

Simplified
high-speed
high-distance
list decoding
for alternant codes

cr.yp.to/papers.html
#simplelist

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Context: McEliece key size

Standard asymptotics:

For 2^b security, McEliece needs $(C_0 + o(1))b^2(\lg b)^2$ -bit keys.

Here $C_0 \approx 0.7418860694$.

Standard asymptotics +

sensible Grover (PQCrypto 2010

Bernstein “Grover vs. McEliece”):

For 2^b post-quantum security,

McEliece needs

$(4C_0 + o(1))b^2(\lg b)^2$ -bit keys.

Same C_0 as before.

One definition of C_0 :

$R = 1 - \exp(-2R)$ is satisfied
for a unique $R \approx 0.7968121300$;
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Warning:

$o(1)$ does not mean 0.

It means something

that *converges* to 0 as $b \rightarrow \infty$.

Closer look: this $o(1)$ is positive,

so replacing $o(1)$ by 0

would *not* achieve 2^b security.

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McEliece public key

(with Niederreiter compression)

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For $c^{(1+o(1))n/\lg n} \geq 2^b$

choose n as $(b \lg b)/(\lg c + o(1))$.

$R(1 - R)b^2(\lg b)^2/(\lg c + o(1))^2 =$

$(C_0 + o(1))b^2(\lg b)^2$ key bits where

$C_0 = R/(1 - R)(\lg(1 - R))^2$.

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Secretly equivalent to

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efficiently correcting w errors.

Tradition: $n = 2^m$, $k = n - mw$;

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Information-set decoding
guesses k error-free positions.

Chance $\approx \binom{n-w}{k} / \binom{n}{k}$;
 $(1 - R + o(1))^w$ since $w/n \rightarrow 0$.

More precise: 2009 Bernstein–
Lange–Peters–van Tilborg.

Smaller keys via list decoding

Proposal from PQCrypto 2008

Bernstein–Lange–Peters:

reduce key size by “using list decoding to increase w .”

List decoding efficiently corrects *more than* $(1 - R)n / \lg n$ errors in the same secret Goppa code.

Larger $w \Rightarrow$ harder attacks

\Rightarrow smaller keys for 2^b security.

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Literature also has many ideas for reducing key size

by *changing* the code:

see talks by Misoczki, Peters.

Fix distinct $a_1, \dots, a_n \in \mathbf{F}_{2^m}$
and monic $g \in \mathbf{F}_{2^m}[x]$ with
 $\deg g = t$ and $g(a_1) \cdots g(a_n) \neq 0$.

The Goppa code $\Gamma \subseteq \mathbf{F}_2^n$
is the set of (c_1, \dots, c_n) with
 $\sum_i c_i / (x - a_i) = 0$ in $\mathbf{F}_{2^m}[x]/g$.
Typically $\#\Gamma = 2^{n-mt}$.

Define $P = (x - a_1) \cdots (x - a_n)$.

Can write any $(c_1, \dots, c_n) \in \Gamma$ as

$$\left(\frac{f(a_1)g(a_1)}{P'(a_1)}, \dots, \frac{f(a_n)g(a_n)}{P'(a_n)} \right)$$

for some $f \in \mathbf{F}_{2^m}[x]$

with $\deg f < n - t$.

Classic Reed–Solomon decoding:

For any $w \leq \lfloor t/2 \rfloor$,

correct w errors

in $(f(a_1), \dots, f(a_n))$

assuming $\deg f < n - t$.

1960 Peterson:

$n^{O(1)}$ arithmetic ops.

1968 Berlekamp: $O(n^2)$.

Modern view: Reduce

a 2-dimensional lattice basis.

1976 Justesen,

independently 1977 Sarwate:

$n(\lg n)^{2+o(1)}$. Modern view:

fast lattice-basis reduction.

Improvements (combinable!)

in number of correctable errors:

1. 1998 Guruswami–Sudan:

Increase w from $\lfloor t/2 \rfloor$ up to

$$n - \sqrt{n(n - t - 1)} \approx t/2 + t^2/8n.$$

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2. 2000 Koetter–Vardy:

Exploit: error vector $\in \{0, 1\}^n$.

Replaces n by $n' = n/2$:

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if g is squarefree. Combine with,

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4. Guess a few error positions.

Recall asymptotic analysis:

Each extra error

makes attacks more difficult

by a factor $1/(1 - R + o(1))$.

Have $1/(1 - R) \approx 4.92 + o(1)$.

Combining all known

poly-time improvements:

$$\approx t^2/n \approx (1 - R)^2 n / (\lg n)^2$$

extra errors.

Multiplies security level b

by $\approx 1 + (1 - R)/\lg b$.

For same security, divides key size

by $\approx (1 + (1 - R)/\lg b)^2$.

$1 + o(1)$ but still noticeable.

Streamlining list decoding

“Multiplicity 2” example of GS:

Input vector (v_1, \dots, v_n) .

Find small nonzero $Q \in \mathbf{F}_{2^m}[x, y]$
having multiplicity ≥ 2

at each (a_i, v_i) : i.e.,

$$Q \in \langle x - a_i, y - v_i \rangle^2 = \langle (x - a_i)^2, (x - a_i)(y - v_i), (y - v_i)^2 \rangle.$$

Find all $f \in \mathbf{F}_{2^m}[x]$ with

$$Q(f) = 0 \text{ and } \deg f < n - t.$$

Notation: $Q(f)$ is $Q \bmod y - f$.

Check whether (v_1, \dots, v_n)

is close to $(f(a_1), \dots, f(a_n))$.

“List size 3” definition of “small”

if $\frac{1}{4}(n - 1), \frac{1}{2}(n - t - 1) \in \mathbf{Z}$:

$$Q = Q_0 + Q_1y + Q_2y^2 + Q_3y^3$$

for some $Q_0, Q_1, Q_2, Q_3 \in \mathbf{F}_{2^m}[x]$;

$$\deg Q_0 \leq \frac{3}{4}(n - 1) + \frac{3}{2}(n - t - 1);$$

$$\deg Q_1 \leq \frac{3}{4}(n - 1) + \frac{1}{2}(n - t - 1);$$

$$\deg Q_2 \leq \frac{3}{4}(n - 1) - \frac{1}{2}(n - t - 1);$$

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$$\deg Q_3 \leq \frac{3}{4}(n-1) - \frac{3}{2}(n-t-1).$$

$$\deg Q(f) \leq \frac{3}{4}(n-1) + \frac{3}{2}(n-t-1)$$

but $Q(f)$ is divisible by D^2

where $D = \prod_{i:f(a_i)=v_i} (x - a_i)$.

Must have $Q(f) = 0$ if

$$\deg D > \frac{3}{8}(n-1) + \frac{3}{4}(n-t-1).$$

Corrects $\frac{1}{2}t + \frac{1}{4}t - \frac{1}{8}n + \frac{9}{8}$ errors.

Have $3n + 1$ coeffs of Q .

$$Q \in \langle x - a_i, y - v_i \rangle^2$$

is 3 linear equations on coeffs:

$$\text{e.g., } Q \in \langle x, y \rangle^2$$

says coeffs of $1, x, y$ are 0.

Total $3n$ linear equations.

Linear algebra now

finds a small $Q \neq 0$.

Standard root-finding methods

find all f with $Q(f) = 0$;

use, e.g., 1969 Zassenhaus.

Eliminating localization:

Start with 0-error interpolation:

$R \in \mathbf{F}_{2^m}[x]$ has $R(a_i) = v_i$.

Compute $P = (x - a_1) \cdots (x - a_n)$.

$Q \in \langle x - a_i, y - v_i \rangle^2$ for all i iff

$Q_0 + Q_1 R + Q_2 R^2 + Q_3 R^3 \in \langle P^2 \rangle$

and $Q_1 + 2Q_2 R + 3Q_3 R^2 \in \langle P \rangle$.

Thus have a basis for dual

of $\mathbf{F}_{2^m}[x]$ -lattice of $\{Q\}$.

Find small Q by basis reduction.

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This algorithm is a
special case of 1996 Coppersmith,
later understood to supersede GS.

Eliminating the dual:

Simply write down a basis

$P^2, (y - R)P, (y - R)^2, y(y - R)^2$

for the same lattice.

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Special case of 1997

Howgrave-Graham improvement
to 1996 Coppersmith.

Very fast basis computation.

Fast basis reduction: use

2003 Giorgi–Jeannerod–Villard.

Cost $\ell^{<3.5} n (\lg n)^{O(1)}$

for general list size ℓ .

2006 Lee–O’Sullivan

rediscovered this construction
of a basis for this lattice,
but then found small Q
by Buchberger reduction
(finding a Gröbner basis).

Howgrave-Graham is better!

Buchberger reduction
is more general than
lattice-basis reduction
but is slower.

Lehmer, Knuth, et al.:
start reducing lattice basis
by reducing rounded basis.

What this paper does

Koetter and Vardy change

1998 GS lattice

(= 1996 Coppersmith lattice)

to correct more errors.

Seems outside scope of HG.

Can KV avoid localization?

Can KV avoid dualization?

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Yes. 2011 Bernstein `simplelist`:

Streamlined construction of
basis for KV lattice, analogous
to 1997 HG construction of
basis for Coppersmith lattice.

More speedups

1975 Patterson:

Speed up Berlekamp for $\Gamma_2(g^2)$.

2007 Wu:

rational list decoding.

Same w as GS,

but much smaller multiplicity.

2008 Bernstein goppal`list`:

rational + HG + Patterson.

2011 Bernstein jet`list`:

rational + HG + KV.

Same w as KV,

but much smaller multiplicity.