Some challenges in heavyweight cipher design

## Daniel J. Bernstein

## University of Illinois at Chicago \&

 Technische Universiteit EindhovenProtocol generates
new AES-128 key $k$.
Protocol encrypts message block $m_{1}$ as $\mathrm{AES}_{k}(1) \oplus m_{1}$,
$m_{2}$ as $\mathrm{AES}_{k}(2) \oplus m_{2}$,
$m_{3}$ as $\mathrm{AES}_{k}(3) \oplus m_{3}$,
etc. Also authenticates.
First block $m_{1}$ is predictable: GET / HTTP/1.1\r\n Attacker learns $\mathrm{AES}_{k}(1)$.

Can attacker deduce $\mathrm{AES}_{k}(20)$ ? We constantly tell people: "No! AES is secure! This is all safe!"

Attacker learns $\mathrm{AES}_{k}(1)$ for, say, $2^{40}$ user keys $k$.

Attacker finds some user key using feasible $2^{88}$ computation. Attacker decrypts, maybe forges, data for that user.

Is this $2^{128}$ "security"?
See 2002 Biham "key collisions".

Attacker learns $\mathrm{AES}_{k}(1)$ for, say, $2^{40}$ user keys $k$.

Attacker finds some user key using feasible $2^{88}$ computation. Attacker decrypts, maybe forges, data for that user.

Is this $2^{128}$ "security"?
See 2002 Biham "key collisions".
Fragile fix: Complicate protocols by trying to randomize everything.

Attacker learns $\mathrm{AES}_{k}(1)$ for, say, $2^{40}$ user keys $k$.

Attacker finds some user key using feasible $2^{88}$ computation. Attacker decrypts, maybe forges, data for that user.

Is this $2^{128}$ "security"?
See 2002 Biham "key collisions".
Fragile fix: Complicate protocols by trying to randomize everything.

Much simpler fix: 256-bit keys. (Side discussion: Is 192 enough?)

Another reason to be concerned about 128-bit cipher keys: quantum computing.

Grover finds $k$ from $\mathrm{AES}_{k}(1)$ using $2^{64}$ iterations
on a small quantum processor.

Another reason to be concerned about 128-bit cipher keys:
quantum computing.
Grover finds $k$ from $\mathrm{AES}_{k}(1)$
using $2^{64}$ iterations
on a small quantum processor.
Parallelize: $N^{2}$ processors, each running $2^{64} / N$ iterations.
1999 Zalka claims this is optimal.

Another reason to be concerned about 128-bit cipher keys: quantum computing.

Grover finds $k$ from $\mathrm{AES}_{k}(1)$ using $2^{64}$ iterations on a small quantum processor.

Parallelize: $N^{2}$ processors, each running $2^{64} / N$ iterations. 1999 Zalka claims this is optimal.

Multiple targets should allow much better parallelization.
Related algos: 2009 Bernstein; 2004 Grover-Radhakrishnan.

## Should MACs have nonces?

To authenticate $\left(m_{1}, m_{2}, m_{3}, m_{4}\right)$ :
Compute function with small differential probabilities.
e.g., $r^{4} m_{1}+r^{3} m_{2}+r^{2} m_{3}+r m_{4}$, where $r$ is secret.

Generate a one-time key
$s_{n}=\operatorname{AES}_{k}(n)$ from master key $k$.
Add to obtain MAC:
$r^{4} m_{1}+r^{3} m_{2}+r^{2} m_{3}+r m_{4}+s_{n}$.
Widely deployed for speed:
consider, e.g., GCM.

2006 Joux "forbidden attack": ntwice in GCM $\Rightarrow$ repeated $s_{n}$ $\Rightarrow$ attacker figures out $r$, can easily forge messages.

2006 Joux "forbidden attack": ntwice in GCM $\Rightarrow$ repeated $s_{n}$ $\Rightarrow$ attacker figures out $r$, can easily forge messages.

Joux's suggested response:
$\mathrm{AES}_{k}\left(r^{4} m_{1}+r^{3} m_{2}+r^{2} m_{3}+r m_{4}\right)$
"seems a safe option". (Also
suggested and analyzed in, e.g., 2000 Bernstein; earlier refs?)

2006 Joux "forbidden attack": ntwice in $\mathrm{GCM} \Rightarrow$ repeated $s_{n}$ $\Rightarrow$ attacker figures out $r$, can easily forge messages.

Joux's suggested response:
$\mathrm{AES}_{k}\left(r^{4} m_{1}+r^{3} m_{2}+r^{2} m_{3}+r m_{4}\right)$
"seems a safe option". (Also
suggested and analyzed in, e.g., 2000 Bernstein; earlier refs?)

Is this $2^{128}$ "security"?

2006 Joux "forbidden attack": ntwice in $\mathrm{GCM} \Rightarrow$ repeated $s_{n}$ $\Rightarrow$ attacker figures out $r$, can easily forge messages.

Joux's suggested response:
$\mathrm{AES}_{k}\left(r^{4} m_{1}+r^{3} m_{2}+r^{2} m_{3}+r m_{4}\right)$
"seems a safe option". (Also
suggested and analyzed in, e.g., 2000 Bernstein; earlier refs?)

Is this $2^{128}$ "security"?
Forgery chance $\leq \delta+\epsilon$ where
$\epsilon$ is AES PRF insecurity and
$\delta \approx q^{2} L / 2^{128}$
for message lengths $\leq L$.
$\epsilon$ is at least $q(q-1) / 2^{129}$.
Solution: better PRP/PRF switch (2005 Bernstein), ok for $q \approx 2^{64}$.
$\epsilon$ is at least $q(q-1) / 2^{129}$.
Solution: better PRP/PRF switch (2005 Bernstein), ok for $q \approx 2^{64}$.
$\delta$ is still unacceptably large.
(Show that this is tight? See, e.g., 2005 Ferguson GCM attack.)
$\epsilon$ is at least $q(q-1) / 2^{129}$.
Solution: better PRP/PRF switch (2005 Bernstein), ok for $q \approx 2^{64}$.
$\delta$ is still unacceptably large.
(Show that this is tight? See,
e.g., 2005 Ferguson GCM attack.)

Fragile solution: "Switch keys!"
$\epsilon$ is at least $q(q-1) / 2^{129}$.
Solution: better PRP/PRF switch (2005 Bernstein), ok for $q \approx 2^{64}$.
$\delta$ is still unacceptably large.
(Show that this is tight? See, e.g., 2005 Ferguson GCM attack.)

Fragile solution: "Switch keys!"
Much simpler: 256-bit blocks.
2014 Bernstein-Chou "Auth256":
29 bit ops/message bit for differential probability $<2^{-255}$. Or try EHC from 2013 Nandi?

## Improving Tor

Tor wants "fast, proven, secure, easy-to-implement, non-patentencumbered, side-channel-free" 509-byte blooock cipher.
(But current cipher is a disaster, so can consider compromises.)

Also: secure chaining from each blooock to the next.

Tor is considering deployment of AEZ or HHFHFH in 2016.

See, e.g., Mathewson talks from RWC 2013 and RWC 2016.



Previous slide: HHFHFH
(Bernstein-Nandi-Sarkar).
$H$ is purely combinatorial;
$F$ is a stream cipher.
Ingredients: 4-round Feistel;
H at top (1996 Lucks),
bottom (1997 Naor-Reingold);
$H_{2}, H_{3}$ allow one-block nonces;
$H_{1}, H_{4}$ are stretched by 0-pad; XCB/HCTR-style tweak, faster than 2002 Liskov-Rivest-Wagner.

Allow one $H_{1}, H_{2}, H_{3}, H_{4}$ key; unify $H_{1}, H_{2}$ hypotheses; unify $H_{3}, H_{4}$ hypotheses.

One possibility for $F$ : permutation in EM in CTR.

Full-width permutation output beats squeezing for long output; and CTR is highly parallel.

Also choose highly parallel $H$. We're still optimizing choices.

Use single-block tweak w.
"chopTC": chain by choosing $w$ as truncation of $P \oplus C$.

HHFHFH reads each bit in array twice, writes each bit once. Something I'm working on now: more locality inside permutation.

Security loss of mode compared to security of $F$ : basically $q^{2} / 2^{128}$, assuming 128-bit blocks and typical choice of $H$. Is this $2^{128}$ "security"?

Security loss of mode compared to security of $F$ : basically $q^{2} / 2^{128}$, assuming 128-bit blocks and typical choice of $H$. Is this $2^{128}$ "security"?

Fragile fix: "beyond-birthdaybound security." Complicates implementation, security analysis.

Security loss of mode compared to security of $F$ : basically $q^{2} / 2^{128}$, assuming 128-bit blocks and typical choice of $H$.

Is this $2^{128}$ "security"?
Fragile fix: "beyond-birthdaybound security." Complicates implementation, security analysis.

Simpler fix: "bigger-birthdaybound security." Use 256-bit blocks, security $q^{2} / 2^{256}$.

Security loss of mode compared to security of $F$ : basically $q^{2} / 2^{128}$, assuming 128-bit blocks and typical choice of $H$.

Is this $2^{128}$ "security"?
Fragile fix: "beyond-birthdaybound security." Complicates implementation, security analysis.

Simpler fix: "bigger-birthdaybound security." Use 256-bit blocks, security $q^{2} / 2^{256}$.

Is 256-bit $n$ safe in ChaCha?

## Heavyweight ciphers

Interesting cipher-design space:
$\geq 256$ bits for all pipes.
$\geq 256$-bit keys, $\geq 256$-bit outputs,
$\geq 256$-bit subkeys, etc.

## Heavyweight ciphers

Interesting cipher-design space:
$\geq 256$ bits for all pipes.
$\geq 256$-bit keys, $\geq 256$-bit outputs,
$\geq 256$-bit subkeys, etc.
Occasional designs: Rijndael,
OMD (SHA-2), Keccak, BLAKE2,
NORX, Simpira, .... This needs
far more attention, optimization. Hash designs are usually overkill.

## Heavyweight ciphers

Interesting cipher-design space:
$\geq 256$ bits for all pipes.
$\geq 256$-bit keys, $\geq 256$-bit outputs,
$\geq 256$-bit subkeys, etc.
Occasional designs: Rijndael,
OMD (SHA-2), Keccak, BLAKE2,
NORX, Simpira, .... This needs
far more attention, optimization. Hash designs are usually overkill.

Is 256 fundamentally much slower, or much less energy-efficient, than 128? My guess: No!

Another optimization target:
PRF inside EdDSA signatures.
EdDSA generates per-signature random number mod 256 -bit $\ell$ as truncated hash: $H(s, m) \bmod \ell$. $H$ is SHA-512; $s$ is subkey.

2015 Bellare-Bernstein-Tessaro: truncated prefixed MD hash is a high-security multi-user MAC.

Even with the constraint of reusing preimage-resistant hash, surely can build better design in both software and hardware.

