

# DETECTING PERFECT POWERS BY FACTORING INTO COPRIMES

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ABSTRACT. This paper presents an algorithm that, given an integer  $n > 1$ , finds the largest integer  $k$  such that  $n$  is a  $k$ th power. A previous algorithm by the first author took time  $b^{1+o(1)}$  where  $b = \lg n$ ; more precisely, time  $b \exp(O(\sqrt{\lg b \lg \lg b}))$ ; conjecturally, time  $b(\lg b)^{O(1)}$ . The new algorithm takes time  $b(\lg b)^{O(1)}$ . It relies on relatively complicated subroutines—specifically, on the first author’s fast algorithm to factor integers into coprimes—but it allows a proof of the  $b(\lg b)^{O(1)}$  bound without much background; the previous proof of  $b^{1+o(1)}$  relied on transcendental number theory.

Here is an algorithm that, given an integer  $n > 1$ , finds the largest integer  $k$  such that  $n$  is a  $k$ th power:

1. For each prime power  $q$  such that  $2^q \leq n$ , write down a positive integer  $r_q$  such that if  $n$  is a  $q$ th power then  $n = r_q^q$ .
2. Find a finite coprime set  $P$  of integers larger than 1 such that each of  $n, r_2, r_3, r_4, r_5, r_7, \dots$  is a product of powers of elements of  $P$ . (In this paper, “coprime” means “pairwise coprime.”)
3. Factor  $n$  as  $\prod_{p \in P} p^{n_p}$ , and compute  $k = \gcd\{n_p : p \in P\}$ .

It is easy to see that the algorithm is correct. Say  $n$  is an  $\ell$ th power. Take any prime power  $q$  dividing  $\ell$ . Then  $n$  is a  $q$ th power, so  $n = r_q^q$ ; but  $r_q$  is a product  $\prod_{p \in P} p^{a_p}$  for some exponents  $a_p$ , so  $n$  is a product  $\prod_{p \in P} p^{q a_p}$ . Factorizations over  $P$  are unique, so  $n_p = q a_p$  for each  $p$ . Thus  $q$  divides  $\gcd\{n_p : p \in P\} = k$ . This is true for all  $q$ , so  $\ell$  divides  $k$ . Conversely,  $n$  is certainly a  $k$ th power.

Take, for example,  $n = 49787136 < 2^{26}$ . Compute approximations

$$\begin{array}{lll}
 r_2 = 7056 \approx n^{1/2} & r_8 = 9 \approx n^{1/8} & r_{17} = 3 \approx n^{1/17} \\
 r_3 = 368 \approx n^{1/3} & r_9 = 7 \approx n^{1/9} & r_{19} = 3 \approx n^{1/19} \\
 r_4 = 84 \approx n^{1/4} & r_{11} = 5 \approx n^{1/11} & r_{23} = 2 \approx n^{1/23} \\
 r_5 = 35 \approx n^{1/5} & r_{13} = 4 \approx n^{1/13} & r_{25} = 2 \approx n^{1/25} \\
 r_7 = 13 \approx n^{1/7} & r_{16} = 3 \approx n^{1/16} &
 \end{array}$$

where  $\approx$  means “within 0.6.” Factor  $\{49787136, 7056, 368, 84, 35, 13, 9, 7, 5, 4, 3, 2\}$  into coprimes: each of these numbers is a product of powers of elements of  $P = \{2, 3, 5, 7, 13, 23\}$ . In particular,  $n = 2^8 3^4 5^0 7^4 13^0 23^0$ , so  $k = \gcd\{8, 4, 0, 4, 0, 0\} = 4$ . In other words,  $n$  is a 4th power, and is not an  $\ell$ th power for  $\ell > 4$ .

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As discussed below, the literature already shows how to perform each step of this algorithm in time  $b(\lg b)^{O(1)}$ , where  $b = \lg n$ . Computing  $n^{1/k}$ , which is used by some applications, also takes time  $b(\lg b)^{O(1)}$ .

**Details of Step 1.** Given  $n$  and  $q$ , one can use binary search and Newton’s method to compute a floating-point number guaranteed to be within (e.g.)  $2^{-32}$  of  $n^{1/q}$ , as explained in [4, Sections 8 and 10]. The algorithms of [4] rely on FFT-based integer multiplication; see [6, Sections 2–4].

Define  $r_q$  as an integer within  $2^{-32}$  of this floating-point number. If no such integer exists, define  $r_q = 1$ .

Each  $r_q$  has  $O(b/q)$  bits. Together the  $r_q$ ’s have  $\sum_{q \leq \lg n} O(b/q) = O(b \lg \lg b)$  bits by Mertens’s theorem. The algorithms of [4] take time  $(\lg b)^{O(1)}$  per bit.

An alternative approach to Step 1 is to define  $r_q$  as an integer 2-adically close to  $n^{1/q}$ , as explained in [4, Section 21].

**Details of Step 2.** Given a finite set of positive integers, the algorithm of [5, Section 18] computes the “natural coprime base” for that set. The algorithm takes time  $s(\lg s)^{O(1)}$  where  $s$  is the number of input bits. The algorithm relies on FFT-based multiplication, division, and gcd; see [6, Sections 17 and 22].

Use this algorithm to compute the “natural coprime base”  $P$  for  $\{n, r_2, \dots\}$ . Together  $n, r_2, \dots$  have  $O(b \lg \lg b)$  bits, so this takes time  $b(\lg b)^{O(1)}$ .

**Details of Step 3.** Given a finite coprime set  $P$  of integers larger than 1, and given a positive integer that has a factorization over  $P$ , the algorithm of [5, Section 20] finds that factorization. The algorithm takes time  $s(\lg s)^{O(1)}$  where  $s$  is the number of input bits. The algorithm relies on FFT-based arithmetic.

Use this algorithm to factor  $n$  over  $P$ . Together  $n$  and  $P$  have  $O(b \lg \lg b)$  bits, so this takes time  $b(\lg b)^{O(1)}$ .

**Competition.** Previous work by the first author in [4] had already shown that  $k$  could be computed in time  $b^{1+o(1)}$ . The algorithm of [4] computes  $r_q$  for prime numbers  $q$ , and then computes several increasingly precise approximations to  $r_q^q$ , stopping when an approximation demonstrates that  $r_q^q \neq n$ .

The run-time bound for the algorithm in this paper has two advantages over the run-time bound for the algorithm in [4]:

- The new bound is smaller. The old bound was  $b \exp(O(\sqrt{\lg b \lg \lg b}))$ ; the new bound is  $b(\lg b)^{O(1)}$ .
- The new proof requires considerably less background. The new proof relies on the first author’s results in [5] on factoring into coprimes, but the old proof relied on deep results in transcendental number theory.

The old algorithm is conjectured to take time  $b(\lg b)^{O(1)}$ , as discussed in [4, Section 15], but this conjecture seems very difficult to prove.

For typical  $n$ ’s, both algorithms see from the initial approximation to  $n^{1/q}$  that  $n$  is not a  $q$ th power; the bottleneck is the computation of that approximation. The algorithms behave differently only in the atypical case that  $n$  is very close to a power. Optimization of the worst case in more detail than  $b(\lg b)^{O(1)}$  is beyond the scope of this paper.

**History.** Bach, Driscoll, and Shallit in [2] introduced a quadratic-time algorithm to factor integers into coprimes. The obvious algorithm takes cubic time.

Bach and Sorenson in [3] published various algorithms to detect perfect powers, i.e., to check whether  $k > 1$ . One algorithm takes time  $O(b^3)$ . Another algorithm is conjectured to take time  $O(b^2/(\lg b)^2)$  for most, but not all,  $n$ 's.

The second and third authors of this paper observed in early 1994 that they could compute  $k$  in time  $O(b^2(\lg \lg b)^2)$  by factoring  $n, r_2, \dots$  into coprimes with the Bach-Driscoll-Shallit algorithm; recall that  $n, r_2, \dots$  together have  $O(b \lg \lg b)$  bits. This line of work was abandoned several months later when the first author announced that  $k$  could be computed in time  $b^{1+o(1)}$  by the increasingly-precise-approximations-to- $r_q^q$  method.

The first author later pointed out that this line of work deserved to be revived, since he had found an essentially-linear-time algorithm—see [5]—to factor integers into coprimes.

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