## Edwards coordinates

for elliptic curves
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## The Domain Name System

Mail sender at columbia.edu
DNS packet:
"The mail server for
uottawa.ca
has IP address
137.122.6.57."

Administrator at uottawa.ca
Now columbia.edu sends mail to 137.122.6.57.

## Is this system secure?

Many security holes
in DNS software:
BIND libresolv buffer overflow,
Microsoft cache promiscuity,
BIND 8 TSIG buffer overflow,
BIND 9 dig promiscuity, etc.
Fix: Use better DNS software.
http://cr.yp.to/djbdns.html
But what about protocol holes?

## Stealing mail by attacking DNS

Mail sender at columbia.edu
DNS packet:
"The mail server for

> uottawa.ca
> has IP address
> 131.193.36.27."

Attacker anywhere on network
Now columbia.edu sends mail to 131.193.36.27.
Real uottawa.ca never sees it.
No warning to columbia.edu.

Are attacks really so easy?
Can attacker guess where mail is being sent?

Can attacker guess
time when mail is being sent?
Can attacker guess
UDP port for DNS packet?
Can attacker guess
the random 16-bit ID
that the mail sender puts into its DNS request?

For sniffing attackers, yes; but attackers anywhere on network?

Three weeks ago: Emergency security update for BIND to change ID generation.

Previous ID generator was cryptanalyzed by Amit Klein:
"This is a weak version (since the output is 16 bits, as opposed to the traditional 1 bit) of the ... mutually clock controlled (LFSR) generator . . "

Attacker legitimately receives 13 successive IDs from sender, reconstructs stream-cipher state, predicts sender's subsequent IDs.

## Add signatures to DNS?

Long IDs and strong generators don't stop sniffing attackers.

Obvious solution:
Public-key signatures in packets.
But many deployment obstacles: many DNS implementations; many different databases; tiny packets, 512 bytes; heavily loaded senders; heavily loaded receivers.

Current Internet situation:
0\% of DNS packets are signed.

Can change DNS-security protocol to minimize effects on implementations, databases.

But still need extremely small, extremely fast signatures with extremely fast verification.

For fastest verification: state-of-the-art Rabin-Williams.

But that could be trouble for signature time, space.

Let's instead choose an elliptic-curve signature system.

Start by choosing
high-speed, high-security
elliptic curve: "Curve25519"
(Bernstein, PKC 2006).
This is the elliptic curve
$y^{2}=x^{3}+486662 x^{2}+x$ modulo the prime $2^{255}-19$.

Standard base point $B$ with known prime order $q \approx 2^{252}$ :
$\left(9, \sqrt{39420360} \bmod 2^{255}-19\right)$.
Also choose a high-speed, high-security hash function $H$.

I offer US $\$ 1000$ prize for the public Rumba20 cryptanalysis that I consider most interesting. Awarded at the end of 2007.

Rumba20 is a function from
192 bytes to 64 bytes; designed for collision-resistance.
http://cr.yp.to
/rumba20.html

A sensible ElGamal-type system (van Duin, sci.crypt, 2006):

Signer has 32-byte secret key $k$.
Everyone knows sender's 32-byte public key: compressed $k B$. Here $k B=k$ th multiple of $B$ in the Curve 25519 group.

To verify ( $m$, compressed $R, t$ ): verify $t B=H(R, m) R+k B$.

To sign $m$ : generate a secret $s$;
$R=s B ; t=H(R, m) s+k \bmod q$.
No tricky inversions mod $q$. More advantages, as we'll see.

## Elliptic-curve arithmetic

Consider all pairs
of real numbers $x, y$
such that $y^{2}-5 x y=x^{3}-7$.
The "points on the elliptic curve $y^{2}-5 x y=x^{3}-7$ over $\mathbf{R "}^{\prime \prime}$ are those pairs and one additional point, $\infty$.
ie. The set of points is
$\left\{(x, y) \in \mathbf{R}^{2}\right.$ :
$\left.y^{2}-5 x y=x^{3}-7\right\} \cup\{\infty\}$.
( $\mathbf{R}$ is the set of real numbers.)

## Graph of this set of points:



Don't forget $\infty$.
Visualize $\infty$ as top of $y$ axis.

## Elliptic-curve addition law:



Similar example, an elliptic curve over a finite field:

Consider the prime field
$\mathbf{Z} / 13=\{0,1,2,3,4,5, \ldots, 12\}$
with $-,+, \cdot, /$ defined $\bmod 13$.
The "set of points
on the elliptic curve
$y^{2}-5 x y=x^{3}-7$
over $\mathbf{Z} / 13^{\prime \prime}$ is
$\left\{(x, y) \in(\mathbf{Z} / 13)^{2}\right.$ :
$\left.y^{2}-5 x y=x^{3}-7\right\} \cup\{\infty\}$.

## Graph of this set of points:



As before, don't forget $\infty$.

## Example of line over $\mathbf{Z} / 13$ :



Formula for this line: $y=7 x+9$.

## Elliptic-curve addition law:



## Complete definition of addition:

$x \neq x^{\prime}:(x, y)+\left(x^{\prime}, y^{\prime}\right)=\left(x^{\prime \prime}, y^{\prime \prime}\right)$
where $\lambda=\left(y^{\prime}-y\right) /\left(x^{\prime}-x\right)$,
$x^{\prime \prime}=\lambda^{2}-5 \lambda-x-x^{\prime}$,
$y^{\prime \prime}=5 x^{\prime \prime}-\left(y+\lambda\left(x^{\prime \prime}-x\right)\right)$.
$2 y \neq 5 x:(x, y)+(x, y)=\left(x^{\prime \prime}, y^{\prime \prime}\right)$
where $\lambda=\left(5 y+3 x^{2}\right) /(2 y-5 x)$,
$x^{\prime \prime}=\lambda^{2}-5 \lambda-2 x$,
$y^{\prime \prime}=5 x^{\prime \prime}-\left(y+\lambda\left(x^{\prime \prime}-x\right)\right)$.
$(x, y)+(x, 5 x-y)=\infty$.
$(x, y)+\infty=(x, y)$.
$\infty+(x, y)=(x, y)$.
$\infty+\infty=\infty$.

## Addition-law annoyances

1. First $(x, y)+\left(x^{\prime}, y^{\prime}\right)$ formula
fails if $(x, y)=\left(x^{\prime}, y^{\prime}\right)$.
Must check, use second formula.
Can attacker see different timing?
Extra implementation work to avoid side-channel leaks.
2. More exceptional cases.

Can attacker trigger these?
Does implementation always
follow the published protocol?
3. Tons of field arithmetic. Is this fast enough?

Normally use fractions $X / Z, Y / Z$ (or $X / Z^{2}, Y / Z^{3}$ : "Jacobian") to avoid divisions, saving time.

But need many multiplications.
Can some be eliminated?

Some other elliptic-curve shapes
("Jacobi intersection,"
"Jacobi quartic," "Hessian")
try to unify doublings
with generic additions.
Still have exceptional cases.
Can exceptions be eliminated?

## Interlude: Torus-based crypto

The circle
$\left\{(x, y) \in\left(\mathbf{Z} /\left(2^{255}-949\right)\right)^{2}:\right.$

$$
\left.x^{2}+y^{2}=1\right\}
$$

has a standard addition law:
$\left(x_{1}, y_{1}\right)+\left(x_{2}, y_{2}\right)=\left(x_{3}, y_{3}\right)$
where $x_{3}=x_{1} y_{2}+y_{1} x_{2}$
and $y_{3}=y_{1} y_{2}-x_{1} x_{2}$.
Not many multiplications.
No exceptional cases.
But also not elliptic. Broken by number-field sieve unless field is replaced by a much larger field.

News: Edwards curves
e.g. $x^{2}+y^{2}=1-30 x^{2} y^{2}$ :
$y$



Choose a field $K$ with $2 \neq 0$ and a parameter $d \in K-\{0,1\}$.

Edwards addition law for $\left\{(x, y) \in K^{2}\right.$ :

$$
\left.x^{2}+y^{2}=1+d x^{2} y^{2}\right\} \text { is }
$$

$x_{3}=\frac{x_{1} y_{2}+y_{1} x_{2}}{1+d x_{1} x_{2} y_{1} y_{2}}$,
$y_{3}=\frac{y_{1} y_{2}-x_{1} x_{2}}{1-d x_{1} x_{2} y_{1} y_{2}}$.
The Edwards addition law corresponds to
the standard addition law on an elliptic curve.

If $d$ is not a square
then the Edwards addition law is complete:
no exceptional cases;
the denominators are never 0 .
If $x_{1}^{2}+y_{1}^{2}=1+d x_{1}^{2} y_{1}^{2}$ and $x_{2}^{2}+y_{2}^{2}=1+d x_{2}^{2} y_{2}^{2}$ then $d x_{1} x_{2} y_{1} y_{2}$ can't be $\pm 1$.

Outline of proof:
If $\left(d x_{1} x_{2} y_{1} y_{2}\right)^{2}=1$ then
$\left(x_{1}+d x_{1} x_{2} y_{1} y_{2} y_{1}\right)^{2}=$
$d x_{1}^{2} y_{1}^{2}\left(x_{2}+y_{2}\right)^{2}$.
Conclude that $d$ is a square.
But $d$ is not a square! Q.E.D.

In particular,
choose $K=\mathbf{Z} /\left(2^{255}-19\right)$
and $d=121665 / 121666$.
$K$ doesn't have $\sqrt{d}$,
so the Edwards addition law
for $x^{2}+y^{2}=1+d x^{2} y^{2}$
is complete.
This addition law corresponds to the standard addition law on Curve25519!
Easy map: $x=\sqrt{486664} u / v$,
$y=(u-1) /(u+1)$.
Can use the Edwards addition law for Curve25519 computations.

## Computations on Edwards curves

To avoid divisions, use
( $X: Y: Z$ ) with $Z \neq 0$ and
$\left(X^{2}+Y^{2}\right) Z^{2}=Z^{4}+d X^{2} Y^{2}$
to represent $(X / Z, Y / Z)$
on the Edwards curve
$x^{2}+y^{2}=1+d x^{2} y^{2}$.
Recall the Edwards addition law:
$x_{3}=\frac{x_{1} y_{2}+y_{1} x_{2}}{1+d x_{1} x_{2} y_{1} y_{2}}$,
$y_{3}=\frac{y_{1} y_{2}-x_{1} x_{2}}{1-d x_{1} x_{2} y_{1} y_{2}}$.

## Clear denominators:

$$
\begin{aligned}
X_{3}= & Z_{1} Z_{2}\left(X_{1} Y_{2}+Y_{1} X_{2}\right) \\
& \cdot\left(Z_{1}^{2} Z_{2}^{2}-d X_{1} X_{2} Y_{1} Y_{2}\right) \\
Y_{3}= & Z_{1} Z_{2}\left(Y_{1} Y_{2}-X_{1} X_{2}\right) \\
& \cdot\left(Z_{1}^{2} Z_{2}^{2}+d X_{1} X_{2} Y_{1} Y_{2}\right) \\
Z_{3}= & \left(Z_{1}^{2} Z_{2}^{2}-d X_{1} X_{2} Y_{1} Y_{2}\right) \\
& \cdot\left(Z_{1}^{2} Z_{2}^{2}+d X_{1} X_{2} Y_{1} Y_{2}\right)
\end{aligned}
$$

Rewrite $x_{1} y_{2}+x_{2} y_{1}$ as
$\left(x_{1}+y_{1}\right)\left(x_{2}+y_{2}\right)-x_{1} x_{2}-y_{1} y_{2}$, exploit common subexpressions.

12 multiplications (one by $d$, one a squaring), 7 additions. Still complete.

Comparison of addition costs if curve parameters are small:

| System | Cost |
| :--- | :--- |
| Doche/Icart/Kohel | $12 M+5 S$ |
| Jacobian | $11 M+5 S$ |
| Jacobi intersection | $13 M+2 S$ |
| Projective | $12 M+2 S$ |
| Jacobi quartic | $10 M+3 S$ |
| Hessian | $12 M$ |
| Edwards | $10 M+1 S$ |

Can save time
in "mixed additions" $\left(Z_{2}=1\right)$ and in "readditions";
slightly different order of systems.

Can save time in doubling:
rewrite $1+d x_{1}^{2} y_{1}^{2}$ as $x_{1}^{2}+y_{1}^{2}$
(as suggested by Marc Joye);
rewrite $1-d x_{1}^{2} y_{1}^{2}$ as $2-x_{1}^{2}-y_{1}^{2}$; exploit common subexpressions.
$B=\left(X_{1}+Y_{1}\right)^{2}, C=X_{1}^{2}, D=Y_{1}^{2}$,
$E=C+D, H=Z_{1}^{2}$,
$J=E-2 H, X_{3}=(B-E) J$,
$Y_{3}=E(C-D), Z_{3}=E J$.
7 multiplications
(4 of which are squarings),
6 additions.

Comparison of doubling costs if curve parameters are small:

| System | Cost |
| :--- | :--- |
| Projective | $5 \mathbf{M}+6 \mathbf{S}$ |
| Projective if $a=-3$ | $7 \mathbf{M}+3 \mathbf{S}$ |
| Hessian | $6 \mathbf{M}+3 \mathbf{S}$ |
| Jacobi quartic | $1 \mathbf{M}+9 \mathbf{S}$ |
| Jacobian | $1 \mathbf{M}+8 \mathbf{S}$ |
| Jacobian if $a=-3$ | $3 \mathbf{M}+5 \mathbf{S}$ |
| Jacobi intersection | $3 \mathbf{M}+4 \mathbf{S}$ |
| Edwards | $3 \mathbf{M}+4 \mathbf{S}$ |
| Doche/lcart/Kohel | $2 \mathbf{M}+5 \mathbf{S}$ |

Several new algorithms here.
Explicit-Formulas Database:
http://www.hyperelliptic.org /EFD

## Consequences for signatures

Edwards coordinates vs. popular $a=-3$ Jacobian coordinates in standard cost model:
$\approx 5 \%$ faster for $t \mapsto t B$
using typical $B$ precomputation.
$\approx 15 \%$ faster for $h, R \mapsto h R$.
$\approx 13 \%$ faster for
$t, h, R \mapsto t B-h R$ using "JSF."
$\approx 38 \%$ faster for batch verification via Bos-Coster.

Plus: complete, low memory, ...

Batch verification of many
$t_{i} B-h_{i} R_{i}-S_{i}=0:$
choose random 128-bit $v_{i}$,
check $\left(\sum_{i} v_{i} t_{i}\right) B-$
$\sum_{i}\left(v_{i} h_{i}\right) R_{i}-\sum_{i} v_{i} S_{i}=0$.
(Bellare/Garay/Rabin, LATIN '98)
Use subtractive multi-scalar multiplication algorithm
(credited to Bos and Coster by de Rooij, EUROCRYPT '94).

Only $\approx 25.2$ curve adds/bit to verify 100 signatures.

Use Edwards coordinates!

## More on Edwards coordinates

## Harold M. Edwards,

"A normal form
for elliptic curves,"
Bulletin of the AMS,
July 2007.
Daniel J. Bernstein
and Tanja Lange,
"Faster addition and doubling
on elliptic curves,"
Asiacrypt 2007.
http://cr.yp.to
/newelliptic.html

