

Advances in code-based public-key cryptography

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Advertisements

1. pqcrypto.org:

Post-quantum cryptography—
hash-based, lattice-based,
code-based, multivariate quadratic
—introduction and bibliography.

2. pq.crypto.tw/pqc11/:

PQCrypto 2011, Taipei,
just before Asiacrypt.

Deadline **24 June 2011**.

3. 2011.indocrypt.org:

Indocrypt 2011, Chennai,
just after Asiacrypt.

Deadline **31 July 2011**.

The McEliece cryptosystem

(1978 McEliece)

McEliece public key:

linear map $G : \mathbf{F}_2^{524} \hookrightarrow \mathbf{F}_2^{1024}$

represented as 1024×524 matrix.

McEliece plaintext:

$m \in \mathbf{F}_2^{524}$;

and $e \in \mathbf{F}_2^{1024}$ of weight 50.

McEliece ciphertext:

$y = Gm + e \in \mathbf{F}_2^{1024}$.

Basic problem for attacker:

Given G, y , find codeword Gm

close to y in the code $G\mathbf{F}_2^{524}$.

Instead use parity-check matrix
(1986 Niederreiter).

Niederreiter public key:

linear map $H : \mathbf{F}_2^{1024} \rightarrow \mathbf{F}_2^{500}$

represented as 500×1024 matrix.

Niederreiter plaintext:

$m \in \mathbf{F}_2^{1024}$ of weight 50.

Niederreiter ciphertext:

$s = Hm \in \mathbf{F}_2^{500}$.

Basic problem for attacker:

Given H, s , find low-weight

$m \in \mathbf{F}_2^{1024}$ with $Hm = s$.

Equivalent to previous problem.

Information-set decoding

Choose random size-500 subset
 $S \subseteq \{1, 2, 3, \dots, 1024\}$.

For almost all H :

Good chance

that $\mathbf{F}_2^S \hookrightarrow \mathbf{F}_2^{1024} \xrightarrow{H} \mathbf{F}_2^{500}$

is invertible.

Hope $m \in \mathbf{F}_2^S$; chance $\approx 2^{-53}$.

Apply inverse map to Hm ,
revealing m if $m \in \mathbf{F}_2^S$.

If $m \notin \mathbf{F}_2^S$, try again.

Total cost $\approx 2^{80}$.

Long history, many improvements:

1962 Prange;

1981 Clark (crediting Omura);

1988 Lee–Brickell; 1988 Leon;

1989 Krouk; 1989 Stern;

1989 Dumer;

1990 Coffey–Goodman;

1990 van Tilburg; 1991 Dumer;

1991 Coffey–Goodman–Farrell;

1993 Chabanne–Courteau;

1993 Chabaud;

1994 van Tilburg;

1994 Canteaut–Chabanne;

1998 Canteaut–Chabaud;

1998 Canteaut–Sendrier.

1998 Canteaut–Chabaud–
Sendrier: 2^{68} Alpha cycles
to attack a McEliece ciphertext.

2008 Bernstein–Lange–Peters:
further improvements;
 2^{58} Core 2 Quad cycles
to attack a McEliece ciphertext.
Ran attack successfully!

Subsequent literature:

2009 Finiasz–Sendrier;

2010 Peters;

2011 Bernstein–Lange–Peters.

Higher security levels

Easily improve security
by scaling parameters up from
McEliece's 1024, 524, 50 example.

Niederreiter public key:

linear map $H : \mathbf{F}_2^n \rightarrow \mathbf{F}_2^{n-k}$

represented as $(n - k) \times n$ matrix.

Niederreiter plaintext:

$m \in \mathbf{F}_2^n$ of weight w .

Niederreiter ciphertext:

$s = Hm \in \mathbf{F}_2^{n-k}$.

How large do n, k, w

have to be for 2^b security?

Basic information-set decoding:

Hope $m \in \mathbf{F}_2^S$.

Chance $\binom{n-k}{w} / \binom{n}{w}$.

Trying S costs $\approx n^3$.

Total cost $\approx n^3 \binom{n}{w} / \binom{n-k}{w}$.

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Standard entropy approximation:

If $w/n \rightarrow W$ as $n \rightarrow \infty$ then

$$\binom{n}{w}^{1/n} \rightarrow \frac{1}{W^W (1-W)^{1-W}}.$$

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If furthermore $k/n \rightarrow R$ then

$$\binom{n-k}{w}^{1/n} \rightarrow \frac{(1-R)^{1-R}}{W^W (1-R-W)^{1-R-W}}.$$

$$\text{So cost}^{1/n} \rightarrow \frac{(1-R-W)^{1-R-W}}{(1-R)^{1-R} (1-W)^{1-W}}.$$

1988 Lee–Brickell idea:

Hope $m - e \in \mathbf{F}_2^S$ for

some weight-2 vector $e \in \mathbf{F}_2^{n-S}$.

Chance $\binom{n-k}{w-2} \binom{k}{2} / \binom{n}{w}$.

Trying S costs $\approx n^3$;

reuse one matrix inversion

for all choices of e .

Speedup $\approx k^2 w^2 / 2(n - k - w)^2$.

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Not visible in $\text{cost}^{1/n}$ limit:

$$\text{cost}^{1/n} \rightarrow \frac{(1-R-W)^{1-R-W}}{(1-R)^{1-R} (1-W)^{1-W}}.$$

But still quite useful.

Many polynomial speedups
in subsequent papers.

e.g. 1988 Leon:

Choose random S as before;

invert $\mathbf{F}_2^S \hookrightarrow \mathbf{F}_2^n \xrightarrow{H} \mathbf{F}_2^{n-k}$;

choose size- ℓ subset $Z \subseteq S$.

Hope $m - e \in \mathbf{F}_2^{S-Z}$

for some weight-2 vector e .

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Advantage over Lee–Brickell:

quickly reject e if $\varphi(m - e) \neq 0$;

$\varphi : \mathbf{F}_2^n \rightarrow \mathbf{F}_2^Z$ is composition of

$\mathbf{F}_2^n \rightarrow \mathbf{F}_2^{n-k} \rightarrow \mathbf{F}_2^S \rightarrow \mathbf{F}_2^Z$.

Some loss of success chance

from disallowing \mathbf{F}_2^Z in $m - e$.

Collision decoding (1989 Stern,
independently 1989–1991 Dumer):

Again choose S, Z .

Partition $n - S$ into X, Y .

Hope $m - e - e' \in \mathbf{F}_2^{S-Z}$

for weight- p vectors e, e'

with $e \in \mathbf{F}_2^X, e' \in \mathbf{F}_2^Y$.

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with $e \in \mathbf{F}_2^X, e' \in \mathbf{F}_2^Y$.

Don't enumerate (e, e') .

Make list of $\varphi(m - e)$;

make list of $\varphi(e')$;

find collisions between lists.

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Don't enumerate (e, e') .

Make list of $\varphi(m - e)$;

make list of $\varphi(e')$;

find collisions between lists.

Optimal p is unbounded.

Exponential speedup for any

(R, W) , visible in $\text{cost}^{1/n}$ limit!

Ball-collision decoding
(Bernstein–Lange–Peters,
to appear at Crypto 2011):

Partition Z into A, B .

Hope $m - e - e' - f - f' \in \mathbf{F}_2^{S-Z}$

with $e \in \mathbf{F}_2^X$ of weight p ,

$e' \in \mathbf{F}_2^Y$ of weight p ,

$f \in \mathbf{F}_2^A$ of weight $\leq q$,

$f' \in \mathbf{F}_2^B$ of weight $\leq q$.

Expand $\varphi(m - e)$ into

ball of radius q ; similarly $\varphi(e')$;

find collisions between balls.

Exponential speedup over Stern
for any reasonable (R, W) .

Decryption

How does legitimate receiver decrypt s (or y)?

Answer: Secretly generate a fast decoding algorithm D for a code $C(D)$.

Take random H (or G) with $C(D) = \text{Ker } H$ (or $C(D) = G\mathbf{F}_2^k$).
Or systematic H : smaller, faster.

Fastest algorithms known to exploit McEliece's choice of D (by, e.g., computing D) are many orders of magnitude slower than collision decoding.

Fix a prime power q ;
a positive integer m ;
a positive integer $n \leq q^m$;
distinct $a_1, \dots, a_n \in \mathbf{F}_{q^m}$;
polynomial $g \in \mathbf{F}_{q^m}[x]$ with
 $\deg g < n/m$ and
 $g(a_1) \cdots g(a_n) \neq 0$.

The classical Goppa code

$$\Gamma_q(a_1, \dots, a_n, g)$$

is the set of $c \in \mathbf{F}_q^n$ with

$$\sum_i c_i / (x - a_i) = 0 \text{ in } \mathbf{F}_{q^m}[x]/g.$$

Code dimension $k \geq n - m \deg g$.

Almost always $k = n - m \deg g$.

McEliece's choice of $C(D)$:

$$\Gamma_2(a_1, \dots, a_n, g)$$

with irreducible g of degree w .

Can you figure out a_1, \dots, a_n, g

given $\Gamma_2(a_1, \dots, a_n, g)$?

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McEliece's choice of D :

1975 Patterson algorithm

to decode $\deg g$ errors

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Original parameters: $m = 10$,

$w = 50$, $n = 1024$, $k = 524$.

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Original parameters: $m = 10$,

$w = 50$, $n = 1024$, $k = 524$.

Much higher security: $m = 12$,

$w = 150$, $n = 3600$, $k = 1800$.

If $k/n \rightarrow R$ as $n \rightarrow \infty$

then $1 - m(\deg g)/n \rightarrow R$

but $m \geq (\lg n)/\lg q$

so $w/n = (\deg g)/n \rightarrow 0$.

Standard conjecture is that

decoding is still quite hard:

$(\text{constant} + o(1))^{n/\lg n}$ as $n \rightarrow \infty$.

McEliece reaches 2^b security

with $n \in b^{1+o(1)}$.

Encryption and decryption

cost only $b^{2+o(1)}$.

ECC also costs $b^{2+o(1)}$,

but ECC's $o(1)$ seems bigger

and ECC isn't post-quantum.

2008 Bernstein–Lange–Peters:

Why stop with $\deg g$ errors?

Can take w above $\deg g$.

Use fast list-decoding algorithms for exactly the same codes.

List can have > 1 plaintext, but standard “CCA2 conversions” easily identify correct plaintext.

Each extra error makes known attacks more difficult.

More security for same key size.

\Rightarrow Smaller key for same security.

More codes

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$k/n \rightarrow R > 0$ and

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an asymptotically good code!

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$w/n \rightarrow W > 0.$ ”

Maybe, but this isn't easy.

Do you also have a good D ?

Does your D run quickly?

Are there many choices of D ?

No exploitable structure in $C(D)$?

Is D actually better than Γ_2

for reasonable values of n ?

Tempting to increase q .

$$n / \sqrt{\lg q}, k / \sqrt{\lg q}, q$$

have same key size as $n, k, 2$.

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Problem 1: Structural attacks
seem disastrous for large q .

e.g. 1992 Shestakov–Sidelnikov

broke 1986 Niederreiter proposal

using $\Gamma_q(\dots)$ with $q \approx n$.

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using $\Gamma_q(\dots)$ with $q \approx n$.

Problem 2: Patterson's algorithm
is specific to $q = 2$.

Conventional wisdom: correct
only $(\deg g)/2$ errors for $q \geq 3$.

2010 Peters: switching from $q = 2$ to $q = 31$ gains factor 2 in key size with same security against information-set decoding, despite Problem 2.

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2010 Bernstein–Lange–Peters:

“Wild Goppa codes”

$\Gamma_q(\dots, g^{q-1})$ with squarefree g
correct $q(\deg g)/2$ errors,

generalizing smoothly from $q = 2$.

Even more with list decoding.

Gain already for $q = 3$.

Ongoing work:

optimizing $\Gamma_q(\dots, fg^{q-1})$.

Also many ongoing efforts
to reduce key size by creating
 $C(D)$ with *visible* structure.
But safety is unclear.

e.g.

2010 Gauthier Umana–Leander
and 2010 Faugère–Otmani–
Perret–Tillich

broke most of the quasi-cyclic
and quasi-dyadic proposals
by 2009 Berger–Cayrel–Gaborit–
Otmani and 2009 Misocki–
Barreto.

List-decoding algorithms

Most often quoted results:

Take any alternant code over \mathbf{F}_q of designed distance $t + 1$.

Assume $(n/t)q(\lg q^m) \in (\lg n)^{O(1)}$.

1999 Guruswami–Sudan:

Polynomial-time algorithm

for $w < n - \sqrt{n(n - t - 1)}$.

(Roughly: $w < t/2 + t^2/8n$.)

2000 Koetter–Vardy:

Polynomial-time algorithm

for $w < n' - \sqrt{n'(n' - t - 1)}$

where $n' = n(q - 1)/q$. (Roughly:

$w < t/2 + t^2/8n + t^2/8n(q - 1)$.)

What does this mean for Γ_q ?

Easy application:

$\Gamma_q(\dots, g)$ is an alternant code
with designed distance $\deg g + 1$.

Slightly above $(\deg g)/2$ errors.

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2010 Bernstein–Lange–Peters:

Plug 1999 Guruswami–Sudan

into 1975 Sugiyama–Kasahara–

Hirasawa–Namekawa identity

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2011 Bernstein “Simplified high-speed high-distance list decoding for alternant codes”:

Write $J' = n' - \sqrt{n'(n' - t - 1)}$.

$n^{O(1)}$ bit operations

if $w \leq J' + O((\lg n) / \lg \lg n)$.

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if $w \leq J' + o((\lg n) / \lg \lg n)$.

$n(\lg n)^{O(1)}$ bit operations

if $w \leq J' - n / (\lg n)^{O(1)}$.

Can of course combine with 1975 Sugiyama–Kasahara–Hirasawa–Namekawa identity.

Still not *really* fast.

Big problem for, e.g., $n = 3600$.

New wave of “rational”
list-decoding algorithms promise
much better speeds: 2007 Wu;
2008 Bernstein “List decoding
for binary Goppa codes”
(final version: IWCC 2011).

These algorithms are efficient
only up to about J , not J' .

Can this limitation be removed?

I'm exploring one idea for this:

“jet list decoding.”