

# Introduction to quantum algorithms

Daniel J. Bernstein

University of Illinois at Chicago &  
Technische Universiteit Eindhoven

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an element of  $\{0, 1\}^n$ ,  
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$(a_0, a_1, \dots, a_{2^n-1})$  then

**measuring** the qubits produces  
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and destroys the state.

Measurement produces element  $q$   
with probability  $|a_q|^2 / \sum_r |a_r|^2$ .

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Measurement produces

2 with probability 20%,

6 with probability 80%.

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Finding this vector is tough!

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Fast quantum

$(a_0, a_1, a_2, \dots, a_{2^n-1})$   
 $(a_1, a_0, a_3, a_2, \dots)$   
is complex  
hence "c"

represented in  $n$  bits:

$\{0, 1\}^n$ ,

representing

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$n$  qubits:

vector of  $\mathbf{C}^{2^n}$ .

Factor is tough!

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Fast quantum operations

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7)$

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Fast quantum operations, part 1

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$

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$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7)$

is measured as  $(q_0, q_1, q_2)$ ,

representing  $q = q_0 + 2q_1 + 4q_2$ ,

with probability  $|a_q|^2 / \sum_r |a_r|^2$ .

$(a_1, a_0, a_3, a_2, a_5, a_4, a_7, a_6)$

is measured as  $(q_0 \oplus 1, q_1, q_2)$ ,

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Examples of 3-qubit states:

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$(a_4, a_5, a_6, a_7, a_0, a_1, a_2, a_3)$

is “complementing qubit 0”.

$(q_0, q_1, q_2)$



3-qubit states:

) is  
notation.  
duces 0.

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, 0) =  $-7i|6\rangle$ :  
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 $(a_4, a_5, a_6, a_7, a_0, a_1, a_2, a_3)$   
is “complementing  
 $(q_0, q_1, q_2) \mapsto (q_0$

states:

## Fast quantum operations, part 1

$$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$$

$$(a_1, a_0, a_3, a_2, a_5, a_4, a_7, a_6)$$

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$|6\rangle$ :

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$|8\rangle$ :

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is “complementing qubit 2”:

$$(q_0, q_1, q_2) \mapsto (q_0, q_1, q_2 \oplus 1)$$

## Fast quantum operations, part 1

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$(a_0, a_4, a_2, a_6, a_1, a_5, a_3, a_7)$

is “swapping qubits 0 and 2”:

$(q_0, q_1, q_2) \mapsto (q_2, q_1, q_0)$ .

## Fast quantum operations, part 1

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$

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$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$

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is “swapping qubits 0 and 2”:

$(q_0, q_1, q_2) \mapsto (q_2, q_1, q_0)$ .

Complementing qubit 2

= swapping qubits 0 and 2

- complementing qubit 0

- swapping qubits 0 and 2.

Similarly: swapping qubits  $i, j$ .

## Quantum operations, part 1

$(a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$

$(a_3, a_2, a_5, a_4, a_7, a_6)$

complementing index bit 0,

complementing qubit 0".

$(a_2, a_3, a_4, a_5, a_6, a_7)$

ordered as  $(q_0, q_1, q_2)$ ,

getting  $q = q_0 + 2q_1 + 4q_2$ ,

probability  $|a_q|^2 / \sum_r |a_r|^2$ .

$(a_3, a_2, a_5, a_4, a_7, a_6)$

ordered as  $(q_0 \oplus 1, q_1, q_2)$ ,

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$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$

$(a_4, a_5, a_6, a_7, a_0, a_1, a_2, a_3)$

is "complementing qubit 2":

$(q_0, q_1, q_2) \mapsto (q_0, q_1, q_2 \oplus 1)$ .

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$

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Similarly: swapping qubits  $i, j$ .

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7)$

is a "reversing"

"control"

$(q_0, q_1, q_2)$

Example

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7)$

$a_8, a_9, a_{10}, a_{11}, a_{12}, a_{13}, a_{14}, a_{15}$

$a_{16}, a_{17}, a_{18}, a_{19}, a_{20}, a_{21}, a_{22}, a_{23}$

$a_{24}, a_{25}, a_{26}, a_{27}, a_{28}, a_{29}, a_{30}, a_{31}$

$\mapsto (a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7)$

$a_8, a_9, a_{10}, a_{11}, a_{12}, a_{13}, a_{14}, a_{15}$

$a_{16}, a_{17}, a_{18}, a_{19}, a_{20}, a_{21}, a_{22}, a_{23}$

$a_{24}, a_{25}, a_{26}, a_{27}, a_{28}, a_{29}, a_{30}, a_{31}$

## Operations, part 1

$(a_5, a_6, a_7) \mapsto$

$(a_4, a_7, a_6)$

index bit 0,

flipping qubit 0".

$(a_5, a_6, a_7)$

$(q_0, q_1, q_2)$ ,

$q_0 + 2q_1 + 4q_2,$

$|q|^2 / \sum_r |a_r|^2.$

$(a_4, a_7, a_6)$

$(q_0 \oplus 1, q_1, q_2),$

$|q|^2 / \sum_r |a_r|^2.$

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$

$(a_4, a_5, a_6, a_7, a_0, a_1, a_2, a_3)$

is "complementing qubit 2":

$(q_0, q_1, q_2) \mapsto (q_0, q_1, q_2 \oplus 1).$

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$

$(a_0, a_4, a_2, a_6, a_1, a_5, a_3, a_7)$

is "swapping qubits 0 and 2":

$(q_0, q_1, q_2) \mapsto (q_2, q_1, q_0).$

Complementing qubit 2

= swapping qubits 0 and 2

- o complementing qubit 0
- o swapping qubits 0 and 2.

Similarly: swapping qubits  $i, j$ .

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$

$(a_0, a_1, a_3, a_2, a_4, a_5, a_6, a_7)$

is a "reversible XOR

"controlled NOT gate

$(q_0, q_1, q_2) \mapsto (q_0$

Example with more

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7, a_8, a_9, a_{10}, a_{11}, a_{12}, a_{13}, a_{14}, a_{15}, a_{16}, a_{17}, a_{18}, a_{19}, a_{20}, a_{21}, a_{22}, a_{23}, a_{24}, a_{25}, a_{26}, a_{27}, a_{28}, a_{29}, a_{30}, a_{31}) \mapsto (a_0, a_1, a_3, a_2, a_4, a_5, a_6, a_7, a_8, a_9, a_{11}, a_{10}, a_{12}, a_{13}, a_{14}, a_{15}, a_{16}, a_{17}, a_{19}, a_{18}, a_{20}, a_{21}, a_{22}, a_{23}, a_{24}, a_{25}, a_{27}, a_{26}, a_{28}, a_{29}, a_{30}, a_{31})$

$a_8, a_9, a_{10}, a_{11}, a_{12}, a_{13}, a_{14}, a_{15}, a_{16}, a_{17}, a_{18}, a_{19}, a_{20}, a_{21}, a_{22}, a_{23}, a_{24}, a_{25}, a_{26}, a_{27}, a_{28}, a_{29}, a_{30}, a_{31})$

$a_{16}, a_{17}, a_{18}, a_{19}, a_{20}, a_{21}, a_{22}, a_{23}, a_{24}, a_{25}, a_{26}, a_{27}, a_{28}, a_{29}, a_{30}, a_{31})$

$\mapsto (a_0, a_1, a_3, a_2, a_4, a_5, a_6, a_7, a_8, a_9, a_{11}, a_{10}, a_{12}, a_{13}, a_{14}, a_{15}, a_{16}, a_{17}, a_{19}, a_{18}, a_{20}, a_{21}, a_{22}, a_{23}, a_{24}, a_{25}, a_{27}, a_{26}, a_{28}, a_{29}, a_{30}, a_{31})$

$a_8, a_9, a_{11}, a_{10}, a_{12}, a_{13}, a_{14}, a_{15}, a_{16}, a_{17}, a_{19}, a_{18}, a_{20}, a_{21}, a_{22}, a_{23}, a_{24}, a_{25}, a_{27}, a_{26}, a_{28}, a_{29}, a_{30}, a_{31})$

$a_{16}, a_{17}, a_{19}, a_{18}, a_{20}, a_{21}, a_{22}, a_{23}, a_{24}, a_{25}, a_{27}, a_{26}, a_{28}, a_{29}, a_{30}, a_{31})$

$a_{24}, a_{25}, a_{27}, a_{26}, a_{28}, a_{29}, a_{30}, a_{31})$

$a_{24}, a_{25}, a_{27}, a_{26}, a_{28}, a_{29}, a_{30}, a_{31})$

part 1

→

0,

t 0".

-4q2,

qr|2.

q2),

qr|2.

$$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$$

$$(a_4, a_5, a_6, a_7, a_0, a_1, a_2, a_3)$$

is "complementing qubit 2":

$$(q_0, q_1, q_2) \mapsto (q_0, q_1, q_2 \oplus 1).$$

$$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$$

$$(a_0, a_4, a_2, a_6, a_1, a_5, a_3, a_7)$$

is "swapping qubits 0 and 2":

$$(q_0, q_1, q_2) \mapsto (q_2, q_1, q_0).$$

Complementing qubit 2

= swapping qubits 0 and 2

- complementing qubit 0
- swapping qubits 0 and 2.

Similarly: swapping qubits  $i, j$ .

$$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$$

$$(a_0, a_1, a_3, a_2, a_4, a_5, a_7, a_6)$$

is a "reversible XOR gate" =

"controlled NOT gate":

$$(q_0, q_1, q_2) \mapsto (q_0 \oplus q_1, q_1, q_2)$$

Example with more qubits:

$$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7,$$

$$a_8, a_9, a_{10}, a_{11}, a_{12}, a_{13}, a_{14},$$

$$a_{16}, a_{17}, a_{18}, a_{19}, a_{20}, a_{21}, a_{22},$$

$$a_{24}, a_{25}, a_{26}, a_{27}, a_{28}, a_{29}, a_{30})$$

$$\mapsto (a_0, a_1, a_3, a_2, a_4, a_5, a_7, a_6,$$

$$a_8, a_9, a_{11}, a_{10}, a_{12}, a_{13}, a_{15},$$

$$a_{16}, a_{17}, a_{19}, a_{18}, a_{20}, a_{21}, a_{23},$$

$$a_{24}, a_{25}, a_{27}, a_{26}, a_{28}, a_{29}, a_{31})$$



$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$   
 $(a_4, a_5, a_6, a_7, a_0, a_1, a_2, a_3)$

is “complementing qubit 2”:

$(q_0, q_1, q_2) \mapsto (q_0, q_1, q_2 \oplus 1)$ .

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$   
 $(a_0, a_4, a_2, a_6, a_1, a_5, a_3, a_7)$

is “swapping qubits 0 and 2”:

$(q_0, q_1, q_2) \mapsto (q_2, q_1, q_0)$ .

Complementing qubit 2

= swapping qubits 0 and 2

- complementing qubit 0
- swapping qubits 0 and 2.

Similarly: swapping qubits  $i, j$ .

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$   
 $(a_0, a_1, a_3, a_2, a_4, a_5, a_7, a_6)$

is a “reversible XOR gate” =

“controlled NOT gate”:

$(q_0, q_1, q_2) \mapsto (q_0 \oplus q_1, q_1, q_2)$ .

Example with more qubits:

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7,$   
 $a_8, a_9, a_{10}, a_{11}, a_{12}, a_{13}, a_{14}, a_{15},$   
 $a_{16}, a_{17}, a_{18}, a_{19}, a_{20}, a_{21}, a_{22}, a_{23},$   
 $a_{24}, a_{25}, a_{26}, a_{27}, a_{28}, a_{29}, a_{30}, a_{31})$   
 $\mapsto (a_0, a_1, a_3, a_2, a_4, a_5, a_7, a_6,$   
 $a_8, a_9, a_{11}, a_{10}, a_{12}, a_{13}, a_{15}, a_{14},$   
 $a_{16}, a_{17}, a_{19}, a_{18}, a_{20}, a_{21}, a_{23}, a_{22},$   
 $a_{24}, a_{25}, a_{27}, a_{26}, a_{28}, a_{29}, a_{31}, a_{30})$ .

$(a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$

$(a_6, a_7, a_0, a_1, a_2, a_3)$

“complementing qubit 2”:

$(q_2) \mapsto (q_0, q_1, q_2 \oplus 1).$

$(a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$

$(a_2, a_6, a_1, a_5, a_3, a_7)$

“swapping qubits 0 and 2”:

$(q_2) \mapsto (q_2, q_1, q_0).$

“complementing qubit 2”

“swapping qubits 0 and 2”

“complementing qubit 0”

“swapping qubits 0 and 2”.

“swapping qubits  $i, j$ ”.

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$

$(a_0, a_1, a_3, a_2, a_4, a_5, a_7, a_6)$

is a “reversible XOR gate” =

“controlled NOT gate”:

$(q_0, q_1, q_2) \mapsto (q_0 \oplus q_1, q_1, q_2).$

Example with more qubits:

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7,$

$a_8, a_9, a_{10}, a_{11}, a_{12}, a_{13}, a_{14}, a_{15},$

$a_{16}, a_{17}, a_{18}, a_{19}, a_{20}, a_{21}, a_{22}, a_{23},$

$a_{24}, a_{25}, a_{26}, a_{27}, a_{28}, a_{29}, a_{30}, a_{31})$

$\mapsto (a_0, a_1, a_3, a_2, a_4, a_5, a_7, a_6,$

$a_8, a_9, a_{11}, a_{10}, a_{12}, a_{13}, a_{15}, a_{14},$

$a_{16}, a_{17}, a_{19}, a_{18}, a_{20}, a_{21}, a_{23}, a_{22},$

$a_{24}, a_{25}, a_{27}, a_{26}, a_{28}, a_{29}, a_{31}, a_{30}).$

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7)$

$(a_0, a_1, a_3, a_2, a_4, a_5, a_7, a_6)$

is a “Toffoli gate” =

“controlled-controlled NOT gate”:

$(q_0, q_1, q_2) \mapsto (q_0, q_1, q_2 \oplus (q_0 \wedge q_1)).$

Example with more qubits:

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7,$

$a_8, a_9, a_{10}, a_{11}, a_{12}, a_{13}, a_{14}, a_{15},$

$a_{16}, a_{17}, a_{18}, a_{19}, a_{20}, a_{21}, a_{22}, a_{23},$

$a_{24}, a_{25}, a_{26}, a_{27}, a_{28}, a_{29}, a_{30}, a_{31})$

$\mapsto (a_0, a_1, a_3, a_2, a_4, a_5, a_7, a_6,$

$a_8, a_9, a_{11}, a_{10}, a_{12}, a_{13}, a_{15}, a_{14},$

$a_{16}, a_{17}, a_{19}, a_{18}, a_{20}, a_{21}, a_{23}, a_{22},$

$a_{24}, a_{25}, a_{27}, a_{26}, a_{28}, a_{29}, a_{31}, a_{30}).$

$(a_5, a_6, a_7) \mapsto$

$(a_1, a_2, a_3)$

g qubit 2":

$(q_1, q_2 \oplus 1)$ .

$(a_5, a_6, a_7) \mapsto$

$(a_5, a_3, a_7)$

ts 0 and 2":

$(q_1, q_0)$ .

qubit 2

s 0 and 2

g qubit 0

its 0 and 2.

g qubits  $i, j$ .

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$

$(a_0, a_1, a_3, a_2, a_4, a_5, a_7, a_6)$

is a "reversible XOR gate" =

"controlled NOT gate":

$(q_0, q_1, q_2) \mapsto (q_0 \oplus q_1, q_1, q_2)$ .

Example with more qubits:

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7,$

$a_8, a_9, a_{10}, a_{11}, a_{12}, a_{13}, a_{14}, a_{15},$

$a_{16}, a_{17}, a_{18}, a_{19}, a_{20}, a_{21}, a_{22}, a_{23},$

$a_{24}, a_{25}, a_{26}, a_{27}, a_{28}, a_{29}, a_{30}, a_{31})$

$\mapsto (a_0, a_1, a_3, a_2, a_4, a_5, a_7, a_6,$

$a_8, a_9, a_{11}, a_{10}, a_{12}, a_{13}, a_{15}, a_{14},$

$a_{16}, a_{17}, a_{19}, a_{18}, a_{20}, a_{21}, a_{23}, a_{22},$

$a_{24}, a_{25}, a_{27}, a_{26}, a_{28}, a_{29}, a_{31}, a_{30})$ .

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7, a_8, a_9, a_{10}, a_{11}, a_{12}, a_{13}, a_{14}, a_{15}, a_{16}, a_{17}, a_{18}, a_{19}, a_{20}, a_{21}, a_{22}, a_{23}, a_{24}, a_{25}, a_{26}, a_{27}, a_{28}, a_{29}, a_{30}, a_{31}) \mapsto$

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7, a_8, a_9, a_{10}, a_{11}, a_{12}, a_{13}, a_{14}, a_{15}, a_{16}, a_{17}, a_{18}, a_{19}, a_{20}, a_{21}, a_{22}, a_{23}, a_{24}, a_{25}, a_{26}, a_{27}, a_{28}, a_{29}, a_{30}, a_{31})$

is a "Toffoli gate"

"controlled controlled NOT gate":

$(q_0, q_1, q_2) \mapsto (q_0, q_1, q_2 \oplus (q_0 \wedge q_1))$ .

Example with more qubits:

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7, a_8, a_9, a_{10}, a_{11}, a_{12}, a_{13}, a_{14}, a_{15}, a_{16}, a_{17}, a_{18}, a_{19}, a_{20}, a_{21}, a_{22}, a_{23}, a_{24}, a_{25}, a_{26}, a_{27}, a_{28}, a_{29}, a_{30}, a_{31}) \mapsto$

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7, a_8, a_9, a_{10}, a_{11}, a_{12}, a_{13}, a_{14}, a_{15}, a_{16}, a_{17}, a_{18}, a_{19}, a_{20}, a_{21}, a_{22}, a_{23}, a_{24}, a_{25}, a_{26}, a_{27}, a_{28}, a_{29}, a_{30}, a_{31})$

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7, a_8, a_9, a_{10}, a_{11}, a_{12}, a_{13}, a_{14}, a_{15}, a_{16}, a_{17}, a_{18}, a_{19}, a_{20}, a_{21}, a_{22}, a_{23}, a_{24}, a_{25}, a_{26}, a_{27}, a_{28}, a_{29}, a_{30}, a_{31})$

$\mapsto (a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7, a_8, a_9, a_{10}, a_{11}, a_{12}, a_{13}, a_{14}, a_{15}, a_{16}, a_{17}, a_{18}, a_{19}, a_{20}, a_{21}, a_{22}, a_{23}, a_{24}, a_{25}, a_{26}, a_{27}, a_{28}, a_{29}, a_{30}, a_{31})$

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7, a_8, a_9, a_{10}, a_{11}, a_{12}, a_{13}, a_{14}, a_{15}, a_{16}, a_{17}, a_{18}, a_{19}, a_{20}, a_{21}, a_{22}, a_{23}, a_{24}, a_{25}, a_{26}, a_{27}, a_{28}, a_{29}, a_{30}, a_{31})$

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7, a_8, a_9, a_{10}, a_{11}, a_{12}, a_{13}, a_{14}, a_{15}, a_{16}, a_{17}, a_{18}, a_{19}, a_{20}, a_{21}, a_{22}, a_{23}, a_{24}, a_{25}, a_{26}, a_{27}, a_{28}, a_{29}, a_{30}, a_{31})$

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7, a_8, a_9, a_{10}, a_{11}, a_{12}, a_{13}, a_{14}, a_{15}, a_{16}, a_{17}, a_{18}, a_{19}, a_{20}, a_{21}, a_{22}, a_{23}, a_{24}, a_{25}, a_{26}, a_{27}, a_{28}, a_{29}, a_{30}, a_{31})$

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7, a_8, a_9, a_{10}, a_{11}, a_{12}, a_{13}, a_{14}, a_{15}, a_{16}, a_{17}, a_{18}, a_{19}, a_{20}, a_{21}, a_{22}, a_{23}, a_{24}, a_{25}, a_{26}, a_{27}, a_{28}, a_{29}, a_{30}, a_{31})$

$$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$$

$$(a_0, a_1, a_3, a_2, a_4, a_5, a_7, a_6)$$

is a "reversible XOR gate" =

"controlled NOT gate":

$$(q_0, q_1, q_2) \mapsto (q_0 \oplus q_1, q_1, q_2).$$

Example with more qubits:

$$\begin{aligned} &(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7, \\ &a_8, a_9, a_{10}, a_{11}, a_{12}, a_{13}, a_{14}, a_{15}, \\ &a_{16}, a_{17}, a_{18}, a_{19}, a_{20}, a_{21}, a_{22}, a_{23}, \\ &a_{24}, a_{25}, a_{26}, a_{27}, a_{28}, a_{29}, a_{30}, a_{31}) \\ &\mapsto (a_0, a_1, a_3, a_2, a_4, a_5, a_7, a_6, \\ &a_8, a_9, a_{11}, a_{10}, a_{12}, a_{13}, a_{15}, a_{14}, \\ &a_{16}, a_{17}, a_{19}, a_{18}, a_{20}, a_{21}, a_{23}, a_{22}, \\ &a_{24}, a_{25}, a_{27}, a_{26}, a_{28}, a_{29}, a_{31}, a_{30}). \end{aligned}$$

$$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$$

$$(a_0, a_1, a_2, a_3, a_4, a_5, a_7, a_6)$$

is a "Toffoli gate" =

"controlled controlled NOT

$$(q_0, q_1, q_2) \mapsto (q_0 \oplus q_1 q_2, q_1, q_2).$$

Example with more qubits:

$$\begin{aligned} &(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7, \\ &a_8, a_9, a_{10}, a_{11}, a_{12}, a_{13}, a_{14}, \\ &a_{16}, a_{17}, a_{18}, a_{19}, a_{20}, a_{21}, a_{22}, \\ &a_{24}, a_{25}, a_{26}, a_{27}, a_{28}, a_{29}, a_{30}) \\ &\mapsto (a_0, a_1, a_2, a_3, a_4, a_5, a_7, a_6, \\ &a_8, a_9, a_{10}, a_{11}, a_{12}, a_{13}, a_{15}, \\ &a_{16}, a_{17}, a_{18}, a_{19}, a_{20}, a_{21}, a_{23}, \\ &a_{24}, a_{25}, a_{26}, a_{27}, a_{28}, a_{29}, a_{31}). \end{aligned}$$

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$

$(a_0, a_1, a_3, a_2, a_4, a_5, a_7, a_6)$

is a “reversible XOR gate” =

“controlled NOT gate”:

$(q_0, q_1, q_2) \mapsto (q_0 \oplus q_1, q_1, q_2)$ .

Example with more qubits:

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7,$

$a_8, a_9, a_{10}, a_{11}, a_{12}, a_{13}, a_{14}, a_{15},$

$a_{16}, a_{17}, a_{18}, a_{19}, a_{20}, a_{21}, a_{22}, a_{23},$

$a_{24}, a_{25}, a_{26}, a_{27}, a_{28}, a_{29}, a_{30}, a_{31})$

$\mapsto (a_0, a_1, a_3, a_2, a_4, a_5, a_7, a_6,$

$a_8, a_9, a_{11}, a_{10}, a_{12}, a_{13}, a_{15}, a_{14},$

$a_{16}, a_{17}, a_{19}, a_{18}, a_{20}, a_{21}, a_{23}, a_{22},$

$a_{24}, a_{25}, a_{27}, a_{26}, a_{28}, a_{29}, a_{31}, a_{30})$ .

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$

$(a_0, a_1, a_2, a_3, a_4, a_5, a_7, a_6)$

is a “Toffoli gate” =

“controlled controlled NOT gate”:

$(q_0, q_1, q_2) \mapsto (q_0 \oplus q_1 q_2, q_1, q_2)$ .

Example with more qubits:

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7,$

$a_8, a_9, a_{10}, a_{11}, a_{12}, a_{13}, a_{14}, a_{15},$

$a_{16}, a_{17}, a_{18}, a_{19}, a_{20}, a_{21}, a_{22}, a_{23},$

$a_{24}, a_{25}, a_{26}, a_{27}, a_{28}, a_{29}, a_{30}, a_{31})$

$\mapsto (a_0, a_1, a_2, a_3, a_4, a_5, a_7, a_6,$

$a_8, a_9, a_{10}, a_{11}, a_{12}, a_{13}, a_{15}, a_{14},$

$a_{16}, a_{17}, a_{18}, a_{19}, a_{20}, a_{21}, a_{23}, a_{22},$

$a_{24}, a_{25}, a_{26}, a_{27}, a_{28}, a_{29}, a_{31}, a_{30})$ .

$(a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$

$(a_3, a_2, a_4, a_5, a_7, a_6)$

“reversible XOR gate” =

“controlled NOT gate”:

$(q_0, q_1, q_2) \mapsto (q_0 \oplus q_1, q_1, q_2)$ .

Example with more qubits:

$(a_2, a_3, a_4, a_5, a_6, a_7,$

$a_{10}, a_{11}, a_{12}, a_{13}, a_{14}, a_{15},$

$a_{18}, a_{19}, a_{20}, a_{21}, a_{22}, a_{23},$

$a_{26}, a_{27}, a_{28}, a_{29}, a_{30}, a_{31})$

$\mapsto (a_1, a_3, a_2, a_4, a_5, a_7, a_6,$

$a_{11}, a_{10}, a_{12}, a_{13}, a_{15}, a_{14},$

$a_{19}, a_{18}, a_{20}, a_{21}, a_{23}, a_{22},$

$a_{27}, a_{26}, a_{28}, a_{29}, a_{31}, a_{30})$ .

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$

$(a_0, a_1, a_2, a_3, a_4, a_5, a_7, a_6)$

is a “Toffoli gate” =

“controlled controlled NOT gate”:

$(q_0, q_1, q_2) \mapsto (q_0 \oplus q_1 q_2, q_1, q_2)$ .

Example with more qubits:

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7,$

$a_8, a_9, a_{10}, a_{11}, a_{12}, a_{13}, a_{14}, a_{15},$

$a_{16}, a_{17}, a_{18}, a_{19}, a_{20}, a_{21}, a_{22}, a_{23},$

$a_{24}, a_{25}, a_{26}, a_{27}, a_{28}, a_{29}, a_{30}, a_{31})$

$\mapsto (a_0, a_1, a_2, a_3, a_4, a_5, a_7, a_6,$

$a_8, a_9, a_{10}, a_{11}, a_{12}, a_{13}, a_{15}, a_{14},$

$a_{16}, a_{17}, a_{18}, a_{19}, a_{20}, a_{21}, a_{23}, a_{22},$

$a_{24}, a_{25}, a_{26}, a_{27}, a_{28}, a_{29}, a_{31}, a_{30})$ .

Reversible

Say  $p$  is  
of  $\{0, 1,$

General  
these fast  
to obtain

$(a_{p(0)}, a_{p(1)}, \dots, a_{p(n)})$   
 $\mapsto (a_0, a_1, \dots, a_n)$

$(a_5, a_6, a_7) \mapsto$

$(a_5, a_7, a_6)$

"OR gate" =

gate":

$\oplus q_1, q_1, q_2$ .

e qubits:

$a_5, a_6, a_7,$

$a_{13}, a_{14}, a_{15},$

$a_{20}, a_{21}, a_{22}, a_{23},$

$a_{28}, a_{29}, a_{30}, a_{31})$

$a_4, a_5, a_7, a_6,$

$a_{13}, a_{15}, a_{14},$

$a_{20}, a_{21}, a_{23}, a_{22},$

$a_{28}, a_{29}, a_{31}, a_{30}$ .

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$

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$a_8, a_9, a_{10}, a_{11}, a_{12}, a_{13}, a_{14}, a_{15},$

$a_{16}, a_{17}, a_{18}, a_{19}, a_{20}, a_{21}, a_{22}, a_{23},$

$a_{24}, a_{25}, a_{26}, a_{27}, a_{28}, a_{29}, a_{30}, a_{31})$

$\mapsto (a_0, a_1, a_2, a_3, a_4, a_5, a_7, a_6,$

$a_8, a_9, a_{10}, a_{11}, a_{12}, a_{13}, a_{15}, a_{14},$

$a_{16}, a_{17}, a_{18}, a_{19}, a_{20}, a_{21}, a_{23}, a_{22},$

$a_{24}, a_{25}, a_{26}, a_{27}, a_{28}, a_{29}, a_{31}, a_{30}$ ).

## Reversible computation

Say  $p$  is a permutation

of  $\{0, 1, \dots, 2^n - 1\}$

General strategy to

these fast quantum

to obtain index per

$(a_{p(0)}, a_{p(1)}, \dots, a_{p(2^n-1)})$

$\mapsto (a_0, a_1, \dots, a_{2^n-1})$

→

$$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$$

$$(a_0, a_1, a_2, a_3, a_4, a_5, a_7, a_6)$$

=

is a "Toffoli gate" =

"controlled controlled NOT gate":

$q_2$ ).

$$(q_0, q_1, q_2) \mapsto (q_0 \oplus q_1 q_2, q_1, q_2).$$

Example with more qubits:

$$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7,$$

$a_{15},$

$$a_8, a_9, a_{10}, a_{11}, a_{12}, a_{13}, a_{14}, a_{15},$$

$a_{23},$

$$a_{16}, a_{17}, a_{18}, a_{19}, a_{20}, a_{21}, a_{22}, a_{23},$$

$a_{31})$

$$a_{24}, a_{25}, a_{26}, a_{27}, a_{28}, a_{29}, a_{30}, a_{31})$$

$a_6,$

$$\mapsto (a_0, a_1, a_2, a_3, a_4, a_5, a_7, a_6,$$

$a_{14},$

$$a_8, a_9, a_{10}, a_{11}, a_{12}, a_{13}, a_{15}, a_{14},$$

$a_{22},$

$$a_{16}, a_{17}, a_{18}, a_{19}, a_{20}, a_{21}, a_{23}, a_{22},$$

$a_{30}).$

$$a_{24}, a_{25}, a_{26}, a_{27}, a_{28}, a_{29}, a_{31}, a_{30}).$$

## Reversible computation

Say  $p$  is a permutation of  $\{0, 1, \dots, 2^n - 1\}$ .

General strategy to compose these fast quantum operations to obtain index permutation

$$(a_{p(0)}, a_{p(1)}, \dots, a_{p(2^n-1)})$$

$$\mapsto (a_0, a_1, \dots, a_{2^n-1}):$$



$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$

$(a_0, a_1, a_2, a_3, a_4, a_5, a_7, a_6)$

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$a_8, a_9, a_{10}, a_{11}, a_{12}, a_{13}, a_{14}, a_{15},$

$a_{16}, a_{17}, a_{18}, a_{19}, a_{20}, a_{21}, a_{22}, a_{23},$

$a_{24}, a_{25}, a_{26}, a_{27}, a_{28}, a_{29}, a_{30}, a_{31})$

$\mapsto (a_0, a_1, a_2, a_3, a_4, a_5, a_7, a_6,$

$a_8, a_9, a_{10}, a_{11}, a_{12}, a_{13}, a_{15}, a_{14},$

$a_{16}, a_{17}, a_{18}, a_{19}, a_{20}, a_{21}, a_{23}, a_{22},$

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$a_{16}, a_{17}, a_{18}, a_{19}, a_{20}, a_{21}, a_{22}, a_{23},$

$a_{24}, a_{25}, a_{26}, a_{27}, a_{28}, a_{29}, a_{30}, a_{31})$

$\mapsto (a_0, a_1, a_2, a_3, a_4, a_5, a_7, a_6,$

$a_8, a_9, a_{10}, a_{11}, a_{12}, a_{13}, a_{15}, a_{14},$

$a_{16}, a_{17}, a_{18}, a_{19}, a_{20}, a_{21}, a_{23}, a_{22},$

$a_{24}, a_{25}, a_{26}, a_{27}, a_{28}, a_{29}, a_{31}, a_{30})$ .

## Reversible computation

Say  $p$  is a permutation of  $\{0, 1, \dots, 2^n - 1\}$ .

General strategy to compose these fast quantum operations to obtain index permutation

$(a_{p(0)}, a_{p(1)}, \dots, a_{p(2^n-1)})$

$\mapsto (a_0, a_1, \dots, a_{2^n-1})$ :

1. Build a traditional circuit to compute  $j \mapsto p(j)$  using NOT/XOR/AND gates.
2. Convert into reversible gates: e.g., convert AND into Toffoli.

$(a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$

$(a_2, a_3, a_4, a_5, a_7, a_6)$

“Toffoli gate” =

“controlled NOT gate”:

$(q_0, q_1, q_2) \mapsto (q_0 \oplus q_1 q_2, q_1, q_2)$ .

Extend to more qubits:

$(a_2, a_3, a_4, a_5, a_6, a_7,$

$a_{10}, a_{11}, a_{12}, a_{13}, a_{14}, a_{15},$

$a_{18}, a_{19}, a_{20}, a_{21}, a_{22}, a_{23},$

$a_{26}, a_{27}, a_{28}, a_{29}, a_{30}, a_{31})$

$(a_1, a_2, a_3, a_4, a_5, a_7, a_6,$

$a_{10}, a_{11}, a_{12}, a_{13}, a_{15}, a_{14},$

$a_{18}, a_{19}, a_{20}, a_{21}, a_{23}, a_{22},$

$a_{26}, a_{27}, a_{28}, a_{29}, a_{31}, a_{30})$ .

## Reversible computation

Say  $p$  is a permutation of  $\{0, 1, \dots, 2^n - 1\}$ .

General strategy to compose these fast quantum operations to obtain index permutation

$(a_{p(0)}, a_{p(1)}, \dots, a_{p(2^n-1)})$

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1. Build a traditional circuit to compute  $j \mapsto p(j)$  using NOT/XOR/AND gates.

2. Convert into reversible gates: e.g., convert AND into Toffoli.

## Example

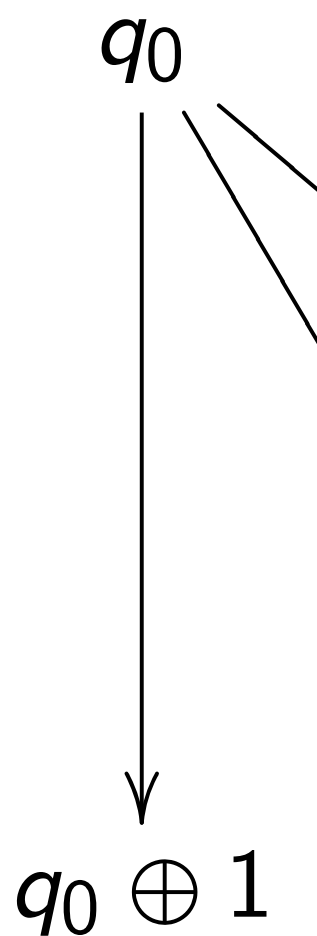
$(a_0, a_1, a_2, \dots, a_7)$

$(a_7, a_0, a_1, \dots, a_6)$

permutation

1. Build

to compute



$(a_5, a_6, a_7) \mapsto$   
 $(a_5, a_7, a_6)$   
 $=$   
 "called NOT gate":  
 $(q_1 \oplus q_2, q_1, q_2)$ .  
 e qubits:  
 $(a_5, a_6, a_7,$   
 $a_8, a_9, a_{10}, a_{11}, a_{12},$   
 $a_{13}, a_{14}, a_{15},$   
 $a_{16}, a_{17}, a_{18}, a_{19},$   
 $a_{20}, a_{21}, a_{22}, a_{23},$   
 $a_{24}, a_{25}, a_{26}, a_{27},$   
 $a_{28}, a_{29}, a_{30}, a_{31})$   
 $(a_4, a_5, a_7, a_6,$   
 $a_8, a_9, a_{10}, a_{11},$   
 $a_{13}, a_{15}, a_{14},$   
 $a_{16}, a_{17}, a_{18}, a_{19},$   
 $a_{20}, a_{21}, a_{23}, a_{22},$   
 $a_{24}, a_{25}, a_{26}, a_{27},$   
 $a_{28}, a_{29}, a_{31}, a_{30})$ .

## Reversible computation

Say  $p$  is a permutation of  $\{0, 1, \dots, 2^n - 1\}$ .

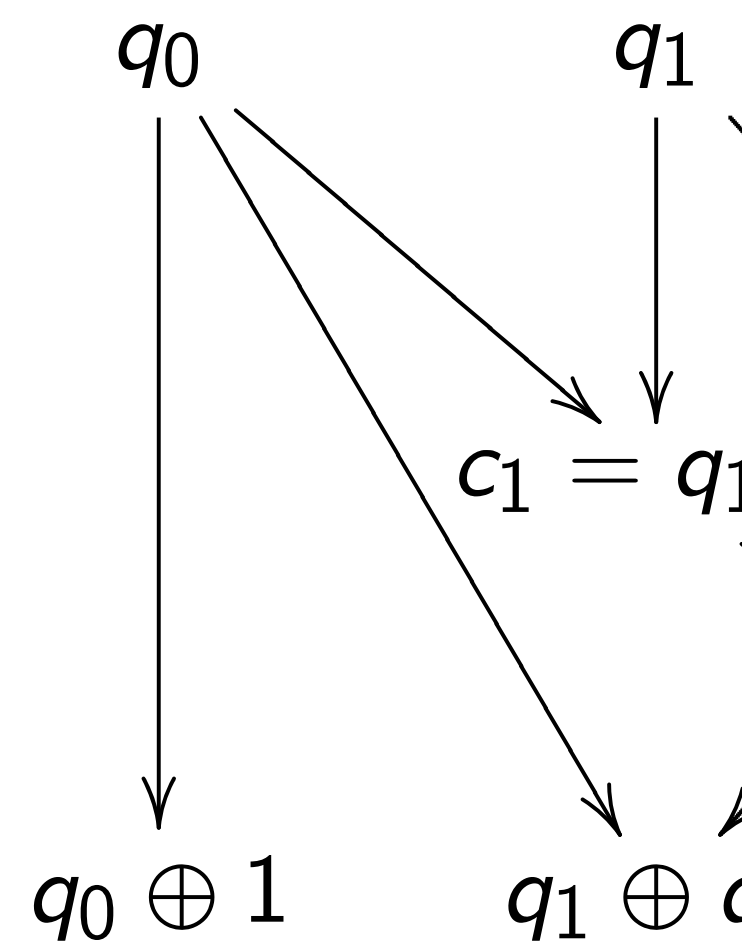
General strategy to compose these fast quantum operations to obtain index permutation

$(a_{p(0)}, a_{p(1)}, \dots, a_{p(2^n-1)})$   
 $\mapsto (a_0, a_1, \dots, a_{2^n-1})$ :

1. Build a traditional circuit to compute  $j \mapsto p(j)$  using NOT/XOR/AND gates.
2. Convert into reversible gates: e.g., convert AND into Toffoli.

Example: Let's compute  $(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto (a_7, a_0, a_1, a_2, a_3, a_4, a_5, a_6)$  permutation  $q \mapsto q'$

1. Build a traditional circuit to compute  $q \mapsto q'$



## Reversible computation

Say  $p$  is a permutation of  $\{0, 1, \dots, 2^n - 1\}$ .

General strategy to compose these fast quantum operations to obtain index permutation

$(a_{p(0)}, a_{p(1)}, \dots, a_{p(2^n-1)})$   
 $\mapsto (a_0, a_1, \dots, a_{2^n-1})$ :

1. Build a traditional circuit to compute  $j \mapsto p(j)$  using NOT/XOR/AND gates.
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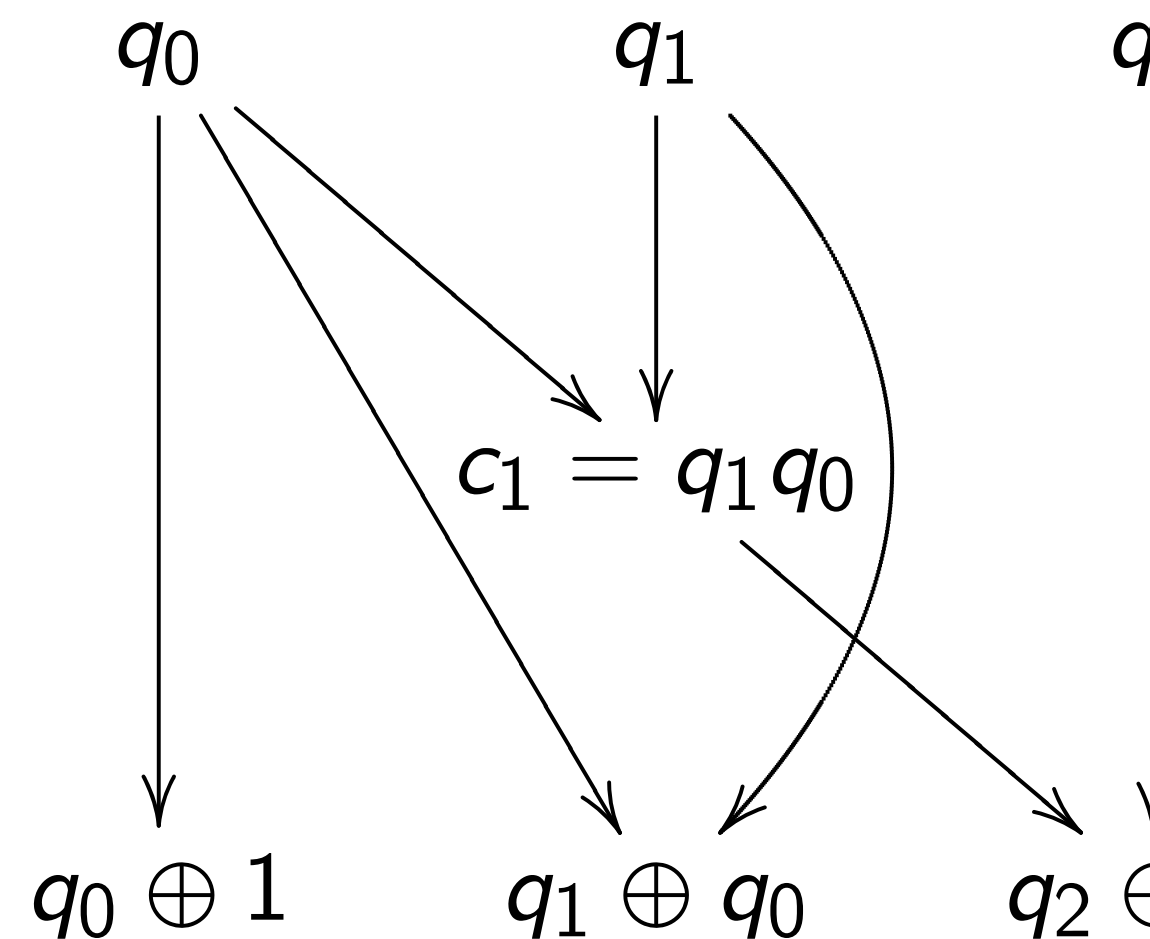
Example: Let's compute

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7)$

$(a_7, a_0, a_1, a_2, a_3, a_4, a_5, a_6)$ ;

permutation  $q \mapsto q + 1 \pmod{8}$

1. Build a traditional circuit to compute  $q \mapsto q + 1 \pmod{8}$



## Reversible computation

Say  $p$  is a permutation of  $\{0, 1, \dots, 2^n - 1\}$ .

General strategy to compose these fast quantum operations to obtain index permutation

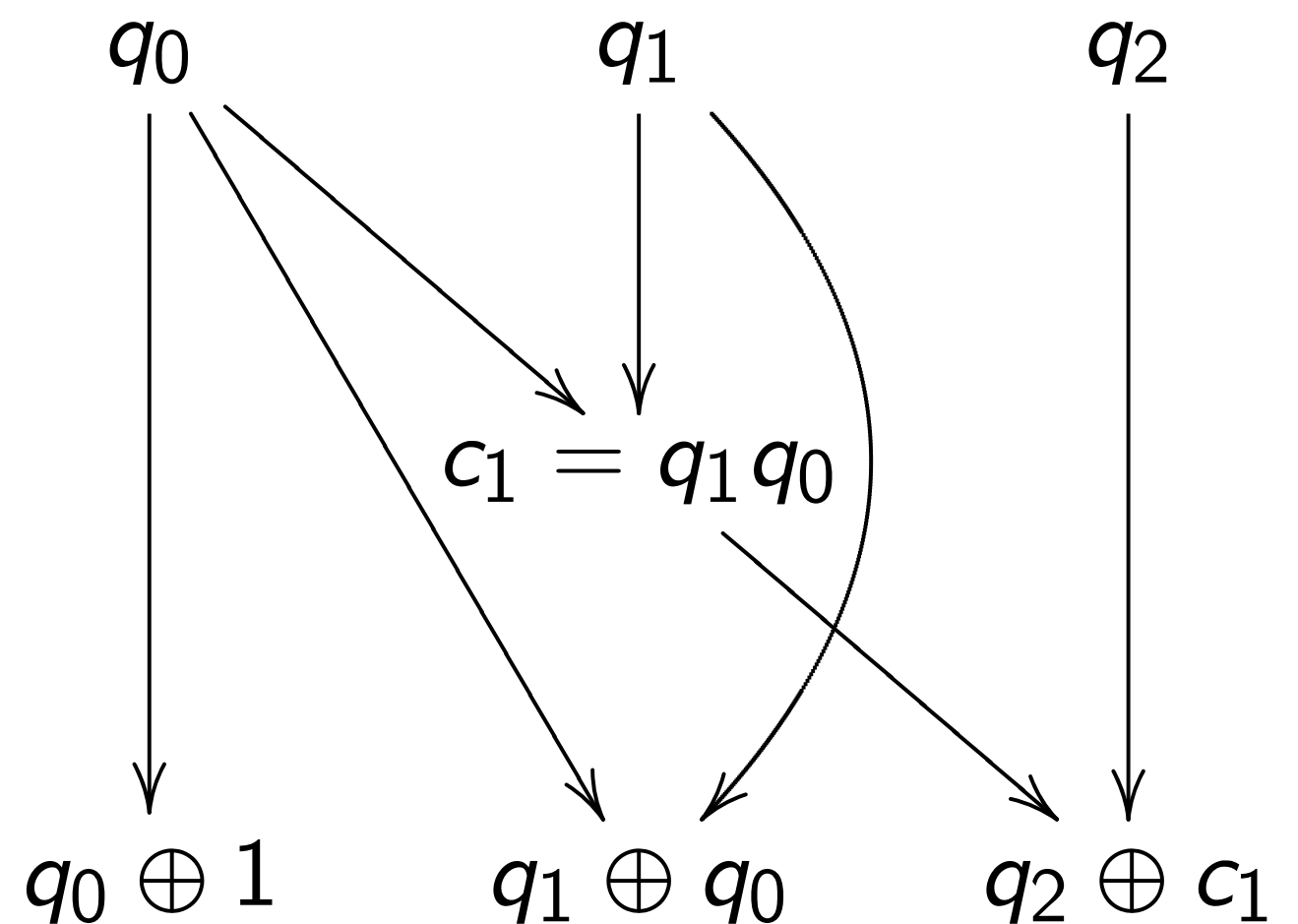
$(a_{p(0)}, a_{p(1)}, \dots, a_{p(2^n-1)}) \mapsto (a_0, a_1, \dots, a_{2^n-1})$ :

1. Build a traditional circuit to compute  $j \mapsto p(j)$  using NOT/XOR/AND gates.
2. Convert into reversible gates: e.g., convert AND into Toffoli.

Example: Let's compute

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto (a_7, a_0, a_1, a_2, a_3, a_4, a_5, a_6)$ ;  
permutation  $q \mapsto q + 1 \pmod 8$ .

1. Build a traditional circuit to compute  $q \mapsto q + 1 \pmod 8$ .



le computation

a permutation

$\dots, 2^n - 1\}$ .

strategy to compose

st quantum operations

n index permutation

$p(1), \dots, a_{p(2^n-1)}$

$a_1, \dots, a_{2^n-1}$ ):

a traditional circuit

ute  $j \mapsto p(j)$

NOT/XOR/AND gates.

ert into reversible gates:

vert AND into Toffoli.

Example: Let's compute

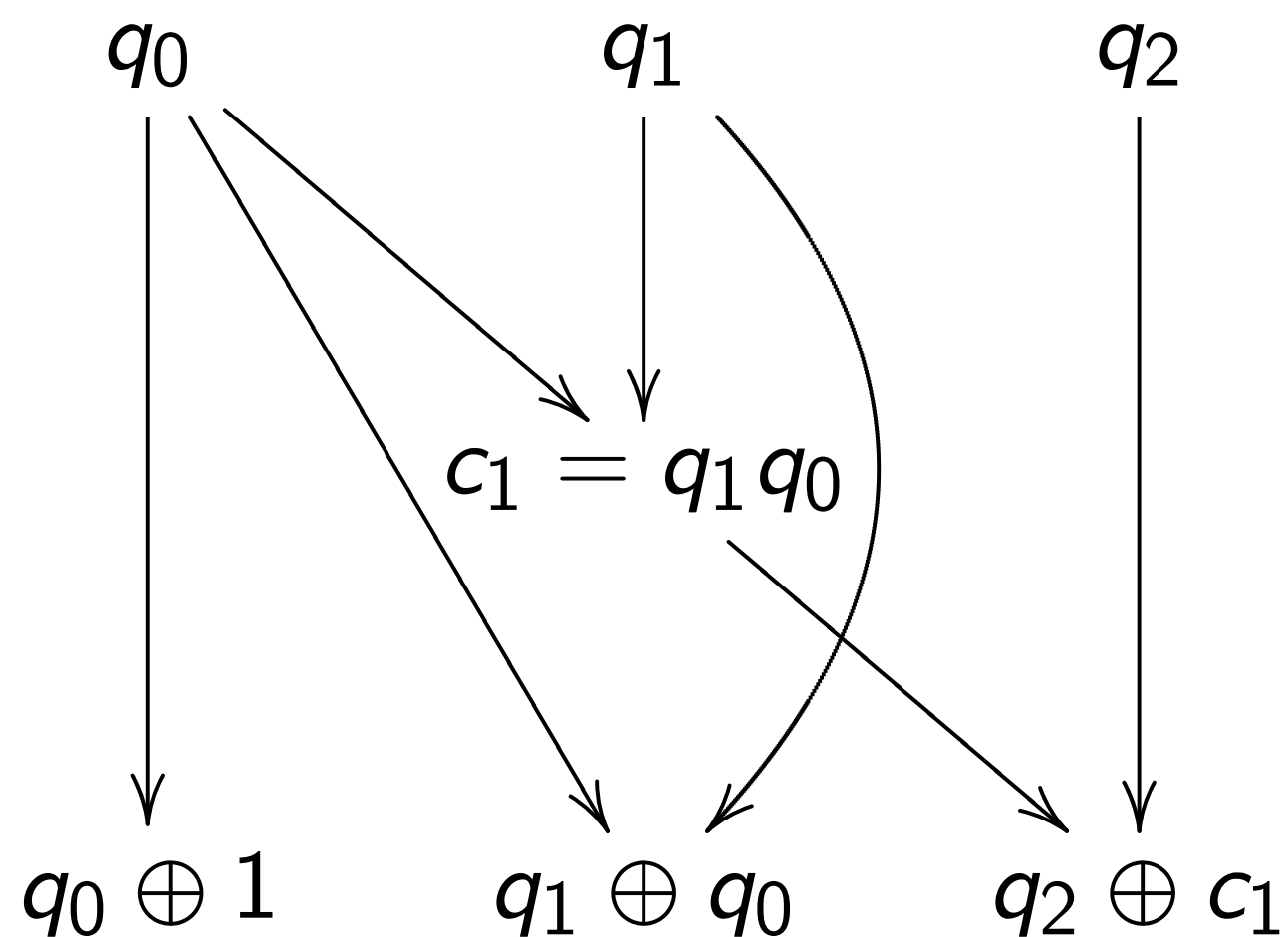
$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$

$(a_7, a_0, a_1, a_2, a_3, a_4, a_5, a_6)$ ;

permutation  $q \mapsto q + 1 \pmod 8$ .

1. Build a traditional circuit

to compute  $q \mapsto q + 1 \pmod 8$ .



2. Conv

Toffoli f

$(a_0, a_1, a$

$(a_0, a_1, a$

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AND gates.

versible gates:

into Toffoli.

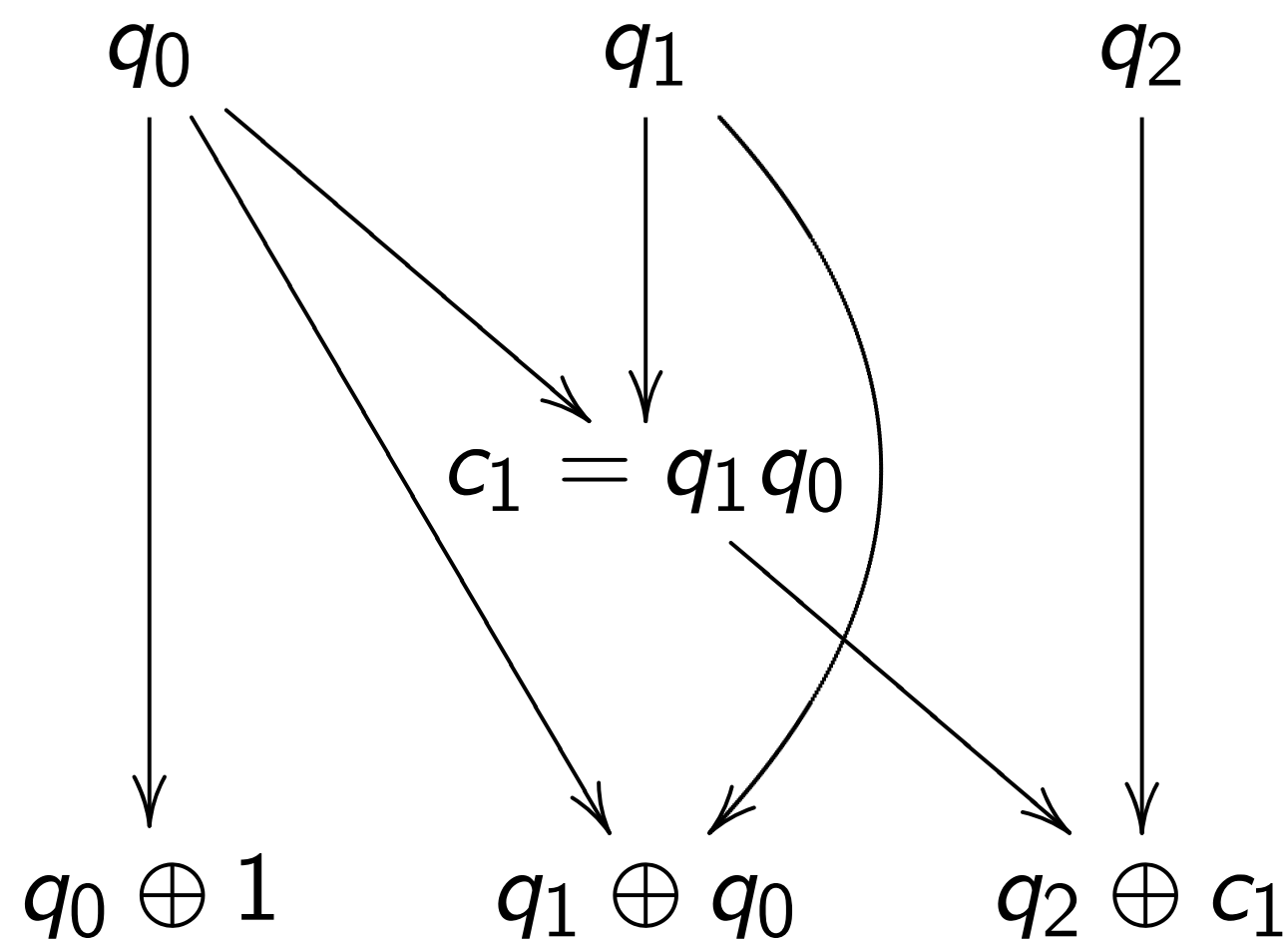
Example: Let's compute

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$

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permutation  $q \mapsto q + 1 \pmod 8$ .

1. Build a traditional circuit to compute  $q \mapsto q + 1 \pmod 8$ .



2. Convert into re

Toffoli for  $q_2 \leftarrow q_2$

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7)$

$(a_0, a_1, a_2, a_7, a_4, a_5, a_6, a_3)$



Example: Let's compute

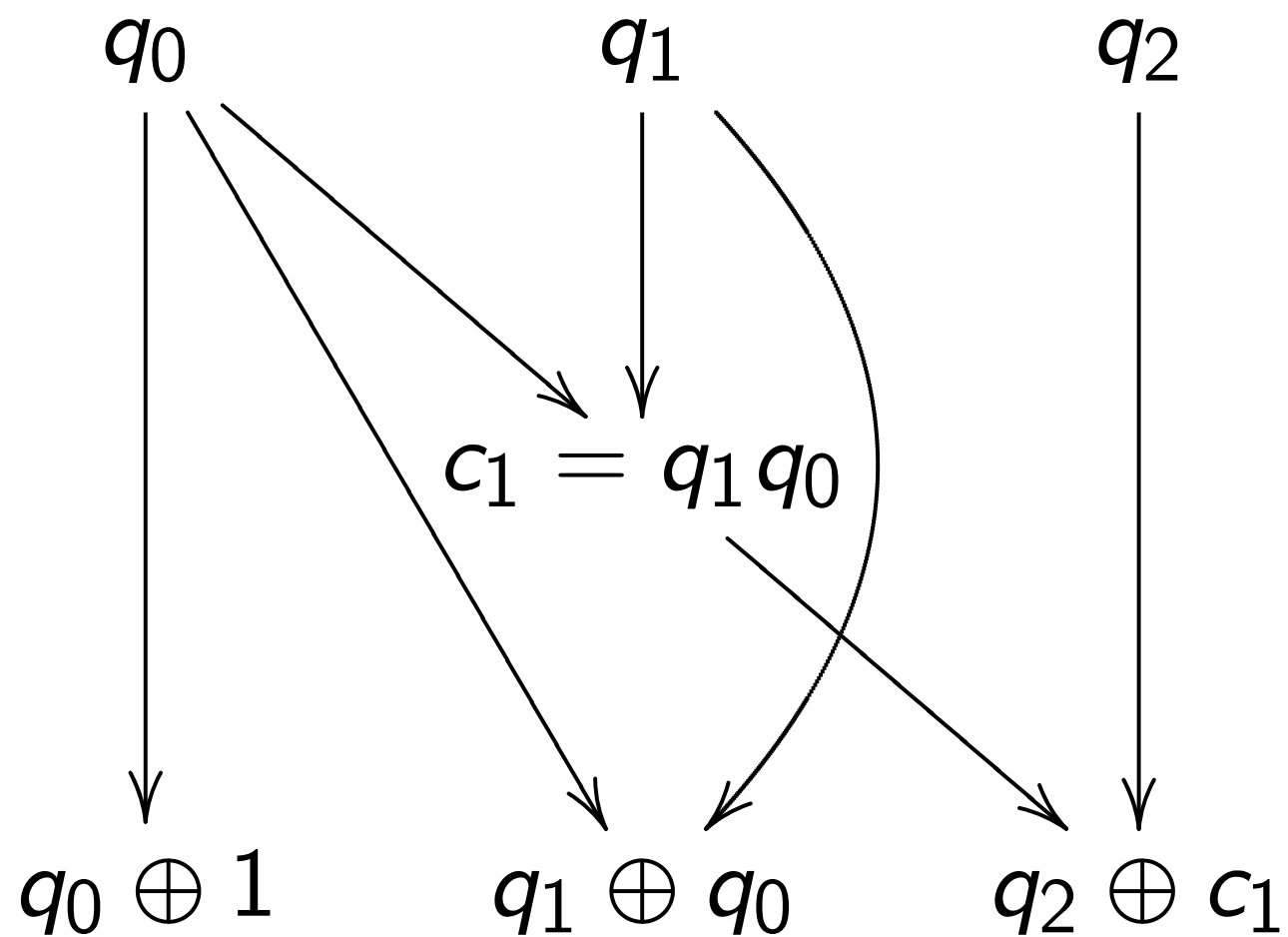
$$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$$

$$(a_7, a_0, a_1, a_2, a_3, a_4, a_5, a_6);$$

permutation  $q \mapsto q + 1 \pmod 8$ .

1. Build a traditional circuit

to compute  $q \mapsto q + 1 \pmod 8$ .



2. Convert into reversible gate

Toffoli for  $q_2 \leftarrow q_2 \oplus q_1 q_0$ :

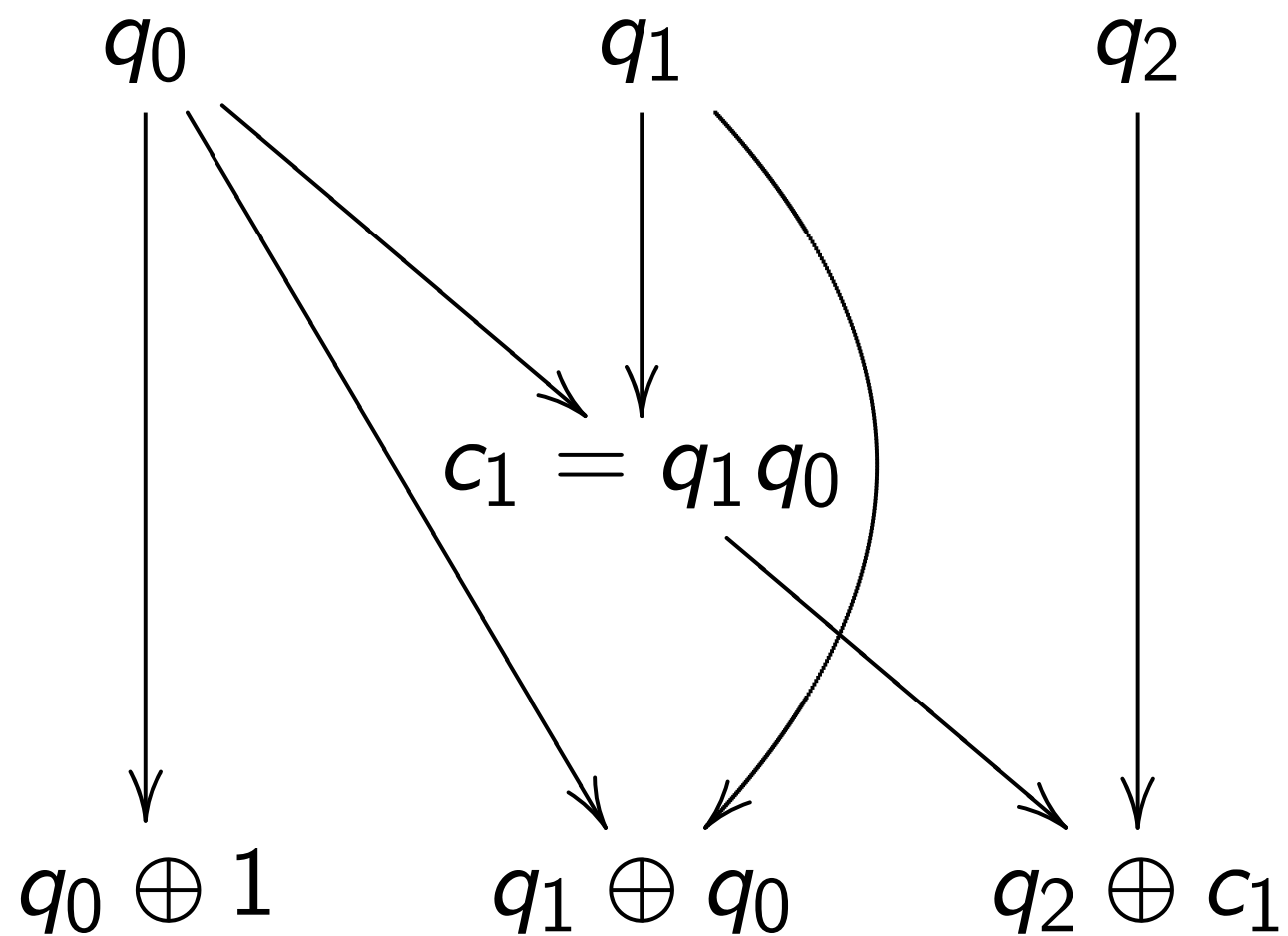
$$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$$

$$(a_0, a_1, a_2, a_7, a_4, a_5, a_6, a_3).$$

Example: Let's compute

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$   
 $(a_7, a_0, a_1, a_2, a_3, a_4, a_5, a_6)$ ;  
permutation  $q \mapsto q + 1 \pmod 8$ .

1. Build a traditional circuit  
to compute  $q \mapsto q + 1 \pmod 8$ .



2. Convert into reversible gates.

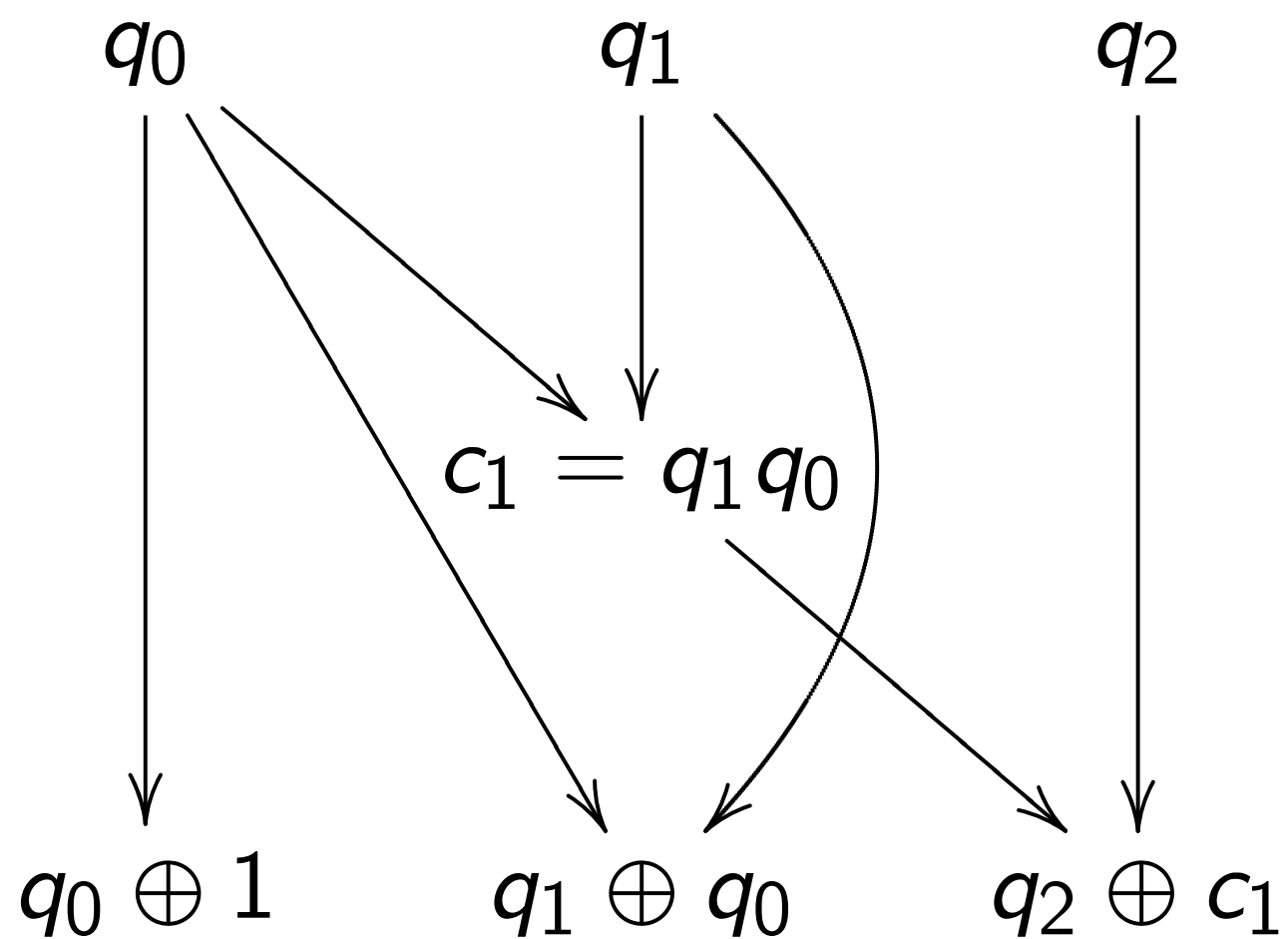
Toffoli for  $q_2 \leftarrow q_2 \oplus q_1 q_0$ :

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$   
 $(a_0, a_1, a_2, a_7, a_4, a_5, a_6, a_3)$ .

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 $(a_0, a_1, a_2, a_7, a_4, a_5, a_6, a_3)$ .

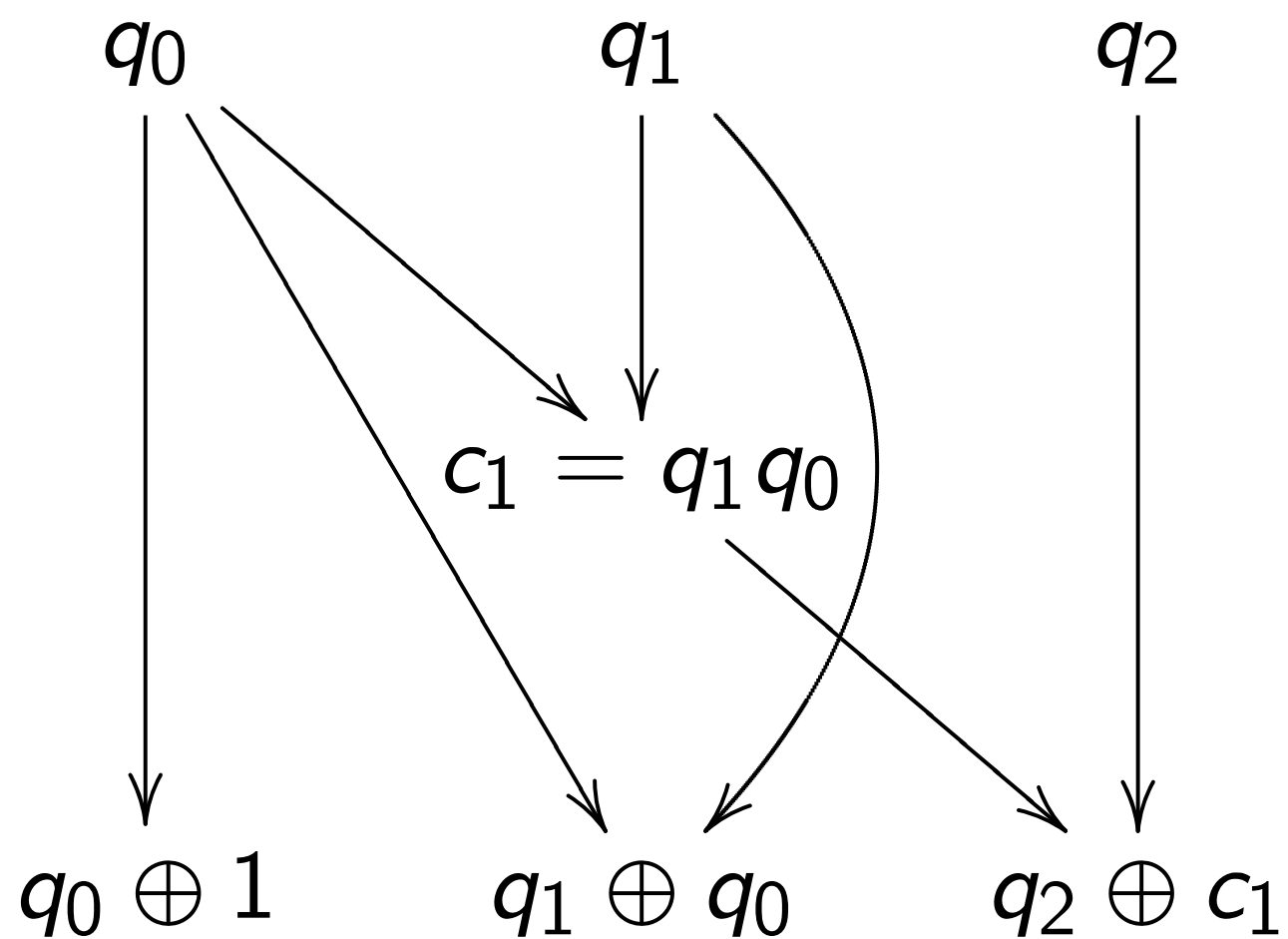
Controlled NOT for  $q_1 \leftarrow q_1 \oplus q_0$ :

$(a_0, a_1, a_2, a_7, a_4, a_5, a_6, a_3) \mapsto$   
 $(a_0, a_7, a_2, a_1, a_4, a_3, a_6, a_5)$ .

Example: Let's compute

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$   
 $(a_7, a_0, a_1, a_2, a_3, a_4, a_5, a_6)$ ;  
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 to compute  $q \mapsto q + 1 \pmod 8$ .



2. Convert into reversible gates.

Toffoli for  $q_2 \leftarrow q_2 \oplus q_1 q_0$ :

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$(a_0, a_1, a_2, a_7, a_4, a_5, a_6, a_3) \mapsto$   
 $(a_0, a_7, a_2, a_1, a_4, a_3, a_6, a_5)$ .

NOT for  $q_0 \leftarrow q_0 \oplus 1$ :

$(a_0, a_7, a_2, a_1, a_4, a_3, a_6, a_5) \mapsto$   
 $(a_7, a_0, a_1, a_2, a_3, a_4, a_5, a_6)$ .

e: Let's compute

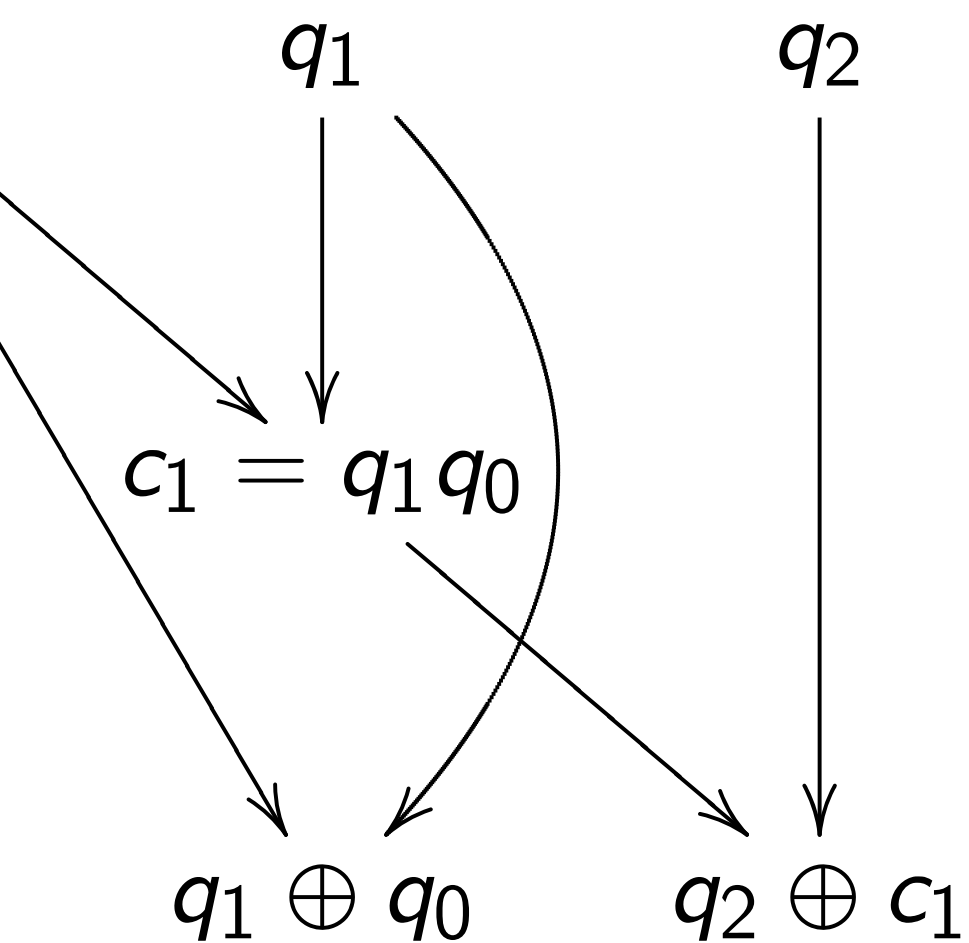
$(a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$

$(a_1, a_2, a_3, a_4, a_5, a_6);$

tion  $q \mapsto q + 1 \pmod 8.$

a traditional circuit

ute  $q \mapsto q + 1 \pmod 8.$



2. Convert into reversible gates.

Toffoli for  $q_2 \leftarrow q_2 \oplus q_1 q_0$ :

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$

$(a_0, a_1, a_2, a_7, a_4, a_5, a_6, a_3).$

Controlled NOT for  $q_1 \leftarrow q_1 \oplus q_0$ :

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NOT for  $q_0 \leftarrow q_0 \oplus 1$ :

$(a_0, a_7, a_2, a_1, a_4, a_3, a_6, a_5) \mapsto$

$(a_7, a_0, a_1, a_2, a_3, a_4, a_5, a_6).$

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$(a_5, a_6, a_7) \mapsto$

$(a_4, a_5, a_6);$

$q + 1 \pmod 8.$

nal circuit

$q + 1 \pmod 8.$



2. Convert into reversible gates.

Toffoli for  $q_2 \leftarrow q_2 \oplus q_1 q_0$ :

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$

$(a_0, a_1, a_2, a_7, a_4, a_5, a_6, a_3).$

Controlled NOT for  $q_1 \leftarrow q_1 \oplus q_0$ :

$(a_0, a_1, a_2, a_7, a_4, a_5, a_6, a_3) \mapsto$

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NOT for  $q_0 \leftarrow q_0 \oplus 1$ :

$(a_0, a_7, a_2, a_1, a_4, a_3, a_6, a_5) \mapsto$

$(a_7, a_0, a_1, a_2, a_3, a_4, a_5, a_6).$

This permutation

was deceptively ea

It didn't need man

For large  $n$ , most

need many operat

Really want *fast c*

2. Convert into reversible gates.

Toffoli for  $q_2 \leftarrow q_2 \oplus q_1 q_0$ :

$$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto (a_0, a_1, a_2, a_7, a_4, a_5, a_6, a_3).$$

Controlled NOT for  $q_1 \leftarrow q_1 \oplus q_0$ :

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This permutation example was deceptively easy.

It didn't need many operations.

For large  $n$ , most permutations need many operations  $\Rightarrow$  slow.

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Typical circuits aren't in-place.

Start from  
inputs  $b$   
 $b_{i+1} = 1$   
 $b_{i+2} = 1$   
...  
 $b_T = 1 \in$   
specified

reversible gates.

$q_2 \oplus q_1 q_0$ :

$(a_5, a_6, a_7) \mapsto$

$(a_5, a_6, a_3)$ .

or  $q_1 \leftarrow q_1 \oplus q_0$ :

$(a_5, a_6, a_3) \mapsto$

$(a_3, a_6, a_5)$ .

$\oplus 1$ :

$(a_3, a_6, a_5) \mapsto$

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Typical circuits aren't in-place.

Start from any circuit

inputs  $b_1, b_2, \dots,$

$b_{i+1} = 1 \oplus b_{f(i+1)}$

$b_{i+2} = 1 \oplus b_{f(i+2)}$

...

$b_T = 1 \oplus b_{f(T)} b_{g(T)}$

specified outputs.

ates.

→

$1 \oplus q_0$ :

→

→

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Start from any circuit:

inputs  $b_1, b_2, \dots, b_i$ ;

$$b_{i+1} = 1 \oplus b_{f(i+1)} b_{g(i+1)};$$

$$b_{i+2} = 1 \oplus b_{f(i+2)} b_{g(i+2)};$$

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...

$$b_T = 1 \oplus b_{f(T)} b_{g(T)};$$

specified outputs.

Reversible but dirty:

inputs  $b_1, b_2, \dots, b_T$ ;

$$b_{i+1} \leftarrow 1 \oplus b_{i+1} \oplus b_{f(i+1)} b_{g(i+1)};$$

$$b_{i+2} \leftarrow 1 \oplus b_{i+2} \oplus b_{f(i+2)} b_{g(i+2)};$$

...

$$b_T \leftarrow 1 \oplus b_T \oplus b_{f(T)} b_{g(T)}.$$

Same outputs if all of

$b_{i+1}, \dots, b_T$  started as 0.

permutation example

is relatively easy.

but need many operations.

For  $n$ , most permutations  $p$

require many operations  $\Rightarrow$  slow.

Want *fast* circuits.

didn't need extra storage:

operated "in place" after

operation  $c_1 \leftarrow q_1 q_0$  was

into  $q_2 \leftarrow q_2 \oplus c_1$ .

but circuits aren't in-place.

Start from any circuit:

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$$b_{i+1} = 1 \oplus b_{f(i+1)} b_{g(i+1)};$$

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Reversible

after finishing

set non-zero

by repeating

on non-zero

Original

(inputs)

(inputs,  $c_1$ )

Dirty reversible

(inputs,  $c_1$ )

(inputs,  $c_1$ )

Clean reversible

(inputs,  $c_1$ )

(inputs,  $c_1$ )

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$q_1 q_0$  was

$q_2 \oplus c_1$ .

en't in-place.

Start from any circuit:

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Same outputs if all of

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Reversible and clean

after finishing dirty

set non-outputs back

by repeating same

on non-outputs in

Original computation

(inputs)  $\mapsto$

(inputs, dirt, outputs)

Dirty reversible computation

(inputs, zeros, zero)

(inputs, dirt, outputs)

Clean reversible computation

(inputs, zeros, zero)

(inputs, zeros, outputs)



Start from any circuit:

inputs  $b_1, b_2, \dots, b_i;$

$$b_{i+1} = 1 \oplus b_{f(i+1)} b_{g(i+1)};$$

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Same outputs if all of

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Reversible and clean:

after finishing dirty computation

set non-outputs back to 0,

by repeating same operation

on non-outputs in reverse order

Original computation:

(inputs)  $\mapsto$

(inputs, dirt, outputs).

Dirty reversible computation

(inputs, zeros, zeros)  $\mapsto$

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set non-outputs back to 0,

by repeating same operations

on non-outputs in reverse order.

Original computation:

(inputs)  $\mapsto$

(inputs, dirt, outputs).

Dirty reversible computation:

(inputs, zeros, zeros)  $\mapsto$

(inputs, dirt, outputs).

Clean reversible computation:

(inputs, zeros, zeros)  $\mapsto$

(inputs, zeros, outputs).

From any circuit:

$$b_1, b_2, \dots, b_i;$$

$$1 \oplus b_{f(i+1)} b_{g(i+1)};$$

$$1 \oplus b_{f(i+2)} b_{g(i+2)};$$

$$\oplus b_{f(T)} b_{g(T)};$$

all outputs.

clean but dirty:

$$b_1, b_2, \dots, b_T;$$

$$1 \oplus b_{i+1} \oplus b_{f(i+1)} b_{g(i+1)};$$

$$1 \oplus b_{i+2} \oplus b_{f(i+2)} b_{g(i+2)};$$

$$\oplus b_T \oplus b_{f(T)} b_{g(T)}.$$

all outputs if all of

$b_1, b_2, \dots, b_T$  started as 0.

Reversible and clean:

after finishing dirty computation,

set non-outputs back to 0,

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on non-outputs in reverse order.

Original computation:

(inputs)  $\mapsto$

(inputs, dirt, outputs).

Dirty reversible computation:

(inputs, zeros, zeros)  $\mapsto$

(inputs, dirt, outputs).

Clean reversible computation:

(inputs, zeros, zeros)  $\mapsto$

(inputs, zeros, outputs).

Given fast

and fast

build fast

(x, zeros)

circuit:

$b_i$ ;

$b_{g(i+1)}$ ;

$b_{g(i+2)}$ ;

$(T)$ ;

y:

$b_T$ ;

$\oplus b_{f(i+1)} b_{g(i+1)}$ ;

$\oplus b_{f(i+2)} b_{g(i+2)}$ ;

$(T) b_{g(T)}$ .

all of

ed as 0.

Reversible and clean:

after finishing dirty computation,

set non-outputs back to 0,

by repeating same operations

on non-outputs in reverse order.

Original computation:

$(\text{inputs}) \mapsto$

$(\text{inputs, dirt, outputs})$ .

Dirty reversible computation:

$(\text{inputs, zeros, zeros}) \mapsto$

$(\text{inputs, dirt, outputs})$ .

Clean reversible computation:

$(\text{inputs, zeros, zeros}) \mapsto$

$(\text{inputs, zeros, outputs})$ .

Given fast circuit f

and fast circuit for

build fast reversible

$(x, \text{zeros}) \mapsto (p(x))$

Reversible and clean:  
after finishing dirty computation,  
set non-outputs back to 0,  
by repeating same operations  
on non-outputs in reverse order.

Original computation:  
 $(\text{inputs}) \mapsto$   
 $(\text{inputs}, \text{dirt}, \text{outputs})$ .

Dirty reversible computation:  
 $(\text{inputs}, \text{zeros}, \text{zeros}) \mapsto$   
 $(\text{inputs}, \text{dirt}, \text{outputs})$ .

Clean reversible computation:  
 $(\text{inputs}, \text{zeros}, \text{zeros}) \mapsto$   
 $(\text{inputs}, \text{zeros}, \text{outputs})$ .

Given fast circuit for  $p$   
and fast circuit for  $p^{-1}$ ,  
build fast reversible circuit for  
 $(x, \text{zeros}) \mapsto (p(x), \text{zeros})$ .

$g(i+1);$   
 $g(i+2);$

Reversible and clean:  
after finishing dirty computation,  
set non-outputs back to 0,  
by repeating same operations  
on non-outputs in reverse order.

Original computation:

(inputs)  $\mapsto$   
(inputs, dirt, outputs).

Dirty reversible computation:

(inputs, zeros, zeros)  $\mapsto$   
(inputs, dirt, outputs).

Clean reversible computation:

(inputs, zeros, zeros)  $\mapsto$   
(inputs, zeros, outputs).

Given fast circuit for  $p$   
and fast circuit for  $p^{-1}$ ,  
build fast reversible circuit for  
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Reversible and clean:  
after finishing dirty computation,  
set non-outputs back to 0,  
by repeating same operations  
on non-outputs in reverse order.

Original computation:  
 $(\text{inputs}) \mapsto$   
 $(\text{inputs, dirt, outputs})$ .

Dirty reversible computation:  
 $(\text{inputs, zeros, zeros}) \mapsto$   
 $(\text{inputs, dirt, outputs})$ .

Clean reversible computation:  
 $(\text{inputs, zeros, zeros}) \mapsto$   
 $(\text{inputs, zeros, outputs})$ .

Given fast circuit for  $p$   
and fast circuit for  $p^{-1}$ ,  
build fast reversible circuit for  
 $(x, \text{zeros}) \mapsto (p(x), \text{zeros})$ .

Replace reversible bit operations  
with Toffoli gates etc.  
permuting  $\mathbf{C}^{2^{n+z}} \rightarrow \mathbf{C}^{2^{n+z}}$ .

Permutation on first  $2^n$  entries is  
 $(a_{p(0)}, a_{p(1)}, \dots, a_{p(2^n-1)})$   
 $\mapsto (a_0, a_1, \dots, a_{2^n-1})$ .

Typically prepare vectors  
supported on first  $2^n$  entries  
so don't care how permutation  
acts on last  $2^{n+z} - 2^n$  entries.

Simple and clean:

Finishing dirty computation,

outputs back to 0,

performing same operations

outputs in reverse order.

computation:

$\mapsto$

(dirt, outputs).

reversible computation:

(zeros, zeros)  $\mapsto$

(dirt, outputs).

reversible computation:

(zeros, zeros)  $\mapsto$

(zeros, outputs).

Given fast circuit for  $p$

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Warning

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Given fast circuit for  $p$   
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Warning: Number  
 $\approx$  number of **bit c**  
in original  $p, p^{-1}$

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than number of **bi**  
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Many useful techn  
to compress into f  
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Crude "poly-time"  
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but serious crypta  
is much more prec

Given fast circuit for  $p$   
and fast circuit for  $p^{-1}$ ,  
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Typically prepare vectors  
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so don't care how permutation  
acts on last  $2^{n+z} - 2^n$  entries.

Warning: Number of **qubits**  
 $\approx$  number of **bit operations**  
in original  $p, p^{-1}$  circuits.

This can be much larger  
than number of **bits stored**  
in the original circuits.

Many useful techniques  
to compress into fewer qubits  
but often these lose time.

Many subtle tradeoffs.

Crude "poly-time" analyses  
don't care about this,  
but serious cryptanalysis  
is much more precise.

Given fast circuit for  $p$   
and fast circuit for  $p^{-1}$ ,  
build fast reversible circuit for  
 $(x, \text{zeros}) \mapsto (p(x), \text{zeros})$ .

Replace reversible bit operations  
with Toffoli gates etc.

permuting  $\mathbf{C}^{2^{n+z}} \rightarrow \mathbf{C}^{2^{n+z}}$ .

Permutation on first  $2^n$  entries is

$(a_{p(0)}, a_{p(1)}, \dots, a_{p(2^n-1)})$   
 $\mapsto (a_0, a_1, \dots, a_{2^n-1})$ .

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st reversible circuit for  
 $x \mapsto (p(x), \text{zeros})$ .

reversible bit operations  
Toffoli gates etc.

ing  $\mathbf{C}^{2^{n+z}} \rightarrow \mathbf{C}^{2^{n+z}}$ .

ation on first  $2^n$  entries is

$(a_1, \dots, a_{p(2^n-1)})$

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care how permutation

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Fast qua

“Hadam  
( $a_0, a_1$ )

for  $p$   
 $p^{-1}$ ,  
the circuit for  
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bit operations  
etc.

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first  $2^n$  entries is

$p(2^n - 1)$   
 $- 1$ ).

vectors

$2^n$  entries

permutation

$- 2^n$  entries.

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Fast quantum operations

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$(a_0, a_1) \mapsto (a_0 + a_1, a_0 - a_1)$

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Repeat  
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can proc  
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$$(1, 0, 0, \dots, 0) \mapsto$$

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Aside from “normalization”  
(irrelevant to measurement),  
have Hadamard = Hadamard<sup>-1</sup>,  
so easily work backwards  
from “uniform superposition”  
 $(1, 1, 1, \dots, 1)$  to “pure state”  
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## Operations, part 2

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## Simon's algorithm

Assume: nonzero  
satisfies  $f(x) = f(y)$   
for every  $x \in \{0, 1\}^n$ .  
Can we find this  $p$   
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part 2

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## Simon's algorithm

Assume: nonzero  $s \in \{0, 1\}^n$   
satisfies  $f(x) = f(x \oplus s)$   
for every  $x \in \{0, 1\}^n$ .

Can we find this period  $s$ ,  
given a fast circuit for  $f$ ?

Repeat  $n$  times: e.g.,

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We don't have enough data  
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Traditional solution:

Compute  $f$  for many inputs,  
sort, analyze collisions.

Success probability is very low  
until #inputs approaches  $2^{n/2}$ .

$n$  times: e.g.,

$(\dots, 0) \mapsto (1, 1, 1, \dots, 1)$ .

ing  $(1, 0, 0, \dots, 0)$

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ng  $(1, 1, 1, \dots, 1)$

duce any output:

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Prepare

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vector ( $z$

Use  $n$ -fo

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$(1, 1, 1, \dots$

with  $2^n$

.g.,  
(1, 1, 1, ..., 1).

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output:

$1/2^n$ .

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Simon's algorithm  
is much, much, m

Say  $f$  maps  $n$  bits  
using  $z$  “ancilla” b  
for reversibility.

Prepare  $n + m + z$   
in pure zero state:  
vector  $(1, 0, 0, \dots)$

Use  $n$ -fold Hadam  
to move first  $n$  qu  
into uniform super  
 $(1, 1, 1, \dots, 1, 0, 0,$   
with  $2^n$  entries 1,

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is much, much, much faster

Say  $f$  maps  $n$  bits to  $m$  bits  
using  $z$  "ancilla" bits  
for reversibility.

Prepare  $n + m + z$  qubits  
in pure zero state:  
vector  $(1, 0, 0, \dots)$ .

Use  $n$ -fold Hadamard  
to move first  $n$  qubits  
into uniform superposition:  
 $(1, 1, 1, \dots, 1, 0, 0, \dots)$   
with  $2^n$  entries 1, others 0.



## Simon's algorithm

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using  $z$  "ancilla" bits  
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Prepare  $n + m + z$  qubits  
in pure zero state:  
vector  $(1, 0, 0, \dots)$ .

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to move first  $n$  qubits  
into uniform superposition:  
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## algorithm

nonzero  $s \in \{0, 1\}^n$   
 $f(x) = f(x \oplus s)$   
 $\forall x \in \{0, 1\}^n$ .  
find this period  $s$ ,  
fast circuit for  $f$ ?  
t have enough data  
many periods.  
only periods are  $0, s$ .  
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Apply fa  
for rever  
1 in pos  
moves to  
Note syn  
1 at  $(q,$   
1 at  $(q \in$   
Apply  $n$ -  
Measure  
output is  
Repeat  $M$   
Use Gau  
to (prob

$s \in \{0, 1\}^n$

$x \oplus s$

$\}^n$ .

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for  $f$ ?

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into uniform superposition:

$(1, 1, 1, \dots, 1, 0, 0, \dots)$

with  $2^n$  entries 1, others 0.

Apply fast vector

for reversible  $f$  con

1 in position  $(q, 0,$

moves to position

Note symmetry be

1 at  $(q, f(q), 0)$  and

1 at  $(q \oplus s, f(q), 0)$

Apply  $n$ -fold Hadamard

Measure. By symm

output is orthogon

Repeat  $n + 10$  times

Use Gaussian elim

to (probably) find

Simon's algorithm  
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Prepare  $n + m + z$  qubits  
in pure zero state:  
vector  $(1, 0, 0, \dots)$ .

Use  $n$ -fold Hadamard  
to move first  $n$  qubits  
into uniform superposition:  
 $(1, 1, 1, \dots, 1, 0, 0, \dots)$   
with  $2^n$  entries 1, others 0.

Apply fast vector permutation  
for reversible  $f$  computation  
1 in position  $(q, 0, 0)$   
moves to position  $(q, f(q), 0)$

Note symmetry between  
1 at  $(q, f(q), 0)$  and  
1 at  $(q \oplus s, f(q), 0)$ .

Apply  $n$ -fold Hadamard.

Measure. By symmetry,  
output is orthogonal to  $s$ .

Repeat  $n + 10$  times.  
Use Gaussian elimination  
to (probably) find  $s$ .

Simon's algorithm  
is much, much, much faster.

Say  $f$  maps  $n$  bits to  $m$  bits,  
using  $z$  "ancilla" bits  
for reversibility.

Prepare  $n + m + z$  qubits  
in pure zero state:  
vector  $(1, 0, 0, \dots)$ .

Use  $n$ -fold Hadamard  
to move first  $n$  qubits  
into uniform superposition:  
 $(1, 1, 1, \dots, 1, 0, 0, \dots)$   
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Repeat  $n + 10$  times.

Use Gaussian elimination  
to (probably) find  $s$ .

algorithm

much, much faster.

maps  $n$  bits to  $m$  bits,

“ancilla” bits

reversibility.

$n + m + z$  qubits

zero state:

$(1, 0, 0, \dots)$ .

Apply Hadamard

to first  $n$  qubits

to form superposition:

$(\dots, 1, 0, 0, \dots)$

with entries 1, others 0.

Apply fast vector permutation

for reversible  $f$  computation:

1 in position  $(q, 0, 0)$

moves to position  $(q, f(q), 0)$ .

Note symmetry between

1 at  $(q, f(q), 0)$  and

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Repeat  $n + 10$  times.

Use Gaussian elimination  
to (probably) find  $s$ .

Grover's

Assume:

has  $f(s)$

Traditionally

compute

hope to

Success

until  $\#$  iterations

Grover's

reversible

Typically

is small

easily be

much faster.  
to  $m$  bits,  
bits

$n$  qubits

ard  
bits  
position:  
(  
...)  
others 0.

Apply fast vector permutation  
for reversible  $f$  computation:  
1 in position  $(q, 0, 0)$   
moves to position  $(q, f(q), 0)$ .

Note symmetry between  
1 at  $(q, f(q), 0)$  and  
1 at  $(q \oplus s, f(q), 0)$ .

Apply  $n$ -fold Hadamard.

Measure. By symmetry,  
output is orthogonal to  $s$ .

Repeat  $n + 10$  times.  
Use Gaussian elimination  
to (probably) find  $s$ .

## Grover's algorithm

Assume: unique  $s$   
has  $f(s) = 0$ .

Traditional algorithm  
compute  $f$  for many  
hope to find output  
Success probability  
until #inputs approx

Grover's algorithm  
reversible computa  
Typically: reversib  
is small enough th  
easily beats traditi

Apply fast vector permutation  
for reversible  $f$  computation:  
1 in position  $(q, 0, 0)$   
moves to position  $(q, f(q), 0)$ .

Note symmetry between  
1 at  $(q, f(q), 0)$  and  
1 at  $(q \oplus s, f(q), 0)$ .

Apply  $n$ -fold Hadamard.

Measure. By symmetry,  
output is orthogonal to  $s$ .

Repeat  $n + 10$  times.

Use Gaussian elimination  
to (probably) find  $s$ .

## Grover's algorithm

Assume: unique  $s \in \{0, 1\}^n$   
has  $f(s) = 0$ .

Traditional algorithm to find  
compute  $f$  for many inputs,  
hope to find output 0.

Success probability is very low  
until #inputs approaches  $2^n$

Grover's algorithm takes only  
reversible computations of  $f$

Typically: reversibility overhead  
is small enough that this  
easily beats traditional algorithm



Apply fast vector permutation  
for reversible  $f$  computation:  
1 in position  $(q, 0, 0)$   
moves to position  $(q, f(q), 0)$ .

Note symmetry between  
1 at  $(q, f(q), 0)$  and  
1 at  $(q \oplus s, f(q), 0)$ .

Apply  $n$ -fold Hadamard.

Measure. By symmetry,  
output is orthogonal to  $s$ .

Repeat  $n + 10$  times.

Use Gaussian elimination  
to (probably) find  $s$ .

## Grover's algorithm

Assume: unique  $s \in \{0, 1\}^n$   
has  $f(s) = 0$ .

Traditional algorithm to find  $s$ :  
compute  $f$  for many inputs,  
hope to find output 0.

Success probability is very low  
until #inputs approaches  $2^n$ .

Grover's algorithm takes only  $2^{n/2}$   
reversible computations of  $f$ .

Typically: reversibility overhead  
is small enough that this  
easily beats traditional algorithm.

st vector permutation  
sible  $f$  computation:  
ition  $(q, 0, 0)$   
o position  $(q, f(q), 0)$ .  
mmetry between  
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Grover's algorithm takes only  $2^{n/2}$   
reversible computations of  $f$ .

Typically: reversibility overhead  
is small enough that this  
easily beats traditional algorithm.

Start from  
over all

Step 1:  
 $b_q = -a$   
 $b_q = a_q$   
This is f

Step 2:  
Negate a  
This is a  
Repeat s  
about 0.

Measure  
With hig

## Grover's algorithm

Assume: unique  $s \in \{0, 1\}^n$   
has  $f(s) = 0$ .

Traditional algorithm to find  $s$ :  
compute  $f$  for many inputs,  
hope to find output 0.

Success probability is very low  
until #inputs approaches  $2^n$ .

Grover's algorithm takes only  $2^{n/2}$   
reversible computations of  $f$ .

Typically: reversibility overhead  
is small enough that this  
easily beats traditional algorithm.

Start from uniform  
over all  $n$ -bit strings.

Step 1: Set  $a \leftarrow b$   
 $b_q = -a_q$  if  $f(q) = 0$   
 $b_q = a_q$  otherwise  
This is fast.

Step 2: "Grover d  
Negate  $a$  around  $i$   
This is also fast.

Repeat steps 1 and 2  
about  $0.5 \cdot 2^{0.5n}$

Measure the  $n$  qubits  
With high probability

## Grover's algorithm

Assume: unique  $s \in \{0, 1\}^n$   
has  $f(s) = 0$ .

Traditional algorithm to find  $s$ :  
compute  $f$  for many inputs,  
hope to find output 0.

Success probability is very low  
until #inputs approaches  $2^n$ .

Grover's algorithm takes only  $2^{n/2}$   
reversible computations of  $f$ .

Typically: reversibility overhead  
is small enough that this  
easily beats traditional algorithm.

Start from uniform superpos  
over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where  
 $b_q = -a_q$  if  $f(q) = 0$ ,  
 $b_q = a_q$  otherwise.

This is fast.

Step 2: "Grover diffusion".  
Negate  $a$  around its average.  
This is also fast.

Repeat steps 1 and 2  
about  $0.58 \cdot 2^{0.5n}$  times.

Measure the  $n$  qubits.

With high probability this fin

## Grover's algorithm

Assume: unique  $s \in \{0, 1\}^n$   
has  $f(s) = 0$ .

Traditional algorithm to find  $s$ :  
compute  $f$  for many inputs,  
hope to find output 0.

Success probability is very low  
until #inputs approaches  $2^n$ .

Grover's algorithm takes only  $2^{n/2}$   
reversible computations of  $f$ .

Typically: reversibility overhead  
is small enough that this  
easily beats traditional algorithm.

Start from uniform superposition  
over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where  
 $b_q = -a_q$  if  $f(q) = 0$ ,  
 $b_q = a_q$  otherwise.

This is fast.

Step 2: "Grover diffusion".  
Negate  $a$  around its average.

This is also fast.

Repeat steps 1 and 2  
about  $0.58 \cdot 2^{0.5n}$  times.

Measure the  $n$  qubits.

With high probability this finds  $s$ .

## algorithm

unique  $s \in \{0, 1\}^n$   
 $f(s) = 0$ .

naïve algorithm to find  $s$ :  
evaluate  $f$  for many inputs,  
until find output 0.

probability is very low  
number of inputs approaches  $2^n$ .

Quantum algorithm takes only  $2^{n/2}$   
evaluations of  $f$ .

Quantum: reversibility overhead  
is small enough that this  
beats traditional algorithm.

Start from uniform superposition  
over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where  
 $b_q = -a_q$  if  $f(q) = 0$ ,  
 $b_q = a_q$  otherwise.

This is fast.

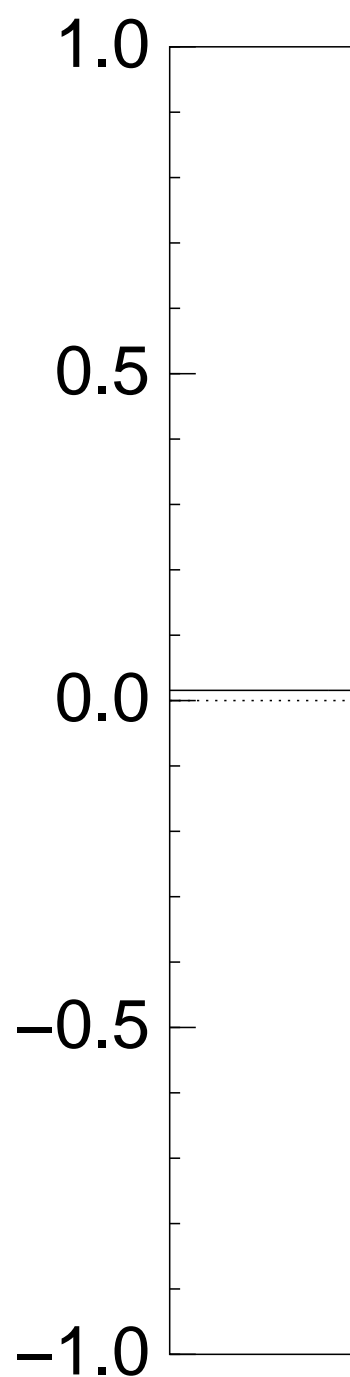
Step 2: “Grover diffusion”.  
Negate  $a$  around its average.  
This is also fast.

Repeat steps 1 and 2  
about  $0.58 \cdot 2^{0.5n}$  times.

Measure the  $n$  qubits.

With high probability this finds  $s$ .

Graph of  
for an example  
after 0 steps



$\in \{0, 1\}^n$

algorithm to find  $s$ :

any inputs,

at 0.

probability is very low

approaches  $2^n$ .

algorithm takes only  $2^{n/2}$

evaluations of  $f$ .

probability overhead

at this

algorithm.

Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$b_q = -a_q$  if  $f(q) = 0$ ,

$b_q = a_q$  otherwise.

This is fast.

Step 2: "Grover diffusion".

Negate  $a$  around its average.

This is also fast.

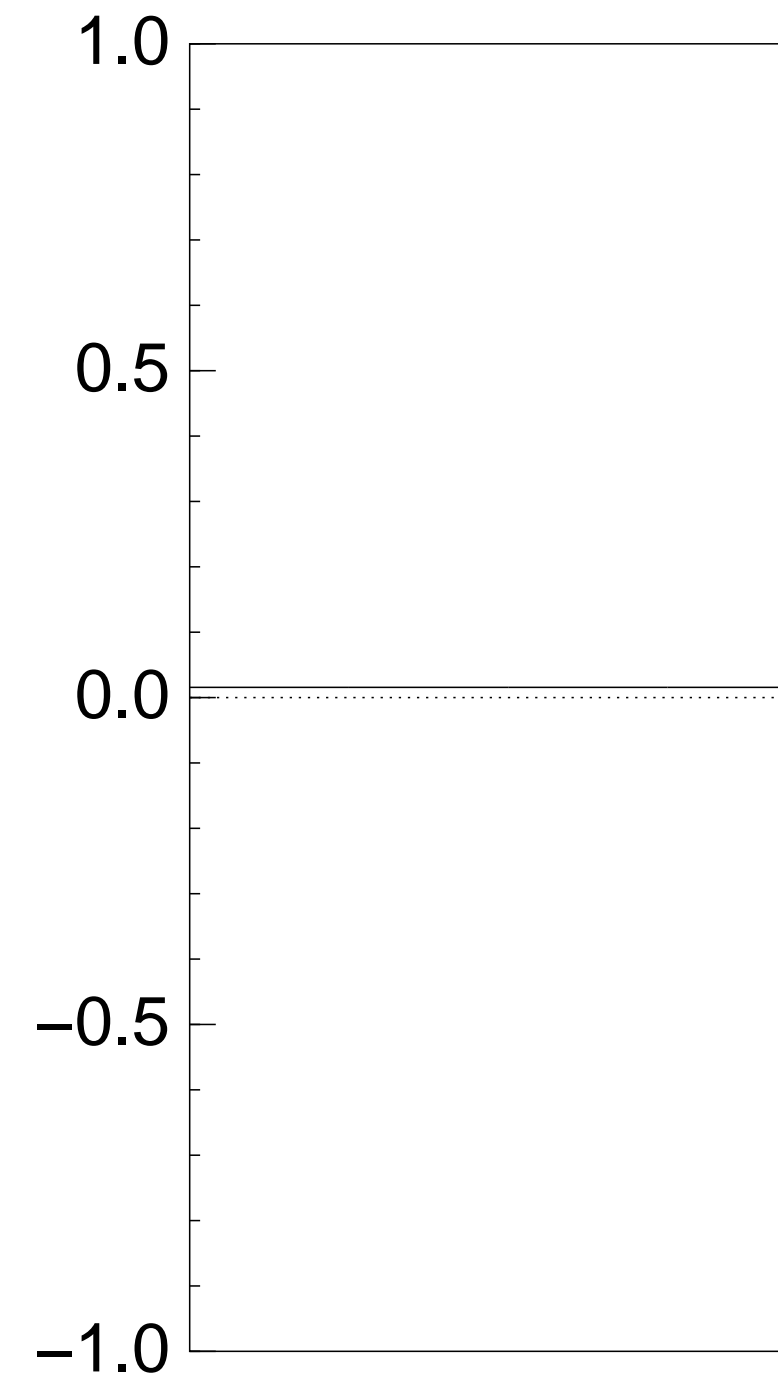
Repeat steps 1 and 2

about  $0.58 \cdot 2^{0.5n}$  times.

Measure the  $n$  qubits.

With high probability this finds  $s$ .

Graph of  $q \mapsto a_q$  for an example with after 0 steps:



Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

Repeat steps 1 and 2

about  $0.58 \cdot 2^{0.5n}$  times.

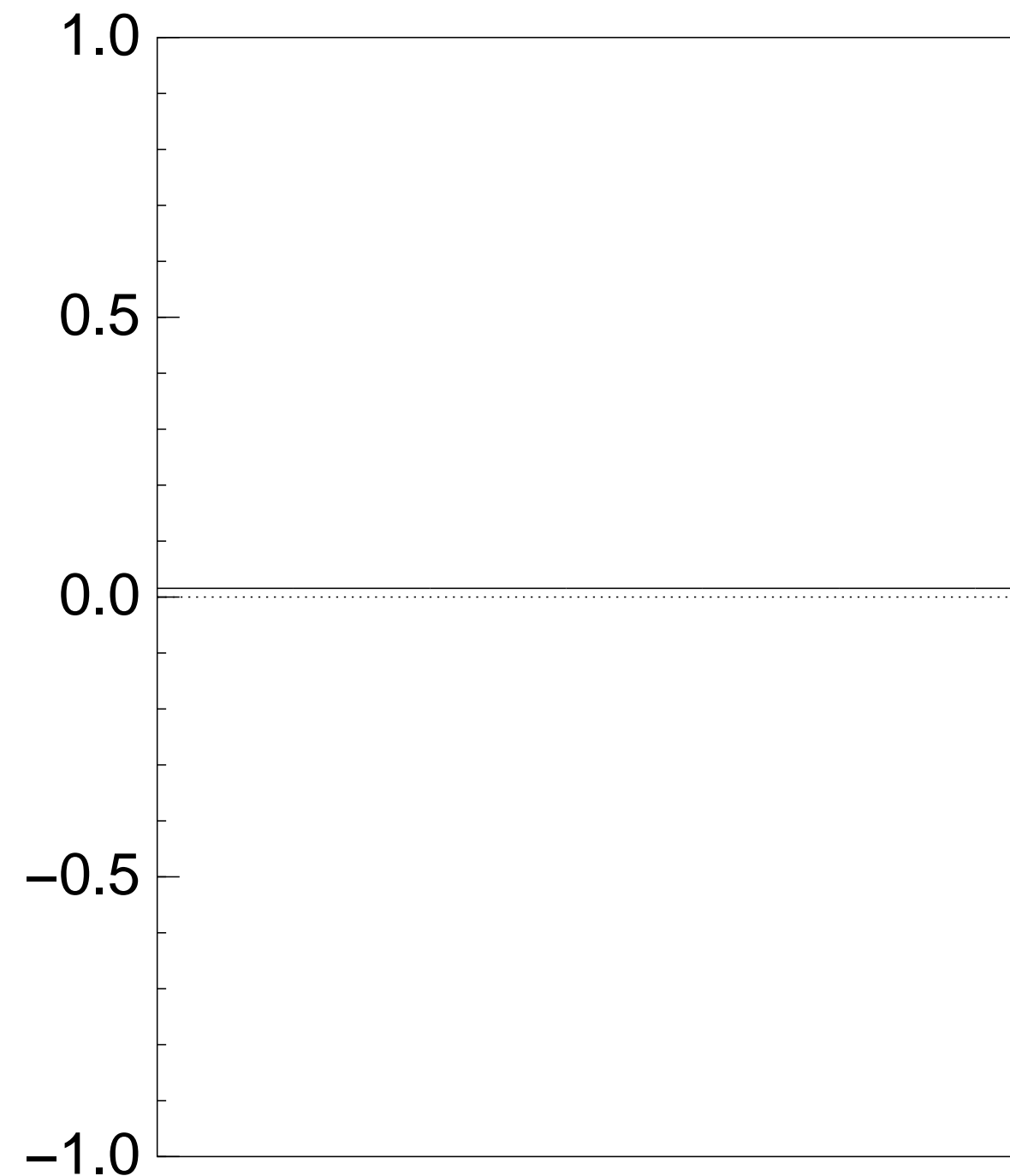
Measure the  $n$  qubits.

With high probability this finds  $s$ .

Graph of  $q \mapsto a_q$

for an example with  $n = 12$

after 0 steps:





Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

Repeat steps 1 and 2

about  $0.58 \cdot 2^{0.5n}$  times.

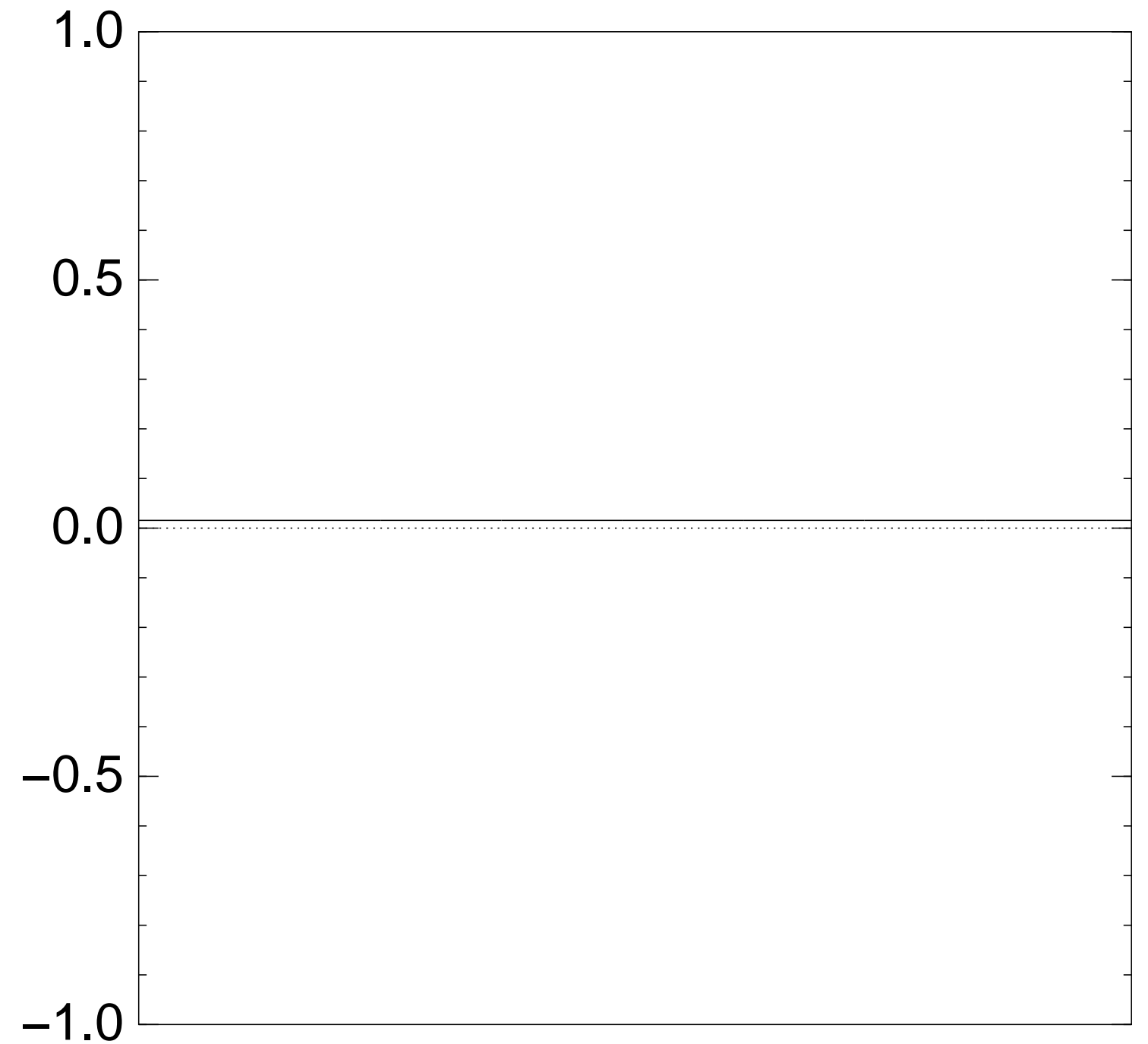
Measure the  $n$  qubits.

With high probability this finds  $s$ .

Graph of  $q \mapsto a_q$

for an example with  $n = 12$

after 0 steps:



Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

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Negate  $a$  around its average.

This is also fast.

Repeat steps 1 and 2

about  $0.58 \cdot 2^{0.5n}$  times.

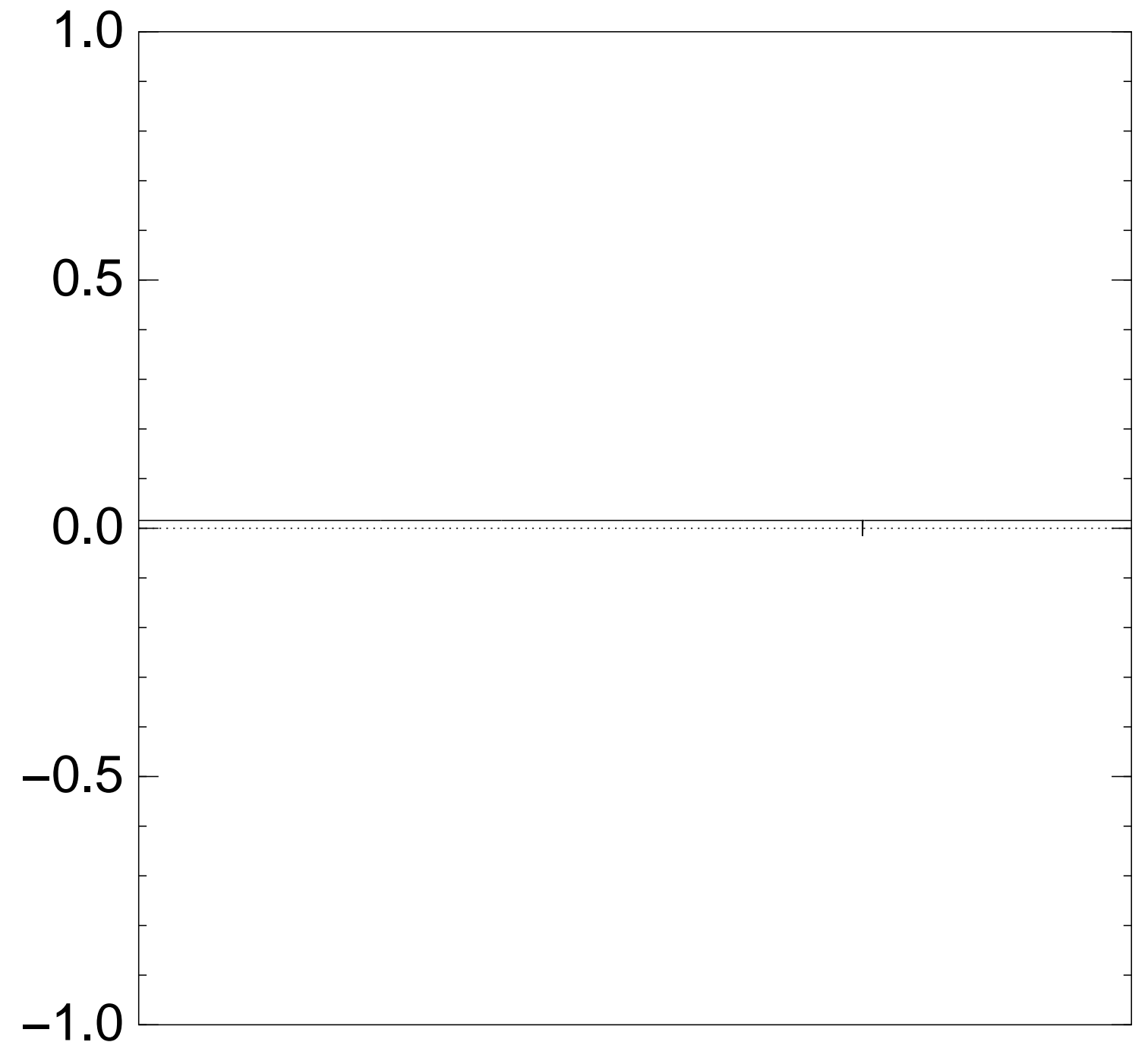
Measure the  $n$  qubits.

With high probability this finds  $s$ .

Graph of  $q \mapsto a_q$

for an example with  $n = 12$

after Step 1:



Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

Repeat steps 1 and 2

about  $0.58 \cdot 2^{0.5n}$  times.

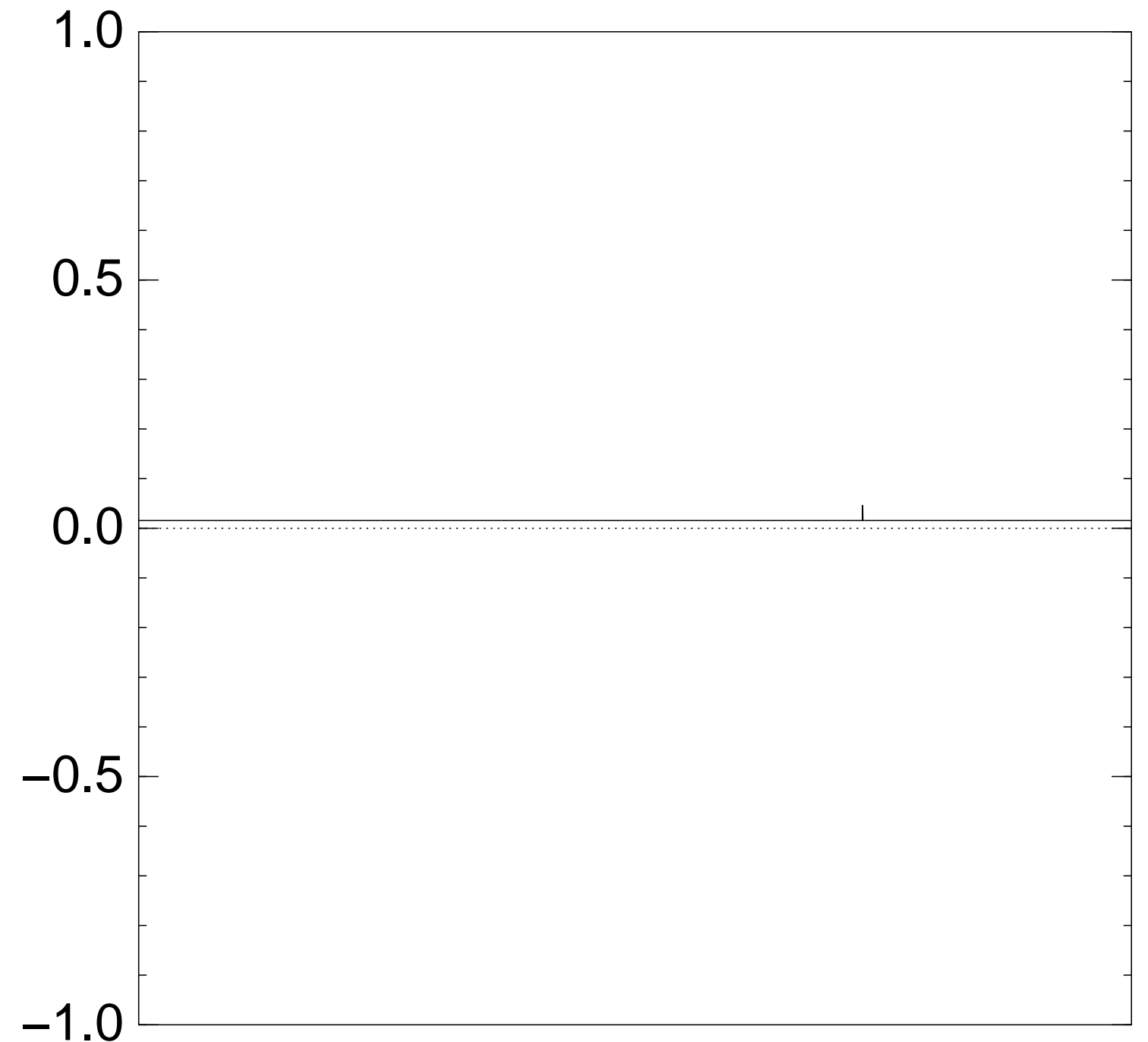
Measure the  $n$  qubits.

With high probability this finds  $s$ .

Graph of  $q \mapsto a_q$

for an example with  $n = 12$

after Step 1 + Step 2:



Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

Repeat steps 1 and 2

about  $0.58 \cdot 2^{0.5n}$  times.

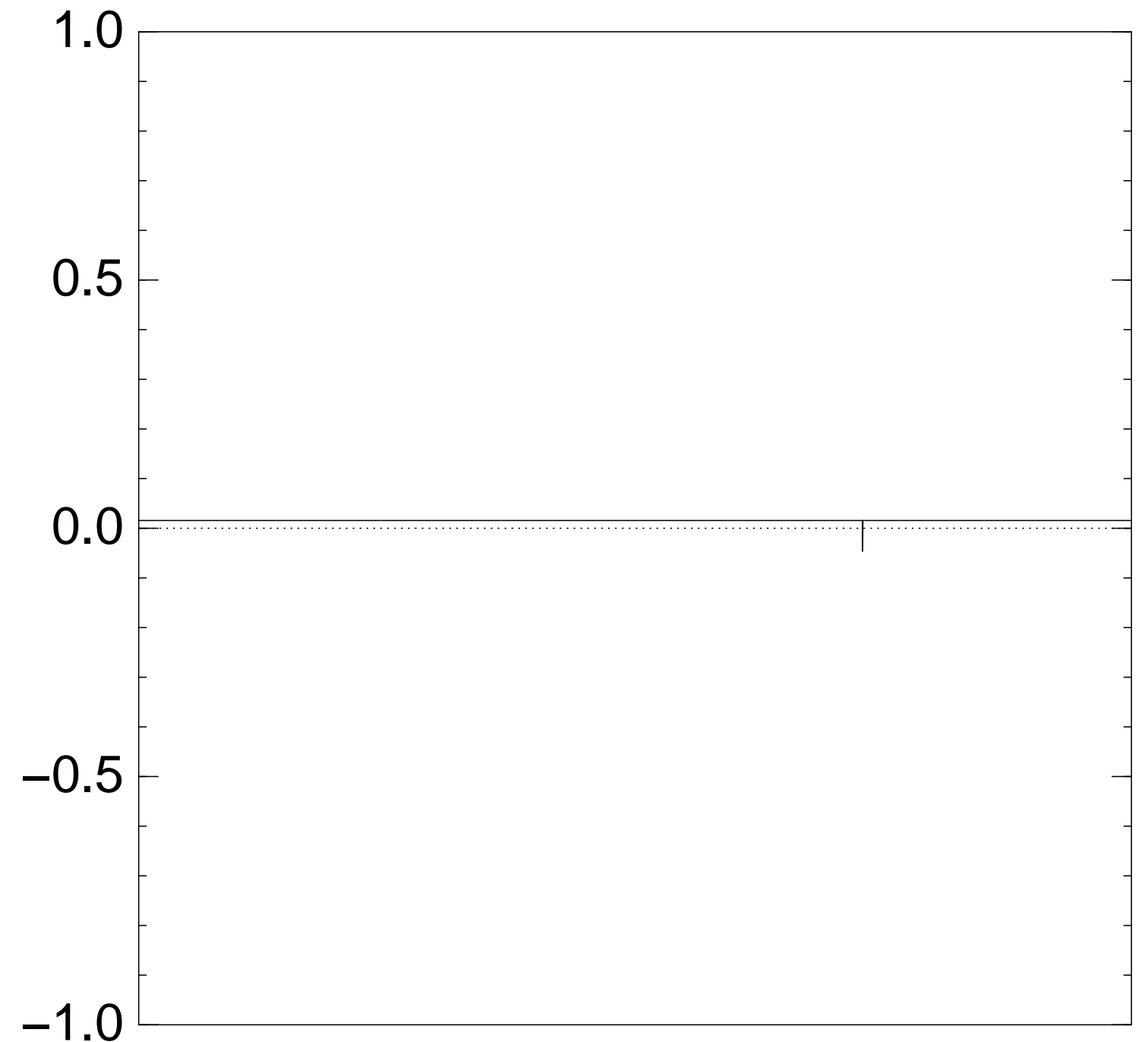
Measure the  $n$  qubits.

With high probability this finds  $s$ .

Graph of  $q \mapsto a_q$

for an example with  $n = 12$

after Step 1 + Step 2 + Step 1:



Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

Repeat steps 1 and 2

about  $0.58 \cdot 2^{0.5n}$  times.

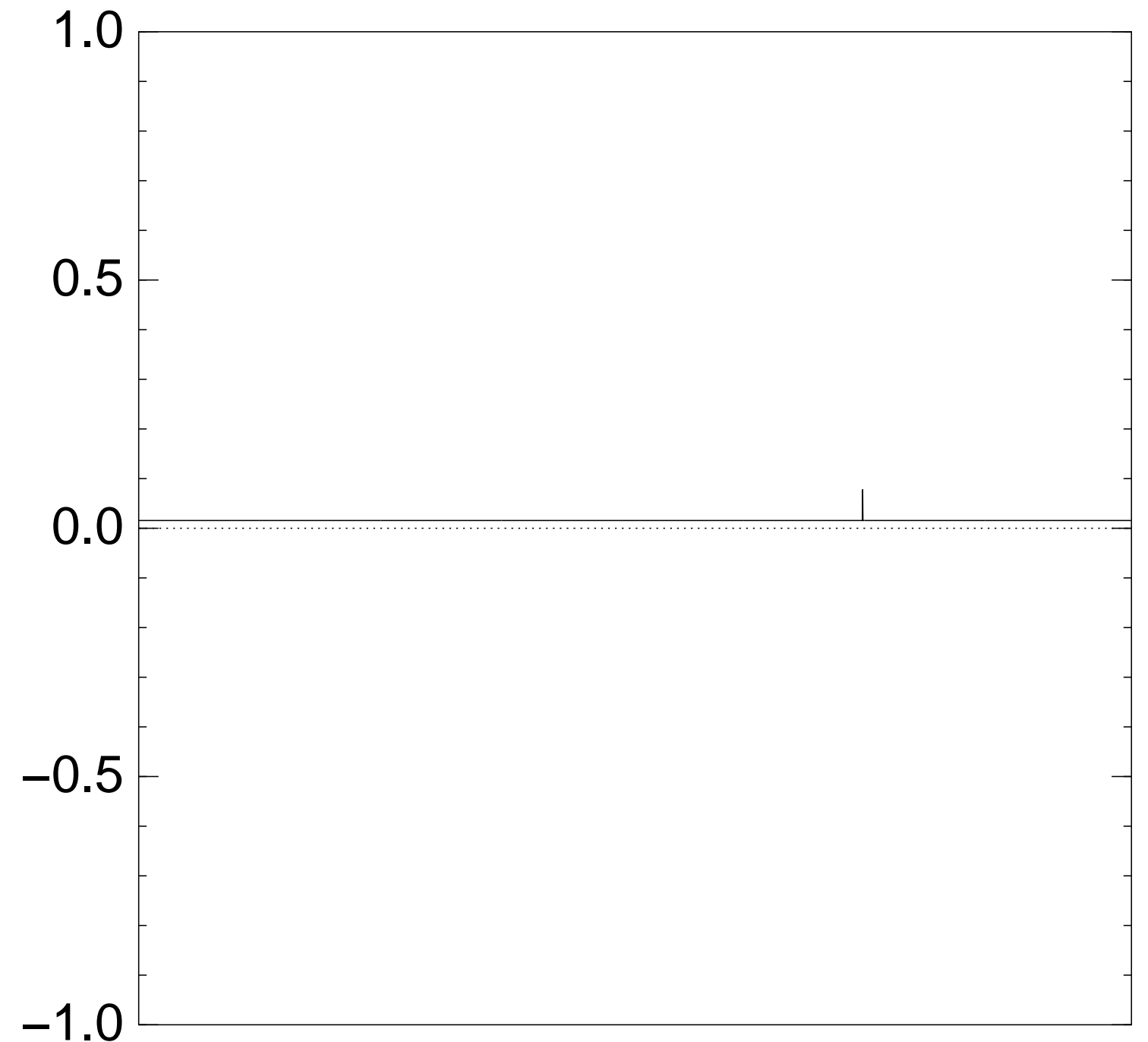
Measure the  $n$  qubits.

With high probability this finds  $s$ .

Graph of  $q \mapsto a_q$

for an example with  $n = 12$

after  $2 \times (\text{Step 1} + \text{Step 2})$ :



Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

Repeat steps 1 and 2

about  $0.58 \cdot 2^{0.5n}$  times.

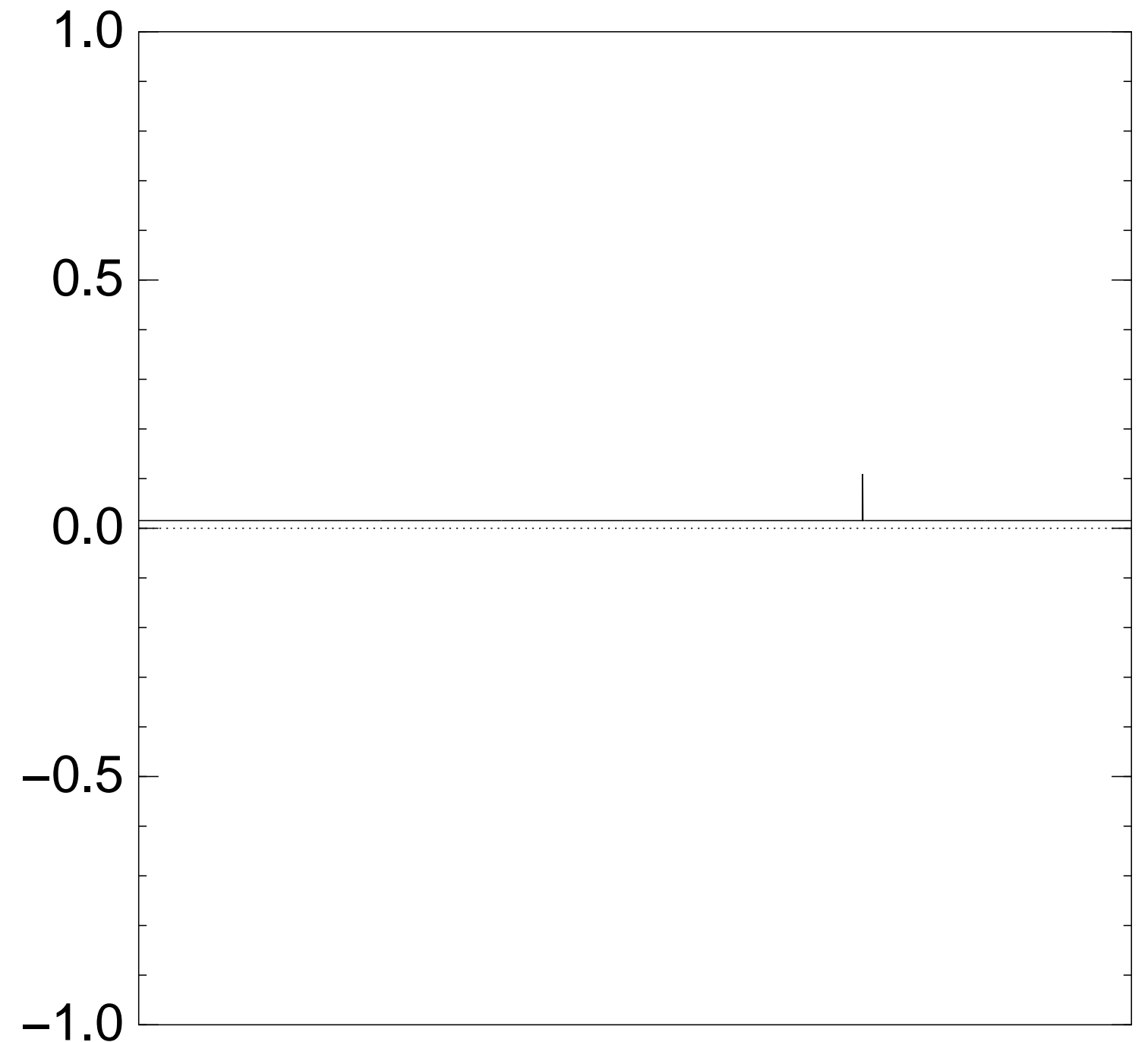
Measure the  $n$  qubits.

With high probability this finds  $s$ .

Graph of  $q \mapsto a_q$

for an example with  $n = 12$

after  $3 \times (\text{Step 1} + \text{Step 2})$ :



Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

Repeat steps 1 and 2

about  $0.58 \cdot 2^{0.5n}$  times.

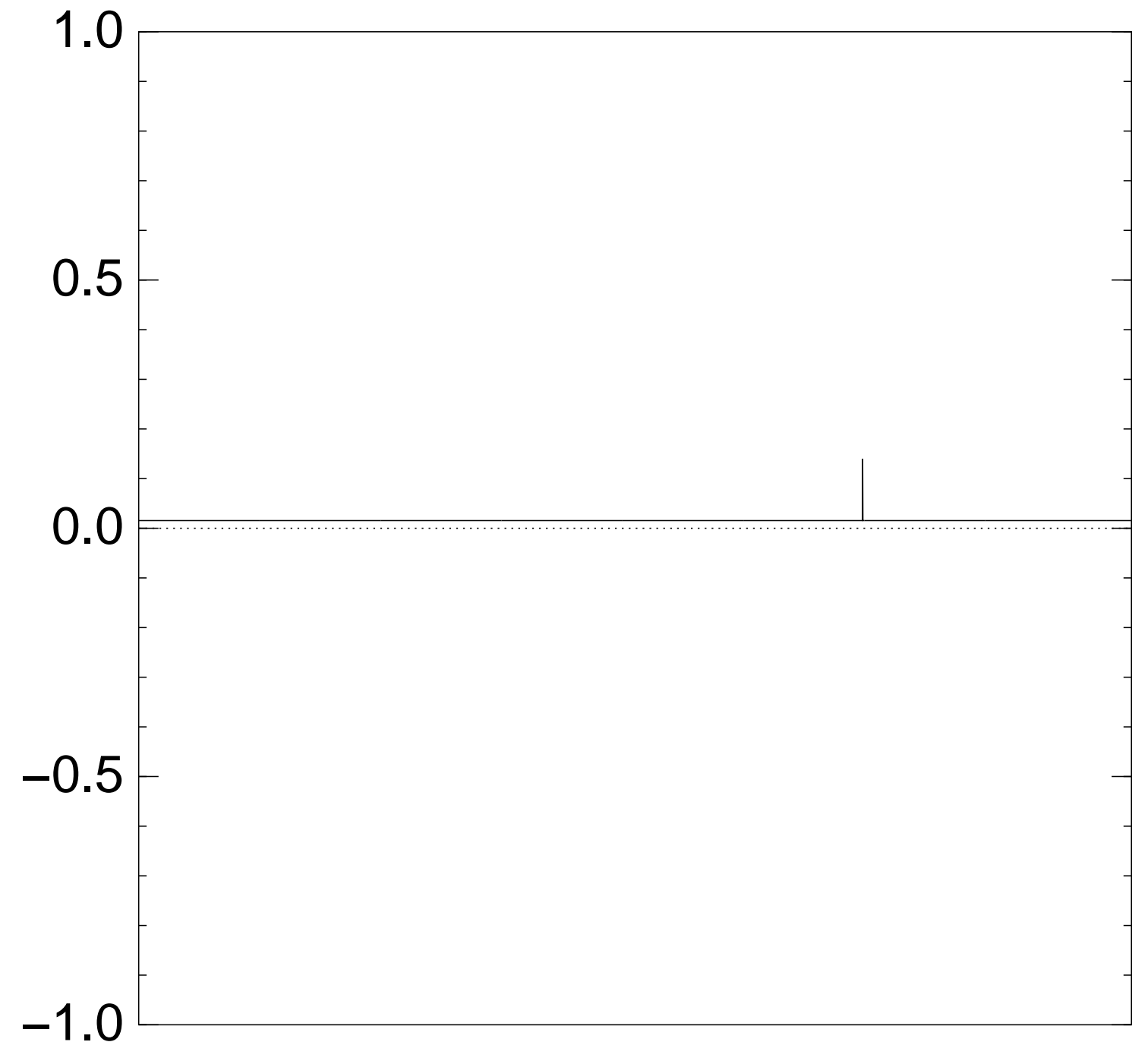
Measure the  $n$  qubits.

With high probability this finds  $s$ .

Graph of  $q \mapsto a_q$

for an example with  $n = 12$

after  $4 \times (\text{Step 1} + \text{Step 2})$ :



Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

Repeat steps 1 and 2

about  $0.58 \cdot 2^{0.5n}$  times.

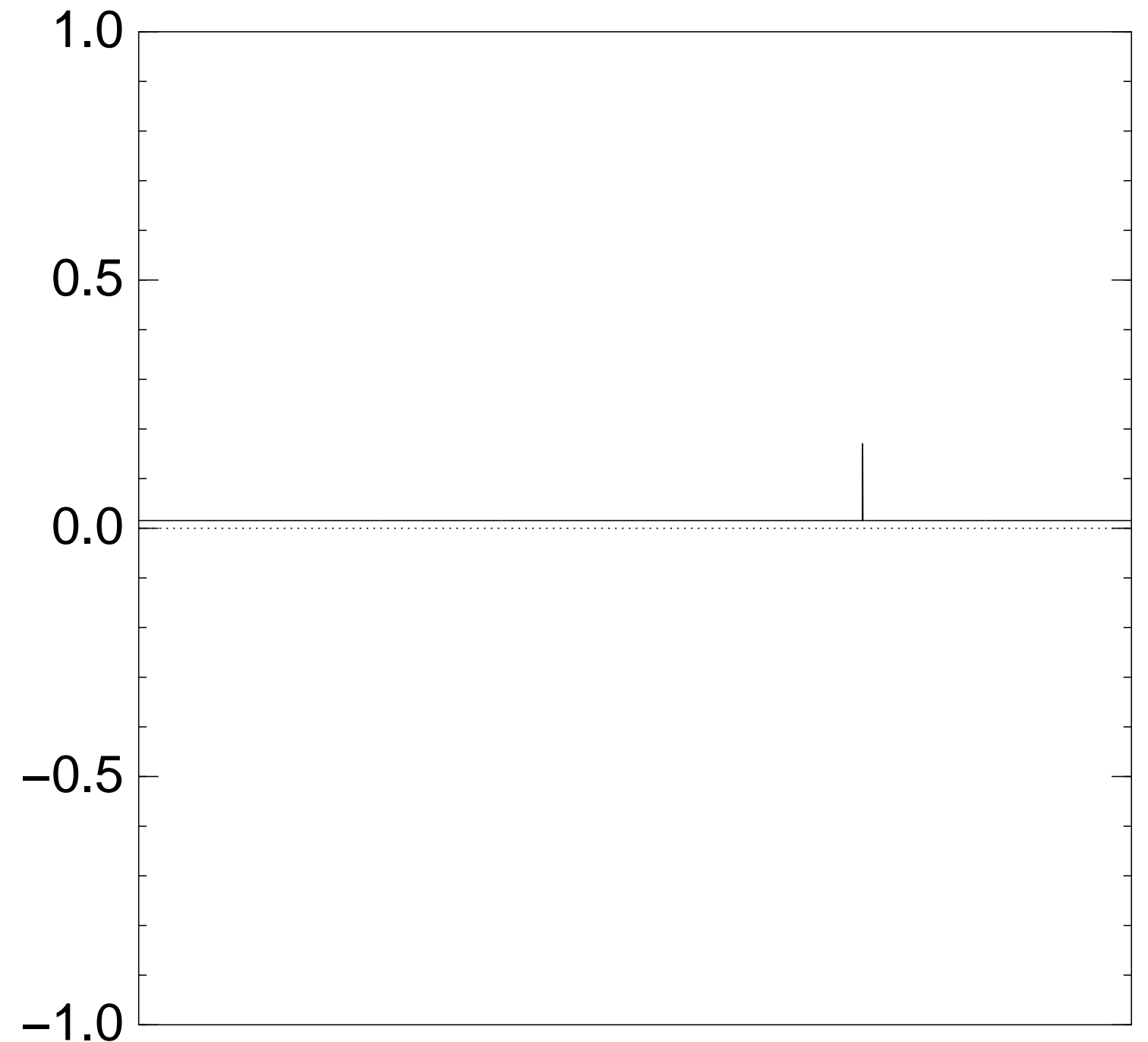
Measure the  $n$  qubits.

With high probability this finds  $s$ .

Graph of  $q \mapsto a_q$

for an example with  $n = 12$

after  $5 \times (\text{Step 1} + \text{Step 2})$ :





Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

Repeat steps 1 and 2

about  $0.58 \cdot 2^{0.5n}$  times.

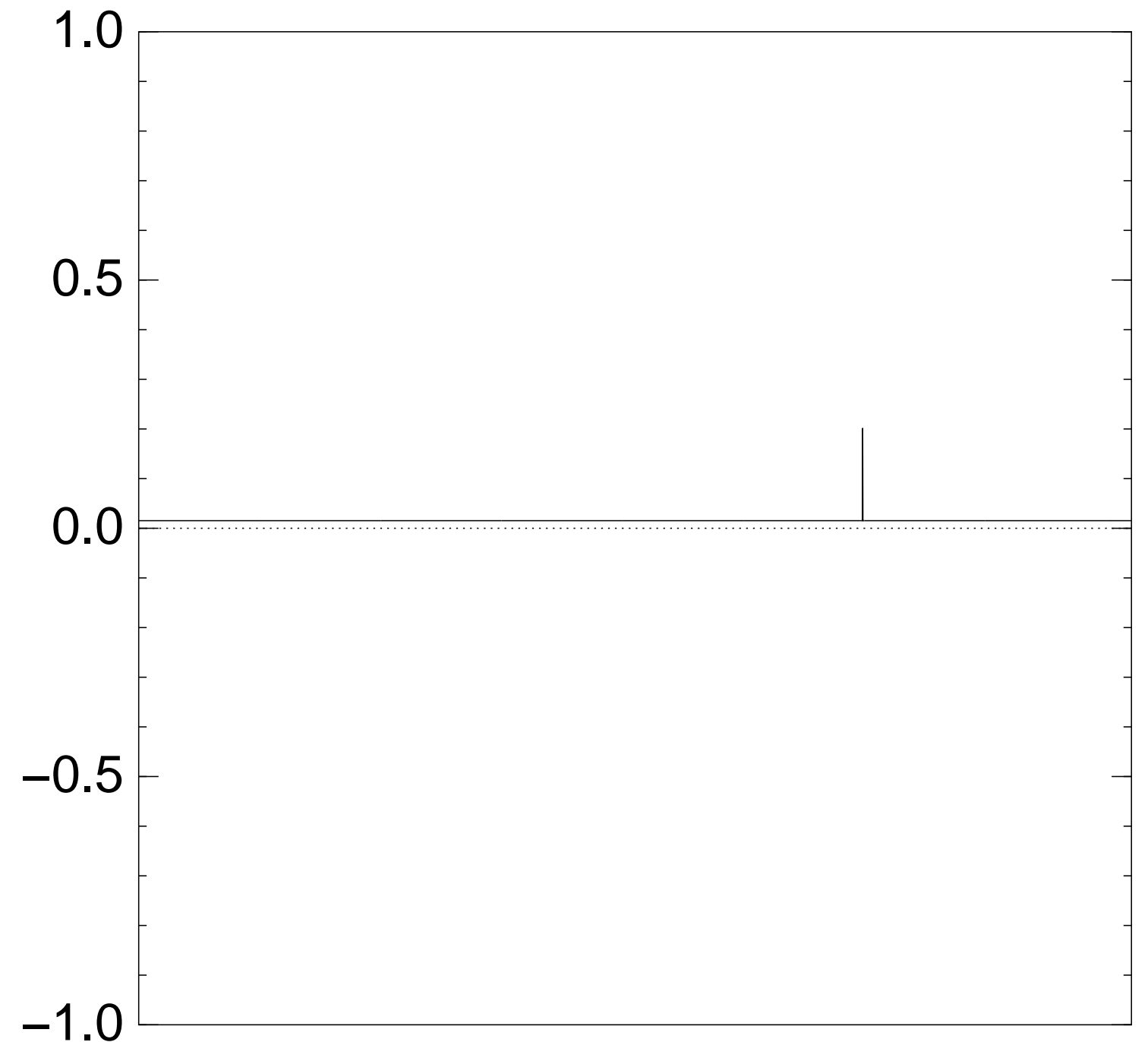
Measure the  $n$  qubits.

With high probability this finds  $s$ .

Graph of  $q \mapsto a_q$

for an example with  $n = 12$

after  $6 \times (\text{Step 1} + \text{Step 2})$ :



Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

Repeat steps 1 and 2

about  $0.58 \cdot 2^{0.5n}$  times.

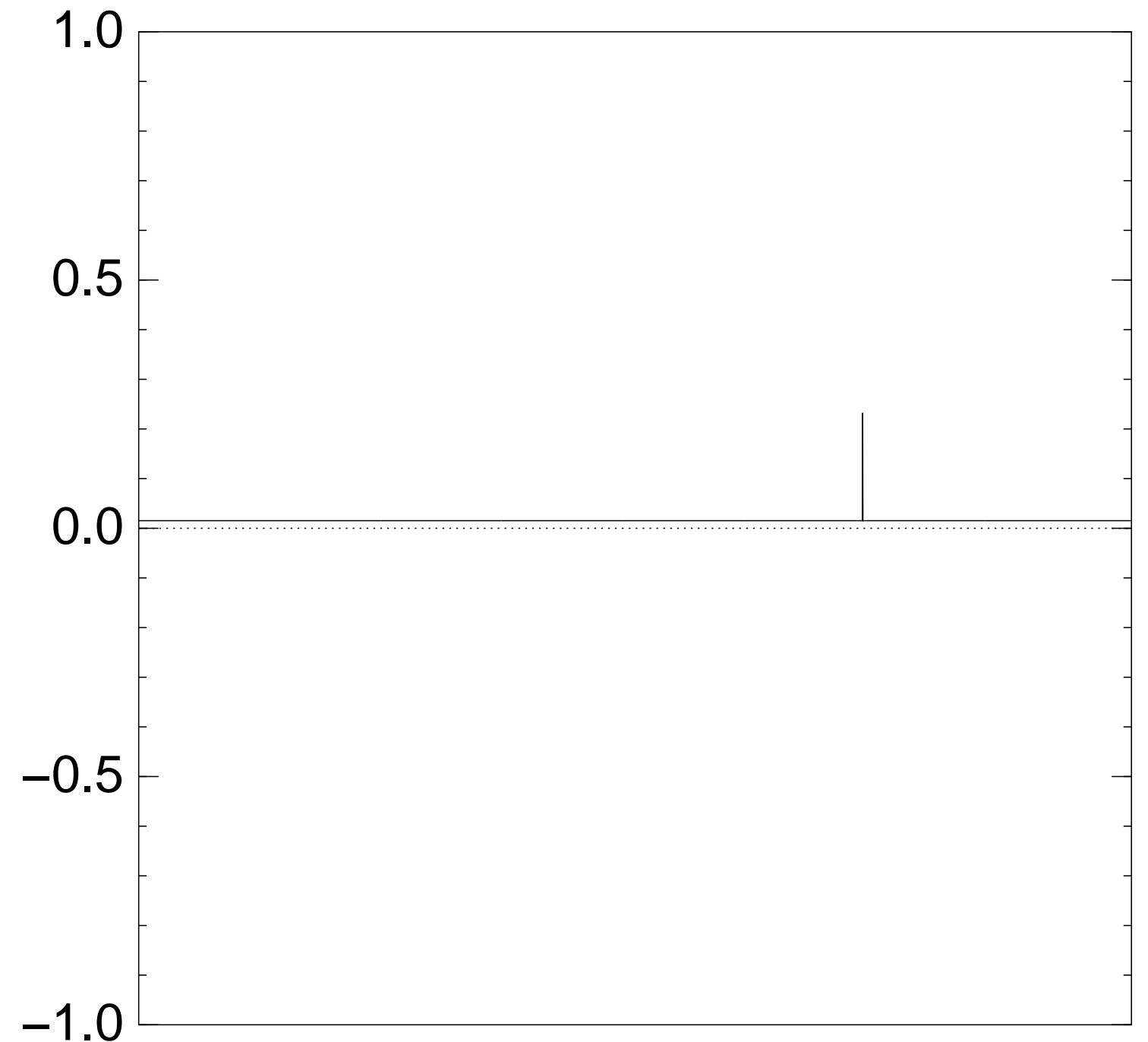
Measure the  $n$  qubits.

With high probability this finds  $s$ .

Graph of  $q \mapsto a_q$

for an example with  $n = 12$

after  $7 \times$  (Step 1 + Step 2):



Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

Repeat steps 1 and 2

about  $0.58 \cdot 2^{0.5n}$  times.

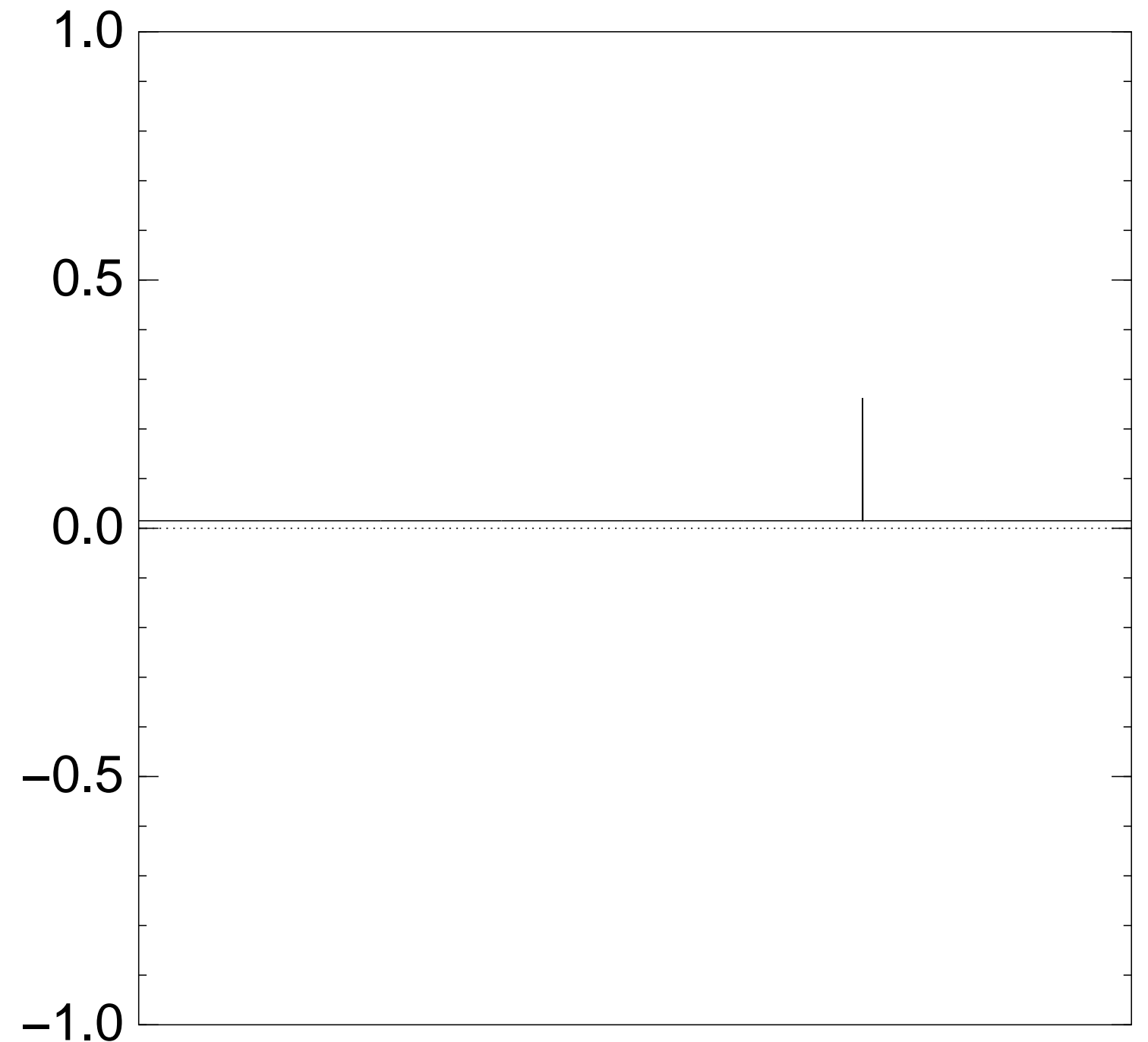
Measure the  $n$  qubits.

With high probability this finds  $s$ .

Graph of  $q \mapsto a_q$

for an example with  $n = 12$

after  $8 \times$  (Step 1 + Step 2):



Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

Repeat steps 1 and 2

about  $0.58 \cdot 2^{0.5n}$  times.

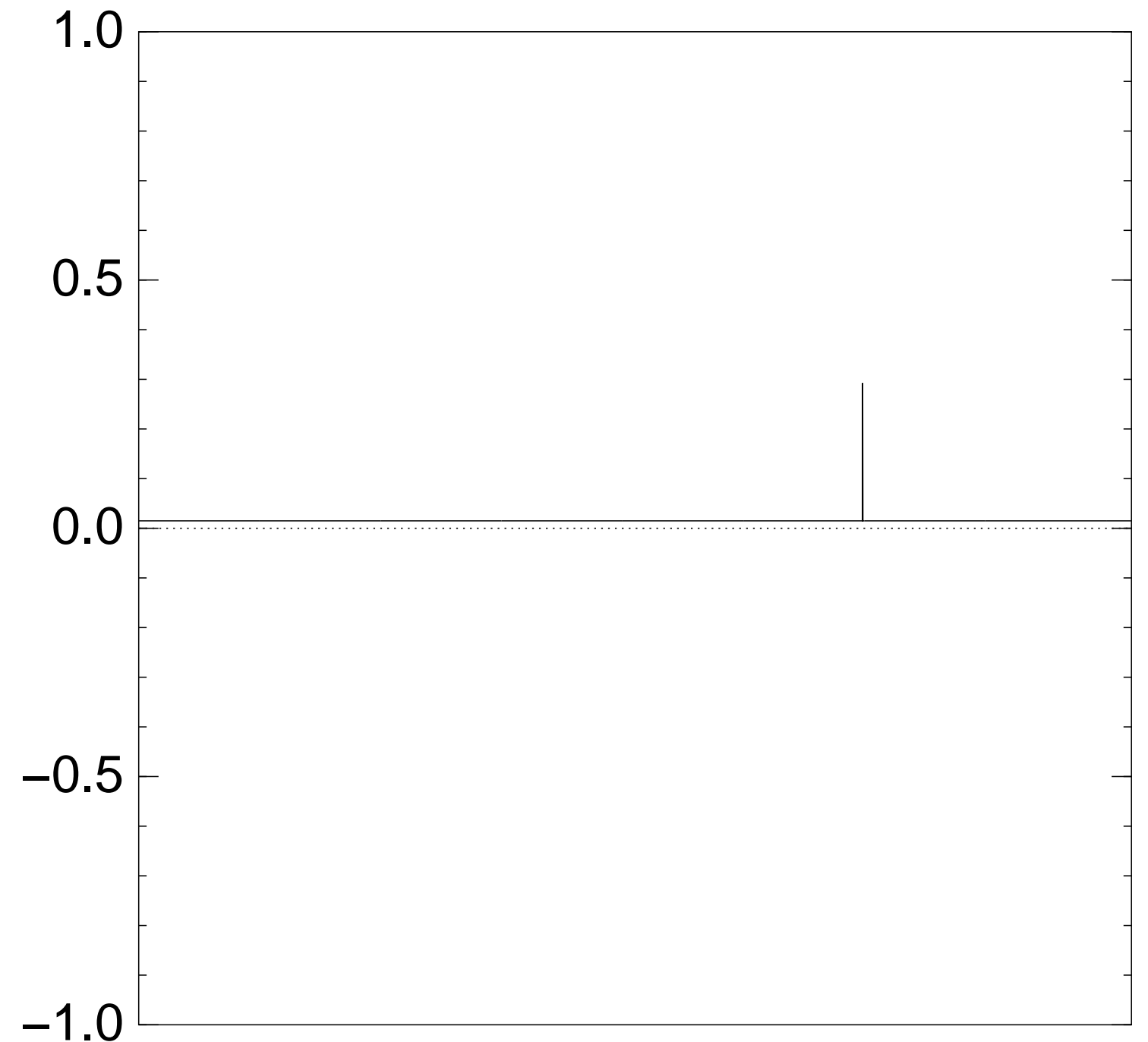
Measure the  $n$  qubits.

With high probability this finds  $s$ .

Graph of  $q \mapsto a_q$

for an example with  $n = 12$

after  $9 \times (\text{Step 1} + \text{Step 2})$ :



Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

Repeat steps 1 and 2

about  $0.58 \cdot 2^{0.5n}$  times.

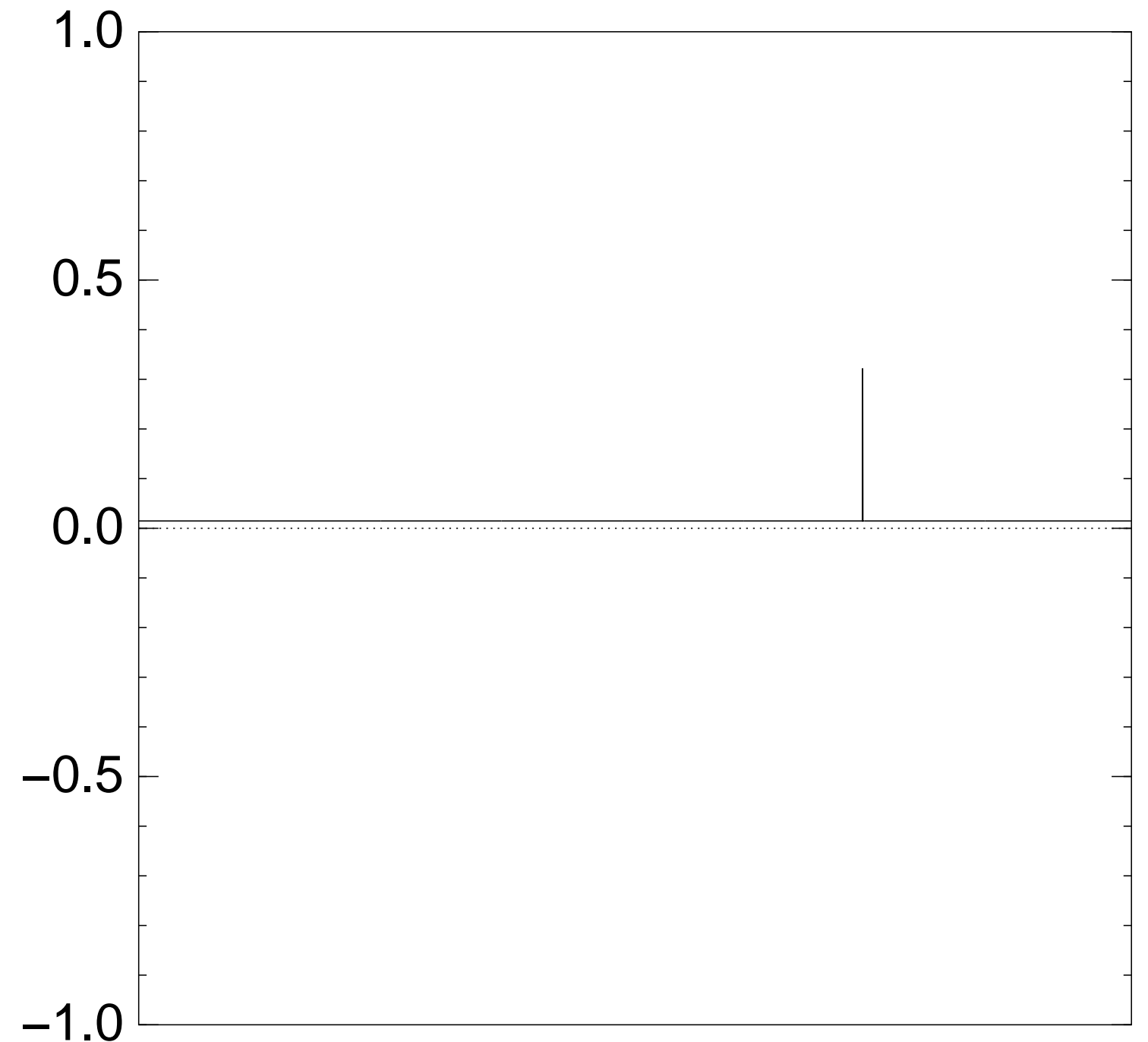
Measure the  $n$  qubits.

With high probability this finds  $s$ .

Graph of  $q \mapsto a_q$

for an example with  $n = 12$

after  $10 \times$  (Step 1 + Step 2):



Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

Repeat steps 1 and 2

about  $0.58 \cdot 2^{0.5n}$  times.

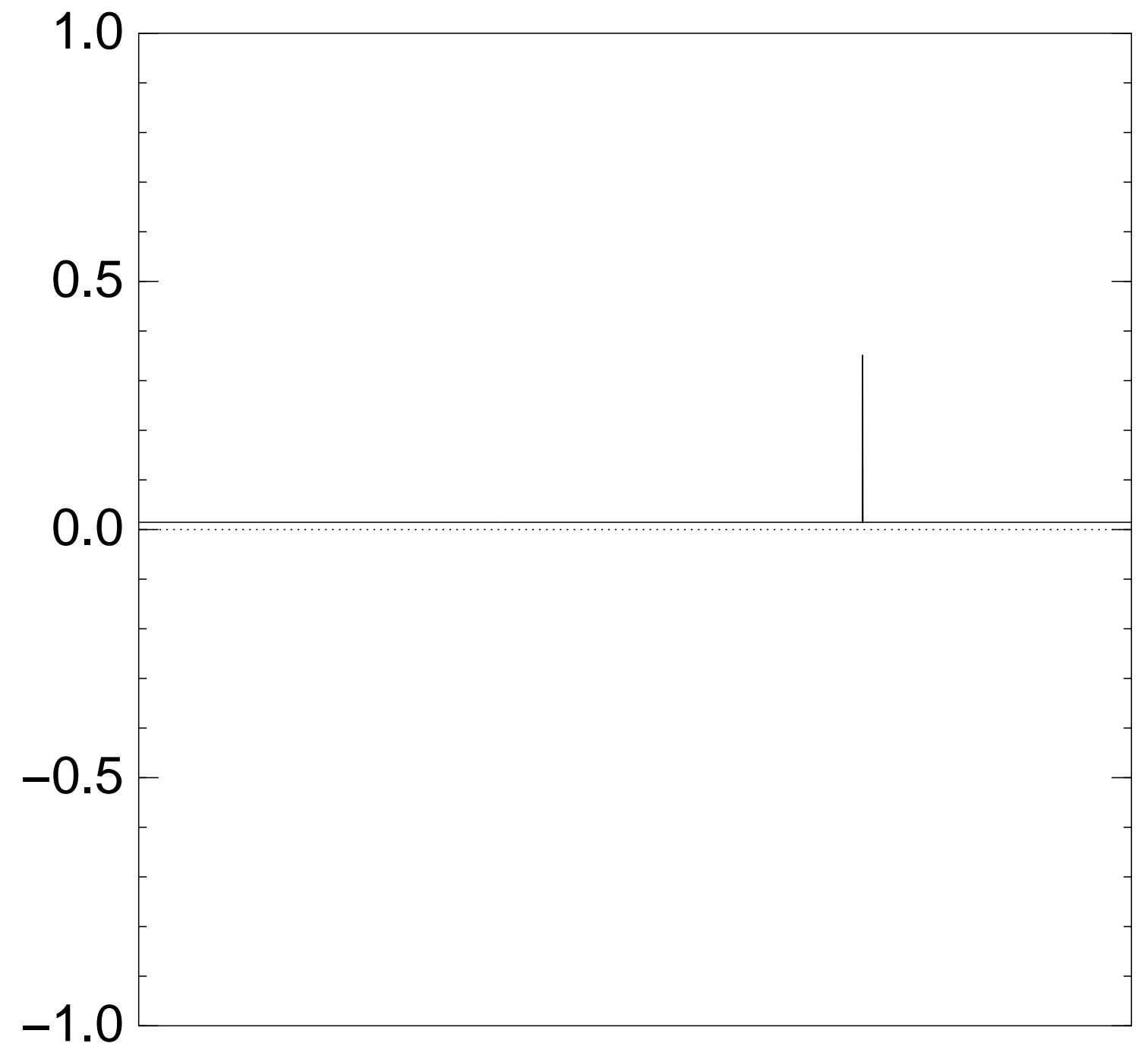
Measure the  $n$  qubits.

With high probability this finds  $s$ .

Graph of  $q \mapsto a_q$

for an example with  $n = 12$

after  $11 \times$  (Step 1 + Step 2):



Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

Repeat steps 1 and 2

about  $0.58 \cdot 2^{0.5n}$  times.

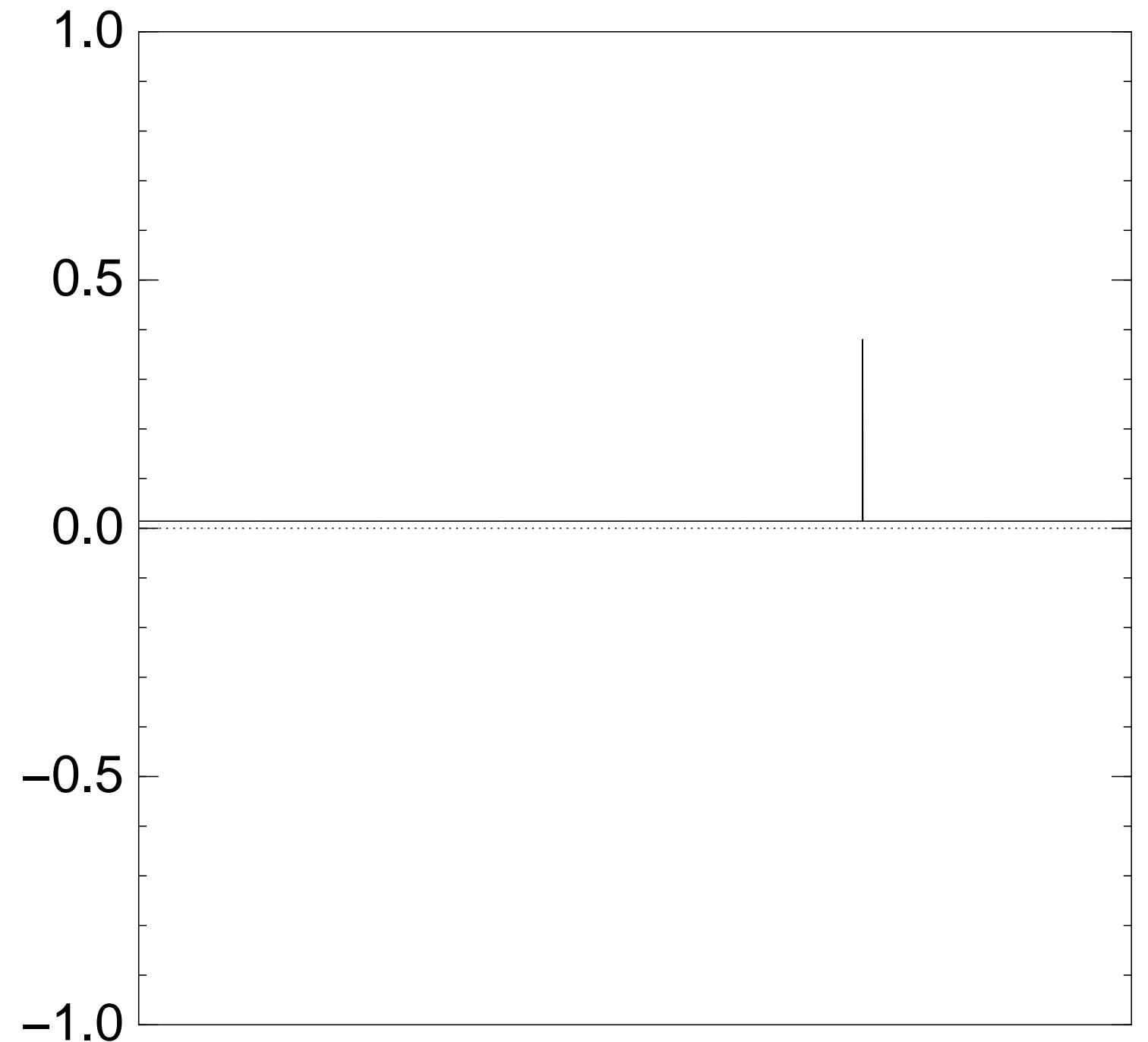
Measure the  $n$  qubits.

With high probability this finds  $s$ .

Graph of  $q \mapsto a_q$

for an example with  $n = 12$

after  $12 \times (\text{Step 1} + \text{Step 2})$ :



Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

Repeat steps 1 and 2

about  $0.58 \cdot 2^{0.5n}$  times.

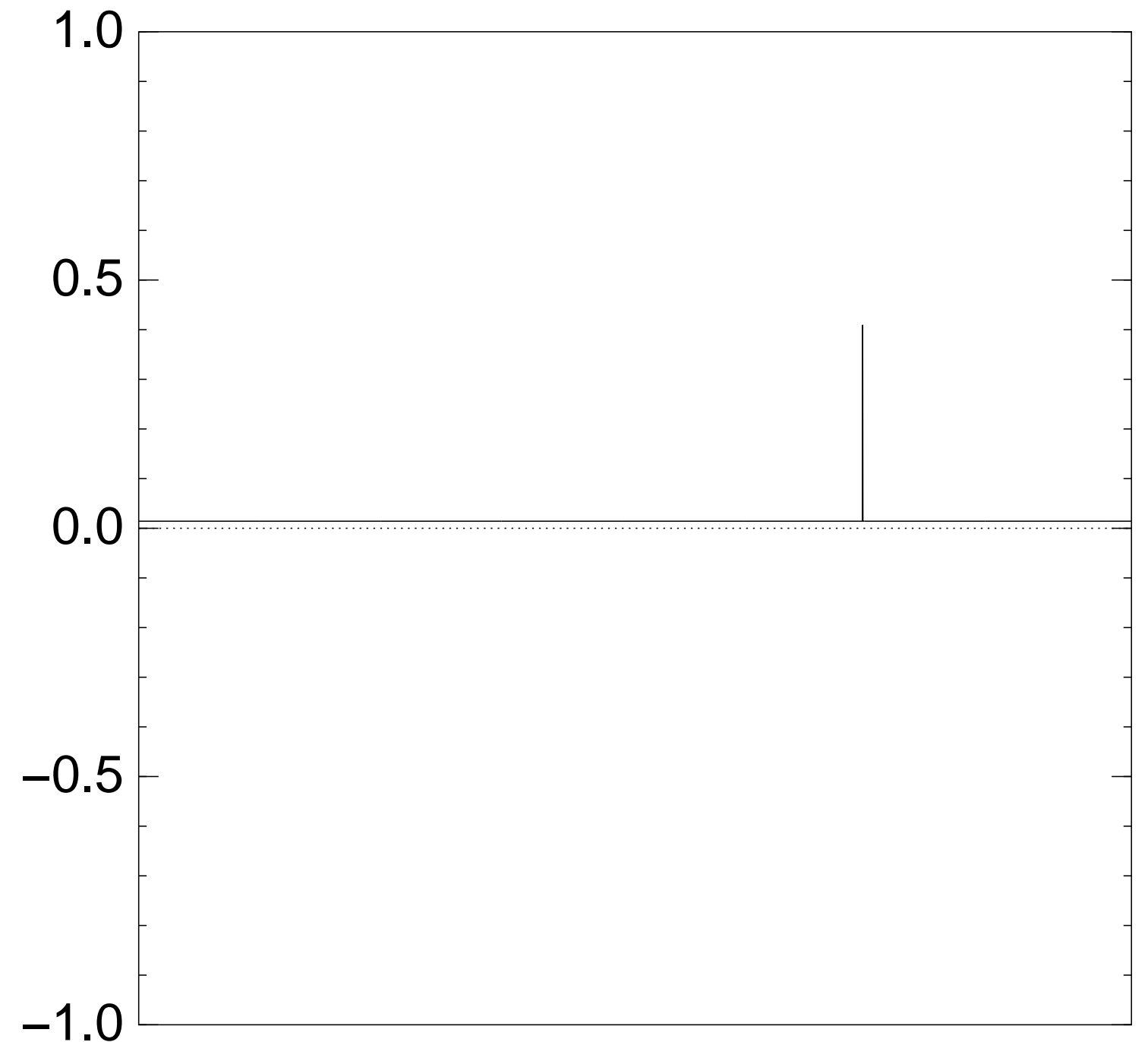
Measure the  $n$  qubits.

With high probability this finds  $s$ .

Graph of  $q \mapsto a_q$

for an example with  $n = 12$

after  $13 \times$  (Step 1 + Step 2):





Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

Repeat steps 1 and 2

about  $0.58 \cdot 2^{0.5n}$  times.

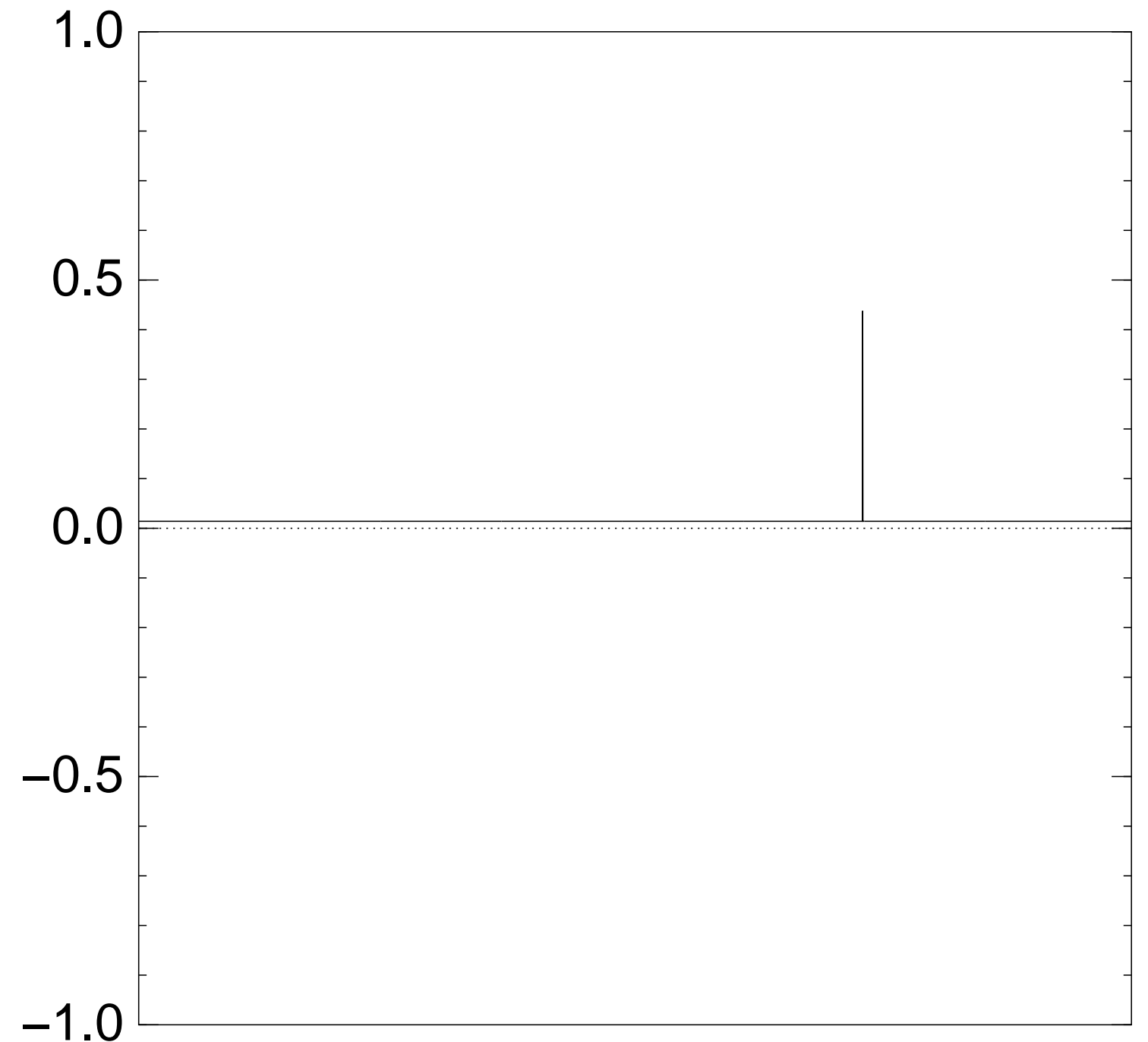
Measure the  $n$  qubits.

With high probability this finds  $s$ .

Graph of  $q \mapsto a_q$

for an example with  $n = 12$

after  $14 \times$  (Step 1 + Step 2):



Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

Repeat steps 1 and 2

about  $0.58 \cdot 2^{0.5n}$  times.

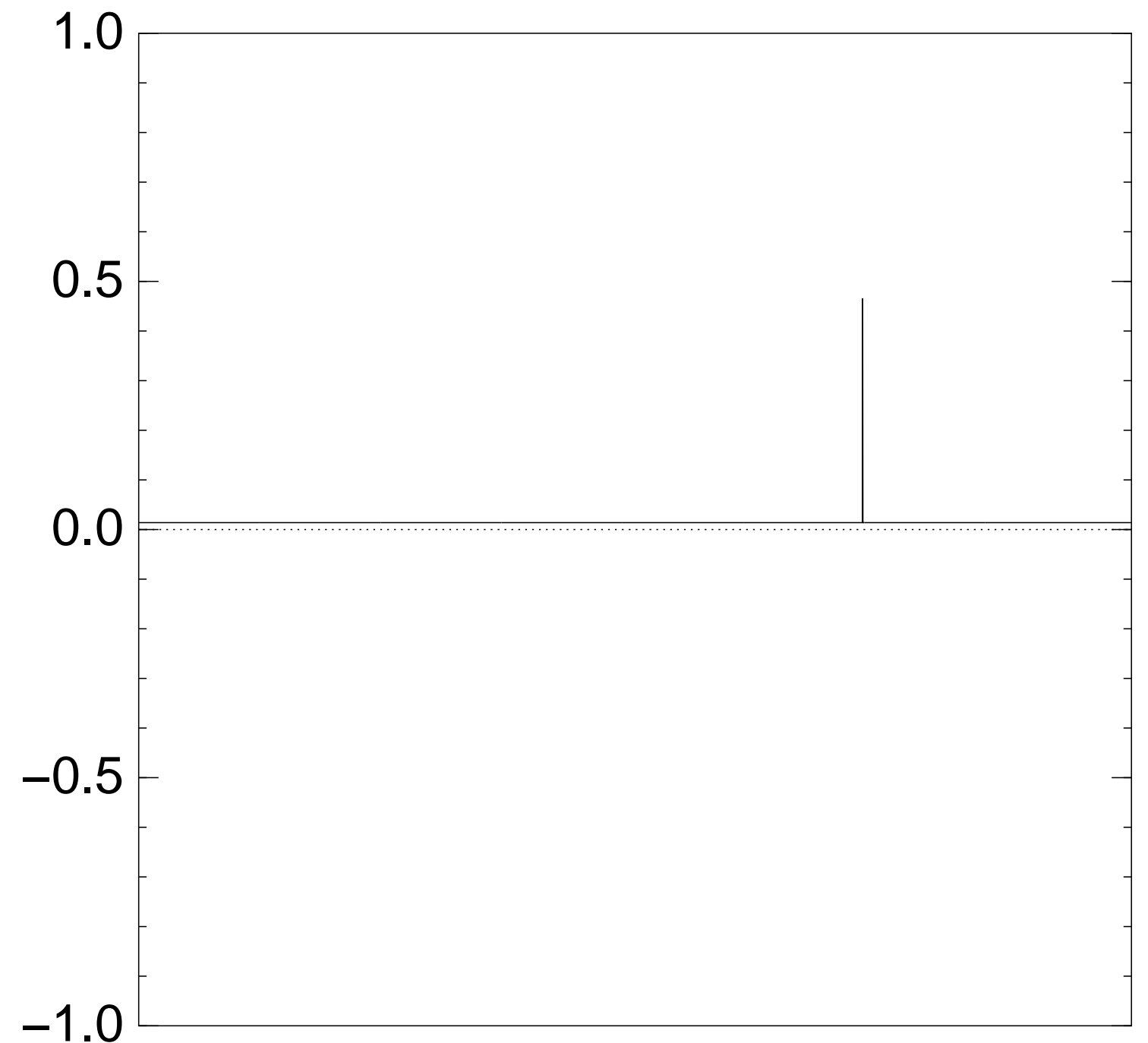
Measure the  $n$  qubits.

With high probability this finds  $s$ .

Graph of  $q \mapsto a_q$

for an example with  $n = 12$

after  $15 \times$  (Step 1 + Step 2):



Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

Repeat steps 1 and 2

about  $0.58 \cdot 2^{0.5n}$  times.

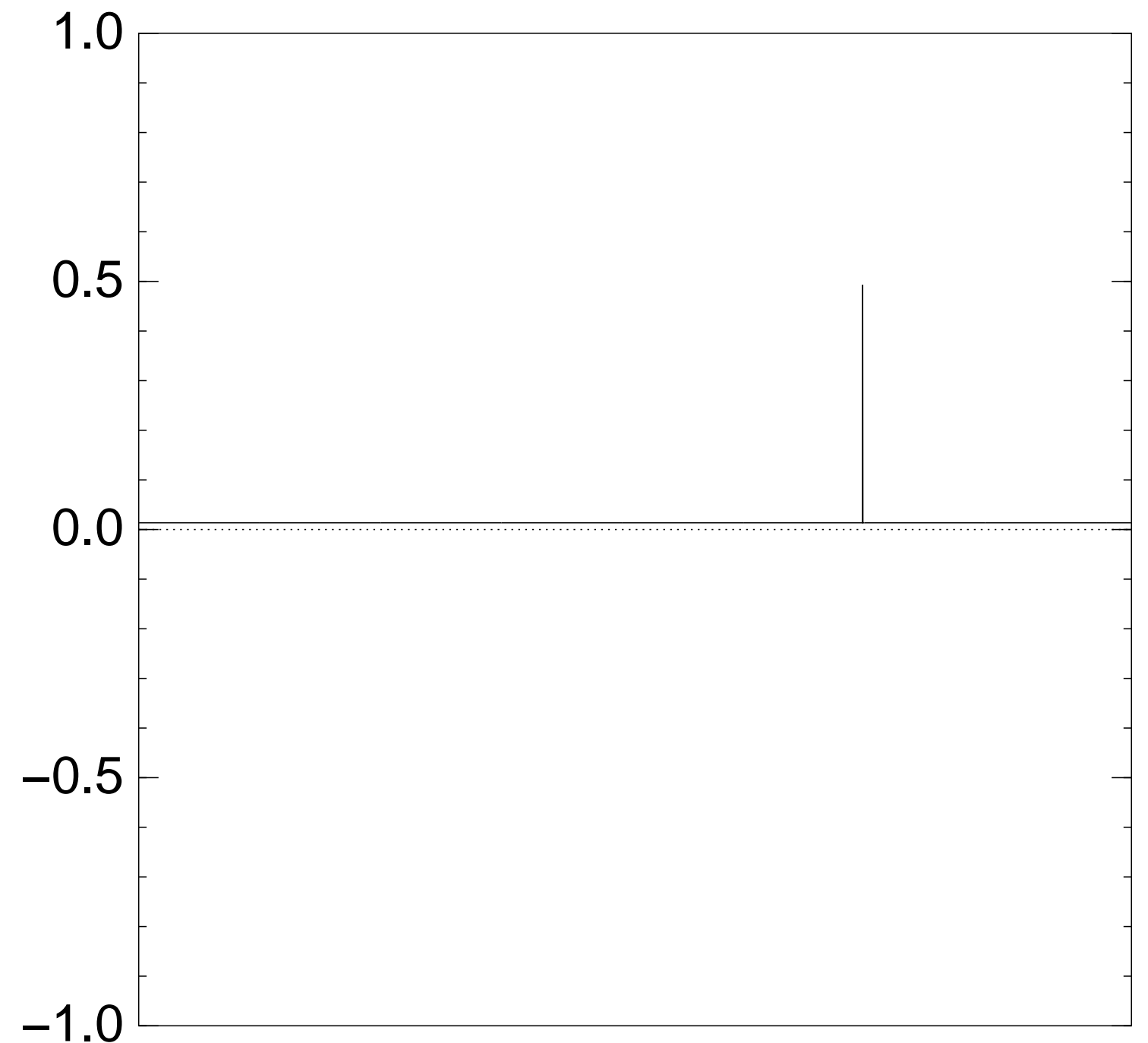
Measure the  $n$  qubits.

With high probability this finds  $s$ .

Graph of  $q \mapsto a_q$

for an example with  $n = 12$

after  $16 \times$  (Step 1 + Step 2):



Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

Repeat steps 1 and 2

about  $0.58 \cdot 2^{0.5n}$  times.

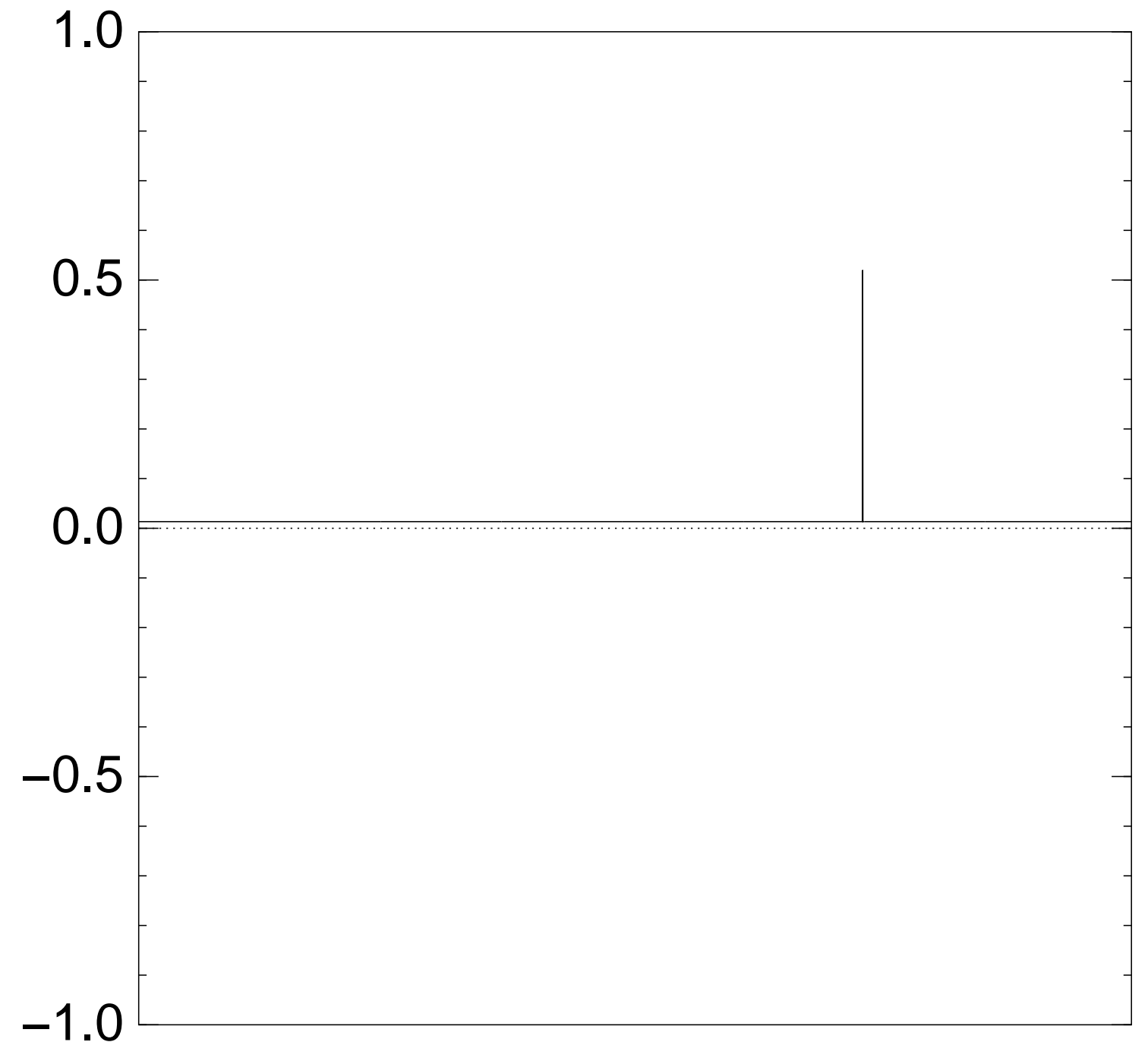
Measure the  $n$  qubits.

With high probability this finds  $s$ .

Graph of  $q \mapsto a_q$

for an example with  $n = 12$

after  $17 \times$  (Step 1 + Step 2):



Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

Repeat steps 1 and 2

about  $0.58 \cdot 2^{0.5n}$  times.

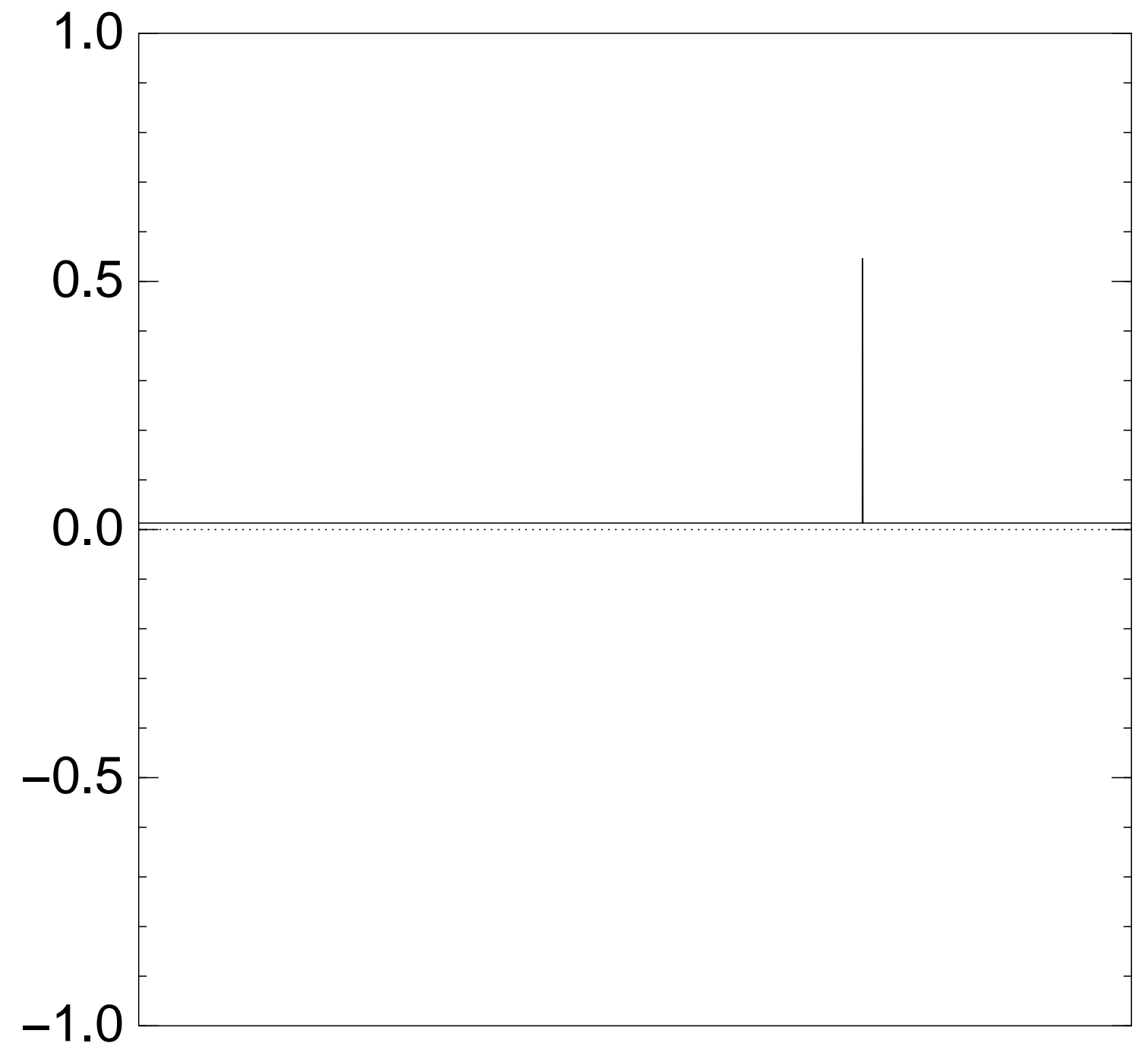
Measure the  $n$  qubits.

With high probability this finds  $s$ .

Graph of  $q \mapsto a_q$

for an example with  $n = 12$

after  $18 \times (\text{Step 1} + \text{Step 2})$ :



Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

Repeat steps 1 and 2

about  $0.58 \cdot 2^{0.5n}$  times.

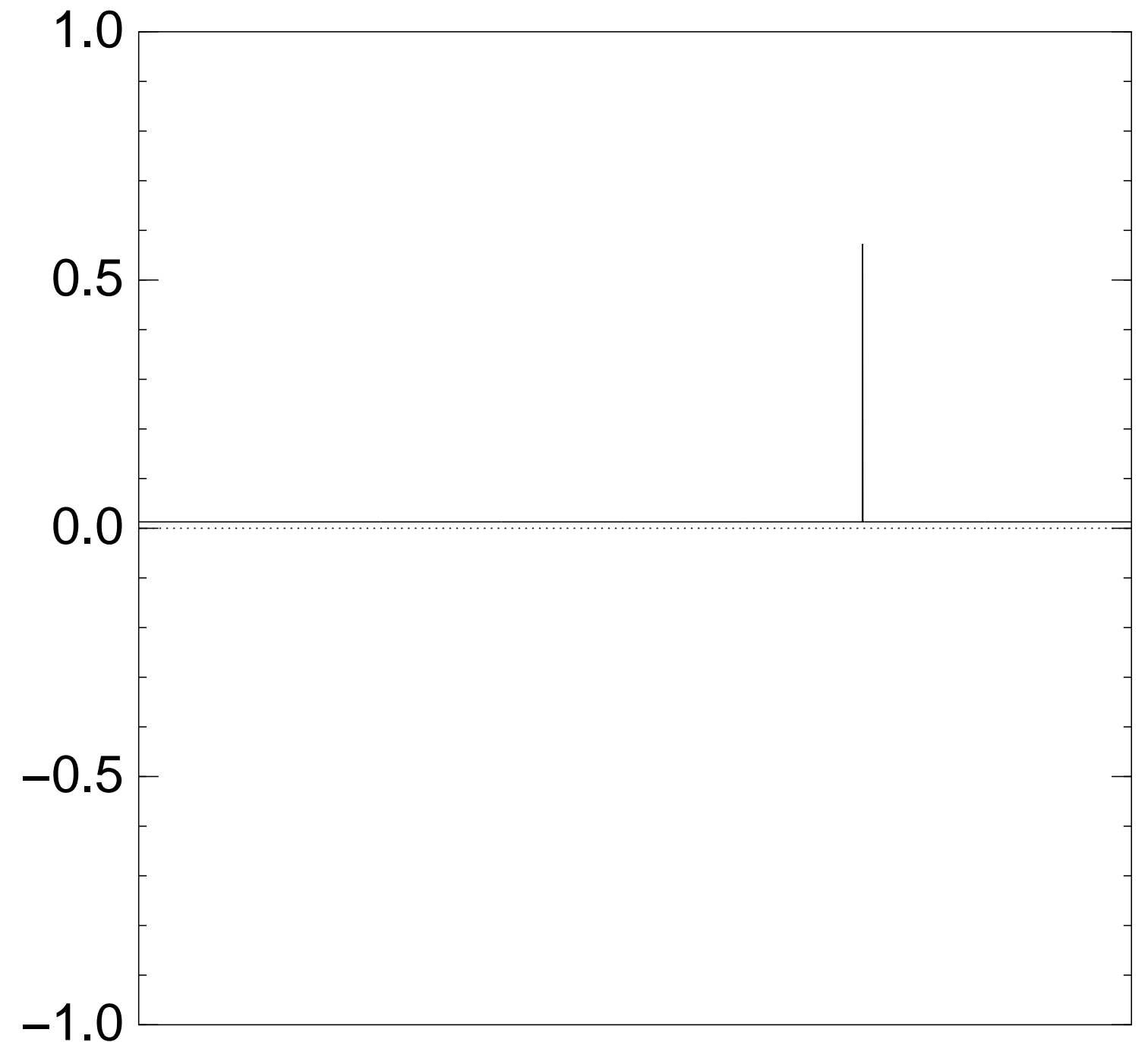
Measure the  $n$  qubits.

With high probability this finds  $s$ .

Graph of  $q \mapsto a_q$

for an example with  $n = 12$

after  $19 \times (\text{Step 1} + \text{Step 2})$ :



Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

Repeat steps 1 and 2

about  $0.58 \cdot 2^{0.5n}$  times.

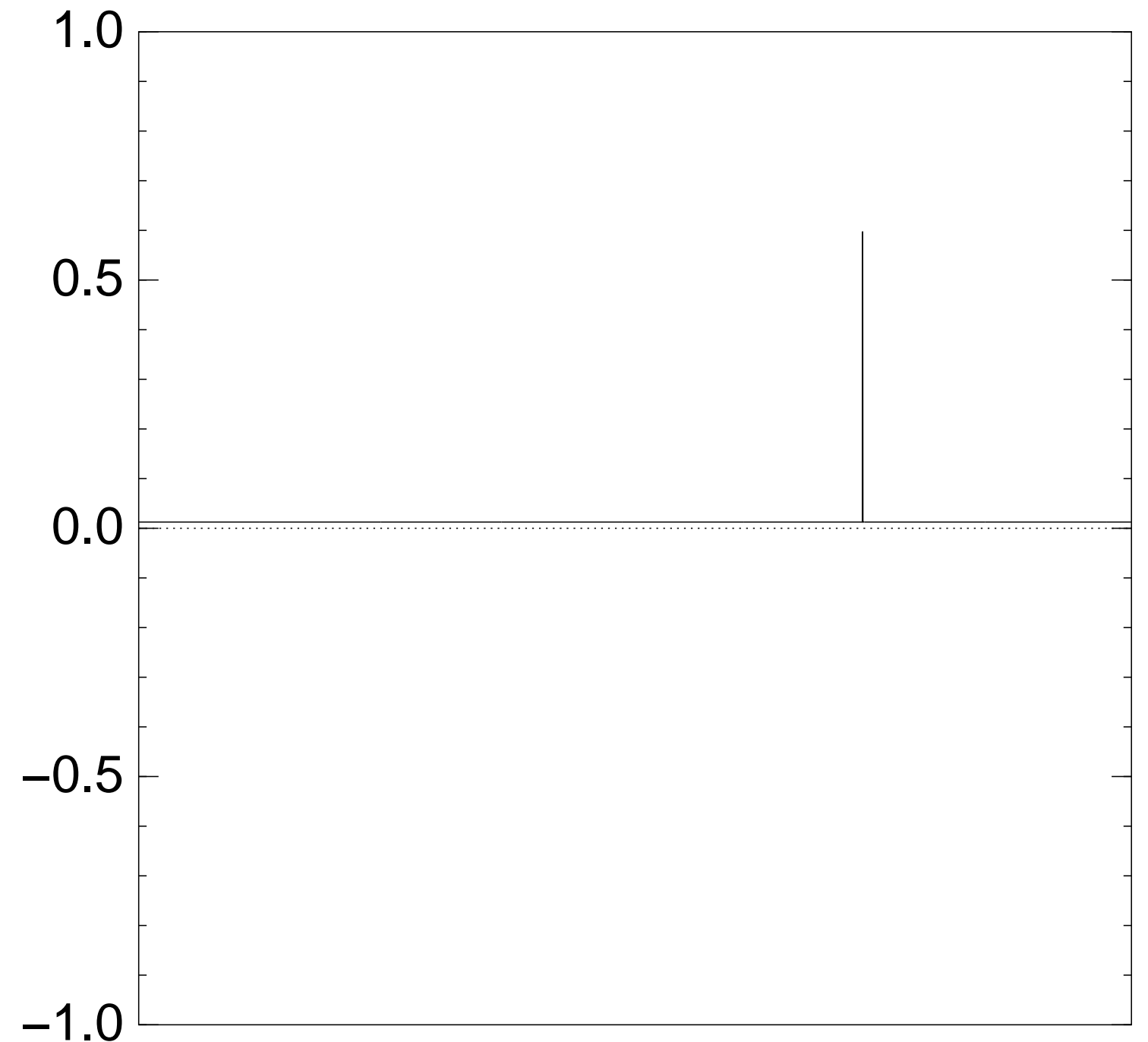
Measure the  $n$  qubits.

With high probability this finds  $s$ .

Graph of  $q \mapsto a_q$

for an example with  $n = 12$

after  $20 \times (\text{Step 1} + \text{Step 2})$ :



Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

Repeat steps 1 and 2

about  $0.58 \cdot 2^{0.5n}$  times.

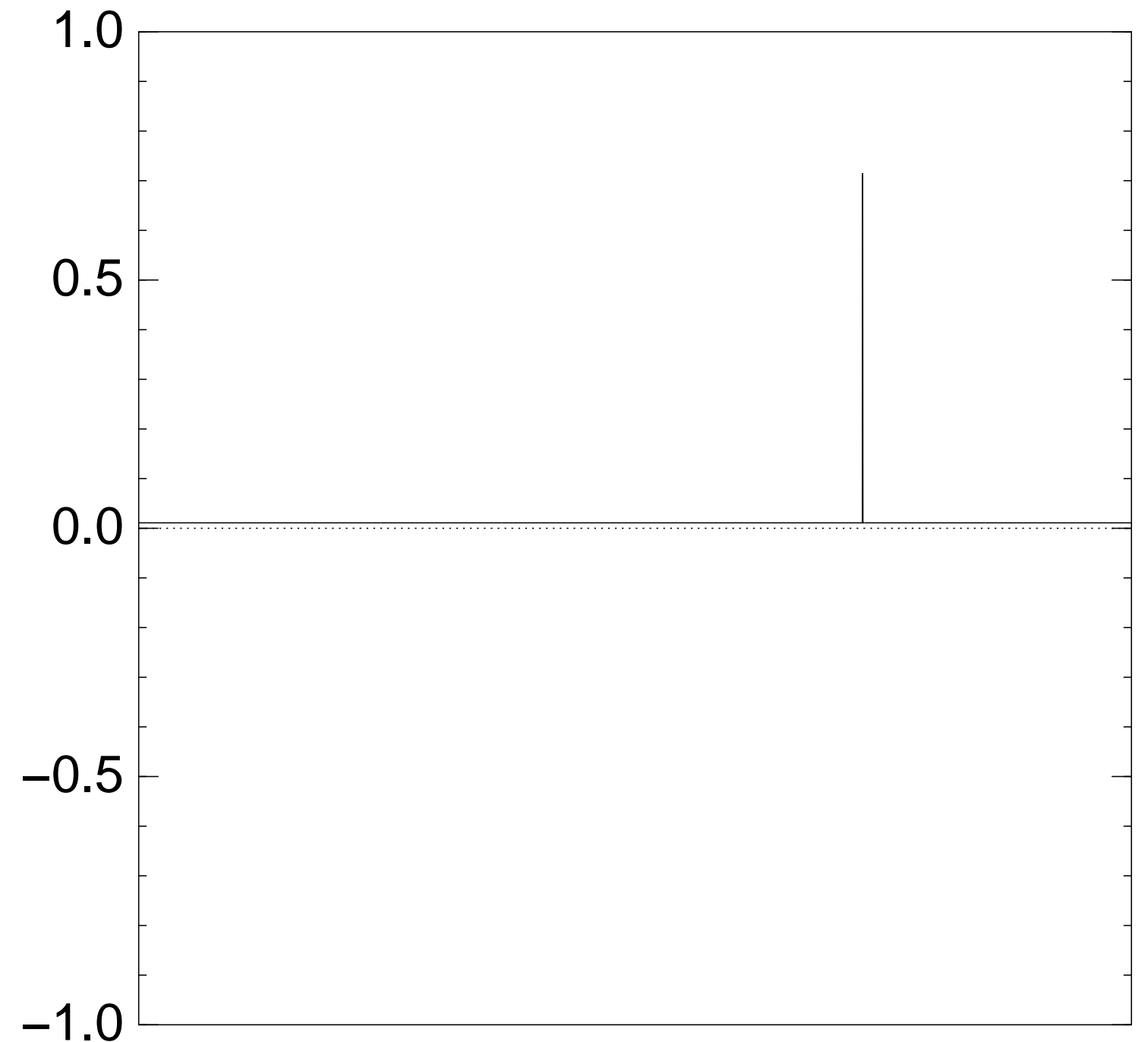
Measure the  $n$  qubits.

With high probability this finds  $s$ .

Graph of  $q \mapsto a_q$

for an example with  $n = 12$

after  $25 \times$  (Step 1 + Step 2):





Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

Repeat steps 1 and 2

about  $0.58 \cdot 2^{0.5n}$  times.

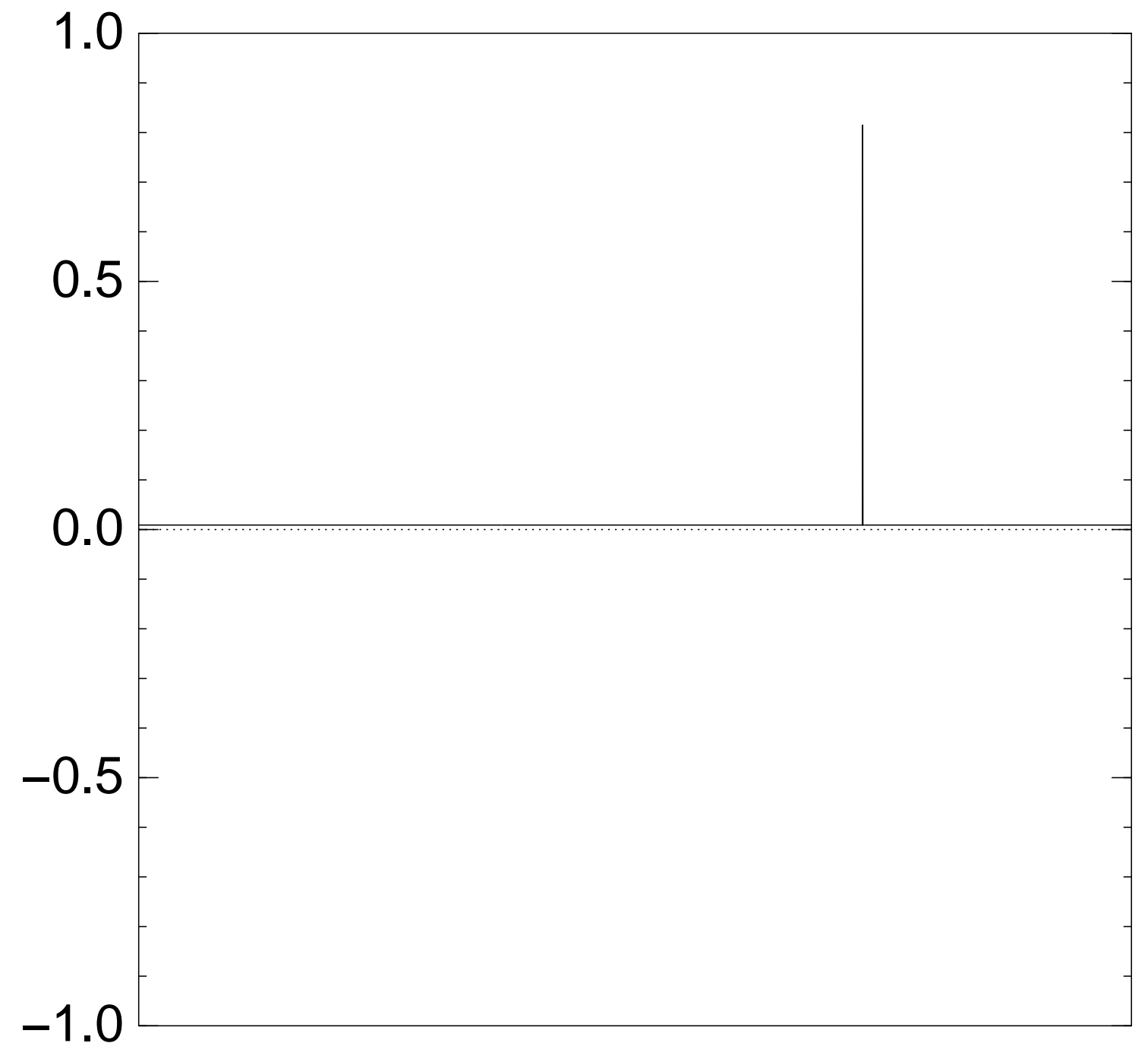
Measure the  $n$  qubits.

With high probability this finds  $s$ .

Graph of  $q \mapsto a_q$

for an example with  $n = 12$

after  $30 \times (\text{Step 1} + \text{Step 2})$ :



Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

Repeat steps 1 and 2

about  $0.58 \cdot 2^{0.5n}$  times.

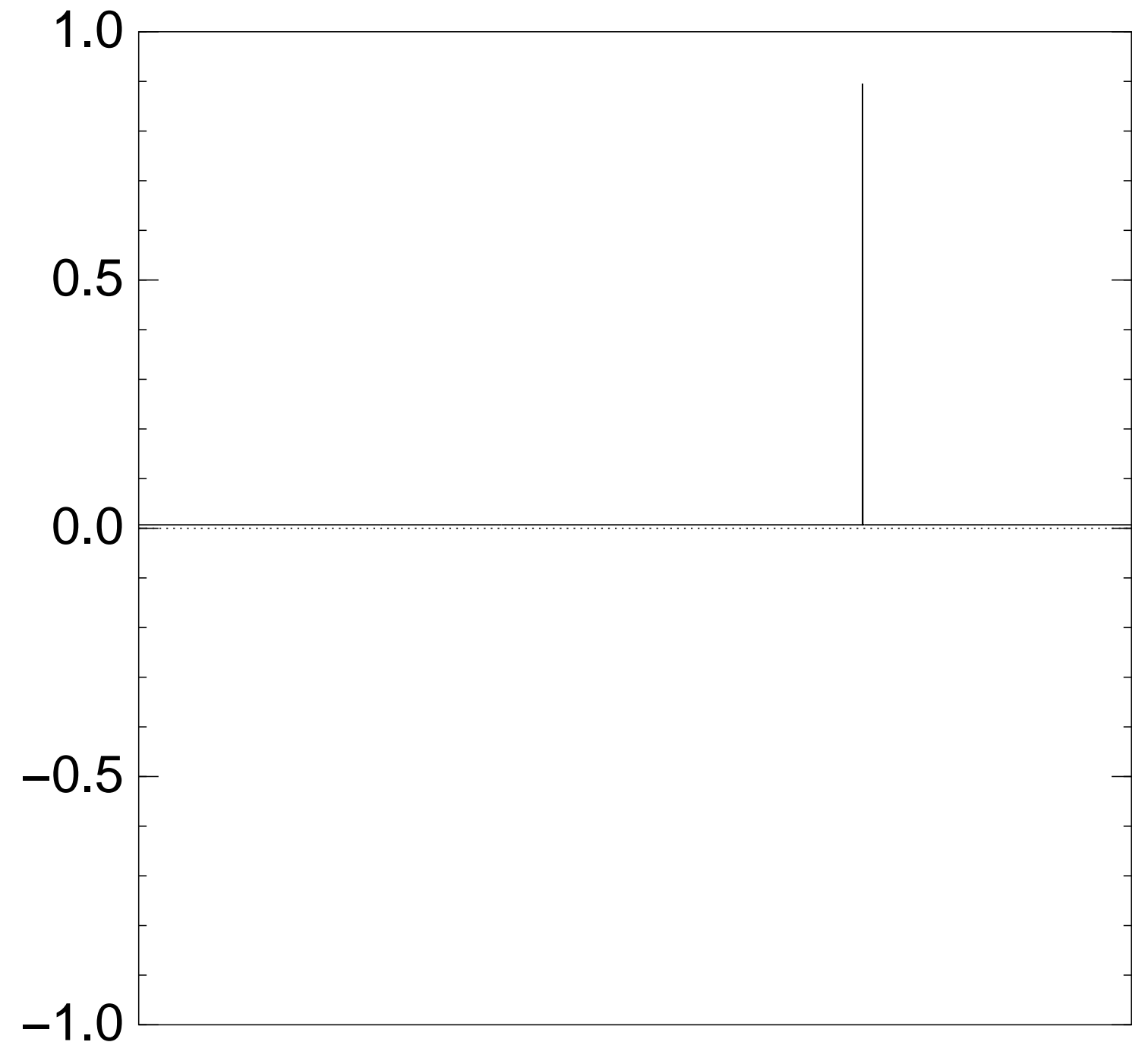
Measure the  $n$  qubits.

With high probability this finds  $s$ .

Graph of  $q \mapsto a_q$

for an example with  $n = 12$

after  $35 \times$  (Step 1 + Step 2):



Good moment to stop, measure.

Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

Repeat steps 1 and 2

about  $0.58 \cdot 2^{0.5n}$  times.

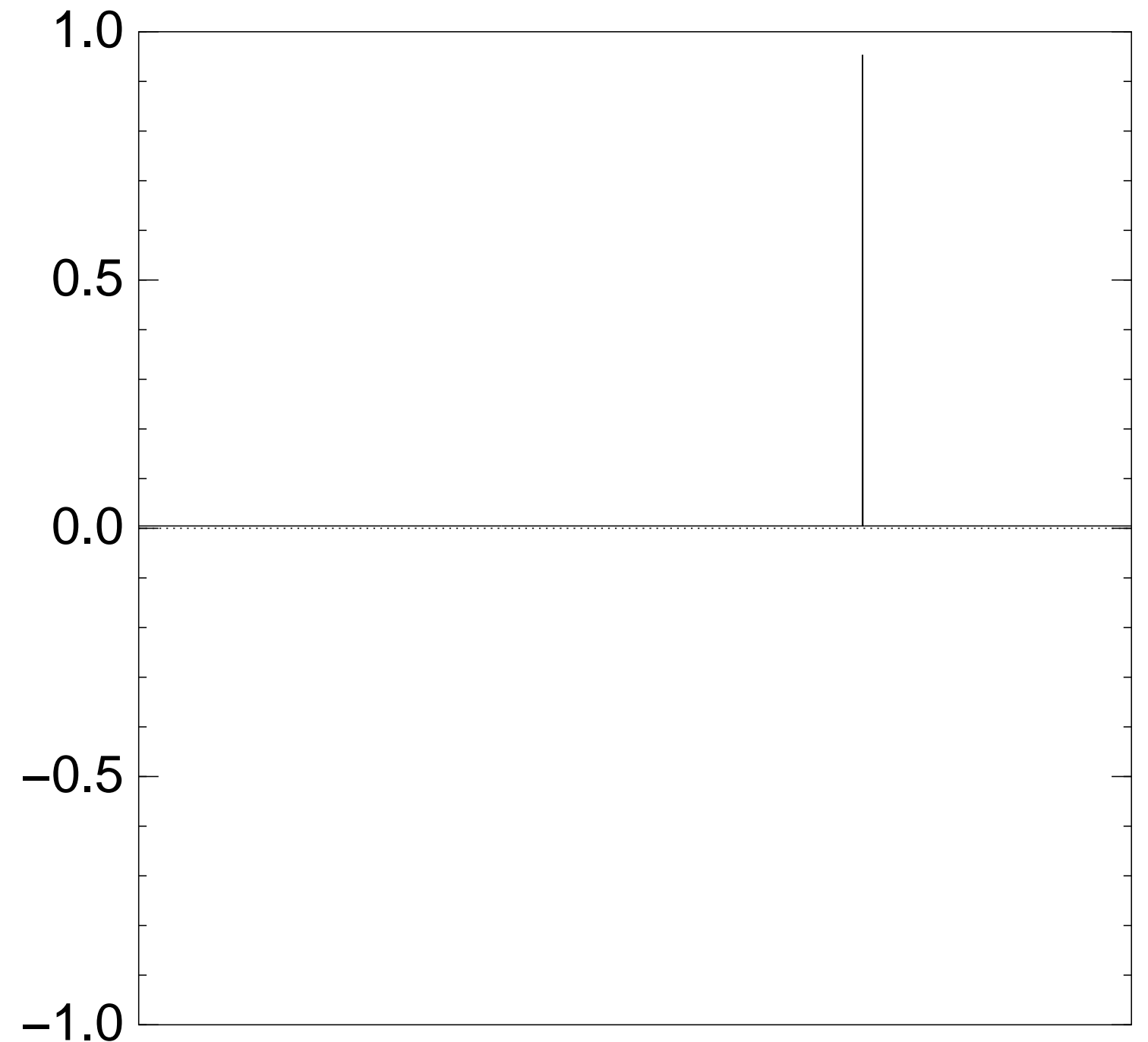
Measure the  $n$  qubits.

With high probability this finds  $s$ .

Graph of  $q \mapsto a_q$

for an example with  $n = 12$

after  $40 \times$  (Step 1 + Step 2):



Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

Repeat steps 1 and 2

about  $0.58 \cdot 2^{0.5n}$  times.

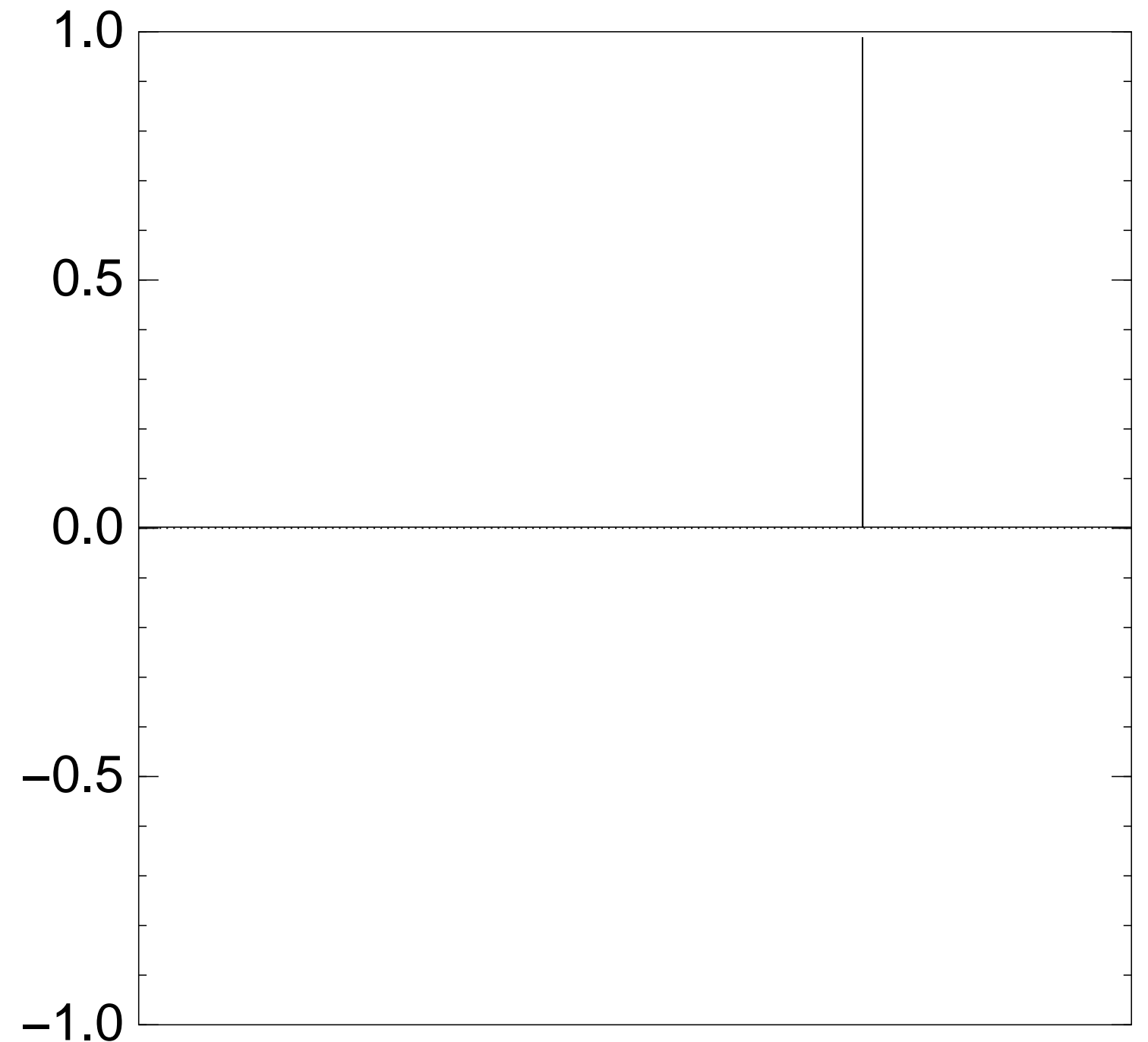
Measure the  $n$  qubits.

With high probability this finds  $s$ .

Graph of  $q \mapsto a_q$

for an example with  $n = 12$

after  $45 \times$  (Step 1 + Step 2):



Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

Repeat steps 1 and 2

about  $0.58 \cdot 2^{0.5n}$  times.

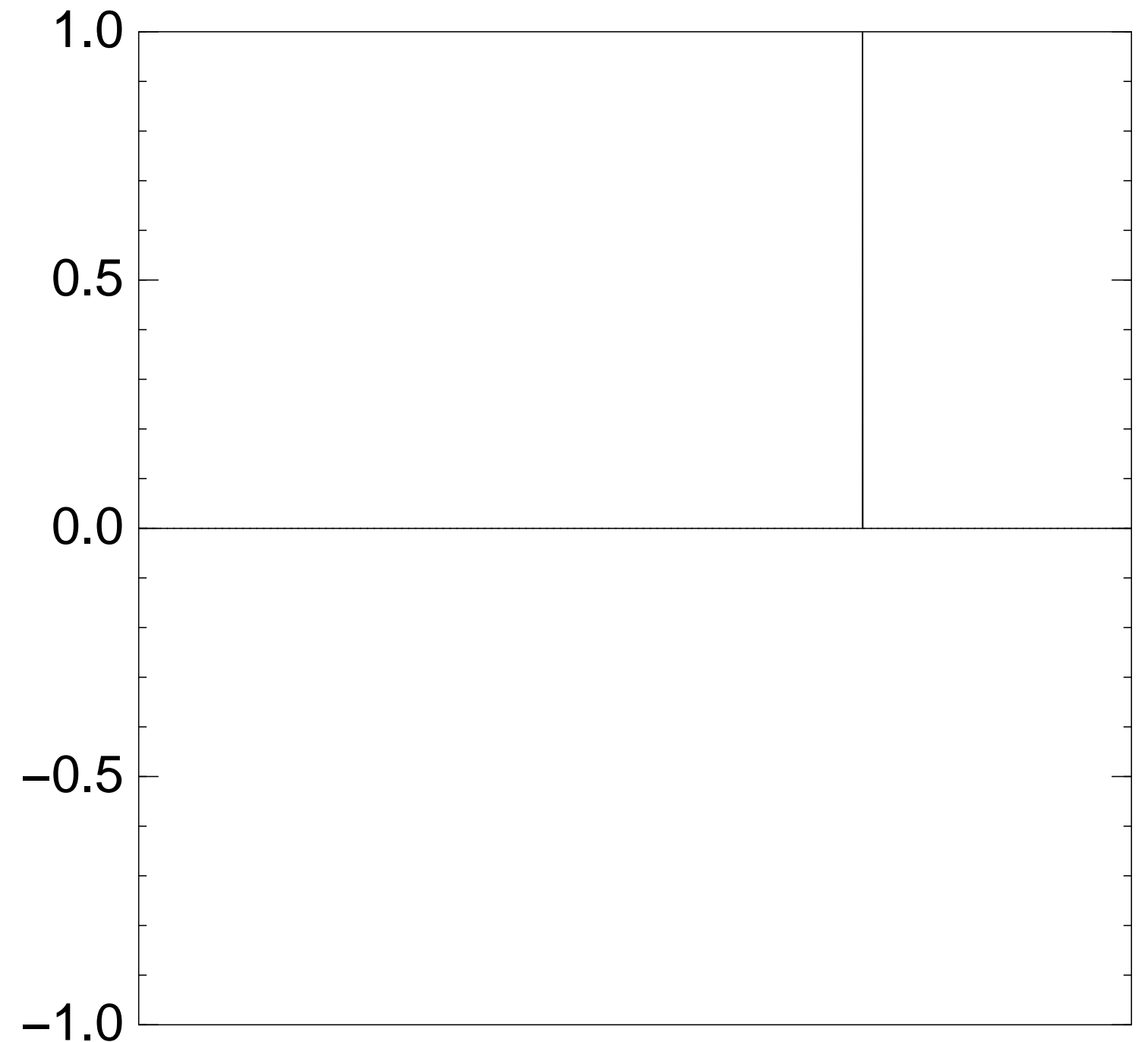
Measure the  $n$  qubits.

With high probability this finds  $s$ .

Graph of  $q \mapsto a_q$

for an example with  $n = 12$

after  $50 \times$  (Step 1 + Step 2):



Traditional stopping point.

Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

Repeat steps 1 and 2

about  $0.58 \cdot 2^{0.5n}$  times.

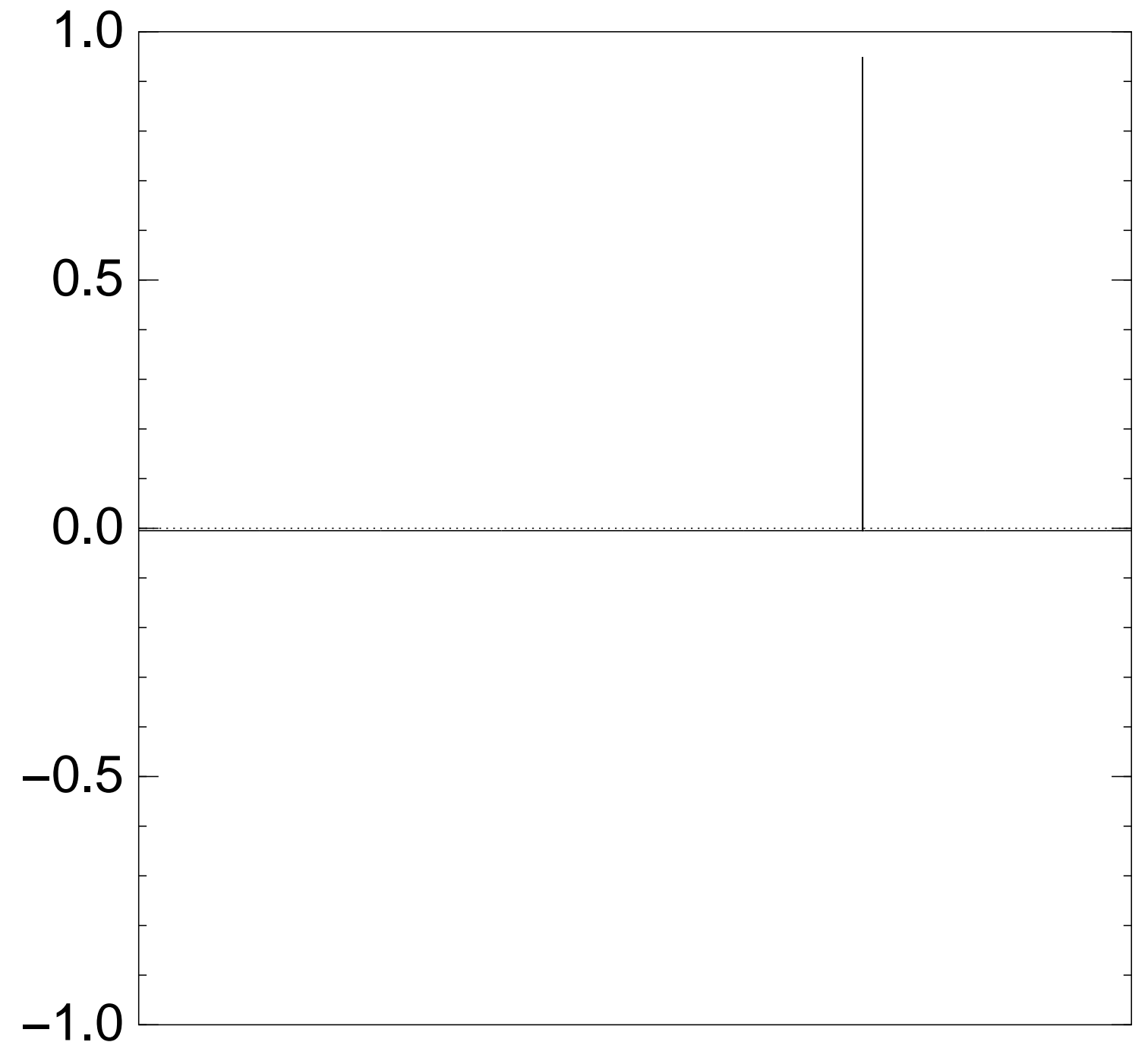
Measure the  $n$  qubits.

With high probability this finds  $s$ .

Graph of  $q \mapsto a_q$

for an example with  $n = 12$

after  $60 \times (\text{Step 1} + \text{Step 2})$ :



Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

Repeat steps 1 and 2

about  $0.58 \cdot 2^{0.5n}$  times.

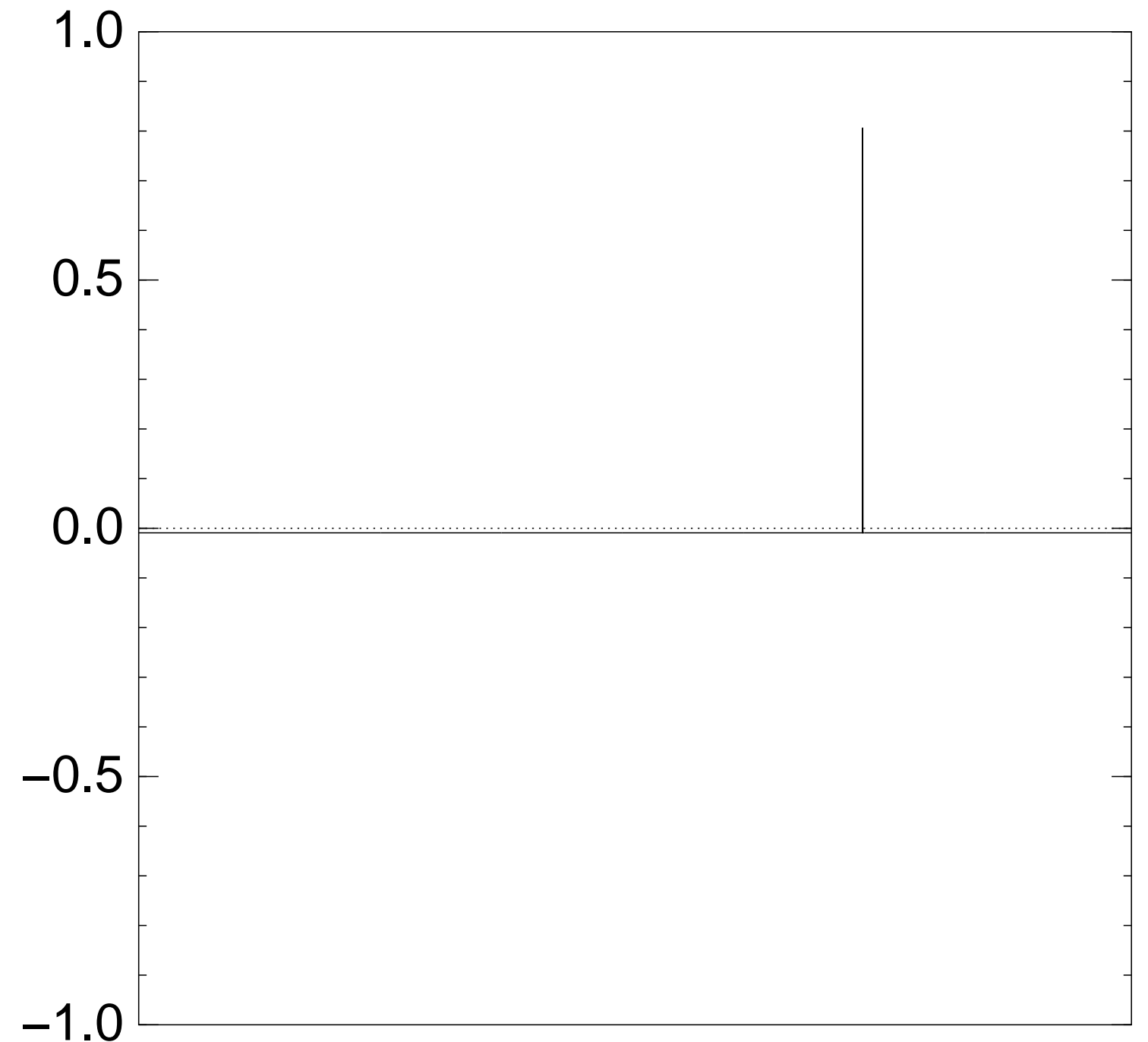
Measure the  $n$  qubits.

With high probability this finds  $s$ .

Graph of  $q \mapsto a_q$

for an example with  $n = 12$

after  $70 \times$  (Step 1 + Step 2):



Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

Repeat steps 1 and 2

about  $0.58 \cdot 2^{0.5n}$  times.

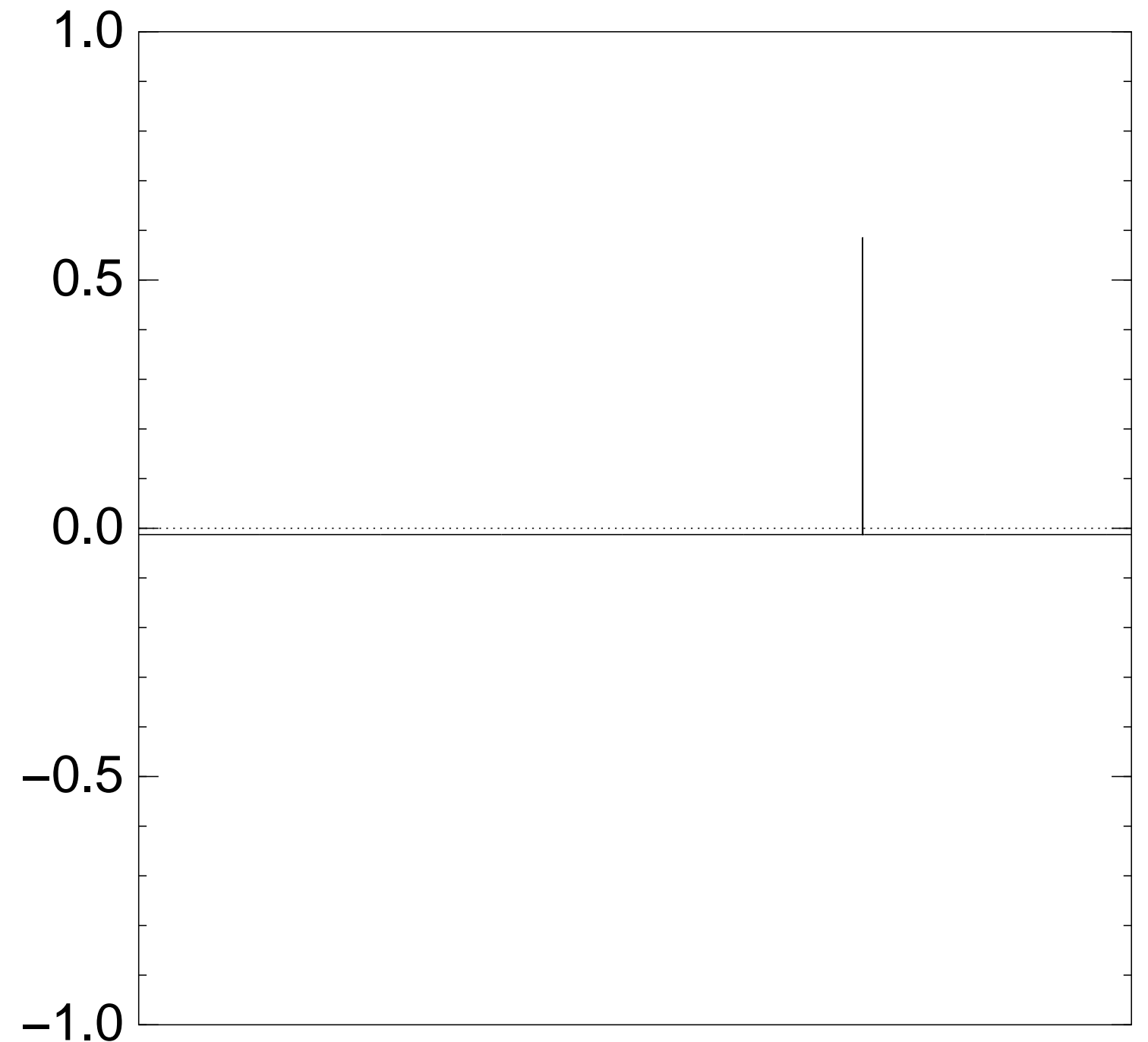
Measure the  $n$  qubits.

With high probability this finds  $s$ .

Graph of  $q \mapsto a_q$

for an example with  $n = 12$

after  $80 \times (\text{Step 1} + \text{Step 2})$ :





Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

Repeat steps 1 and 2

about  $0.58 \cdot 2^{0.5n}$  times.

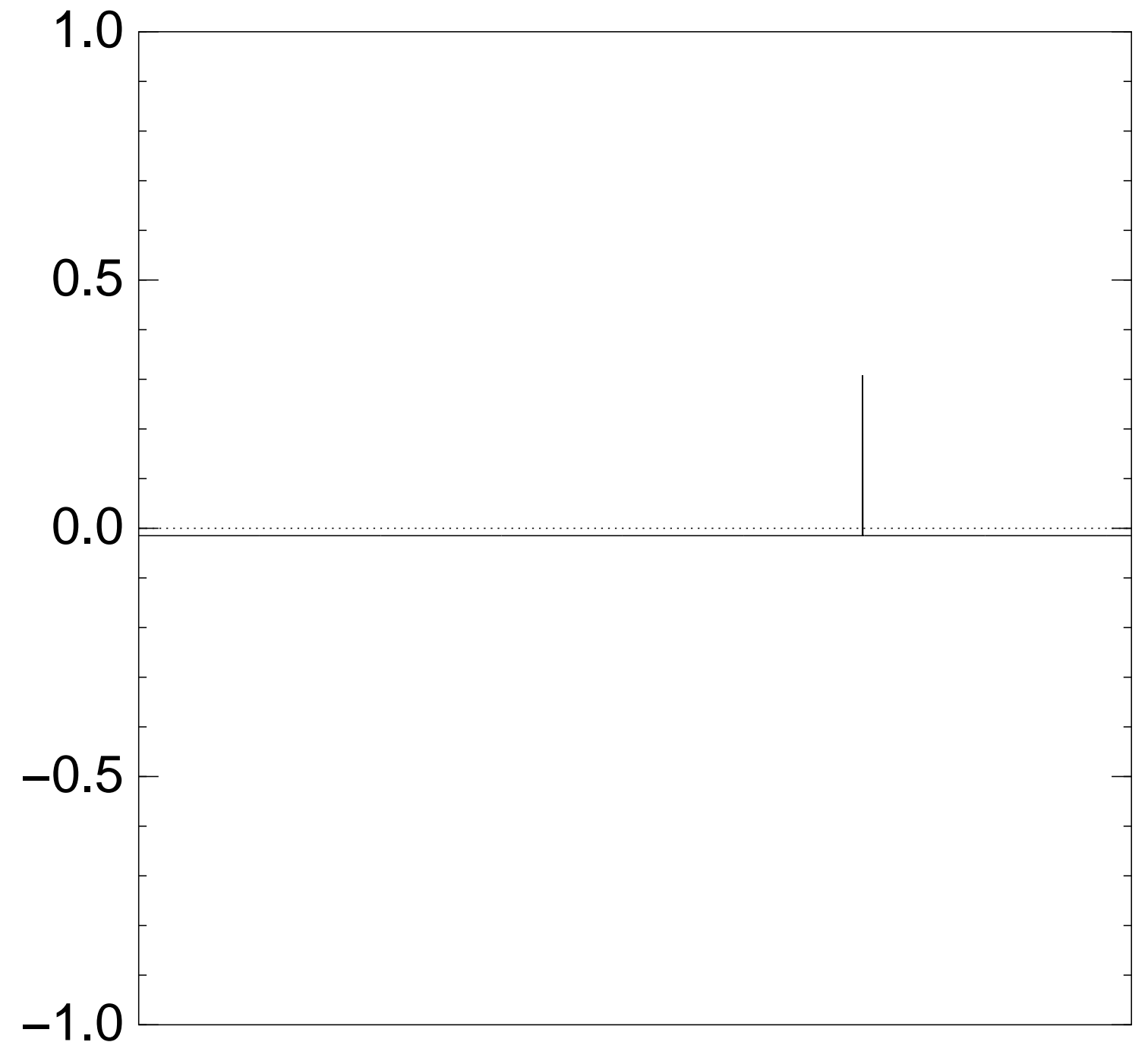
Measure the  $n$  qubits.

With high probability this finds  $s$ .

Graph of  $q \mapsto a_q$

for an example with  $n = 12$

after  $90 \times (\text{Step 1} + \text{Step 2})$ :



Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

Repeat steps 1 and 2

about  $0.58 \cdot 2^{0.5n}$  times.

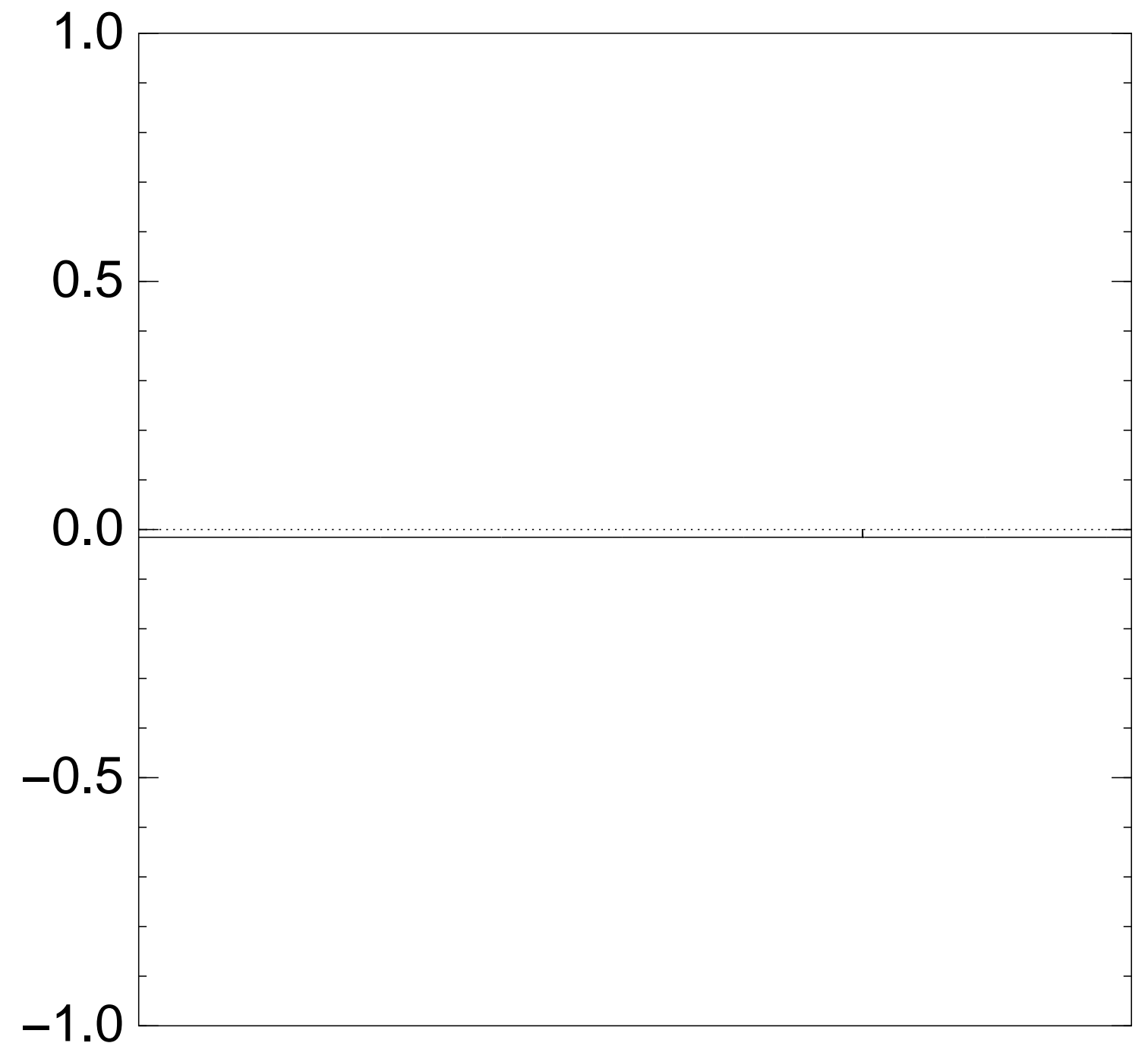
Measure the  $n$  qubits.

With high probability this finds  $s$ .

Graph of  $q \mapsto a_q$

for an example with  $n = 12$

after  $100 \times$  (Step 1 + Step 2):



Very bad stopping point.

from uniform superposition  
of all  $n$ -bit strings  $q$ .

Set  $a \leftarrow b$  where  
 $a_q$  if  $f(q) = 0$ ,  
otherwise.

fast.

“Grover diffusion”.

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steps 1 and 2

$58 \cdot 2^{0.5n}$  times.

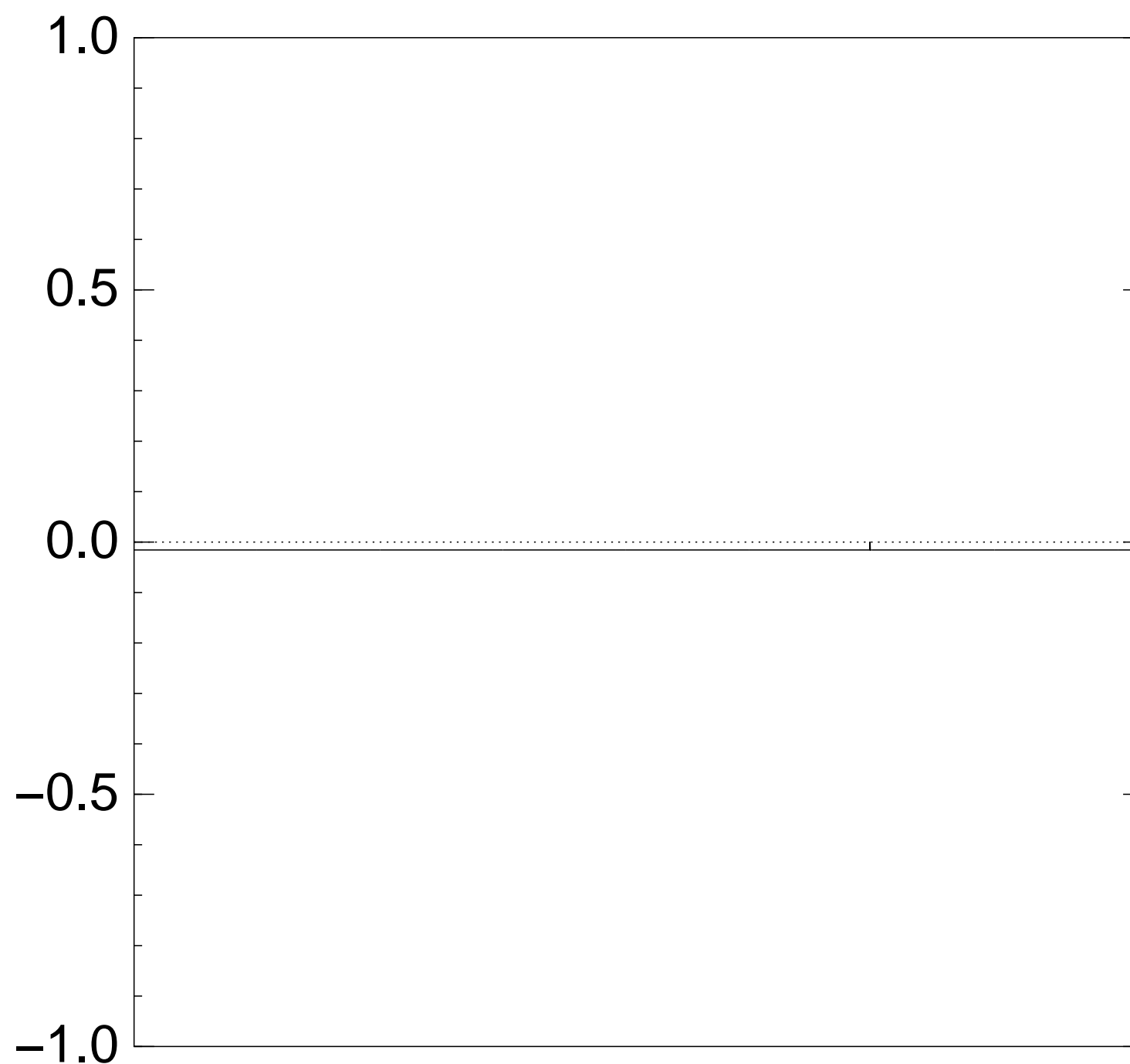
the  $n$  qubits.

with high probability this finds  $s$ .

Graph of  $q \mapsto a_q$

for an example with  $n = 12$

after  $100 \times$  (Step 1 + Step 2):



Very bad stopping point.

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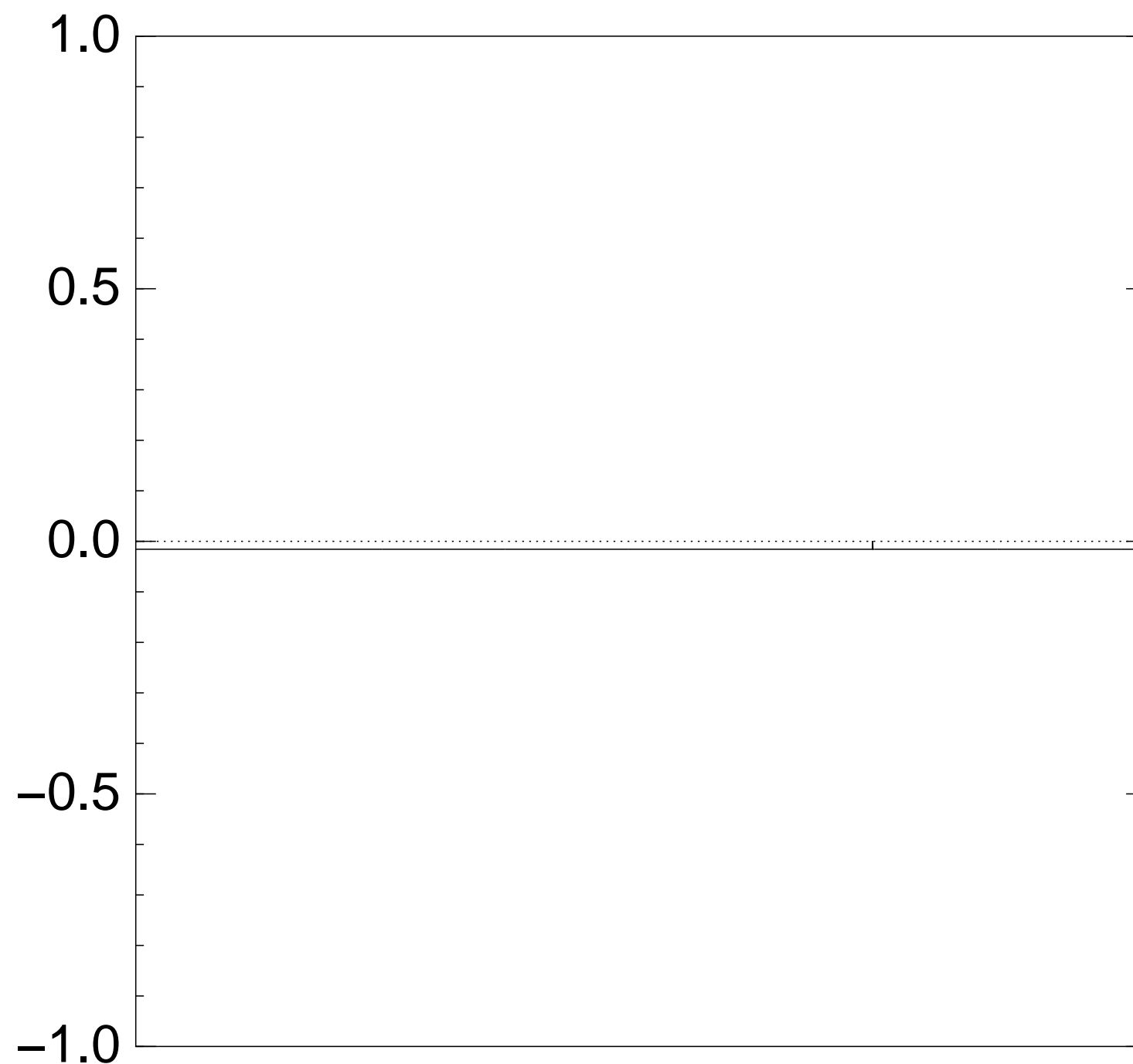
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Graph of  $q \mapsto a_q$   
for an example with  $n = 12$   
after  $100 \times$  (Step 1 + Step 2):



Very bad stopping point.

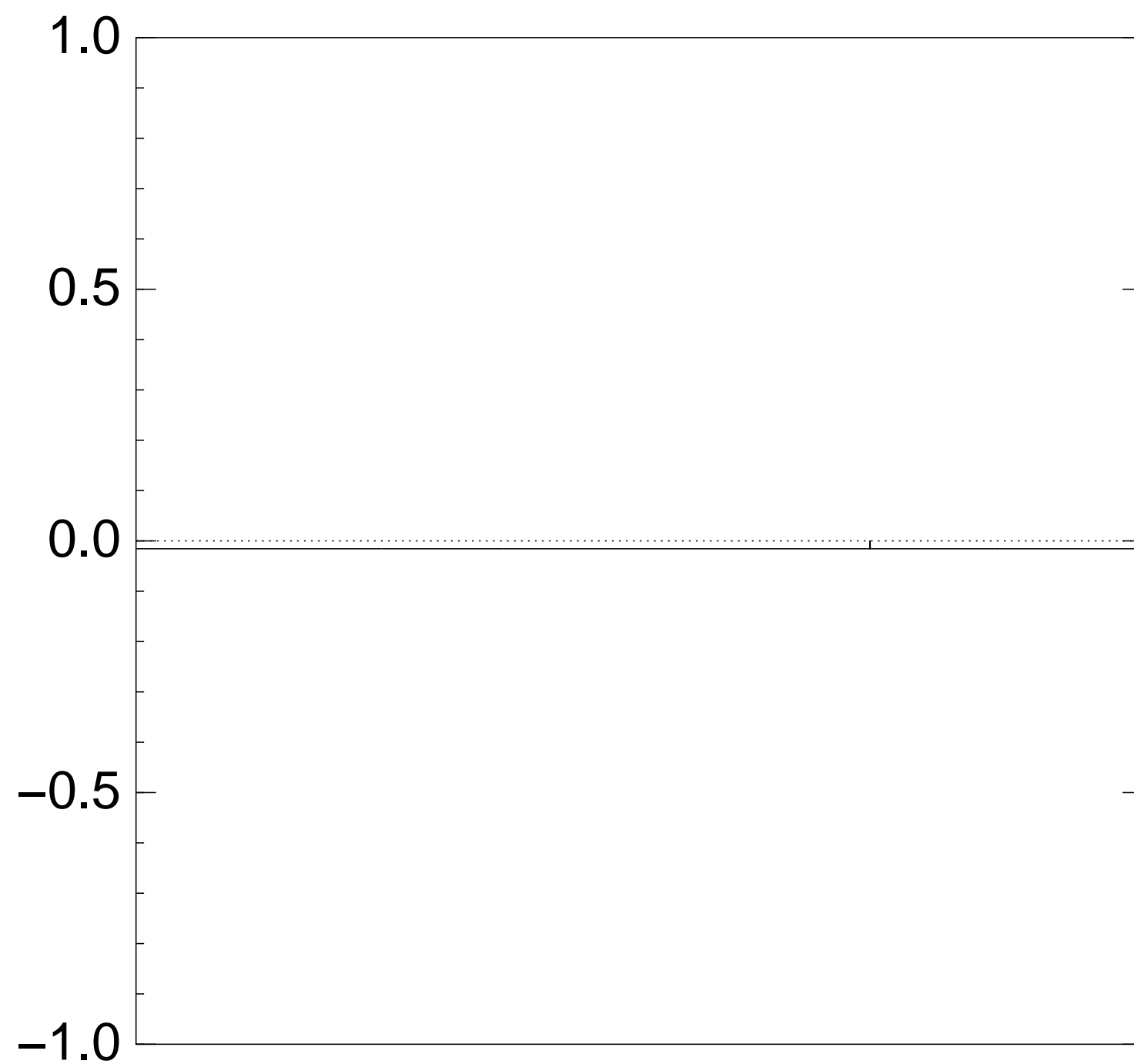
$q \mapsto a_q$  is complet  
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(with fixed multipl  
(1)  $a_q$  for roots  $q$ ;  
(2)  $a_q$  for non-roo

Step 1 + Step 2  
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Easily compute eig  
and powers of this  
to understand evo  
of state of Grover'  
 $\Rightarrow$  Probability is  $\approx$   
after  $\approx (\pi/4)2^{0.5n}$

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Graph of  $q \mapsto a_q$   
for an example with  $n = 12$   
after  $100 \times (\text{Step 1} + \text{Step 2})$ :



Very bad stopping point.

nds s.

$q \mapsto a_q$  is completely described by a vector of two numbers (with fixed multiplicities):

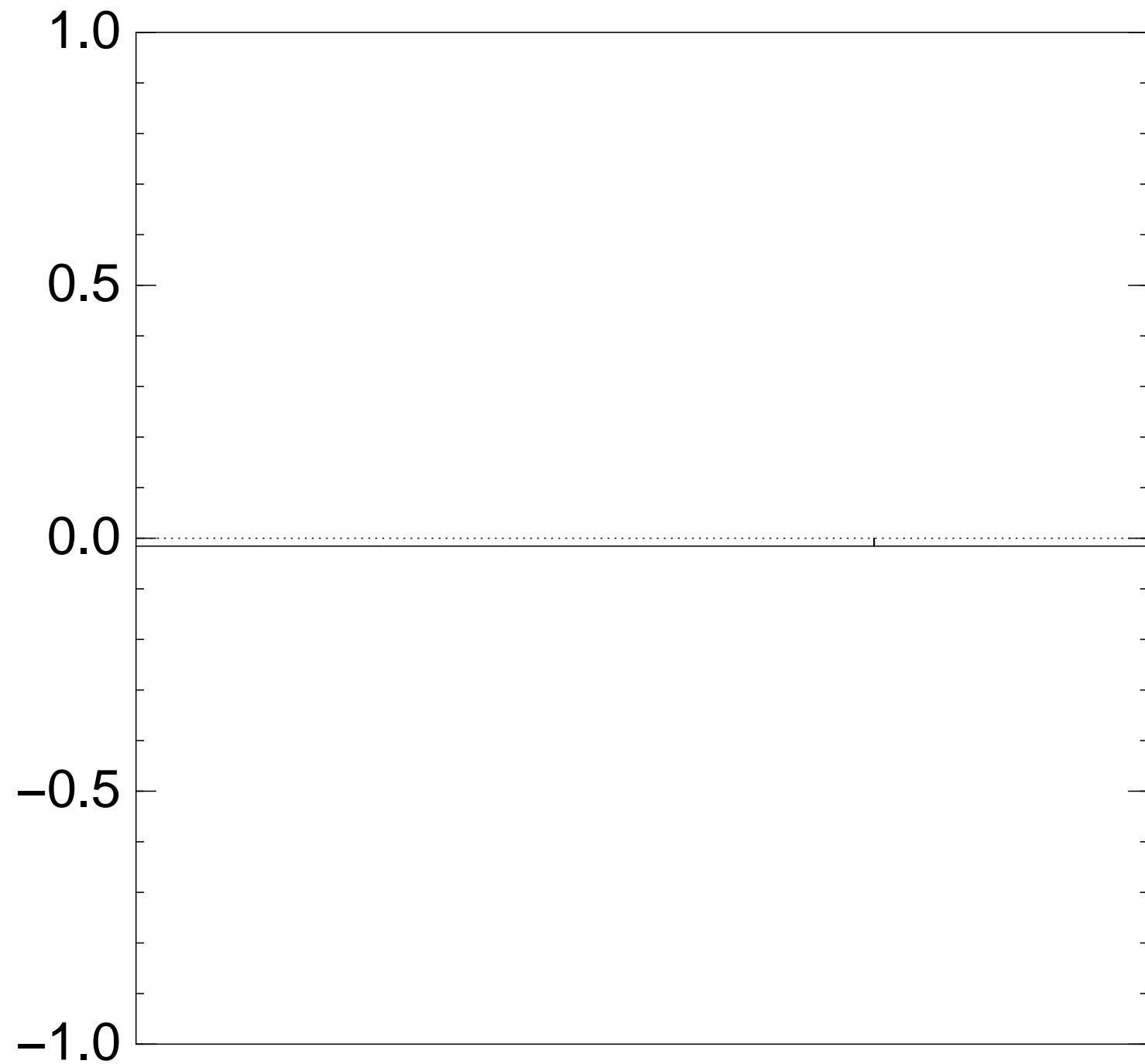
- (1)  $a_q$  for roots  $q$ ;
- (2)  $a_q$  for non-roots  $q$ .

Step 1 + Step 2  
act linearly on this vector.

Easily compute eigenvalues and powers of this linear map to understand evolution of state of Grover's algorithm

$\Rightarrow$  Probability is  $\approx 1$   
after  $\approx (\pi/4)2^{0.5n}$  iterations

Graph of  $q \mapsto a_q$   
for an example with  $n = 12$   
after  $100 \times$  (Step 1 + Step 2):



Very bad stopping point.

$q \mapsto a_q$  is completely described  
by a vector of two numbers  
(with fixed multiplicities):

- (1)  $a_q$  for roots  $q$ ;
- (2)  $a_q$  for non-roots  $q$ .

Step 1 + Step 2  
act linearly on this vector.

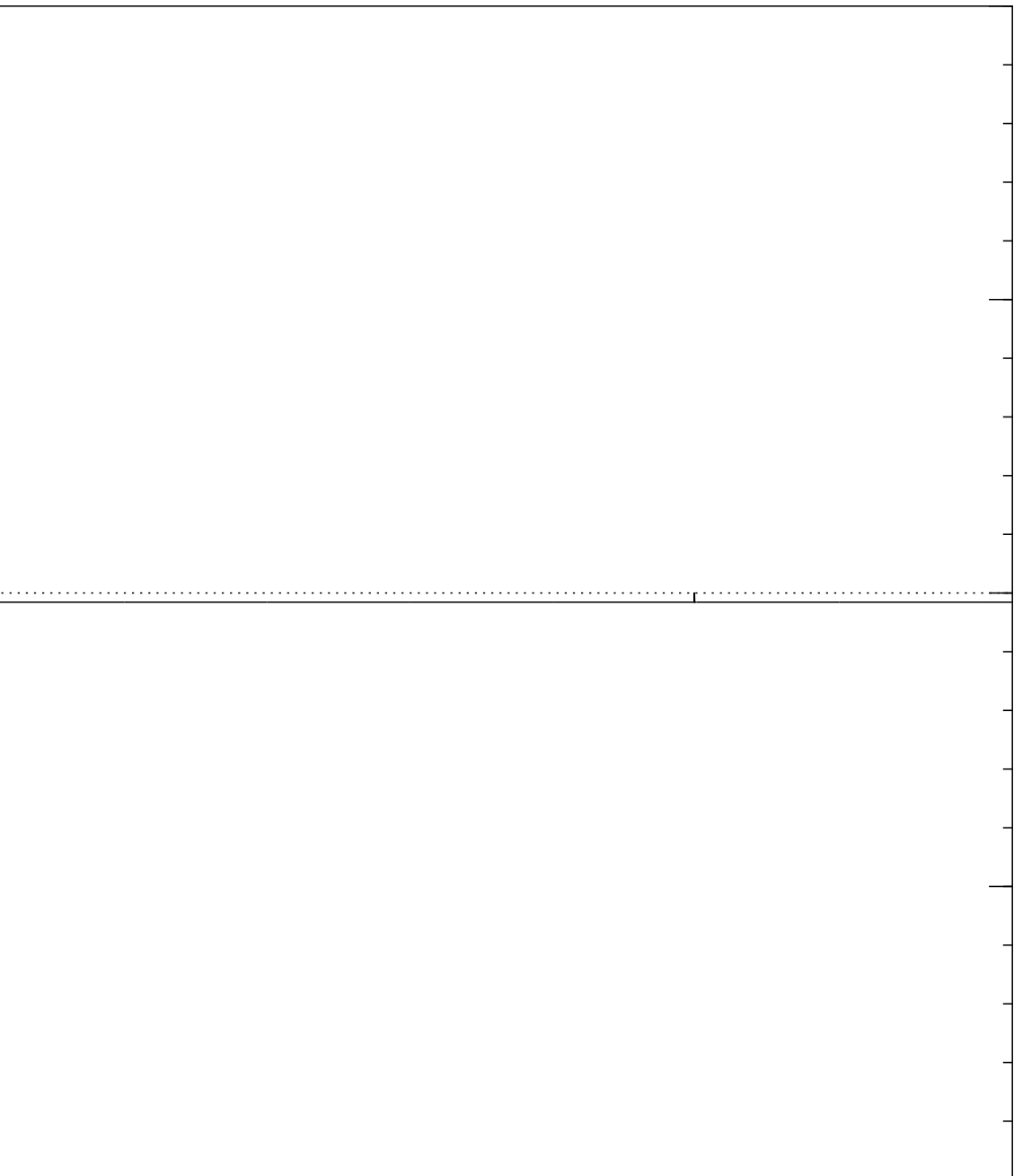
Easily compute eigenvalues  
and powers of this linear map  
to understand evolution  
of state of Grover's algorithm.

$\Rightarrow$  Probability is  $\approx 1$   
after  $\approx (\pi/4)2^{0.5n}$  iterations.

$f q \mapsto a_q$

example with  $n = 12$

$10 \times (\text{Step 1} + \text{Step 2})$ :



stopping point.

$q \mapsto a_q$  is completely described by a vector of two numbers (with fixed multiplicities):

- (1)  $a_q$  for roots  $q$ ;
- (2)  $a_q$  for non-roots  $q$ .

Step 1 + Step 2

act linearly on this vector.

Easily compute eigenvalues and powers of this linear map to understand evolution of state of Grover's algorithm.

$\Rightarrow$  Probability is  $\approx 1$  after  $\approx (\pi/4)2^{0.5n}$  iterations.

Notes on

Textbook

Proof o

New

Proof

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with  $n = 12$   
(Step 1 + Step 2):

$q \mapsto a_q$  is completely described  
by a vector of two numbers  
(with fixed multiplicities):

- (1)  $a_q$  for roots  $q$ ;
- (2)  $a_q$  for non-roots  $q$ .

Step 1 + Step 2  
act linearly on this vector.

Easily compute eigenvalues  
and powers of this linear map  
to understand evolution  
of state of Grover's algorithm.  
 $\Rightarrow$  Probability is  $\approx 1$   
after  $\approx (\pi/4)2^{0.5n}$  iterations.

point.

Notes on provability

Textbook algorithms

Proof of correctness

New algorithm

Proof of run time

Mislead students into  
thinking that best algorithm  
is best *proven* algorithm



2):

$q \mapsto a_q$  is completely described by a vector of two numbers (with fixed multiplicities):

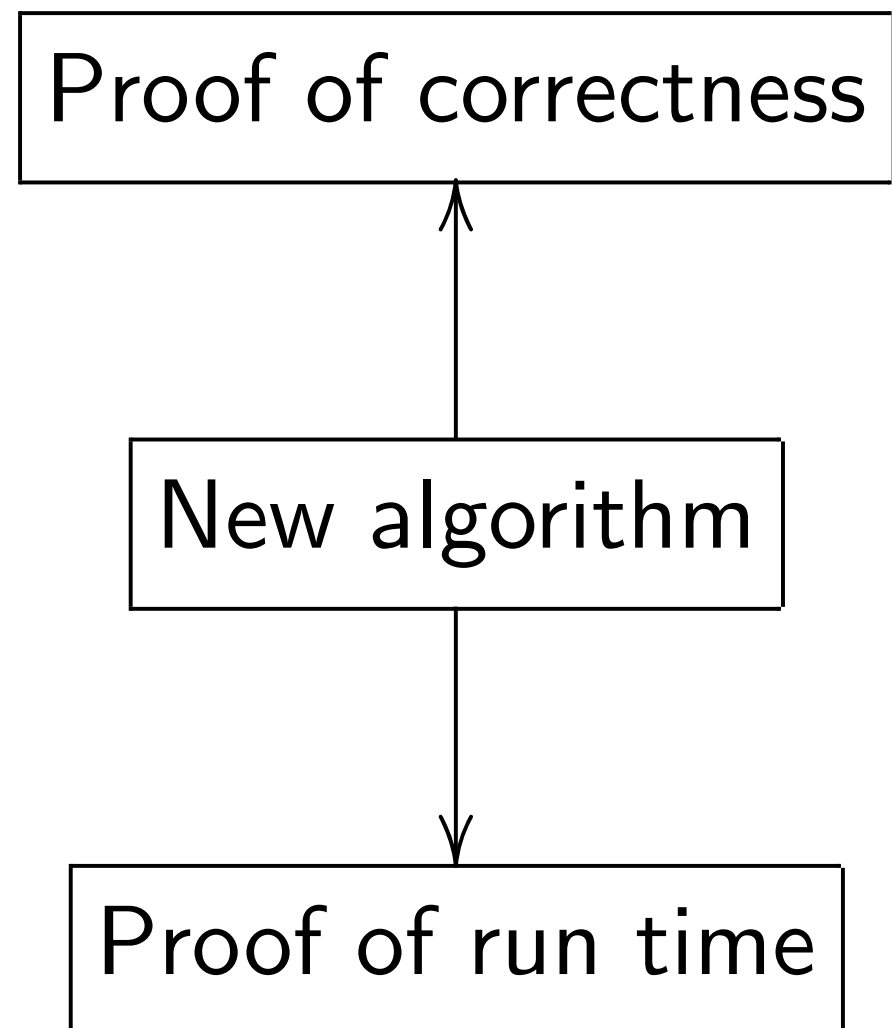
- (1)  $a_q$  for roots  $q$ ;
- (2)  $a_q$  for non-roots  $q$ .

Step 1 + Step 2  
act linearly on this vector.

Easily compute eigenvalues and powers of this linear map to understand evolution of state of Grover's algorithm.  
 $\Rightarrow$  Probability is  $\approx 1$   
after  $\approx (\pi/4)2^{0.5n}$  iterations.

## Notes on provability

Textbook algorithm analysis



Mislead students into thinking that best algorithm = best *proven* algorithm.

$q \mapsto a_q$  is completely described by a vector of two numbers (with fixed multiplicities):

(1)  $a_q$  for roots  $q$ ;

(2)  $a_q$  for non-roots  $q$ .

Step 1 + Step 2

act linearly on this vector.

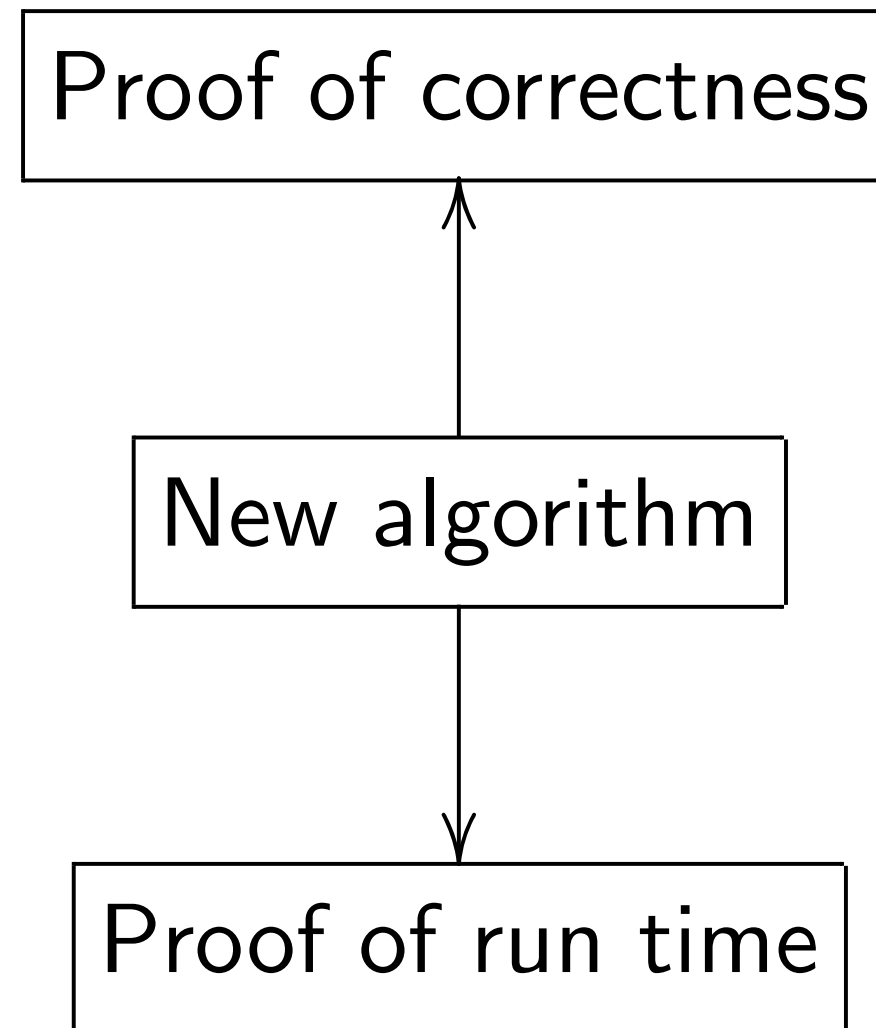
Easily compute eigenvalues and powers of this linear map to understand evolution of state of Grover's algorithm.

$\Rightarrow$  Probability is  $\approx 1$

after  $\approx (\pi/4)2^{0.5n}$  iterations.

## Notes on provability

Textbook algorithm analysis:



Mislead students into thinking that best algorithm = best *proven* algorithm.

is completely described  
tor of two numbers  
ed multiplicities):

or roots  $q$ ;  
or non-roots  $q$ .

+ Step 2  
arly on this vector.

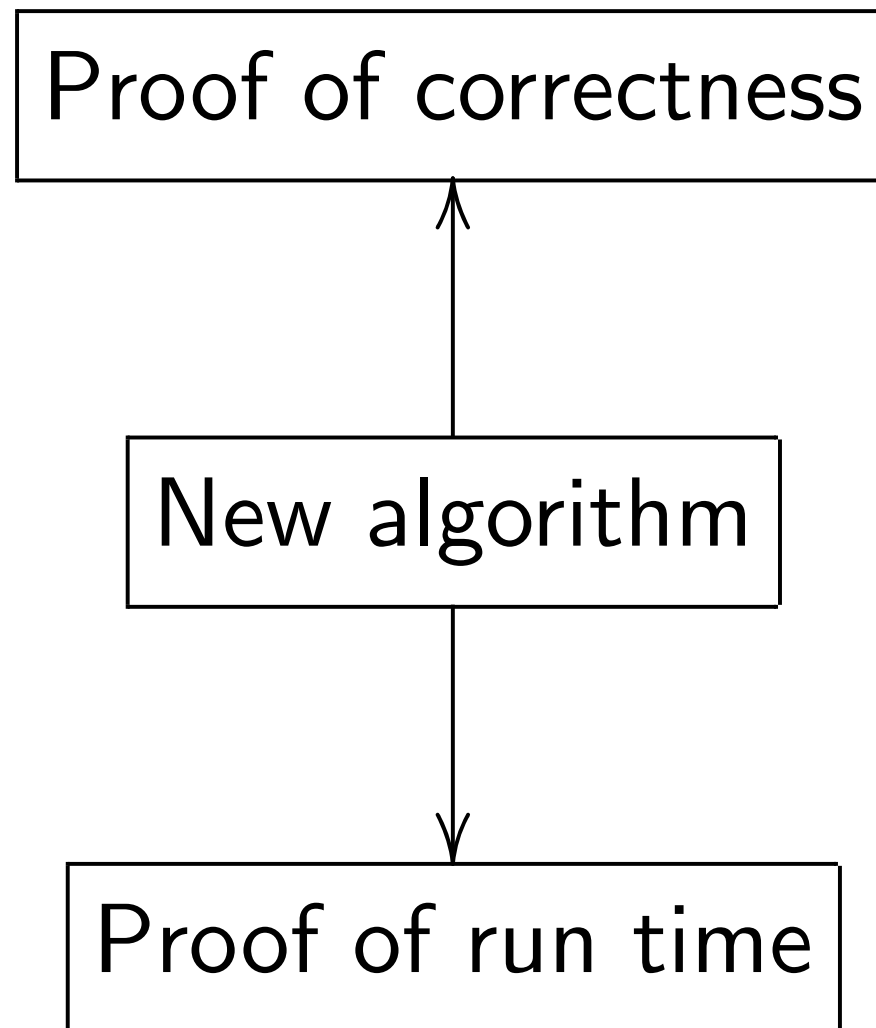
compute eigenvalues  
ers of this linear map  
stand evolution

of Grover's algorithm.

ability is  $\approx 1$   
 $(\pi/4)2^{0.5n}$  iterations.

## Notes on provability

Textbook algorithm analysis:

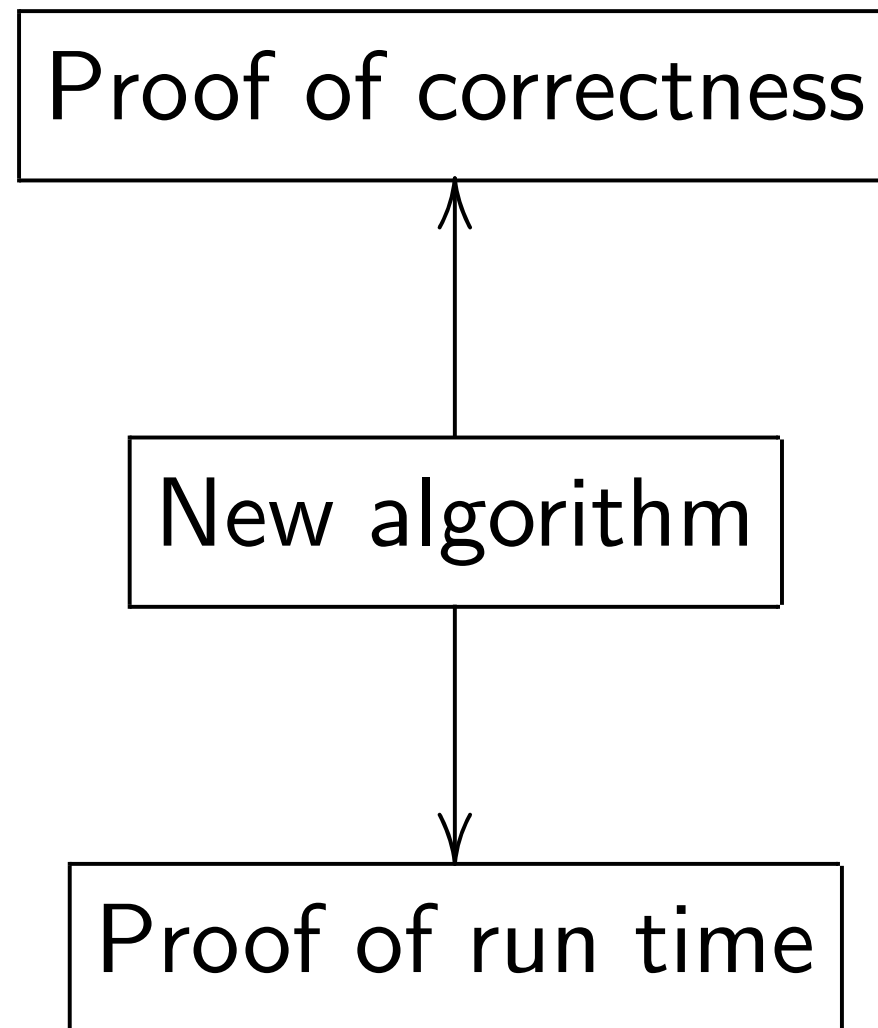


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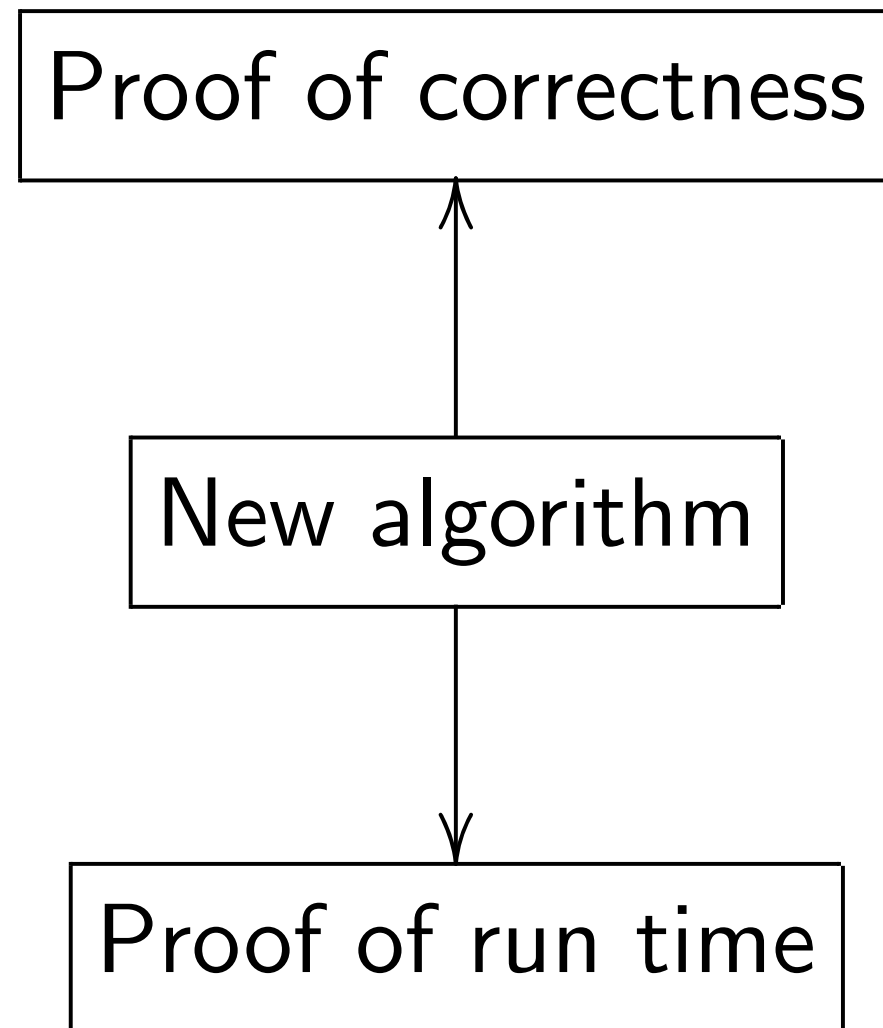


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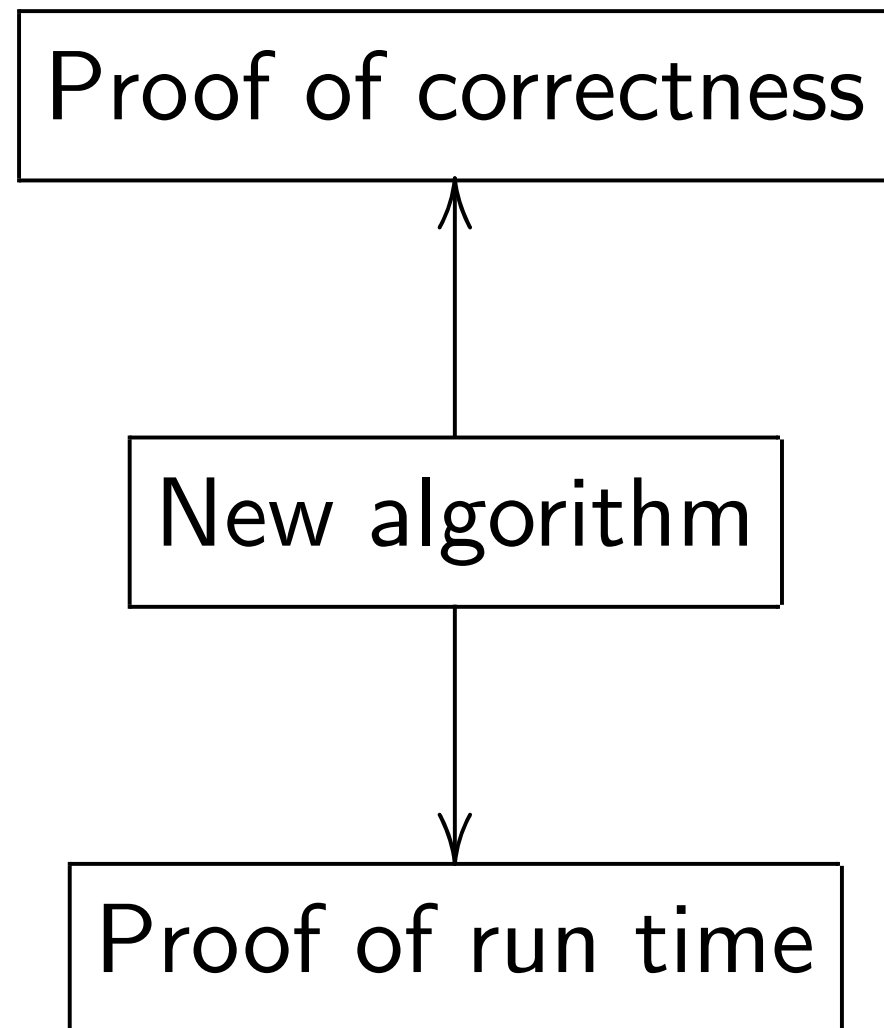


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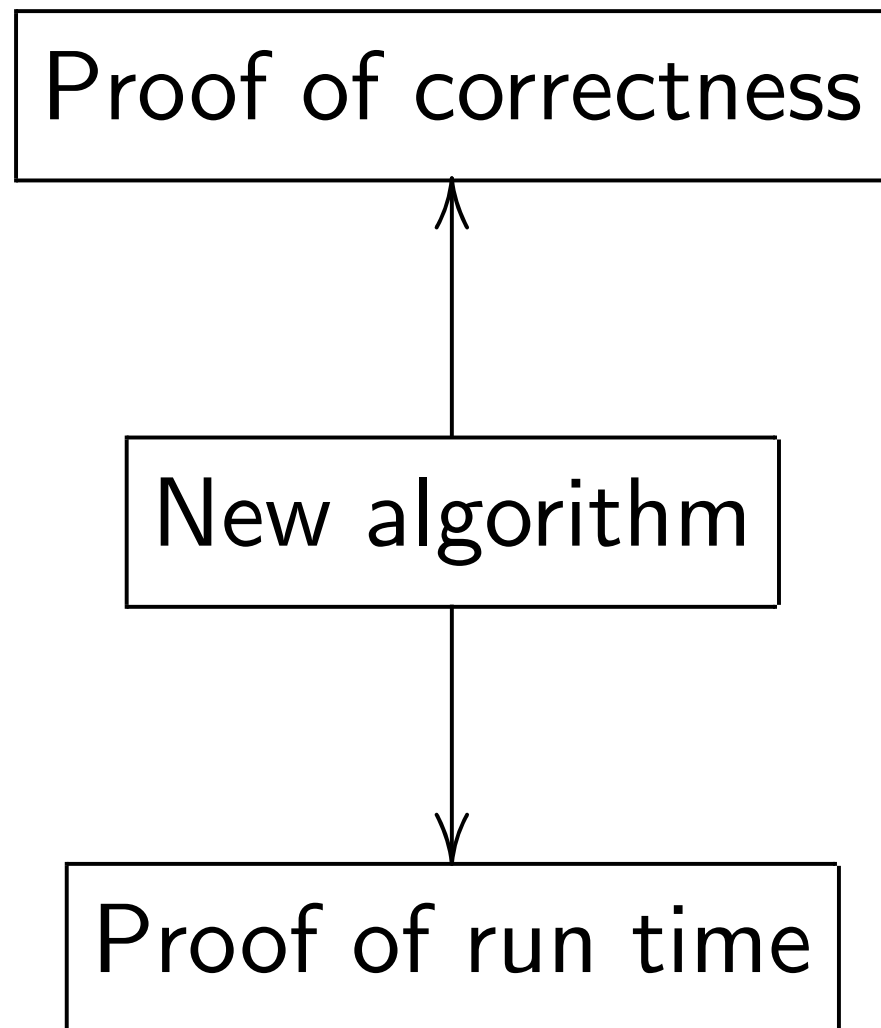


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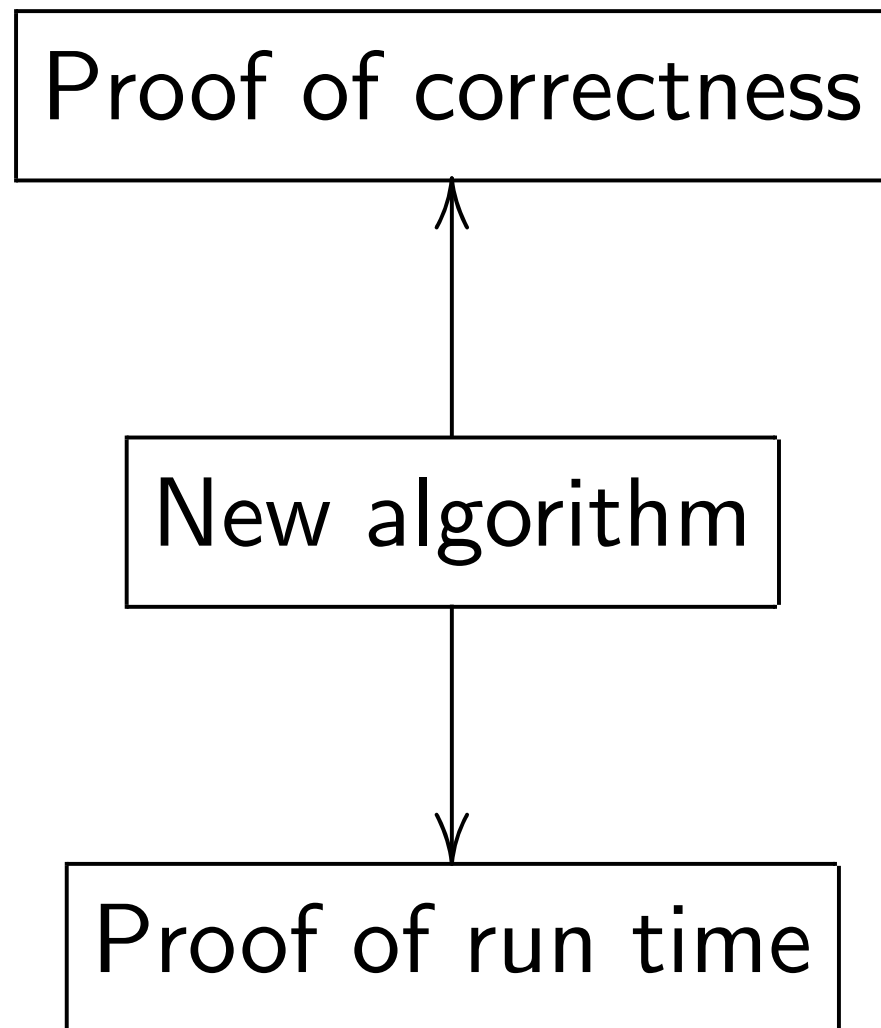
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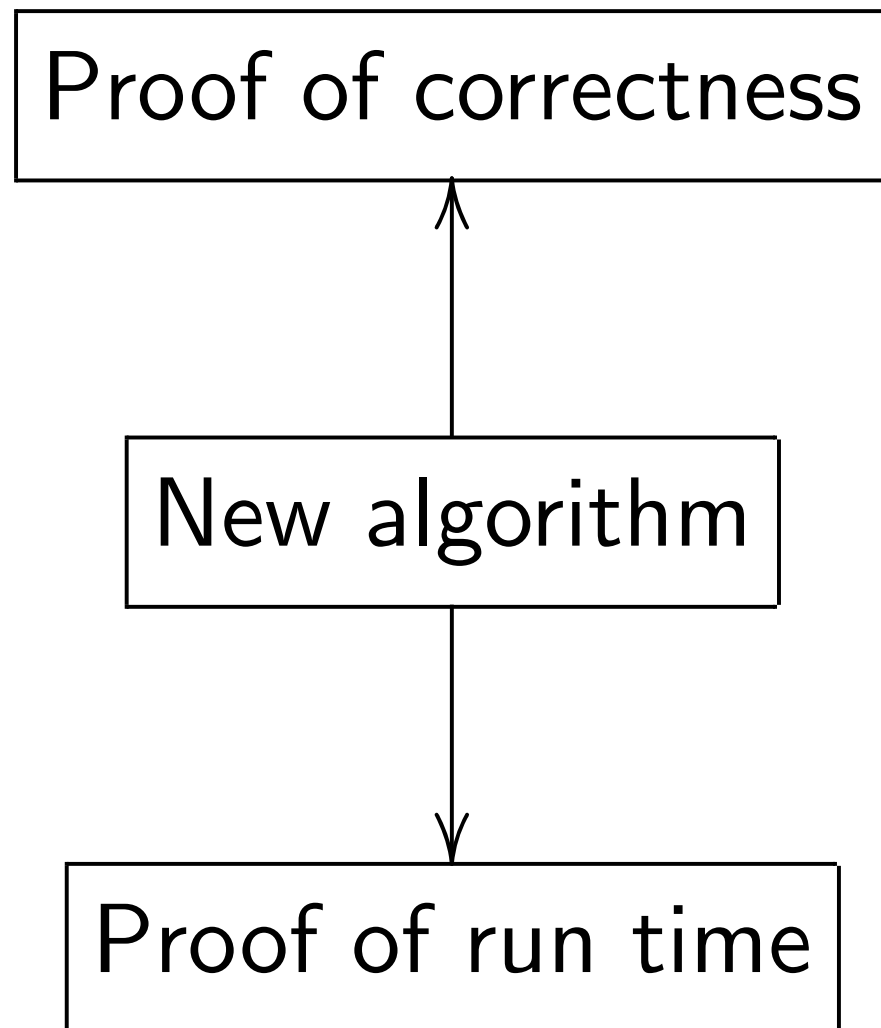
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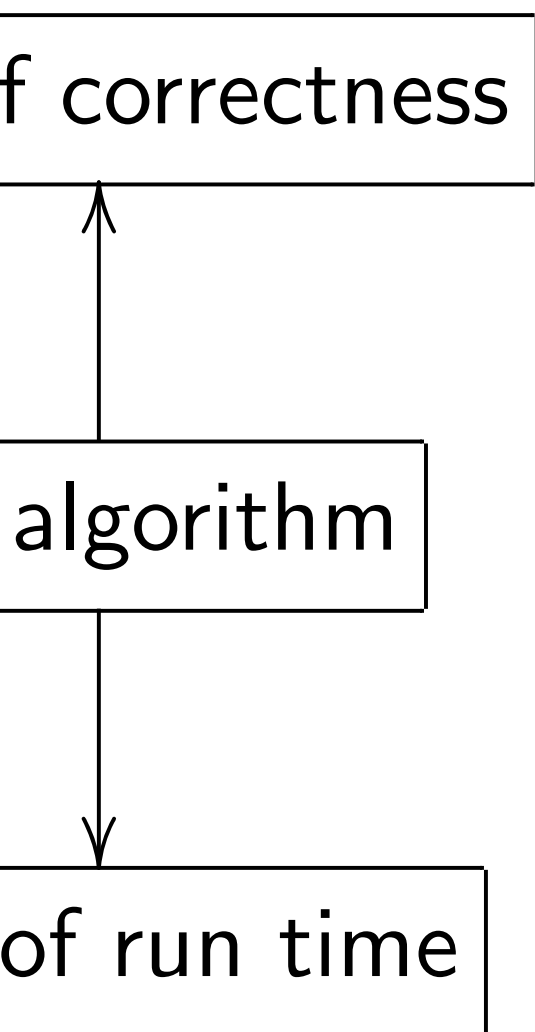
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3. Fast **trapdoor simulation**. Simulator (like prover) knows more than the algorithm does. Tung Chou has implemented this, found errors in two publications.