

McBits:

fast constant-time

code-based cryptography

(to appear at CHES 2013)

D. J. Bernstein

University of Illinois at Chicago &

Technische Universiteit Eindhoven

Joint work with:

Tung Chou

Technische Universiteit Eindhoven

Peter Schwabe

Radboud University Nijmegen

Objectives

Set new speed records
for public-key cryptography.

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CPU cycles on h95
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See paper at PQC

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Some Diffie–Hellman
bench.cr.yp.to:
77468 g1s254
(binary elliptic curve)
116944 kumfp127
(hyperelliptic; Eurocrypt)
182632 curve25519
(conservative elliptic curve)
Use DH for public-key
Decryption time \approx
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Also short keys etc

let's focus on speed

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Broken by quantum

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60493 Ivy Bridge cycles.

Talk will focus on this case.

(Decryption is slightly slower: includes hash, cipher, MAC.)

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Similar improvements for CFS.

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Are you really simulating
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Not as slow as it sounds! On a typical 32-bit CPU, the XOR instruction is actually 32-bit XOR, operating in parallel on vectors of 32 bits.

Low-end smartphone CPU: 128-bit XOR every cycle.

Ivy Bridge: 256-bit XOR every cycle, or three 128-bit XORs.

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Not as slow as it sounds!

On a typical 32-bit CPU,

the XOR instruction

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Low-end smartphone CPU:

128-bit XOR every cycle.

Ivy Bridge:

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Didn't we learn in school

that FFT evaluates

an n -coeff polynomial

at n points

using $n^{1+o(1)}$ operations?

Isn't this better than $n^2 / \lg n$?

Iterative FFT

$$4096 = 2^{12}, t = 41.$$

decoding step

find all roots in $\mathbf{F}_{2^{12}}$

$$c_{41}x^{41} + \dots + c_0x^0.$$

for $\alpha \in \mathbf{F}_{2^{12}}$,

evaluate $f(\alpha)$ by Horner's rule:

41 mults.

Chien search: compute

$g^{2^i}, c_i g^{3^i}$, etc. Cost per

gain 41 adds, 41 mults.

total: **6.01** adds, **2.09** mults.

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Observe

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f_0 has n

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Standard radix-2 FFT

Want to evaluate

$f = c_0 + c_1 x + \dots$

at all the n th roots

Write f as $f_0(x^2)$

Observe big overlap

$f(\alpha) = f_0(\alpha^2) + \dots$

$f(-\alpha) = f_0(\alpha^2) - \dots$

f_0 has $n/2$ coeffs;

evaluate at $(n/2)$ roots

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Main idea: Write

$$f_0(x^2 + x) + x f_1(x)$$

Big overlap between

$$f_0(\alpha^2 + \alpha) + \alpha f_1$$

$$\text{and } f(\alpha + 1) =$$

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$$f_0(\alpha^2 + \alpha) + (\alpha + 1)f_1(\alpha^2 + \alpha).$$

“Twist” to ensure $1 \in$ space.

Then $\{\alpha^2 + \alpha\}$ is a

size- $(n/2)$ \mathbf{F}_2 -linear space.

Apply same idea recursively.

We generalize to

$$f = c_0 + c_1x + \cdots$$

for any $t < n$.

\Rightarrow several optimiz

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For $t = 0$: copy c_0

For $t \in \{1, 2\}$:

f_1 is a constant.

Instead of multiply

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Gao and Mateer evaluate

$$f = c_0 + c_1x + \cdots + c_{n-1}x^{n-1}$$

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Main idea: Write f as

$$f_0(x^2 + x) + xf_1(x^2 + x).$$

Big overlap between $f(\alpha) =$

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Amazing consequence:

syndrome computation is as few ops as multipoint evaluation.

Eliminate precomputed matrix.

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Transposition principle:

If a linear algorithm computes a matrix M then reversing edges and exchanging inputs/outputs computes the transpose of M .

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Must apply a secre
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Same issue for syn

Solution: Batcher
Almost done with
Beneš network.

Better solution:

started at additive FFT,
wrote down transposition
with same loops etc.

Small code, no overhead.

Speedups of additive FFT
translate easily
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Further savings:

merged first stage with
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Secret permutation

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