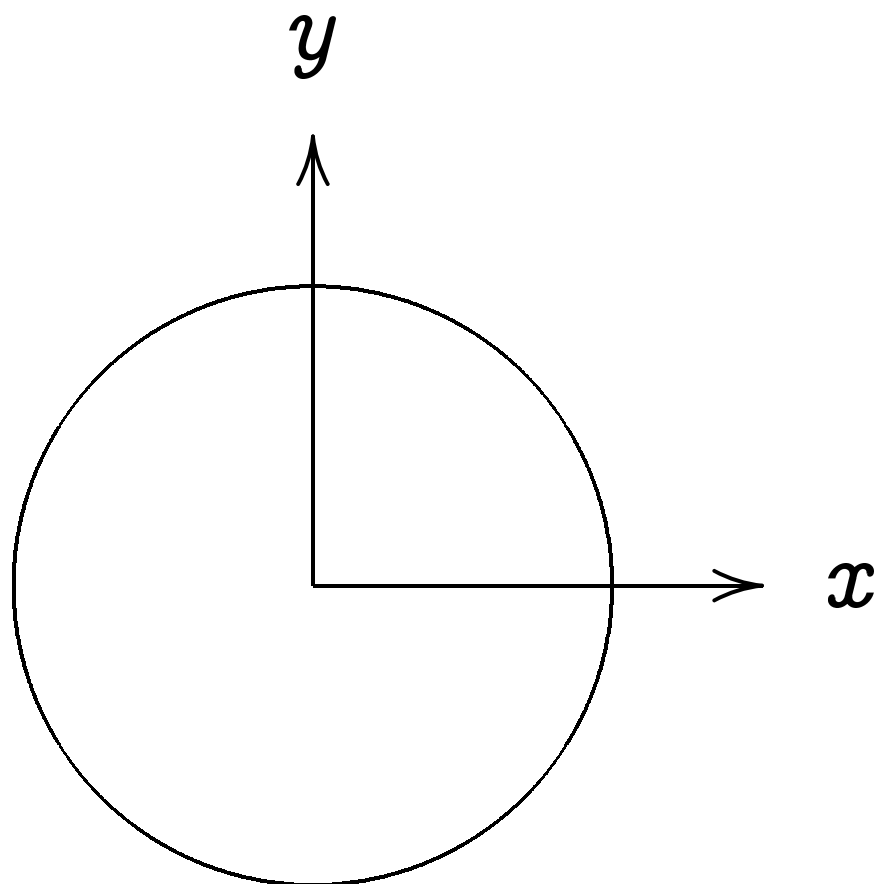


Introduction to elliptic curves

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The clock



This is the curve $x^2 + y^2 = 1$.

Warning:

This is *not* an elliptic curve.

“Elliptic curve” \neq “ellipse.”

Examples of points on this curve:

$$(0, 1) = \text{"12:00"} .$$

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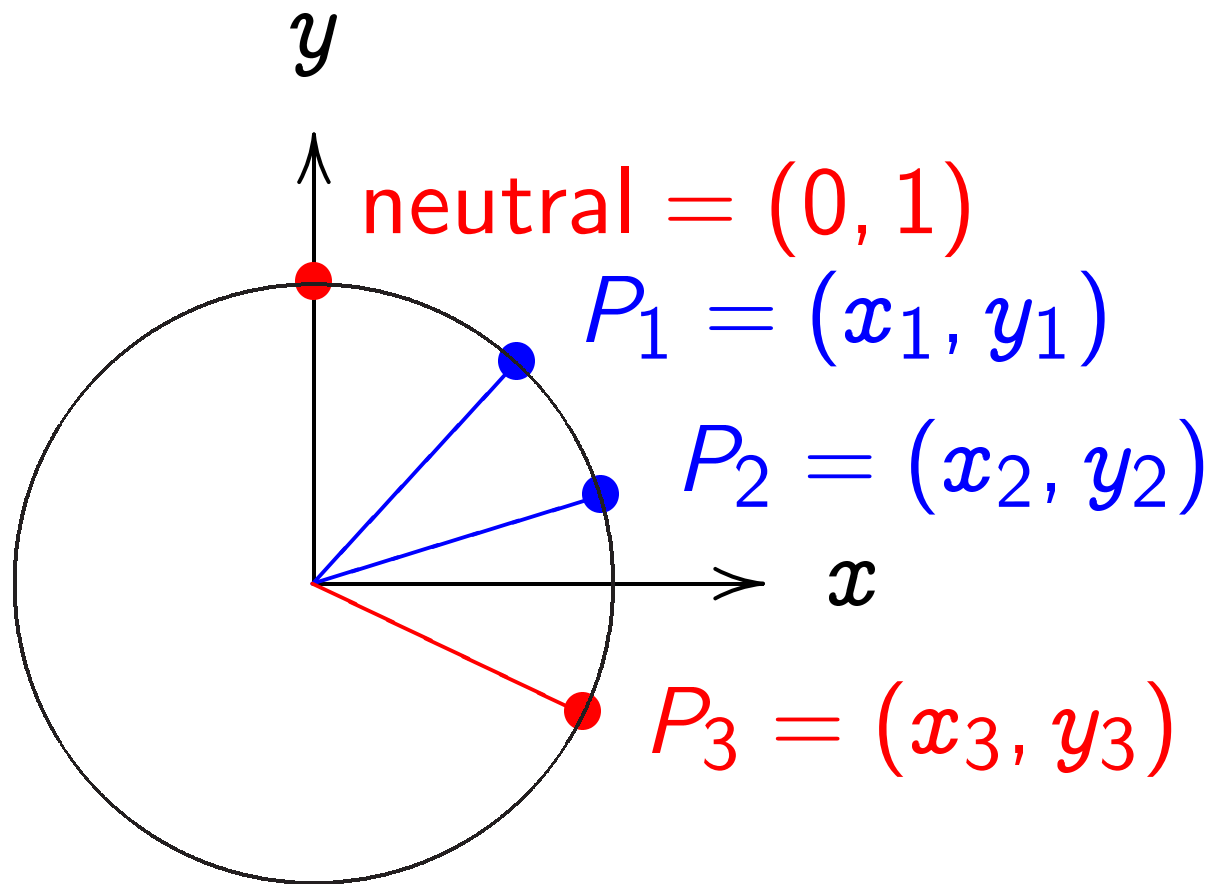
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Many more.

Clock addition



Standard addition formula

for the clock $x^2 + y^2 = 1$:

sum of (x_1, y_1) and (x_2, y_2) is

$(x_1y_2 + y_1x_2, y_1y_2 - x_1x_2)$.

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“2:00” + “5:00”

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$$2 \begin{pmatrix} 3 & 4 \\ 5 & 5 \end{pmatrix} = \begin{pmatrix} 24 & 7 \\ 25 & 25 \end{pmatrix}.$$

$$3 \begin{pmatrix} 3 & 4 \\ 5 & 5 \end{pmatrix} = \begin{pmatrix} 117 & -44 \\ 125 & 125 \end{pmatrix}.$$

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Define $\text{Clock}(\mathbf{R})$ as

$$\{(x, y) \in \mathbf{R} \times \mathbf{R} : x^2 + y^2 = 1\}.$$

As usual $\mathbf{R} = \{\text{real numbers}\}$.

Exercise:

Prove that $\text{Clock}(\mathbf{R})$

is a commutative group
under clock addition.

In other words:

clock sum is in $\text{Clock}(\mathbf{R})$;

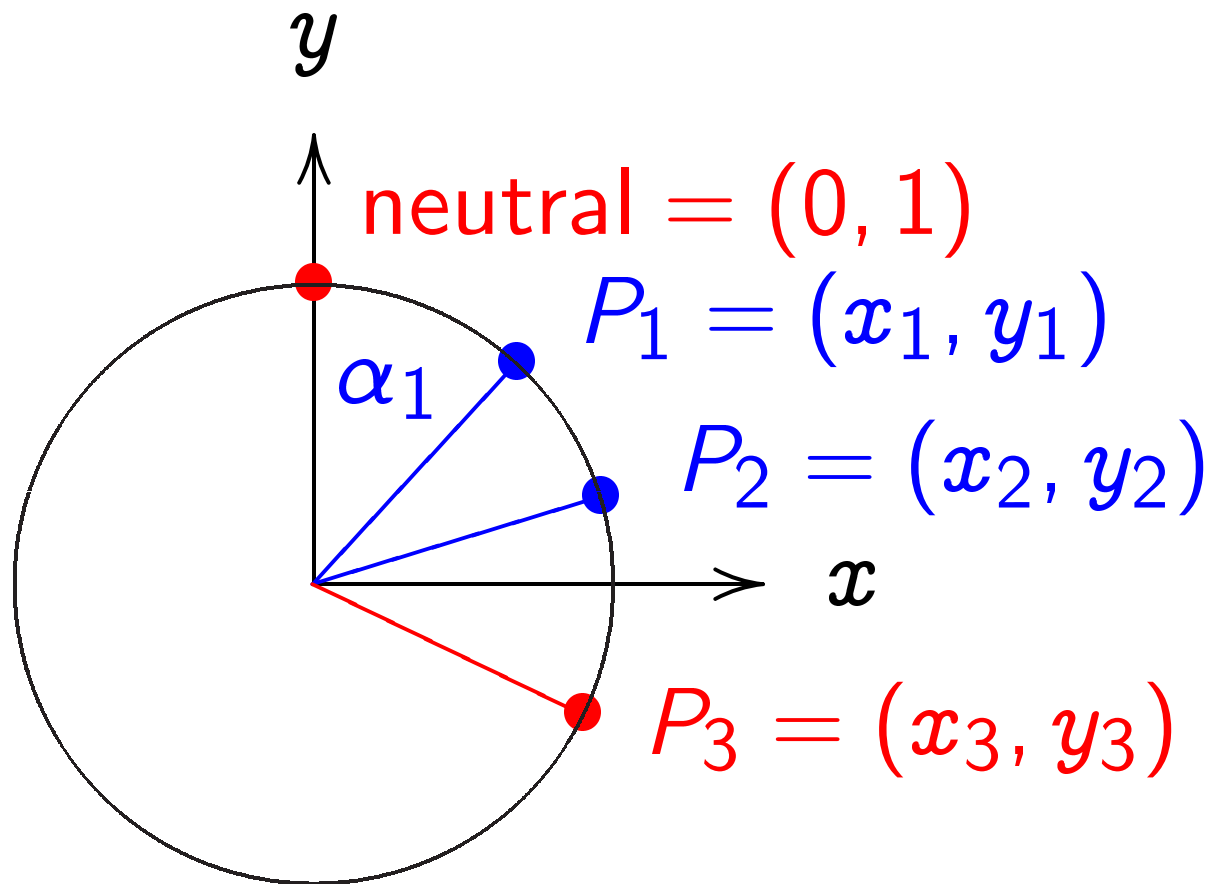
clock addition is commutative;

clock addition is associative;

there is a neutral element;

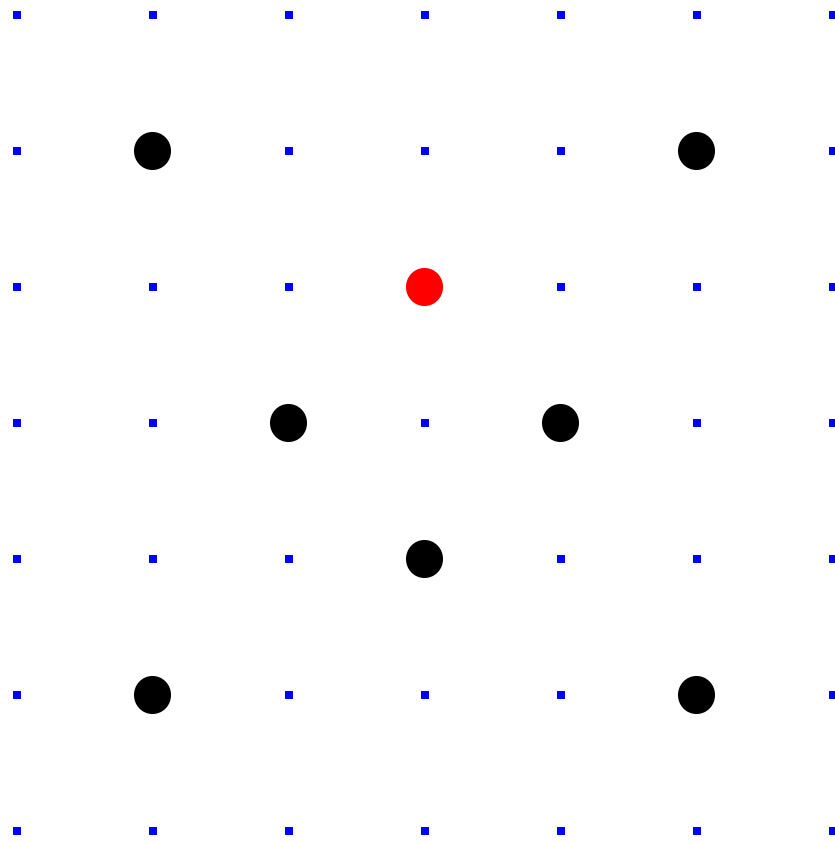
each element has a negative.

How to remember addition law:



$x^2 + y^2 = 1$, parametrized by
 $x = \sin \alpha$, $y = \cos \alpha$. Recall
 $(\sin(\alpha_1 + \alpha_2), \cos(\alpha_1 + \alpha_2)) =$
 $(\sin \alpha_1 \cos \alpha_2 + \cos \alpha_1 \sin \alpha_2,$
 $\cos \alpha_1 \cos \alpha_2 - \sin \alpha_1 \sin \alpha_2)$.

Clocks over finite fields



$\text{Clock}(\mathbf{F}_7) =$

$$\{(x, y) \in \mathbf{F}_7 \times \mathbf{F}_7 : x^2 + y^2 = 1\}.$$

Here $\mathbf{F}_7 = \{0, 1, 2, 3, 4, 5, 6\}$

$$= \{0, 1, 2, 3, -3, -2, -1\}$$

with $+$, $-$, \times modulo 7.

Clock(\mathbf{F}_7) is a group under the same addition law used for Clock(\mathbf{R}):

$$(x_1, y_1) + (x_2, y_2) = (x_1 y_2 + y_1 x_2, y_1 y_2 - x_1 x_2).$$

Similarly construct a finite group Clock(\mathbf{F}_q) for each prime power q .

Clock(\mathbf{F}_q) has $\approx q$ elements.

“Index-calculus” attacks find discrete logs in Clock(\mathbf{F}_q) in time $\exp(O((\log q)^{1/3}(\log \log q)^{2/3}))$.

Can use $\text{Clock}(\mathbf{F}_q)$ for crypto.

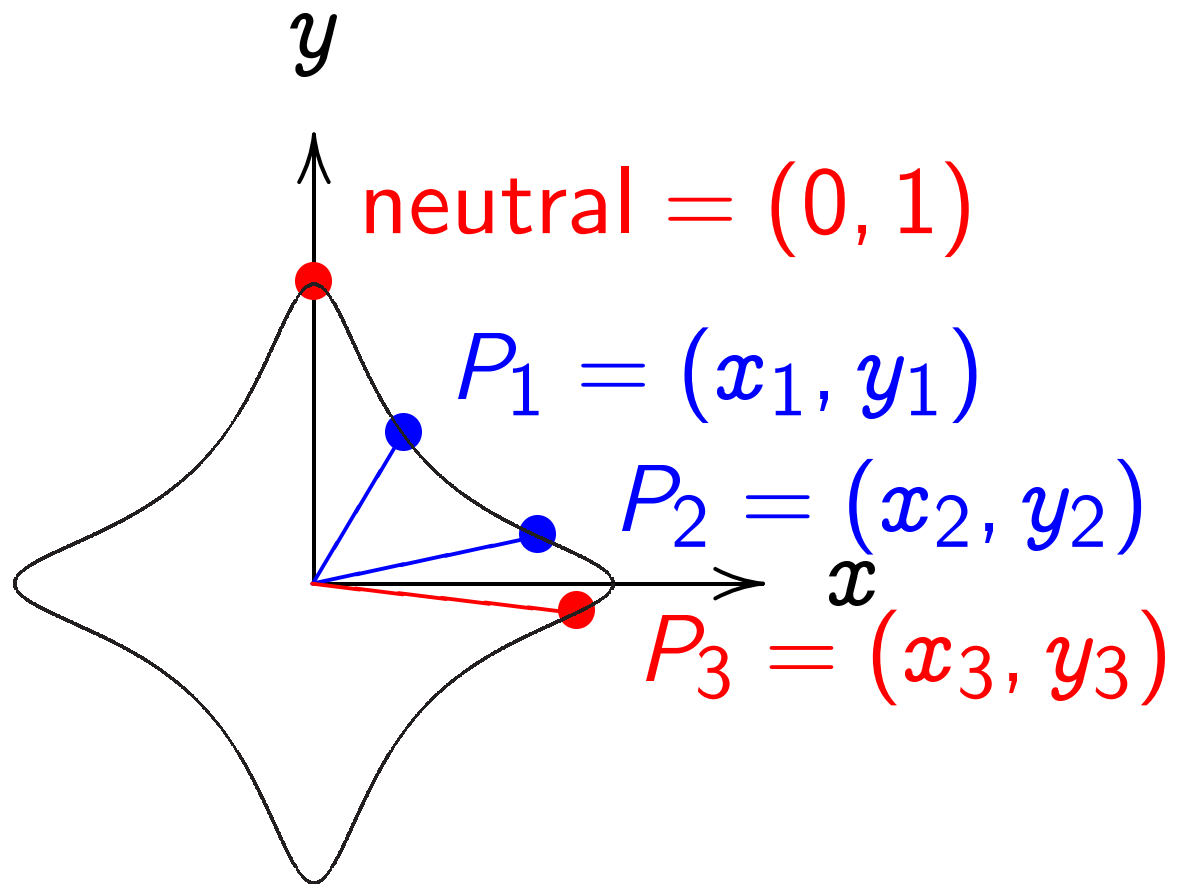
But need hard discrete logs,
so need very slow index calculus,
so need very large q .

This makes arithmetic slow.

Alternative (1985 Miller,
independently 1987 Koblitz):
Switch from \mathbf{F}_q^* , $\text{Clock}(\mathbf{F}_q)$, etc.
to an “elliptic curve.”

As far as we can tell,
index calculus doesn't work
against most elliptic curves,
so can use much smaller q .

Addition on an Edwards curve

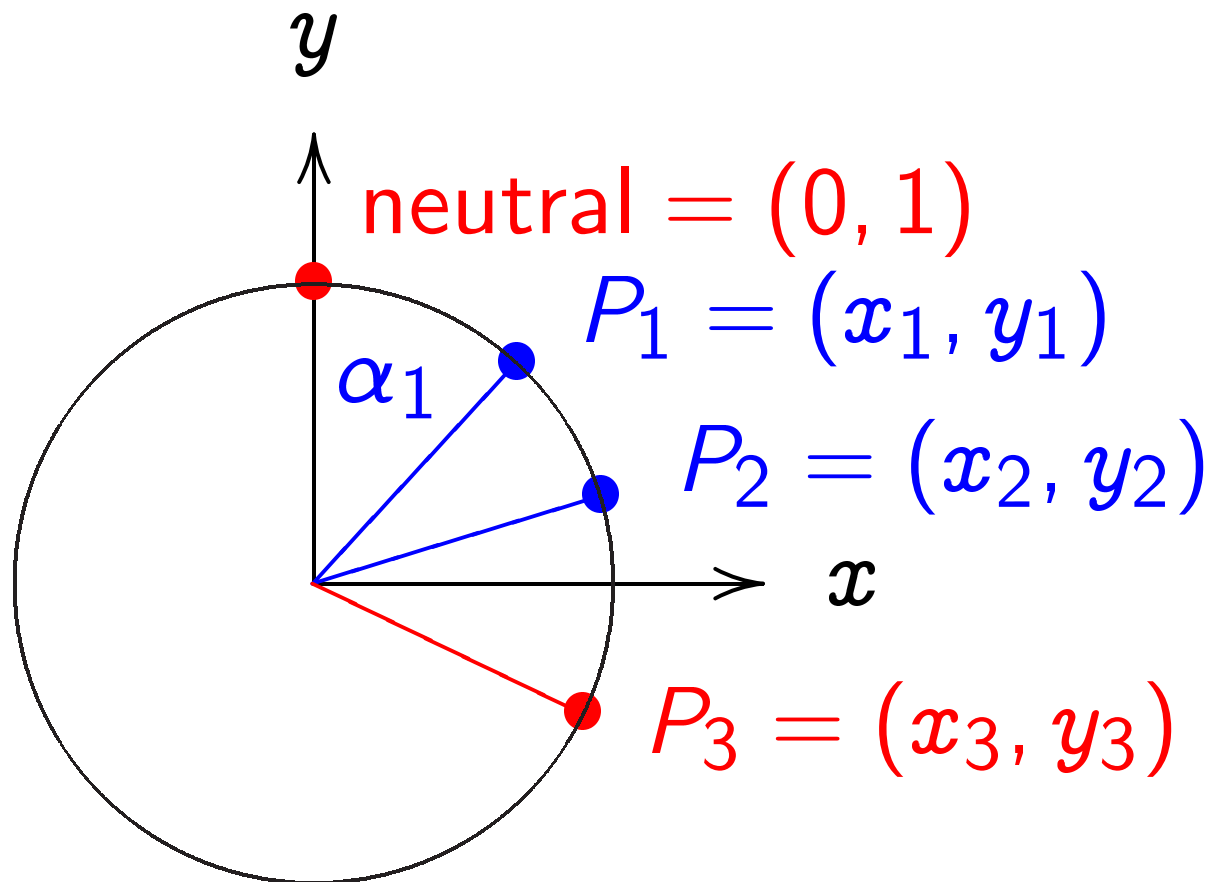


$$x^2 + y^2 = 1 - 30x^2y^2.$$

Sum of (x_1, y_1) and (x_2, y_2) is

$$\left(\frac{(x_1y_2 + y_1x_2)}{(1 - 30x_1x_2y_1y_2)}, \right. \\ \left. \frac{(y_1y_2 - x_1x_2)}{(1 + 30x_1x_2y_1y_2)} \right).$$

The clock again, for comparison:



$$x^2 + y^2 = 1.$$

Sum of (x_1, y_1) and (x_2, y_2) is

$$(x_1 y_2 + y_1 x_2, \\ y_1 y_2 - x_1 x_2).$$

“Hey, there were divisions
in the Edwards addition law!
What if the denominators are 0?”

Answer: They aren't!

$$\text{If } x^2 + y^2 = 1 - 30x^2y^2$$

$$\text{then } 30x^2y^2 < 1$$

$$\text{so } \sqrt{30} |xy| < 1.$$

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$$\text{If } x_1^2 + y_1^2 = 1 - 30x_1^2y_1^2$$

$$\text{and } x_2^2 + y_2^2 = 1 - 30x_2^2y_2^2$$

$$\text{then } \sqrt{30} |x_1y_1| < 1$$

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$$\text{then } \sqrt{30} |x_1y_1| < 1$$

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$$\text{so } 30 |x_1y_1x_2y_2| < 1$$

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$$\text{so } 30 |x_1y_1x_2y_2| < 1$$

$$\text{so } 1 \pm 30x_1x_2y_1y_2 > 0.$$

The Edwards addition law

$$(x_1, y_1) + (x_2, y_2) = \\ \left(\frac{(x_1 y_2 + y_1 x_2)}{(1 - 30 x_1 x_2 y_1 y_2)}, \right. \\ \left. \frac{(y_1 y_2 - x_1 x_2)}{(1 + 30 x_1 x_2 y_1 y_2)} \right)$$

is a group law for the curve
 $x^2 + y^2 = 1 - 30x^2y^2$.

Some calculation required:
addition result is on curve;
addition law is associative.

Other parts of proof are easy:
addition law is commutative;
(0, 1) is neutral element;
 $(x_1, y_1) + (-x_1, y_1) = (0, 1)$.

More Edwards curves

Fix an odd prime power q .

Fix a non-square $d \in \mathbf{F}_q$.

$$\{(x, y) \in \mathbf{F}_q \times \mathbf{F}_q : \\ x^2 + y^2 = 1 + dx^2y^2\}$$

is a commutative group with

$$(x_1, y_1) + (x_2, y_2) = (x_3, y_3)$$

defined by Edwards addition law:

$$x_3 = \frac{x_1y_2 + y_1x_2}{1 + dx_1x_2y_1y_2},$$

$$y_3 = \frac{y_1y_2 - x_1x_2}{1 - dx_1x_2y_1y_2}.$$

Denominators are never 0.

But need different proof;

“ $x^2 + y^2 > 0$ ” doesn't work.

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$$\text{then } dx_1^2 y_1^2 (x_2 + y_2)^2$$

$$= dx_1^2 y_1^2 (x_2^2 + y_2^2 + 2x_2 y_2)$$

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$$= dx_1^2 y_1^2 (x_2^2 + y_2^2 + 2x_2 y_2)$$

$$= dx_1^2 y_1^2 (dx_2^2 y_2^2 + 1 + 2x_2 y_2)$$

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$$= dx_1^2 y_1^2 (x_2^2 + y_2^2 + 2x_2 y_2)$$

$$= dx_1^2 y_1^2 (dx_2^2 y_2^2 + 1 + 2x_2 y_2)$$

$$= d^2 x_1^2 y_1^2 x_2^2 y_2^2 + dx_1^2 y_1^2 + 2dx_1^2 y_1^2 x_2 y_2$$

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$$= dx_1^2 y_1^2 (x_2^2 + y_2^2 + 2x_2 y_2)$$

$$= dx_1^2 y_1^2 (dx_2^2 y_2^2 + 1 + 2x_2 y_2)$$

$$= d^2 x_1^2 y_1^2 x_2^2 y_2^2 + dx_1^2 y_1^2 + 2dx_1^2 y_1^2 x_2 y_2$$

$$= 1 + dx_1^2 y_1^2 \pm 2x_1 y_1$$

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$$\text{and } dx_1 x_2 y_1 y_2 = \pm 1$$

$$\text{then } dx_1^2 y_1^2 (x_2 + y_2)^2$$

$$= dx_1^2 y_1^2 (x_2^2 + y_2^2 + 2x_2 y_2)$$

$$= dx_1^2 y_1^2 (dx_2^2 y_2^2 + 1 + 2x_2 y_2)$$

$$= d^2 x_1^2 y_1^2 x_2^2 y_2^2 + dx_1^2 y_1^2 + 2dx_1^2 y_1^2 x_2 y_2$$

$$= 1 + dx_1^2 y_1^2 \pm 2x_1 y_1$$

$$= x_1^2 + y_1^2 \pm 2x_1 y_1$$

Denominators are never 0.

But need different proof;

“ $x^2 + y^2 > 0$ ” doesn't work.

$$\text{If } x_1^2 + y_1^2 = 1 + dx_1^2 y_1^2$$

$$\text{and } x_2^2 + y_2^2 = 1 + dx_2^2 y_2^2$$

$$\text{and } dx_1 x_2 y_1 y_2 = \pm 1$$

$$\text{then } dx_1^2 y_1^2 (x_2 + y_2)^2$$

$$= dx_1^2 y_1^2 (x_2^2 + y_2^2 + 2x_2 y_2)$$

$$= dx_1^2 y_1^2 (dx_2^2 y_2^2 + 1 + 2x_2 y_2)$$

$$= d^2 x_1^2 y_1^2 x_2^2 y_2^2 + dx_1^2 y_1^2 + 2dx_1^2 y_1^2 x_2 y_2$$

$$= 1 + dx_1^2 y_1^2 \pm 2x_1 y_1$$

$$= x_1^2 + y_1^2 \pm 2x_1 y_1$$

$$= (x_1 \pm y_1)^2.$$

Case 1: $x_2 + y_2 \neq 0$. Then

$$d = \left(\frac{x_1 \pm y_1}{x_1 y_1 (x_2 + y_2)} \right)^2,$$

contradiction.

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$$d = \left(\frac{x_1 \pm y_1}{x_1 y_1 (x_2 + y_2)} \right)^2,$$

contradiction.

Case 2: $x_2 - y_2 \neq 0$. Then

$$d = \left(\frac{x_1 \mp y_1}{x_1 y_1 (x_2 - y_2)} \right)^2,$$

contradiction.

Case 1: $x_2 + y_2 \neq 0$. Then

$$d = \left(\frac{x_1 \pm y_1}{x_1 y_1 (x_2 + y_2)} \right)^2,$$

contradiction.

Case 2: $x_2 - y_2 \neq 0$. Then

$$d = \left(\frac{x_1 \mp y_1}{x_1 y_1 (x_2 - y_2)} \right)^2,$$

contradiction.

Case 3: $x_2 + y_2 = x_2 - y_2 = 0$.

Then $x_2 = 0$ and $y_2 = 0$,

contradiction.

This is an elliptic curve
(technically, “mod blowups”).

Can use this group in crypto.

... if it’s a “strong” curve.

Need to compute group order.

If no large prime factor in order,
must switch to another d ;

this very often happens.

Also check “twist security,”

“embedding degree,” et al.

Safe example, “Curve25519”:

$$q = 2^{255} - 19; d = 1 - 1/121666.$$

Historical notes:

1761 Euler, 1866 Gauss

introduced an addition law

for $x^2 + y^2 = 1 - x^2y^2$,

the “lemniscatic elliptic curve.”

2007 Edwards generalized to

many curves $x^2 + y^2 = 1 + c^4x^2y^2$.

Theorem: have now obtained

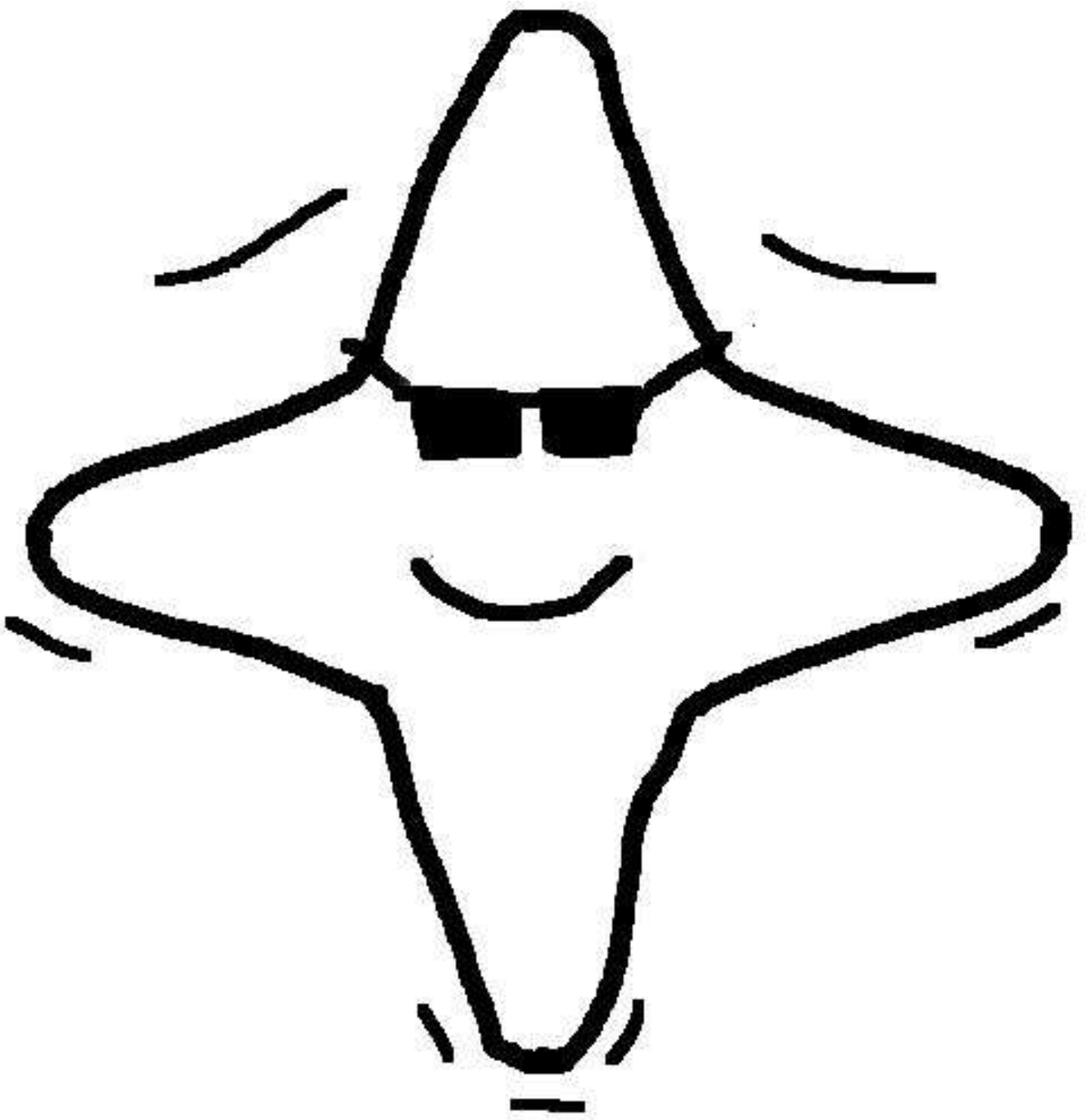
all elliptic curves over $\overline{\mathbf{Q}}$.

2007 Bernstein–Lange:

Edwards addition law is complete

for $x^2 + y^2 = 1 + dx^2y^2$ if $d \neq \square$;

and gives new ECC speed records!



(picture courtesy Tanja Lange)