional to number of messages.

Short-key cipher handling many messages: **no complete proofs.**

We conjecture security after enough failed attack efforts.
 “All of these attacks fail and we don’t have better attack ideas.”

XORTEA: a bad c

```
void encrypt(uint32 *b)
{
    uint32 x = b[0];
    uint32 r, c = 0;
    for (r = 0; r < 2; r++)
        c += 0x9e3779b9;
        x ^= y^c ^ (
            ^ (
                y ^= x^c ^ (
                    ^ (
                )
            )
        )
    }
    b[0] = x; b[1] = y;
}
```

here:

break.

en

?

?

nt

witch

phers.

One-time pad has complete proof of privacy, but key must be as long as total of all messages.

Wegman–Carter authenticator has complete proof of authenticity, but key length is proportional to number of messages.

Short-key cipher handling many messages: **no complete proofs.**

We conjecture security after enough failed attack efforts. “All of these attacks fail and we don’t have better attack ideas.”

XORTEA: a bad cipher

```
void encrypt(uint32 *b, ui
{
    uint32 x = b[0], y = b[
    uint32 r, c = 0;
    for (r = 0; r < 32; r +=
        c += 0x9e3779b9;
        x ^= y^c ^ (y<<4)^k[0
                ^ (y>>5)^k[1
        y ^= x^c ^ (x<<4)^k[2
                ^ (x>>5)^k[3
    }
    b[0] = x; b[1] = y;
}
```

One-time pad has complete proof of privacy, but key must be as long as total of all messages.

Wegman–Carter authenticator has complete proof of authenticity, but key length is proportional to number of messages.

Short-key cipher handling many messages: **no complete proofs.**

We conjecture security after enough failed attack efforts. “All of these attacks fail and we don’t have better attack ideas.”

XORTEA: a bad cipher

```
void encrypt(uint32 *b, uint32 *k)
{
    uint32 x = b[0], y = b[1];
    uint32 r, c = 0;
    for (r = 0; r < 32; r += 1) {
        c += 0x9e3779b9;
        x ^= y ^ c ^ (y << 4) ^ k[0]
                ^ (y >> 5) ^ k[1];
        y ^= x ^ c ^ (x << 4) ^ k[2]
                ^ (x >> 5) ^ k[3];
    }
    b[0] = x; b[1] = y;
}
```

the pad has complete
privacy, but key must be
as total of all messages.

Shannon-Carter authenticator has
proof of authenticity,
length is proportional to
of messages.

any cipher handling many
s: **no complete proofs.**

Structure security

ough failed attack efforts.

hese attacks fail and we
ve better attack ideas.”

XORTEA: a bad cipher

```
void encrypt(uint32 *b, uint32 *k)
{
    uint32 x = b[0], y = b[1];
    uint32 r, c = 0;
    for (r = 0; r < 32; r += 1) {
        c += 0x9e3779b9;
        x ^= y ^ c ^ (y << 4) ^ k[0]
                ^ (y >> 5) ^ k[1];
        y ^= x ^ c ^ (x << 4) ^ k[2]
                ^ (x >> 5) ^ k[3];
    }
    b[0] = x; b[1] = y;
}
```

“Hardware
xor circu

complete
 but key must be
 all messages.

authenticator has
 authenticity,
 proportional to
 es.

handling many
complete proofs.

curity
 d attack efforts.
 cks fail and we
 attack ideas.”

XORTEA: a bad cipher

```
void encrypt(uint32 *b, uint32 *k)
{
    uint32 x = b[0], y = b[1];
    uint32 r, c = 0;
    for (r = 0; r < 32; r += 1) {
        c += 0x9e3779b9;
        x ^= y ^ c ^ (y << 4) ^ k[0]
                ^ (y >> 5) ^ k[1];
        y ^= x ^ c ^ (x << 4) ^ k[2]
                ^ (x >> 5) ^ k[3];
    }
    b[0] = x; b[1] = y;
}
```

“Hardware-friendly
 xor circuit is cheap

XORTEA: a bad cipher

```

void encrypt(uint32 *b, uint32 *k)
{
    uint32 x = b[0], y = b[1];
    uint32 r, c = 0;
    for (r = 0; r < 32; r += 1) {
        c += 0x9e3779b9;
        x ^= y ^ c ^ (y << 4) ^ k[0]
                ^ (y >> 5) ^ k[1];
        y ^= x ^ c ^ (x << 4) ^ k[2]
                ^ (x >> 5) ^ k[3];
    }
    b[0] = x; b[1] = y;
}

```

“Hardware-friendlier” cipher
xor circuit is cheaper than a

XORTEA: a bad cipher

```

void encrypt(uint32 *b, uint32 *k)
{
    uint32 x = b[0], y = b[1];
    uint32 r, c = 0;
    for (r = 0; r < 32; r += 1) {
        c += 0x9e3779b9;
        x ^= y ^ c ^ (y << 4) ^ k[0]
                ^ (y >> 5) ^ k[1];
        y ^= x ^ c ^ (x << 4) ^ k[2]
                ^ (x >> 5) ^ k[3];
    }
    b[0] = x; b[1] = y;
}

```

“Hardware-friendlier” cipher, since xor circuit is cheaper than add.

XORTEA: a bad cipher

```

void encrypt(uint32 *b, uint32 *k)
{
    uint32 x = b[0], y = b[1];
    uint32 r, c = 0;
    for (r = 0; r < 32; r += 1) {
        c += 0x9e3779b9;
        x ^= y ^ c ^ (y << 4) ^ k[0]
                ^ (y >> 5) ^ k[1];
        y ^= x ^ c ^ (x << 4) ^ k[2]
                ^ (x >> 5) ^ k[3];
    }
    b[0] = x; b[1] = y;
}

```

“Hardware-friendlier” cipher, since xor circuit is cheaper than add.

But output bits are linear functions of input bits!

XORTEA: a bad cipher

```

void encrypt(uint32 *b, uint32 *k)
{
    uint32 x = b[0], y = b[1];
    uint32 r, c = 0;
    for (r = 0; r < 32; r += 1) {
        c += 0x9e3779b9;
        x ^= y ^ c ^ (y << 4) ^ k[0]
            ^ (y >> 5) ^ k[1];
        y ^= x ^ c ^ (x << 4) ^ k[2]
            ^ (x >> 5) ^ k[3];
    }
    b[0] = x; b[1] = y;
}

```

“Hardware-friendlier” cipher, since xor circuit is cheaper than add.

But output bits are linear functions of input bits!

e.g. First output bit is

$$\begin{aligned}
 &1 \oplus k_0 \oplus k_1 \oplus k_3 \oplus k_{10} \oplus k_{11} \oplus k_{12} \oplus \\
 &k_{20} \oplus k_{21} \oplus k_{30} \oplus k_{32} \oplus k_{33} \oplus k_{35} \oplus \\
 &k_{42} \oplus k_{43} \oplus k_{44} \oplus k_{52} \oplus k_{53} \oplus k_{62} \oplus \\
 &k_{64} \oplus k_{67} \oplus k_{69} \oplus k_{76} \oplus k_{85} \oplus k_{94} \oplus \\
 &k_{96} \oplus k_{99} \oplus k_{101} \oplus k_{108} \oplus k_{117} \oplus k_{126} \oplus \\
 &b_1 \oplus b_3 \oplus b_{10} \oplus b_{12} \oplus b_{21} \oplus b_{30} \oplus b_{32} \oplus \\
 &b_{33} \oplus b_{35} \oplus b_{37} \oplus b_{39} \oplus b_{42} \oplus b_{43} \oplus \\
 &b_{44} \oplus b_{47} \oplus b_{52} \oplus b_{53} \oplus b_{57} \oplus b_{62}.
 \end{aligned}$$

A: a bad cipher

```
crypt(uint32 *b, uint32 *k)
```

```
2 x = b[0], y = b[1];
```

```
2 r, c = 0;
```

```
r = 0; r < 32; r += 1) {
```

```
= 0x9e3779b9;
```

```
= y ^ c ^ (y << 4) ^ k[0]
```

```
^ (y >> 5) ^ k[1];
```

```
= x ^ c ^ (x << 4) ^ k[2]
```

```
^ (x >> 5) ^ k[3];
```

```
= x; b[1] = y;
```

“Hardware-friendlier” cipher, since xor circuit is cheaper than add.

But output bits are linear functions of input bits!

e.g. First output bit is

$$\begin{aligned}
 & 1 \oplus k_0 \oplus k_1 \oplus k_3 \oplus k_{10} \oplus k_{11} \oplus k_{12} \oplus \\
 & k_{20} \oplus k_{21} \oplus k_{30} \oplus k_{32} \oplus k_{33} \oplus k_{35} \oplus \\
 & k_{42} \oplus k_{43} \oplus k_{44} \oplus k_{52} \oplus k_{53} \oplus k_{62} \oplus \\
 & k_{64} \oplus k_{67} \oplus k_{69} \oplus k_{76} \oplus k_{85} \oplus k_{94} \oplus \\
 & k_{96} \oplus k_{99} \oplus k_{101} \oplus k_{108} \oplus k_{117} \oplus k_{126} \oplus \\
 & b_1 \oplus b_3 \oplus b_{10} \oplus b_{12} \oplus b_{21} \oplus b_{30} \oplus b_{32} \oplus \\
 & b_{33} \oplus b_{35} \oplus b_{37} \oplus b_{39} \oplus b_{42} \oplus b_{43} \oplus \\
 & b_{44} \oplus b_{47} \oplus b_{52} \oplus b_{53} \oplus b_{57} \oplus b_{62}.
 \end{aligned}$$

There is
with coe
such tha
XORTEA

cipher

```
uint32 *b, uint32 *k)
```

```
], y = b[1];
```

```
0;
```

```
32; r += 1) {
```

```
9b9;
```

```
y<<4) ^k[0]
```

```
y>>5) ^k[1];
```

```
x<<4) ^k[2]
```

```
x>>5) ^k[3];
```

```
= y;
```

“Hardware-friendlier” cipher, since xor circuit is cheaper than add.

But output bits are linear functions of input bits!

e.g. First output bit is

$$\begin{aligned}
 &1 \oplus k_0 \oplus k_1 \oplus k_3 \oplus k_{10} \oplus k_{11} \oplus k_{12} \oplus \\
 &k_{20} \oplus k_{21} \oplus k_{30} \oplus k_{32} \oplus k_{33} \oplus k_{35} \oplus \\
 &k_{42} \oplus k_{43} \oplus k_{44} \oplus k_{52} \oplus k_{53} \oplus k_{62} \oplus \\
 &k_{64} \oplus k_{67} \oplus k_{69} \oplus k_{76} \oplus k_{85} \oplus k_{94} \oplus \\
 &k_{96} \oplus k_{99} \oplus k_{101} \oplus k_{108} \oplus k_{117} \oplus k_{126} \oplus \\
 &b_1 \oplus b_3 \oplus b_{10} \oplus b_{12} \oplus b_{21} \oplus b_{30} \oplus b_{32} \oplus \\
 &b_{33} \oplus b_{35} \oplus b_{37} \oplus b_{39} \oplus b_{42} \oplus b_{43} \oplus \\
 &b_{44} \oplus b_{47} \oplus b_{52} \oplus b_{53} \oplus b_{57} \oplus b_{62}.
 \end{aligned}$$

There is a matrix with coefficients in \mathbb{F}_2 such that, for all b , $\text{XORTEA}_k(b) = ($

“Hardware-friendlier” cipher, since xor circuit is cheaper than add.

But output bits are linear functions of input bits!

e.g. First output bit is

$$\begin{aligned}
 & 1 \oplus k_0 \oplus k_1 \oplus k_3 \oplus k_{10} \oplus k_{11} \oplus k_{12} \oplus \\
 & k_{20} \oplus k_{21} \oplus k_{30} \oplus k_{32} \oplus k_{33} \oplus k_{35} \oplus \\
 & k_{42} \oplus k_{43} \oplus k_{44} \oplus k_{52} \oplus k_{53} \oplus k_{62} \oplus \\
 & k_{64} \oplus k_{67} \oplus k_{69} \oplus k_{76} \oplus k_{85} \oplus k_{94} \oplus \\
 & k_{96} \oplus k_{99} \oplus k_{101} \oplus k_{108} \oplus k_{117} \oplus k_{126} \oplus \\
 & b_1 \oplus b_3 \oplus b_{10} \oplus b_{12} \oplus b_{21} \oplus b_{30} \oplus b_{32} \oplus \\
 & b_{33} \oplus b_{35} \oplus b_{37} \oplus b_{39} \oplus b_{42} \oplus b_{43} \oplus \\
 & b_{44} \oplus b_{47} \oplus b_{52} \oplus b_{53} \oplus b_{57} \oplus b_{62}.
 \end{aligned}$$

There is a matrix M with coefficients in \mathbf{F}_2 such that, for all (k, b) , $\text{XORTEA}_k(b) = (1, k, b)M$.

“Hardware-friendlier” cipher, since xor circuit is cheaper than add.

But output bits are linear functions of input bits!

e.g. First output bit is

$$\begin{aligned}
 &1 \oplus k_0 \oplus k_1 \oplus k_3 \oplus k_{10} \oplus k_{11} \oplus k_{12} \oplus \\
 &k_{20} \oplus k_{21} \oplus k_{30} \oplus k_{32} \oplus k_{33} \oplus k_{35} \oplus \\
 &k_{42} \oplus k_{43} \oplus k_{44} \oplus k_{52} \oplus k_{53} \oplus k_{62} \oplus \\
 &k_{64} \oplus k_{67} \oplus k_{69} \oplus k_{76} \oplus k_{85} \oplus k_{94} \oplus \\
 &k_{96} \oplus k_{99} \oplus k_{101} \oplus k_{108} \oplus k_{117} \oplus k_{126} \oplus \\
 &b_1 \oplus b_3 \oplus b_{10} \oplus b_{12} \oplus b_{21} \oplus b_{30} \oplus b_{32} \oplus \\
 &b_{33} \oplus b_{35} \oplus b_{37} \oplus b_{39} \oplus b_{42} \oplus b_{43} \oplus \\
 &b_{44} \oplus b_{47} \oplus b_{52} \oplus b_{53} \oplus b_{57} \oplus b_{62}.
 \end{aligned}$$

There is a matrix M with coefficients in \mathbf{F}_2 such that, for all (k, b) , $\text{XORTEA}_k(b) = (1, k, b)M$.

“Hardware-friendlier” cipher, since xor circuit is cheaper than add.

But output bits are linear functions of input bits!

e.g. First output bit is

$$\begin{aligned}
 &1 \oplus k_0 \oplus k_1 \oplus k_3 \oplus k_{10} \oplus k_{11} \oplus k_{12} \oplus \\
 &k_{20} \oplus k_{21} \oplus k_{30} \oplus k_{32} \oplus k_{33} \oplus k_{35} \oplus \\
 &k_{42} \oplus k_{43} \oplus k_{44} \oplus k_{52} \oplus k_{53} \oplus k_{62} \oplus \\
 &k_{64} \oplus k_{67} \oplus k_{69} \oplus k_{76} \oplus k_{85} \oplus k_{94} \oplus \\
 &k_{96} \oplus k_{99} \oplus k_{101} \oplus k_{108} \oplus k_{117} \oplus k_{126} \oplus \\
 &b_1 \oplus b_3 \oplus b_{10} \oplus b_{12} \oplus b_{21} \oplus b_{30} \oplus b_{32} \oplus \\
 &b_{33} \oplus b_{35} \oplus b_{37} \oplus b_{39} \oplus b_{42} \oplus b_{43} \oplus \\
 &b_{44} \oplus b_{47} \oplus b_{52} \oplus b_{53} \oplus b_{57} \oplus b_{62}.
 \end{aligned}$$

There is a matrix M with coefficients in \mathbf{F}_2 such that, for all (k, b) , $\text{XORTEA}_k(b) = (1, k, b)M$.

$$\begin{aligned}
 &\text{XORTEA}_k(b_1) \oplus \text{XORTEA}_k(b_2) \\
 &= (0, 0, b_1 \oplus b_2)M.
 \end{aligned}$$

“Hardware-friendlier” cipher, since xor circuit is cheaper than add.

But output bits are linear functions of input bits!

e.g. First output bit is

$$\begin{aligned}
 &1 \oplus k_0 \oplus k_1 \oplus k_3 \oplus k_{10} \oplus k_{11} \oplus k_{12} \oplus \\
 &k_{20} \oplus k_{21} \oplus k_{30} \oplus k_{32} \oplus k_{33} \oplus k_{35} \oplus \\
 &k_{42} \oplus k_{43} \oplus k_{44} \oplus k_{52} \oplus k_{53} \oplus k_{62} \oplus \\
 &k_{64} \oplus k_{67} \oplus k_{69} \oplus k_{76} \oplus k_{85} \oplus k_{94} \oplus \\
 &k_{96} \oplus k_{99} \oplus k_{101} \oplus k_{108} \oplus k_{117} \oplus k_{126} \oplus \\
 &b_1 \oplus b_3 \oplus b_{10} \oplus b_{12} \oplus b_{21} \oplus b_{30} \oplus b_{32} \oplus \\
 &b_{33} \oplus b_{35} \oplus b_{37} \oplus b_{39} \oplus b_{42} \oplus b_{43} \oplus \\
 &b_{44} \oplus b_{47} \oplus b_{52} \oplus b_{53} \oplus b_{57} \oplus b_{62}.
 \end{aligned}$$

There is a matrix M with coefficients in \mathbf{F}_2 such that, for all (k, b) , $\text{XORTEA}_k(b) = (1, k, b)M$.

$$\begin{aligned}
 &\text{XORTEA}_k(b_1) \oplus \text{XORTEA}_k(b_2) \\
 &= (0, 0, b_1 \oplus b_2)M.
 \end{aligned}$$

Very fast attack:

if $b_4 = b_1 \oplus b_2 \oplus b_3$ then

$$\begin{aligned}
 &\text{XORTEA}_k(b_1) \oplus \text{XORTEA}_k(b_2) = \\
 &\text{XORTEA}_k(b_3) \oplus \text{XORTEA}_k(b_4).
 \end{aligned}$$

“Hardware-friendlier” cipher, since xor circuit is cheaper than add.

But output bits are linear functions of input bits!

e.g. First output bit is

$$\begin{aligned}
 &1 \oplus k_0 \oplus k_1 \oplus k_3 \oplus k_{10} \oplus k_{11} \oplus k_{12} \oplus \\
 &k_{20} \oplus k_{21} \oplus k_{30} \oplus k_{32} \oplus k_{33} \oplus k_{35} \oplus \\
 &k_{42} \oplus k_{43} \oplus k_{44} \oplus k_{52} \oplus k_{53} \oplus k_{62} \oplus \\
 &k_{64} \oplus k_{67} \oplus k_{69} \oplus k_{76} \oplus k_{85} \oplus k_{94} \oplus \\
 &k_{96} \oplus k_{99} \oplus k_{101} \oplus k_{108} \oplus k_{117} \oplus k_{126} \oplus \\
 &b_1 \oplus b_3 \oplus b_{10} \oplus b_{12} \oplus b_{21} \oplus b_{30} \oplus b_{32} \oplus \\
 &b_{33} \oplus b_{35} \oplus b_{37} \oplus b_{39} \oplus b_{42} \oplus b_{43} \oplus \\
 &b_{44} \oplus b_{47} \oplus b_{52} \oplus b_{53} \oplus b_{57} \oplus b_{62}.
 \end{aligned}$$

There is a matrix M with coefficients in \mathbf{F}_2 such that, for all (k, b) , $\text{XORTEA}_k(b) = (1, k, b)M$.

$$\begin{aligned}
 &\text{XORTEA}_k(b_1) \oplus \text{XORTEA}_k(b_2) \\
 &= (0, 0, b_1 \oplus b_2)M.
 \end{aligned}$$

Very fast attack:

if $b_4 = b_1 \oplus b_2 \oplus b_3$ then

$$\text{XORTEA}_k(b_1) \oplus \text{XORTEA}_k(b_2) = \text{XORTEA}_k(b_3) \oplus \text{XORTEA}_k(b_4).$$

This breaks PRP (and PRF): uniform random permutation (or function) F almost never has $F(b_1) \oplus F(b_2) = F(b_3) \oplus F(b_4)$.

are-friendlier" cipher, since
it is cheaper than add.

output bits are linear
functions of input bits!

each output bit is

$$\begin{aligned}
 & k_1 \oplus k_3 \oplus k_{10} \oplus k_{11} \oplus k_{12} \oplus \\
 & k_1 \oplus k_{30} \oplus k_{32} \oplus k_{33} \oplus k_{35} \oplus \\
 & k_3 \oplus k_{44} \oplus k_{52} \oplus k_{53} \oplus k_{62} \oplus \\
 & k_7 \oplus k_{69} \oplus k_{76} \oplus k_{85} \oplus k_{94} \oplus \\
 & k_{101} \oplus k_{108} \oplus k_{117} \oplus k_{126} \oplus \\
 & b_{10} \oplus b_{12} \oplus b_{21} \oplus b_{30} \oplus b_{32} \oplus \\
 & b_{35} \oplus b_{37} \oplus b_{39} \oplus b_{42} \oplus b_{43} \oplus \\
 & b_{47} \oplus b_{52} \oplus b_{53} \oplus b_{57} \oplus b_{62}.
 \end{aligned}$$

There is a matrix M
with coefficients in \mathbf{F}_2
such that, for all (k, b) ,
 $\text{XORTEA}_k(b) = (1, k, b)M$.

$$\begin{aligned}
 & \text{XORTEA}_k(b_1) \oplus \text{XORTEA}_k(b_2) \\
 & = (0, 0, b_1 \oplus b_2)M.
 \end{aligned}$$

Very fast attack:

if $b_4 = b_1 \oplus b_2 \oplus b_3$ then

$$\begin{aligned}
 & \text{XORTEA}_k(b_1) \oplus \text{XORTEA}_k(b_2) = \\
 & \text{XORTEA}_k(b_3) \oplus \text{XORTEA}_k(b_4).
 \end{aligned}$$

This breaks PRP (and PRF):

uniform random permutation

(or function) F almost never has

$$F(b_1) \oplus F(b_2) = F(b_3) \oplus F(b_4).$$

LEFTTEA

```

void enc
{
    uint32
    uint32
    for (
        c +=
        x +=
        y +=
    }
    b[0] =
}

```

er" cipher, since
per than add.

e linear
bits!

bit is

$$k_{10} \oplus k_{11} \oplus k_{12} \oplus$$

$$k_{32} \oplus k_{33} \oplus k_{35} \oplus$$

$$k_{52} \oplus k_{53} \oplus k_{62} \oplus$$

$$k_{76} \oplus k_{85} \oplus k_{94} \oplus$$

$$k_{108} \oplus k_{117} \oplus k_{126} \oplus$$

$$b_{21} \oplus b_{30} \oplus b_{32} \oplus$$

$$b_{39} \oplus b_{42} \oplus b_{43} \oplus$$

$$b_{53} \oplus b_{57} \oplus b_{62}.$$

There is a matrix M
with coefficients in \mathbf{F}_2
such that, for all (k, b) ,
 $\text{XORTEA}_k(b) = (1, k, b)M$.

$$\text{XORTEA}_k(b_1) \oplus \text{XORTEA}_k(b_2) \\ = (0, 0, b_1 \oplus b_2)M.$$

Very fast attack:

if $b_4 = b_1 \oplus b_2 \oplus b_3$ then

$$\text{XORTEA}_k(b_1) \oplus \text{XORTEA}_k(b_2) = \\ \text{XORTEA}_k(b_3) \oplus \text{XORTEA}_k(b_4).$$

This breaks PRP (and PRF):

uniform random permutation

(or function) F almost never has

$$F(b_1) \oplus F(b_2) = F(b_3) \oplus F(b_4).$$

LEFTEA: another

```
void encrypt(uint32 b[])
{
    uint32 x = b[0];
    uint32 r, c = 0;
    for (r = 0; r < 16; r++)
    {
        c += 0x9e3779b9;
        x += y+c ^ (x << 10);
        y += x+c ^ (y << 10);
    }
    b[0] = x; b[1] = y;
}
```

, since
 dd.

There is a matrix M
 with coefficients in \mathbf{F}_2
 such that, for all (k, b) ,
 $\text{XORTEA}_k(b) = (1, k, b)M$.

$$\text{XORTEA}_k(b_1) \oplus \text{XORTEA}_k(b_2) \\ = (0, 0, b_1 \oplus b_2)M.$$

Very fast attack:

if $b_4 = b_1 \oplus b_2 \oplus b_3$ then

$$\text{XORTEA}_k(b_1) \oplus \text{XORTEA}_k(b_2) = \\ \text{XORTEA}_k(b_3) \oplus \text{XORTEA}_k(b_4).$$

This breaks PRP (and PRF):

uniform random permutation

(or function) F almost never has

$$F(b_1) \oplus F(b_2) = F(b_3) \oplus F(b_4).$$

LEFTEA: another bad cipher

```
void encrypt(uint32 *b, ui
{
    uint32 x = b[0], y = b[
    uint32 r, c = 0;
    for (r = 0; r < 32; r +=
        c += 0x9e3779b9;
        x += y+c ^ (y<<4)+k[0
            ^ (y<<5)+k[1
        y += x+c ^ (x<<4)+k[2
            ^ (x<<5)+k[3
    }
    b[0] = x; b[1] = y;
}
```

There is a matrix M
 with coefficients in \mathbf{F}_2
 such that, for all (k, b) ,
 $\text{XORTEA}_k(b) = (1, k, b)M$.
 $\text{XORTEA}_k(b_1) \oplus \text{XORTEA}_k(b_2)$
 $= (0, 0, b_1 \oplus b_2)M$.

Very fast attack:

if $b_4 = b_1 \oplus b_2 \oplus b_3$ then

$\text{XORTEA}_k(b_1) \oplus \text{XORTEA}_k(b_2) =$
 $\text{XORTEA}_k(b_3) \oplus \text{XORTEA}_k(b_4)$.

This breaks PRP (and PRF):

uniform random permutation

(or function) F almost never has

$F(b_1) \oplus F(b_2) = F(b_3) \oplus F(b_4)$.

LEFTEA: another bad cipher

```
void encrypt(uint32 *b, uint32 *k)
{
    uint32 x = b[0], y = b[1];
    uint32 r, c = 0;
    for (r = 0; r < 32; r += 1) {
        c += 0x9e3779b9;
        x += y+c ^ (y<<4)+k[0]
                ^ (y<<5)+k[1];
        y += x+c ^ (x<<4)+k[2]
                ^ (x<<5)+k[3];
    }
    b[0] = x; b[1] = y;
}
```

a matrix M

coefficients in \mathbf{F}_2

that, for all (k, b) ,

$$A_k(b) = (1, k, b)M.$$

$$A_k(b_1) \oplus \text{XORTEA}_k(b_2) \\ = (1, k, b_1 \oplus b_2)M.$$

that attack:

$b_1 \oplus b_2 \oplus b_3$ then

$$A_k(b_1) \oplus \text{XORTEA}_k(b_2) = \\ A_k(b_3) \oplus \text{XORTEA}_k(b_4).$$

breaks PRP (and PRF):

random permutation

function) F almost never has

$$F(b_2) = F(b_3) \oplus F(b_4).$$

LEFTEA: another bad cipher

```
void encrypt(uint32 *b, uint32 *k)
{
    uint32 x = b[0], y = b[1];
    uint32 r, c = 0;
    for (r = 0; r < 32; r += 1) {
        c += 0x9e3779b9;
        x += y + c ^ (y << 4) + k[0]
                ^ (y << 5) + k[1];
        y += x + c ^ (x << 4) + k[2]
                ^ (x << 5) + k[3];
    }
    b[0] = x; b[1] = y;
}
```

Addition

but addition

First output

$$1 \oplus k_0 \oplus$$

M \mathbf{F}_2 $(k, b),$ $(1, k, b)M.$ $\text{XORTEA}_k(b_2)$

1.

 b_3 then $\text{XORTEA}_k(b_2) =$ $\text{XORTEA}_k(b_4).$

(and PRF):

permutation

most never has

 $F(b_3) \oplus F(b_4).$ LEFTEA: another bad cipher

```

void encrypt(uint32 *b, uint32 *k)
{
    uint32 x = b[0], y = b[1];
    uint32 r, c = 0;
    for (r = 0; r < 32; r += 1) {
        c += 0x9e3779b9;
        x += y+c ^ (y<<4)+k[0]
                ^ (y<<5)+k[1];
        y += x+c ^ (x<<4)+k[2]
                ^ (x<<5)+k[3];
    }
    b[0] = x; b[1] = y;
}

```

Addition is not \mathbf{F}_2

but addition mod

First output bit is

 $1 \oplus k_0 \oplus k_{32} \oplus k_{64}$

LEFTEA: another bad cipher

```

void encrypt(uint32 *b, uint32 *k)
{
    uint32 x = b[0], y = b[1];
    uint32 r, c = 0;
    for (r = 0; r < 32; r += 1) {
        c += 0x9e3779b9;
        x += y+c ^ (y<<4)+k[0]
                ^ (y<<5)+k[1];
        y += x+c ^ (x<<4)+k[2]
                ^ (x<<5)+k[3];
    }
    b[0] = x; b[1] = y;
}

```

Addition is not \mathbf{F}_2 -linear,
but addition mod 2 is \mathbf{F}_2 -lin

First output bit is

$$1 \oplus k_0 \oplus k_{32} \oplus k_{64} \oplus k_{96} \oplus \dots$$

LEFTEA: another bad cipher

```

void encrypt(uint32 *b, uint32 *k)
{
    uint32 x = b[0], y = b[1];
    uint32 r, c = 0;
    for (r = 0; r < 32; r += 1) {
        c += 0x9e3779b9;
        x += y+c ^ (y<<4)+k[0]
                ^ (y<<5)+k[1];
        y += x+c ^ (x<<4)+k[2]
                ^ (x<<5)+k[3];
    }
    b[0] = x; b[1] = y;
}

```

Addition is not \mathbf{F}_2 -linear,
but addition mod 2 is \mathbf{F}_2 -linear.

First output bit is

$$1 \oplus k_0 \oplus k_{32} \oplus k_{64} \oplus k_{96} \oplus b_{32}.$$

LEFTEA: another bad cipher

```

void encrypt(uint32 *b, uint32 *k)
{
    uint32 x = b[0], y = b[1];
    uint32 r, c = 0;
    for (r = 0; r < 32; r += 1) {
        c += 0x9e3779b9;
        x += y + c ^ (y << 4) + k[0]
                ^ (y << 5) + k[1];
        y += x + c ^ (x << 4) + k[2]
                ^ (x << 5) + k[3];
    }
    b[0] = x; b[1] = y;
}

```

Addition is not \mathbf{F}_2 -linear,
but addition mod 2 is \mathbf{F}_2 -linear.

First output bit is

$$1 \oplus k_0 \oplus k_{32} \oplus k_{64} \oplus k_{96} \oplus b_{32}.$$

Higher output bits

are increasingly nonlinear

but they never affect first bit.

LEFTEA: another bad cipher

```

void encrypt(uint32 *b, uint32 *k)
{
    uint32 x = b[0], y = b[1];
    uint32 r, c = 0;
    for (r = 0; r < 32; r += 1) {
        c += 0x9e3779b9;
        x += y+c ^ (y<<4)+k[0]
                ^ (y<<5)+k[1];
        y += x+c ^ (x<<4)+k[2]
                ^ (x<<5)+k[3];
    }
    b[0] = x; b[1] = y;
}

```

Addition is not \mathbf{F}_2 -linear,
but addition mod 2 is \mathbf{F}_2 -linear.

First output bit is

$$1 \oplus k_0 \oplus k_{32} \oplus k_{64} \oplus k_{96} \oplus b_{32}.$$

Higher output bits

are increasingly nonlinear

but they never affect first bit.

How TEA avoids this problem:

$\gg 5$ **diffuses** nonlinear changes
from high bits to low bits.

LEFTEA: another bad cipher

```

void encrypt(uint32 *b, uint32 *k)
{
    uint32 x = b[0], y = b[1];
    uint32 r, c = 0;
    for (r = 0; r < 32; r += 1) {
        c += 0x9e3779b9;
        x += y+c ^ (y<<4)+k[0]
                ^ (y<<5)+k[1];
        y += x+c ^ (x<<4)+k[2]
                ^ (x<<5)+k[3];
    }
    b[0] = x; b[1] = y;
}

```

Addition is not \mathbf{F}_2 -linear,
but addition mod 2 is \mathbf{F}_2 -linear.

First output bit is

$$1 \oplus k_0 \oplus k_{32} \oplus k_{64} \oplus k_{96} \oplus b_{32}.$$

Higher output bits

are increasingly nonlinear

but they never affect first bit.

How TEA avoids this problem:

$\gg 5$ **diffuses** nonlinear changes
from high bits to low bits.

(Diffusion from low bits to high
bits: $\ll 4$; carries in addition.)

A: another bad cipher

```
crypt(uint32 *b, uint32 *k)
```

```
uint32 x = b[0], y = b[1];
```

```
uint32 r, c = 0;
```

```
for (r = 0; r < 32; r += 1) {
```

```
    c = 0x9e3779b9;
```

```
    y = y + c ^ (y << 4) + k[0]
```

```
        ^ (y << 5) + k[1];
```

```
    x = x + c ^ (x << 4) + k[2]
```

```
        ^ (x << 5) + k[3];
```

```
    b[0] = x; b[1] = y;
```

Addition is not \mathbf{F}_2 -linear,
but addition mod 2 is \mathbf{F}_2 -linear.

First output bit is

$$1 \oplus k_0 \oplus k_{32} \oplus k_{64} \oplus k_{96} \oplus b_{32}.$$

Higher output bits

are increasingly nonlinear

but they never affect first bit.

How TEA avoids this problem:

$\gg 5$ **diffuses** nonlinear changes
from high bits to low bits.

(Diffusion from low bits to high
bits: $\ll 4$; carries in addition.)

TEA4: a

```
void enc
```

```
{
```

```
    uint32
```

```
    uint32
```

```
    for (i
```

```
        c +=
```

```
        x +=
```

```
        y +=
```

```
    }
```

```
    b[0] =
```

```
}
```

bad cipher

```
uint32 *b, uint32 *k)
```

```
uint32 y = b[1];
```

```
uint32 x =
```

```
for (r = 0; r < 32; r += 1) {
```

```
uint32 c = 0x9b9;
```

```
uint32 y = (y << 4) + k[0];
```

```
uint32 y = (y << 5) + k[1];
```

```
uint32 x = (x << 4) + k[2];
```

```
uint32 x = (x << 5) + k[3];
```

```
uint32 x = y;
```

Addition is not \mathbf{F}_2 -linear,
but addition mod 2 is \mathbf{F}_2 -linear.

First output bit is

$$1 \oplus k_0 \oplus k_{32} \oplus k_{64} \oplus k_{96} \oplus b_{32}.$$

Higher output bits

are increasingly nonlinear

but they never affect first bit.

How TEA avoids this problem:

$\gg 5$ **diffuses** nonlinear changes
from high bits to low bits.

(Diffusion from low bits to high
bits: $\ll 4$; carries in addition.)

TEA4: another ba

```
void encrypt(uint32 *b, uint32 *k)
```

```
{
```

```
uint32 x = b[0];
```

```
uint32 r, c = 0;
```

```
for (r = 0; r < 32; r++) {
```

```
uint32 c = 0x9e3779b9;
```

```
uint32 x = (x + c) ^ (x << 4);
```

```
uint32 x = (x + c) ^ (x << 5);
```

```
uint32 y = (x + c) ^ (x << 4);
```

```
uint32 y = (x + c) ^ (x << 5);
```

```
}
```

```
b[0] = x; b[1] = y;
```

```
}
```

Addition is not \mathbf{F}_2 -linear,
but addition mod 2 is \mathbf{F}_2 -linear.

First output bit is

$$1 \oplus k_0 \oplus k_{32} \oplus k_{64} \oplus k_{96} \oplus b_{32}.$$

Higher output bits

are increasingly nonlinear

but they never affect first bit.

How TEA avoids this problem:

$\gg 5$ **diffuses** nonlinear changes
from high bits to low bits.

(Diffusion from low bits to high
bits: $\ll 4$; carries in addition.)

TEA4: another bad cipher

```
void encrypt(uint32 *b, uint32 *k)
{
    uint32 x = b[0], y = b[1];
    uint32 r, c = 0;
    for (r = 0; r < 4; r += 1)
        c += 0x9e3779b9;
        x += y + c ^ (y << 4) + k[0];
        y += x + c ^ (y >> 5) + k[1];
        x += y + c ^ (x << 4) + k[2];
        y += x + c ^ (x >> 5) + k[3];
    }
    b[0] = x; b[1] = y;
}
```

Addition is not \mathbf{F}_2 -linear,
but addition mod 2 is \mathbf{F}_2 -linear.

First output bit is

$$1 \oplus k_0 \oplus k_{32} \oplus k_{64} \oplus k_{96} \oplus b_{32}.$$

Higher output bits

are increasingly nonlinear

but they never affect first bit.

How TEA avoids this problem:

$\gg 5$ **diffuses** nonlinear changes
from high bits to low bits.

(Diffusion from low bits to high
bits: $\ll 4$; carries in addition.)

TEA4: another bad cipher

```
void encrypt(uint32 *b, uint32 *k)
{
    uint32 x = b[0], y = b[1];
    uint32 r, c = 0;
    for (r = 0; r < 4; r += 1) {
        c += 0x9e3779b9;
        x += y + c ^ (y << 4) + k[0]
                ^ (y >> 5) + k[1];
        y += x + c ^ (x << 4) + k[2]
                ^ (x >> 5) + k[3];
    }
    b[0] = x; b[1] = y;
}
```

is not \mathbf{F}_2 -linear,
 tion mod 2 is \mathbf{F}_2 -linear.

output bit is

$$\oplus k_{32} \oplus k_{64} \oplus k_{96} \oplus b_{32}.$$

output bits

creasingly nonlinear

never affect first bit.

A avoids this problem:

uses nonlinear changes

high bits to low bits.

on from low bits to high

4; carries in addition.)

TEA4: another bad cipher

```
void encrypt(uint32 *b, uint32 *k)
{
    uint32 x = b[0], y = b[1];
    uint32 r, c = 0;
    for (r = 0; r < 4; r += 1) {
        c += 0x9e3779b9;
        x += y + c ^ (y << 4) + k[0]
                ^ (y >> 5) + k[1];
        y += x + c ^ (x << 4) + k[2]
                ^ (x >> 5) + k[3];
    }
    b[0] = x; b[1] = y;
}
```

Fast attack

TEA4_k(

TEA4_k(

-linear,
2 is \mathbf{F}_2 -linear.

$\oplus k_{96} \oplus b_{32}$.

nonlinear

ect first bit.

this problem:

near changes

ow bits.

w bits to high

in addition.)

TEA4: another bad cipher

```
void encrypt(uint32 *b, uint32 *k)
{
    uint32 x = b[0], y = b[1];
    uint32 r, c = 0;
    for (r = 0; r < 4; r += 1) {
        c += 0x9e3779b9;
        x += y + c ^ (y << 4) + k[0]
                ^ (y >> 5) + k[1];
        y += x + c ^ (x << 4) + k[2]
                ^ (x >> 5) + k[3];
    }
    b[0] = x; b[1] = y;
}
```

Fast attack:

$\text{TEA4}_k(x + 2^{31}, y)$

$\text{TEA4}_k(x, y)$ have

TEA4: another bad cipher

```

void encrypt(uint32 *b, uint32 *k)
{
    uint32 x = b[0], y = b[1];
    uint32 r, c = 0;
    for (r = 0; r < 4; r += 1) {
        c += 0x9e3779b9;
        x += y+c ^ (y<<4)+k[0]
                ^ (y>>5)+k[1];
        y += x+c ^ (x<<4)+k[2]
                ^ (x>>5)+k[3];
    }
    b[0] = x; b[1] = y;
}

```

Fast attack:

$TEA4_k(x + 2^{31}, y)$ and
 $TEA4_k(x, y)$ have same first

TEA4: another bad cipher

```

void encrypt(uint32 *b, uint32 *k)
{
    uint32 x = b[0], y = b[1];
    uint32 r, c = 0;
    for (r = 0; r < 4; r += 1) {
        c += 0x9e3779b9;
        x += y+c ^ (y<<4)+k[0]
                ^ (y>>5)+k[1];
        y += x+c ^ (x<<4)+k[2]
                ^ (x>>5)+k[3];
    }
    b[0] = x; b[1] = y;
}

```

Fast attack:

$TEA4_k(x + 2^{31}, y)$ and
 $TEA4_k(x, y)$ have same first bit.

TEA4: another bad cipher

```

void encrypt(uint32 *b, uint32 *k)
{
    uint32 x = b[0], y = b[1];
    uint32 r, c = 0;
    for (r = 0; r < 4; r += 1) {
        c += 0x9e3779b9;
        x += y+c ^ (y<<4)+k[0]
                ^ (y>>5)+k[1];
        y += x+c ^ (x<<4)+k[2]
                ^ (x>>5)+k[3];
    }
    b[0] = x; b[1] = y;
}

```

Fast attack:

$TEA4_k(x + 2^{31}, y)$ and
 $TEA4_k(x, y)$ have same first bit.

Trace x, y differences

through steps in computation.

$r = 0$: multiples of $2^{31}, 2^{26}$.

$r = 1$: multiples of $2^{21}, 2^{16}$.

$r = 2$: multiples of $2^{11}, 2^6$.

$r = 3$: multiples of $2^1, 2^0$.

TEA4: another bad cipher

```

void encrypt(uint32 *b, uint32 *k)
{
    uint32 x = b[0], y = b[1];
    uint32 r, c = 0;
    for (r = 0; r < 4; r += 1) {
        c += 0x9e3779b9;
        x += y+c ^ (y<<4)+k[0]
                ^ (y>>5)+k[1];
        y += x+c ^ (x<<4)+k[2]
                ^ (x>>5)+k[3];
    }
    b[0] = x; b[1] = y;
}

```

Fast attack:

$TEA4_k(x + 2^{31}, y)$ and
 $TEA4_k(x, y)$ have same first bit.

Trace x, y differences

through steps in computation.

$r = 0$: multiples of $2^{31}, 2^{26}$.

$r = 1$: multiples of $2^{21}, 2^{16}$.

$r = 2$: multiples of $2^{11}, 2^6$.

$r = 3$: multiples of $2^1, 2^0$.

Uniform random function F :

$F(x + 2^{31}, y)$ and $F(x, y)$ have
same first bit with probability $1/2$.

TEA4: another bad cipher

```

void encrypt(uint32 *b, uint32 *k)
{
    uint32 x = b[0], y = b[1];
    uint32 r, c = 0;
    for (r = 0; r < 4; r += 1) {
        c += 0x9e3779b9;
        x += y+c ^ (y<<4)+k[0]
                ^ (y>>5)+k[1];
        y += x+c ^ (x<<4)+k[2]
                ^ (x>>5)+k[3];
    }
    b[0] = x; b[1] = y;
}

```

Fast attack:

$TEA4_k(x + 2^{31}, y)$ and
 $TEA4_k(x, y)$ have same first bit.

Trace x, y differences

through steps in computation.

$r = 0$: multiples of $2^{31}, 2^{26}$.

$r = 1$: multiples of $2^{21}, 2^{16}$.

$r = 2$: multiples of $2^{11}, 2^6$.

$r = 3$: multiples of $2^1, 2^0$.

Uniform random function F :

$F(x + 2^{31}, y)$ and $F(x, y)$ have
same first bit with probability $1/2$.

PRF advantage $1/2$.

Two pairs (x, y) : advantage $3/4$.

another bad cipher

```
crypt(uint32 *b, uint32 *k)
```

```
2 x = b[0], y = b[1];
```

```
2 r, c = 0;
```

```
r = 0; r < 4; r += 1) {
```

```
    c = 0x9e3779b9;
```

```
    y = y + c ^ (y << 4) + k[0]
```

```
        ^ (y >> 5) + k[1];
```

```
    x = x + c ^ (x << 4) + k[2]
```

```
        ^ (x >> 5) + k[3];
```

```
    b[0] = x; b[1] = y;
```

Fast attack:

$TEA4_k(x + 2^{31}, y)$ and

$TEA4_k(x, y)$ have same first bit.

Trace x, y differences

through steps in computation.

$r = 0$: multiples of $2^{31}, 2^{26}$.

$r = 1$: multiples of $2^{21}, 2^{16}$.

$r = 2$: multiples of $2^{11}, 2^6$.

$r = 3$: multiples of $2^1, 2^0$.

Uniform random function F :

$F(x + 2^{31}, y)$ and $F(x, y)$ have same first bit with probability $1/2$.

PRF advantage $1/2$.

Two pairs (x, y) : advantage $3/4$.

More so
trace *pro*
probabili
probabili
differenc
 $C(x + \delta)$
Use alge
non-ranc

and cipher

```
uint32 *b, uint32 *k)
```

```
], y = b[1];
```

```
0;
```

```
4; r += 1) {
```

```
9b9;
```

```
y<<4)+k[0]
```

```
y>>5)+k[1];
```

```
x<<4)+k[2]
```

```
x>>5)+k[3];
```

```
= y;
```

Fast attack:

$\text{TEA4}_k(x + 2^{31}, y)$ and

$\text{TEA4}_k(x, y)$ have same first bit.

Trace x, y differences

through steps in computation.

$r = 0$: multiples of $2^{31}, 2^{26}$.

$r = 1$: multiples of $2^{21}, 2^{16}$.

$r = 2$: multiples of $2^{11}, 2^6$.

$r = 3$: multiples of $2^1, 2^0$.

Uniform random function F :

$F(x + 2^{31}, y)$ and $F(x, y)$ have

same first bit with probability $1/2$.

PRF advantage $1/2$.

Two pairs (x, y) : advantage $3/4$.

More sophisticated

trace *probabilities*

probabilities of line

probabilities of high

differences $C(x +$

$C(x + \delta) - C(x +$

Use algebra+statis

non-randomness in

Fast attack:

$\text{TEA4}_k(x + 2^{31}, y)$ and
 $\text{TEA4}_k(x, y)$ have same first bit.

Trace x, y differences
 through steps in computation.

$r = 0$: multiples of $2^{31}, 2^{26}$.

$r = 1$: multiples of $2^{21}, 2^{16}$.

$r = 2$: multiples of $2^{11}, 2^6$.

$r = 3$: multiples of $2^1, 2^0$.

Uniform random function F :

$F(x + 2^{31}, y)$ and $F(x, y)$ have
 same first bit with probability $1/2$.

PRF advantage $1/2$.

Two pairs (x, y) : advantage $3/4$.

More sophisticated attacks:
 trace *probabilities* of different
 probabilities of linear equations
 probabilities of higher-order
 differences $C(x + \delta + \epsilon) -$
 $C(x + \delta) - C(x + \epsilon) + C(x)$
 Use algebra+statistics to exploit
 non-randomness in probabilities

Fast attack:

$\text{TEA4}_k(x + 2^{31}, y)$ and
 $\text{TEA4}_k(x, y)$ have same first bit.

Trace x, y differences
 through steps in computation.

$r = 0$: multiples of $2^{31}, 2^{26}$.

$r = 1$: multiples of $2^{21}, 2^{16}$.

$r = 2$: multiples of $2^{11}, 2^6$.

$r = 3$: multiples of $2^1, 2^0$.

Uniform random function F :

$F(x + 2^{31}, y)$ and $F(x, y)$ have
 same first bit with probability $1/2$.

PRF advantage $1/2$.

Two pairs (x, y) : advantage $3/4$.

More sophisticated attacks:

trace *probabilities* of differences;
 probabilities of linear equations;
 probabilities of higher-order
 differences $C(x + \delta + \epsilon) -$
 $C(x + \delta) - C(x + \epsilon) + C(x)$; etc.
 Use algebra+statistics to exploit
 non-randomness in probabilities.

Fast attack:

$\text{TEA4}_k(x + 2^{31}, y)$ and
 $\text{TEA4}_k(x, y)$ have same first bit.

Trace x, y differences
 through steps in computation.

$r = 0$: multiples of $2^{31}, 2^{26}$.

$r = 1$: multiples of $2^{21}, 2^{16}$.

$r = 2$: multiples of $2^{11}, 2^6$.

$r = 3$: multiples of $2^1, 2^0$.

Uniform random function F :

$F(x + 2^{31}, y)$ and $F(x, y)$ have
 same first bit with probability $1/2$.

PRF advantage $1/2$.

Two pairs (x, y) : advantage $3/4$.

More sophisticated attacks:

trace *probabilities* of differences;
 probabilities of linear equations;
 probabilities of higher-order
 differences $C(x + \delta + \epsilon) -$
 $C(x + \delta) - C(x + \epsilon) + C(x)$; etc.
 Use algebra+statistics to exploit
 non-randomness in probabilities.

Attacks get beyond $r = 4$
 but rapidly lose effectiveness.
 Very far from full TEA.

Fast attack:

$\text{TEA4}_k(x + 2^{31}, y)$ and
 $\text{TEA4}_k(x, y)$ have same first bit.

Trace x, y differences
 through steps in computation.

$r = 0$: multiples of $2^{31}, 2^{26}$.

$r = 1$: multiples of $2^{21}, 2^{16}$.

$r = 2$: multiples of $2^{11}, 2^6$.

$r = 3$: multiples of $2^1, 2^0$.

Uniform random function F :

$F(x + 2^{31}, y)$ and $F(x, y)$ have
 same first bit with probability $1/2$.

PRF advantage $1/2$.

Two pairs (x, y) : advantage $3/4$.

More sophisticated attacks:

trace *probabilities* of differences;
 probabilities of linear equations;
 probabilities of higher-order
 differences $C(x + \delta + \epsilon) -$
 $C(x + \delta) - C(x + \epsilon) + C(x)$; etc.
 Use algebra+statistics to exploit
 non-randomness in probabilities.

Attacks get beyond $r = 4$
 but rapidly lose effectiveness.

Very far from full TEA.

Hard question in cipher design:
 How many “rounds” are
 really needed for security?

ack:

$(x + 2^{31}, y)$ and

(x, y) have same first bit.

y differences

steps in computation.

multiples of $2^{31}, 2^{26}$.

multiples of $2^{21}, 2^{16}$.

multiples of $2^{11}, 2^6$.

multiples of $2^1, 2^0$.

random function F :

$(x + 2^{31}, y)$ and $F(x, y)$ have

same first bit with probability $1/2$.

advantage $1/2$.

pairs (x, y) : advantage $3/4$.

More sophisticated attacks:

trace *probabilities* of differences;

probabilities of linear equations;

probabilities of higher-order

differences $C(x + \delta + \epsilon) -$

$C(x + \delta) - C(x + \epsilon) + C(x)$; etc.

Use algebra+statistics to exploit

non-randomness in probabilities.

Attacks get beyond $r = 4$

but rapidly lose effectiveness.

Very far from full TEA.

Hard question in cipher design:

How many “rounds” are

really needed for security?

REPTEA

```
void enc
```

```
{
```

```
    uint32
```

```
    uint32
```

```
    for (i
```

```
        x +=
```

```
        y +=
```

```
    }
```

```
    b[0] =
```

```
}
```

) and
same first bit.

ces

omputation.

f $2^{31}, 2^{26}$.

f $2^{21}, 2^{16}$.

f $2^{11}, 2^6$.

f $2^1, 2^0$.

unction F :

$F(x, y)$ have

probability $1/2$.

$1/2$.

advantage $3/4$.

More sophisticated attacks:

trace *probabilities* of differences;

probabilities of linear equations;

probabilities of higher-order

differences $C(x + \delta + \epsilon) -$

$C(x + \delta) - C(x + \epsilon) + C(x)$; etc.

Use algebra+statistics to exploit

non-randomness in probabilities.

Attacks get beyond $r = 4$

but rapidly lose effectiveness.

Very far from full TEA.

Hard question in cipher design:

How many “rounds” are

really needed for security?

REPTEA: another

```
void encrypt(uint32
```

```
{
```

```
    uint32 x = b[0]
```

```
    uint32 r, c =
```

```
    for (r = 0; r <
```

```
        x += y+c ^ (
```

```
        ^ (
```

```
        y += x+c ^ (
```

```
        ^ (
```

```
    }
```

```
    b[0] = x; b[1]
```

```
}
```

More sophisticated attacks:
 trace *probabilities* of differences;
 probabilities of linear equations;
 probabilities of higher-order
 differences $C(x + \delta + \epsilon) -$
 $C(x + \delta) - C(x + \epsilon) + C(x)$; etc.
 Use algebra+statistics to exploit
 non-randomness in probabilities.

Attacks get beyond $r = 4$
 but rapidly lose effectiveness.

Very far from full TEA.

Hard question in cipher design:
 How many “rounds” are
 really needed for security?

REPTEA: another bad cipher

```
void encrypt(uint32 *b, ui
{
    uint32 x = b[0], y = b[
    uint32 r, c = 0x9e3779b
    for (r = 0; r < 1000; r +
        x += y+c ^ (y<<4)+k[0
                ^ (y>>5)+k[1
        y += x+c ^ (x<<4)+k[2
                ^ (x>>5)+k[3
    }
    b[0] = x; b[1] = y;
}
```

More sophisticated attacks:
 trace *probabilities* of differences;
 probabilities of linear equations;
 probabilities of higher-order
 differences $C(x + \delta + \epsilon) -$
 $C(x + \delta) - C(x + \epsilon) + C(x)$; etc.
 Use algebra+statistics to exploit
 non-randomness in probabilities.

Attacks get beyond $r = 4$
 but rapidly lose effectiveness.

Very far from full TEA.

Hard question in cipher design:
 How many “rounds” are
 really needed for security?

REPTTEA: another bad cipher

```
void encrypt(uint32 *b, uint32 *k)
{
    uint32 x = b[0], y = b[1];
    uint32 r, c = 0x9e3779b9;
    for (r = 0; r < 1000; r += 1) {
        x += y+c ^ (y<<4)+k[0]
                ^ (y>>5)+k[1];
        y += x+c ^ (x<<4)+k[2]
                ^ (x>>5)+k[3];
    }
    b[0] = x; b[1] = y;
}
```

sophisticated attacks:

probabilities of differences;

probabilities of linear equations;

probabilities of higher-order

correlations $C(x + \delta + \epsilon) -$

$C(x + \epsilon) + C(x)$; etc.

Algebra+statistics to exploit

randomness in probabilities.

do not get beyond $r = 4$

and rapidly lose effectiveness.

far from full TEA.

Open question in cipher design:

How many “rounds” are

needed for security?

REPTEA: another bad cipher

```
void encrypt(uint32 *b, uint32 *k)
{
    uint32 x = b[0], y = b[1];
    uint32 r, c = 0x9e3779b9;
    for (r = 0; r < 1000; r += 1) {
        x += y + c ^ (y << 4) + k[0];
        y += x + c ^ (y >> 5) + k[1];
        y += x + c ^ (x << 4) + k[2];
        x += y + c ^ (x >> 5) + k[3];
    }
    b[0] = x; b[1] = y;
}
```

REPTEA

where I_{μ}

d attacks:
 of differences;
 ear equations;
 gher-order
 $(\delta + \epsilon) -$
 $(\epsilon) + C(x)$; etc.
 stics to exploit
 n probabilities.
 d $r = 4$
 fectiveness.
 TEA.
 cipher design:
 s" are
 ecurity?

REPTEA: another bad cipher

```

void encrypt(uint32 *b, uint32 *k)
{
    uint32 x = b[0], y = b[1];
    uint32 r, c = 0x9e3779b9;
    for (r = 0; r < 1000; r += 1) {
        x += y+c ^ (y<<4)+k[0]
                ^ (y>>5)+k[1];
        y += x+c ^ (x<<4)+k[2]
                ^ (x>>5)+k[3];
    }
    b[0] = x; b[1] = y;
}
  
```

$REPTEA_k(b) = I_k$
 where I_k does $x +=$

REPTEA: another bad cipher

```

void encrypt(uint32 *b, uint32 *k)
{
    uint32 x = b[0], y = b[1];
    uint32 r, c = 0x9e3779b9;
    for (r = 0; r < 1000; r += 1) {
        x += y+c ^ (y<<4)+k[0]
                ^ (y>>5)+k[1];
        y += x+c ^ (x<<4)+k[2]
                ^ (x>>5)+k[3];
    }
    b[0] = x; b[1] = y;
}

```

$$\text{REPTEA}_k(b) = I_k^{1000}(b)$$

where I_k does $x += \dots; y += \dots$

REPTEA: another bad cipher

```

void encrypt(uint32 *b, uint32 *k)
{
    uint32 x = b[0], y = b[1];
    uint32 r, c = 0x9e3779b9;
    for (r = 0; r < 1000; r += 1) {
        x += y+c ^ (y<<4)+k[0]
                ^ (y>>5)+k[1];
        y += x+c ^ (x<<4)+k[2]
                ^ (x>>5)+k[3];
    }
    b[0] = x; b[1] = y;
}

```

$$\text{REPTEA}_k(b) = I_k^{1000}(b)$$

where I_k does $x+=\dots; y+=\dots$

REPTTEA: another bad cipher

```

void encrypt(uint32 *b, uint32 *k)
{
    uint32 x = b[0], y = b[1];
    uint32 r, c = 0x9e3779b9;
    for (r = 0; r < 1000; r += 1) {
        x += y+c ^ (y<<4)+k[0]
                ^ (y>>5)+k[1];
        y += x+c ^ (x<<4)+k[2]
                ^ (x>>5)+k[3];
    }
    b[0] = x; b[1] = y;
}

```

$$\text{REPTTEA}_k(b) = I_k^{1000}(b)$$

where I_k does $x+=\dots; y+=\dots$

Try list of 2^{32} inputs b .

Collect outputs $\text{REPTTEA}_k(b)$.

REPTEA: another bad cipher

```

void encrypt(uint32 *b, uint32 *k)
{
    uint32 x = b[0], y = b[1];
    uint32 r, c = 0x9e3779b9;
    for (r = 0; r < 1000; r += 1) {
        x += y+c ^ (y<<4)+k[0]
                ^ (y>>5)+k[1];
        y += x+c ^ (x<<4)+k[2]
                ^ (x>>5)+k[3];
    }
    b[0] = x; b[1] = y;
}

```

$$\text{REPTEA}_k(b) = I_k^{1000}(b)$$

where I_k does $x+=\dots; y+=\dots$

Try list of 2^{32} inputs b .

Collect outputs $\text{REPTEA}_k(b)$.

Good chance that some b in list also has $a = I_k(b)$ in list. Then

$$\text{REPTEA}_k(a) = I_k(\text{REPTEA}_k(b)).$$

REPTTEA: another bad cipher

```

void encrypt(uint32 *b, uint32 *k)
{
    uint32 x = b[0], y = b[1];
    uint32 r, c = 0x9e3779b9;
    for (r = 0; r < 1000; r += 1) {
        x += y+c ^ (y<<4)+k[0]
                ^ (y>>5)+k[1];
        y += x+c ^ (x<<4)+k[2]
                ^ (x>>5)+k[3];
    }
    b[0] = x; b[1] = y;
}

```

$$\text{REPTTEA}_k(b) = I_k^{1000}(b)$$

where I_k does $x+=\dots; y+=\dots$

Try list of 2^{32} inputs b .

Collect outputs $\text{REPTTEA}_k(b)$.

Good chance that some b in list

also has $a = I_k(b)$ in list. Then

$$\text{REPTTEA}_k(a) = I_k(\text{REPTTEA}_k(b)).$$

For each (b, a) from list:

Try solving equations $a = I_k(b)$,
 $\text{REPTTEA}_k(a) = I_k(\text{REPTTEA}_k(b))$
to figure out k . (More equations:
try re-encrypting these outputs.)

REPTTEA: another bad cipher

```

void encrypt(uint32 *b, uint32 *k)
{
    uint32 x = b[0], y = b[1];
    uint32 r, c = 0x9e3779b9;
    for (r = 0; r < 1000; r += 1) {
        x += y+c ^ (y<<4)+k[0]
                ^ (y>>5)+k[1];
        y += x+c ^ (x<<4)+k[2]
                ^ (x>>5)+k[3];
    }
    b[0] = x; b[1] = y;
}

```

$$\text{REPTTEA}_k(b) = I_k^{1000}(b)$$

where I_k does $x+=\dots; y+=\dots$

Try list of 2^{32} inputs b .

Collect outputs $\text{REPTTEA}_k(b)$.

Good chance that some b in list

also has $a = I_k(b)$ in list. Then

$$\text{REPTTEA}_k(a) = I_k(\text{REPTTEA}_k(b)).$$

For each (b, a) from list:

Try solving equations $a = I_k(b)$,
 $\text{REPTTEA}_k(a) = I_k(\text{REPTTEA}_k(b))$
to figure out k . (More equations:
try re-encrypting these outputs.)

This is a **slide attack**.

TEA avoids this by varying c .

A: another bad cipher

```
crypt(uint32 *b, uint32 *k)
```

```
2 x = b[0], y = b[1];
```

```
2 r, c = 0x9e3779b9;
```

```
r = 0; r < 1000; r += 1) {
```

```
= y+c ^ (y<<4)+k[0]
```

```
^ (y>>5)+k[1];
```

```
= x+c ^ (x<<4)+k[2]
```

```
^ (x>>5)+k[3];
```

```
= x; b[1] = y;
```

$$\text{REPTEA}_k(b) = I_k^{1000}(b)$$

where I_k does $x+=\dots; y+=\dots$

Try list of 2^{32} inputs b .

Collect outputs $\text{REPTEA}_k(b)$.

Good chance that some b in list

also has $a = I_k(b)$ in list. Then

$$\text{REPTEA}_k(a) = I_k(\text{REPTEA}_k(b)).$$

For each (b, a) from list:

Try solving equations $a = I_k(b)$,

$$\text{REPTEA}_k(a) = I_k(\text{REPTEA}_k(b))$$

to figure out k . (More equations:

try re-encrypting these outputs.)

This is a **slide attack**.

TEA avoids this by varying c .

What ab

```
void enc
```

```
{
```

```
uint32
```

```
uint32
```

```
for (i
```

```
c +=
```

```
x +=
```

```
y +=
```

```
}
```

```
b[0] =
```

```
}
```

bad cipher

```
uint32 *b, uint32 *k)
```

```
], y = b[1];
```

```
0x9e3779b9;
```

```
1000; r += 1) {
```

```
    y << 4) + k[0]
```

```
    y >> 5) + k[1];
```

```
    x << 4) + k[2]
```

```
    x >> 5) + k[3];
```

```
    = y;
```

$$\text{REPTEA}_k(b) = I_k^{1000}(b)$$

where I_k does $x += \dots; y += \dots$

Try list of 2^{32} inputs b .

Collect outputs $\text{REPTEA}_k(b)$.

Good chance that some b in list also has $a = I_k(b)$ in list. Then

$$\text{REPTEA}_k(a) = I_k(\text{REPTEA}_k(b)).$$

For each (b, a) from list:

Try solving equations $a = I_k(b)$,

$$\text{REPTEA}_k(a) = I_k(\text{REPTEA}_k(b))$$

to figure out k . (More equations: try re-encrypting these outputs.)

This is a **slide attack**.

TEA avoids this by varying c .

What about origin

```
void encrypt(uint32 *b)
```

```
{
```

```
    uint32 x = b[0];
```

```
    uint32 r, c = 0x9e3779b9;
```

```
    for (r = 0; r < 1000; r++) {
```

```
        c += 0x9e3779b9;
```

```
        x += y + c ^ (y << 5) ^ (y >> 5);
```

```
        y += x + c ^ (x << 4) ^ (x >> 4);
```

```
    }
```

```
}
```

```
    b[0] = x; b[1] = y;
```

```
}
```

$$\text{REPTEA}_k(b) = I_k^{1000}(b)$$

where I_k does $x += \dots; y += \dots$

Try list of 2^{32} inputs b .

Collect outputs $\text{REPTEA}_k(b)$.

Good chance that some b in list

also has $a = I_k(b)$ in list. Then

$$\text{REPTEA}_k(a) = I_k(\text{REPTEA}_k(b)).$$

For each (b, a) from list:

Try solving equations $a = I_k(b)$,

$$\text{REPTEA}_k(a) = I_k(\text{REPTEA}_k(b))$$

to figure out k . (More equations:
try re-encrypting these outputs.)

This is a **slide attack**.

TEA avoids this by varying c .

What about original TEA?

```
void encrypt(uint32 *b, ui
{
    uint32 x = b[0], y = b[1];
    uint32 r, c = 0;
    for (r = 0; r < 32; r += 1)
        c += 0x9e3779b9;
        x += y + c ^ (y << 4) + k[r];
        y += x + c ^ (y >> 5) + k[r];
        y += x + c ^ (x << 4) + k[r];
        x += y + c ^ (x >> 5) + k[r];
    }
    b[0] = x; b[1] = y;
}
```

$$\text{REPTEA}_k(b) = I_k^{1000}(b)$$

where I_k does $x += \dots; y += \dots$

Try list of 2^{32} inputs b .

Collect outputs $\text{REPTEA}_k(b)$.

Good chance that some b in list also has $a = I_k(b)$ in list. Then $\text{REPTEA}_k(a) = I_k(\text{REPTEA}_k(b))$.

For each (b, a) from list:

Try solving equations $a = I_k(b)$, $\text{REPTEA}_k(a) = I_k(\text{REPTEA}_k(b))$ to figure out k . (More equations: try re-encrypting these outputs.)

This is a **slide attack**.

TEA avoids this by varying c .

What about original TEA?

```
void encrypt(uint32 *b, uint32 *k)
{
    uint32 x = b[0], y = b[1];
    uint32 r, c = 0;
    for (r = 0; r < 32; r += 1) {
        c += 0x9e3779b9;
        x += y + c ^ (y << 4) + k[0]
                ^ (y >> 5) + k[1];
        y += x + c ^ (x << 4) + k[2]
                ^ (x >> 5) + k[3];
    }
    b[0] = x; b[1] = y;
}
```

$$A_k(b) = I_k^{1000}(b)$$

I_k does $x += \dots; y += \dots$

of 2^{32} inputs b .

outputs $\text{REPTEA}_k(b)$.

chance that some b in list

$a = I_k(b)$ in list. Then

$$A_k(a) = I_k(\text{REPTEA}_k(b)).$$

(b, a) from list:

solving equations $a = I_k(b)$,

$$A_k(a) = I_k(\text{REPTEA}_k(b))$$

to find out k . (More equations:

by encrypting these outputs.)

slide attack.

avoids this by varying c .

What about original TEA?

```
void encrypt(uint32 *b, uint32 *k)
{
    uint32 x = b[0], y = b[1];
    uint32 r, c = 0;
    for (r = 0; r < 32; r += 1) {
        c += 0x9e3779b9;
        x += y + c ^ (y << 4) + k[0]
                ^ (y >> 5) + k[1];
        y += x + c ^ (x << 4) + k[2]
                ^ (x >> 5) + k[3];
    }
    b[0] = x; b[1] = y;
}
```

Related

$\text{TEA}_{k'}(b)$

where $(k'$

$(k[0] + 2$

$I_k^{1000}(b)$
 $= \dots; y += \dots$
 outputs b .
 $\text{REPTEA}_k(b)$.
 some b in list
 in list. Then
 $\text{REPTEA}_k(b)$.
 from list:
 outputs $a = I_k(b)$,
 $\text{REPTEA}_k(b)$
 More equations:
 (these outputs.)
ack.
 by varying c .

What about original TEA?

```

void encrypt(uint32 *b, uint32 *k)
{
    uint32 x = b[0], y = b[1];
    uint32 r, c = 0;
    for (r = 0; r < 32; r += 1) {
        c += 0x9e3779b9;
        x += y + c ^ (y << 4) + k[0]
                ^ (y >> 5) + k[1];
        y += x + c ^ (x << 4) + k[2]
                ^ (x >> 5) + k[3];
    }
    b[0] = x; b[1] = y;
}
  
```

Related keys: e.g.
 $\text{TEA}_{k'}(b) = \text{TEA}_k(b)$
 where $(k'[0], k'[1], k'[2], k'[3]) =$
 $(k[0] + 2^{31}, k[1] + 2^{30}, k[2] + 2^{29}, k[3] + 2^{28})$

What about original TEA?

```

void encrypt(uint32 *b, uint32 *k)
{
    uint32 x = b[0], y = b[1];
    uint32 r, c = 0;
    for (r = 0; r < 32; r += 1) {
        c += 0x9e3779b9;
        x += y + c ^ (y << 4) + k[0]
                ^ (y >> 5) + k[1];
        y += x + c ^ (x << 4) + k[2]
                ^ (x >> 5) + k[3];
    }
    b[0] = x; b[1] = y;
}

```

Related keys: e.g.,

$$\text{TEA}_{k'}(b) = \text{TEA}_k(b)$$

where $(k'[0], k'[1], k'[2], k'[3]) = (k[0] + 2^{31}, k[1] + 2^{31}, k[2], k[3])$

What about original TEA?

```

void encrypt(uint32 *b, uint32 *k)
{
    uint32 x = b[0], y = b[1];
    uint32 r, c = 0;
    for (r = 0; r < 32; r += 1) {
        c += 0x9e3779b9;
        x += y+c ^ (y<<4)+k[0]
                ^ (y>>5)+k[1];
        y += x+c ^ (x<<4)+k[2]
                ^ (x>>5)+k[3];
    }
    b[0] = x; b[1] = y;
}

```

Related keys: e.g.,

$$\text{TEA}_{k'}(b) = \text{TEA}_k(b)$$

where $(k'[0], k'[1], k'[2], k'[3]) = (k[0] + 2^{31}, k[1] + 2^{31}, k[2], k[3])$.

What about original TEA?

```

void encrypt(uint32 *b, uint32 *k)
{
    uint32 x = b[0], y = b[1];
    uint32 r, c = 0;
    for (r = 0; r < 32; r += 1) {
        c += 0x9e3779b9;
        x += y+c ^ (y<<4)+k[0]
                ^ (y>>5)+k[1];
        y += x+c ^ (x<<4)+k[2]
                ^ (x>>5)+k[3];
    }
    b[0] = x; b[1] = y;
}

```

Related keys: e.g.,

$$\text{TEA}_{k'}(b) = \text{TEA}_k(b)$$

where $(k'[0], k'[1], k'[2], k'[3]) = (k[0] + 2^{31}, k[1] + 2^{31}, k[2], k[3])$.

Is this an attack?

What about original TEA?

```

void encrypt(uint32 *b, uint32 *k)
{
    uint32 x = b[0], y = b[1];
    uint32 r, c = 0;
    for (r = 0; r < 32; r += 1) {
        c += 0x9e3779b9;
        x += y + c ^ (y << 4) + k[0]
                ^ (y >> 5) + k[1];
        y += x + c ^ (x << 4) + k[2]
                ^ (x >> 5) + k[3];
    }
    b[0] = x; b[1] = y;
}

```

Related keys: e.g.,

$$\text{TEA}_{k'}(b) = \text{TEA}_k(b)$$

where $(k'[0], k'[1], k'[2], k'[3]) = (k[0] + 2^{31}, k[1] + 2^{31}, k[2], k[3])$.

Is this an attack?

PRP attack goal: distinguish TEA_k , for one secret key k , from uniform random permutation.

What about original TEA?

```

void encrypt(uint32 *b, uint32 *k)
{
    uint32 x = b[0], y = b[1];
    uint32 r, c = 0;
    for (r = 0; r < 32; r += 1) {
        c += 0x9e3779b9;
        x += y + c ^ (y << 4) + k[0]
                ^ (y >> 5) + k[1];
        y += x + c ^ (x << 4) + k[2]
                ^ (x >> 5) + k[3];
    }
    b[0] = x; b[1] = y;
}

```

Related keys: e.g.,

$$\text{TEA}_{k'}(b) = \text{TEA}_k(b)$$

where $(k'[0], k'[1], k'[2], k'[3]) = (k[0] + 2^{31}, k[1] + 2^{31}, k[2], k[3])$.

Is this an attack?

PRP attack goal: distinguish TEA_k , for one secret key k , from uniform random permutation.

Brute-force attack:

Guess key g , see if TEA_g matches TEA_k on some outputs.

What about original TEA?

```

void encrypt(uint32 *b, uint32 *k)
{
    uint32 x = b[0], y = b[1];
    uint32 r, c = 0;
    for (r = 0; r < 32; r += 1) {
        c += 0x9e3779b9;
        x += y + c ^ (y << 4) + k[0]
                ^ (y >> 5) + k[1];
        y += x + c ^ (x << 4) + k[2]
                ^ (x >> 5) + k[3];
    }
    b[0] = x; b[1] = y;
}

```

Related keys: e.g.,

$$\text{TEA}_{k'}(b) = \text{TEA}_k(b)$$

where $(k'[0], k'[1], k'[2], k'[3]) = (k[0] + 2^{31}, k[1] + 2^{31}, k[2], k[3])$.

Is this an attack?

PRP attack goal: distinguish TEA_k , for one secret key k , from uniform random permutation.

Brute-force attack:

Guess key g , see if TEA_g matches TEA_k on some outputs.

Related keys $\Rightarrow g$ succeeds with chance 2^{-126} . Still very small.

about original TEA?

```
crypt(uint32 *b, uint32 *k)
```

```
2 x = b[0], y = b[1];
```

```
2 r, c = 0;
```

```
r = 0; r < 32; r += 1) {
```

```
  c = 0x9e3779b9;
```

```
  y = y + c ^ (y << 4) + k[0]
```

```
    ^ (y >> 5) + k[1];
```

```
  x = x + c ^ (x << 4) + k[2]
```

```
    ^ (x >> 5) + k[3];
```

```
  = x; b[1] = y;
```

Related keys: e.g.,

$$\text{TEA}_{k'}(b) = \text{TEA}_k(b)$$

where $(k'[0], k'[1], k'[2], k'[3]) = (k[0] + 2^{31}, k[1] + 2^{31}, k[2], k[3])$.

Is this an attack?

PRP attack goal: distinguish

TEA_k , for one secret key k , from uniform random permutation.

Brute-force attack:

Guess key g , see if TEA_g matches TEA_k on some outputs.

Related keys $\Rightarrow g$ succeeds with chance 2^{-126} . Still very small.

1997 Ke

Fancier

has char

a particu

al TEA?

```
uint32 *b, uint32 *k)
```

```
], y = b[1];
```

```
0;
```

```
32; r += 1) {
```

```
9b9;
```

```
y<<4)+k[0]
```

```
y>>5)+k[1];
```

```
x<<4)+k[2]
```

```
x>>5)+k[3];
```

```
= y;
```

Related keys: e.g.,

$$\text{TEA}_{k'}(b) = \text{TEA}_k(b)$$

where $(k'[0], k'[1], k'[2], k'[3]) = (k[0] + 2^{31}, k[1] + 2^{31}, k[2], k[3])$.

Is this an attack?

PRP attack goal: distinguish TEA_k , for one secret key k , from uniform random permutation.

Brute-force attack:

Guess key g , see if TEA_g matches TEA_k on some outputs.

Related keys $\Rightarrow g$ succeeds with chance 2^{-126} . Still very small.

1997 Kelsey–Schneier

Fancier relationship

has chance 2^{-11} of

a particular output

Related keys: e.g.,

$$\text{TEA}_{k'}(b) = \text{TEA}_k(b)$$

where $(k'[0], k'[1], k'[2], k'[3]) = (k[0] + 2^{31}, k[1] + 2^{31}, k[2], k[3])$.

Is this an attack?

PRP attack goal: distinguish TEA_k , for one secret key k , from uniform random permutation.

Brute-force attack:

Guess key g , see if TEA_g matches TEA_k on some outputs.

Related keys $\Rightarrow g$ succeeds with chance 2^{-126} . Still very small.

1997 Kelsey–Schneier–Wagner

Fancier relationship between

has chance 2^{-11} of producing

a particular output equation

Related keys: e.g.,

$$\text{TEA}_{k'}(b) = \text{TEA}_k(b)$$

where $(k'[0], k'[1], k'[2], k'[3]) = (k[0] + 2^{31}, k[1] + 2^{31}, k[2], k[3])$.

Is this an attack?

PRP attack goal: distinguish TEA_k , for one secret key k , from uniform random permutation.

Brute-force attack:

Guess key g , see if TEA_g matches TEA_k on some outputs.

Related keys $\Rightarrow g$ succeeds with chance 2^{-126} . Still very small.

1997 Kelsey–Schneier–Wagner:
Fancier relationship between k, k'
has chance 2^{-11} of producing
a particular output equation.

Related keys: e.g.,

$$\text{TEA}_{k'}(b) = \text{TEA}_k(b)$$

where $(k'[0], k'[1], k'[2], k'[3]) = (k[0] + 2^{31}, k[1] + 2^{31}, k[2], k[3])$.

Is this an attack?

PRP attack goal: distinguish TEA_k , for one secret key k , from uniform random permutation.

Brute-force attack:

Guess key g , see if TEA_g matches TEA_k on some outputs.

Related keys $\Rightarrow g$ succeeds with chance 2^{-126} . Still very small.

1997 Kelsey–Schneier–Wagner:
Fancier relationship between k, k' has chance 2^{-11} of producing a particular output equation.

No evidence in literature that this helps brute-force attack, or otherwise affects PRP security. No challenge to security analysis of TEA-CTR-XCBC-MAC.

Related keys: e.g.,

$$\text{TEA}_{k'}(b) = \text{TEA}_k(b)$$

where $(k'[0], k'[1], k'[2], k'[3]) = (k[0] + 2^{31}, k[1] + 2^{31}, k[2], k[3])$.

Is this an attack?

PRP attack goal: distinguish TEA_k , for one secret key k , from uniform random permutation.

Brute-force attack:

Guess key g , see if TEA_g matches TEA_k on some outputs.

Related keys $\Rightarrow g$ succeeds with chance 2^{-126} . Still very small.

1997 Kelsey–Schneier–Wagner:
Fancier relationship between k, k' has chance 2^{-11} of producing a particular output equation.

No evidence in literature that this helps brute-force attack, or otherwise affects PRP security. No challenge to security analysis of TEA-CTR-XCBC-MAC.

But advertised as “related-key cryptanalysis” and claimed to justify recommendations for designers regarding key scheduling.

keys: e.g.,

$$b) = \text{TEA}_k(b)$$

$$k'[0], k'[1], k'[2], k'[3]) = (2^{31}, k[1] + 2^{31}, k[2], k[3]).$$

n attack?

ack goal: distinguish

or one secret key k , from

random permutation.

orce attack:

ey g , see if TEA_g

TEA_k on some outputs.

keys $\Rightarrow g$ succeeds with

2^{-126} . Still very small.

1997 Kelsey–Schneier–Wagner:

Fancier relationship between k, k'

has chance 2^{-11} of producing

a particular output equation.

No evidence in literature that

this helps brute-force attack,

or otherwise affects PRP security.

No challenge to security analysis

of TEA-CTR-XCBC-MAC.

But advertised as

“related-key cryptanalysis”

and claimed to justify

recommendations for designers

regarding key scheduling.

Some wa

about ci

hash-fun

Take up

“Selecte

Includes

Read att

especiall

Try to b

e.g., find

Reasona

2000 Sch

in block-

(b)
 $(k'[2], k'[3]) =$
 $(2^{31}, k[2], k[3]).$

distinguish
 ret key k , from
 ermutation.

:
 f TEA_g
 some outputs.

succeeds with
 ll very small.

1997 Kelsey–Schneier–Wagner:
 Fancier relationship between k, k'
 has chance 2^{-11} of producing
 a particular output equation.

No evidence in literature that
 this helps brute-force attack,
 or otherwise affects PRP security.
 No challenge to security analysis
 of TEA-CTR-XCBC-MAC.

But advertised as
 “related-key cryptanalysis”
 and claimed to justify
 recommendations for designers
 regarding key scheduling.

Some ways to learn
 about cipher attac
 hash-function atta
 Take upcoming co
 “Selected areas in
 Includes symmetric
 Read attack paper
 especially from FS
 Try to break ciphe
 e.g., find attacks o
 Reasonable startin
 2000 Schneier “Se
 in block-cipher cry

1997 Kelsey–Schneier–Wagner:
Fancier relationship between k, k'
has chance 2^{-11} of producing
a particular output equation.

No evidence in literature that
this helps brute-force attack,
or otherwise affects PRP security.
No challenge to security analysis
of TEA-CTR-XCBC-MAC.

But advertised as
“related-key cryptanalysis”
and claimed to justify
recommendations for designers
regarding key scheduling.

Some ways to learn more
about cipher attacks,
hash-function attacks, etc.:

Take upcoming course
“Selected areas in cryptology”
Includes symmetric attacks.

Read attack papers,
especially from FSE conference
Try to break ciphers yourself
e.g., find attacks on FEAL.

Reasonable starting point:
2000 Schneier “Self-study course”
in block-cipher cryptanalysis

1997 Kelsey–Schneier–Wagner:
Fancier relationship between k, k'
has chance 2^{-11} of producing
a particular output equation.

No evidence in literature that
this helps brute-force attack,
or otherwise affects PRP security.
No challenge to security analysis
of TEA-CTR-XCBC-MAC.

But advertised as
“related-key cryptanalysis”
and claimed to justify
recommendations for designers
regarding key scheduling.

Some ways to learn more
about cipher attacks,
hash-function attacks, etc.:

Take upcoming course
“Selected areas in cryptology” .
Includes symmetric attacks.

Read attack papers,
especially from FSE conference.
Try to break ciphers yourself:
e.g., find attacks on FEAL.

Reasonable starting point:
2000 Schneier “Self-study course
in block-cipher cryptanalysis” .

elsey–Schneier–Wagner:
 relationship between k, k'
 chance 2^{-11} of producing
 ular output equation.
 ence in literature that
 s brute-force attack,
 wise affects PRP security.
 enge to security analysis
 CTR-XCBC-MAC.
 ertised as
 -key cryptanalysis”
 med to justify
 endations for designers
 g key scheduling.

Some ways to learn more
 about cipher attacks,
 hash-function attacks, etc.:

Take upcoming course
 “Selected areas in cryptology” .
 Includes symmetric attacks.

Read attack papers,
 especially from FSE conference.

Try to break ciphers yourself:
 e.g., find attacks on FEAL.

Reasonable starting point:
 2000 Schneier “Self-study course
 in block-cipher cryptanalysis” .

Some ci
 1973, an
 U.S. Nat
 Standard
 for a Da

Schneier–Wagner:
 relationship between k , k'
 of producing
 that equation.
 literature that
 force attack,
 PRP security.
 security analysis
 CBC-MAC.
 “analysis”
 justify
 for designers
 scheduling.

Some ways to learn more
 about cipher attacks,
 hash-function attacks, etc.:
 Take upcoming course
 “Selected areas in cryptology” .
 Includes symmetric attacks.
 Read attack papers,
 especially from FSE conference.
 Try to break ciphers yourself:
 e.g., find attacks on FEAL.
 Reasonable starting point:
 2000 Schneier “Self-study course
 in block-cipher cryptanalysis” .

Some cipher history
 1973, and again in
 U.S. National Bureau
 Standards solicits
 for a Data Encryption

Some ways to learn more about cipher attacks, hash-function attacks, etc.:

Take upcoming course “Selected areas in cryptology” . Includes symmetric attacks.

Read attack papers, especially from FSE conference.

Try to break ciphers yourself: e.g., find attacks on FEAL.

Reasonable starting point: 2000 Schneier “Self-study course in block-cipher cryptanalysis” .

Some cipher history

1973, and again in 1974: U.S. National Bureau of Standards solicits proposals for a Data Encryption Standard

Some ways to learn more about cipher attacks, hash-function attacks, etc.:

Take upcoming course “Selected areas in cryptology”. Includes symmetric attacks.

Read attack papers, especially from FSE conference.

Try to break ciphers yourself: e.g., find attacks on FEAL.

Reasonable starting point: 2000 Schneier “Self-study course in block-cipher cryptanalysis”.

Some cipher history

1973, and again in 1974:
U.S. National Bureau of Standards solicits proposals for a Data Encryption Standard.

Some ways to learn more about cipher attacks, hash-function attacks, etc.:

Take upcoming course “Selected areas in cryptology”. Includes symmetric attacks.

Read attack papers, especially from FSE conference.

Try to break ciphers yourself: e.g., find attacks on FEAL.

Reasonable starting point: 2000 Schneier “Self-study course in block-cipher cryptanalysis”.

Some cipher history

1973, and again in 1974: U.S. National Bureau of Standards solicits proposals for a Data Encryption Standard.

1975: NBS publishes IBM DES proposal. 64-bit block, 56-bit key.

Some ways to learn more about cipher attacks, hash-function attacks, etc.:

Take upcoming course “Selected areas in cryptology”. Includes symmetric attacks.

Read attack papers, especially from FSE conference.

Try to break ciphers yourself: e.g., find attacks on FEAL.

Reasonable starting point: 2000 Schneier “Self-study course in block-cipher cryptanalysis”.

Some cipher history

1973, and again in 1974: U.S. National Bureau of Standards solicits proposals for a Data Encryption Standard.

1975: NBS publishes IBM DES proposal. 64-bit block, 56-bit key.

1976: NSA [meets Diffie and Hellman](#) to discuss criticism. Claims “somewhere over \$400,000,000” to break a DES key; “I don’t think you can tell any Congressman what’s going to be secure 25 years from now.”

ways to learn more
 cipher attacks,
 chosen plaintext attacks, etc.:
 coming course
 "new and interesting areas in cryptology".
 symmetric attacks.
 attack papers,
 from FSE conference.
 break ciphers yourself:
 chosen plaintext attacks on FEAL.
 a good starting point:
 Schneier "Self-study course
 in chosen-plaintext cryptanalysis".

Some cipher history

1973, and again in 1974:
 U.S. National Bureau of
 Standards solicits proposals
 for a Data Encryption Standard.
 1975: NBS publishes IBM DES
 proposal. 64-bit block, 56-bit key.
 1976: NSA meets Diffie and
 Hellman to discuss criticism.
 Claims "somewhere over
 \$400,000,000" to break a DES
 key; "I don't think you can tell
 any Congressman what's going to
 be secure 25 years from now."

1977: D
 1977: D
 publish o
 \$200000
 hundred.

Some cipher history

1973, and again in 1974:

U.S. National Bureau of Standards solicits proposals for a Data Encryption Standard.

1975: NBS publishes IBM DES proposal. 64-bit block, 56-bit key.

1976: NSA [meets Diffie and Hellman](#) to discuss criticism.

Claims “somewhere over \$400,000,000” to break a DES key; “I don’t think you can tell any Congressman what’s going to be secure 25 years from now.”

1977: DES is stan

1977: Diffie and H
publish detailed de
\$20000000 machin
hundreds of DES I

Some cipher history

1973, and again in 1974:
U.S. National Bureau of
Standards solicits proposals
for a Data Encryption Standard.

1975: NBS publishes IBM DES
proposal. 64-bit block, 56-bit key.

1976: NSA [meets Diffie and
Hellman](#) to discuss criticism.

Claims “somewhere over
\$400,000,000” to break a DES
key; “I don’t think you can tell
any Congressman what’s going to
be secure 25 years from now.”

1977: DES is standardized.

1977: Diffie and Hellman
publish detailed design of
\$20000000 machine to break
hundreds of DES keys per year.

Some cipher history

1973, and again in 1974:
U.S. National Bureau of
Standards solicits proposals
for a Data Encryption Standard.

1975: NBS publishes IBM DES
proposal. 64-bit block, 56-bit key.

1976: NSA [meets Diffie and
Hellman](#) to discuss criticism.

Claims “somewhere over
\$400,000,000” to break a DES
key; “I don’t think you can tell
any Congressman what’s going to
be secure 25 years from now.”

1977: DES is standardized.

1977: Diffie and Hellman
publish detailed design of
\$20000000 machine to break
hundreds of DES keys per year.

Some cipher history

1973, and again in 1974:
U.S. National Bureau of Standards solicits proposals for a Data Encryption Standard.

1975: NBS publishes IBM DES proposal. 64-bit block, 56-bit key.

1976: NSA [meets Diffie and Hellman](#) to discuss criticism.

Claims “somewhere over \$400,000,000” to break a DES key; “I don’t think you can tell any Congressman what’s going to be secure 25 years from now.”

1977: DES is standardized.

1977: Diffie and Hellman publish detailed design of \$20000000 machine to break hundreds of DES keys per year.

1978: Congressional investigation into NSA influence concludes “NSA convinced IBM that a reduced key size was sufficient” .

Some cipher history

1973, and again in 1974:
U.S. National Bureau of
Standards solicits proposals
for a Data Encryption Standard.

1975: NBS publishes IBM DES
proposal. 64-bit block, 56-bit key.

1976: NSA [meets Diffie and
Hellman](#) to discuss criticism.

Claims “somewhere over
\$400,000,000” to break a DES
key; “I don’t think you can tell
any Congressman what’s going to
be secure 25 years from now.”

1977: DES is standardized.

1977: Diffie and Hellman
publish detailed design of
\$20000000 machine to break
hundreds of DES keys per year.

1978: Congressional investigation
into NSA influence concludes
“NSA convinced IBM that a
reduced key size was sufficient” .

1983, 1988, 1993: Government
reaffirms DES standard.

Some cipher history

1973, and again in 1974:
U.S. National Bureau of Standards solicits proposals for a Data Encryption Standard.

1975: NBS publishes IBM DES proposal. 64-bit block, 56-bit key.

1976: NSA [meets Diffie and Hellman](#) to discuss criticism.

Claims “somewhere over \$400,000,000” to break a DES key; “I don’t think you can tell any Congressman what’s going to be secure 25 years from now.”

1977: DES is standardized.

1977: Diffie and Hellman publish detailed design of \$20000000 machine to break hundreds of DES keys per year.

1978: Congressional investigation into NSA influence concludes “NSA convinced IBM that a reduced key size was sufficient” .

1983, 1988, 1993: Government reaffirms DES standard.

Researchers publish new cipher proposals and security analysis.

Cipher history

and again in 1974:

National Bureau of

Standards solicits proposals

for a Data Encryption Standard.

IBM publishes IBM DES

as a 64-bit block, 56-bit key.

NSA meets Diffie and

to discuss criticism.

“somewhere over

10,000” to break a DES

“I don’t think you can tell

Congressman what’s going to

happen in 25 years from now.”

1977: DES is standardized.

1977: Diffie and Hellman publish detailed design of \$200,000,000 machine to break hundreds of DES keys per year.

1978: Congressional investigation into NSA influence concludes “NSA convinced IBM that a reduced key size was sufficient”.

1983, 1988, 1993: Government reaffirms DES standard.

Researchers publish new cipher proposals and security analysis.

1997: U

of Stand

(NIST, f

for propo

Encryption

block, 12

ry
 n 1974:
 eau of
 proposals
 tion Standard.
 hes IBM DES
 lock, 56-bit key.
 Diffie and
 s criticism.
 re over
 break a DES
 k you can tell
 what's going to
 from now."

1977: DES is standardized.

1977: Diffie and Hellman
 publish detailed design of
 \$20000000 machine to break
 hundreds of DES keys per year.

1978: Congressional investigation
 into NSA influence concludes
 "NSA convinced IBM that a
 reduced key size was sufficient".

1983, 1988, 1993: Government
 reaffirms DES standard.

Researchers publish new cipher
 proposals and security analysis.

1997: U.S. Nation
 of Standards and
 (NIST, formerly N
 for proposals for A
 Encryption Stand
 block, 128/192/25

1977: DES is standardized.

1977: Diffie and Hellman publish detailed design of \$20000000 machine to break hundreds of DES keys per year.

1978: Congressional investigation into NSA influence concludes “NSA convinced IBM that a reduced key size was sufficient” .

1983, 1988, 1993: Government reaffirms DES standard.

Researchers publish new cipher proposals and security analysis.

1997: U.S. National Institute of Standards and Technology (NIST, formerly NBS) calls for proposals for Advanced Encryption Standard. 128-bit block, 128/192/256-bit key.

1977: DES is standardized.

1977: Diffie and Hellman publish detailed design of \$20000000 machine to break hundreds of DES keys per year.

1978: Congressional investigation into NSA influence concludes “NSA convinced IBM that a reduced key size was sufficient” .

1983, 1988, 1993: Government reaffirms DES standard.

Researchers publish new cipher proposals and security analysis.

1997: U.S. National Institute of Standards and Technology (NIST, formerly NBS) calls for proposals for Advanced Encryption Standard. 128-bit block, 128/192/256-bit key.

1977: DES is standardized.

1977: Diffie and Hellman publish detailed design of \$20000000 machine to break hundreds of DES keys per year.

1978: Congressional investigation into NSA influence concludes “NSA convinced IBM that a reduced key size was sufficient” .

1983, 1988, 1993: Government reaffirms DES standard.

Researchers publish new cipher proposals and security analysis.

1997: U.S. National Institute of Standards and Technology (NIST, formerly NBS) calls for proposals for Advanced Encryption Standard. 128-bit block, 128/192/256-bit key.

1998: 15 AES proposals.

1977: DES is standardized.

1977: Diffie and Hellman publish detailed design of \$20000000 machine to break hundreds of DES keys per year.

1978: Congressional investigation into NSA influence concludes “NSA convinced IBM that a reduced key size was sufficient” .

1983, 1988, 1993: Government reaffirms DES standard.

Researchers publish new cipher proposals and security analysis.

1997: U.S. National Institute of Standards and Technology (NIST, formerly NBS) calls for proposals for Advanced Encryption Standard. 128-bit block, 128/192/256-bit key.

1998: 15 AES proposals.

1998: EFF builds “Deep Crack” for under \$250000 to break hundreds of DES keys per year.

1977: DES is standardized.

1977: Diffie and Hellman publish detailed design of \$20000000 machine to break hundreds of DES keys per year.

1978: Congressional investigation into NSA influence concludes “NSA convinced IBM that a reduced key size was sufficient” .

1983, 1988, 1993: Government reaffirms DES standard.

Researchers publish new cipher proposals and security analysis.

1997: U.S. National Institute of Standards and Technology (NIST, formerly NBS) calls for proposals for Advanced Encryption Standard. 128-bit block, 128/192/256-bit key.

1998: 15 AES proposals.

1998: EFF builds “Deep Crack” for under \$250000 to break hundreds of DES keys per year.

1999: NIST selects five AES finalists: MARS, RC6, Rijndael, Serpent, Twofish.

DES is standardized.

Diffie and Hellman
detailed design of
1000 machine to break
1000s of DES keys per year.

Congressional investigation
A influence concludes
convinced IBM that a
key size was sufficient”.

1988, 1993: Government
DES standard.

Others publish new cipher
s and security analysis.

1997: U.S. National Institute
of Standards and Technology
(NIST, formerly NBS) calls
for proposals for Advanced
Encryption Standard. 128-bit
block, 128/192/256-bit key.

1998: 15 AES proposals.

1998: EFF builds “Deep Crack”
for under \$250000 to break
hundreds of DES keys per year.

1999: NIST selects five
AES finalists: MARS, RC6,
Rijndael, Serpent, Twofish.

2000: N
selects F
“Security
factor in

standardized.

Hellman

design of

me to break

keys per year.

nal investigation

e concludes

BM that a

was sufficient” .

Government

ndard.

h new cipher

urity analysis.

1997: U.S. National Institute of Standards and Technology (NIST, formerly NBS) calls for proposals for Advanced Encryption Standard. 128-bit block, 128/192/256-bit key.

1998: 15 AES proposals.

1998: EFF builds “Deep Crack” for under \$250000 to break hundreds of DES keys per year.

1999: NIST selects five AES finalists: MARS, RC6, Rijndael, Serpent, Twofish.

2000: NIST, advises selects Rijndael as

“Security was the factor in the evalu

1997: U.S. National Institute of Standards and Technology (NIST, formerly NBS) calls for proposals for Advanced Encryption Standard. 128-bit block, 128/192/256-bit key.

1998: 15 AES proposals.

1998: EFF builds “Deep Crack” for under \$250000 to break hundreds of DES keys per year.

1999: NIST selects five AES finalists: MARS, RC6, Rijndael, Serpent, Twofish.

2000: NIST, advised by NSA selects Rijndael as AES.

“Security was the most important factor in the evaluation” —R

1997: U.S. National Institute of Standards and Technology (NIST, formerly NBS) calls for proposals for Advanced Encryption Standard. 128-bit block, 128/192/256-bit key.

1998: 15 AES proposals.

1998: EFF builds “Deep Crack” for under \$250000 to break hundreds of DES keys per year.

1999: NIST selects five AES finalists: MARS, RC6, Rijndael, Serpent, Twofish.

2000: NIST, advised by NSA, selects Rijndael as AES.

“Security was the most important factor in the evaluation” —Really?

1997: U.S. National Institute of Standards and Technology (NIST, formerly NBS) calls for proposals for Advanced Encryption Standard. 128-bit block, 128/192/256-bit key.

1998: 15 AES proposals.

1998: EFF builds “Deep Crack” for under \$250000 to break hundreds of DES keys per year.

1999: NIST selects five AES finalists: MARS, RC6, Rijndael, Serpent, Twofish.

2000: NIST, advised by NSA, selects Rijndael as AES.

“Security was the most important factor in the evaluation” —Really?

“Rijndael appears to offer an *adequate* security margin. . . .

Serpent appears to offer a *high* security margin.”

1997: U.S. National Institute of Standards and Technology (NIST, formerly NBS) calls for proposals for Advanced Encryption Standard. 128-bit block, 128/192/256-bit key.

1998: 15 AES proposals.

1998: EFF builds “Deep Crack” for under \$250000 to break hundreds of DES keys per year.

1999: NIST selects five AES finalists: MARS, RC6, Rijndael, Serpent, Twofish.

2000: NIST, advised by NSA, selects Rijndael as AES.

“Security was the most important factor in the evaluation” —Really?

“Rijndael appears to offer an *adequate* security margin. . . .

Serpent appears to offer a *high* security margin.”

2004–2008: eSTREAM competition for stream ciphers.

1997: U.S. National Institute of Standards and Technology (NIST, formerly NBS) calls for proposals for Advanced Encryption Standard. 128-bit block, 128/192/256-bit key.

1998: 15 AES proposals.

1998: EFF builds “Deep Crack” for under \$250000 to break hundreds of DES keys per year.

1999: NIST selects five AES finalists: MARS, RC6, Rijndael, Serpent, Twofish.

2000: NIST, advised by NSA, selects Rijndael as AES.

“Security was the most important factor in the evaluation” —Really?

“Rijndael appears to offer an *adequate* security margin. . . .

Serpent appears to offer a *high* security margin.”

2004–2008: eSTREAM competition for stream ciphers.

2007–2012: SHA-3 competition.

1997: U.S. National Institute of Standards and Technology (NIST, formerly NBS) calls for proposals for Advanced Encryption Standard. 128-bit block, 128/192/256-bit key.

1998: 15 AES proposals.

1998: EFF builds “Deep Crack” for under \$250000 to break hundreds of DES keys per year.

1999: NIST selects five AES finalists: MARS, RC6, Rijndael, Serpent, Twofish.

2000: NIST, advised by NSA, selects Rijndael as AES.

“Security was the most important factor in the evaluation” —Really?

“Rijndael appears to offer an *adequate* security margin. . . .

Serpent appears to offer a *high* security margin.”

2004–2008: eSTREAM competition for stream ciphers.

2007–2012: SHA-3 competition.

2013–now: CAESAR competition.

U.S. National Institute
Standards and Technology
(formerly NBS) calls
Proposals for Advanced
Encryption Standard. 128-bit
and 192-bit/256-bit key.

5 AES proposals.

EFF builds “Deep Crack”
for \$250000 to break
keys of DES keys per year.

NIST selects five
finalists: MARS, RC6,
Serpent, Twofish.

2000: NIST, advised by NSA,
selects Rijndael as AES.

“Security was the most important
factor in the evaluation”—Really?

“Rijndael appears to offer an
adequate security margin. . . .

Serpent appears to offer a
high security margin.”

2004–2008: eSTREAM
competition for stream ciphers.

2007–2012: SHA-3 competition.

2013–now: CAESAR competition.

Main op
add round
apply su
 $x \mapsto x^{25}$
to each
linearly r

al Institute
Technology

(BS) calls
Advanced
ard. 128-bit
56-bit key.

posals.

“Deep Crack”
to break
keys per year.

s five
RS, RC6,
Twofish.

2000: NIST, advised by NSA,
selects Rijndael as AES.

“Security was the most important
factor in the evaluation” —Really?

“Rijndael appears to offer an
adequate security margin. . . .

Serpent appears to offer a
high security margin.”

2004–2008: eSTREAM
competition for stream ciphers.

2007–2012: SHA-3 competition.

2013–now: CAESAR competition.

Main operations in
add round key to
apply **substitution**
 $x \mapsto x^{254}$ in \mathbf{F}_{256}
to each byte in block
linearly mix bits across

2000: NIST, advised by NSA,
selects Rijndael as AES.

“Security was the most important
factor in the evaluation” —Really?

“Rijndael appears to offer an
adequate security margin. . . .

Serpent appears to offer a
high security margin.”

2004–2008: eSTREAM
competition for stream ciphers.

2007–2012: SHA-3 competition.

2013–now: CAESAR competition.

Main operations in AES:
add round key to block;

apply **substitution box**

$x \mapsto x^{254}$ in \mathbf{F}_{256}

to each byte in block;

linearly mix bits across block

2000: NIST, advised by NSA, selects Rijndael as AES.

“Security was the most important factor in the evaluation” —Really?

“Rijndael appears to offer an *adequate* security margin. . . .

Serpent appears to offer a *high* security margin.”

2004–2008: eSTREAM competition for stream ciphers.

2007–2012: SHA-3 competition.

2013–now: CAESAR competition.

Main operations in AES:
 add round key to block;
 apply **substitution box**
 $x \mapsto x^{254}$ in \mathbf{F}_{256}
 to each byte in block;
 linearly mix bits across block.

2000: NIST, advised by NSA, selects Rijndael as AES.

“Security was the most important factor in the evaluation” —Really?

“Rijndael appears to offer an *adequate* security margin. . . .

Serpent appears to offer a *high* security margin.”

2004–2008: eSTREAM competition for stream ciphers.

2007–2012: SHA-3 competition.

2013–now: CAESAR competition.

Main operations in AES:

add round key to block;

apply **substitution box**

$x \mapsto x^{254}$ in \mathbf{F}_{256}

to each byte in block;

linearly mix bits across block.

Extensive security analysis.

No serious threats to AES-256

multi-target SPRP security

(which implies PRP security),

even in a post-quantum world.

2000: NIST, advised by NSA, selects Rijndael as AES.

“Security was the most important factor in the evaluation” —Really?

“Rijndael appears to offer an *adequate* security margin. . . .

Serpent appears to offer a *high* security margin.”

2004–2008: eSTREAM competition for stream ciphers.

2007–2012: SHA-3 competition.

2013–now: CAESAR competition.

Main operations in AES:

add round key to block;

apply **substitution box**

$x \mapsto x^{254}$ in \mathbf{F}_{256}

to each byte in block;

linearly mix bits across block.

Extensive security analysis.

No serious threats to AES-256

multi-target SPRP security

(which implies PRP security),

even in a post-quantum world.

So why isn't AES-256 the end

of the symmetric-crypto story?

IST, advised by NSA,
Rijndael as AES.

“... was the most important
the evaluation” —Really?

... appears to offer an
... security margin.

... appears to offer a
... security margin.”

2008: eSTREAM

... tion for stream ciphers.

2012: SHA-3 competition.

... w: CAESAR competition.

Main operations in AES:
add round key to block;
apply **substitution box**

$$x \mapsto x^{254} \text{ in } \mathbf{F}_{256}$$

to each byte in block;
linearly mix bits across block.

Extensive security analysis.

No serious threats to AES-256
multi-target SPRP security
(which implies PRP security),
even in a post-quantum world.

So why isn't AES-256 the end
of the symmetric-crypto story?

The latest ne
on the Intern

Speedin
HTTPS
Android

April 24, 20

Posted by El

Earlier this
Chrome th
GCM on de
acceleratio

devices su

This impro
saving bat
spent encr

To make th

Ben Laurie

-- ChaCha

used by NSA,
AES.

most important
ation” —Really?

to offer an
margin. . . .

to offer a
gin.”

EAM
ream ciphers.

3 competition.

AR competition.

Main operations in AES:

add round key to block;

apply **substitution box**

$x \mapsto x^{254}$ in \mathbf{F}_{256}

to each byte in block;

linearly mix bits across block.

Extensive security analysis.

No serious threats to AES-256

multi-target SPRP security

(which implies PRP security),

even in a post-quantum world.

So why isn't AES-256 the end

of the symmetric-crypto story?



The latest news and insights from Google
on the Internet

Speeding up and strengthening
HTTPS connections for
Android

April 24, 2014

Posted by Elie Bursztein, Anti-Abuse

Earlier this year, we deployed
Chrome that operates three times
GCM on devices that don't have
acceleration, including most Android
devices such as Google Glass.
This improves user experience
saving battery life by cutting costs
spent encrypting and decrypting

To make this happen, Adam Langley,
Ben Laurie and I began implementing
— ChaCha 20 for symmetric encryption

Main operations in AES:

add round key to block;

apply **substitution box**

$x \mapsto x^{254}$ in \mathbf{F}_{256}

to each byte in block;

linearly mix bits across block.

Extensive security analysis.

No serious threats to AES-256

multi-target SPRP security

(which implies PRP security),

even in a post-quantum world.

So why isn't AES-256 the end

of the symmetric-crypto story?



The latest news and insights from Google on security and on the Internet

Speeding up and strengthening HTTPS connections for Chrome on Android

April 24, 2014

Posted by Elie Bursztein, Anti-Abuse Research Lead

Earlier this year, we deployed a new TLS cipher suite for Chrome that operates three times faster than AES-GCM on devices that don't have AES hardware acceleration, including most Android phones, wearables, and devices such as Google Glass and older computers. This improves user experience, reducing latency and saving battery life by cutting down the amount of time spent encrypting and decrypting data.

To make this happen, Adam Langley, Wan-Teh CHEN, Ben Laurie and I began implementing new algorithms -- ChaCha 20 for symmetric encryption and Poly1305 for authentication.

Main operations in AES:

add round key to block;

apply **substitution box**

$$x \mapsto x^{254} \text{ in } \mathbf{F}_{256}$$

to each byte in block;

linearly mix bits across block.

Extensive security analysis.

No serious threats to AES-256

multi-target SPRP security

(which implies PRP security),

even in a post-quantum world.

So why isn't AES-256 the end

of the symmetric-crypto story?

The screenshot shows a browser window with the URL <https://security.googleblog.com>. The page content includes a header with the text "The latest news and insights from Google on security and safety on the Internet". The main article title is "Speeding up and strengthening HTTPS connections for Chrome on Android", dated "April 24, 2014", and posted by "Elie Bursztein, Anti-Abuse Research Lead". The article text begins with "Earlier this year, we deployed a new TLS cipher suite in Chrome that operates three times faster than AES-GCM on devices that don't have AES hardware acceleration, including most Android phones, wearable devices such as Google Glass and older computers. This improves user experience, reducing latency and saving battery life by cutting down the amount of time spent encrypting and decrypting data." The article concludes with "To make this happen, Adam Langley, Wan-Teh Chang, Ben Laurie and I began implementing new algorithms – ChaCha 20 for symmetric encryption and Poly1305".

erations in AES:

nd key to block;

Substitution box

4 in \mathbf{F}_{256}

byte in block;

mix bits across block.

e security analysis.

us threats to AES-256

rget SPRP security

implies PRP security),

a post-quantum world.

isn't AES-256 the end

ymmetric-crypto story?

The screenshot shows a web browser window with the address bar displaying "https://security.googleblog.c". The page content includes a sub-header "The latest news and insights from Google on security and safety on the Internet", a main title "Speeding up and strengthening HTTPS connections for Chrome on Android", a date "April 24, 2014", and a byline "Posted by Elie Bursztein, Anti-Abuse Research Lead". The main text discusses the deployment of a new TLS cipher suite in Chrome for devices without AES hardware acceleration, mentioning improvements in user experience and battery life. It also lists the team members involved: Adam Langley, Wan-Teh Chang, Ben Laurie, and the author, Elie Bursztein.

The latest news and insights from Google on security and safety on the Internet

Speeding up and strengthening HTTPS connections for Chrome on Android

April 24, 2014

Posted by Elie Bursztein, Anti-Abuse Research Lead

Earlier this year, we deployed a new TLS cipher suite in Chrome that operates three times faster than AES-GCM on devices that don't have AES hardware acceleration, including most Android phones, wearable devices such as Google Glass and older computers. This improves user experience, reducing latency and saving battery life by cutting down the amount of time spent encrypting and decrypting data.

To make this happen, Adam Langley, Wan-Teh Chang, Ben Laurie and I began implementing new algorithms -- ChaCha 20 for symmetric encryption and Poly1305

Date:

Message

[[Download](#)

From: Er

Hi all,

(Please
it to be

It was o
encrypti
storage
"Android
these de
have to
Cryptogr

As we ex
challeng
the very
suitable
Speck, i
has a la

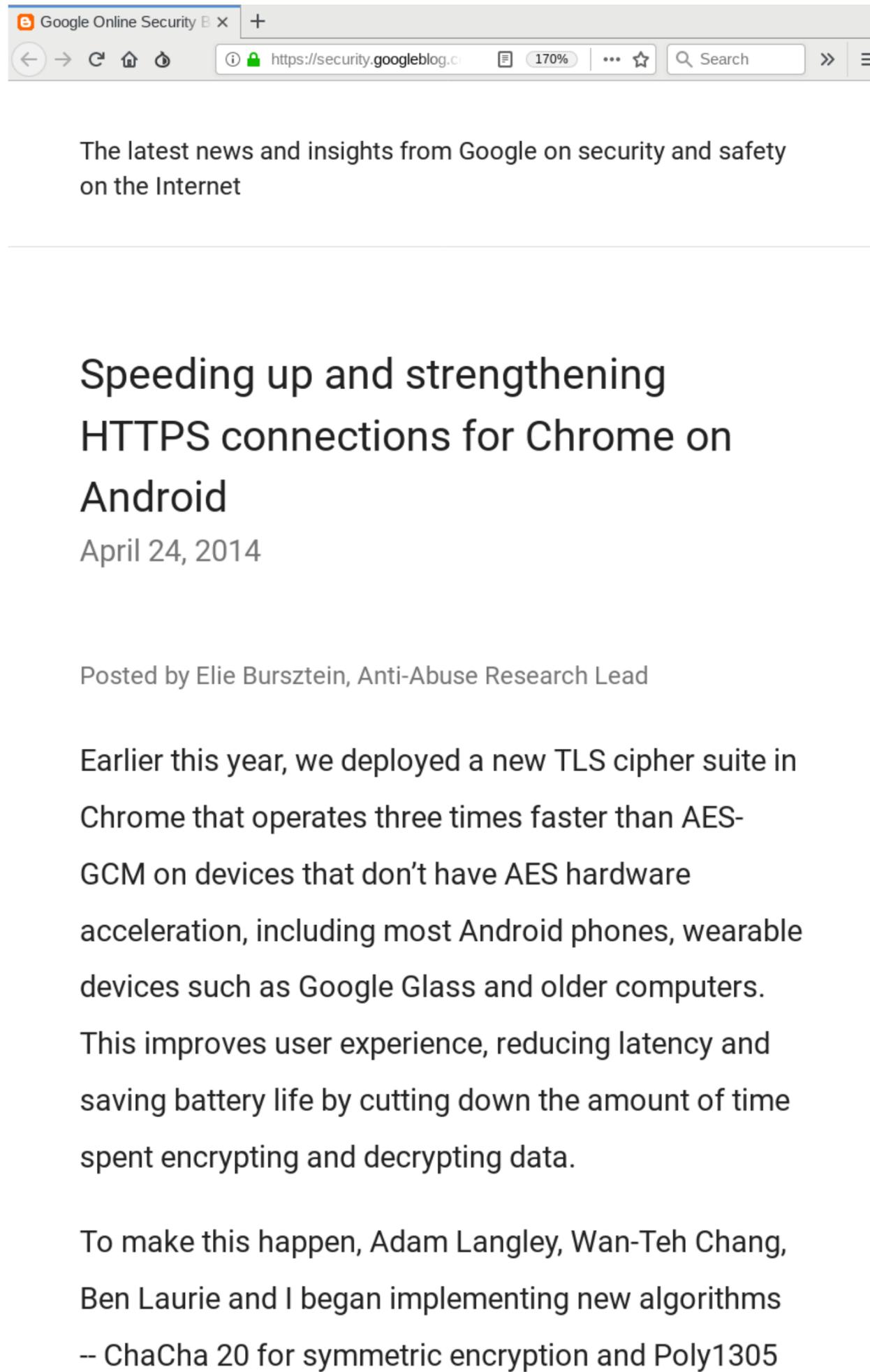
Therefor
encrypti
ChaCha s
naner he

36

n AES:
 block;
 n box

ock;
 cross block.

analysis.
 to AES-256
 security
 P security),
 quantum world.
 256 the end
 crypto story?



37

Date: [201](#)
 Message-ID: [201](#)
[\[Download message\]](#)

From: Eric Biggers

Hi all,

(Please note that it to be merged qu

It was officially encryption [\[1\]](#). W storage encryption "Android Go" device these devices stil have to use older Cryptography Exten

As we explained in challenging proble the very strict pe suitable for pract Speck, in this day has a large politi

Therefore, we (wel encryption mode, H ChaCha stream ciph naper here: <https://>

36

The latest news and insights from Google on security and safety on the Internet

Speeding up and strengthening HTTPS connections for Chrome on Android

April 24, 2014

Posted by Elie Bursztein, Anti-Abuse Research Lead

Earlier this year, we deployed a new TLS cipher suite in Chrome that operates three times faster than AES-GCM on devices that don't have AES hardware acceleration, including most Android phones, wearable devices such as Google Glass and older computers. This improves user experience, reducing latency and saving battery life by cutting down the amount of time spent encrypting and decrypting data.

To make this happen, Adam Langley, Wan-Teh Chang, Ben Laurie and I began implementing new algorithms -- ChaCha 20 for symmetric encryption and Poly1305

37

Date: [2018-08-06 2](#)
 Message-ID: [201808062233](#)
[\[Download message RAW\]](#)

From: Eric Biggers <ebiggers

Hi all,

(Please note that this patch it to be merged quite yet!)

It was officially decided to encryption [\[1\]](#). We've been storage encryption to entry- "Android Go" devices sold in these devices still ship with have to use older CPUs like Cryptography Extensions, mak

As we explained in detail ea challenging problem due to t the very strict performance suitable for practical use i Speck, in this day and age t has a large political elemen

Therefore, we (well, Paul Cr encryption mode, HPolyC. In ChaCha stream cipher for dis paper here: <https://eprint.i>

Google Online Security Blog

https://security.googleblog.c 170% Search

The latest news and insights from Google on security and safety on the Internet

Speeding up and strengthening HTTPS connections for Chrome on Android

April 24, 2014

Posted by Elie Bursztein, Anti-Abuse Research Lead

Earlier this year, we deployed a new TLS cipher suite in Chrome that operates three times faster than AES-GCM on devices that don't have AES hardware acceleration, including most Android phones, wearable devices such as Google Glass and older computers. This improves user experience, reducing latency and saving battery life by cutting down the amount of time spent encrypting and decrypting data.

To make this happen, Adam Langley, Wan-Teh Chang, Ben Laurie and I began implementing new algorithms – ChaCha 20 for symmetric encryption and Poly1305

Date: [2018-08-06 22:32:51](#)
 Message-ID: [20180806223300.11389](#)
[\[Download message RAW\]](#)

From: Eric Biggers <ebiggers@google.com>

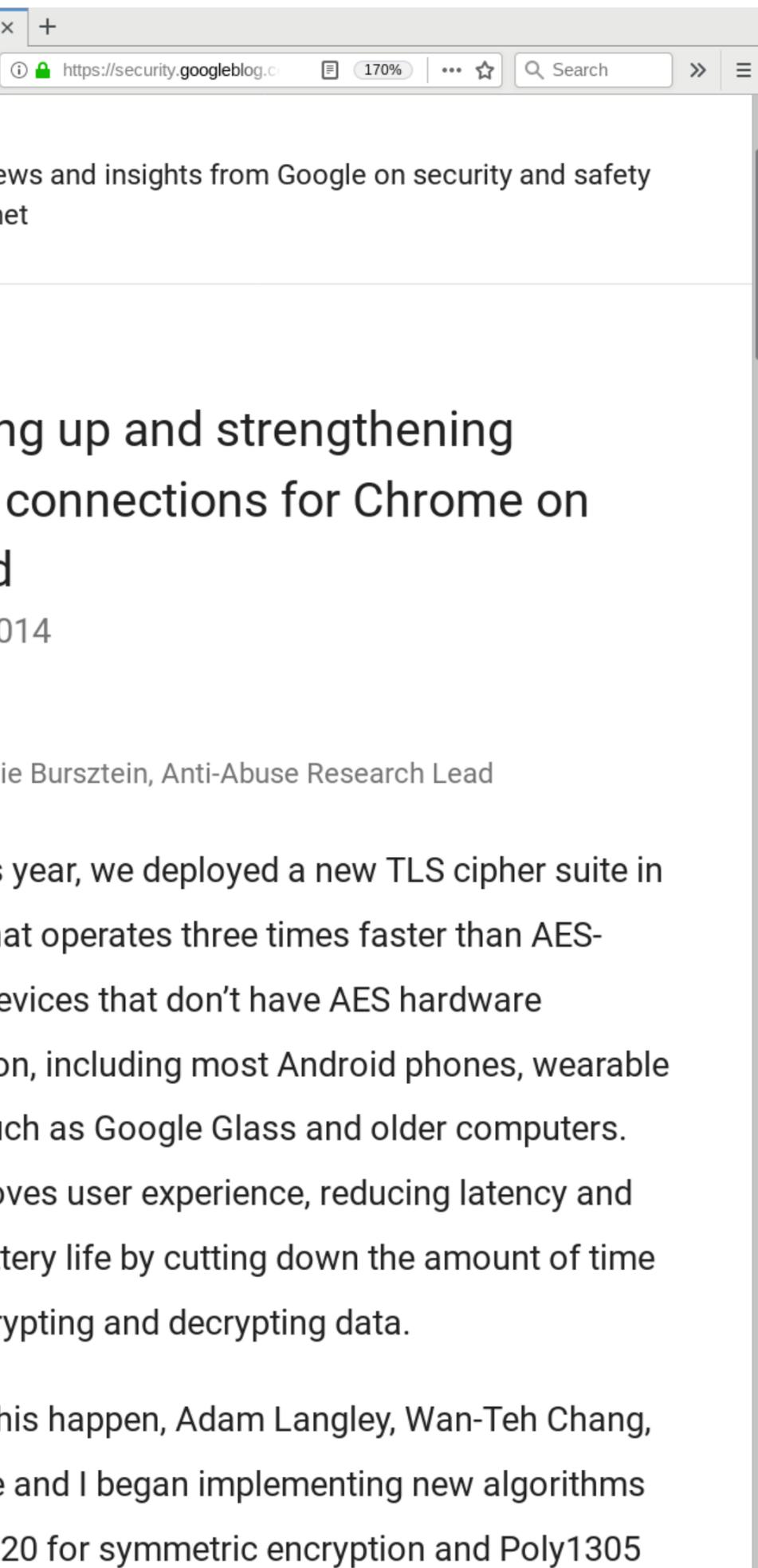
Hi all,

(Please note that this patchset is a t
 it to be merged quite yet!)

It was officially decided to **not** allow
 encryption [\[1\]](#). We've been working to
 storage encryption to entry-level Andr
 "Android Go" devices sold in developin
 these devices still ship with no encryp
 have to use older CPUs like ARM Cortex
 Cryptography Extensions, making AES-XT

As we explained in detail earlier, e.g
 challenging problem due to the lack of
 the very strict performance requiremen
 suitable for practical use in dm-crypt
 Speck, in this day and age the choice
 has a large political element, restrict

Therefore, we (well, Paul Crowley did
 encryption mode, HPolyC. In essence,
 ChaCha stream cipher for disk encrypti
 paper here: <https://eprint.iacr.org/20>



Date: [2018-08-06 22:32:51](#)
Message-ID: [20180806223300.113891-1-ebiggers](#)
[\[Download message RAW\]](#)

From: Eric Biggers <ebiggers@google.com>

Hi all,

(Please note that this patchset is a true RFC, i.e. it is not ready for
it to be merged quite yet!)

It was officially decided to **not** allow Android disk encryption [\[1\]](#). We've been working to find an alternative storage encryption to entry-level Android devices, including "Android Go" devices sold in developing countries, since these devices still ship with no encryption, since they have to use older CPUs like ARM Cortex-A7; and the lack of Cryptography Extensions, making AES-XTS much too slow.

As we explained in detail earlier, e.g. in [\[2\]](#), this is a challenging problem due to the lack of encryption acceleration, the very strict performance requirements, while still being suitable for practical use in dm-crypt and fscrypt. While Speck, in this day and age the choice of cryptographic algorithm has a large political element, restricting the options.

Therefore, we (well, Paul Crowley did the real work) chose an encryption mode, HPolyC. In essence, HPolyC makes use of the ChaCha stream cipher for disk encryption. HPolyC is described in a paper here: <https://eprint.iacr.org/2018/720.pdf>

Date: [2018-08-06 22:32:51](#)

Message-ID: [20180806223300.113891-1-ebiggers \(\) ke](#)

[\[Download message RAW\]](#)

From: Eric Biggers <ebiggers@google.com>

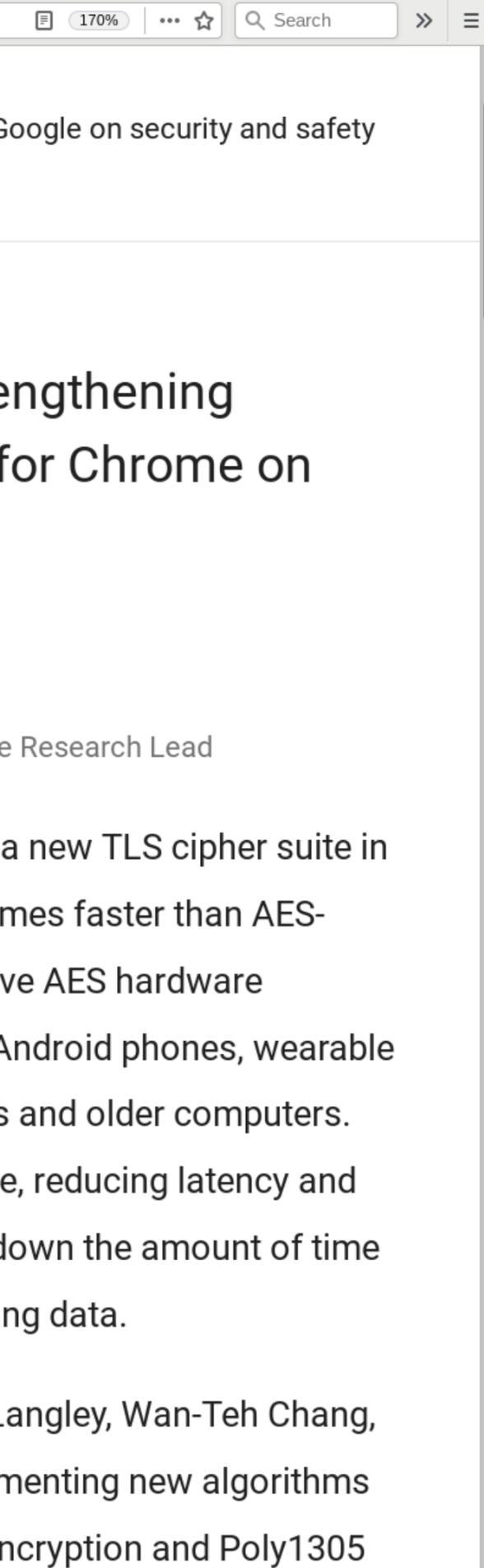
Hi all,

(Please note that this patchset is a true RFC, i.e. we're not asking for it to be merged quite yet!)

It was officially decided to **not** allow Android devices to use disk encryption [\[1\]](#). We've been working to find an alternative storage encryption to entry-level Android devices like the "Android Go" devices sold in developing countries. Unfortunately, these devices still ship with no encryption, since for cost reasons they have to use older CPUs like ARM Cortex-A7; and these CPUs lack ARMv8 Cryptography Extensions, making AES-XTS much too slow.

As we explained in detail earlier, e.g. in [\[2\]](#), this is a very challenging problem due to the lack of encryption algorithms that meet the very strict performance requirements, while still being suitable for practical use in dm-crypt and fscrypt. And as we've seen with Speck, in this day and age the choice of cryptographic primitives has a large political element, restricting the options even further.

Therefore, we (well, Paul Crowley did the real work) designed a new encryption mode, HPolyC. In essence, HPolyC makes it secure to use the ChaCha stream cipher for disk encryption. HPolyC is specified in a paper here: <https://eprint.iacr.org/2018/720.pdf> ("HPolyC: A New Encryption Mode for Disk Encryption")



Date: [2018-08-06 22:32:51](#)

Message-ID: [20180806223300.113891-1-ebiggers \(\) kernel ! o](#)

[\[Download message RAW\]](#)

From: Eric Biggers <ebiggers@google.com>

Hi all,

(Please note that this patchset is a true RFC, i.e. we're not ready for it to be merged quite yet!)

It was officially decided to **not** allow Android devices to use Speck encryption [\[1\]](#). We've been working to find an alternative way to bring storage encryption to entry-level Android devices like the inexpensive "Android Go" devices sold in developing countries. Unfortunately, of these devices still ship with no encryption, since for cost reasons they have to use older CPUs like ARM Cortex-A7; and these CPUs lack the ARMv8 Cryptography Extensions, making AES-XTS much too slow.

As we explained in detail earlier, e.g. in [\[2\]](#), this is a very challenging problem due to the lack of encryption algorithms that meet the very strict performance requirements, while still being secure and suitable for practical use in dm-crypt and fscrypt. And as we saw with Speck, in this day and age the choice of cryptographic primitives also has a large political element, restricting the options even further.

Therefore, we (well, Paul Crowley did the real work) designed a new encryption mode, HPolyC. In essence, HPolyC makes it secure to use the ChaCha stream cipher for disk encryption. HPolyC is specified by our paper here: <https://eprint.iacr.org/2018/720.pdf> ("HPolyC:

Date: [2018-08-06 22:32:51](#)

Message-ID: [20180806223300.113891-1-ebiggers \(\) kernel ! org](#)

[\[Download message RAW\]](#)

From: Eric Biggers <ebiggers@google.com>

Hi all,

(Please note that this patchset is a true RFC, i.e. we're not ready for it to be merged quite yet!)

It was officially decided to **not** allow Android devices to use Speck encryption [\[1\]](#). We've been working to find an alternative way to bring storage encryption to entry-level Android devices like the inexpensive "Android Go" devices sold in developing countries. Unfortunately, often these devices still ship with no encryption, since for cost reasons they have to use older CPUs like ARM Cortex-A7; and these CPUs lack the ARMv8 Cryptography Extensions, making AES-XTS much too slow.

As we explained in detail earlier, e.g. in [\[2\]](#), this is a very challenging problem due to the lack of encryption algorithms that meet the very strict performance requirements, while still being secure and suitable for practical use in dm-crypt and fscrypt. And as we saw with Speck, in this day and age the choice of cryptographic primitives also has a large political element, restricting the options even further.

Therefore, we (well, Paul Crowley did the real work) designed a new encryption mode, HPolyC. In essence, HPolyC makes it secure to use the ChaCha stream cipher for disk encryption. HPolyC is specified by our paper here: <https://eprint.iacr.org/2018/720.pdf> ("HPolyC:

Message-ID: 20180806223300.113891-1-ebiggers@kernel.org
[and message RAW]

Eric Biggers <ebiggers@google.com>

note that this patchset is a true RFC, i.e. we're not ready for
it to be merged quite yet!)

officially decided to *not* allow Android devices to use Speck
in [1]. We've been working to find an alternative way to bring
disk encryption to entry-level Android devices like the inexpensive
"Go" devices sold in developing countries. Unfortunately, often
these devices still ship with no encryption, since for cost reasons they
use older CPUs like ARM Cortex-A7; and these CPUs lack the ARMv8
Cryptographic Extensions, making AES-XTS much too slow.

As explained in detail earlier, e.g. in [2], this is a very
serious problem due to the lack of encryption algorithms that meet
very strict performance requirements, while still being secure and
usable for practical use in dm-crypt and fscrypt. And as we saw with
this in this day and age the choice of cryptographic primitives also
has a large political element, restricting the options even further.

So, we (well, Paul Crowley did the real work) designed a new
encryption mode, HPolyC. In essence, HPolyC makes it secure to use the
stream cipher for disk encryption. HPolyC is specified by our
paper: <https://eprint.iacr.org/2018/720.pdf> ("HPolyC:

AES per
in both
by small
heavy S-

8-08-06 22:32:51

[80806223300.113891-1-ebiggers \(\) kernel ! org](mailto:ebiggers@kernel.org)
[RAW\]](#)

<ebiggers@google.com>

this patchset is a true RFC, i.e. we're not ready for
site yet!)

decided to **not** allow Android devices to use Speck
We've been working to find an alternative way to bring
to entry-level Android devices like the inexpensive
es sold in developing countries. Unfortunately, often
l ship with no encryption, since for cost reasons they
CPUs like ARM Cortex-A7; and these CPUs lack the ARMv8
sions, making AES-XTS much too slow.

detail earlier, e.g. in [\[2\]](#), this is a very
m due to the lack of encryption algorithms that meet
performance requirements, while still being secure and
ical use in dm-crypt and fscrypt. And as we saw with
and age the choice of cryptographic primitives also
cal element, restricting the options even further.

l, Paul Crowley did the real work) designed a new
HPolyC. In essence, HPolyC makes it secure to use the
er for disk encryption. HPolyC is specified by our
[//eprint.iacr.org/2018/720.pdf](https://eprint.iacr.org/2018/720.pdf) ("HPolyC:

39

AES performance
in both hardware a
by small 128-bit b
heavy S-box design

12:32:51

[300.113891-1-ebiggers \(\) kernel ! org](mailto:300.113891-1-ebiggers@kernel.org)

@google.com>

set is a true RFC, i.e. we're not ready for

not allow Android devices to use Speck
working to find an alternative way to bring
level Android devices like the inexpensive
developing countries. Unfortunately, often
h no encryption, since for cost reasons they
ARM Cortex-A7; and these CPUs lack the ARMv8
ing AES-XTS much too slow.

erlier, e.g. in [2], this is a very
he lack of encryption algorithms that meet
requirements, while still being secure and
n dm-crypt and fscrypt. And as we saw with
he choice of cryptographic primitives also
t, restricting the options even further.

owley did the real work) designed a new
essence, HPolyC makes it secure to use the
k encryption. HPolyC is specified by our
[acr.org/2018/720.pdf](https://lwn.net/Articles/lwn20180720.pdf) ("HPolyC:

39

AES performance seems lim
in both hardware and softwa
by small 128-bit block size,
heavy S-box design strategy.

[1-1-ebiggers \(\) kernel ! org](#)

m>

... true RFC, i.e. we're not ready for

... allow Android devices to use Speck
 ... find an alternative way to bring
 ... Android devices like the inexpensive
 ... countries. Unfortunately, often
 ... option, since for cost reasons they
 ... -A7; and these CPUs lack the ARMv8
 ... S much too slow.

... . in [2], this is a very
 ... encryption algorithms that meet
 ... ts, while still being secure and
 ... and fscrypt. And as we saw with
 ... of cryptographic primitives also
 ... ting the options even further.

... (the real work) designed a new
 ... HPolyC makes it secure to use the
 ... on. HPolyC is specified by our
 ... [18/720.pdf](#) ("HPolyC:

AES performance seems limited
 in both hardware and software
 by small 128-bit block size,
 heavy S-box design strategy.

m>

... true RFC, i.e. we're not ready for

... allow Android devices to use Speck
... find an alternative way to bring
... Android devices like the inexpensive
... emerging countries. Unfortunately, often
... option, since for cost reasons they
... Cortex-A7; and these CPUs lack the ARMv8
... AES is much too slow.

... in [2], this is a very
... lightweight encryption algorithms that meet
... requirements, while still being secure and
... efficient and fscrypt. And as we saw with
... the use of cryptographic primitives also
... exploring the options even further.

... (the real work) designed a new
... HPolyC makes it secure to use the
... option. HPolyC is specified by our
... [draft-18/720.pdf](#) ("HPolyC:

AES performance seems limited
in both hardware and software
by small 128-bit block size,
heavy S-box design strategy.

AES software ecosystem is
complicated and dangerous.
Fast software implementations
of AES S-box often leak
secrets through timing.

m>

... true RFC, i.e. we're not ready for

... how Android devices to use Speck
... find an alternative way to bring
... Android devices like the inexpensive
... countries. Unfortunately, often
... option, since for cost reasons they
... -A7; and these CPUs lack the ARMv8
... S much too slow.

... in [2], this is a very
... encryption algorithms that meet
... ts, while still being secure and
... and fscrypt. And as we saw with
... of cryptographic primitives also
... ting the options even further.

... the real work) designed a new
... HPolyC makes it secure to use the
... on. HPolyC is specified by our
... [18/720.pdf](#) ("HPolyC:

AES performance seems limited in both hardware and software by small 128-bit block size, heavy S-box design strategy.

AES software ecosystem is complicated and dangerous. Fast software implementations of AES S-box often leak secrets through timing.

Picture is worse for high-security authenticated ciphers. 128-bit block size limits PRF security. Workarounds are hard to audit.

e. we're not ready for

devices to use Speck
Alternative way to bring
s like the inexpensive
s. Unfortunately, often
ce for cost reasons they
hese CPUs lack the ARMv8
slow.

this is a very
n algorithms that meet
still being secure and
ot. And as we saw with
raphic primitives also
ptions even further.

ork) designed a new
es it secure to use the
C is specified by our
("HPolVC:

39

AES performance seems limited
in both hardware and software
by small 128-bit block size,
heavy S-box design strategy.

AES software ecosystem is
complicated and dangerous.
Fast software implementations
of AES S-box often leak
secrets through timing.

Picture is worse for high-security
authenticated ciphers. 128-bit
block size limits PRF security.
Workarounds are hard to audit.

40

ChaCha
with mu

not ready for

to use Speck
way to bring
inexpensive
unately, often
reasons they
lack the ARMv8

very
ns that meet
g secure and
s we saw with
imitives also
n further.

ned a new
re to use the
fied by our

AES performance seems limited in both hardware and software by small 128-bit block size, heavy S-box design strategy.

AES software ecosystem is complicated and dangerous. Fast software implementations of AES S-box often leak secrets through timing.

Picture is worse for high-security authenticated ciphers. 128-bit block size limits PRF security. Workarounds are hard to audit.

ChaCha creates sa
with much less wo

AES performance seems limited in both hardware and software by small 128-bit block size, heavy S-box design strategy.

AES software ecosystem is complicated and dangerous. Fast software implementations of AES S-box often leak secrets through timing.

Picture is worse for high-security authenticated ciphers. 128-bit block size limits PRF security. Workarounds are hard to audit.

ChaCha creates safe systems with much less work than A

AES performance seems limited in both hardware and software by small 128-bit block size, heavy S-box design strategy.

AES software ecosystem is complicated and dangerous. Fast software implementations of AES S-box often leak secrets through timing.

Picture is worse for high-security authenticated ciphers. 128-bit block size limits PRF security. Workarounds are hard to audit.

ChaCha creates safe systems with much less work than AES.

AES performance seems limited in both hardware and software by small 128-bit block size, heavy S-box design strategy.

AES software ecosystem is complicated and dangerous. Fast software implementations of AES S-box often leak secrets through timing.

Picture is worse for high-security authenticated ciphers. 128-bit block size limits PRF security. Workarounds are hard to audit.

ChaCha creates safe systems with much less work than AES.

More examples of how symmetric primitives have been improving speed, simplicity, security:

PRESENT is better than DES.

Skinny is better than Simon and Speck.

Keccak, BLAKE2, Ascon are better than MD5, SHA-0, SHA-1, SHA-256, SHA-512.

Performance seems limited
hardware and software
128-bit block size,
S-box design strategy.

Software ecosystem is
fragmented and dangerous.
Software implementations
of S-box often leak
information through timing.

This is worse for high-security
dedicated ciphers. 128-bit
block size limits PRF security.
Complex designs are hard to audit.

ChaCha creates safe systems
with much less work than AES.

More examples of how symmetric
primitives have been improving
speed, simplicity, security:

PRESENT is better than DES.

Skinny is better than
Simon and Speck.

Keccak, BLAKE2, Ascon
are better than MD5, SHA-0,
SHA-1, SHA-256, SHA-512.

Next slide
from 2013
Lucks–M
Schneide
Todo–Vi
cross-pla
Gimli pe

seems limited
and software
block size,
n strategy.

system is
dangerous.

implementations
n leak
ming.

or high-security
ers. 128-bit
RF security.
hard to audit.

ChaCha creates safe systems
with much less work than AES.

More examples of how symmetric
primitives have been improving
speed, simplicity, security:

PRESENT is better than DES.

Skinny is better than
Simon and Speck.

Keccak, BLAKE2, Ascon
are better than MD5, SHA-0,
SHA-1, SHA-256, SHA-512.

Next slides: refere
from 2017 Bernste
Lucks–Massolino–
Schneider–Schwab
Todo–Viguiier for
cross-platform per
Gimli permutes {0

ChaCha creates safe systems
with much less work than AES.

More examples of how symmetric
primitives have been improving
speed, simplicity, security:

PRESENT is better than DES.

Skinny is better than
Simon and Speck.

Keccak, BLAKE2, Ascon
are better than MD5, SHA-0,
SHA-1, SHA-256, SHA-512.

Next slides: reference software
from 2017 Bernstein–Kölbl–
Lucks–Massolino–Mendel–N
Schneider–Schwabe–Standae
Todo–Viguier for “Gimli: a
cross-platform permutation”

Gimli permutes $\{0, 1\}^{384}$.

ChaCha creates safe systems with much less work than AES.

More examples of how symmetric primitives have been improving speed, simplicity, security:

PRESENT is better than DES.

Skinny is better than Simon and Speck.

Keccak, BLAKE2, Ascon are better than MD5, SHA-0, SHA-1, SHA-256, SHA-512.

Next slides: reference software from 2017 Bernstein–Kölbl–Lucks–Massolino–Mendel–Nawaz–Schneider–Schwabe–Standaert–Todo–Viguiier for “Gimli: a cross-platform permutation”.

Gimli permutes $\{0, 1\}^{384}$.

ChaCha creates safe systems with much less work than AES.

More examples of how symmetric primitives have been improving speed, simplicity, security:

PRESENT is better than DES.

Skinny is better than Simon and Speck.

Keccak, BLAKE2, Ascon are better than MD5, SHA-0, SHA-1, SHA-256, SHA-512.

Next slides: reference software from 2017 Bernstein–Kölbl–Lucks–Massolino–Mendel–Nawaz–Schneider–Schwabe–Standaert–Todo–Viguiier for “Gimli: a cross-platform permutation”.

Gimli permutes $\{0, 1\}^{384}$.

“Wait, where’s the key?”

ChaCha creates safe systems with much less work than AES.

More examples of how symmetric primitives have been improving speed, simplicity, security:

PRESENT is better than DES.

Skinny is better than Simon and Speck.

Keccak, BLAKE2, Ascon are better than MD5, SHA-0, SHA-1, SHA-256, SHA-512.

Next slides: reference software from 2017 Bernstein–Kölbl–Lucks–Massolino–Mendel–Nawaz–Schneider–Schwabe–Standaert–Todo–Viguié for “Gimli: a cross-platform permutation”.

Gimli permutes $\{0, 1\}^{384}$.

“Wait, where’s the key?”

Even–Mansour SPRP mode:

$$E_k(m) = k \oplus \text{Gimli}(k \oplus m).$$

Salsa/ChaCha PRF mode:

$$S_k(m) = (k, m) \oplus \text{Gimli}(k, m).$$

Or: $(k, 0) \oplus \text{Gimli}(k, m)$.

creates safe systems
 much less work than AES.

Examples of how symmetric
 ciphers have been improving
 in simplicity, security:

Serpent is better than DES.

Twineo is better than
 Blowfish and Speck.

BLAKE2, Ascon
 are better than MD5, SHA-0,
 SHA-256, SHA-512.

Next slides: reference software
 from 2017 Bernstein–Kölbl–
 Lucks–Massolino–Mendel–Nawaz–
 Schneider–Schwabe–Standaert–
 Todo–Viguier for “Gimli: a
 cross-platform permutation”.

Gimli permutes $\{0, 1\}^{384}$.

“Wait, where’s the key?”

Even–Mansour SPRP mode:

$$E_k(m) = k \oplus \text{Gimli}(k \oplus m).$$

Salsa/ChaCha PRF mode:

$$S_k(m) = (k, m) \oplus \text{Gimli}(k, m).$$

Or: $(k, 0) \oplus \text{Gimli}(k, m)$.

```
void gimli_permute(uint32_t *x, uint32_t *y, uint32_t *z, uint32_t *b, uint32_t *b2)
{
    int r = 0;
    for (; r < 32; r++)
        for (int i = 0; i < 32; i++)
            x[i] = y[i] + z[i] + b[i] + b2[i];
}
```

fe systems
 rk than AES.
 how symmetric
 en improving
 security:
 er than DES.
 an
 Ascon
 D5, SHA-0,
 SHA-512.

Next slides: reference software
 from 2017 Bernstein–Kölbl–
 Lucks–Massolino–Mendel–Nawaz–
 Schneider–Schwabe–Standaert–
 Todo–Viguier for “Gimli: a
 cross-platform permutation”.

Gimli permutes $\{0, 1\}^{384}$.

“Wait, where’s the key?”

Even–Mansour SPRP mode:

$$E_k(m) = k \oplus \text{Gimli}(k \oplus m).$$

Salsa/ChaCha PRF mode:

$$S_k(m) = (k, m) \oplus \text{Gimli}(k, m).$$

$$\text{Or: } (k, 0) \oplus \text{Gimli}(k, m).$$

```

void gimli(uint32_t *b)
{
    int r, c;
    uint32_t x, y, z;

    for (r = 24; r < 32; r++)
        for (c = 0; c < 8; c++)
            x = rotate(y, 9);
            y = rotate(z, 9);
            z = rotate(x, 9);
            b[8+c] = x ^ (y << 7);
            b[4+c] = y ^ (x << 7);
            b[c] = z ^ (y << 7);
}
  
```

Next slides: reference software
 from 2017 Bernstein–Kölbl–
 Lucks–Massolino–Mendel–Nawaz–
 Schneider–Schwabe–Standaert–
 Todo–Viguier for “Gimli: a
 cross-platform permutation”.

Gimli permutes $\{0, 1\}^{384}$.

“Wait, where’s the key?”

Even–Mansour SPRP mode:

$$E_k(m) = k \oplus \text{Gimli}(k \oplus m).$$

Salsa/ChaCha PRF mode:

$$S_k(m) = (k, m) \oplus \text{Gimli}(k, m).$$

Or: $(k, 0) \oplus \text{Gimli}(k, m)$.

```
void gimli(uint32 *b)
{
    int r,c;
    uint32 x,y,z;

    for (r = 24;r > 0;--r)
        for (c = 0;c < 4;++c)
            x = rotate(b[ c],
                y = rotate(b[4+c],
                    z = b[8+c];
                b[8+c]=x^(z<<1)^(y
                b[4+c]=y^x^(x
                b[ c]=z^y^(x
            }
}
```

Next slides: reference software from 2017 Bernstein–Kölbl–Lucks–Massolino–Mendel–Nawaz–Schneider–Schwabe–Standaert–Todo–Viguié for “Gimli: a cross-platform permutation”.

Gimli permutes $\{0, 1\}^{384}$.

“Wait, where’s the key?”

Even–Mansour SPRP mode:

$$E_k(m) = k \oplus \text{Gimli}(k \oplus m).$$

Salsa/ChaCha PRF mode:

$$S_k(m) = (k, m) \oplus \text{Gimli}(k, m).$$

Or: $(k, 0) \oplus \text{Gimli}(k, m)$.

```
void gimli(uint32 *b)
{
    int r,c;
    uint32 x,y,z;

    for (r = 24;r > 0;--r) {
        for (c = 0;c < 4;++c) {
            x = rotate(b[ c], 24);
            y = rotate(b[4+c], 9);
            z =          b[8+c];
            b[8+c]=x^(z<<1)^((y&z)<<2);
            b[4+c]=y^x      ^((x|z)<<1);
            b[ c]=z^y      ^((x&y)<<3);
        }
    }
}
```

des: reference software

17 Bernstein–Kölbl–

Massolino–Mendel–Nawaz–

er–Schwabe–Standaert–

iguier for “Gimli: a

platform permutation”.

permutes $\{0, 1\}^{384}$.

where’s the key?”

ansour SPRP mode:

$= k \oplus \text{Gimli}(k \oplus m)$.

haCha PRF mode:

$= (k, m) \oplus \text{Gimli}(k, m)$.

$0) \oplus \text{Gimli}(k, m)$.

```
void gimli(uint32 *b)
```

```
{
```

```
    int r,c;
```

```
    uint32 x,y,z;
```

```
    for (r = 24;r > 0;--r) {
```

```
        for (c = 0;c < 4;++c) {
```

```
            x = rotate(b[ c], 24);
```

```
            y = rotate(b[4+c], 9);
```

```
            z =          b[8+c];
```

```
            b[8+c]=x^(z<<1)^((y&z)<<2);
```

```
            b[4+c]=y^x      ^((x|z)<<1);
```

```
            b[ c]=z^y      ^((x&y)<<3);
```

```
        }
```

```
    if
```

```
        x=
```

```
        x=
```

```
    }
```

```
    if
```

```
        x=
```

```
        x=
```

```
    }
```

```
    if
```

```
        b
```

```
    }
```

```
}
```

nce software

ein-Kölbl-

Mendel-Nawaz-

e-Standaert-

“Gimli: a

mutation”.

, 1} ³⁸⁴.

e key?”

RP mode:

li($k \oplus m$).

F mode:

Gimli(k, m).

(k, m).

```

void gimli(uint32 *b)
{
    int r,c;
    uint32 x,y,z;

    for (r = 24;r > 0;--r) {
        for (c = 0;c < 4;++c) {
            x = rotate(b[ c], 24);
            y = rotate(b[4+c], 9);
            z =          b[8+c];
            b[8+c]=x^(z<<1)^((y&z)<<2);
            b[4+c]=y^x      ^((x|z)<<1);
            b[ c]=z^y      ^((x&y)<<3);
        }
    }
}

```

```

if ((r & 3)
    x=b[0]; b[
    x=b[2]; b[
}

```

```

if ((r & 3)
    x=b[0]; b[
    x=b[1]; b[
}

```

```

if ((r & 3)
    b[0] ^= (0
}
}

```

```

void gimli(uint32 *b)
{
    int r,c;
    uint32 x,y,z;

    for (r = 24;r > 0;--r) {
        for (c = 0;c < 4;++c) {
            x = rotate(b[ c], 24);
            y = rotate(b[4+c], 9);
            z =          b[8+c];
            b[8+c]=x^(z<<1)^((y&z)<<2);
            b[4+c]=y^x      ^((x|z)<<1);
            b[ c]=z^y      ^((x&y)<<3);
        }
    }
}

```

```

if ((r & 3) == 0) {
    x=b[0]; b[0]=b[1];
    x=b[2]; b[2]=b[3];
}

if ((r & 3) == 2) {
    x=b[0]; b[0]=b[2];
    x=b[1]; b[1]=b[3];
}

if ((r & 3) == 0)
    b[0] ^= (0x9e377900)
}
}

```

```

void gimli(uint32 *b)
{
    int r,c;
    uint32 x,y,z;

    for (r = 24;r > 0;--r) {
        for (c = 0;c < 4;++c) {
            x = rotate(b[ c], 24);
            y = rotate(b[4+c], 9);
            z =          b[8+c];
            b[8+c]=x^(z<<1)^((y&z)<<2);
            b[4+c]=y^x      ^((x|z)<<1);
            b[ c]=z^y      ^((x&y)<<3);
        }
    }

```

```

    if ((r & 3) == 0) {
        x=b[0]; b[0]=b[1]; b[1]=x;
        x=b[2]; b[2]=b[3]; b[3]=x;
    }

    if ((r & 3) == 2) {
        x=b[0]; b[0]=b[2]; b[2]=x;
        x=b[1]; b[1]=b[3]; b[3]=x;
    }

    if ((r & 3) == 0)
        b[0] ^= (0x9e377900 | r);
    }
}

```

```

mli(uint32 *b)
, c;
2 x, y, z;

r = 24; r > 0; --r) {
(c = 0; c < 4; ++c) {
= rotate(b[ c], 24);
= rotate(b[4+c], 9);
=
b[8+c];
[8+c]=x^(z<<1)^((y&z)<<2);
[4+c]=y^x ^((x|z)<<1);
[ c]=z^y ^((x&y)<<3);
}
}

```

```

if ((r & 3) == 0) {
x=b[0]; b[0]=b[1]; b[1]=x;
x=b[2]; b[2]=b[3]; b[3]=x;
}

if ((r & 3) == 2) {
x=b[0]; b[0]=b[2]; b[2]=x;
x=b[1]; b[1]=b[3]; b[3]=x;
}

if ((r & 3) == 0)
b[0] ^= (0x9e377900 | r);
}
}

```

No additions
are replaced
(Idea stolen)

Big rotations
quickly a
x, y, z i
changes
(0, 4, 8;
Other swaps
through
swaps pe
on a wide

```

2 *b)

> 0; --r) {
  < 4; ++c) {
    (b[ c], 24);
    (b[4+c], 9);
    b[8+c];
    z<<1) ^ ((y&z)<<2);
    ^((x|z)<<1);
    ^((x&y)<<3);
  }
}

```

```

if ((r & 3) == 0) {
  x=b[0]; b[0]=b[1]; b[1]=x;
  x=b[2]; b[2]=b[3]; b[3]=x;
}

if ((r & 3) == 2) {
  x=b[0]; b[0]=b[2]; b[2]=x;
  x=b[1]; b[1]=b[3]; b[3]=x;
}

if ((r & 3) == 0)
  b[0] ^= (0x9e377900 | r);
}
}

```

No additions. Non
are replaced by sh
(Idea stolen from

Big rotations diffu
quickly across bit
x, y, z interaction
changes quickly th
(0, 4, 8; 1, 5, 9; 2, 6

Other swaps diffus
through rows. Del
swaps per round =
on a wide range of

```

if ((r & 3) == 0) {
    x=b[0]; b[0]=b[1]; b[1]=x;
    x=b[2]; b[2]=b[3]; b[3]=x;
}

if ((r & 3) == 2) {
    x=b[0]; b[0]=b[2]; b[2]=x;
    x=b[1]; b[1]=b[3]; b[3]=x;
}

if ((r & 3) == 0)
    b[0] ^= (0x9e377900 | r);
}
}

```

No additions. Nonlinear carries are replaced by shifts of &, | (Idea stolen from NORX cipher)

Big rotations diffuse changes quickly across bit positions.

x, y, z interaction diffuses changes quickly through columns (0, 4, 8; 1, 5, 9; 2, 6, 10; 3, 7, 11)

Other swaps diffuse changes through rows. Deliberately 1 swap per round \Rightarrow faster round on a wide range of platforms

```

if ((r & 3) == 0) {
    x=b[0]; b[0]=b[1]; b[1]=x;
    x=b[2]; b[2]=b[3]; b[3]=x;
}

```

```

if ((r & 3) == 2) {
    x=b[0]; b[0]=b[2]; b[2]=x;
    x=b[1]; b[1]=b[3]; b[3]=x;
}

```

```

if ((r & 3) == 0)
    b[0] ^= (0x9e377900 | r);
}

```

```

}

```

No additions. Nonlinear carries are replaced by shifts of &, |. (Idea stolen from NORX cipher.)

Big rotations diffuse changes quickly across bit positions.

x, y, z interaction diffuses changes quickly through columns (0, 4, 8; 1, 5, 9; 2, 6, 10; 3, 7, 11).

Other swaps diffuse changes through rows. Deliberately limited swaps per round \Rightarrow faster rounds on a wide range of platforms.