

Introduction to  
quantum algorithms  
and introduction to  
code-based cryptography

Daniel J. Bernstein

University of Illinois at Chicago &  
Technische Universiteit Eindhoven

Data (“state”) stored in  $n$  bits:  
an element of  $\{0, 1\}^n$ ,  
often viewed as representing  
an element of  $\{0, 1, \dots, 2^n - 1\}$ .

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**measuring** the qubits produces  
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$(0, 0, 4, 0, 0, 0, 8, 0) = 4|2\rangle + 8|6\rangle$ :

Measurement produces

2 with probability 20%,

6 with probability 80%.

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Fast quantum

$(a_0, a_1, a_2, \dots, a_{2^n-1})$   
 $(a_1, a_0, a_3, a_2, \dots)$   
is complex  
hence "c"

represented in  $n$  bits:

$$\{0, 1\}^n,$$

representing

$$\{0, 1, \dots, 2^n - 1\}.$$

qubits:

$$\text{space of } \mathbf{C}^{2^n}.$$

Factor is tough!

state

then

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$$\{0, 1, \dots, 2^n - 1\}$$

state.

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$$|q|^2 / \sum_r |a_r|^2.$$

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Fast quantum operations

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$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$

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$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7)$   
is measured as  $(q_0, q_1, q_2)$ ,  
representing  $q = q_0 + 2q_1 + 4q_2$ ,  
with probability  $|a_q|^2 / \sum_r |a_r|^2$ .

$(a_1, a_0, a_3, a_2, a_5, a_4, a_7, a_6)$   
is measured as  $(q_0 \oplus 1, q_1, q_2)$ ,  
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Examples of 3-qubit states:

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$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7)$

$(a_4, a_5, a_6, a_7, a_0, a_1, a_2, a_3)$

is “complementing qubit 0”.

$(q_0, q_1, q_2)$



3-qubit states:

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duces 0.

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, 0) =  $-7i|6\rangle$ :  
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 $(a_4, a_5, a_6, a_7, a_0, a_1, a_2, a_3)$   
is “complementing  
 $(q_0, q_1, q_2) \mapsto (q_0$

states:

## Fast quantum operations, part 1

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$|6\rangle$ :

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$(a_0, a_4, a_2, a_6, a_1, a_5, a_3, a_7)$

is “swapping qubits 0 and 2”:

$(q_0, q_1, q_2) \mapsto (q_2, q_1, q_0)$ .

## Fast quantum operations, part 1

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Complementing qubit 2

= swapping qubits 0 and 2

- complementing qubit 0

- swapping qubits 0 and 2.

Similarly: swapping qubits  $i, j$ .

## Quantum operations, part 1

$(a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$

$(a_3, a_2, a_5, a_4, a_7, a_6)$

complementing index bit 0,

complementing qubit 0".

$(a_2, a_3, a_4, a_5, a_6, a_7)$

ordered as  $(q_0, q_1, q_2)$ ,

getting  $q = q_0 + 2q_1 + 4q_2$ ,

probability  $|a_q|^2 / \sum_r |a_r|^2$ .

$(a_3, a_2, a_5, a_4, a_7, a_6)$

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- swapping qubits 0 and 2.

Similarly: swapping qubits  $i, j$ .

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7)$

is a "reversal":

"control"

$(q_0, q_1, q_2) \mapsto (q_2, q_1, q_0)$ .

## Operations, part 1

$(a_5, a_6, a_7) \mapsto$

$(a_4, a_7, a_6)$

index bit 0,

flipping qubit 0".

$(a_5, a_6, a_7)$

$(q_0, q_1, q_2)$ ,

$q_0 + 2q_1 + 4q_2,$

$|q|^2 / \sum_r |a_r|^2.$

$(a_4, a_7, a_6)$

$(q_0 \oplus 1, q_1, q_2),$

$|q|^2 / \sum_r |a_r|^2.$

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$

$(a_4, a_5, a_6, a_7, a_0, a_1, a_2, a_3)$

is "complementing qubit 2":

$(q_0, q_1, q_2) \mapsto (q_0, q_1, q_2 \oplus 1).$

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$

$(a_0, a_4, a_2, a_6, a_1, a_5, a_3, a_7)$

is "swapping qubits 0 and 2":

$(q_0, q_1, q_2) \mapsto (q_2, q_1, q_0).$

Complementing qubit 2

= swapping qubits 0 and 2

- complementing qubit 0
- swapping qubits 0 and 2.

Similarly: swapping qubits  $i, j$ .

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$

$(a_0, a_1, a_3, a_2, a_4, a_5, a_6, a_7)$

is a "reversible XOR

"controlled NOT gate

$(q_0, q_1, q_2) \mapsto (q_0$

part 1

→

0,

t 0".

-4q<sub>2</sub>,

|<sup>2</sup>.

q<sub>2</sub>),

|<sup>2</sup>.

$$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$$

$$(a_4, a_5, a_6, a_7, a_0, a_1, a_2, a_3)$$

is "complementing qubit 2":

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$$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$$

$$(a_0, a_4, a_2, a_6, a_1, a_5, a_3, a_7)$$

is "swapping qubits 0 and 2":

$$(q_0, q_1, q_2) \mapsto (q_2, q_1, q_0).$$

Complementing qubit 2

= swapping qubits 0 and 2

- complementing qubit 0
- swapping qubits 0 and 2.

Similarly: swapping qubits  $i, j$ .

$$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$$

$$(a_0, a_1, a_3, a_2, a_4, a_5, a_7, a_6)$$

is a "reversible XOR gate" =

"controlled NOT gate":

$$(q_0, q_1, q_2) \mapsto (q_0 \oplus q_1, q_1, q_2)$$



$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$   
 $(a_4, a_5, a_6, a_7, a_0, a_1, a_2, a_3)$

is “complementing qubit 2”:

$(q_0, q_1, q_2) \mapsto (q_0, q_1, q_2 \oplus 1)$ .

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$   
 $(a_0, a_4, a_2, a_6, a_1, a_5, a_3, a_7)$

is “swapping qubits 0 and 2”:

$(q_0, q_1, q_2) \mapsto (q_2, q_1, q_0)$ .

Complementing qubit 2

= swapping qubits 0 and 2

- complementing qubit 0
- swapping qubits 0 and 2.

Similarly: swapping qubits  $i, j$ .

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$   
 $(a_0, a_1, a_3, a_2, a_4, a_5, a_7, a_6)$

is a “reversible XOR gate” =

“controlled NOT gate”:

$(q_0, q_1, q_2) \mapsto (q_0 \oplus q_1, q_1, q_2)$ .

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$   
 $(a_4, a_5, a_6, a_7, a_0, a_1, a_2, a_3)$

is “complementing qubit 2”:

$(q_0, q_1, q_2) \mapsto (q_0, q_1, q_2 \oplus 1)$ .

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$

$(a_0, a_4, a_2, a_6, a_1, a_5, a_3, a_7)$

is “swapping qubits 0 and 2”:

$(q_0, q_1, q_2) \mapsto (q_2, q_1, q_0)$ .

Complementing qubit 2

= swapping qubits 0 and 2

- complementing qubit 0
- swapping qubits 0 and 2.

Similarly: swapping qubits  $i, j$ .

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$

$(a_0, a_1, a_3, a_2, a_4, a_5, a_7, a_6)$

is a “reversible XOR gate” =

“controlled NOT gate”:

$(q_0, q_1, q_2) \mapsto (q_0 \oplus q_1, q_1, q_2)$ .

Example with more qubits:

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7,$

$a_8, a_9, a_{10}, a_{11}, a_{12}, a_{13}, a_{14}, a_{15},$

$a_{16}, a_{17}, a_{18}, a_{19}, a_{20}, a_{21}, a_{22}, a_{23},$

$a_{24}, a_{25}, a_{26}, a_{27}, a_{28}, a_{29}, a_{30}, a_{31})$

$\mapsto (a_0, a_1, a_3, a_2, a_4, a_5, a_7, a_6,$

$a_8, a_9, a_{11}, a_{10}, a_{12}, a_{13}, a_{15}, a_{14},$

$a_{16}, a_{17}, a_{19}, a_{18}, a_{20}, a_{21}, a_{23}, a_{22},$

$a_{24}, a_{25}, a_{27}, a_{26}, a_{28}, a_{29}, a_{31}, a_{30})$ .

$(a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$

$(a_6, a_7, a_0, a_1, a_2, a_3)$

“complementing qubit 2”:

$(q_2) \mapsto (q_0, q_1, q_2 \oplus 1).$

$(a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$

$(a_2, a_6, a_1, a_5, a_3, a_7)$

“swapping qubits 0 and 2”:

$(q_2) \mapsto (q_2, q_1, q_0).$

“complementing qubit 2”

“swapping qubits 0 and 2”

“complementing qubit 0”

“swapping qubits 0 and 2”.

“swapping qubits  $i, j$ ”.

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$

$(a_0, a_1, a_3, a_2, a_4, a_5, a_7, a_6)$

is a “reversible XOR gate” =

“controlled NOT gate”:

$(q_0, q_1, q_2) \mapsto (q_0 \oplus q_1, q_1, q_2).$

Example with more qubits:

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7,$

$a_8, a_9, a_{10}, a_{11}, a_{12}, a_{13}, a_{14}, a_{15},$

$a_{16}, a_{17}, a_{18}, a_{19}, a_{20}, a_{21}, a_{22}, a_{23},$

$a_{24}, a_{25}, a_{26}, a_{27}, a_{28}, a_{29}, a_{30}, a_{31})$

$\mapsto (a_0, a_1, a_3, a_2, a_4, a_5, a_7, a_6,$

$a_8, a_9, a_{11}, a_{10}, a_{12}, a_{13}, a_{15}, a_{14},$

$a_{16}, a_{17}, a_{19}, a_{18}, a_{20}, a_{21}, a_{23}, a_{22},$

$a_{24}, a_{25}, a_{27}, a_{26}, a_{28}, a_{29}, a_{31}, a_{30}).$

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$

$(a_0, a_1, a_3, a_2, a_4, a_5, a_7, a_6)$

is a “Toffoli gate” =

“controlled-controlled NOT gate”:

$(q_0, q_1, q_2) \mapsto (q_0, q_1, q_2 \oplus (q_0 \wedge q_1)).$

$(a_5, a_6, a_7) \mapsto$

$(a_1, a_2, a_3)$

g qubit 2":

$(q_1, q_2 \oplus 1)$ .

$(a_5, a_6, a_7) \mapsto$

$(a_5, a_3, a_7)$

s 0 and 2":

$(q_1, q_0)$ .

qubit 2

s 0 and 2

g qubit 0

its 0 and 2.

g qubits  $i, j$ .

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$

$(a_0, a_1, a_3, a_2, a_4, a_5, a_7, a_6)$

is a "reversible XOR gate" =

"controlled NOT gate":

$(q_0, q_1, q_2) \mapsto (q_0 \oplus q_1, q_1, q_2)$ .

Example with more qubits:

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7,$

$a_8, a_9, a_{10}, a_{11}, a_{12}, a_{13}, a_{14}, a_{15},$

$a_{16}, a_{17}, a_{18}, a_{19}, a_{20}, a_{21}, a_{22}, a_{23},$

$a_{24}, a_{25}, a_{26}, a_{27}, a_{28}, a_{29}, a_{30}, a_{31})$

$\mapsto (a_0, a_1, a_3, a_2, a_4, a_5, a_7, a_6,$

$a_8, a_9, a_{11}, a_{10}, a_{12}, a_{13}, a_{15}, a_{14},$

$a_{16}, a_{17}, a_{19}, a_{18}, a_{20}, a_{21}, a_{23}, a_{22},$

$a_{24}, a_{25}, a_{27}, a_{26}, a_{28}, a_{29}, a_{31}, a_{30})$ .

$(a_0, a_1, a_2, a_3, a_4, a_5,$

$(a_0, a_1, a_2, a_3, a_4, a_5,$

is a "Toffoli gate"

"controlled contro

$(q_0, q_1, q_2) \mapsto (q_0$

$$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$$

$$(a_0, a_1, a_3, a_2, a_4, a_5, a_7, a_6)$$

is a "reversible XOR gate" =

"controlled NOT gate":

$$(q_0, q_1, q_2) \mapsto (q_0 \oplus q_1, q_1, q_2).$$

Example with more qubits:

$$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7,$$

$$a_8, a_9, a_{10}, a_{11}, a_{12}, a_{13}, a_{14}, a_{15},$$

$$a_{16}, a_{17}, a_{18}, a_{19}, a_{20}, a_{21}, a_{22}, a_{23},$$

$$a_{24}, a_{25}, a_{26}, a_{27}, a_{28}, a_{29}, a_{30}, a_{31})$$

$$\mapsto (a_0, a_1, a_3, a_2, a_4, a_5, a_7, a_6,$$

$$a_8, a_9, a_{11}, a_{10}, a_{12}, a_{13}, a_{15}, a_{14},$$

$$a_{16}, a_{17}, a_{19}, a_{18}, a_{20}, a_{21}, a_{23}, a_{22},$$

$$a_{24}, a_{25}, a_{27}, a_{26}, a_{28}, a_{29}, a_{31}, a_{30}).$$

$$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$$

$$(a_0, a_1, a_2, a_3, a_4, a_5, a_7, a_6)$$

is a "Toffoli gate" =

"controlled controlled NOT

$$(q_0, q_1, q_2) \mapsto (q_0 \oplus q_1 q_2, q_1, q_2).$$

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$

$(a_0, a_1, a_3, a_2, a_4, a_5, a_7, a_6)$

is a “reversible XOR gate” =

“controlled NOT gate”:

$(q_0, q_1, q_2) \mapsto (q_0 \oplus q_1, q_1, q_2)$ .

Example with more qubits:

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7,$

$a_8, a_9, a_{10}, a_{11}, a_{12}, a_{13}, a_{14}, a_{15},$

$a_{16}, a_{17}, a_{18}, a_{19}, a_{20}, a_{21}, a_{22}, a_{23},$

$a_{24}, a_{25}, a_{26}, a_{27}, a_{28}, a_{29}, a_{30}, a_{31})$

$\mapsto (a_0, a_1, a_3, a_2, a_4, a_5, a_7, a_6,$

$a_8, a_9, a_{11}, a_{10}, a_{12}, a_{13}, a_{15}, a_{14},$

$a_{16}, a_{17}, a_{19}, a_{18}, a_{20}, a_{21}, a_{23}, a_{22},$

$a_{24}, a_{25}, a_{27}, a_{26}, a_{28}, a_{29}, a_{31}, a_{30})$ .

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$

$(a_0, a_1, a_2, a_3, a_4, a_5, a_7, a_6)$

is a “Toffoli gate” =

“controlled controlled NOT gate”:

$(q_0, q_1, q_2) \mapsto (q_0 \oplus q_1 q_2, q_1, q_2)$ .

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$

$(a_0, a_1, a_3, a_2, a_4, a_5, a_7, a_6)$

is a “reversible XOR gate” =

“controlled NOT gate”:

$(q_0, q_1, q_2) \mapsto (q_0 \oplus q_1, q_1, q_2)$ .

Example with more qubits:

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7,$

$a_8, a_9, a_{10}, a_{11}, a_{12}, a_{13}, a_{14}, a_{15},$

$a_{16}, a_{17}, a_{18}, a_{19}, a_{20}, a_{21}, a_{22}, a_{23},$

$a_{24}, a_{25}, a_{26}, a_{27}, a_{28}, a_{29}, a_{30}, a_{31})$

$\mapsto (a_0, a_1, a_3, a_2, a_4, a_5, a_7, a_6,$

$a_8, a_9, a_{11}, a_{10}, a_{12}, a_{13}, a_{15}, a_{14},$

$a_{16}, a_{17}, a_{19}, a_{18}, a_{20}, a_{21}, a_{23}, a_{22},$

$a_{24}, a_{25}, a_{27}, a_{26}, a_{28}, a_{29}, a_{31}, a_{30})$ .

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$

$(a_0, a_1, a_2, a_3, a_4, a_5, a_7, a_6)$

is a “Toffoli gate” =

“controlled controlled NOT gate”:

$(q_0, q_1, q_2) \mapsto (q_0 \oplus q_1 q_2, q_1, q_2)$ .

Example with more qubits:

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7,$

$a_8, a_9, a_{10}, a_{11}, a_{12}, a_{13}, a_{14}, a_{15},$

$a_{16}, a_{17}, a_{18}, a_{19}, a_{20}, a_{21}, a_{22}, a_{23},$

$a_{24}, a_{25}, a_{26}, a_{27}, a_{28}, a_{29}, a_{30}, a_{31})$

$\mapsto (a_0, a_1, a_2, a_3, a_4, a_5, a_7, a_6,$

$a_8, a_9, a_{10}, a_{11}, a_{12}, a_{13}, a_{15}, a_{14},$

$a_{16}, a_{17}, a_{18}, a_{19}, a_{20}, a_{21}, a_{23}, a_{22},$

$a_{24}, a_{25}, a_{26}, a_{27}, a_{28}, a_{29}, a_{31}, a_{30})$ .

$(a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$

$(a_3, a_2, a_4, a_5, a_7, a_6)$

“reversible XOR gate” =

“controlled NOT gate”:

$(q_0, q_1, q_2) \mapsto (q_0 \oplus q_1, q_1, q_2)$ .

Example with more qubits:

$(a_2, a_3, a_4, a_5, a_6, a_7,$

$a_{10}, a_{11}, a_{12}, a_{13}, a_{14}, a_{15},$

$a_{18}, a_{19}, a_{20}, a_{21}, a_{22}, a_{23},$

$a_{26}, a_{27}, a_{28}, a_{29}, a_{30}, a_{31})$

$\mapsto (a_1, a_3, a_2, a_4, a_5, a_7, a_6,$

$a_{11}, a_{10}, a_{12}, a_{13}, a_{15}, a_{14},$

$a_{19}, a_{18}, a_{20}, a_{21}, a_{23}, a_{22},$

$a_{27}, a_{26}, a_{28}, a_{29}, a_{31}, a_{30})$ .

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$

$(a_0, a_1, a_2, a_3, a_4, a_5, a_7, a_6)$

is a “Toffoli gate” =

“controlled controlled NOT gate”:

$(q_0, q_1, q_2) \mapsto (q_0 \oplus q_1 q_2, q_1, q_2)$ .

Example with more qubits:

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7,$

$a_8, a_9, a_{10}, a_{11}, a_{12}, a_{13}, a_{14}, a_{15},$

$a_{16}, a_{17}, a_{18}, a_{19}, a_{20}, a_{21}, a_{22}, a_{23},$

$a_{24}, a_{25}, a_{26}, a_{27}, a_{28}, a_{29}, a_{30}, a_{31})$

$\mapsto (a_0, a_1, a_2, a_3, a_4, a_5, a_7, a_6,$

$a_8, a_9, a_{10}, a_{11}, a_{12}, a_{13}, a_{15}, a_{14},$

$a_{16}, a_{17}, a_{18}, a_{19}, a_{20}, a_{21}, a_{23}, a_{22},$

$a_{24}, a_{25}, a_{26}, a_{27}, a_{28}, a_{29}, a_{31}, a_{30})$ .

Reversible

Say  $p$  is

of  $\{0, 1,$

General

these fas

to obtain

$(a_0, a_1, \dots,$

$a_{p-1}(0)$



$(a_5, a_6, a_7) \mapsto$

$(a_5, a_7, a_6)$

"OR gate" =

gate":

$\oplus q_1, q_1, q_2$ .

the qubits:

$a_5, a_6, a_7,$

$a_{13}, a_{14}, a_{15},$

$a_{20}, a_{21}, a_{22}, a_{23},$

$a_{28}, a_{29}, a_{30}, a_{31}$ )

$a_4, a_5, a_7, a_6,$

$a_{13}, a_{15}, a_{14},$

$a_{20}, a_{21}, a_{23}, a_{22},$

$a_{28}, a_{29}, a_{31}, a_{30}$ ).

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$

$(a_0, a_1, a_2, a_3, a_4, a_5, a_7, a_6)$

is a "Toffoli gate" =

"controlled controlled NOT gate":

$(q_0, q_1, q_2) \mapsto (q_0 \oplus q_1 q_2, q_1, q_2)$ .

Example with more qubits:

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7,$

$a_8, a_9, a_{10}, a_{11}, a_{12}, a_{13}, a_{14}, a_{15},$

$a_{16}, a_{17}, a_{18}, a_{19}, a_{20}, a_{21}, a_{22}, a_{23},$

$a_{24}, a_{25}, a_{26}, a_{27}, a_{28}, a_{29}, a_{30}, a_{31}$ )

$\mapsto (a_0, a_1, a_2, a_3, a_4, a_5, a_7, a_6,$

$a_8, a_9, a_{10}, a_{11}, a_{12}, a_{13}, a_{15}, a_{14},$

$a_{16}, a_{17}, a_{18}, a_{19}, a_{20}, a_{21}, a_{23}, a_{22},$

$a_{24}, a_{25}, a_{26}, a_{27}, a_{28}, a_{29}, a_{31}, a_{30}$ ).

## Reversible computation

Say  $p$  is a permutation

of  $\{0, 1, \dots, 2^n - 1\}$

General strategy to

these fast quantum

to obtain index per

$(a_0, a_1, \dots, a_{2^n-1})$

$(a_{p^{-1}(0)}, a_{p^{-1}(1)}, \dots)$

→

$$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$$

$$(a_0, a_1, a_2, a_3, a_4, a_5, a_7, a_6)$$

=

is a "Toffoli gate" =

"controlled controlled NOT gate":

$q_2$ ).

$$(q_0, q_1, q_2) \mapsto (q_0 \oplus q_1 q_2, q_1, q_2).$$

Example with more qubits:

$$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7,$$

$a_{15},$

$$a_8, a_9, a_{10}, a_{11}, a_{12}, a_{13}, a_{14}, a_{15},$$

$a_{23},$

$$a_{16}, a_{17}, a_{18}, a_{19}, a_{20}, a_{21}, a_{22}, a_{23},$$

$a_{31})$

$$a_{24}, a_{25}, a_{26}, a_{27}, a_{28}, a_{29}, a_{30}, a_{31})$$

$a_6,$

$$\mapsto (a_0, a_1, a_2, a_3, a_4, a_5, a_7, a_6,$$

$a_{14},$

$$a_8, a_9, a_{10}, a_{11}, a_{12}, a_{13}, a_{15}, a_{14},$$

$a_{22},$

$$a_{16}, a_{17}, a_{18}, a_{19}, a_{20}, a_{21}, a_{23}, a_{22},$$

$a_{30}).$

$$a_{24}, a_{25}, a_{26}, a_{27}, a_{28}, a_{29}, a_{31}, a_{30}).$$

## Reversible computation

Say  $p$  is a permutation of  $\{0, 1, \dots, 2^n - 1\}$ .

General strategy to compose these fast quantum operations to obtain index permutation

$$(a_0, a_1, \dots, a_{2^n-1}) \mapsto$$

$$(a_{p^{-1}(0)}, a_{p^{-1}(1)}, \dots, a_{p^{-1}(2^n-1)})$$

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$

$(a_0, a_1, a_2, a_3, a_4, a_5, a_7, a_6)$

is a “Toffoli gate” =

“controlled controlled NOT gate”:

$(q_0, q_1, q_2) \mapsto (q_0 \oplus q_1 q_2, q_1, q_2)$ .

Example with more qubits:

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7,$

$a_8, a_9, a_{10}, a_{11}, a_{12}, a_{13}, a_{14}, a_{15},$

$a_{16}, a_{17}, a_{18}, a_{19}, a_{20}, a_{21}, a_{22}, a_{23},$

$a_{24}, a_{25}, a_{26}, a_{27}, a_{28}, a_{29}, a_{30}, a_{31})$

$\mapsto (a_0, a_1, a_2, a_3, a_4, a_5, a_7, a_6,$

$a_8, a_9, a_{10}, a_{11}, a_{12}, a_{13}, a_{15}, a_{14},$

$a_{16}, a_{17}, a_{18}, a_{19}, a_{20}, a_{21}, a_{23}, a_{22},$

$a_{24}, a_{25}, a_{26}, a_{27}, a_{28}, a_{29}, a_{31}, a_{30})$ .

## Reversible computation

Say  $p$  is a permutation of  $\{0, 1, \dots, 2^n - 1\}$ .

General strategy to compose these fast quantum operations to obtain index permutation

$(a_0, a_1, \dots, a_{2^n-1}) \mapsto$

$(a_{p^{-1}(0)}, a_{p^{-1}(1)}, \dots, a_{p^{-1}(2^n-1)})$ :

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$

$(a_0, a_1, a_2, a_3, a_4, a_5, a_7, a_6)$

is a “Toffoli gate” =

“controlled controlled NOT gate”:

$(q_0, q_1, q_2) \mapsto (q_0 \oplus q_1 q_2, q_1, q_2)$ .

Example with more qubits:

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7,$

$a_8, a_9, a_{10}, a_{11}, a_{12}, a_{13}, a_{14}, a_{15},$

$a_{16}, a_{17}, a_{18}, a_{19}, a_{20}, a_{21}, a_{22}, a_{23},$

$a_{24}, a_{25}, a_{26}, a_{27}, a_{28}, a_{29}, a_{30}, a_{31})$

$\mapsto (a_0, a_1, a_2, a_3, a_4, a_5, a_7, a_6,$

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2. Convert into reversible gates: e.g., convert AND into Toffoli.

$(a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$

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1. Build a traditional circuit

to compute  $j \mapsto p(j)$

using NOT/XOR/AND gates.

2. Convert into reversible gates:

e.g., convert AND into Toffoli.

Example

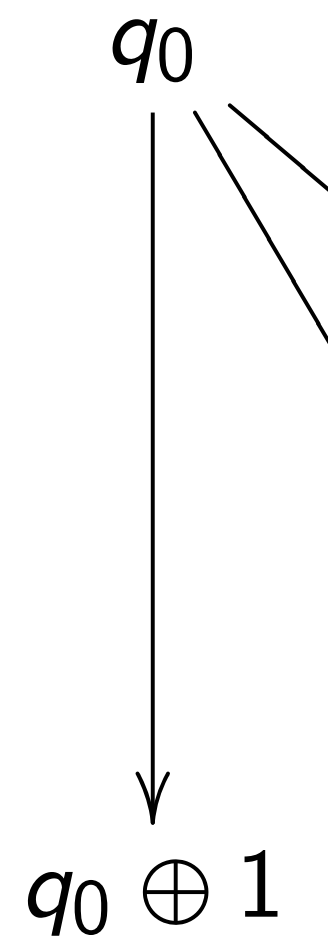
$(a_0, a_1, a_2, \dots, a_7)$

$(a_7, a_0, a_1, \dots, a_6)$

permutation

1. Build

to compute



$(a_5, a_6, a_7) \mapsto$   
 $(a_5, a_7, a_6)$   
 $=$   
 "controlled NOT gate":  
 $(q_1 \oplus q_2, q_1, q_2)$ .  
 e qubits:  
 $(a_5, a_6, a_7,$   
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 $a_{24}, a_{25}, a_{26}, a_{27},$   
 $a_{28}, a_{29}, a_{30}, a_{31})$   
 $(a_4, a_5, a_7, a_6,$   
 $a_8, a_9, a_{10}, a_{11},$   
 $a_{13}, a_{15}, a_{14},$   
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## Reversible computation

Say  $p$  is a permutation of  $\{0, 1, \dots, 2^n - 1\}$ .

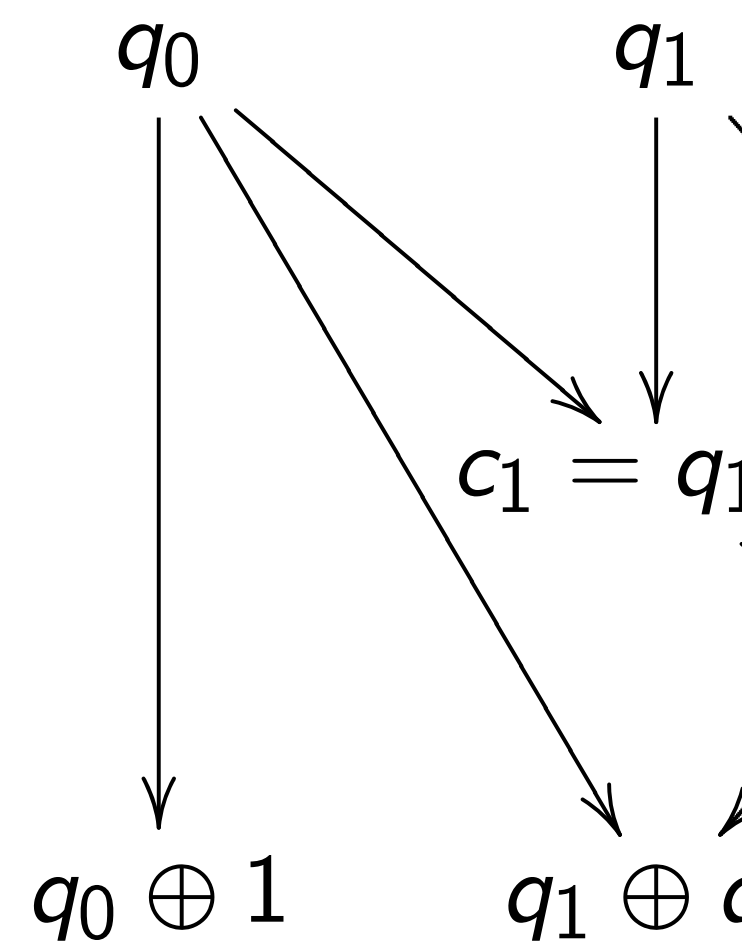
General strategy to compose these fast quantum operations to obtain index permutation

$(a_0, a_1, \dots, a_{2^n-1}) \mapsto$   
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1. Build a traditional circuit to compute  $j \mapsto p(j)$  using NOT/XOR/AND gates.
2. Convert into reversible gates: e.g., convert AND into Toffoli.

Example: Let's compute  $(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto (a_7, a_0, a_1, a_2, a_3, a_4, a_5, a_6)$  permutation  $q \mapsto q'$

1. Build a traditional circuit to compute  $q \mapsto q'$



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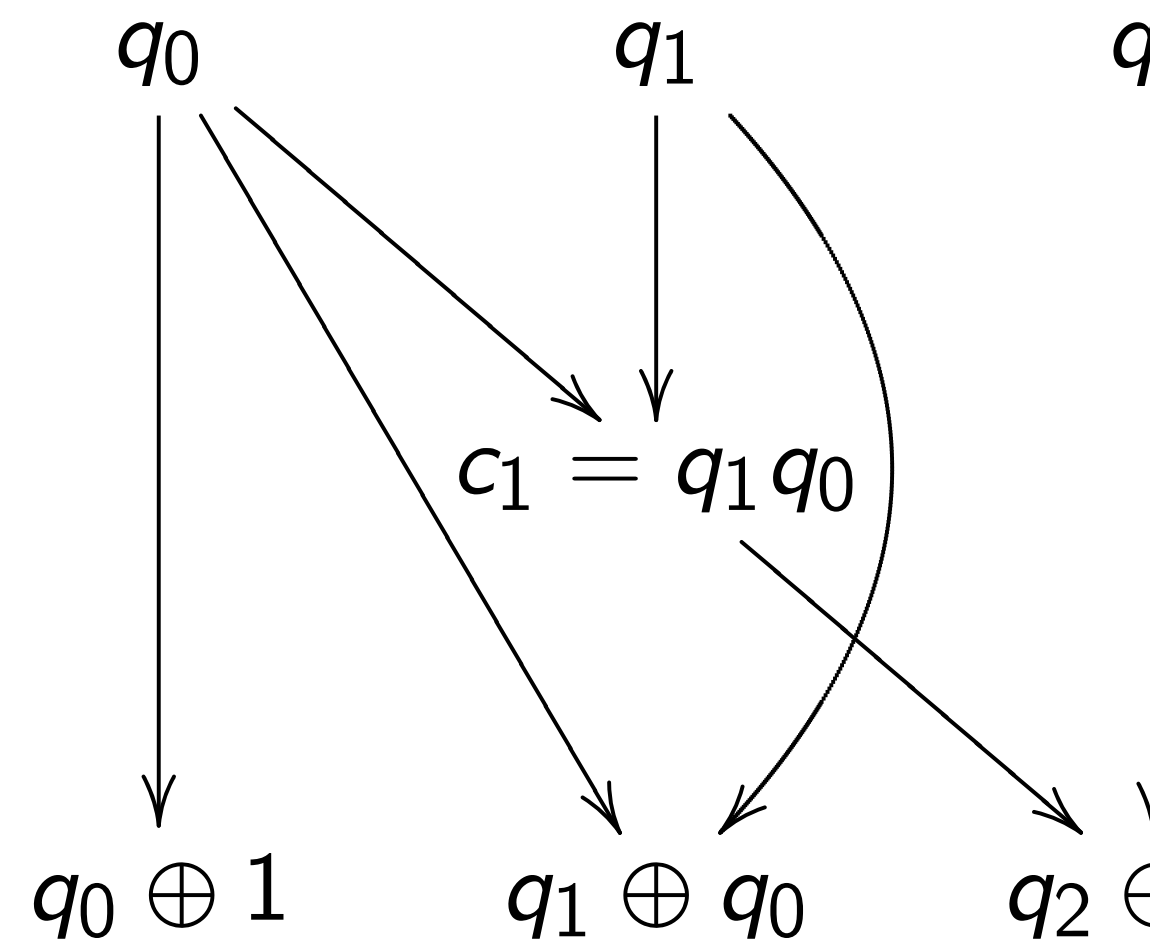
Example: Let's compute

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7)$

$(a_7, a_0, a_1, a_2, a_3, a_4, a_5, a_6)$ ;

permutation  $q \mapsto q + 1 \pmod{8}$

1. Build a traditional circuit to compute  $q \mapsto q + 1 \pmod{8}$



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General strategy to compose these fast quantum operations to obtain index permutation

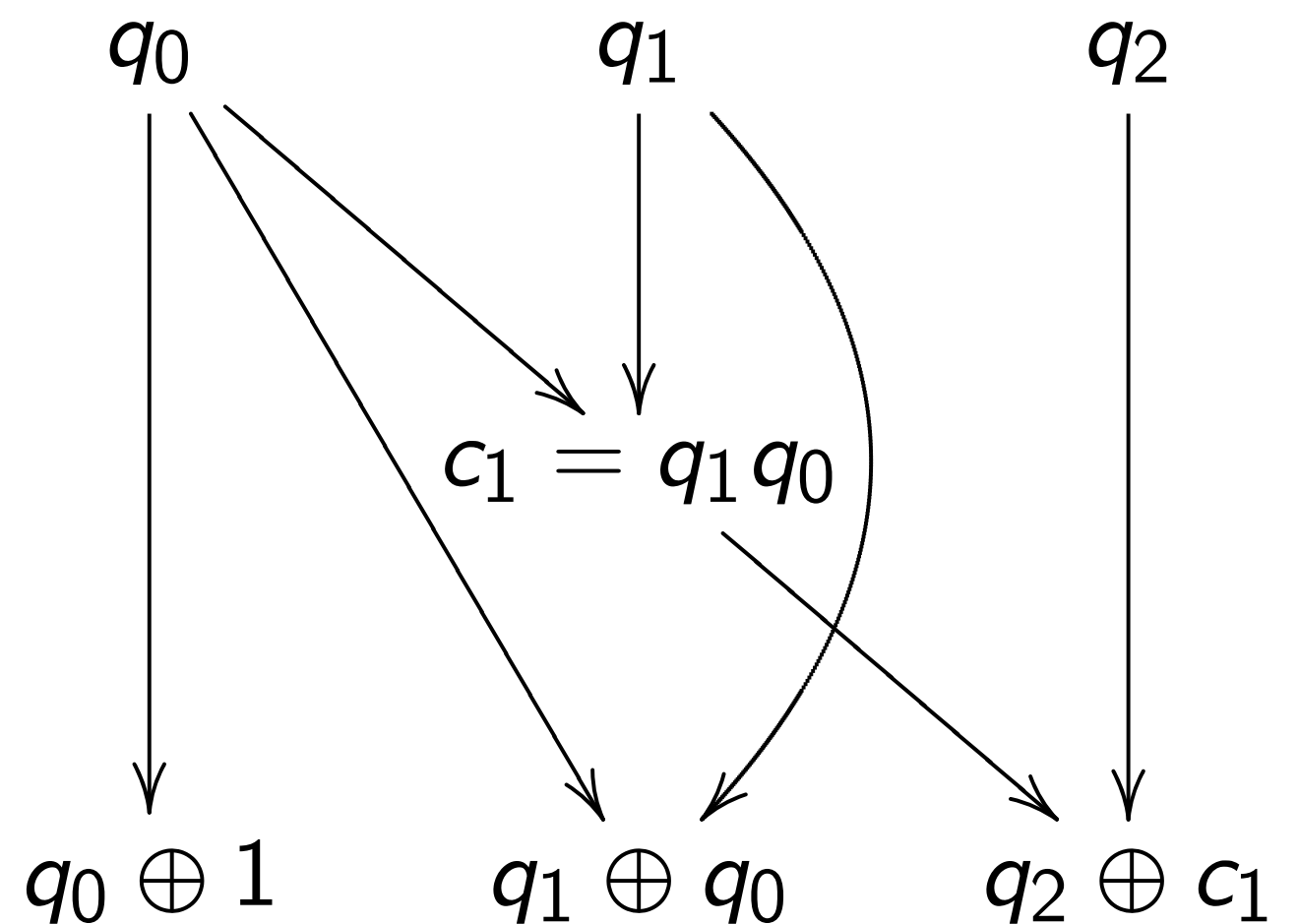
$(a_0, a_1, \dots, a_{2^n-1}) \mapsto (a_{p^{-1}(0)}, a_{p^{-1}(1)}, \dots, a_{p^{-1}(2^n-1)})$ :

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Example: Let's compute

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto (a_7, a_0, a_1, a_2, a_3, a_4, a_5, a_6)$ ;  
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1. Build a traditional circuit to compute  $q \mapsto q + 1 \pmod 8$ .





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$\dots, 2^n - 1\}$ .

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$\dots, a_{2^n-1}) \mapsto$

$(a_{p^{-1}(1)}, \dots, a_{p^{-1}(2^n-1)})$ :

a traditional circuit

ute  $j \mapsto p(j)$

OT/XOR/AND gates.

ert into reversible gates:

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Example: Let's compute

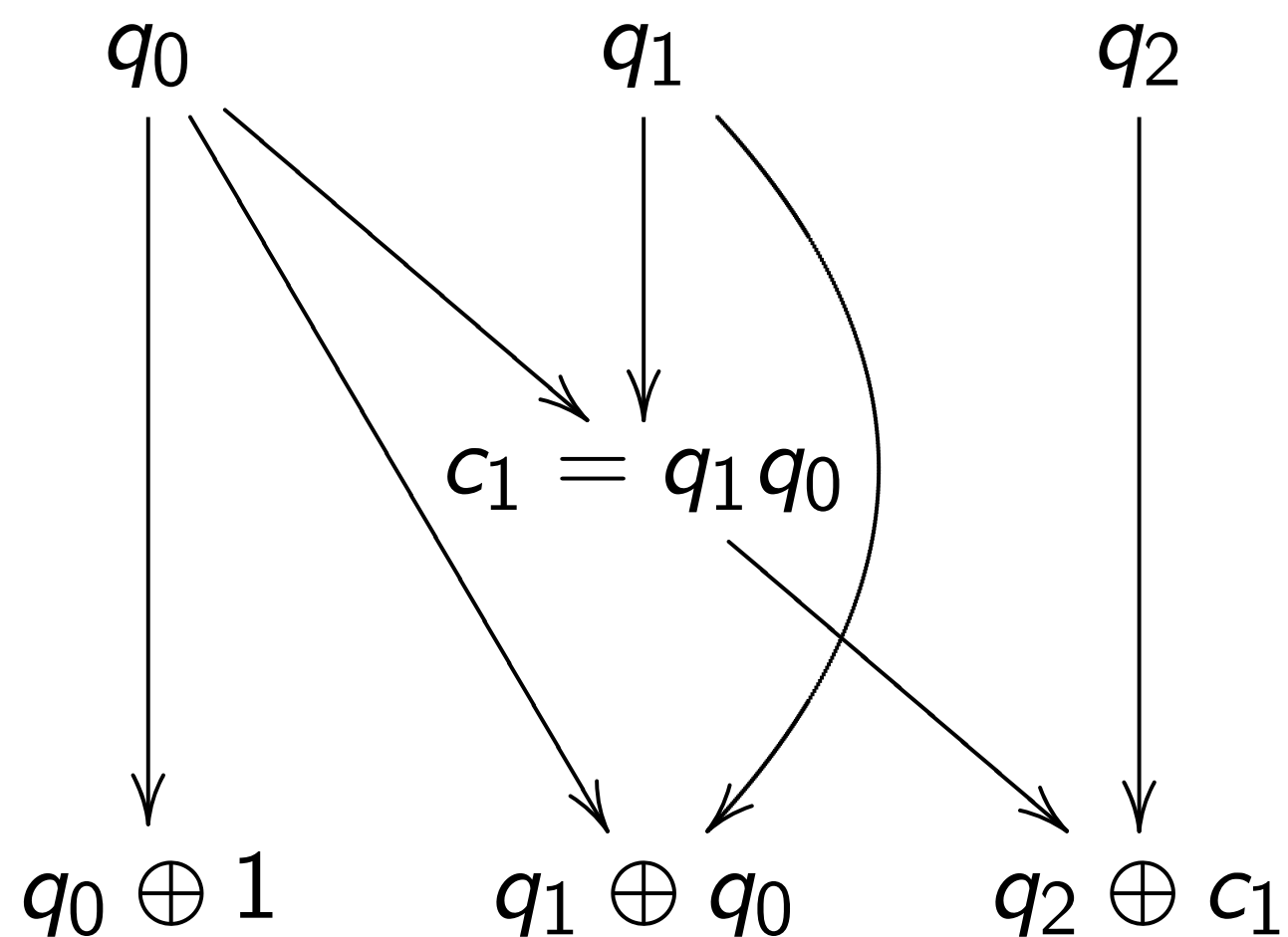
$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$

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1. Build a traditional circuit

to compute  $q \mapsto q + 1 \pmod 8$ .



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versible gates:

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Example: Let's compute

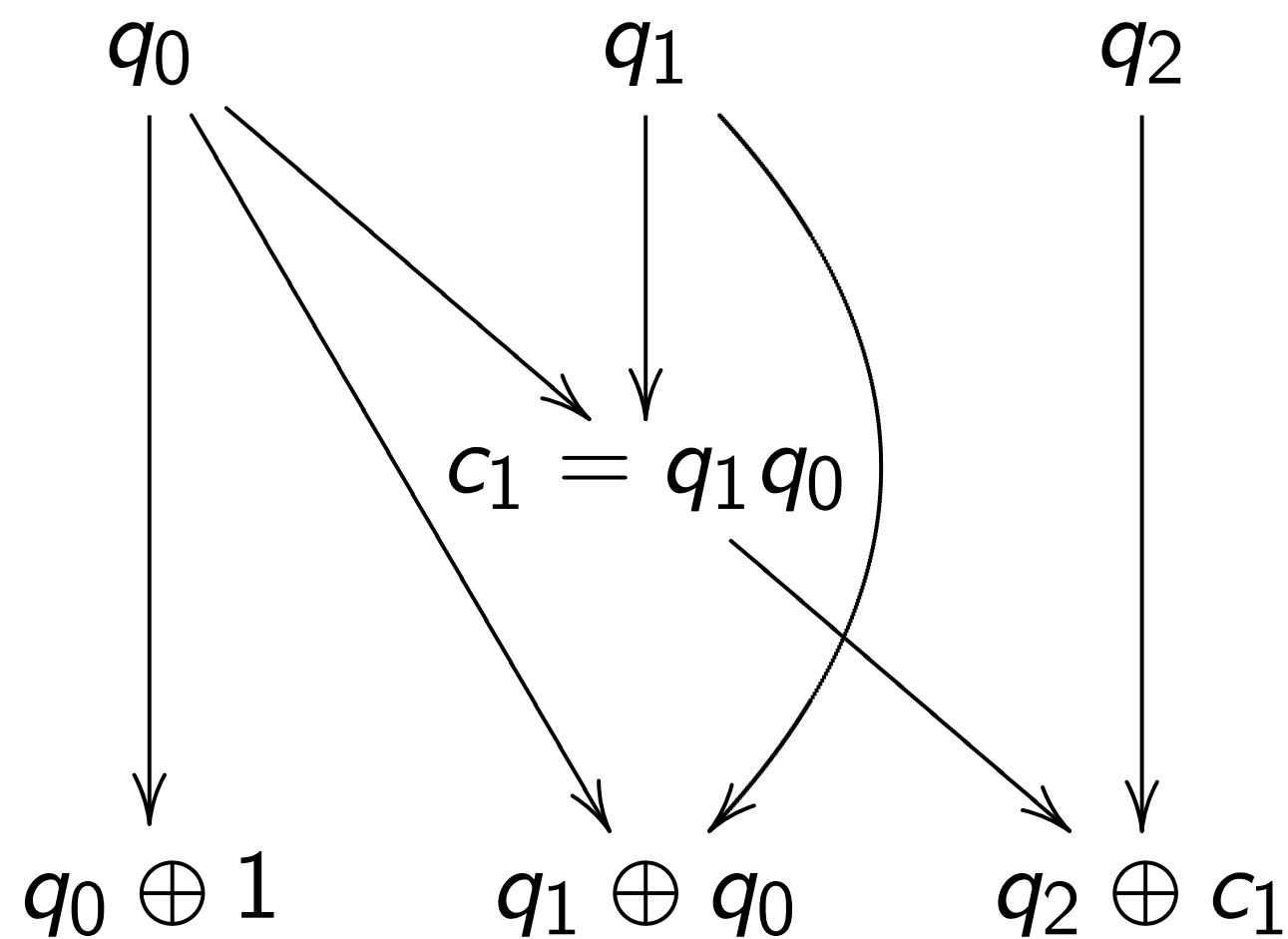
$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$

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Toffoli for  $q_2 \leftarrow q_2$

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7)$

$(a_0, a_1, a_2, a_7, a_4, a_5, a_6, a_3)$

Example: Let's compute

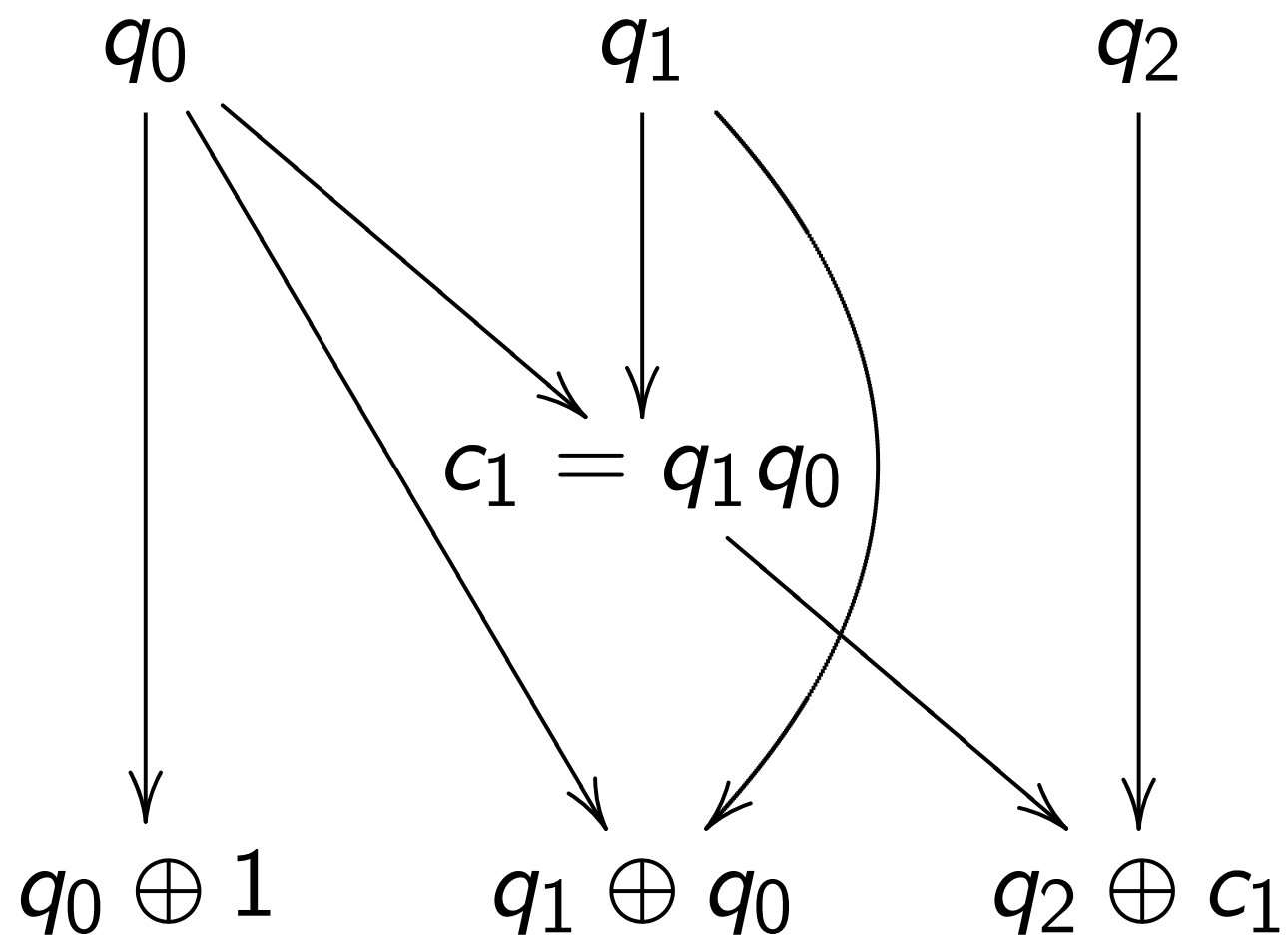
$$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$$

$$(a_7, a_0, a_1, a_2, a_3, a_4, a_5, a_6);$$

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1. Build a traditional circuit

to compute  $q \mapsto q + 1 \pmod 8$ .



2. Convert into reversible gate

Toffoli for  $q_2 \leftarrow q_2 \oplus q_1 q_0$ :

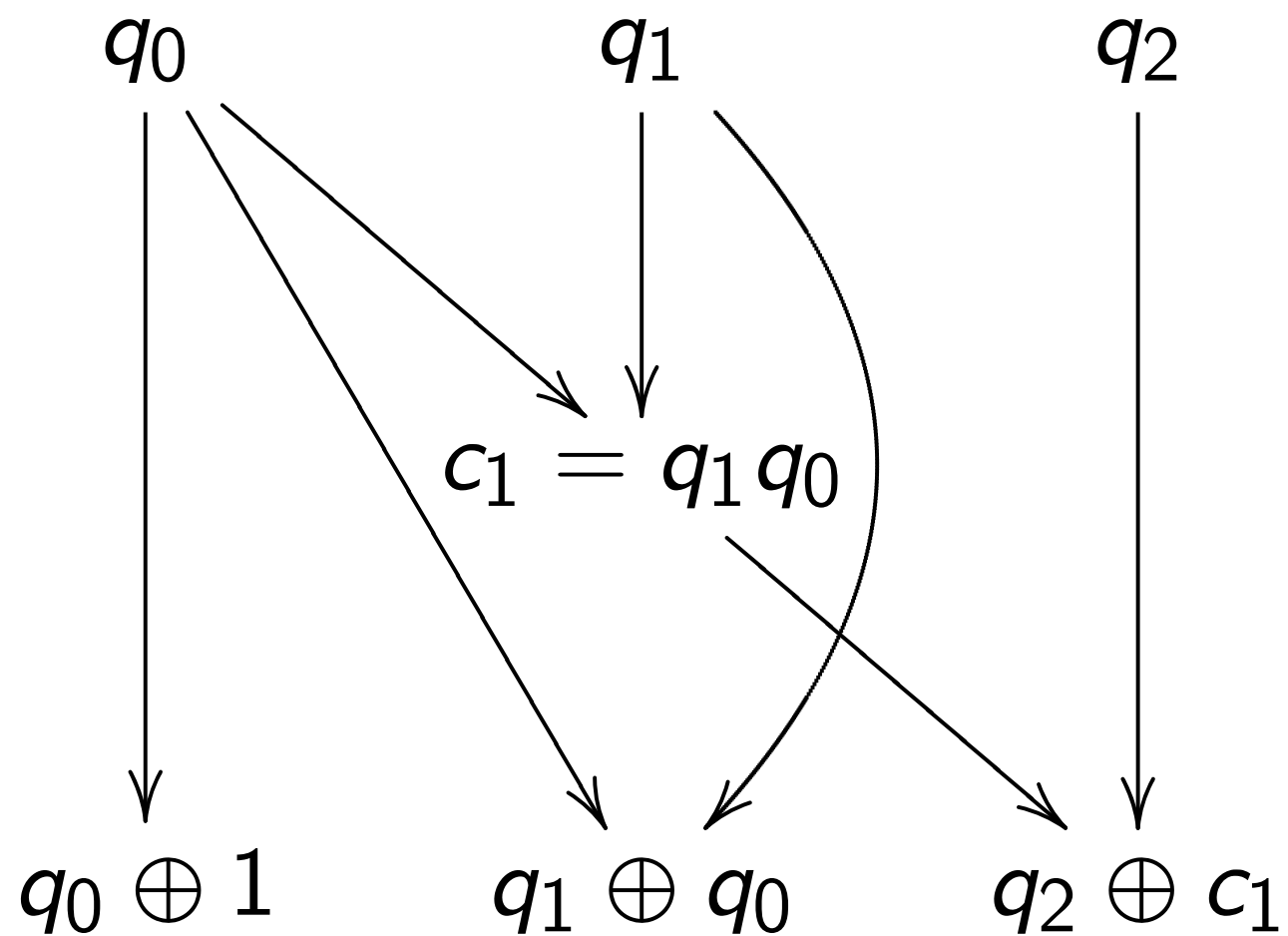
$$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$$

$$(a_0, a_1, a_2, a_7, a_4, a_5, a_6, a_3).$$

Example: Let's compute

$(a_0, a_1, a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$   
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permutation  $q \mapsto q + 1 \pmod 8$ .

1. Build a traditional circuit  
to compute  $q \mapsto q + 1 \pmod 8$ .



2. Convert into reversible gates.

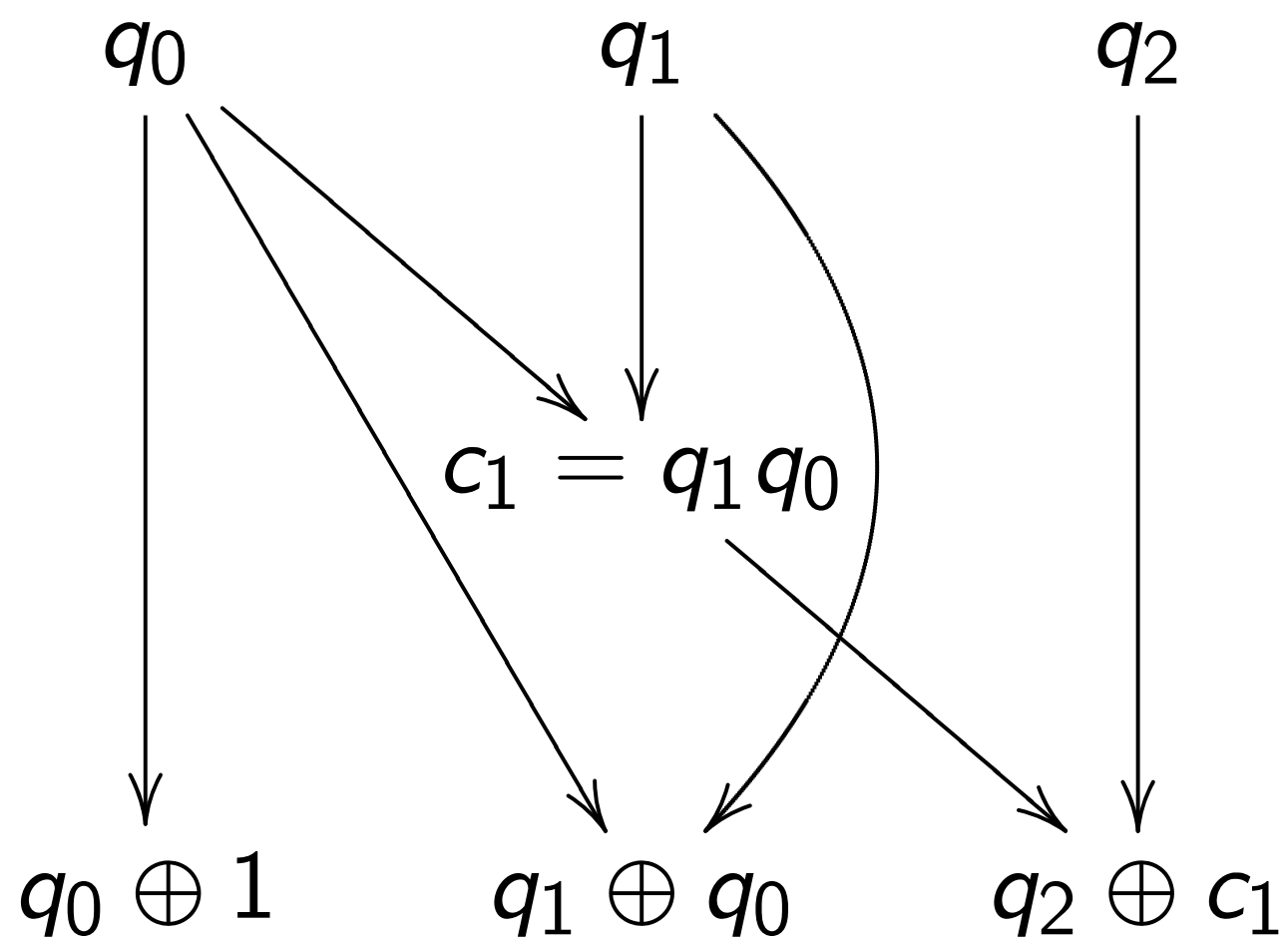
Toffoli for  $q_2 \leftarrow q_2 \oplus q_1 q_0$ :

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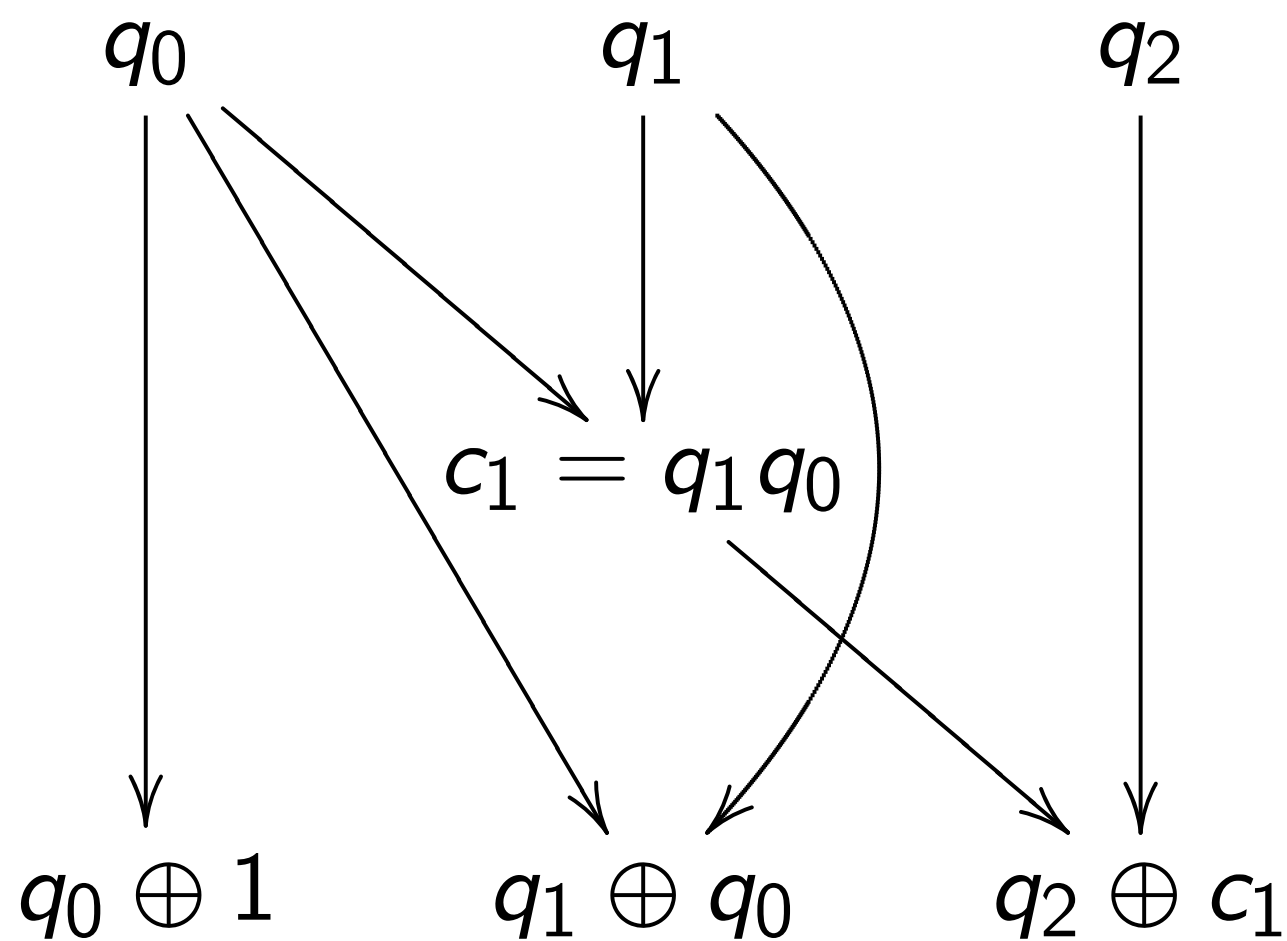
Controlled NOT for  $q_1 \leftarrow q_1 \oplus q_0$ :

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e: Let's compute

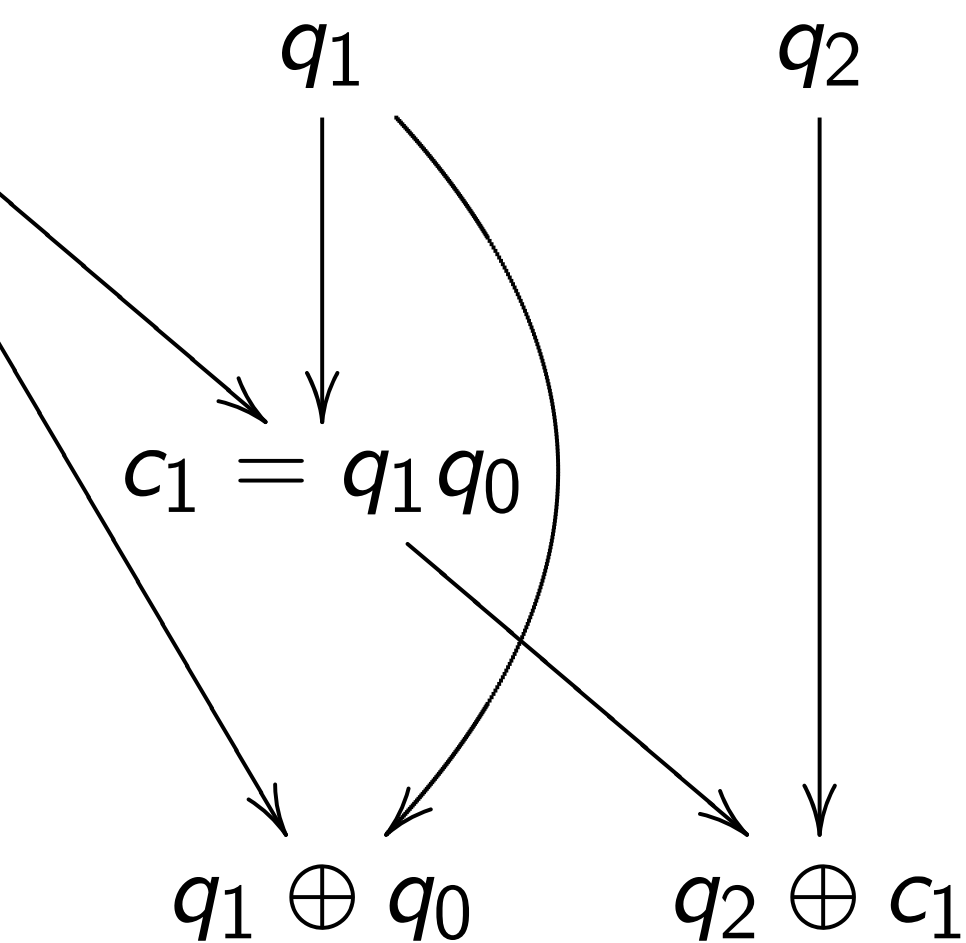
$(a_2, a_3, a_4, a_5, a_6, a_7) \mapsto$

$(a_1, a_2, a_3, a_4, a_5, a_6)$ ;

function  $q \mapsto q + 1 \pmod 8$ .

a traditional circuit

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2. Convert into reversible gates.

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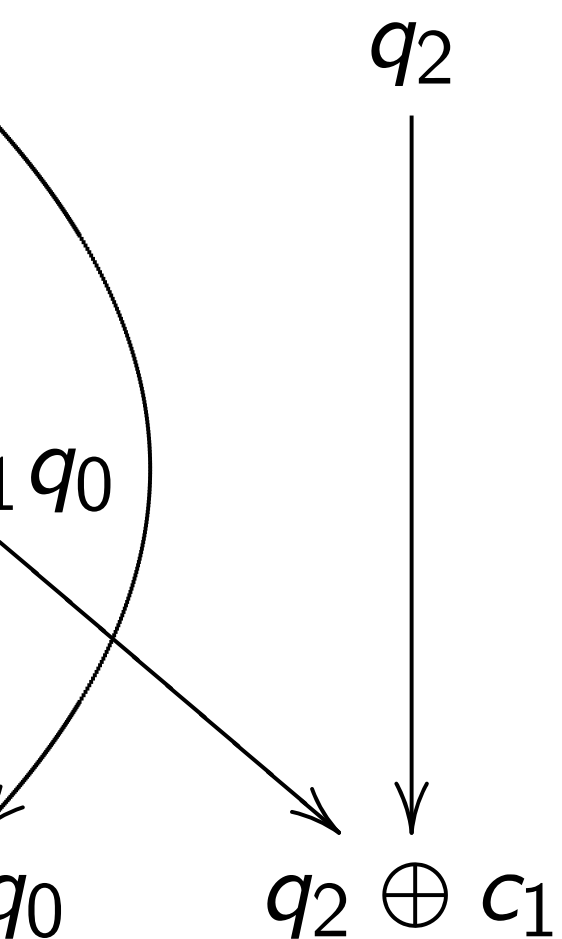
$(a_5, a_6, a_7) \mapsto$

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For large  $n$ , most

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## 2. Convert into reversible gates.

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This permutation example was deceptively easy.

It didn't need many operations.

For large  $n$ , most permutations need many operations  $\Rightarrow$  slow.

Really want *fast* circuits.

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Typical circuits aren't in-place.

Start from  
inputs  $b$   
 $b_{i+1} = 1$   
 $b_{i+2} = 1$   
...  
 $b_T = 1 \in$   
specified

reversible gates.

$q_2 \oplus q_1 q_0$ :

$(a_5, a_6, a_7) \mapsto$

$(a_5, a_6, a_3)$ .

or  $q_1 \leftarrow q_1 \oplus q_0$ :

$(a_5, a_6, a_3) \mapsto$

$(a_3, a_6, a_5)$ .

$\oplus 1$ :

$(a_3, a_6, a_5) \mapsto$

$(a_4, a_5, a_6)$ .

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Typical circuits aren't in-place.

Start from any circuit

inputs  $b_1, b_2, \dots,$

$b_{i+1} = 1 \oplus b_{f(i+1)}$

$b_{i+2} = 1 \oplus b_{f(i+2)}$

...

$b_T = 1 \oplus b_{f(T)} b_{g(T)}$

specified outputs.

ates.

→

$1 \oplus q_0$ :

→

→

This permutation example was deceptively easy.

It didn't need many operations.

For large  $n$ , most permutations  $p$  need many operations  $\Rightarrow$  slow.

Really want *fast* circuits.

Also, it didn't need extra storage: circuit operated "in place" after computation  $c_1 \leftarrow q_1 q_0$  was merged into  $q_2 \leftarrow q_2 \oplus c_1$ .

Typical circuits aren't in-place.

Start from any circuit:

inputs  $b_1, b_2, \dots, b_i$ ;

$$b_{i+1} = 1 \oplus b_{f(i+1)} b_{g(i+1)};$$

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Reversible but dirty:

inputs  $b_1, b_2, \dots, b_T$ ;

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Same outputs if all of

$b_{i+1}, \dots, b_T$  started as 0.



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Reversible

after finishing

set non-zero

by repeating

on non-zero

Original

(inputs)

(inputs,  $c_1$ )

Dirty reversible

(inputs,  $c_1$ )

(inputs,  $c_1$ )

Clean reversible

(inputs,  $c_1$ )

(inputs,  $c_1$ )

example

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permutations  $p$

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Reversible and clean

after finishing dirty

set non-outputs back

by repeating same

on non-outputs in

Original computation

(inputs)  $\mapsto$

(inputs, dirt, outputs)

Dirty reversible computation

(inputs, zeros, zero)

(inputs, dirt, outputs)

Clean reversible computation

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Reversible and clean:

after finishing dirty computation

set non-outputs back to 0,

by repeating same operation

on non-outputs in reverse order

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(inputs)  $\mapsto$

(inputs, dirt, outputs).

Dirty reversible computation

(inputs, zeros, zeros)  $\mapsto$

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Original computation:

(inputs)  $\mapsto$

(inputs, dirt, outputs).

Dirty reversible computation:

(inputs, zeros, zeros)  $\mapsto$

(inputs, dirt, outputs).

Clean reversible computation:

(inputs, zeros, zeros)  $\mapsto$

(inputs, zeros, outputs).

From any circuit:

$$b_1, b_2, \dots, b_i;$$

$$1 \oplus b_{f(i+1)} b_{g(i+1)};$$

$$1 \oplus b_{f(i+2)} b_{g(i+2)};$$

$$\oplus b_{f(T)} b_{g(T)};$$

all outputs.

clean but dirty:

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$$1 \oplus b_{i+1} \oplus b_{f(i+1)} b_{g(i+1)};$$

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Clean reversible computation:

(inputs, zeros, zeros)  $\mapsto$

(inputs, zeros, outputs).

Given fast

and fast

build fast

(x, zeros)

circuit:

$b_i$ ;

$b_{g(i+1)}$ ;

$b_{g(i+2)}$ ;

$(T)$ ;

y:

$b_T$ ;

$\oplus b_{f(i+1)} b_{g(i+1)}$ ;

$\oplus b_{f(i+2)} b_{g(i+2)}$ ;

$(T) b_{g(T)}$ .

all of

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Reversible and clean:

after finishing dirty computation,

set non-outputs back to 0,

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on non-outputs in reverse order.

Original computation:

$(\text{inputs}) \mapsto$

$(\text{inputs, dirt, outputs})$ .

Dirty reversible computation:

$(\text{inputs, zeros, zeros}) \mapsto$

$(\text{inputs, dirt, outputs})$ .

Clean reversible computation:

$(\text{inputs, zeros, zeros}) \mapsto$

$(\text{inputs, zeros, outputs})$ .

Given fast circuit f

and fast circuit for

build fast reversible

$(x, \text{zeros}) \mapsto (p(x))$

Reversible and clean:  
after finishing dirty computation,  
set non-outputs back to 0,  
by repeating same operations  
on non-outputs in reverse order.

Original computation:  
 $(\text{inputs}) \mapsto$   
 $(\text{inputs}, \text{dirt}, \text{outputs}).$

Dirty reversible computation:  
 $(\text{inputs}, \text{zeros}, \text{zeros}) \mapsto$   
 $(\text{inputs}, \text{dirt}, \text{outputs}).$

Clean reversible computation:  
 $(\text{inputs}, \text{zeros}, \text{zeros}) \mapsto$   
 $(\text{inputs}, \text{zeros}, \text{outputs}).$

Given fast circuit for  $p$   
and fast circuit for  $p^{-1}$ ,  
build fast reversible circuit for  
 $(x, \text{zeros}) \mapsto (p(x), \text{zeros}).$

$g(i+1);$   
 $g(i+2);$

Reversible and clean:  
after finishing dirty computation,  
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Original computation:

(inputs)  $\mapsto$   
(inputs, dirt, outputs).

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Clean reversible computation:

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Given fast circuit for  $p$   
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Given fast circuit for  $p$   
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build fast reversible circuit for  
 $(x, \text{zeros}) \mapsto (p(x), \text{zeros})$ .

Replace reversible bit operations  
with Toffoli gates etc.

permuting  $\mathbf{C}^{2^{n+z}} \rightarrow \mathbf{C}^{2^{n+z}}$ .

Permutation on first  $2^n$  entries is

$(a_0, a_1, \dots, a_{2^n-1}) \mapsto$   
 $(a_{p^{-1}(0)}, a_{p^{-1}(1)}, \dots, a_{p^{-1}(2^n-1)})$ .

Typically prepare vectors  
supported on first  $2^n$  entries  
so don't care how permutation  
acts on last  $2^{n+z} - 2^n$  entries.

Simple and clean:

Finishing dirty computation,

outputs back to 0,

performing same operations

outputs in reverse order.

computation:

$\mapsto$

(dirty, outputs).

reversible computation:

(zeros, zeros)  $\mapsto$

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Warning: Number  
 $\approx$  number of **bit c**  
in original  $p, p^{-1}$   
This can be much  
than number of **bi**  
in the original circ

Given fast circuit for  $p$   
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Warning: Number of **qubits**  
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but often these lose time.

Many subtle tradeoffs.

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Fast qua  
 “Hadam  
 $(a_0, a_1)$



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 $\rightarrow \mathbf{C}^{2^{n+z}}$ .  
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Fast quantum operations

“Hadamard”:  
 $(a_0, a_1) \mapsto (a_0 + a_1, a_0 - a_1)$

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## Fast quantum operations, part 2

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## Fast quantum operations, part 2

“Hadamard”:

$$(a_0, a_1) \mapsto (a_0 + a_1, a_0 - a_1).$$

$$(a_0, a_1, a_2, a_3) \mapsto$$

$$(a_0 + a_1, a_0 - a_1, a_2 + a_3, a_2 - a_3).$$

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Same for qubit 1:

$$(a_0, a_1, a_2, a_3) \mapsto$$

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$$(a_0 + a_2, a_1 + a_3, a_0 - a_2, a_1 - a_3).$$

Qubit 0 and then qubit 1:

$$(a_0, a_1, a_2, a_3) \mapsto$$

$$(a_0 + a_1, a_0 - a_1, a_2 + a_3, a_2 - a_3) \mapsto$$

$$(a_0 + a_1 + a_2 + a_3, a_0 - a_1 + a_2 - a_3, \\ a_0 + a_1 - a_2 - a_3, a_0 - a_1 - a_2 + a_3).$$

: Number of **qubits**  
er of **bit operations**  
al  $p, p^{-1}$  circuits.

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ubtle tradeoffs.

poly-time" analyses  
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ous cryptanalysis  
more precise.

## Fast quantum operations, part 2

"Hadamard":

$$(a_0, a_1) \mapsto (a_0 + a_1, a_0 - a_1).$$

$$(a_0, a_1, a_2, a_3) \mapsto (a_0 + a_1, a_0 - a_1, a_2 + a_3, a_2 - a_3).$$

Same for qubit 1:

$$(a_0, a_1, a_2, a_3) \mapsto (a_0 + a_2, a_1 + a_3, a_0 - a_2, a_1 - a_3).$$

Qubit 0 and then qubit 1:

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Aside from “normalization”  
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have Hadamard = Hadamard<sup>-1</sup>,  
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## Operations, part 2

$(a_1, a_0 - a_1)$ .

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Assume: nonzero  
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Can we find this  $p$   
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part 2

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## Simon's algorithm

Assume: nonzero  $s \in \{0, 1\}^n$   
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Traditional solution:

Compute  $f$  for many inputs,  
sort, analyze collisions.

Success probability is very low  
until #inputs approaches  $2^{n/2}$ .

$n$  times: e.g.,

$(\dots, 0) \mapsto (1, 1, 1, \dots, 1)$ .

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$\text{Pr}[y = q] = 1/2^n$ .

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Say  $f$  maps  $n$  bits to  $m$  bits using  
 $z$  "ancilla" bits for reversibility.

Prepare  $n + m + z$  qubits  
in pure zero state:  
vector  $(1, 0, 0, \dots)$ .

## Simon's algorithm

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Use  $n$ -fold Hadamard  
to move first  $n$  qubits  
into uniform superposition:  
 $(1, 1, 1, \dots, 1, 0, 0, \dots)$   
with  $2^n$  entries 1, others 0.

## algorithm

nonzero  $s \in \{0, 1\}^n$

$$f(x) = f(x \oplus s)$$

$\forall x \in \{0, 1\}^n$ .

find this period  $s$ ,

fast circuit for  $f$ ?

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Apply fast vector  
for reversible  $f$  con  
1 in position  $(q, 0)$ ,  
moves to position

Note symmetry be  
1 at  $(q, f(q), 0)$  and  
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Use  $n$ -fold Hadamard  
to move first  $n$  qubits  
into uniform superposition:  
 $(1, 1, 1, \dots, 1, 0, 0, \dots)$   
with  $2^n$  entries 1, others 0.

Apply fast vector permutation  
for reversible  $f$  computation  
1 in position  $(q, 0, 0)$   
moves to position  $(q, f(q), 0)$

Note symmetry between  
1 at  $(q, f(q), 0)$  and  
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Prepare  $n + m + z$  qubits in pure zero state: vector  $(1, 0, 0, \dots)$ .

Use  $n$ -fold Hadamard to move first  $n$  qubits into uniform superposition:  $(1, 1, 1, \dots, 1, 0, 0, \dots)$  with  $2^n$  entries 1, others 0.

Apply fast vector permutation for reversible  $f$  computation: 1 in position  $(q, 0, 0)$  moves to position  $(q, f(q), 0)$ .

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Measure. By symmetry, output is orthogonal to  $s$ .

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Repeat  $n + 10$  times.

Use Gaussian elimination to (probably) find  $s$ .

algorithm uses  
r qubit operations  
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aps  $n$  bits to  $m$  bits using  
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old Hadamard  
first  $n$  qubits  
form superposition:  
( $\dots, 1, 0, 0, \dots$ )  
entries 1, others 0.

Apply fast vector permutation  
for reversible  $f$  computation:  
1 in position  $(q, 0, 0)$   
moves to position  $(q, f(q), 0)$ .

Note symmetry between  
1 at  $(q, f(q), 0)$  and  
1 at  $(q \oplus s, f(q), 0)$ .

Apply  $n$ -fold Hadamard.

Measure. By symmetry,  
output is orthogonal to  $s$ .

Repeat  $n + 10$  times.

Use Gaussian elimination  
to (probably) find  $s$ .

Example

$$f(0) = 4$$

$$f(1) = 7$$

$$f(2) = 2$$

$$f(3) = 3$$

$$f(4) = 7$$

$$f(5) = 4$$

$$f(6) = 3$$

$$f(7) = 2$$

uses  
operations  
head is low.

to  $m$  bits using  
reversibility.

$n$  qubits

ard

bits

position:

...)

others 0.

Apply fast vector permutation  
for reversible  $f$  computation:  
1 in position  $(q, 0, 0)$   
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$$f(3) = 3.$$

$$f(4) = 7.$$

$$f(5) = 4.$$

$$f(6) = 3.$$

$$f(7) = 2.$$



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$$f(4) = 7.$$

$$f(5) = 4.$$

$$f(6) = 3.$$

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$$f(4) = 7.$$

$$f(5) = 4.$$

$$f(6) = 3.$$

$$f(7) = 2.$$

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to (probably) find  $s$ .

Example, 3 bits to 3 bits:

$$f(0) = 4.$$

$$f(1) = 7.$$

$$f(2) = 2.$$

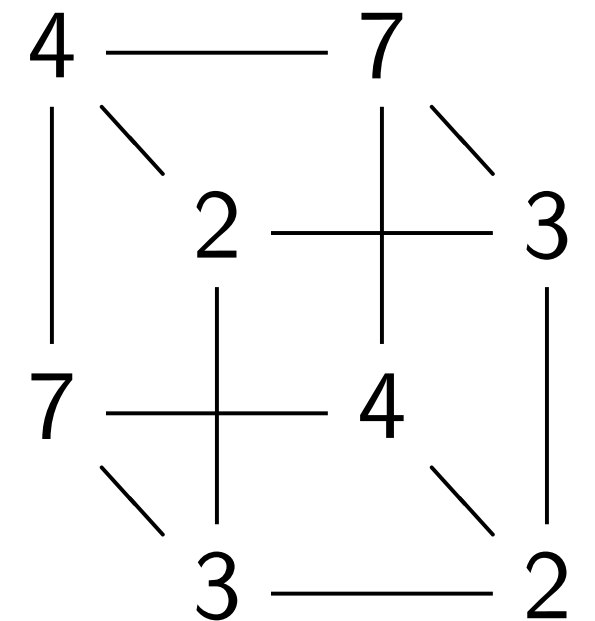
$$f(3) = 3.$$

$$f(4) = 7.$$

$$f(5) = 4.$$

$$f(6) = 3.$$

$$f(7) = 2.$$



Apply fast vector permutation for reversible  $f$  computation:

1 in position  $(q, 0, 0)$

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Note symmetry between

1 at  $(q, f(q), 0)$  and

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Repeat  $n + 10$  times.

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$$f(1) = 7.$$

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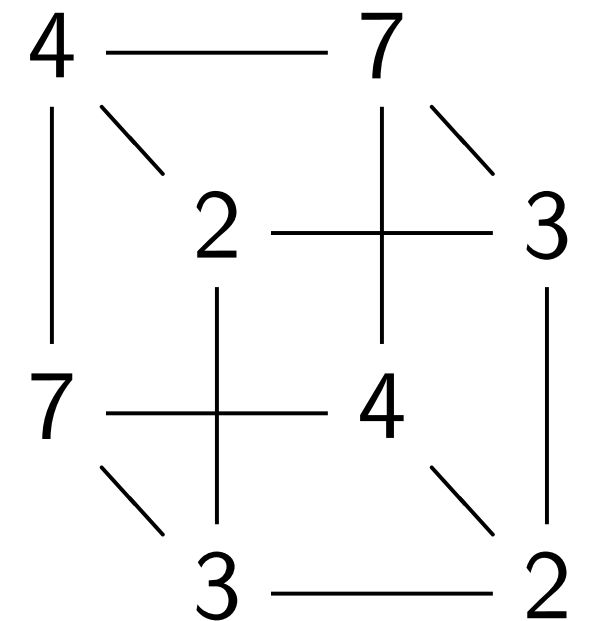
$$f(3) = 3.$$

$$f(4) = 7.$$

$$f(5) = 4.$$

$$f(6) = 3.$$

$$f(7) = 2.$$



Complete table shows that

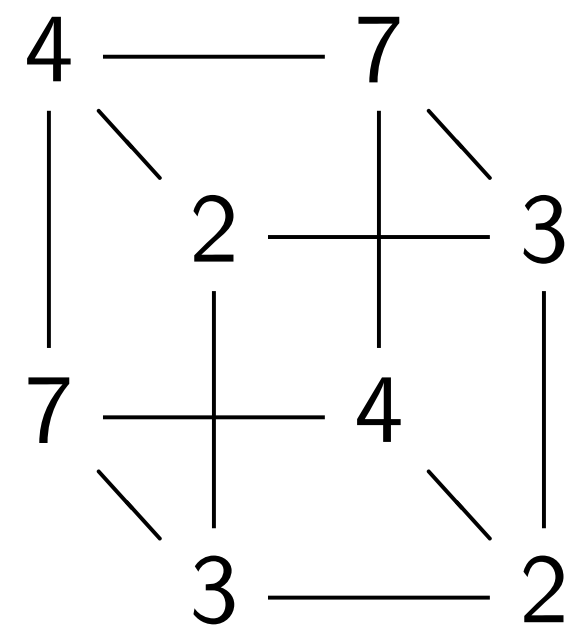
$$f(x) = f(x \oplus 5) \text{ for all } x.$$

Let's watch Simon's algorithm for  $f$ , using 6 qubits.

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Example, 3 bits to 3 bits:

- $f(0) = 4.$
- $f(1) = 7.$
- $f(2) = 2.$
- $f(3) = 3.$
- $f(4) = 7.$
- $f(5) = 4.$
- $f(6) = 3.$
- $f(7) = 2.$



Step 1.

- 1, 0, 0, 0
- 0, 0, 0, 0
- 0, 0, 0, 0
- 0, 0, 0, 0
- 0, 0, 0, 0
- 0, 0, 0, 0
- 0, 0, 0, 0
- 0, 0, 0, 0

Complete table shows that  $f(x) = f(x \oplus 5)$  for all  $x$ .

Let's watch Simon's algorithm for  $f$ , using 6 qubits.



Example, 3 bits to 3 bits:

$$f(0) = 4.$$

$$f(1) = 7.$$

$$f(2) = 2.$$

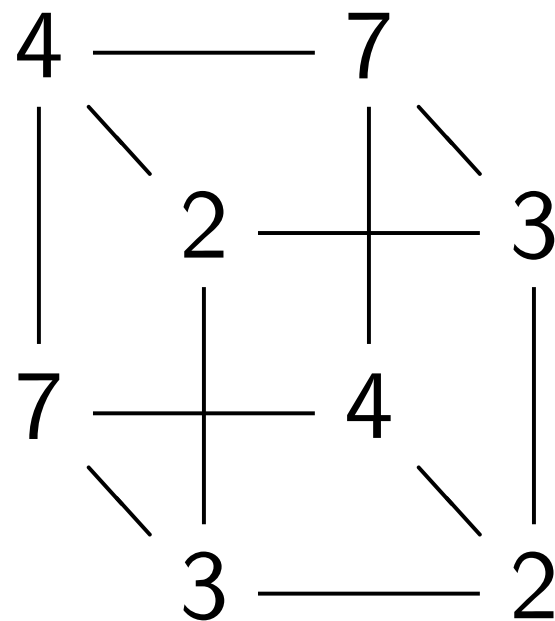
$$f(3) = 3.$$

$$f(4) = 7.$$

$$f(5) = 4.$$

$$f(6) = 3.$$

$$f(7) = 2.$$



Step 1. Set up pure zero state

$$1, 0, 0, 0, 0, 0, 0, 0,$$

$$0, 0, 0, 0, 0, 0, 0, 0,$$

$$0, 0, 0, 0, 0, 0, 0, 0,$$

$$0, 0, 0, 0, 0, 0, 0, 0,$$

$$0, 0, 0, 0, 0, 0, 0, 0,$$

$$0, 0, 0, 0, 0, 0, 0, 0,$$

$$0, 0, 0, 0, 0, 0, 0, 0,$$

$$0, 0, 0, 0, 0, 0, 0, 0.$$

Complete table shows that

$$f(x) = f(x \oplus 5) \text{ for all } x.$$

Let's watch Simon's algorithm for  $f$ , using 6 qubits.

Example, 3 bits to 3 bits:

$$f(0) = 4.$$

$$f(1) = 7.$$

$$f(2) = 2.$$

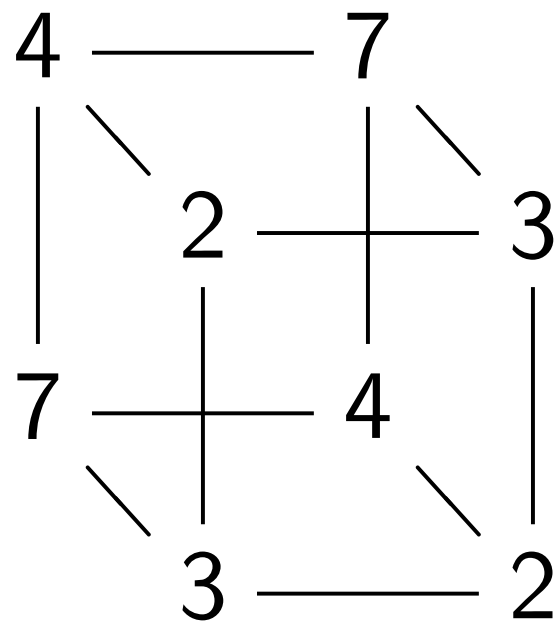
$$f(3) = 3.$$

$$f(4) = 7.$$

$$f(5) = 4.$$

$$f(6) = 3.$$

$$f(7) = 2.$$



Complete table shows that

$$f(x) = f(x \oplus 5) \text{ for all } x.$$

Let's watch Simon's algorithm  
for  $f$ , using 6 qubits.

Step 1. Set up pure zero state:

$$1, 0, 0, 0, 0, 0, 0, 0,$$

$$0, 0, 0, 0, 0, 0, 0, 0,$$

$$0, 0, 0, 0, 0, 0, 0, 0,$$

$$0, 0, 0, 0, 0, 0, 0, 0,$$

$$0, 0, 0, 0, 0, 0, 0, 0,$$

$$0, 0, 0, 0, 0, 0, 0, 0,$$

$$0, 0, 0, 0, 0, 0, 0, 0,$$

$$0, 0, 0, 0, 0, 0, 0, 0.$$



Example, 3 bits to 3 bits:

$$f(0) = 4.$$

$$f(1) = 7.$$

$$f(2) = 2.$$

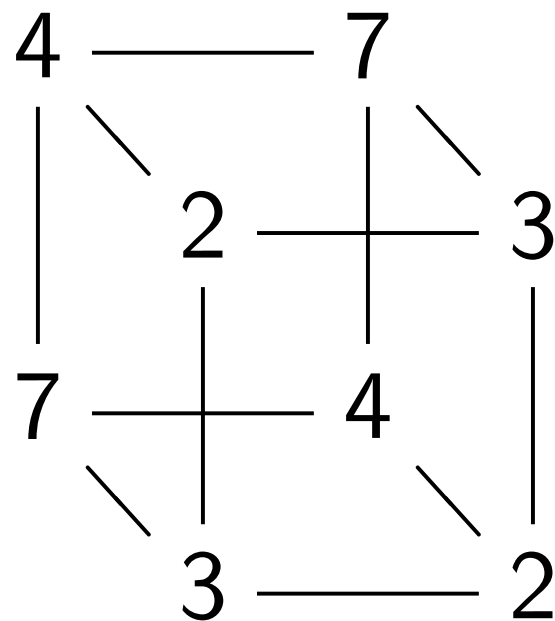
$$f(3) = 3.$$

$$f(4) = 7.$$

$$f(5) = 4.$$

$$f(6) = 3.$$

$$f(7) = 2.$$



Complete table shows that

$$f(x) = f(x \oplus 5) \text{ for all } x.$$

Let's watch Simon's algorithm  
for  $f$ , using 6 qubits.

Step 2. Hadamard on qubit 0:

$$1, 1, 0, 0, 0, 0, 0, 0,$$

$$0, 0, 0, 0, 0, 0, 0, 0,$$

$$0, 0, 0, 0, 0, 0, 0, 0,$$

$$0, 0, 0, 0, 0, 0, 0, 0,$$

$$0, 0, 0, 0, 0, 0, 0, 0,$$

$$0, 0, 0, 0, 0, 0, 0, 0,$$

$$0, 0, 0, 0, 0, 0, 0, 0,$$

$$0, 0, 0, 0, 0, 0, 0, 0.$$

Example, 3 bits to 3 bits:

$$f(0) = 4.$$

$$f(1) = 7.$$

$$f(2) = 2.$$

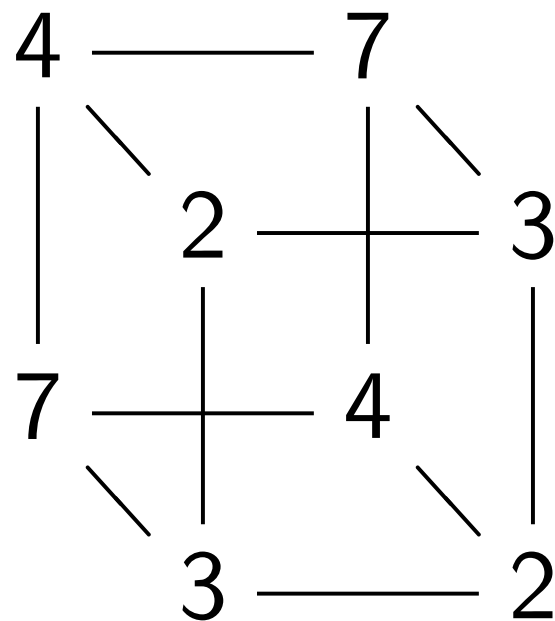
$$f(3) = 3.$$

$$f(4) = 7.$$

$$f(5) = 4.$$

$$f(6) = 3.$$

$$f(7) = 2.$$



Complete table shows that

$$f(x) = f(x \oplus 5) \text{ for all } x.$$

Let's watch Simon's algorithm for  $f$ , using 6 qubits.

Step 3. Hadamard on qubit 1:

1, 1, 1, 1, 0, 0, 0, 0,

0, 0, 0, 0, 0, 0, 0, 0,

0, 0, 0, 0, 0, 0, 0, 0,

0, 0, 0, 0, 0, 0, 0, 0,

0, 0, 0, 0, 0, 0, 0, 0,

0, 0, 0, 0, 0, 0, 0, 0,

0, 0, 0, 0, 0, 0, 0, 0,

0, 0, 0, 0, 0, 0, 0, 0.

Example, 3 bits to 3 bits:

$$f(0) = 4.$$

$$f(1) = 7.$$

$$f(2) = 2.$$

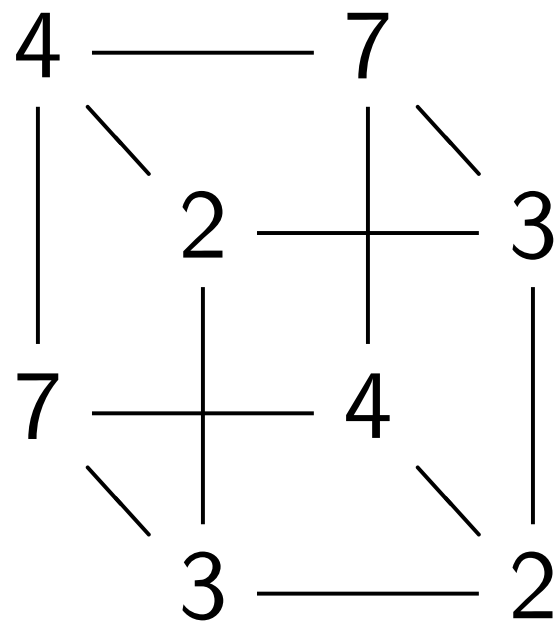
$$f(3) = 3.$$

$$f(4) = 7.$$

$$f(5) = 4.$$

$$f(6) = 3.$$

$$f(7) = 2.$$



Complete table shows that

$$f(x) = f(x \oplus 5) \text{ for all } x.$$

Let's watch Simon's algorithm for  $f$ , using 6 qubits.

Step 4. Hadamard on qubit 2:

1, 1, 1, 1, 1, 1, 1, 1,

0, 0, 0, 0, 0, 0, 0, 0,

0, 0, 0, 0, 0, 0, 0, 0,

0, 0, 0, 0, 0, 0, 0, 0,

0, 0, 0, 0, 0, 0, 0, 0,

0, 0, 0, 0, 0, 0, 0, 0,

0, 0, 0, 0, 0, 0, 0, 0,

0, 0, 0, 0, 0, 0, 0, 0.

Example, 3 bits to 3 bits:

$$f(0) = 4.$$

$$f(1) = 7.$$

$$f(2) = 2.$$

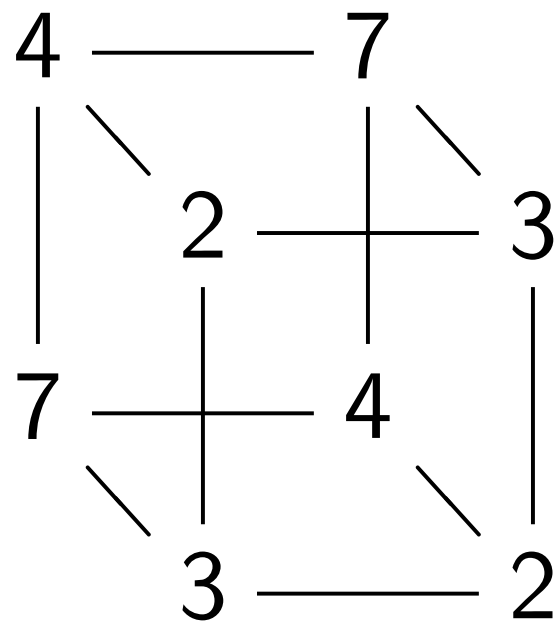
$$f(3) = 3.$$

$$f(4) = 7.$$

$$f(5) = 4.$$

$$f(6) = 3.$$

$$f(7) = 2.$$



Step 5.  $(q, 0) \mapsto (q, f(q))$ :

0, 0, 0, 0, 0, 0, 0, 0,

0, 0, 0, 0, 0, 0, 0, 0,

0, 0, 1, 0, 0, 0, 0, 1,

0, 0, 0, 1, 0, 0, 1, 0,

1, 0, 0, 0, 0, 1, 0, 0,

0, 0, 0, 0, 0, 0, 0, 0,

0, 0, 0, 0, 0, 0, 0, 0,

0, 1, 0, 0, 1, 0, 0, 0.

Complete table shows that

$$f(x) = f(x \oplus 5) \text{ for all } x.$$

Let's watch Simon's algorithm  
for  $f$ , using 6 qubits.

Example, 3 bits to 3 bits:

$$f(0) = 4.$$

$$f(1) = 7.$$

$$f(2) = 2.$$

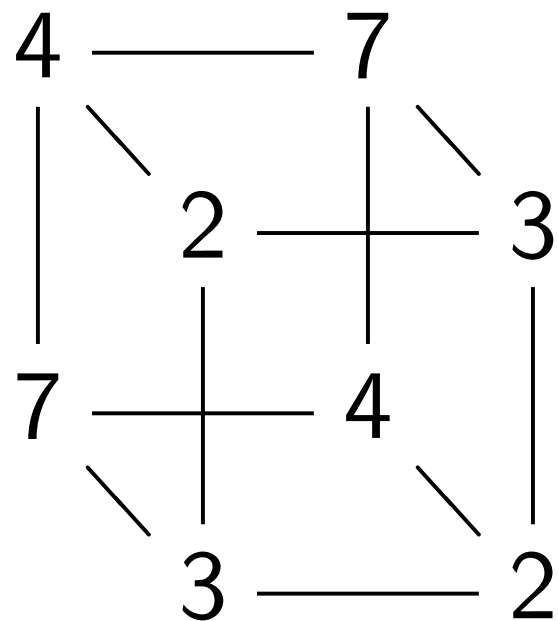
$$f(3) = 3.$$

$$f(4) = 7.$$

$$f(5) = 4.$$

$$f(6) = 3.$$

$$f(7) = 2.$$



Complete table shows that

$$f(x) = f(x \oplus 5) \text{ for all } x.$$

Let's watch Simon's algorithm for  $f$ , using 6 qubits.

Step 6. Hadamard on qubit 0:

$$0, 0, 0, 0, 0, 0, 0, 0,$$

$$0, 0, 0, 0, 0, 0, 0, 0,$$

$$0, 0, 1, 1, 0, 0, 1, \bar{1},$$

$$0, 0, 1, \bar{1}, 0, 0, 1, 1,$$

$$1, 1, 0, 0, 1, \bar{1}, 0, 0,$$

$$0, 0, 0, 0, 0, 0, 0, 0,$$

$$0, 0, 0, 0, 0, 0, 0, 0,$$

$$1, \bar{1}, 0, 0, 1, 1, 0, 0.$$

Notation:  $\bar{1} = -1$ .

Example, 3 bits to 3 bits:

$$f(0) = 4.$$

$$f(1) = 7.$$

$$f(2) = 2.$$

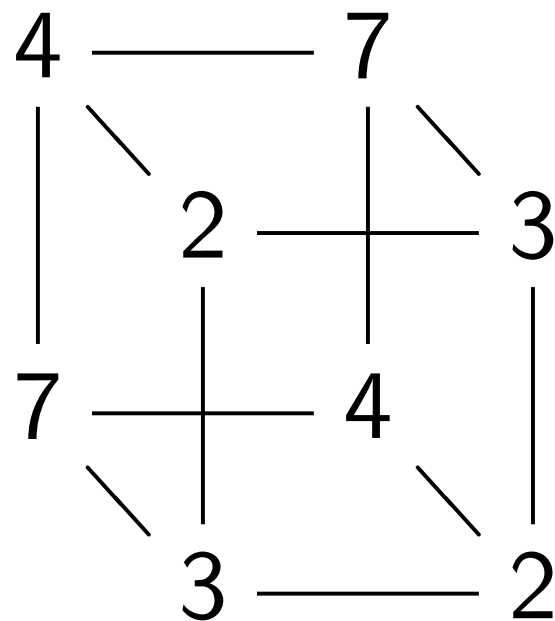
$$f(3) = 3.$$

$$f(4) = 7.$$

$$f(5) = 4.$$

$$f(6) = 3.$$

$$f(7) = 2.$$



Complete table shows that

$$f(x) = f(x \oplus 5) \text{ for all } x.$$

Let's watch Simon's algorithm for  $f$ , using 6 qubits.

Step 7. Hadamard on qubit 1:

0, 0, 0, 0, 0, 0, 0, 0,

0, 0, 0, 0, 0, 0, 0, 0,

1, 1,  $\bar{1}$ ,  $\bar{1}$ , 1,  $\bar{1}$ ,  $\bar{1}$ , 1,

1,  $\bar{1}$ ,  $\bar{1}$ , 1, 1, 1,  $\bar{1}$ ,  $\bar{1}$ ,

1, 1, 1, 1, 1,  $\bar{1}$ , 1,  $\bar{1}$ ,

0, 0, 0, 0, 0, 0, 0, 0,

0, 0, 0, 0, 0, 0, 0, 0,

1,  $\bar{1}$ , 1,  $\bar{1}$ , 1, 1, 1, 1.

Example, 3 bits to 3 bits:

$$f(0) = 4.$$

$$f(1) = 7.$$

$$f(2) = 2.$$

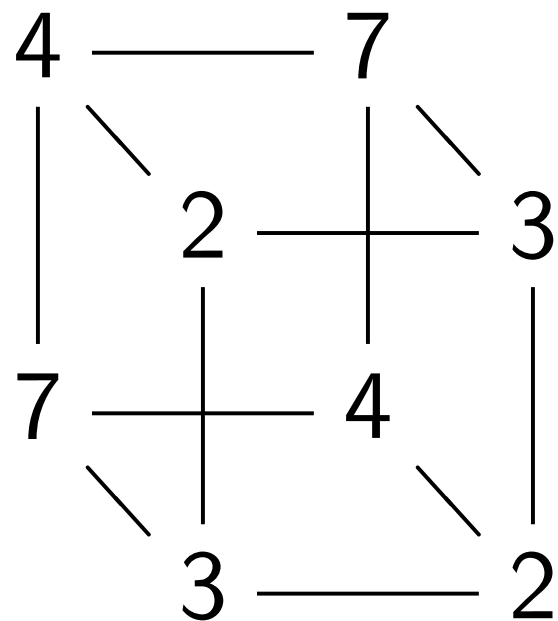
$$f(3) = 3.$$

$$f(4) = 7.$$

$$f(5) = 4.$$

$$f(6) = 3.$$

$$f(7) = 2.$$



Complete table shows that

$$f(x) = f(x \oplus 5) \text{ for all } x.$$

Let's watch Simon's algorithm for  $f$ , using 6 qubits.

Step 8. Hadamard on qubit 2:

0, 0, 0, 0, 0, 0, 0, 0,

0, 0, 0, 0, 0, 0, 0, 0,

2, 0,  $\bar{2}$ , 0, 0,  $\bar{2}$ , 0,  $\bar{2}$ ,

2, 0,  $\bar{2}$ , 0, 0,  $\bar{2}$ , 0, 2,

2, 0, 2, 0, 0, 2, 0, 2,

0, 0, 0, 0, 0, 0, 0, 0,

0, 0, 0, 0, 0, 0, 0, 0,

2, 0, 2, 0, 0,  $\bar{2}$ , 0,  $\bar{2}$ .

Example, 3 bits to 3 bits:

$$f(0) = 4.$$

$$f(1) = 7.$$

$$f(2) = 2.$$

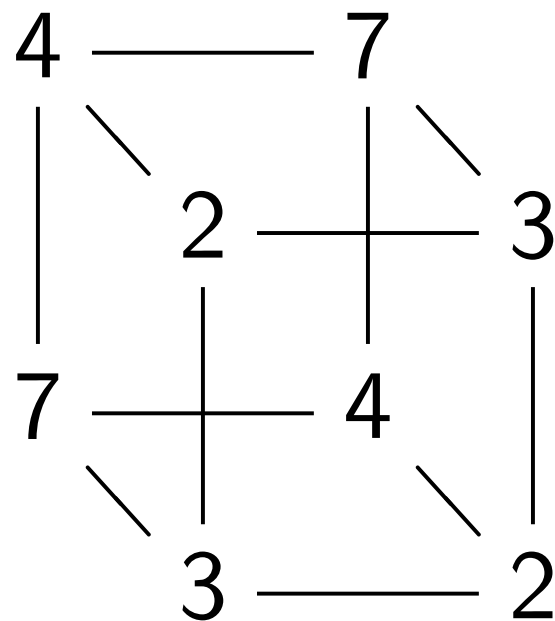
$$f(3) = 3.$$

$$f(4) = 7.$$

$$f(5) = 4.$$

$$f(6) = 3.$$

$$f(7) = 2.$$



Complete table shows that

$$f(x) = f(x \oplus 5) \text{ for all } x.$$

Let's watch Simon's algorithm for  $f$ , using 6 qubits.

Step 8. Hadamard on qubit 2:

0, 0, 0, 0, 0, 0, 0, 0,

0, 0, 0, 0, 0, 0, 0, 0,

2, 0,  $\bar{2}$ , 0, 0,  $\bar{2}$ , 0,  $\bar{2}$ ,

2, 0,  $\bar{2}$ , 0, 0,  $\bar{2}$ , 0, 2,

2, 0, 2, 0, 0, 2, 0, 2,

0, 0, 0, 0, 0, 0, 0, 0,

0, 0, 0, 0, 0, 0, 0, 0,

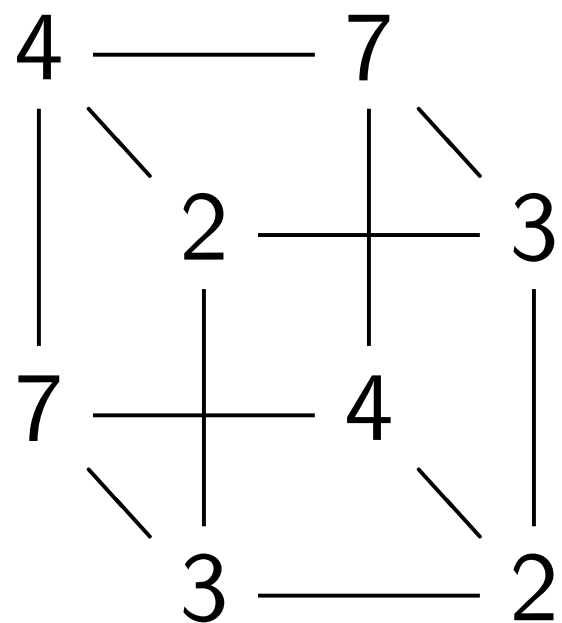
2, 0, 2, 0, 0,  $\bar{2}$ , 0,  $\bar{2}$ .

Step 9. Measure.

First 3 qubits are uniform random vector orthogonal to 101: i.e., 000, 010, 101, or 111.



e, 3 bits to 3 bits:



e table shows that

$f(x \oplus 5)$  for all  $x$ .

atch Simon's algorithm

ing 6 qubits.

Step 8. Hadamard on qubit 2:

0, 0, 0, 0, 0, 0, 0, 0,  
 0, 0, 0, 0, 0, 0, 0, 0,  
 2, 0,  $\bar{2}$ , 0, 0,  $\bar{2}$ , 0,  $\bar{2}$ ,  
 2, 0,  $\bar{2}$ , 0, 0,  $\bar{2}$ , 0, 2,  
 2, 0, 2, 0, 0, 2, 0, 2,  
 0, 0, 0, 0, 0, 0, 0, 0,  
 0, 0, 0, 0, 0, 0, 0, 0,  
 2, 0, 2, 0, 0,  $\bar{2}$ , 0,  $\bar{2}$ .

Step 9. Measure.

First 3 qubits are uniform random  
 vector orthogonal to 101: i.e.,  
 000, 010, 101, or 111.

Grover's

Assume:

has  $f(s)$

Tradition

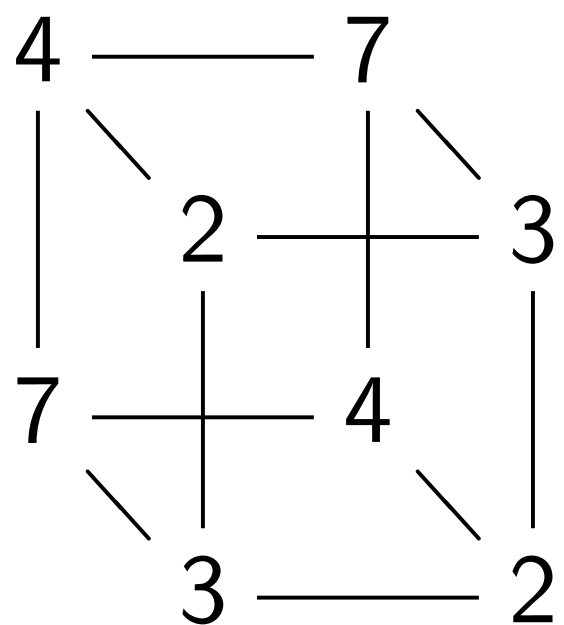
compute

hope to

Success

until #i

3 bits:



ows that

or all  $x$ .

's algorithm

its.

Step 8. Hadamard on qubit 2:

0, 0, 0, 0, 0, 0, 0, 0,

0, 0, 0, 0, 0, 0, 0, 0,

2, 0,  $\bar{2}$ , 0, 0,  $\bar{2}$ , 0,  $\bar{2}$ ,

2, 0,  $\bar{2}$ , 0, 0,  $\bar{2}$ , 0, 2,

2, 0, 2, 0, 0, 2, 0, 2,

0, 0, 0, 0, 0, 0, 0, 0,

0, 0, 0, 0, 0, 0, 0, 0,

2, 0, 2, 0, 0,  $\bar{2}$ , 0,  $\bar{2}$ .

Step 9. Measure.

First 3 qubits are uniform random

vector orthogonal to 101: i.e.,

000, 010, 101, or 111.

Grover's algorithm

Assume: unique  $s$

has  $f(s) = 0$ .

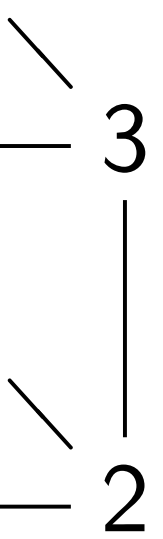
Traditional algorithm

compute  $f$  for ma

hope to find output

Success probability

until #inputs appr



Step 8. Hadamard on qubit 2:

0, 0, 0, 0, 0, 0, 0, 0,  
 0, 0, 0, 0, 0, 0, 0, 0,  
 2, 0,  $\bar{2}$ , 0, 0,  $\bar{2}$ , 0,  $\bar{2}$ ,  
 2, 0,  $\bar{2}$ , 0, 0,  $\bar{2}$ , 0, 2,  
 2, 0, 2, 0, 0, 2, 0, 2,  
 0, 0, 0, 0, 0, 0, 0, 0,  
 0, 0, 0, 0, 0, 0, 0, 0,  
 2, 0, 2, 0, 0,  $\bar{2}$ , 0,  $\bar{2}$ .

Step 9. Measure.

First 3 qubits are uniform random  
 vector orthogonal to 101: i.e.,  
 000, 010, 101, or 111.

## Grover's algorithm

Assume: unique  $s \in \{0, 1\}^n$   
 has  $f(s) = 0$ .

Traditional algorithm to find  
 compute  $f$  for many inputs,  
 hope to find output 0.

Success probability is very low  
 until #inputs approaches  $2^n$ .

Step 8. Hadamard on qubit 2:

0, 0, 0, 0, 0, 0, 0, 0,  
0, 0, 0, 0, 0, 0, 0, 0,  
2, 0,  $\bar{2}$ , 0, 0,  $\bar{2}$ , 0,  $\bar{2}$ ,  
2, 0,  $\bar{2}$ , 0, 0,  $\bar{2}$ , 0, 2,  
2, 0, 2, 0, 0, 2, 0, 2,  
0, 0, 0, 0, 0, 0, 0, 0,  
0, 0, 0, 0, 0, 0, 0, 0,  
2, 0, 2, 0, 0,  $\bar{2}$ , 0,  $\bar{2}$ .

Step 9. Measure.

First 3 qubits are uniform random vector orthogonal to 101: i.e., 000, 010, 101, or 111.

## Grover's algorithm

Assume: unique  $s \in \{0, 1\}^n$  has  $f(s) = 0$ .

Traditional algorithm to find  $s$ :  
compute  $f$  for many inputs,  
hope to find output 0.

Success probability is very low until #inputs approaches  $2^n$ .

Step 8. Hadamard on qubit 2:

0, 0, 0, 0, 0, 0, 0, 0,  
0, 0, 0, 0, 0, 0, 0, 0,  
2, 0,  $\bar{2}$ , 0, 0,  $\bar{2}$ , 0,  $\bar{2}$ ,  
2, 0,  $\bar{2}$ , 0, 0,  $\bar{2}$ , 0, 2,  
2, 0, 2, 0, 0, 2, 0, 2,  
0, 0, 0, 0, 0, 0, 0, 0,  
0, 0, 0, 0, 0, 0, 0, 0,  
2, 0, 2, 0, 0,  $\bar{2}$ , 0,  $\bar{2}$ .

Step 9. Measure.

First 3 qubits are uniform random vector orthogonal to 101: i.e., 000, 010, 101, or 111.

## Grover's algorithm

Assume: unique  $s \in \{0, 1\}^n$  has  $f(s) = 0$ .

Traditional algorithm to find  $s$ : compute  $f$  for many inputs, hope to find output 0.

Success probability is very low until #inputs approaches  $2^n$ .

Grover's algorithm takes only  $2^{n/2}$  reversible computations of  $f$ .

Typically: reversibility overhead is small enough that this easily beats traditional algorithm.

Hadamard on qubit 2:

, 0, 0, 0, 0,  
, 0, 0, 0, 0,  
, 0,  $\bar{2}$ , 0,  $\bar{2}$ ,  
, 0,  $\bar{2}$ , 0,  $\bar{2}$ ,  
, 0,  $\bar{2}$ , 0,  $\bar{2}$ ,  
, 0, 0, 0, 0,  
, 0, 0, 0, 0,  
, 0,  $\bar{2}$ , 0,  $\bar{2}$ .

Measure.

qubits are uniform random  
orthogonal to 101: i.e.,  
, 101, or 111.

## Grover's algorithm

Assume: unique  $s \in \{0, 1\}^n$   
has  $f(s) = 0$ .

Traditional algorithm to find  $s$ :  
compute  $f$  for many inputs,  
hope to find output 0.

Success probability is very low  
until #inputs approaches  $2^n$ .

Grover's algorithm takes only  $2^{n/2}$   
reversible computations of  $f$ .

Typically: reversibility overhead  
is small enough that this  
easily beats traditional algorithm.

Start from  
over all

Step 1:

$b_q = -a$

$b_q = a_q$

This is f

Step 2:

Negate a

This is a

Repeat S

about 0.

Measure

With hig

on qubit 2:

## Grover's algorithm

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Grover's algorithm takes only  $2^{n/2}$   
reversible computations of  $f$ .

Typically: reversibility overhead  
is small enough that this  
easily beats traditional algorithm.

Start from uniform  
over all  $n$ -bit strings.

Step 1: Set  $a \leftarrow b$   
 $b_q = -a_q$  if  $f(q) = 0$   
 $b_q = a_q$  otherwise  
This is fast.

Step 2: "Grover d  
Negate  $a$  around  $i$   
This is also fast.

Repeat Step 1 + 2  
about  $0.58 \cdot 2^{0.5n}$

Measure the  $n$  qubits  
With high probability

uniform random  
to 101: i.e.,  
111.

2:

## Grover's algorithm

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Start from uniform superpos  
over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where  
 $b_q = -a_q$  if  $f(q) = 0$ ,  
 $b_q = a_q$  otherwise.

This is fast.

Step 2: "Grover diffusion".  
Negate  $a$  around its average.  
This is also fast.

Repeat Step 1 + Step 2  
about  $0.58 \cdot 2^{0.5n}$  times.

Measure the  $n$  qubits.

With high probability this fin

andom  
e.,



## Grover's algorithm

Assume: unique  $s \in \{0, 1\}^n$   
has  $f(s) = 0$ .

Traditional algorithm to find  $s$ :  
compute  $f$  for many inputs,  
hope to find output 0.

Success probability is very low  
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Start from uniform superposition  
over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where  
 $b_q = -a_q$  if  $f(q) = 0$ ,  
 $b_q = a_q$  otherwise.

This is fast.

Step 2: "Grover diffusion".  
Negate  $a$  around its average.

This is also fast.

Repeat Step 1 + Step 2  
about  $0.58 \cdot 2^{0.5n}$  times.

Measure the  $n$  qubits.

With high probability this finds  $s$ .

## algorithm

unique  $s \in \{0, 1\}^n$   
 $= 0$ .

nal algorithm to find  $s$ :  
e  $f$  for many inputs,  
find output 0.

probability is very low  
inputs approaches  $2^n$ .

algorithm takes only  $2^{n/2}$   
e computations of  $f$ .

$\gamma$ : reversibility overhead  
enough that this

beats traditional algorithm.

Start from uniform superposition  
over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

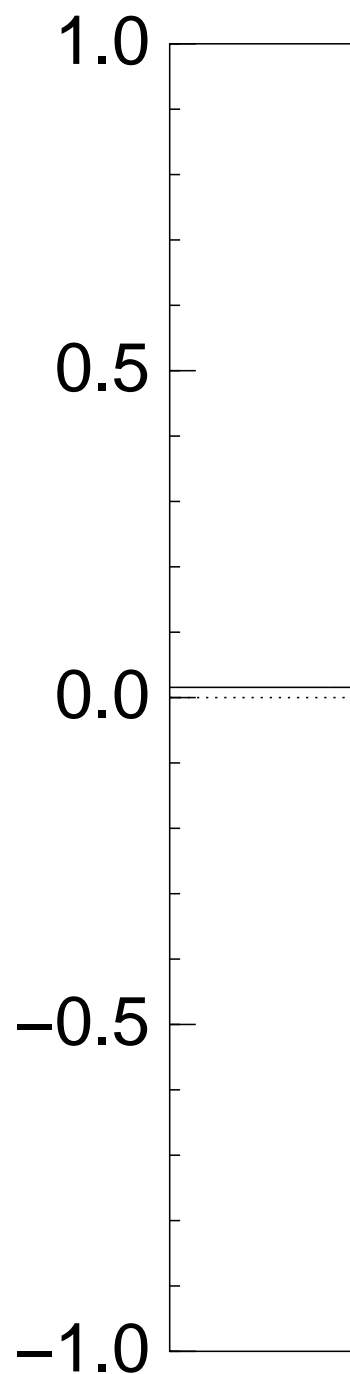
Repeat Step 1 + Step 2

about  $0.58 \cdot 2^{0.5n}$  times.

Measure the  $n$  qubits.

With high probability this finds  $s$ .

Normalized  
for an ex  
after 0 s



$\in \{0, 1\}^n$

algorithm to find  $s$ :

any inputs,

at 0.

probability is very low

approaches  $2^n$ .

algorithm takes only  $2^{n/2}$

iterations of  $f$ .

probability overhead

at this

algorithm.

Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$b_q = -a_q$  if  $f(q) = 0$ ,

$b_q = a_q$  otherwise.

This is fast.

Step 2: "Grover diffusion".

Negate  $a$  around its average.

This is also fast.

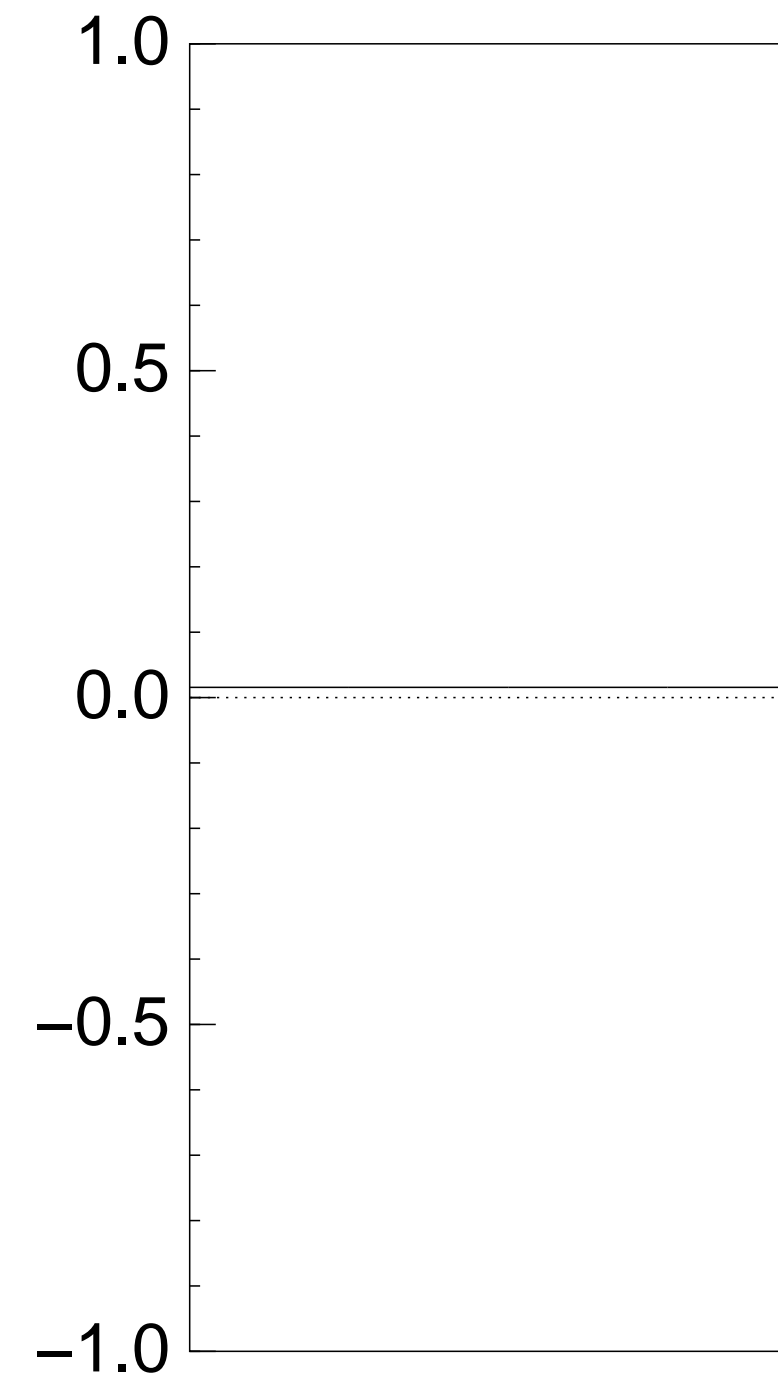
Repeat Step 1 + Step 2

about  $0.5\pi \cdot 2^{0.5n}$  times.

Measure the  $n$  qubits.

With high probability this finds  $s$ .

Normalized graph for an example with after 0 steps:



Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: "Grover diffusion".

Negate  $a$  around its average.

This is also fast.

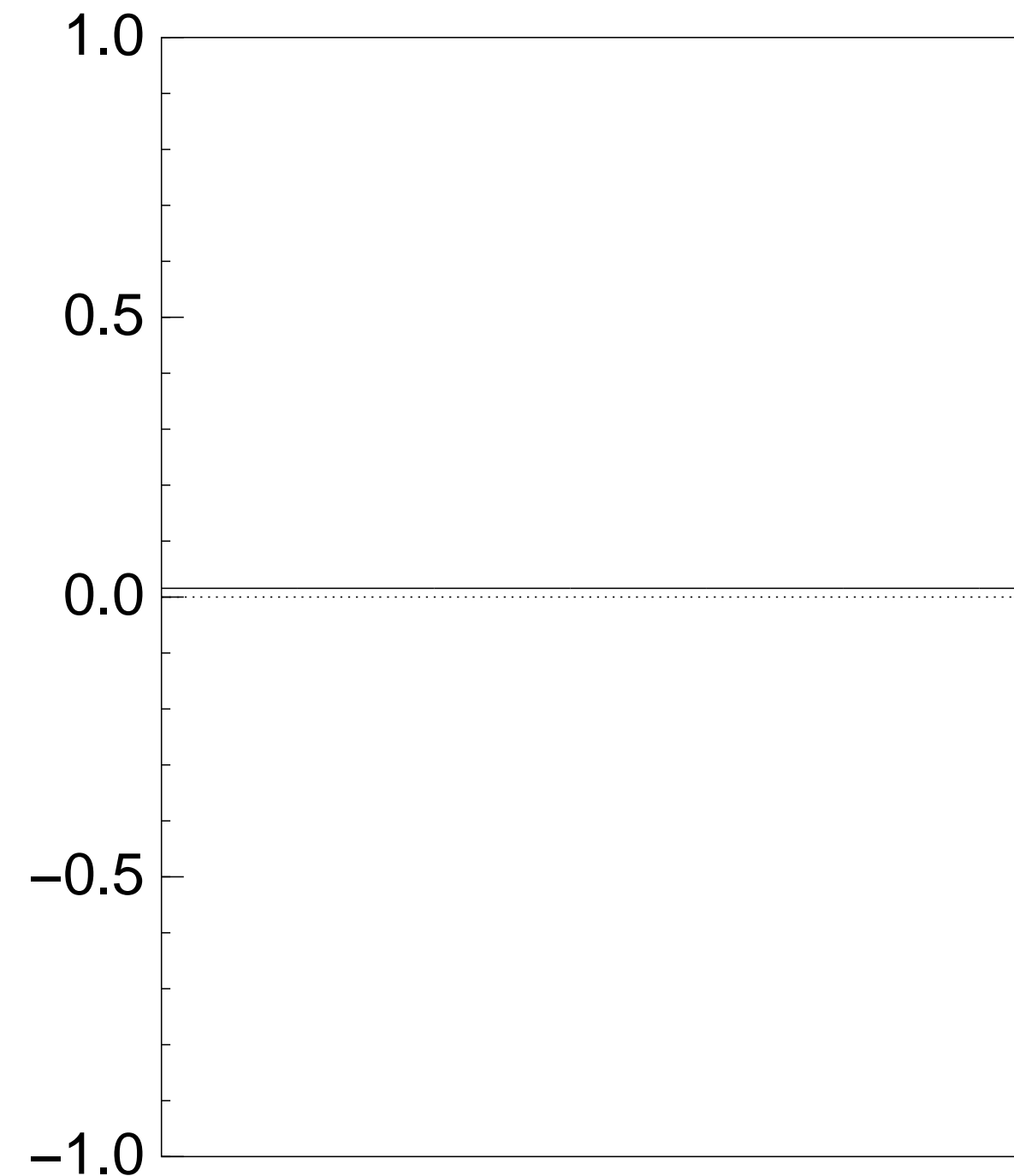
Repeat Step 1 + Step 2

about  $0.58 \cdot 2^{0.5n}$  times.

Measure the  $n$  qubits.

With high probability this finds  $s$ .

Normalized graph of  $q \mapsto a_q$  for an example with  $n = 12$  after 0 steps:



Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

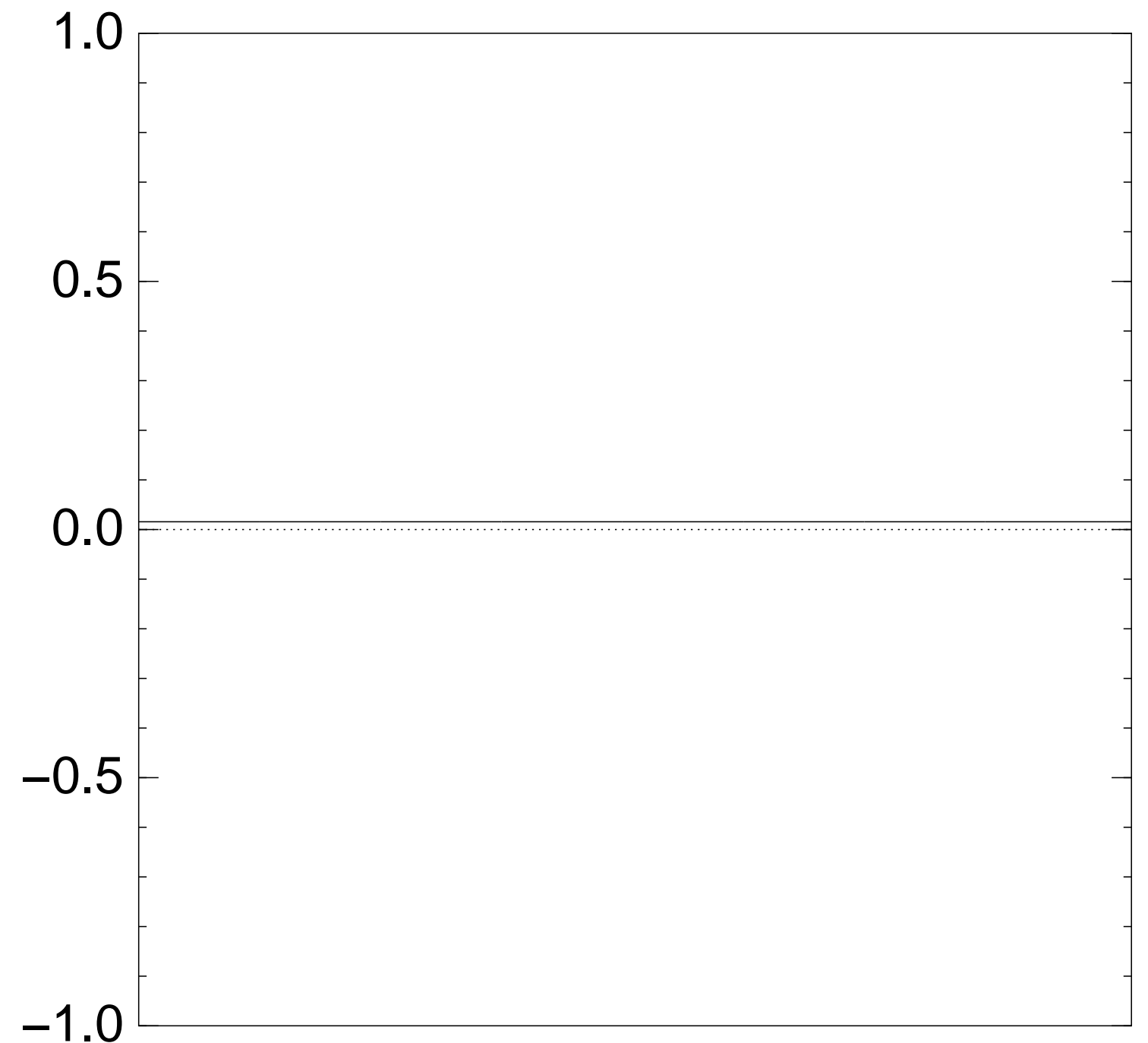
Repeat Step 1 + Step 2

about  $0.58 \cdot 2^{0.5n}$  times.

Measure the  $n$  qubits.

With high probability this finds  $s$ .

Normalized graph of  $q \mapsto a_q$   
for an example with  $n = 12$   
after 0 steps:



Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

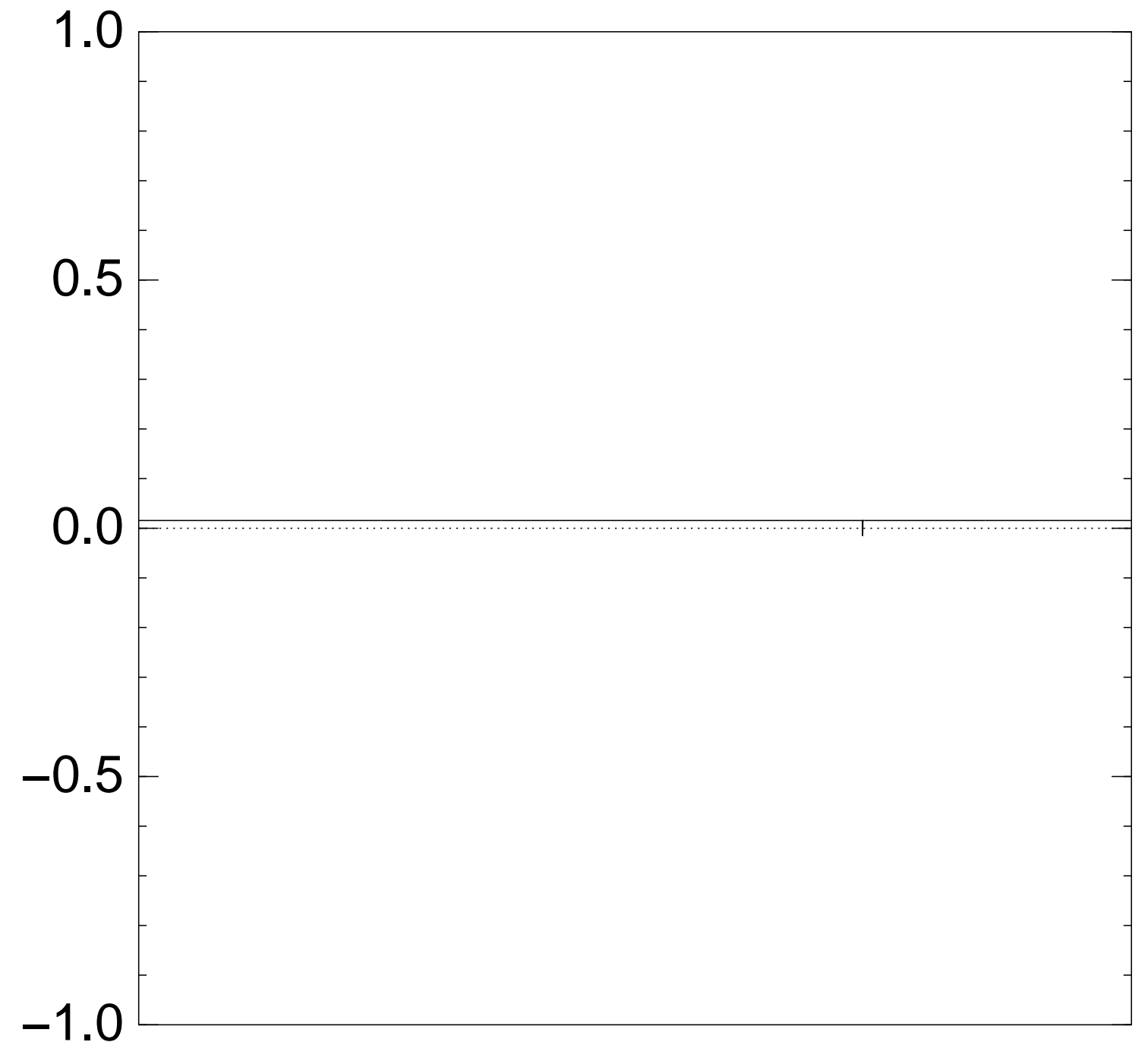
Repeat Step 1 + Step 2

about  $0.58 \cdot 2^{0.5n}$  times.

Measure the  $n$  qubits.

With high probability this finds  $s$ .

Normalized graph of  $q \mapsto a_q$   
for an example with  $n = 12$   
after Step 1:



Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

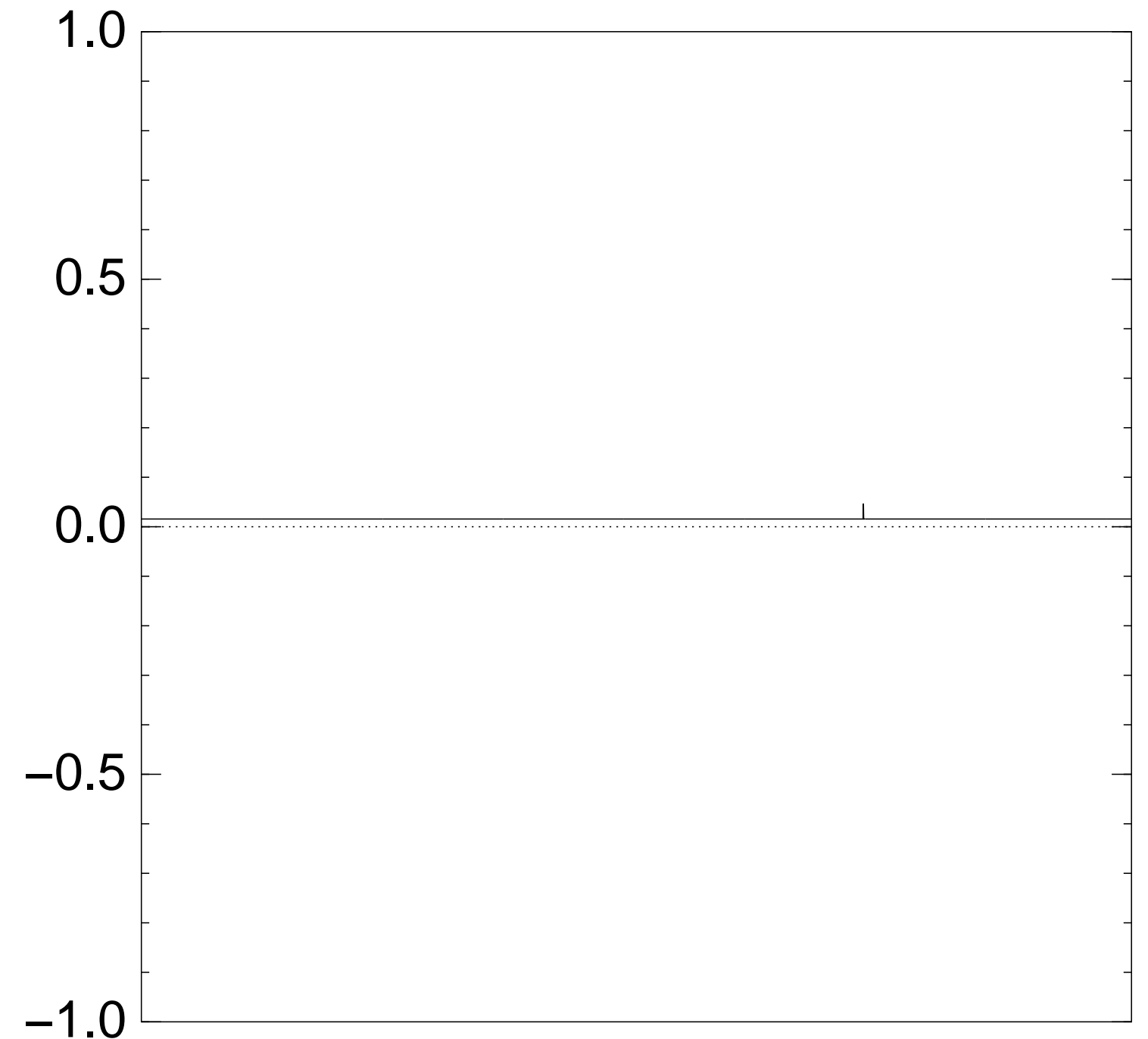
Repeat Step 1 + Step 2

about  $0.58 \cdot 2^{0.5n}$  times.

Measure the  $n$  qubits.

With high probability this finds  $s$ .

Normalized graph of  $q \mapsto a_q$   
for an example with  $n = 12$   
after Step 1 + Step 2:



Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

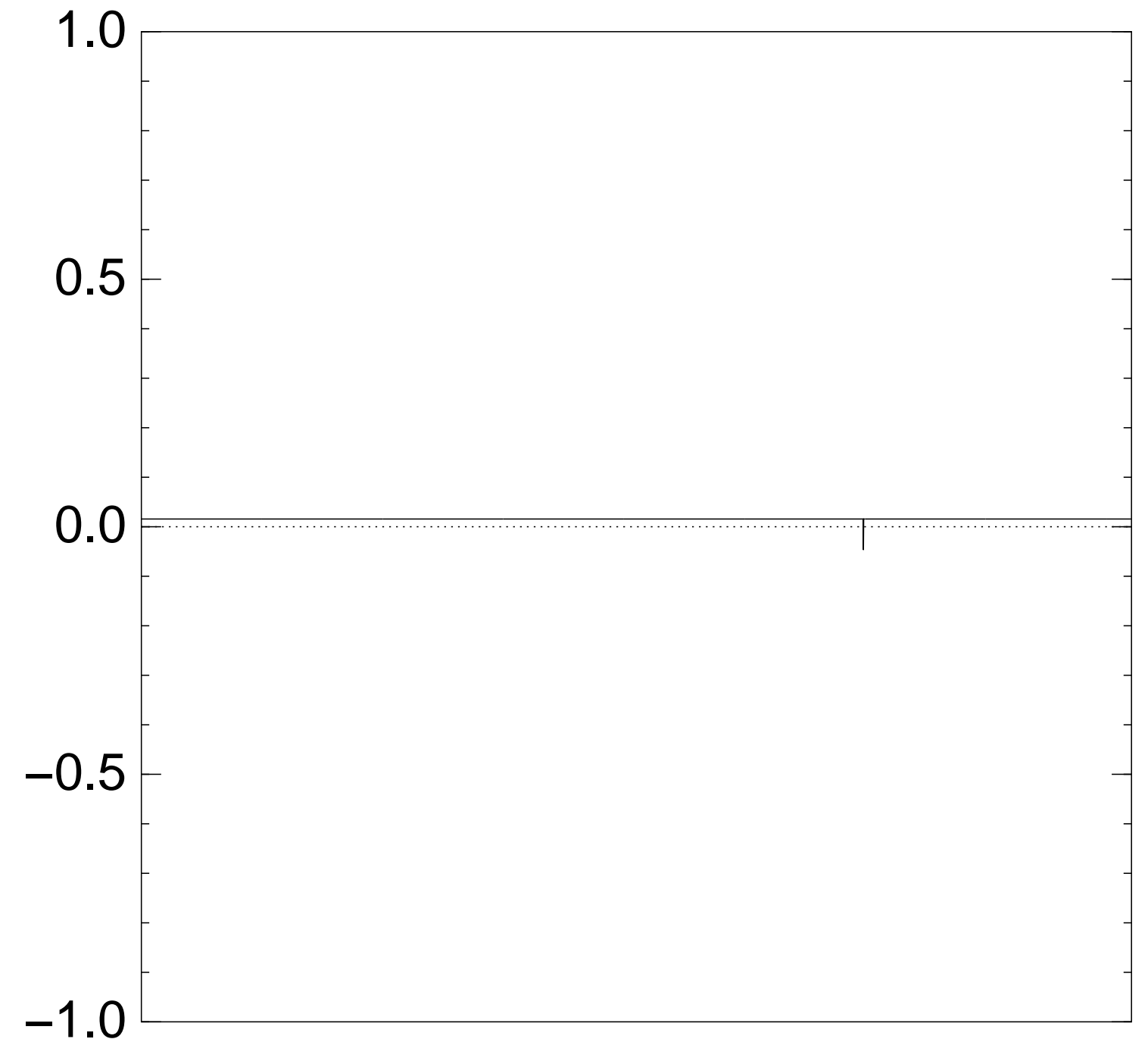
Repeat Step 1 + Step 2

about  $0.58 \cdot 2^{0.5n}$  times.

Measure the  $n$  qubits.

With high probability this finds  $s$ .

Normalized graph of  $q \mapsto a_q$   
for an example with  $n = 12$   
after Step 1 + Step 2 + Step 1:





Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

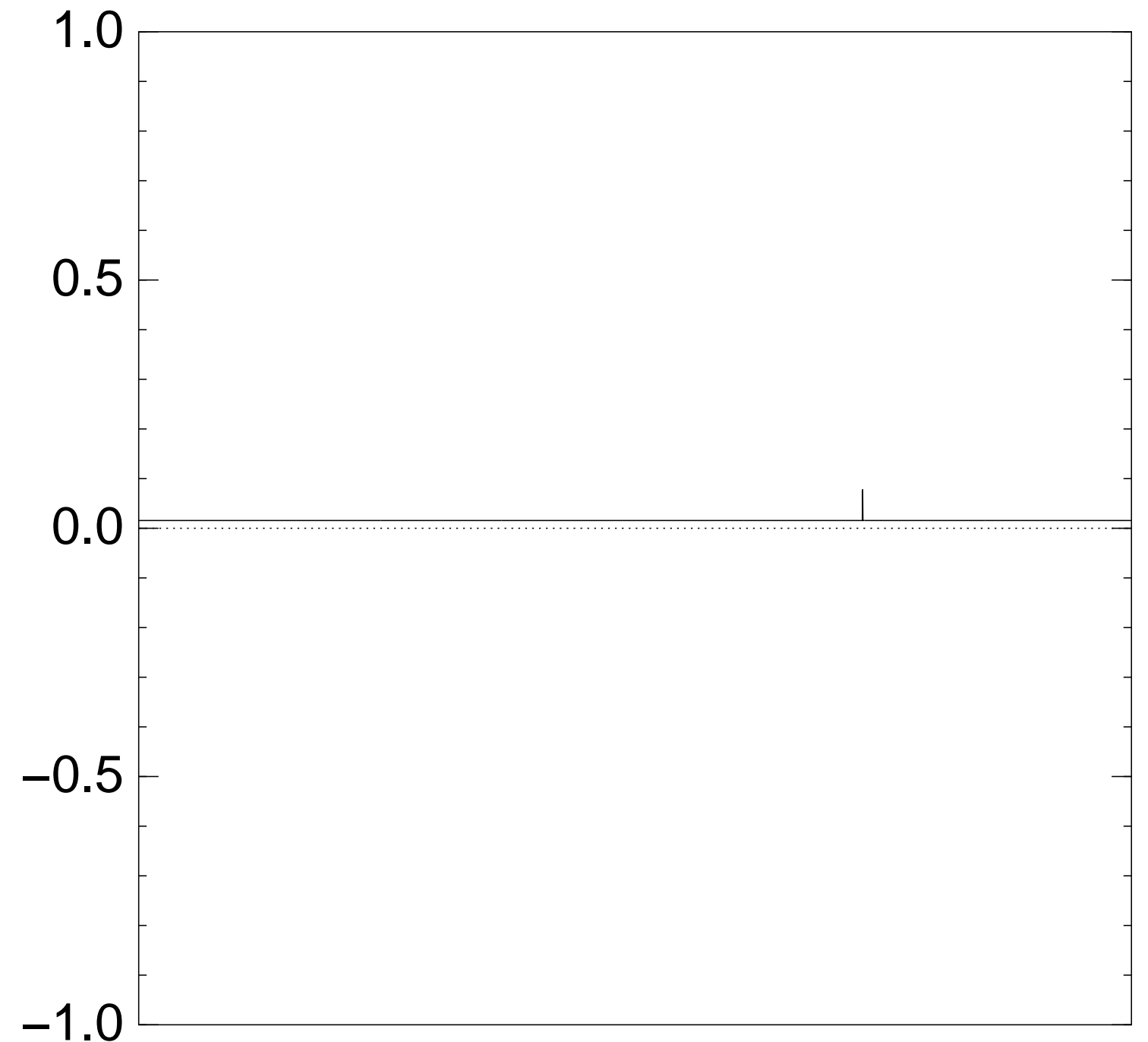
Repeat Step 1 + Step 2

about  $0.58 \cdot 2^{0.5n}$  times.

Measure the  $n$  qubits.

With high probability this finds  $s$ .

Normalized graph of  $q \mapsto a_q$  for an example with  $n = 12$  after  $2 \times$  (Step 1 + Step 2):



Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

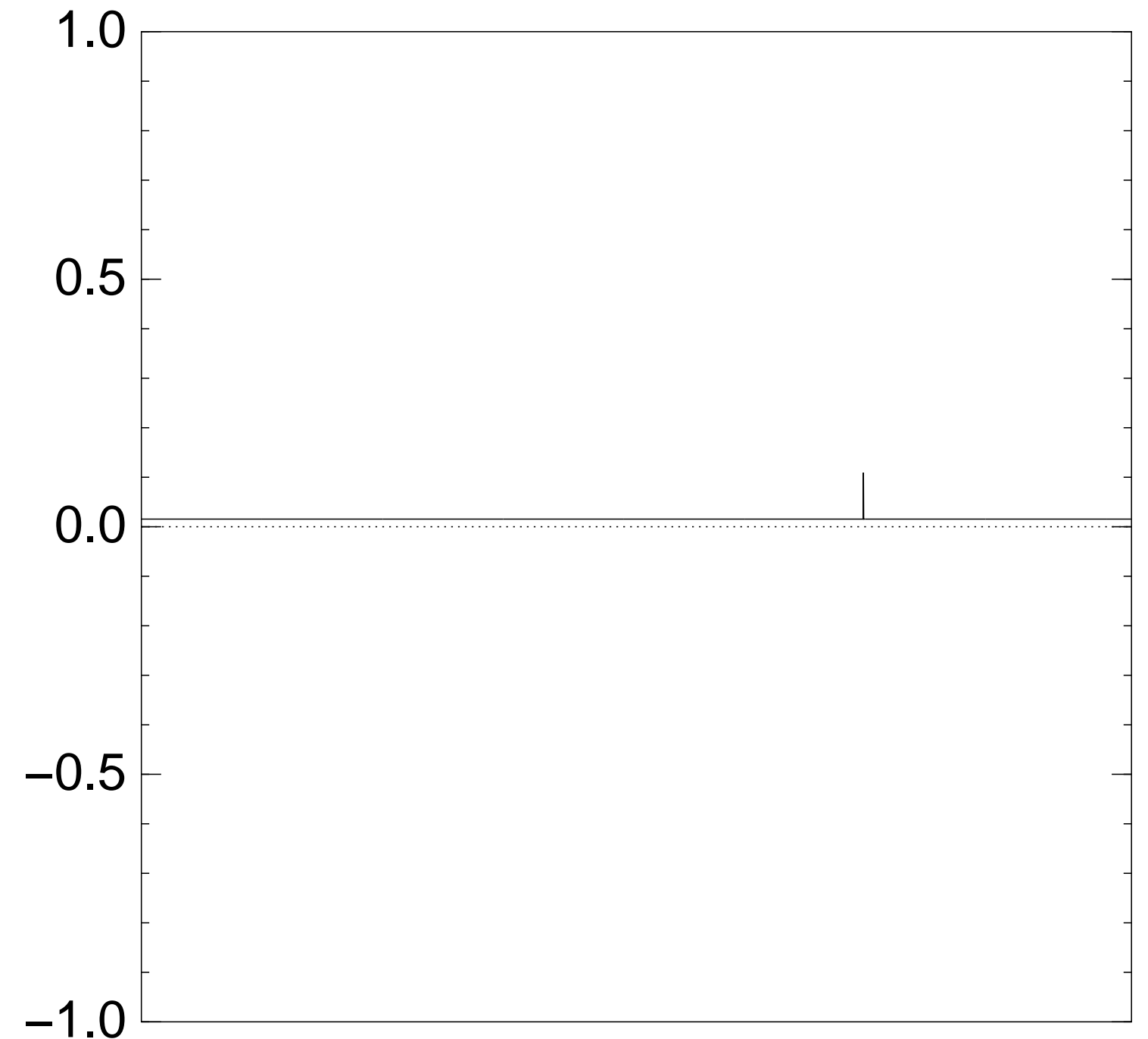
Repeat Step 1 + Step 2

about  $0.58 \cdot 2^{0.5n}$  times.

Measure the  $n$  qubits.

With high probability this finds  $s$ .

Normalized graph of  $q \mapsto a_q$  for an example with  $n = 12$  after  $3 \times (\text{Step 1} + \text{Step 2})$ :



Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

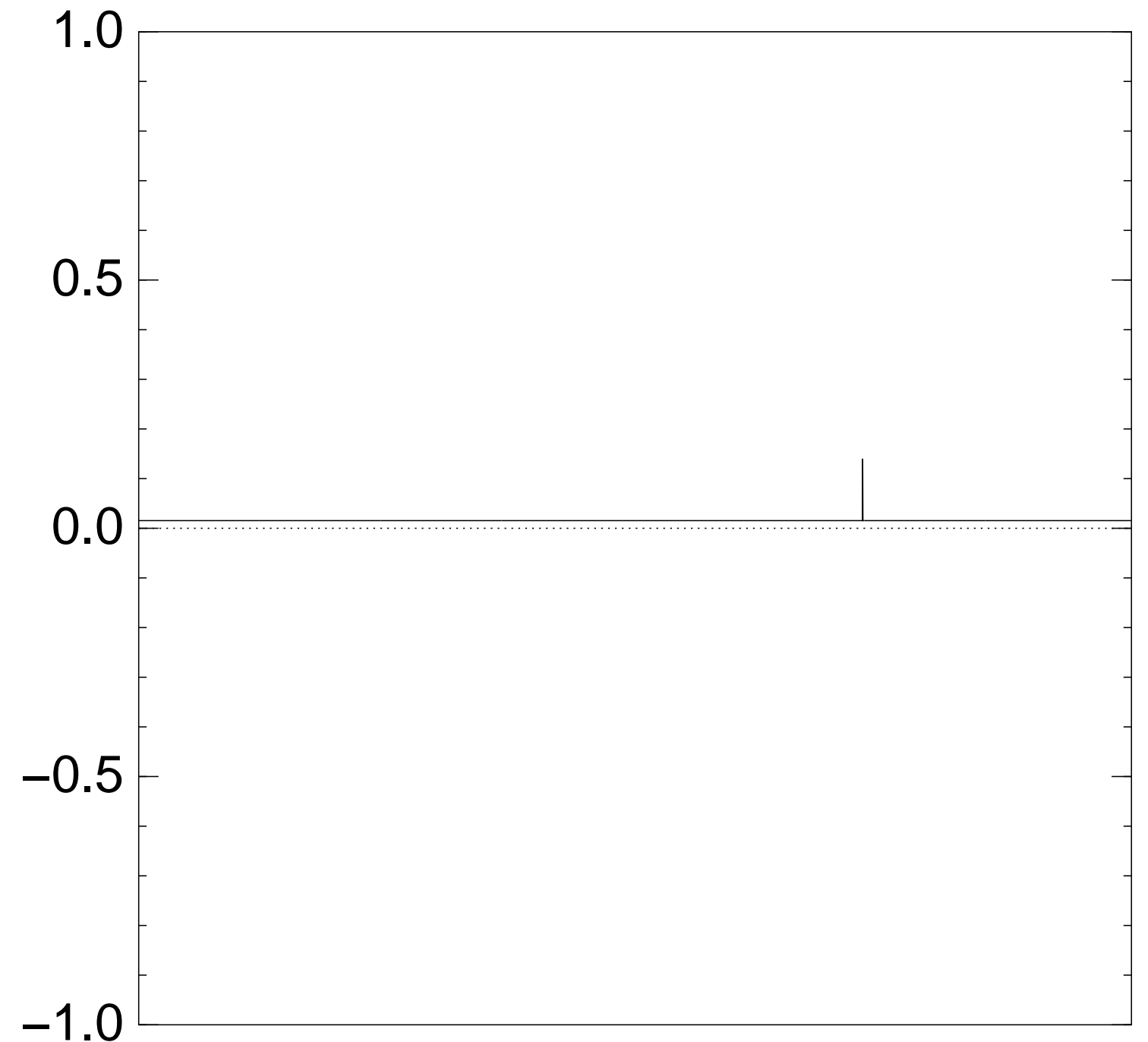
Repeat Step 1 + Step 2

about  $0.58 \cdot 2^{0.5n}$  times.

Measure the  $n$  qubits.

With high probability this finds  $s$ .

Normalized graph of  $q \mapsto a_q$  for an example with  $n = 12$  after  $4 \times$  (Step 1 + Step 2):



Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

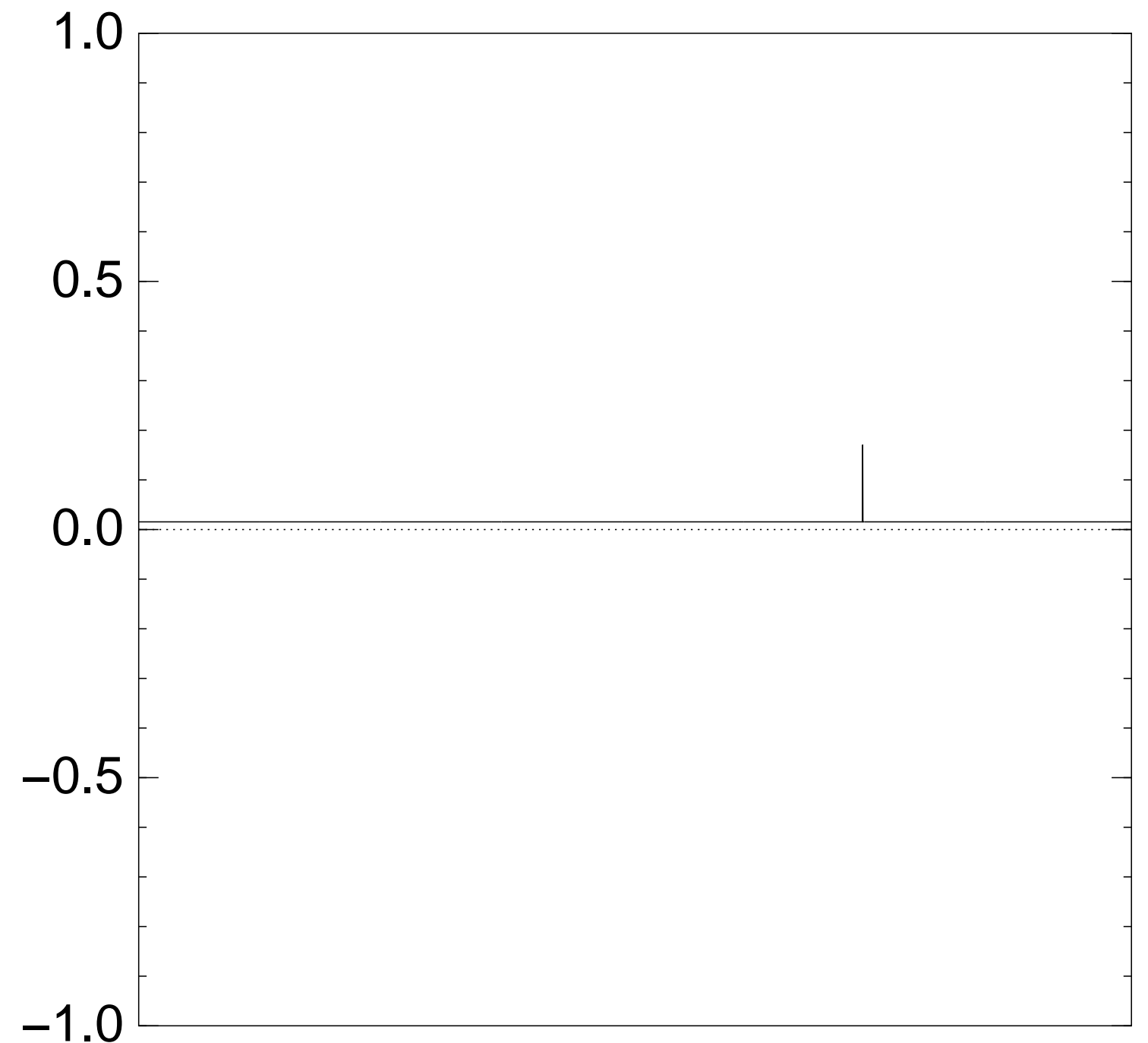
Repeat Step 1 + Step 2

about  $0.58 \cdot 2^{0.5n}$  times.

Measure the  $n$  qubits.

With high probability this finds  $s$ .

Normalized graph of  $q \mapsto a_q$  for an example with  $n = 12$  after  $5 \times$  (Step 1 + Step 2):



Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

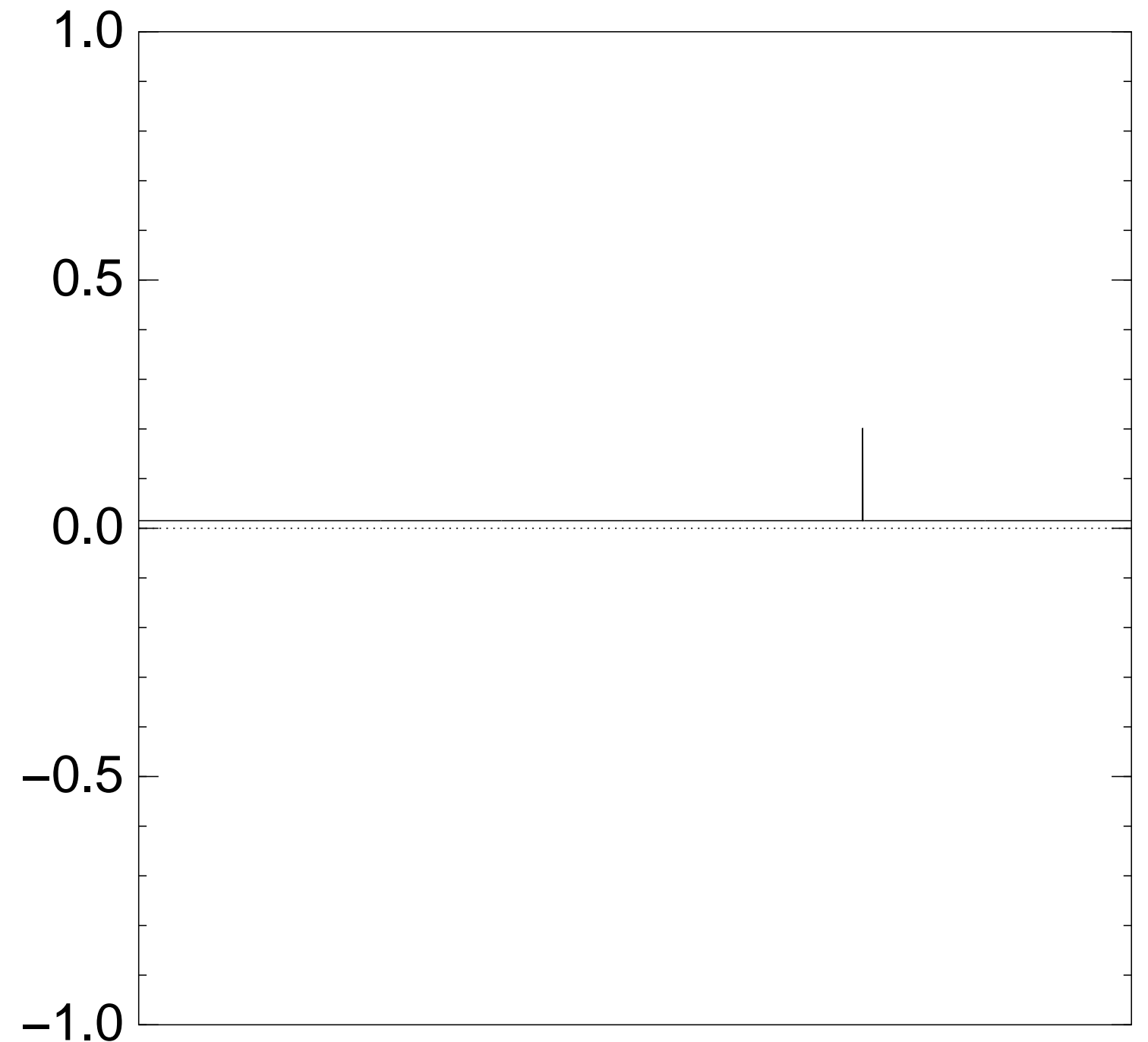
Repeat Step 1 + Step 2

about  $0.58 \cdot 2^{0.5n}$  times.

Measure the  $n$  qubits.

With high probability this finds  $s$ .

Normalized graph of  $q \mapsto a_q$  for an example with  $n = 12$  after  $6 \times (\text{Step 1} + \text{Step 2})$ :



Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

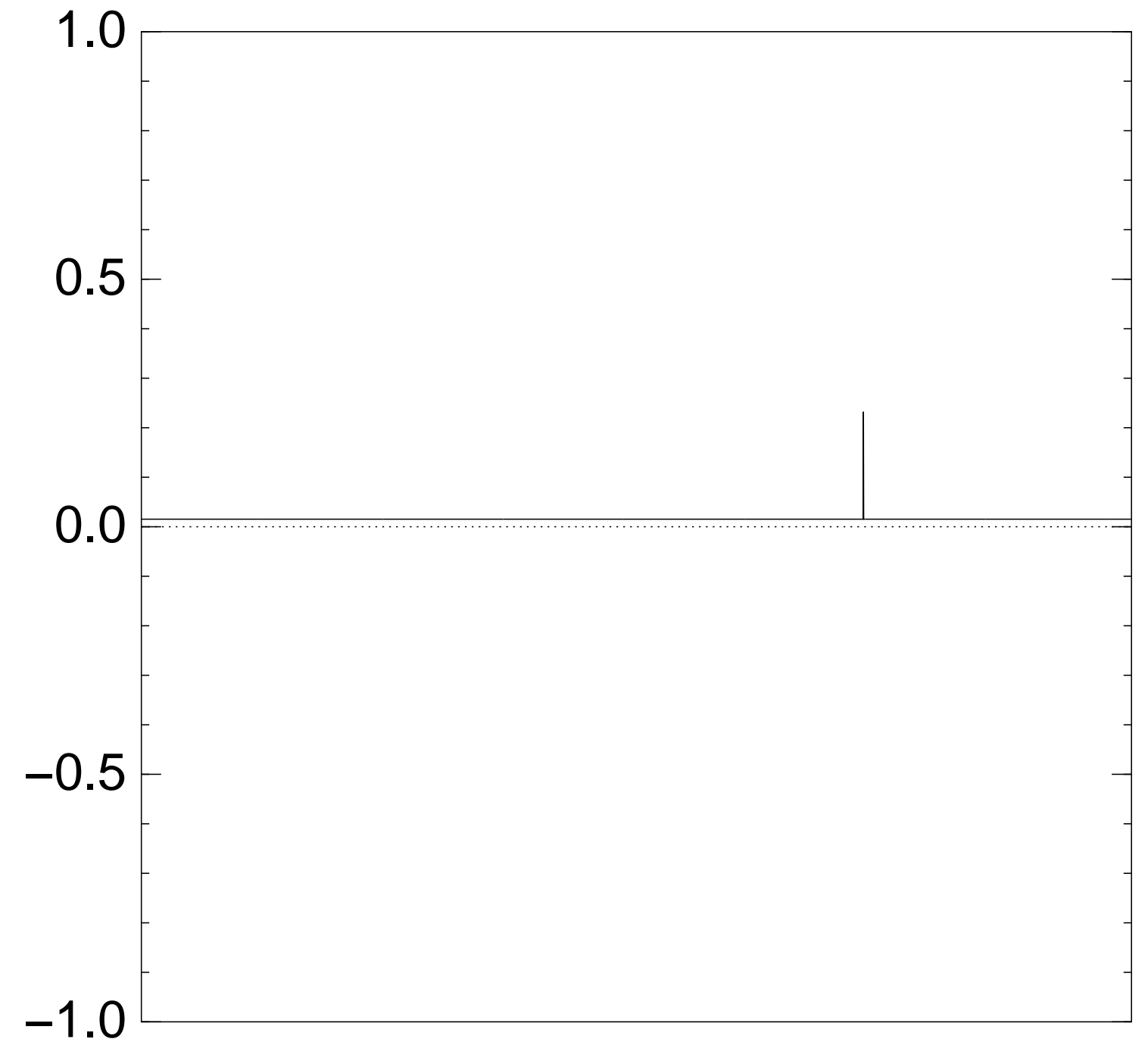
Repeat Step 1 + Step 2

about  $0.58 \cdot 2^{0.5n}$  times.

Measure the  $n$  qubits.

With high probability this finds  $s$ .

Normalized graph of  $q \mapsto a_q$  for an example with  $n = 12$  after  $7 \times$  (Step 1 + Step 2):



Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

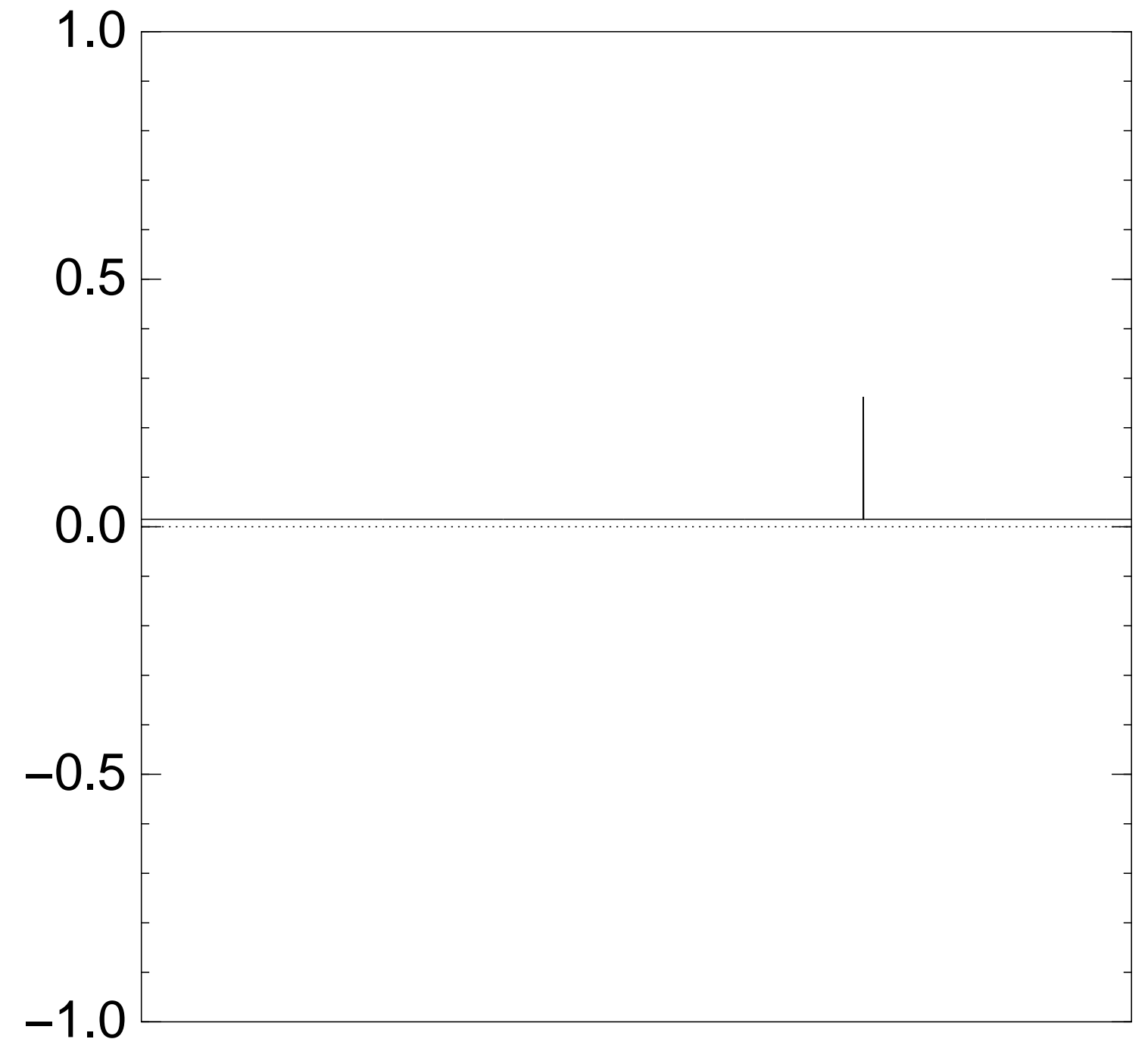
Repeat Step 1 + Step 2

about  $0.58 \cdot 2^{0.5n}$  times.

Measure the  $n$  qubits.

With high probability this finds  $s$ .

Normalized graph of  $q \mapsto a_q$  for an example with  $n = 12$  after  $8 \times$  (Step 1 + Step 2):



Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

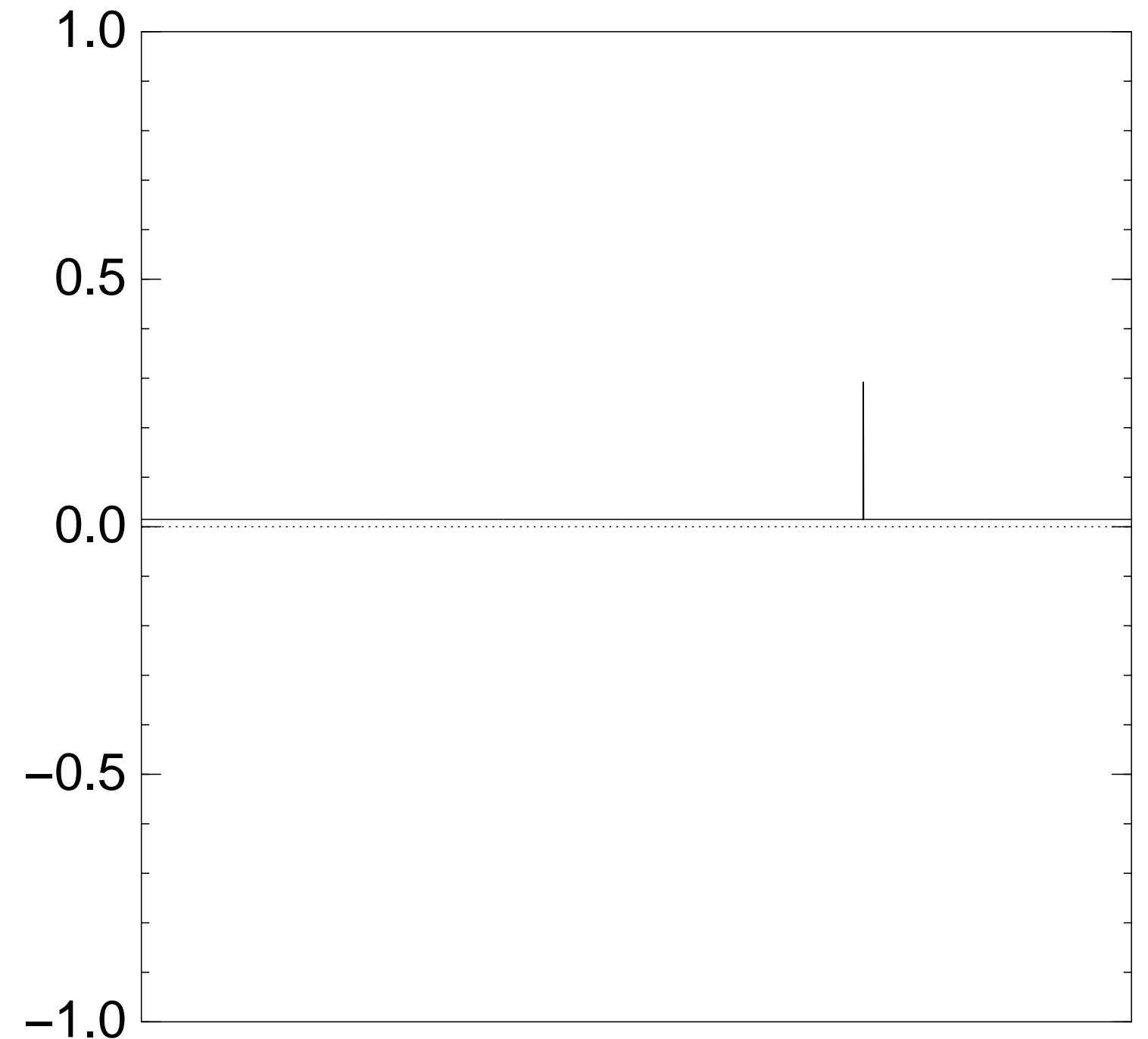
Repeat Step 1 + Step 2

about  $0.58 \cdot 2^{0.5n}$  times.

Measure the  $n$  qubits.

With high probability this finds  $s$ .

Normalized graph of  $q \mapsto a_q$  for an example with  $n = 12$  after  $9 \times (\text{Step 1} + \text{Step 2})$ :





Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

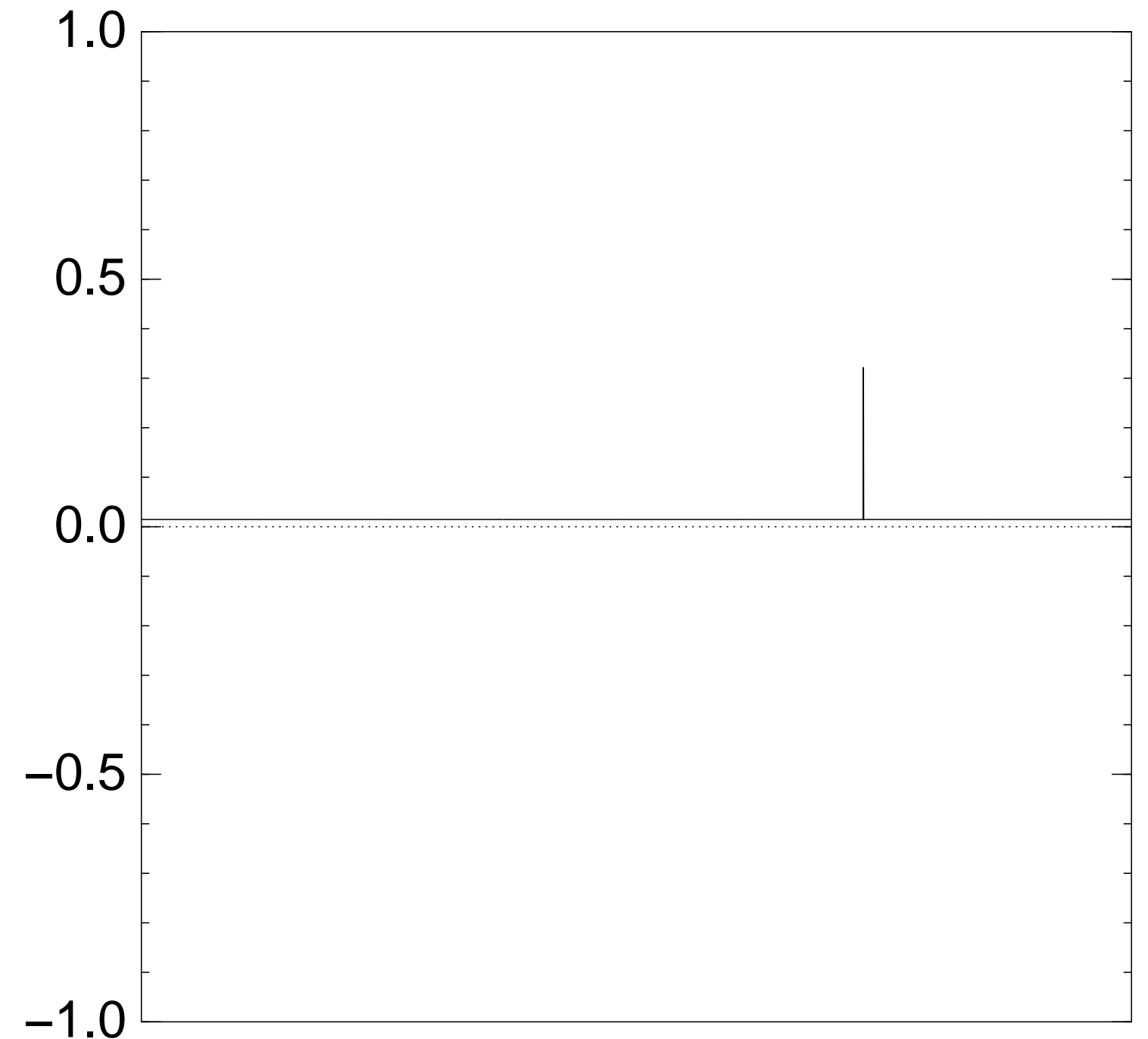
Repeat Step 1 + Step 2

about  $0.58 \cdot 2^{0.5n}$  times.

Measure the  $n$  qubits.

With high probability this finds  $s$ .

Normalized graph of  $q \mapsto a_q$  for an example with  $n = 12$  after  $10 \times (\text{Step 1} + \text{Step 2})$ :



Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

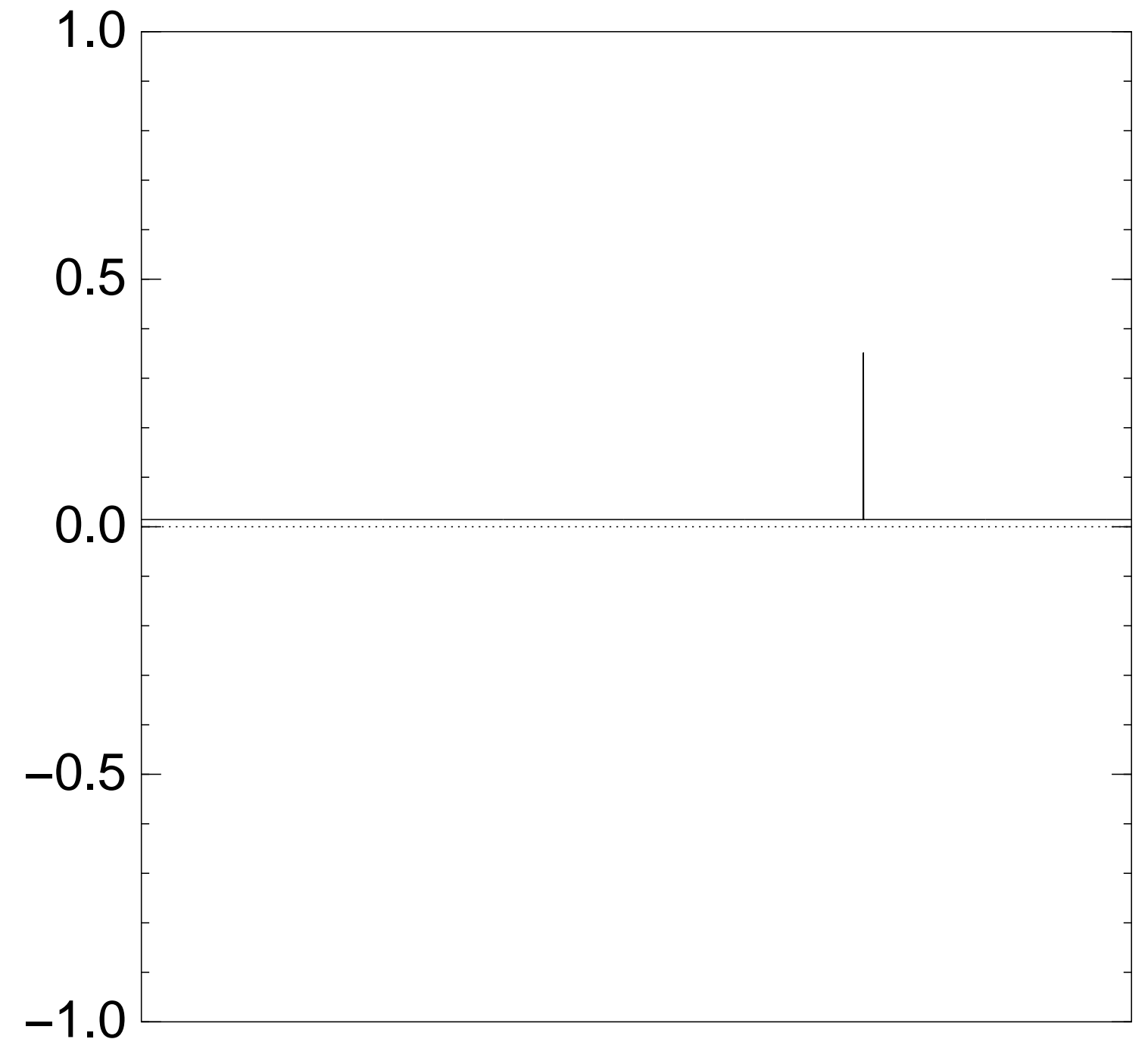
Repeat Step 1 + Step 2

about  $0.58 \cdot 2^{0.5n}$  times.

Measure the  $n$  qubits.

With high probability this finds  $s$ .

Normalized graph of  $q \mapsto a_q$  for an example with  $n = 12$  after  $11 \times$  (Step 1 + Step 2):



Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

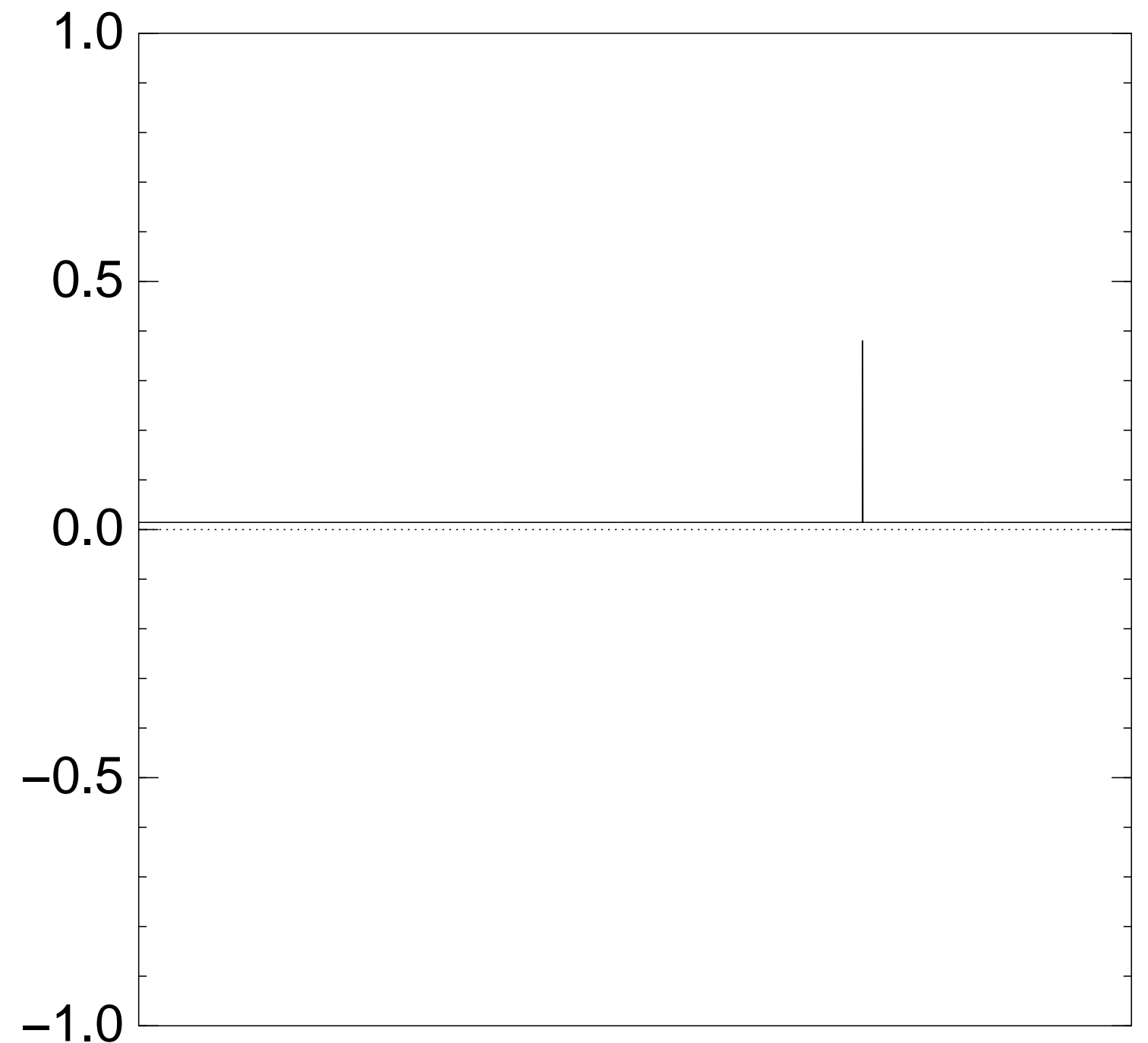
Repeat Step 1 + Step 2

about  $0.58 \cdot 2^{0.5n}$  times.

Measure the  $n$  qubits.

With high probability this finds  $s$ .

Normalized graph of  $q \mapsto a_q$  for an example with  $n = 12$  after  $12 \times (\text{Step 1} + \text{Step 2})$ :



Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

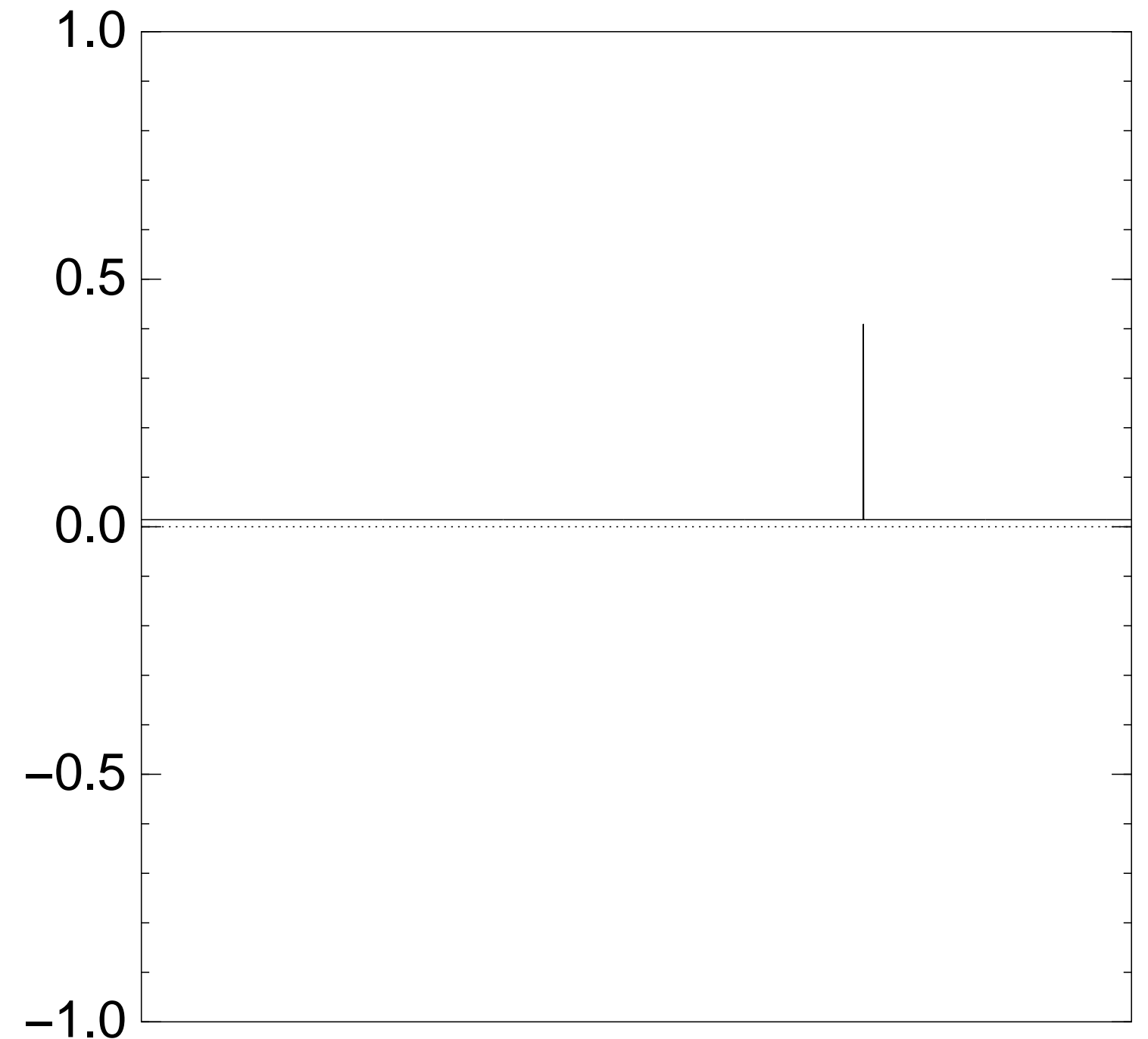
Repeat Step 1 + Step 2

about  $0.58 \cdot 2^{0.5n}$  times.

Measure the  $n$  qubits.

With high probability this finds  $s$ .

Normalized graph of  $q \mapsto a_q$  for an example with  $n = 12$  after  $13 \times$  (Step 1 + Step 2):



Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

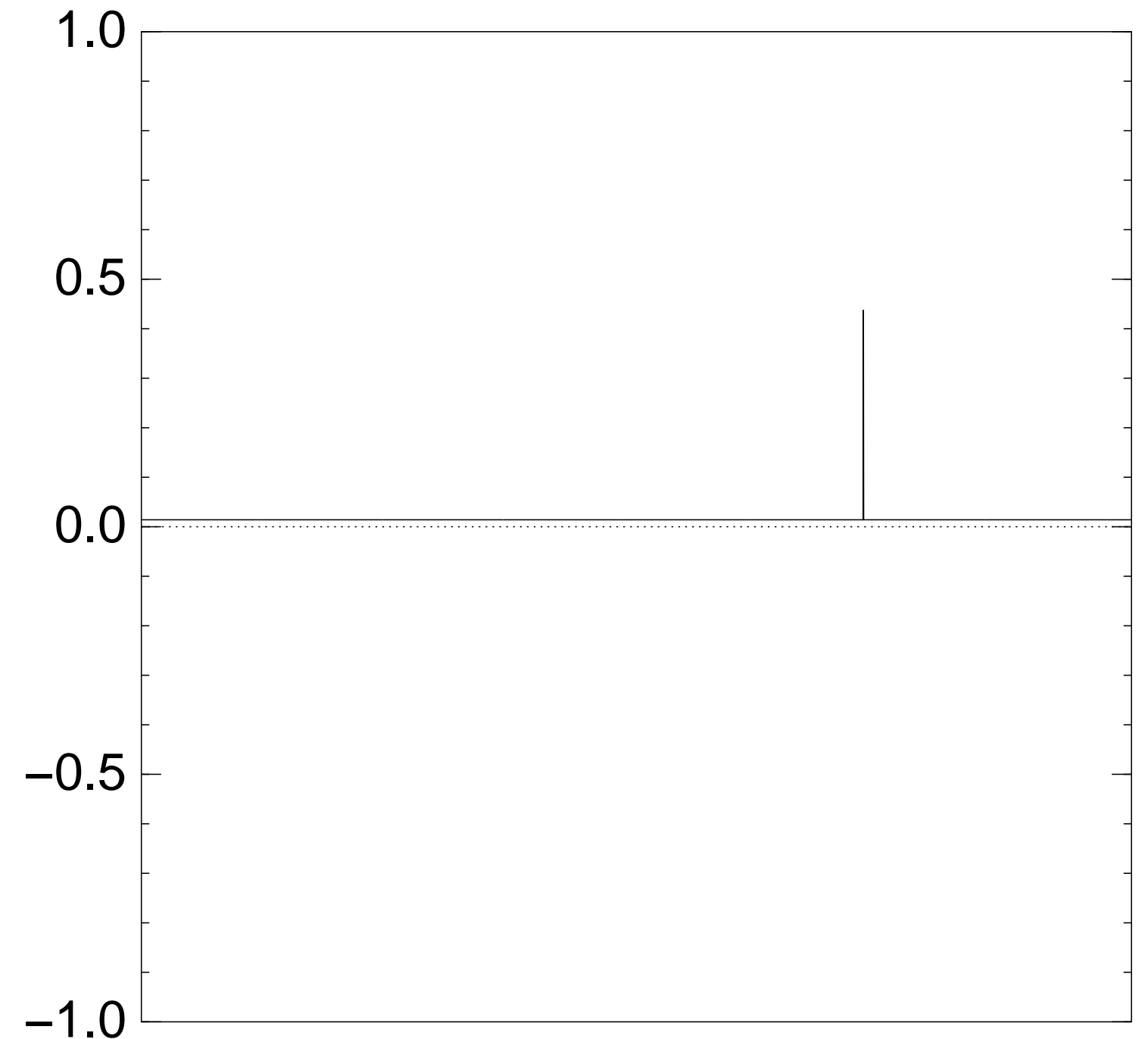
Repeat Step 1 + Step 2

about  $0.58 \cdot 2^{0.5n}$  times.

Measure the  $n$  qubits.

With high probability this finds  $s$ .

Normalized graph of  $q \mapsto a_q$  for an example with  $n = 12$  after  $14 \times (\text{Step 1} + \text{Step 2})$ :



Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

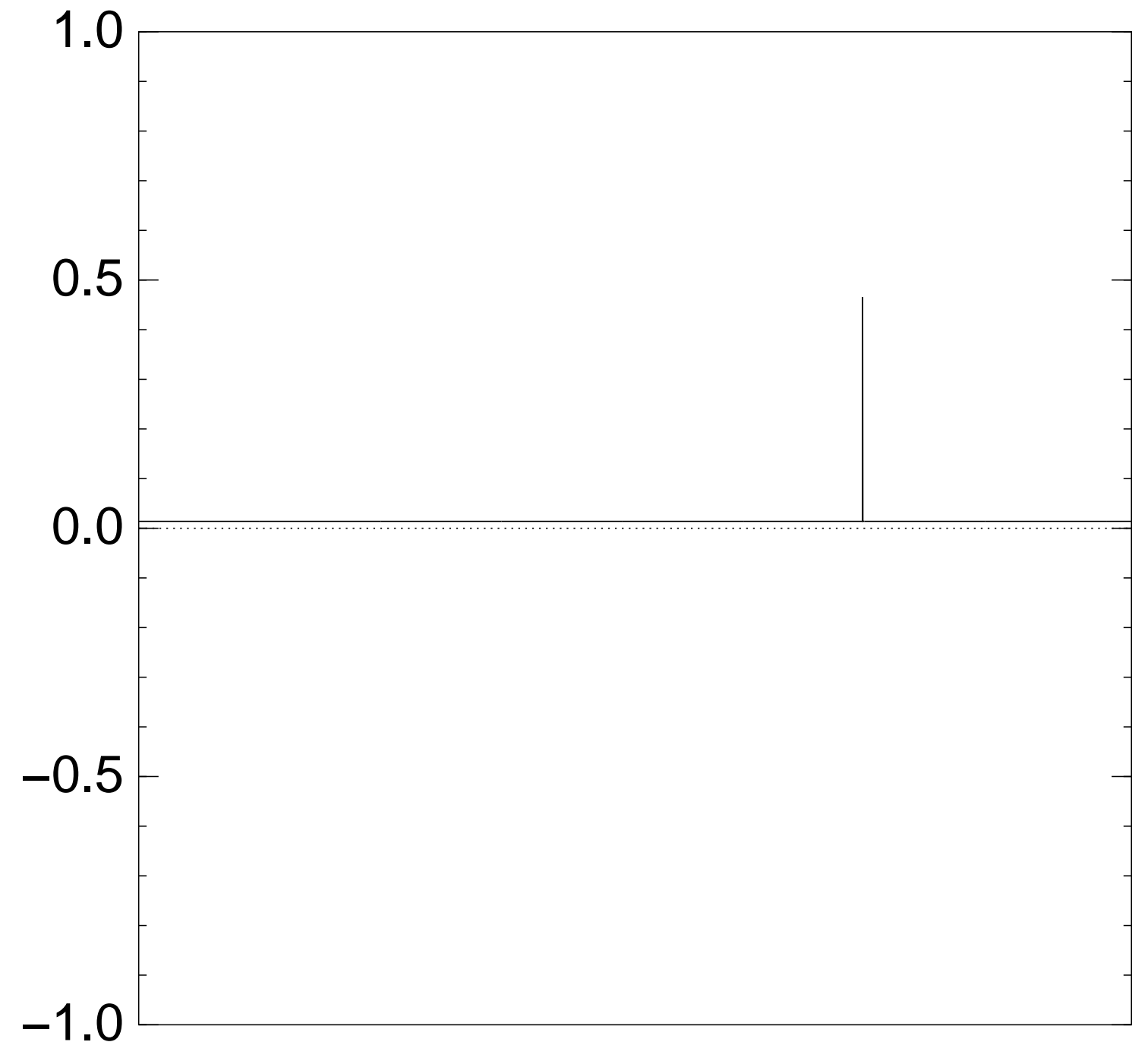
Repeat Step 1 + Step 2

about  $0.58 \cdot 2^{0.5n}$  times.

Measure the  $n$  qubits.

With high probability this finds  $s$ .

Normalized graph of  $q \mapsto a_q$  for an example with  $n = 12$  after  $15 \times (\text{Step 1} + \text{Step 2})$ :



Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

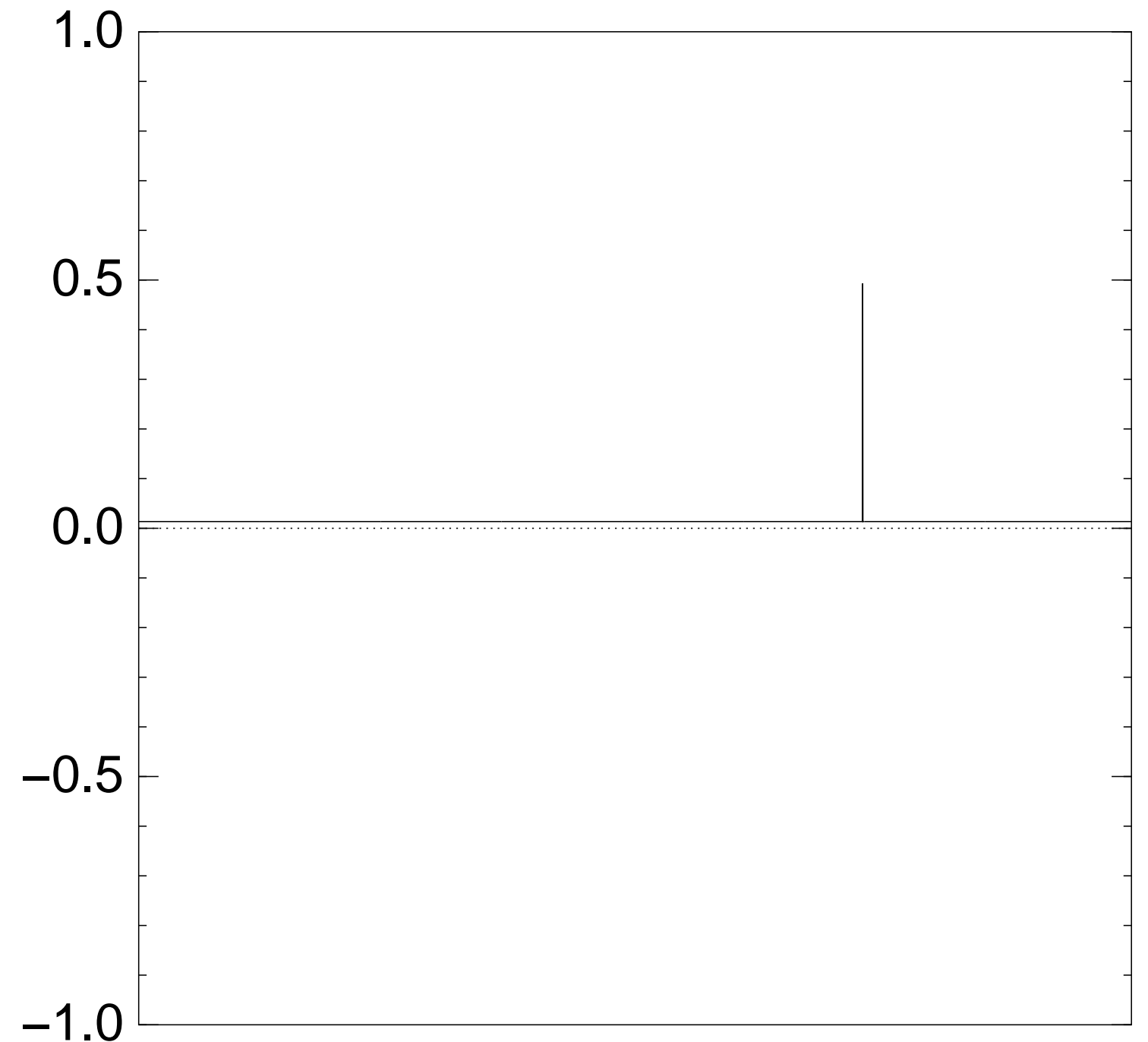
Repeat Step 1 + Step 2

about  $0.58 \cdot 2^{0.5n}$  times.

Measure the  $n$  qubits.

With high probability this finds  $s$ .

Normalized graph of  $q \mapsto a_q$  for an example with  $n = 12$  after  $16 \times (\text{Step 1} + \text{Step 2})$ :



Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

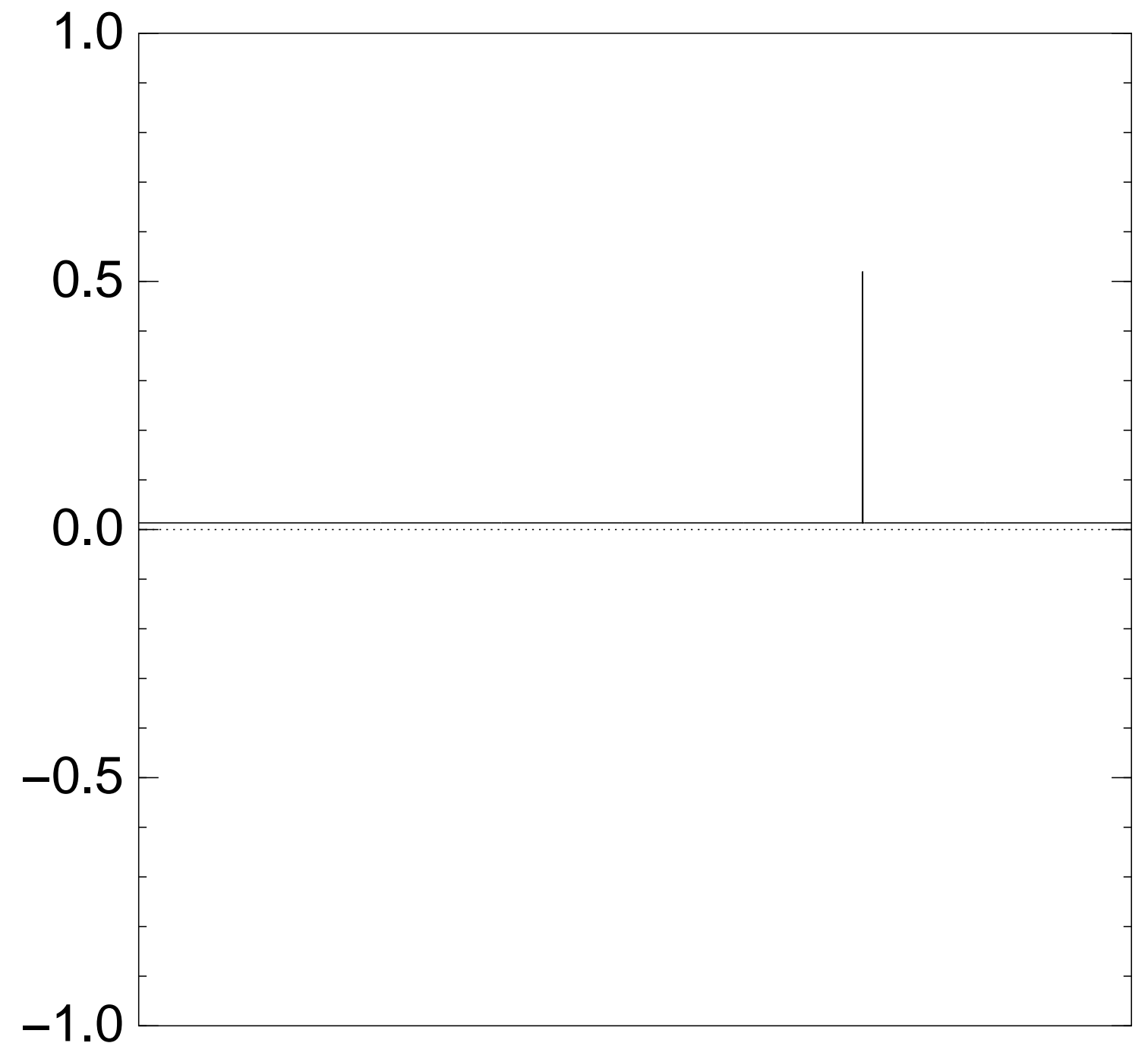
Repeat Step 1 + Step 2

about  $0.58 \cdot 2^{0.5n}$  times.

Measure the  $n$  qubits.

With high probability this finds  $s$ .

Normalized graph of  $q \mapsto a_q$  for an example with  $n = 12$  after  $17 \times$  (Step 1 + Step 2):





Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

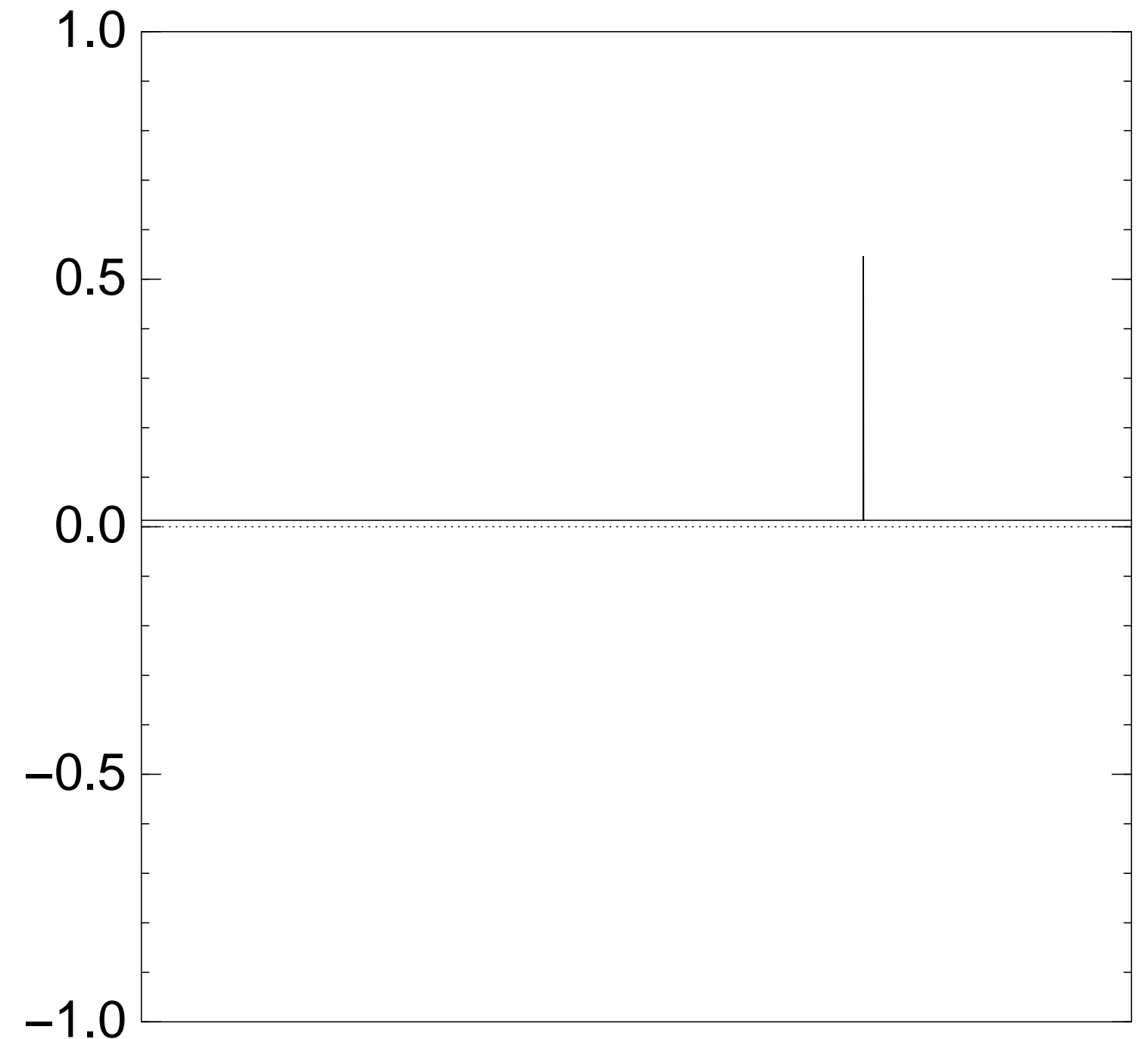
Repeat Step 1 + Step 2

about  $0.58 \cdot 2^{0.5n}$  times.

Measure the  $n$  qubits.

With high probability this finds  $s$ .

Normalized graph of  $q \mapsto a_q$  for an example with  $n = 12$  after  $18 \times (\text{Step 1} + \text{Step 2})$ :



Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

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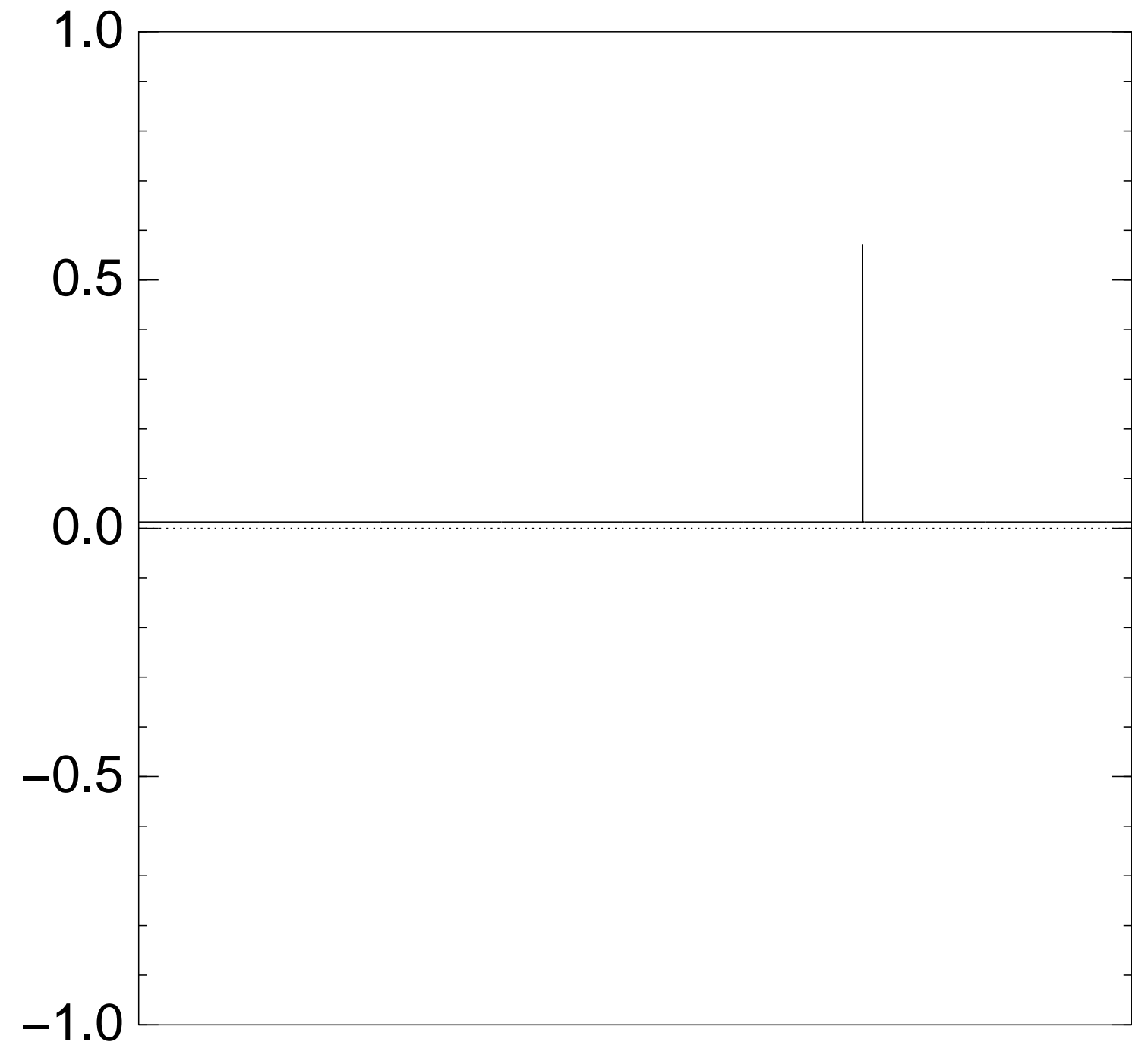
Repeat Step 1 + Step 2

about  $0.58 \cdot 2^{0.5n}$  times.

Measure the  $n$  qubits.

With high probability this finds  $s$ .

Normalized graph of  $q \mapsto a_q$  for an example with  $n = 12$  after  $19 \times (\text{Step 1} + \text{Step 2})$ :



Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

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This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

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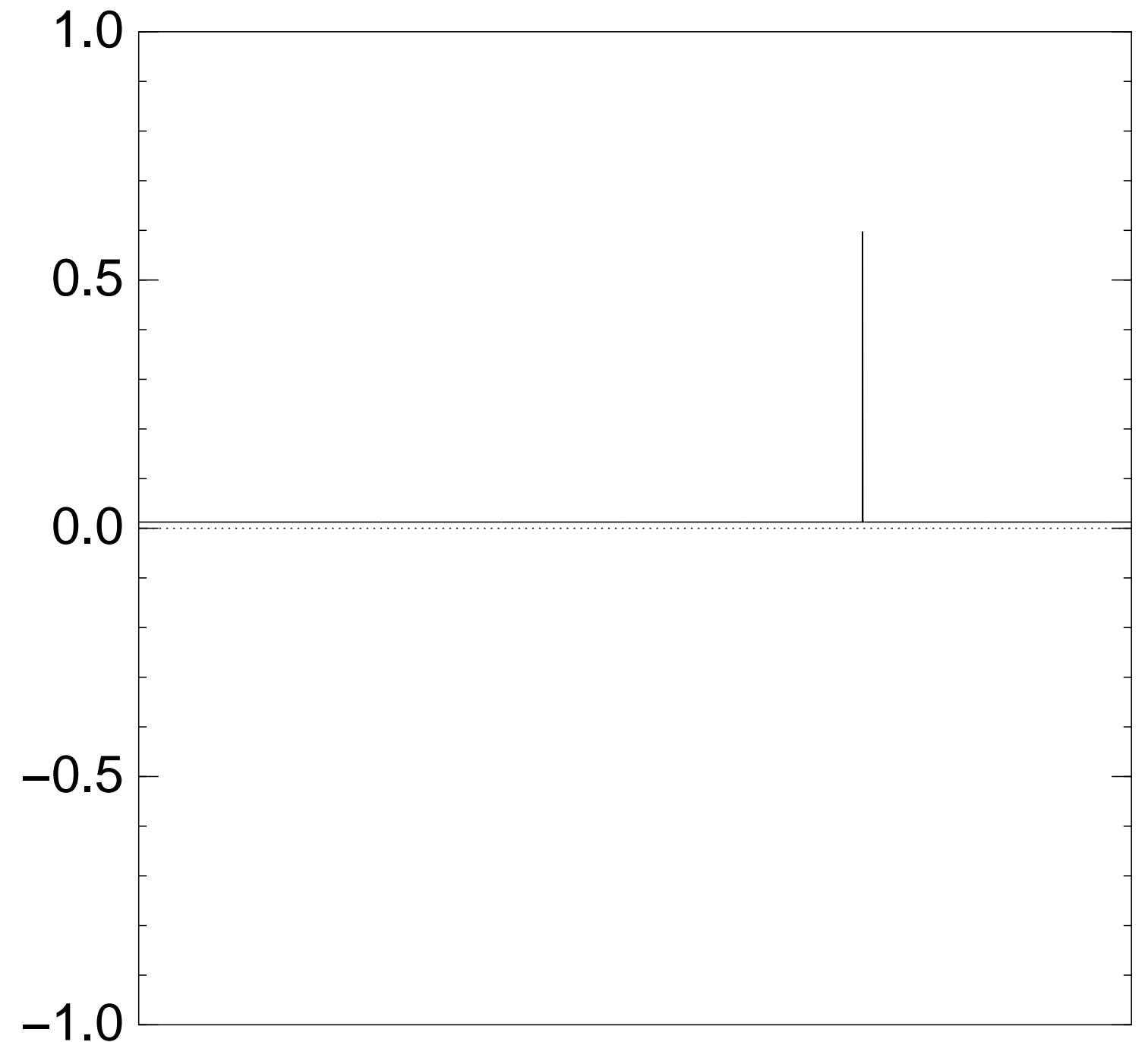
Repeat Step 1 + Step 2

about  $0.58 \cdot 2^{0.5n}$  times.

Measure the  $n$  qubits.

With high probability this finds  $s$ .

Normalized graph of  $q \mapsto a_q$  for an example with  $n = 12$  after  $20 \times (\text{Step 1} + \text{Step 2})$ :



Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

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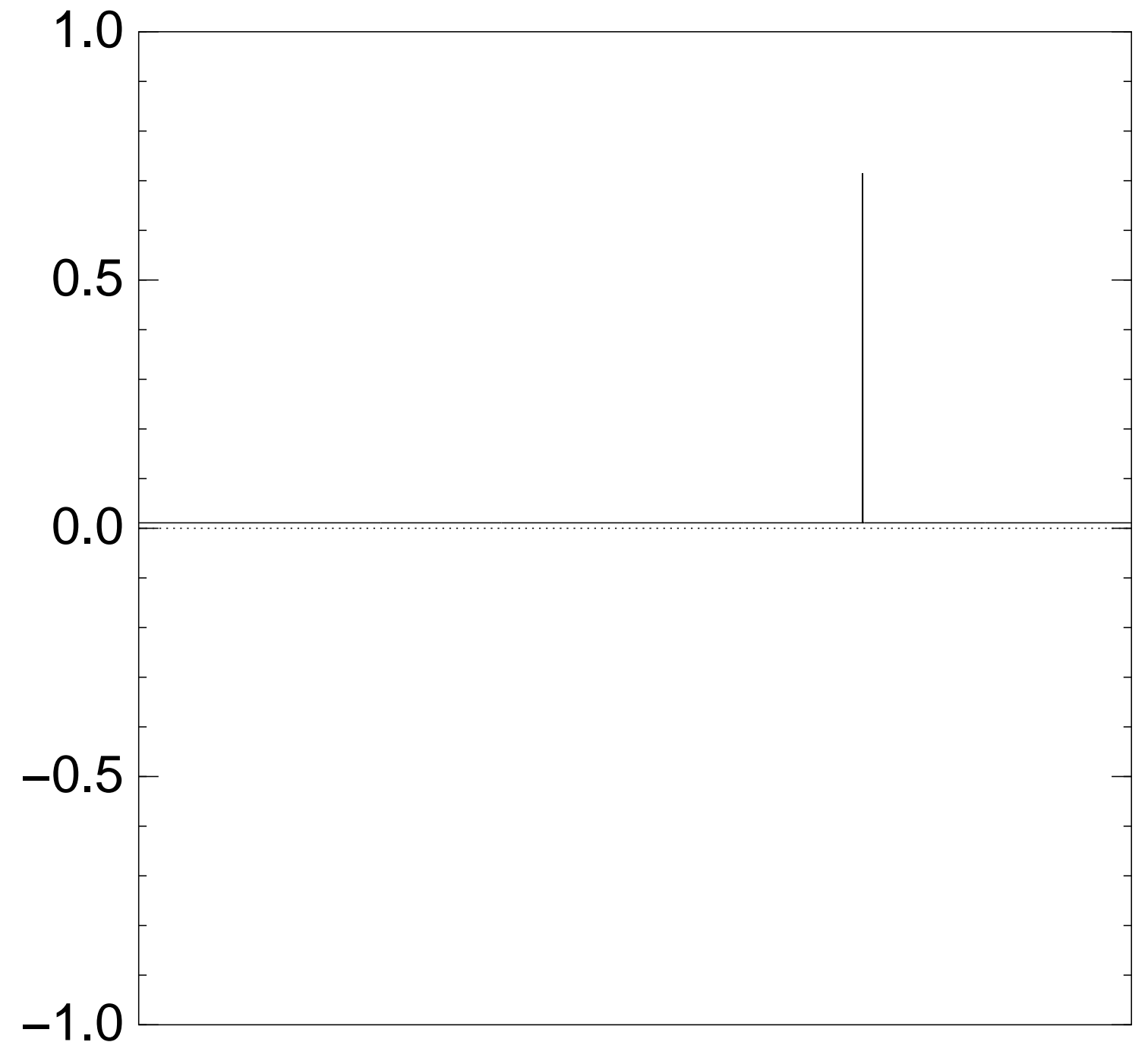
Repeat Step 1 + Step 2

about  $0.58 \cdot 2^{0.5n}$  times.

Measure the  $n$  qubits.

With high probability this finds  $s$ .

Normalized graph of  $q \mapsto a_q$  for an example with  $n = 12$  after  $25 \times$  (Step 1 + Step 2):



Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

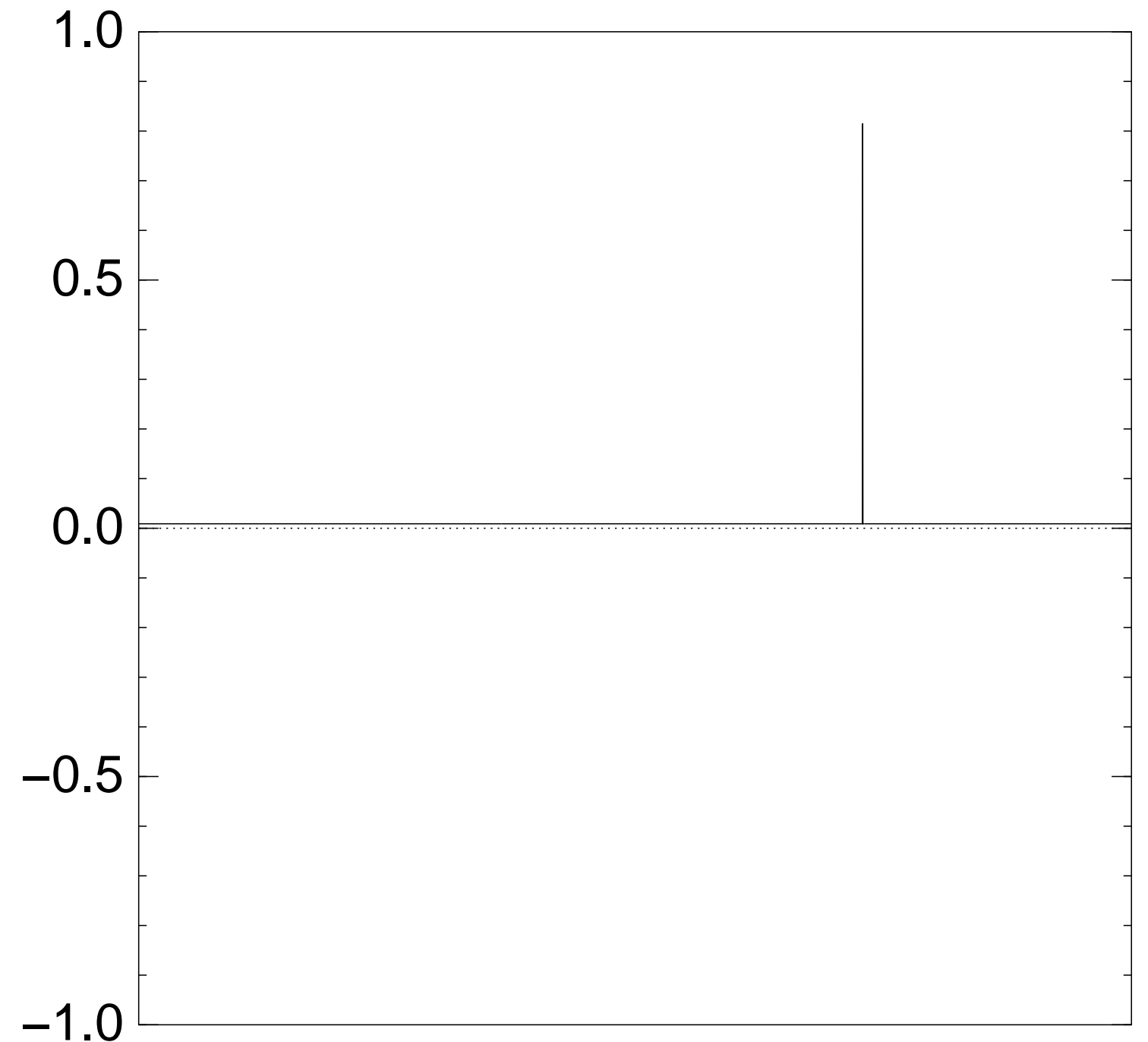
Repeat Step 1 + Step 2

about  $0.58 \cdot 2^{0.5n}$  times.

Measure the  $n$  qubits.

With high probability this finds  $s$ .

Normalized graph of  $q \mapsto a_q$  for an example with  $n = 12$  after  $30 \times (\text{Step 1} + \text{Step 2})$ :



Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

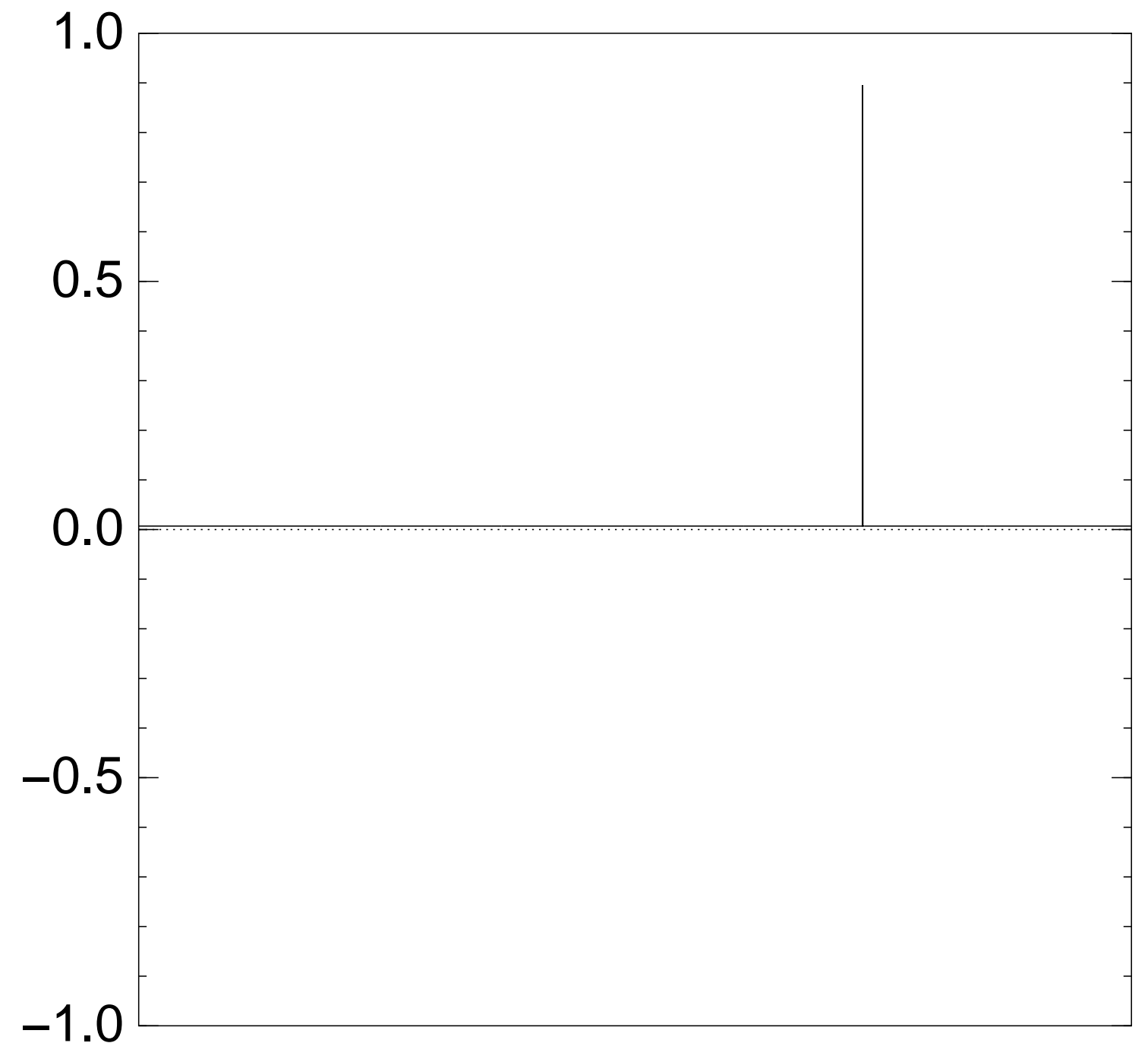
Repeat Step 1 + Step 2

about  $0.58 \cdot 2^{0.5n}$  times.

Measure the  $n$  qubits.

With high probability this finds  $s$ .

Normalized graph of  $q \mapsto a_q$  for an example with  $n = 12$  after  $35 \times$  (Step 1 + Step 2):



Good moment to stop, measure.

Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

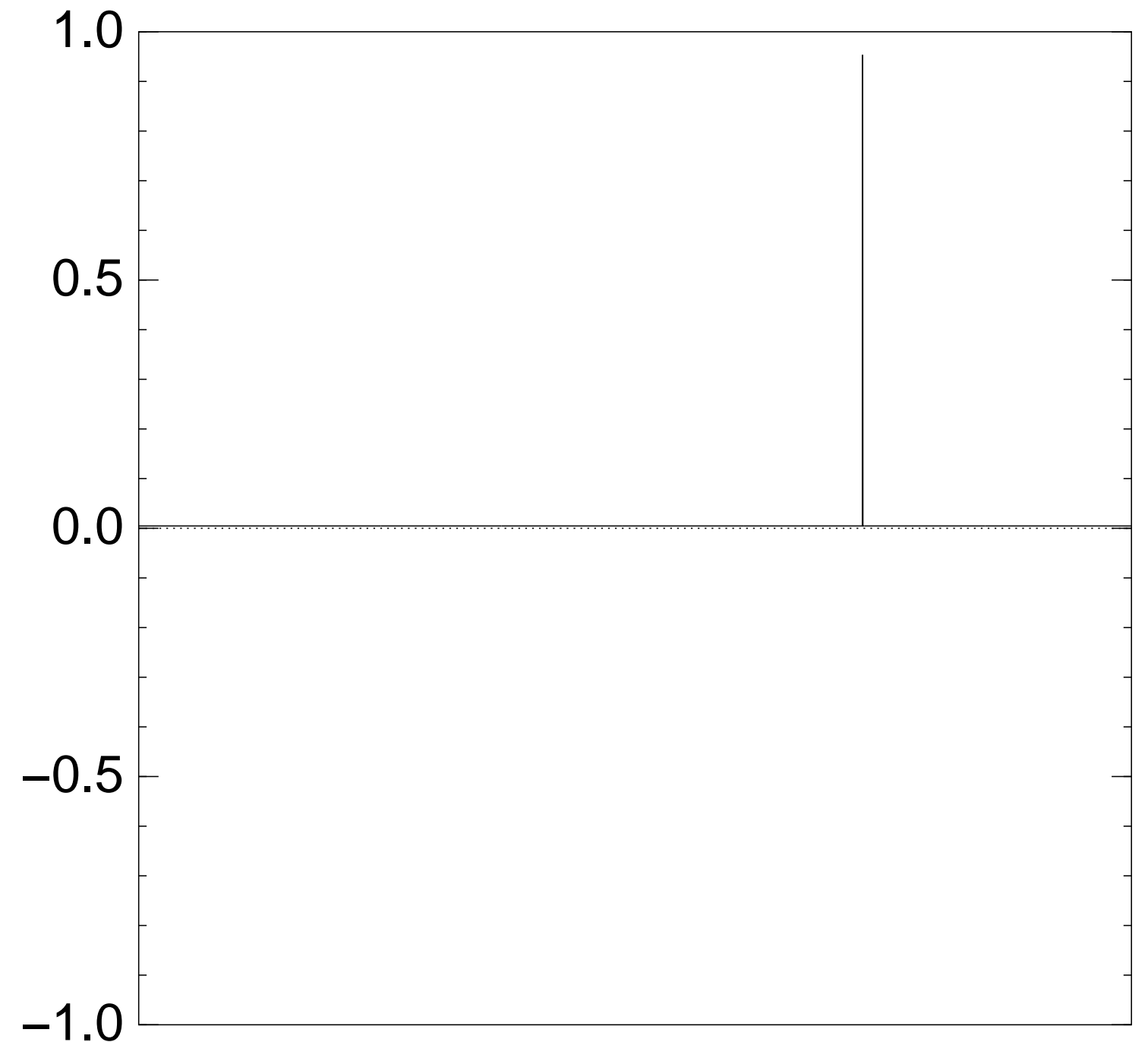
Repeat Step 1 + Step 2

about  $0.58 \cdot 2^{0.5n}$  times.

Measure the  $n$  qubits.

With high probability this finds  $s$ .

Normalized graph of  $q \mapsto a_q$  for an example with  $n = 12$  after  $40 \times$  (Step 1 + Step 2):



Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

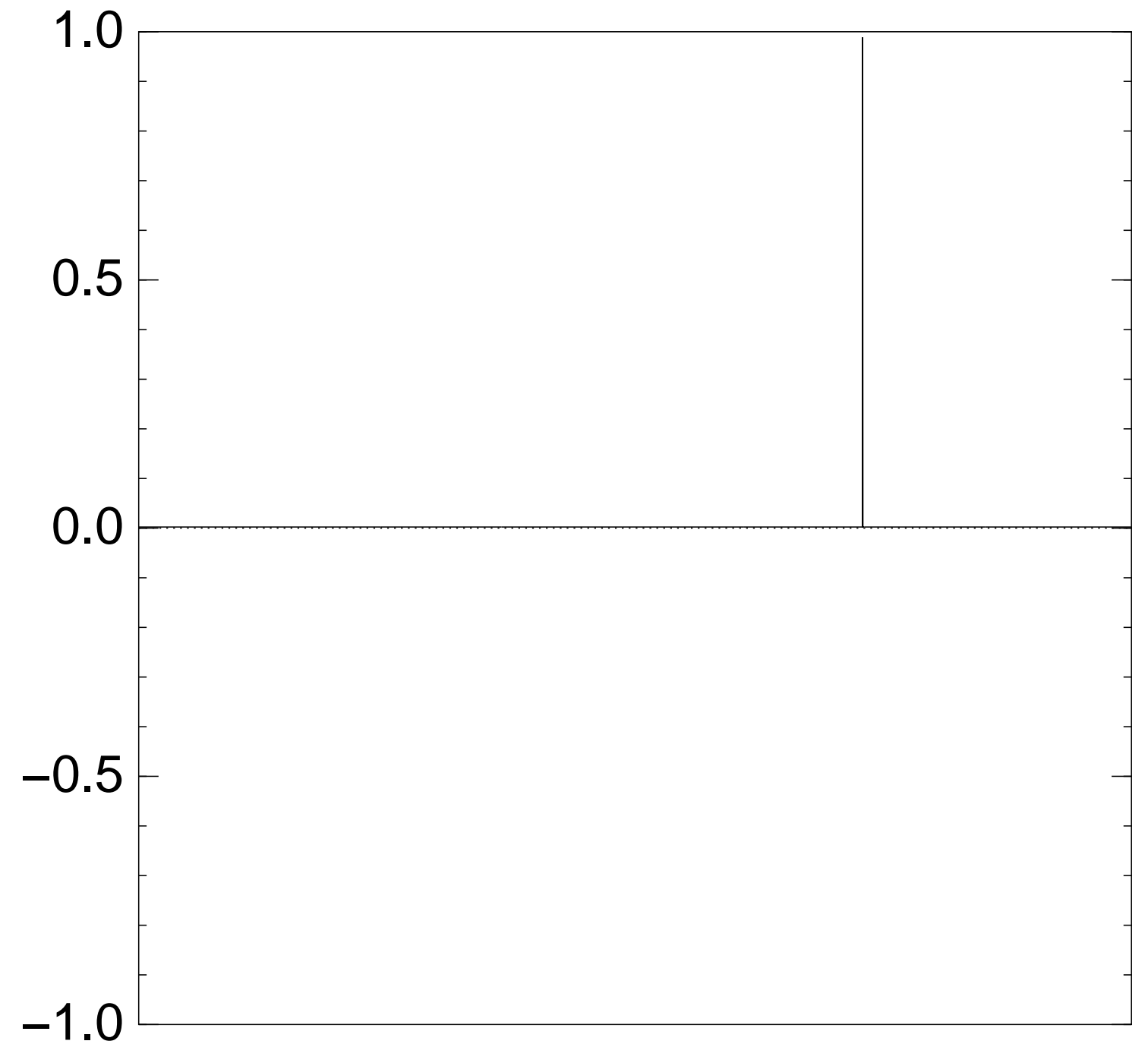
Repeat Step 1 + Step 2

about  $0.58 \cdot 2^{0.5n}$  times.

Measure the  $n$  qubits.

With high probability this finds  $s$ .

Normalized graph of  $q \mapsto a_q$  for an example with  $n = 12$  after  $45 \times (\text{Step 1} + \text{Step 2})$ :





Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

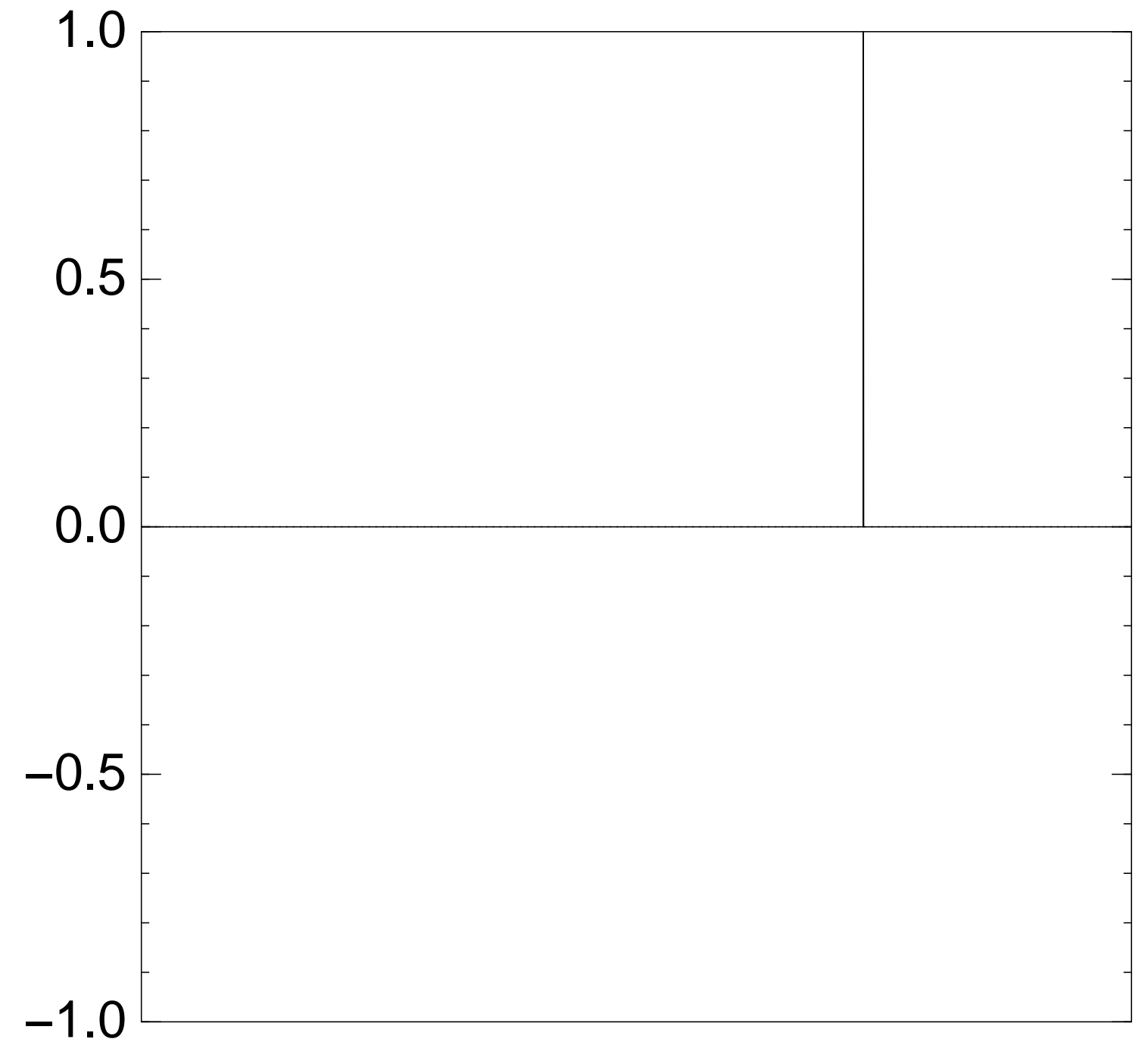
Repeat Step 1 + Step 2

about  $0.58 \cdot 2^{0.5n}$  times.

Measure the  $n$  qubits.

With high probability this finds  $s$ .

Normalized graph of  $q \mapsto a_q$  for an example with  $n = 12$  after  $50 \times$  (Step 1 + Step 2):



Traditional stopping point.

Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

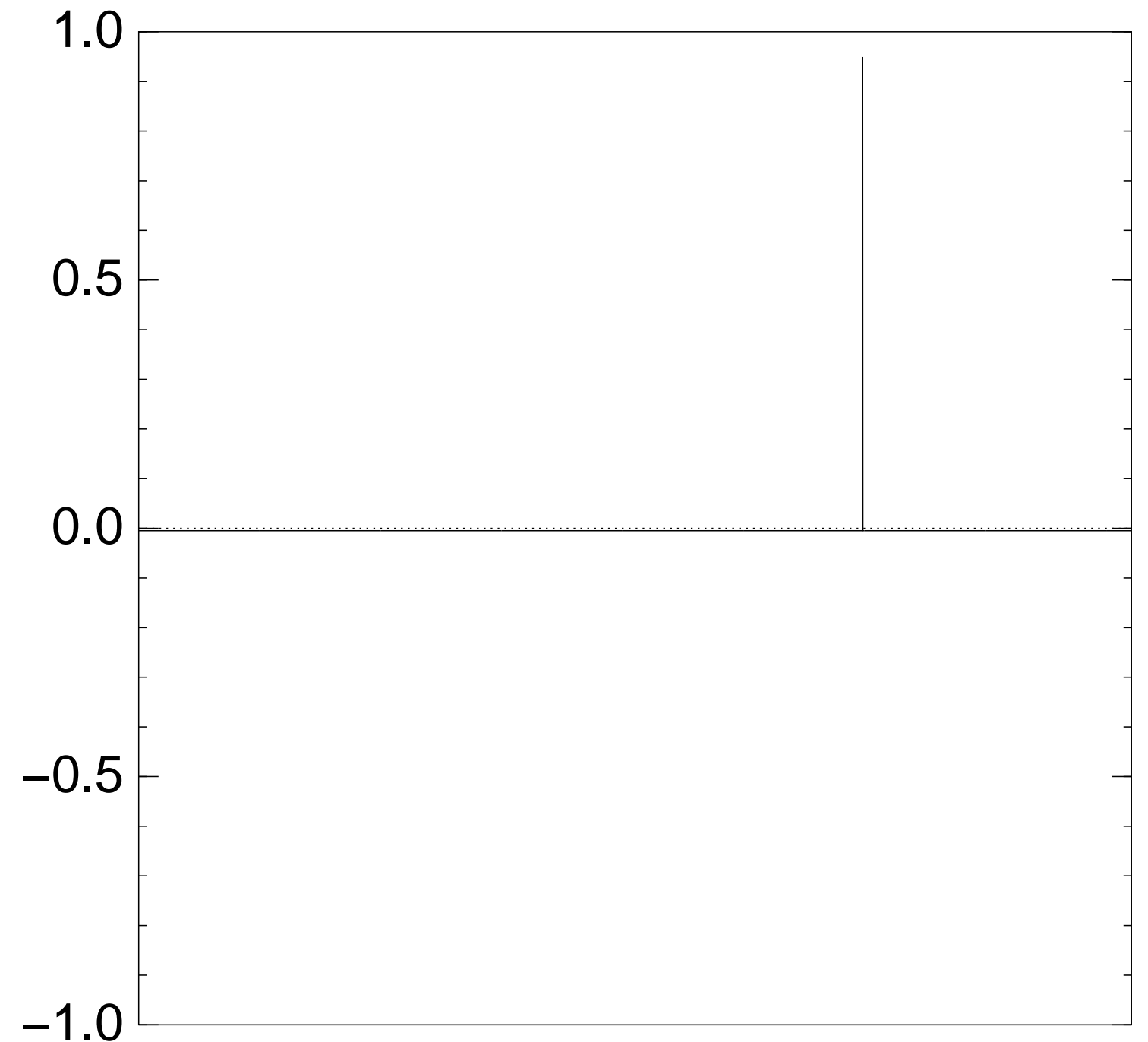
Repeat Step 1 + Step 2

about  $0.58 \cdot 2^{0.5n}$  times.

Measure the  $n$  qubits.

With high probability this finds  $s$ .

Normalized graph of  $q \mapsto a_q$  for an example with  $n = 12$  after  $60 \times (\text{Step 1} + \text{Step 2})$ :



Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

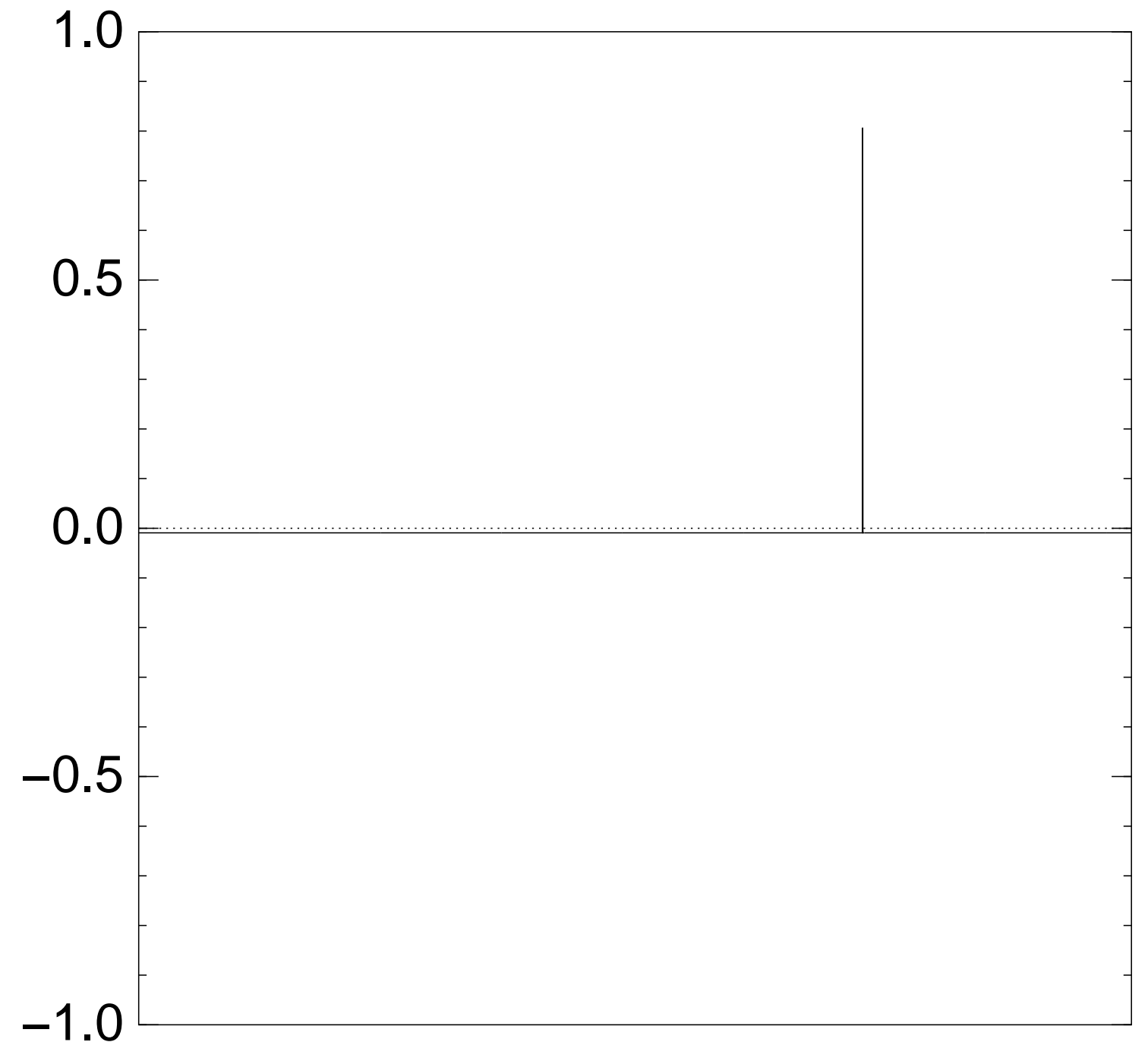
Repeat Step 1 + Step 2

about  $0.58 \cdot 2^{0.5n}$  times.

Measure the  $n$  qubits.

With high probability this finds  $s$ .

Normalized graph of  $q \mapsto a_q$  for an example with  $n = 12$  after  $70 \times (\text{Step 1} + \text{Step 2})$ :



Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

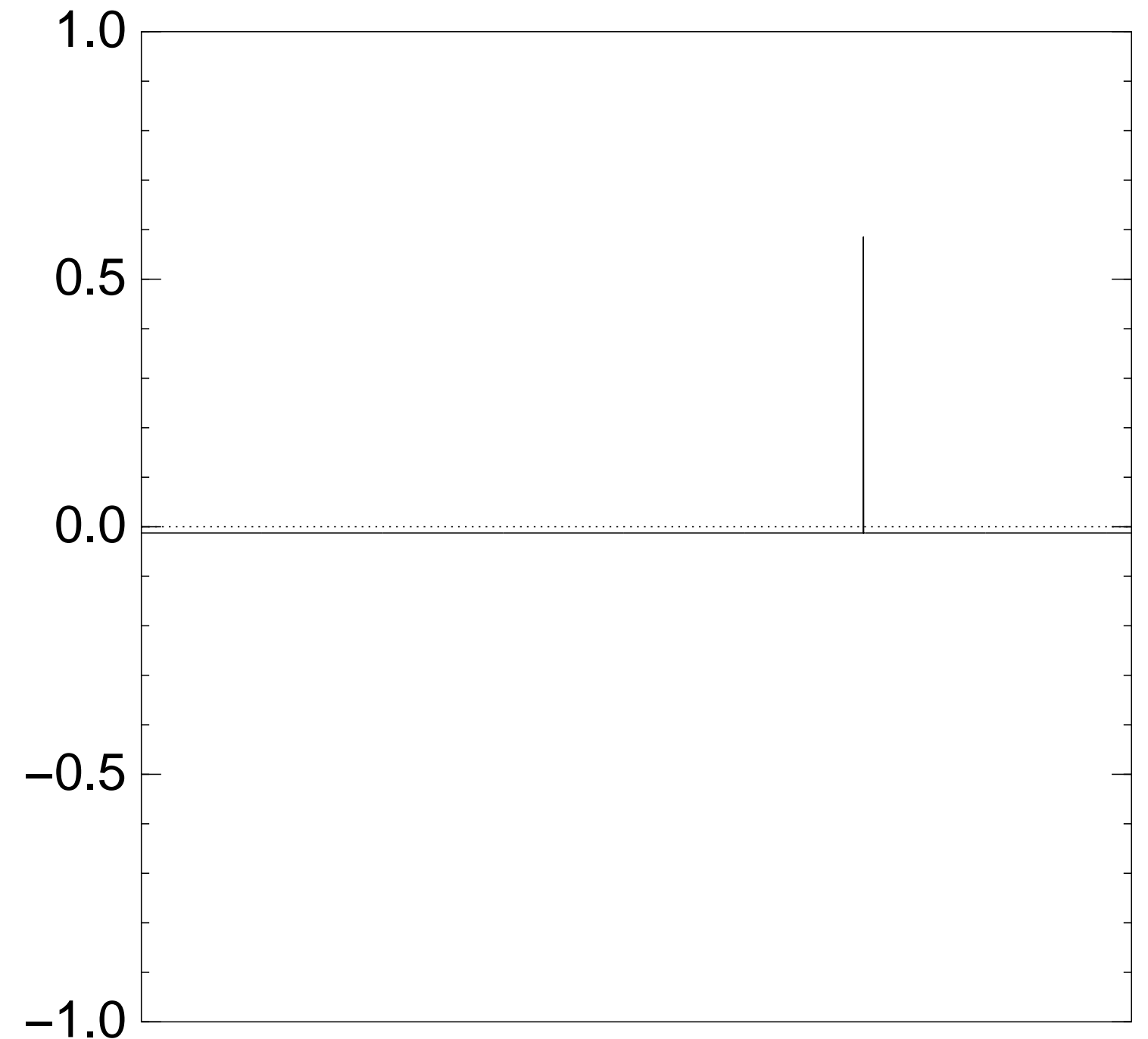
Repeat Step 1 + Step 2

about  $0.58 \cdot 2^{0.5n}$  times.

Measure the  $n$  qubits.

With high probability this finds  $s$ .

Normalized graph of  $q \mapsto a_q$  for an example with  $n = 12$  after  $80 \times (\text{Step 1} + \text{Step 2})$ :



Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

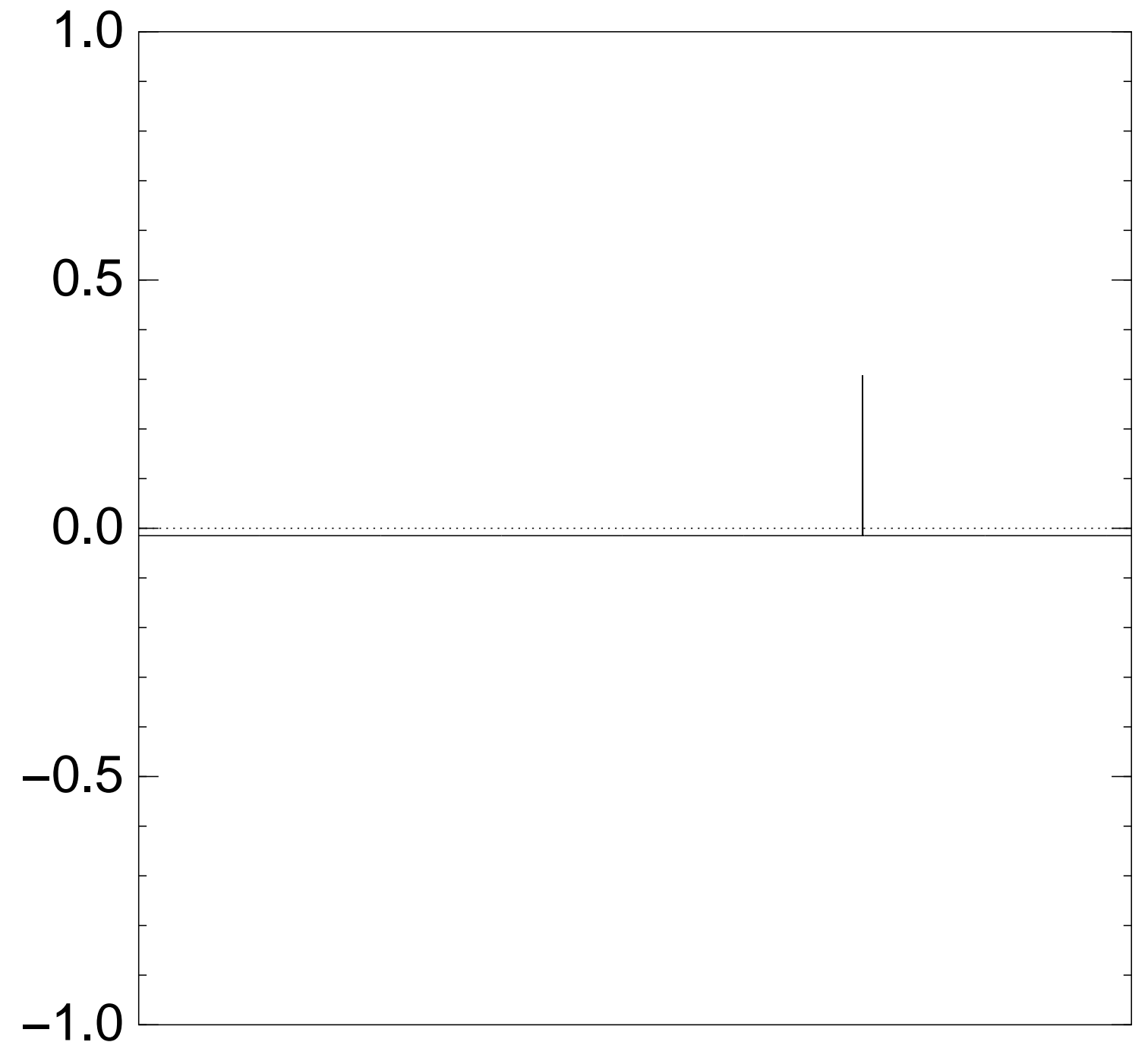
Repeat Step 1 + Step 2

about  $0.58 \cdot 2^{0.5n}$  times.

Measure the  $n$  qubits.

With high probability this finds  $s$ .

Normalized graph of  $q \mapsto a_q$  for an example with  $n = 12$  after  $90 \times (\text{Step 1} + \text{Step 2})$ :



Start from uniform superposition over all  $n$ -bit strings  $q$ .

Step 1: Set  $a \leftarrow b$  where

$$b_q = -a_q \text{ if } f(q) = 0,$$

$$b_q = a_q \text{ otherwise.}$$

This is fast.

Step 2: “Grover diffusion”.

Negate  $a$  around its average.

This is also fast.

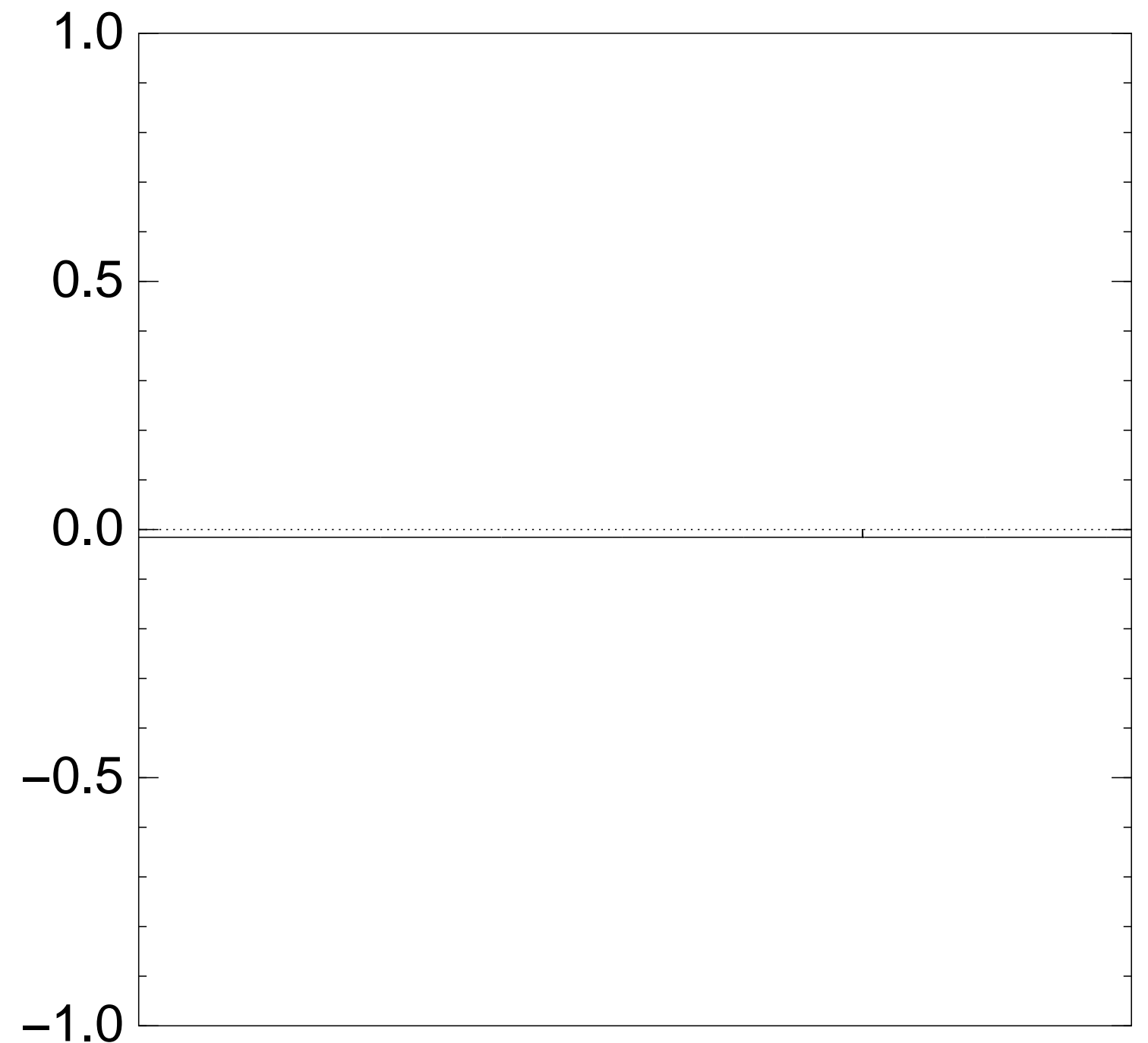
Repeat Step 1 + Step 2

about  $0.58 \cdot 2^{0.5n}$  times.

Measure the  $n$  qubits.

With high probability this finds  $s$ .

Normalized graph of  $q \mapsto a_q$  for an example with  $n = 12$  after  $100 \times$  (Step 1 + Step 2):



Very bad stopping point.

from uniform superposition  
of  $n$ -bit strings  $q$ .

Set  $a \leftarrow b$  where  
 $a_q$  if  $f(q) = 0$ ,  
otherwise.

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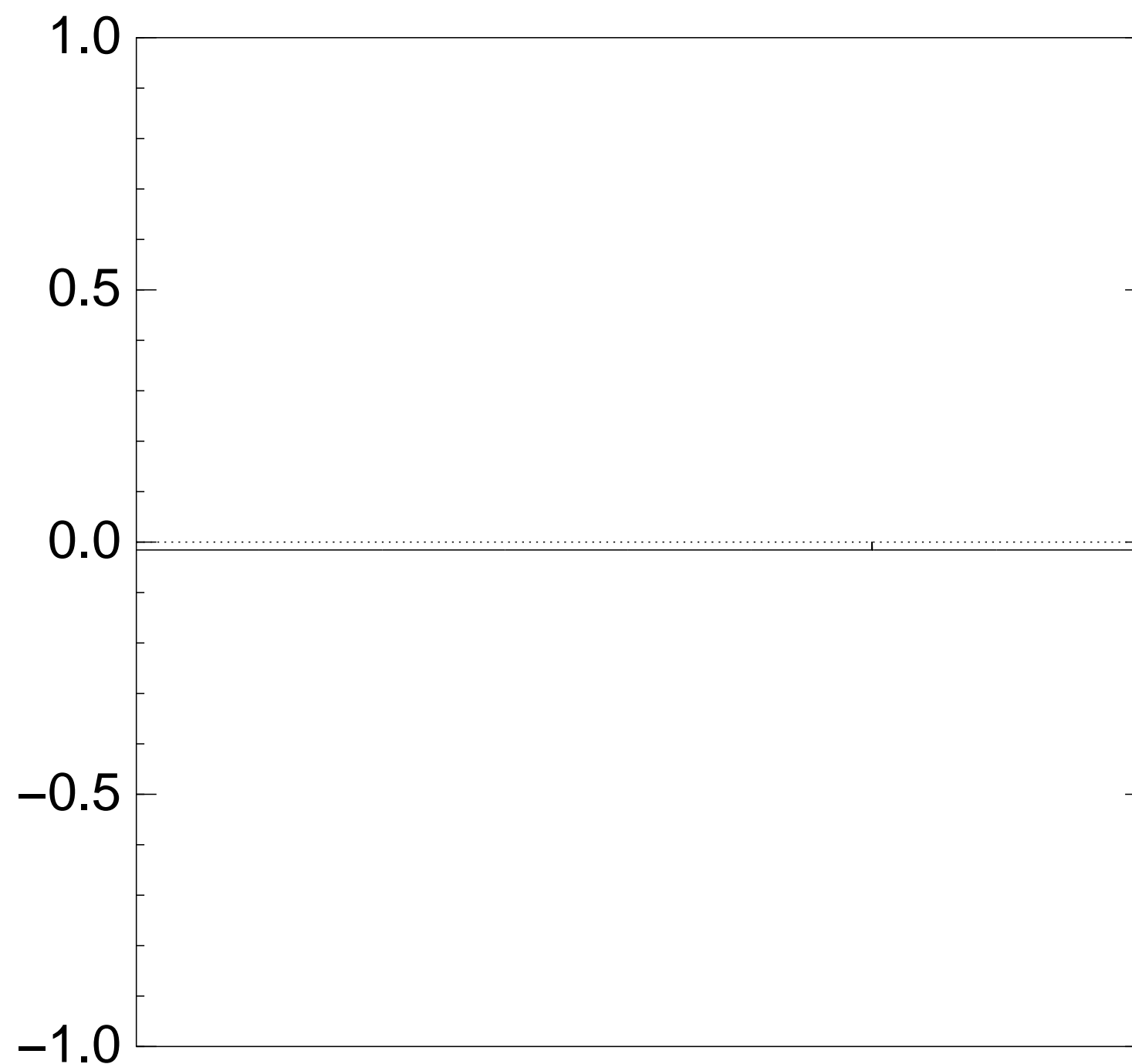
Step 1 + Step 2

$58 \cdot 2^{0.5n}$  times.

the  $n$  qubits.

with high probability this finds  $s$ .

Normalized graph of  $q \mapsto a_q$   
for an example with  $n = 12$   
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Very bad stopping point.

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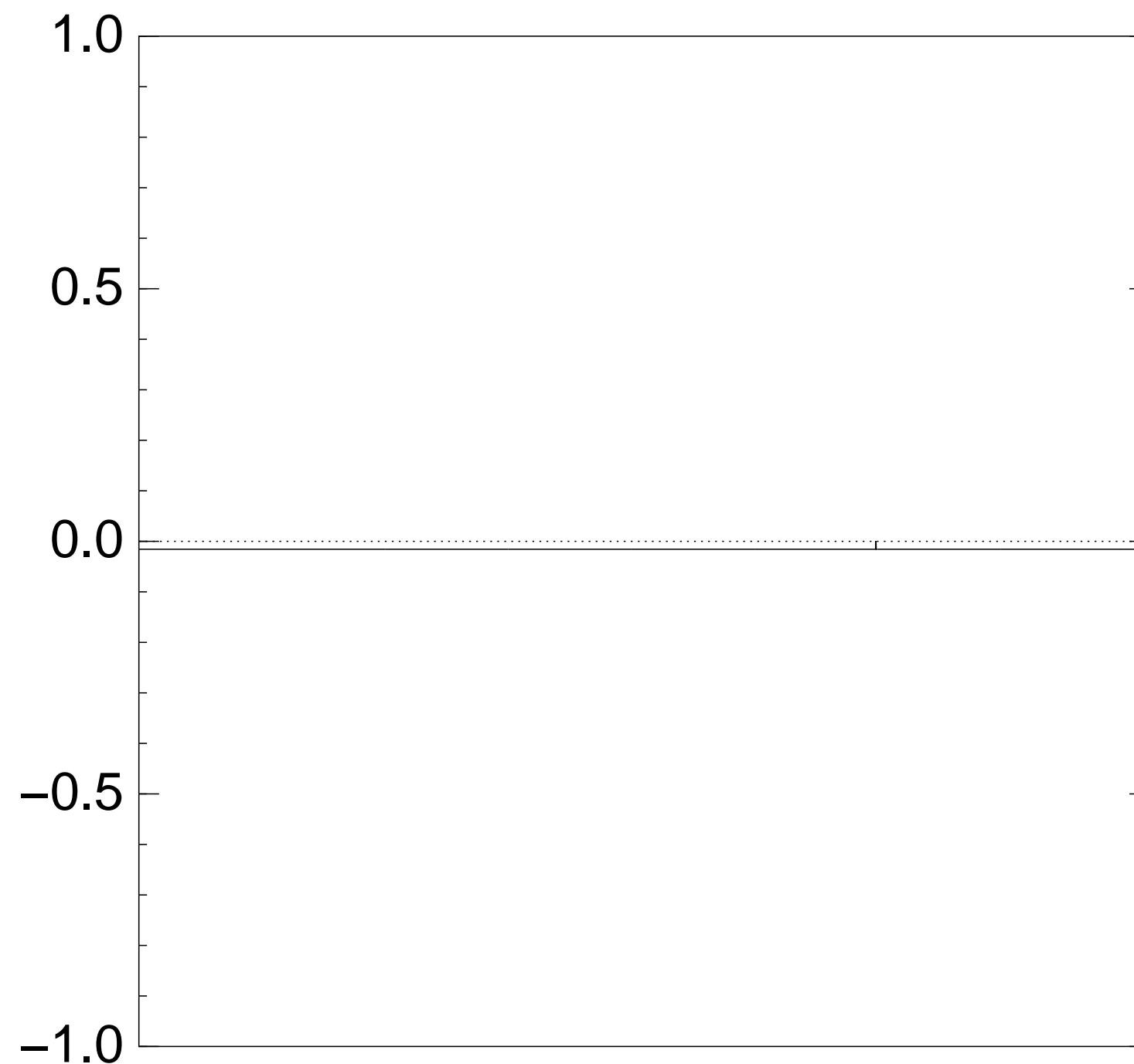
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lity this finds  $s$ .

Normalized graph of  $q \mapsto a_q$   
for an example with  $n = 12$   
after  $100 \times (\text{Step 1} + \text{Step 2})$ :



Very bad stopping point.

$q \mapsto a_q$  is complet  
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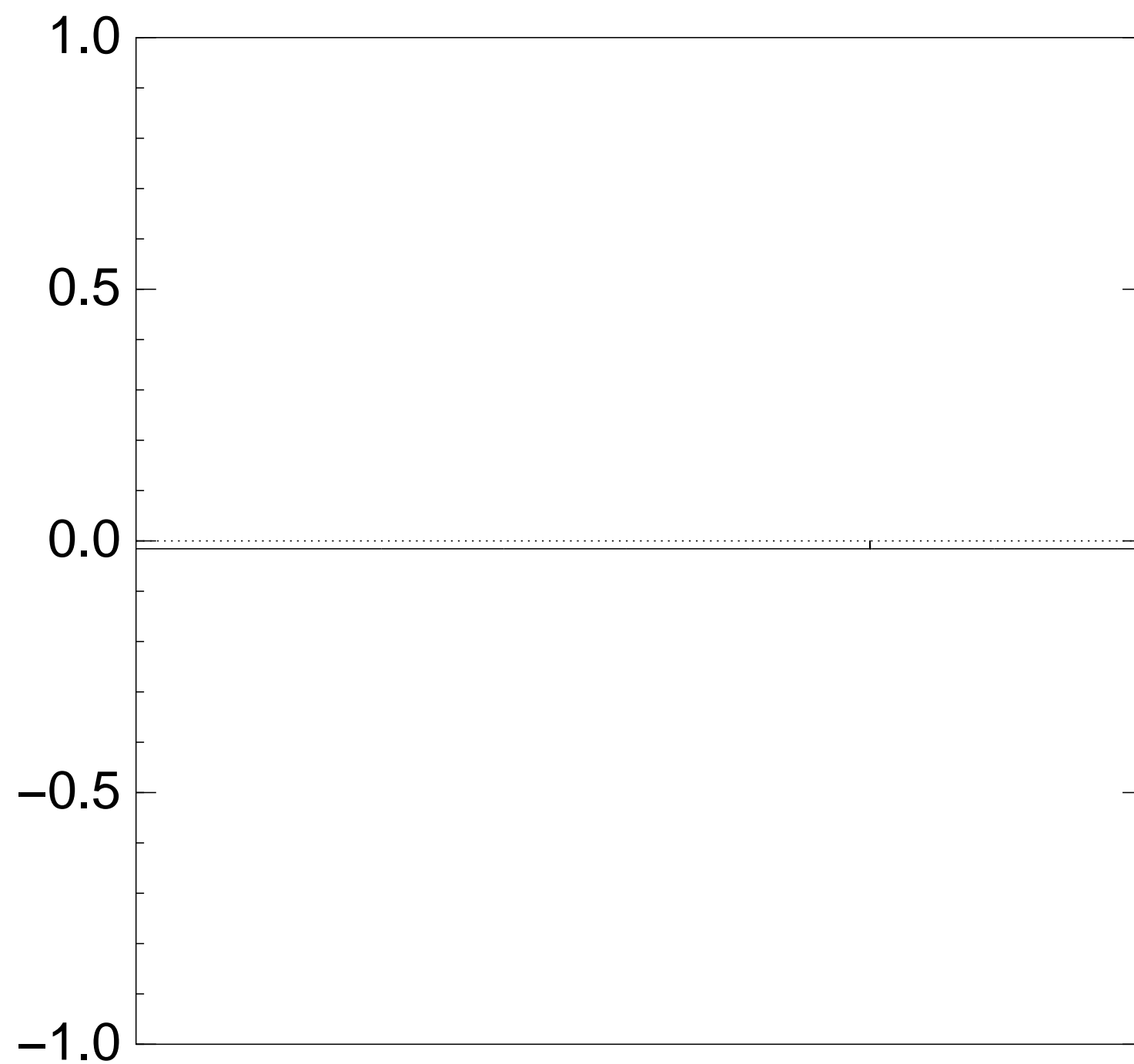
Step 1 + Step 2  
act linearly on this

Easily compute eig  
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 $\Rightarrow$  Probability is  $\approx$   
after  $\approx (\pi/4)2^{0.5n}$



sition

Normalized graph of  $q \mapsto a_q$   
for an example with  $n = 12$   
after  $100 \times (\text{Step 1} + \text{Step 2})$ :



Very bad stopping point.

nds  $s$ .

$q \mapsto a_q$  is completely described  
by a vector of two numbers  
(with fixed multiplicities):

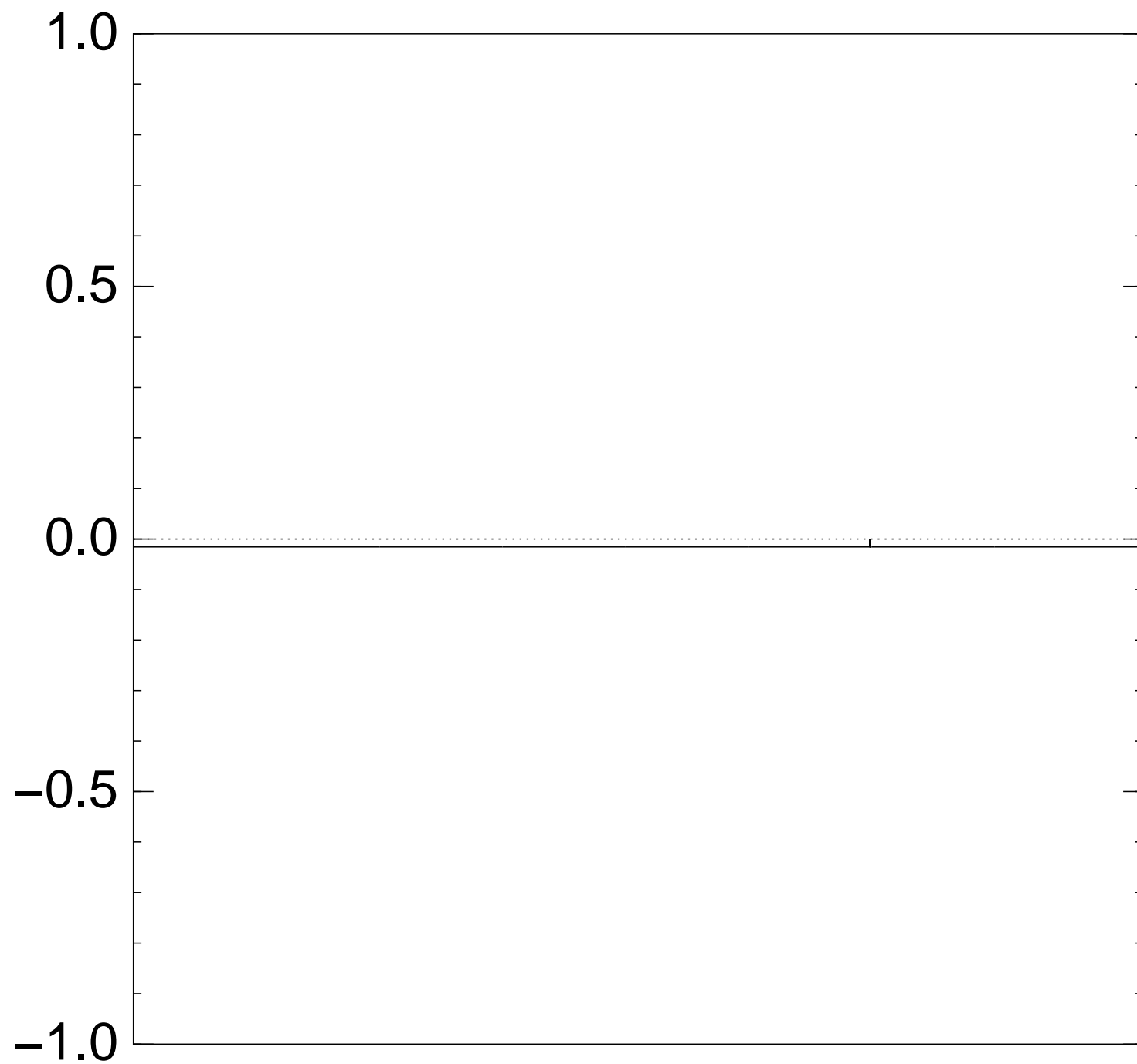
- (1)  $a_q$  for roots  $q$ ;
- (2)  $a_q$  for non-roots  $q$ .

Step 1 + Step 2  
act linearly on this vector.

Easily compute eigenvalues  
and powers of this linear map  
to understand evolution  
of state of Grover's algorithm

$\Rightarrow$  Probability is  $\approx 1$   
after  $\approx (\pi/4)2^{0.5n}$  iterations

Normalized graph of  $q \mapsto a_q$   
for an example with  $n = 12$   
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example with  $n = 12$

$0 \times (\text{Step 1} + \text{Step 2})$ :



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$q \mapsto a_q$  is completely described by a vector of two numbers (with fixed multiplicities):

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Notes on

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of  $q \mapsto a_q$   
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$q \mapsto a_q$  is completely described  
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Notes on provability

Textbook algorithm

Proof of correctness

New algorithm

Proof of run time

Mislead students into  
thinking that best algorithm  
is best *proven* algorithm

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Textbook algorithm analysis

Proof of correctness

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Proof of run time

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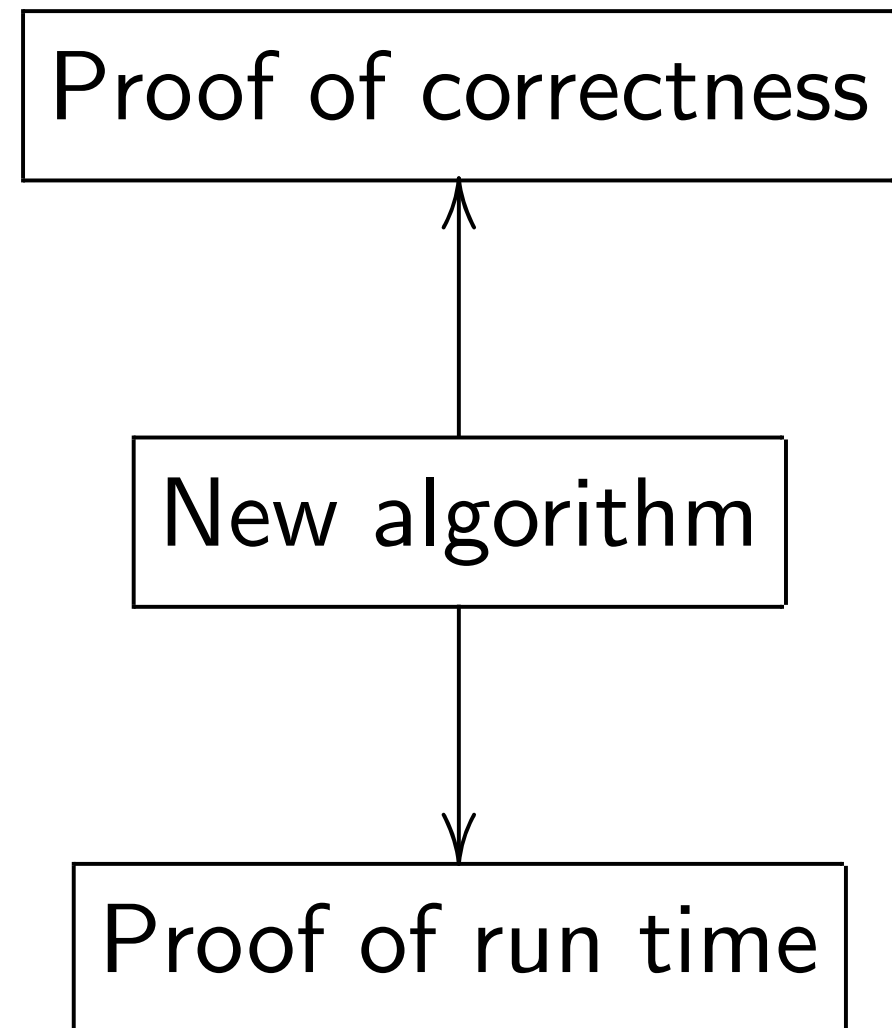
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Textbook algorithm analysis:



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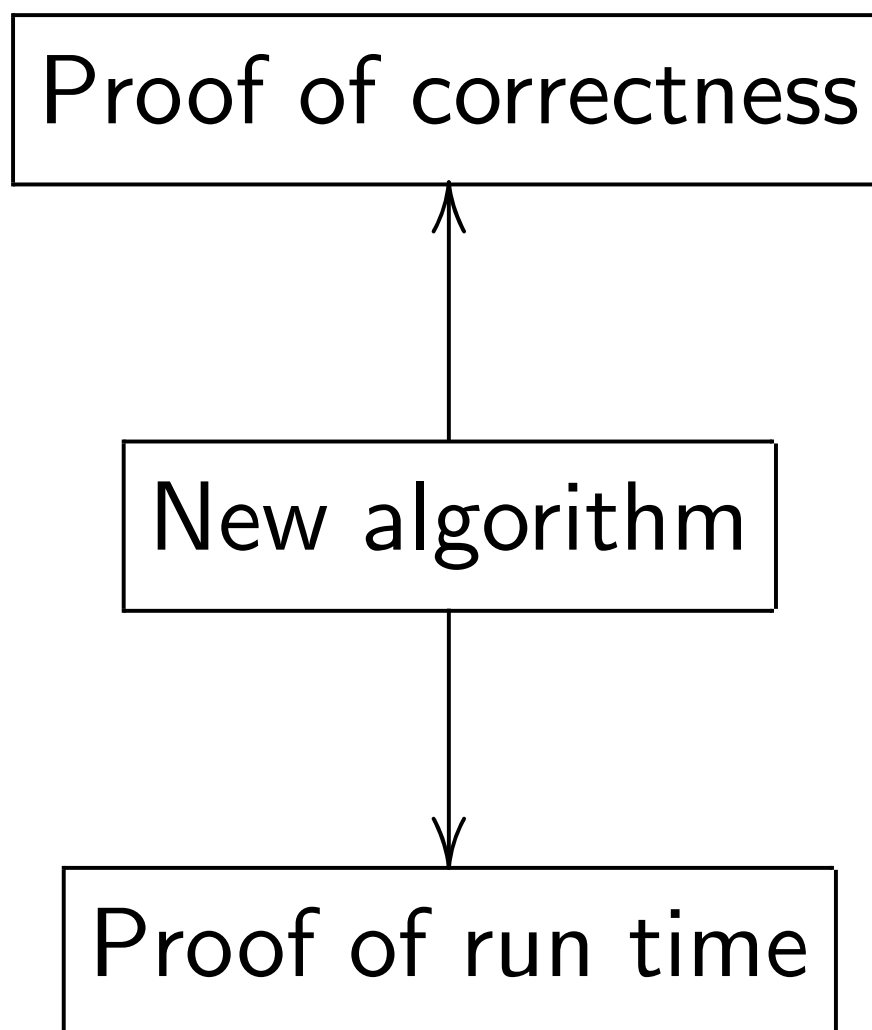
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Textbook algorithm analysis:

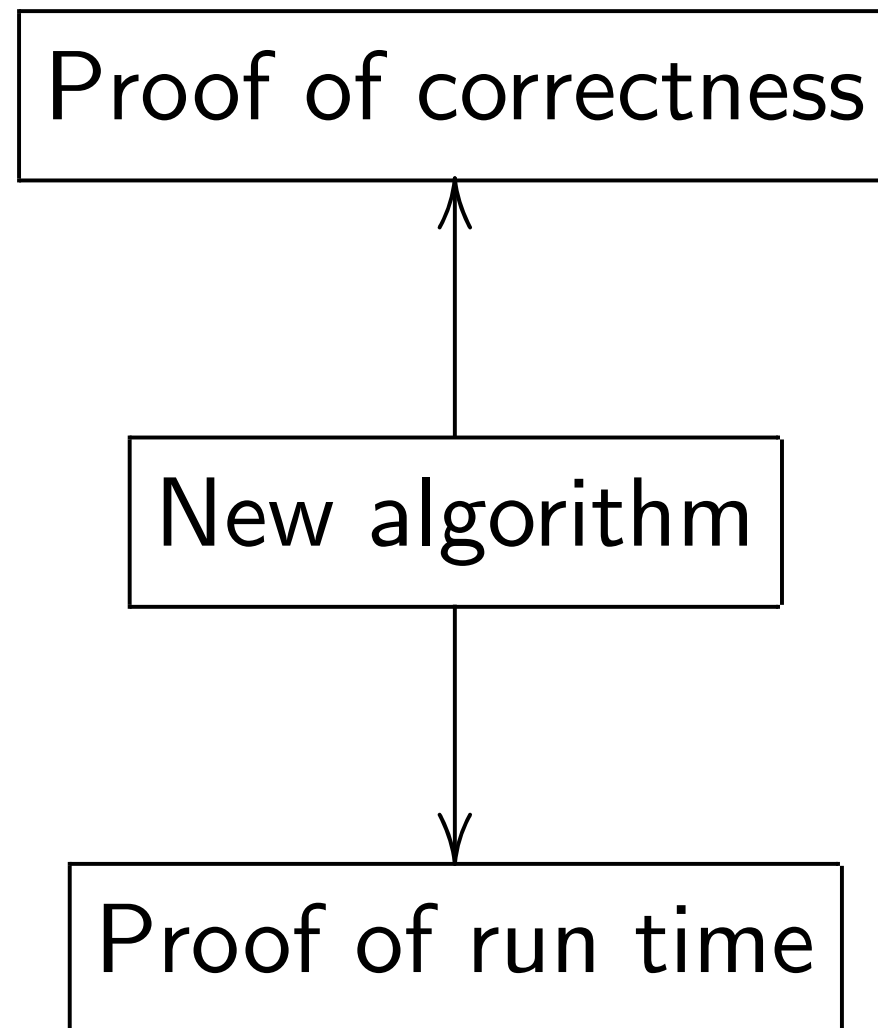


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Reality:  
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## Notes on provability

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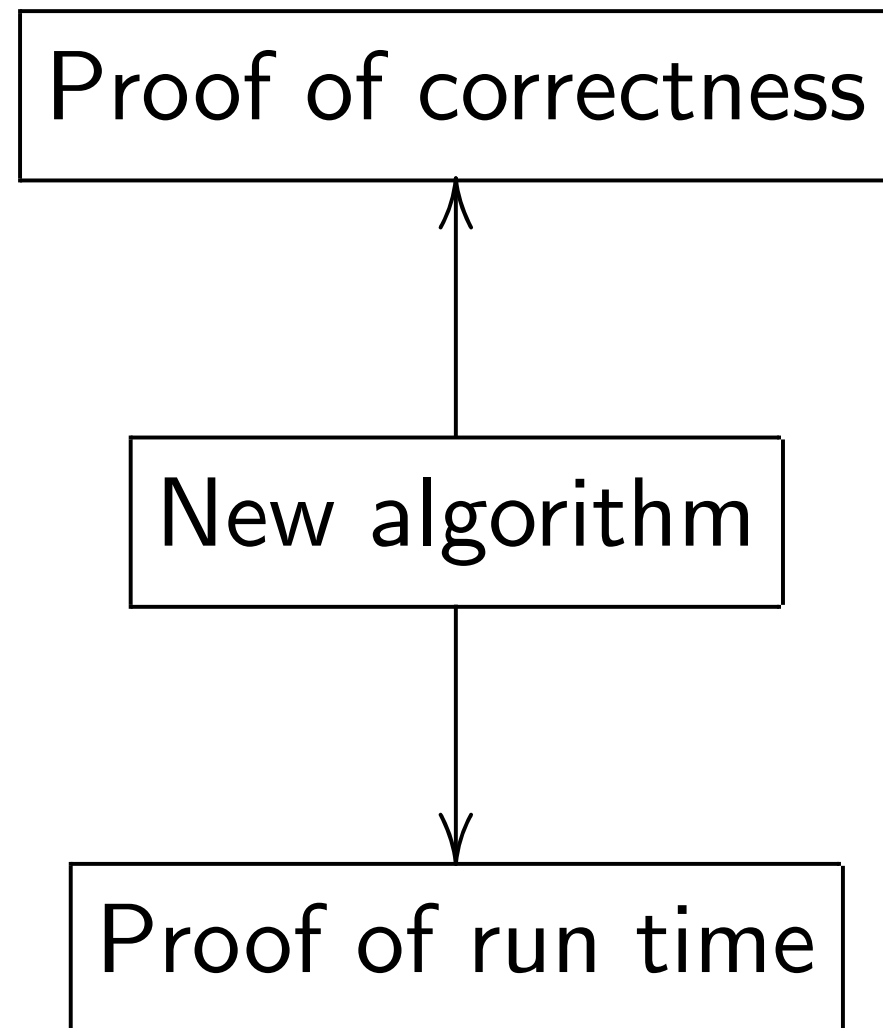
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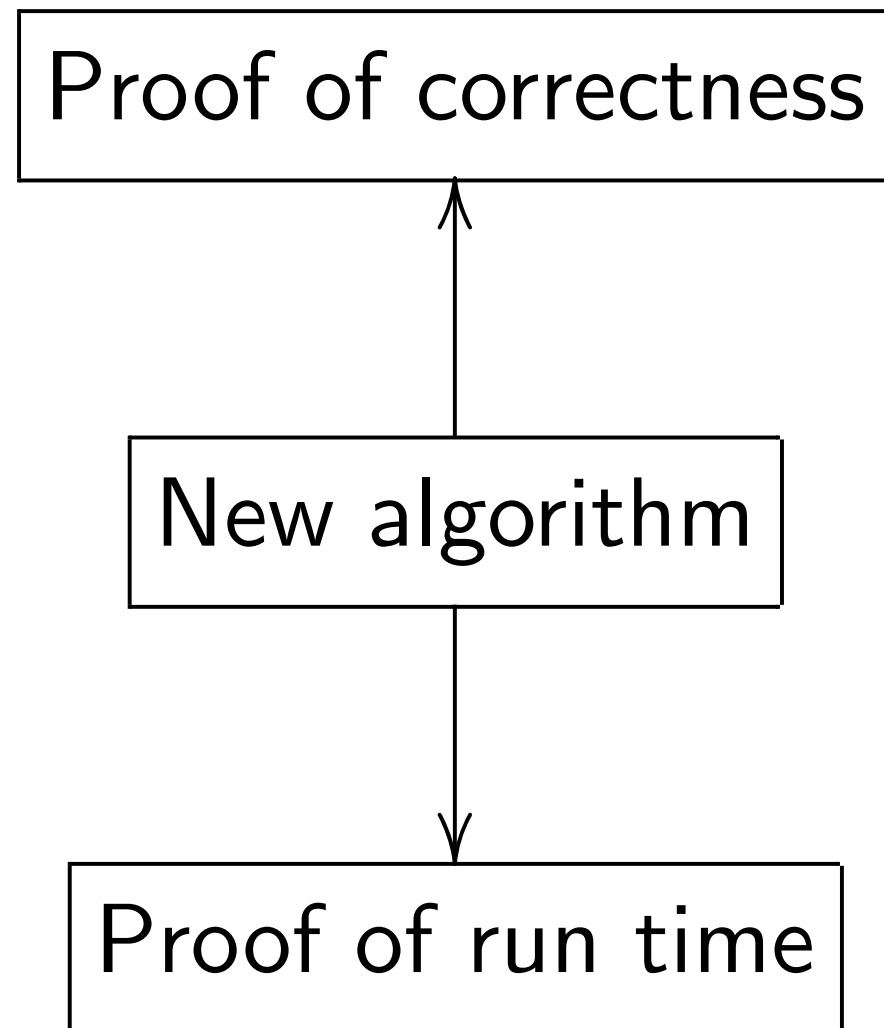


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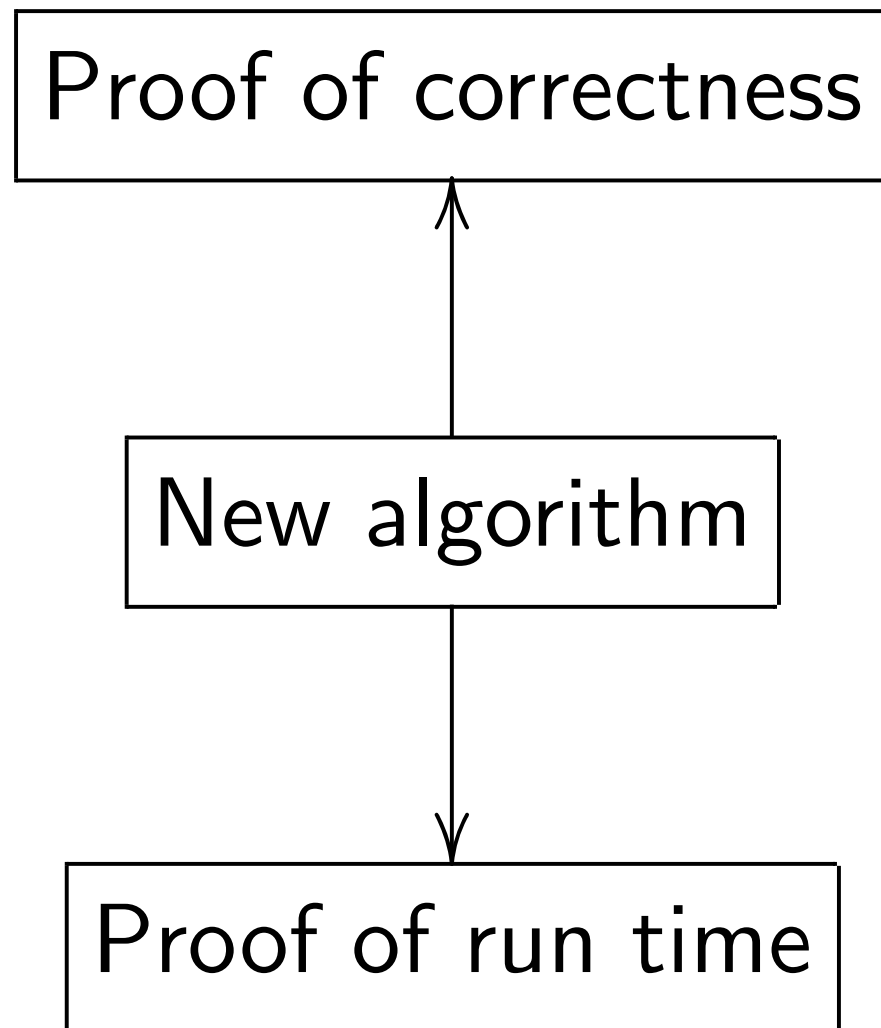


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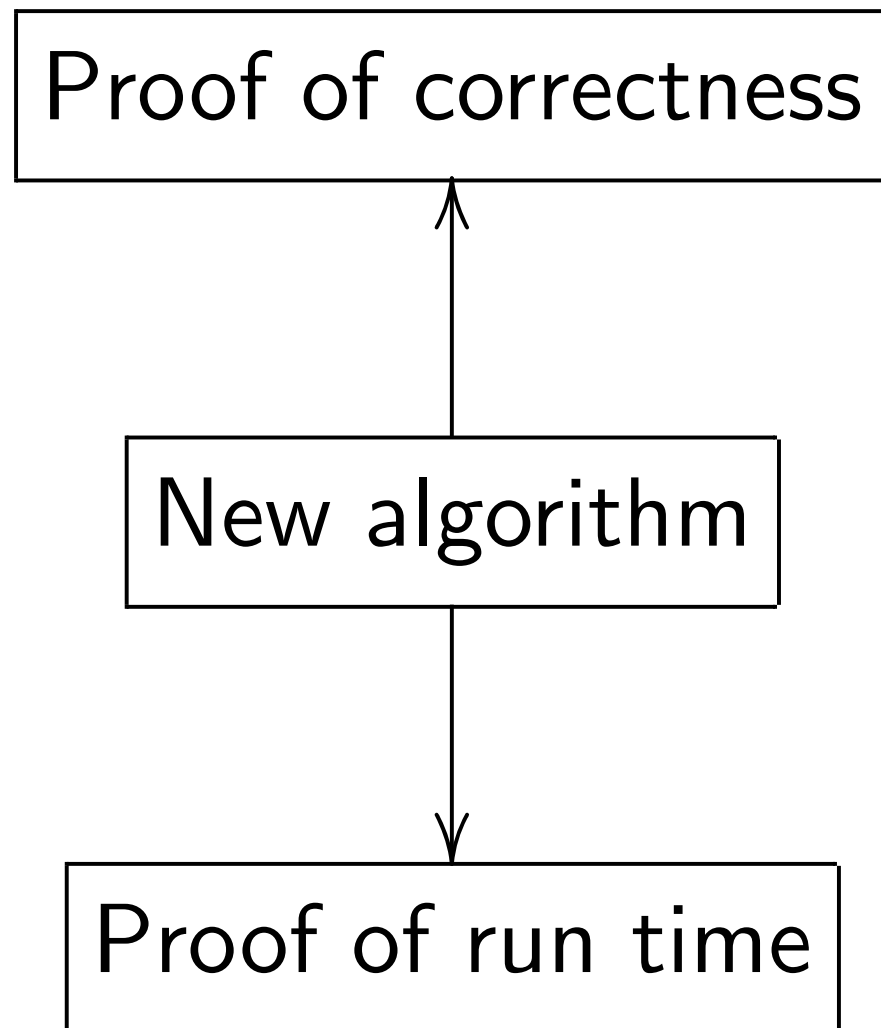
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Ignorant response:

“Work harder, find proofs!”

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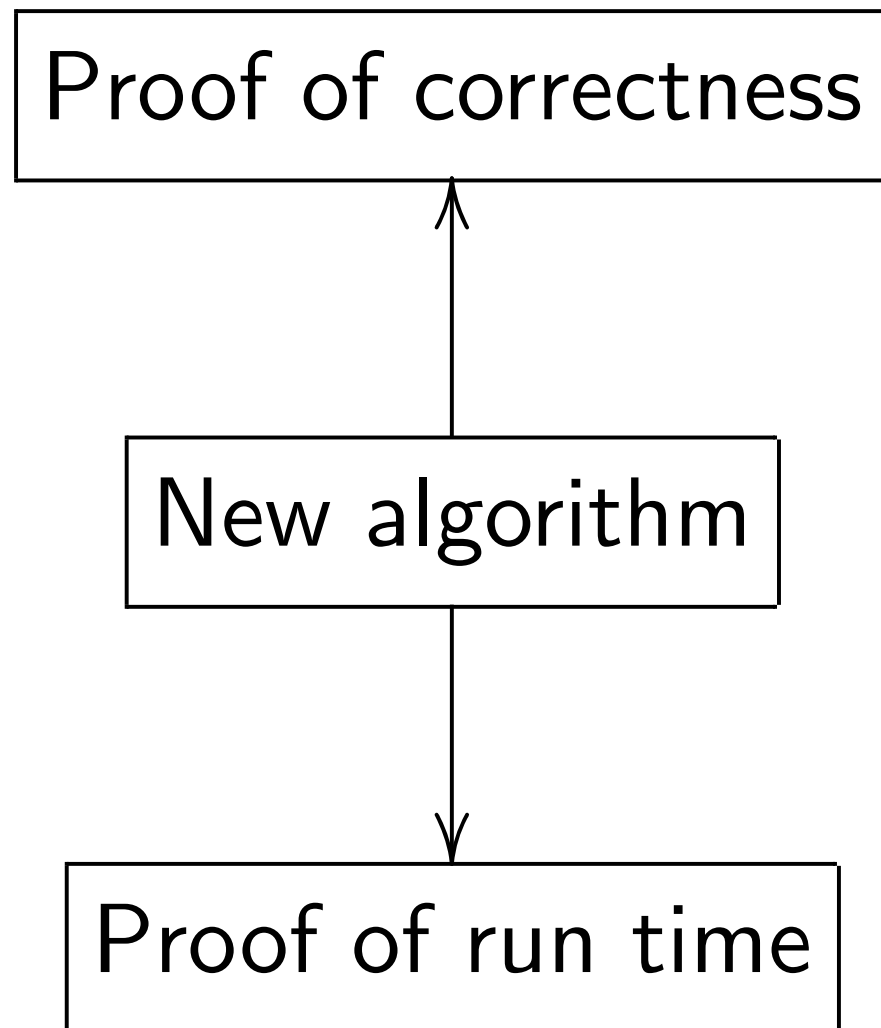
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Consensus of the experts: proofs probably do not *exist* for most of these algorithms. So demanding proofs is silly.

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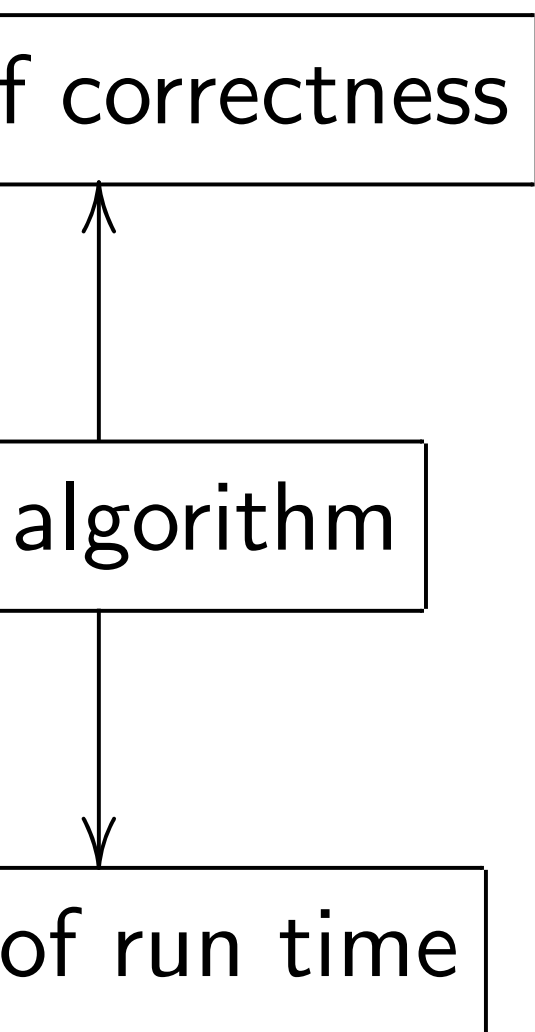
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Without proofs, how do we analyze correctness+speed?

Answer: Real algorithm analysis relies critically on heuristics and **computer experiments.**

n provability

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What about quantum algorithms?  
Want to analyze, optimize  
quantum algorithms *today*  
to figure out safe crypto  
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Ignorant response:

“Work harder, find proofs!”

Consensus of the experts: proofs probably do not *exist* for most of these algorithms. So demanding proofs is silly.

Without proofs, how do we analyze correctness+speed?

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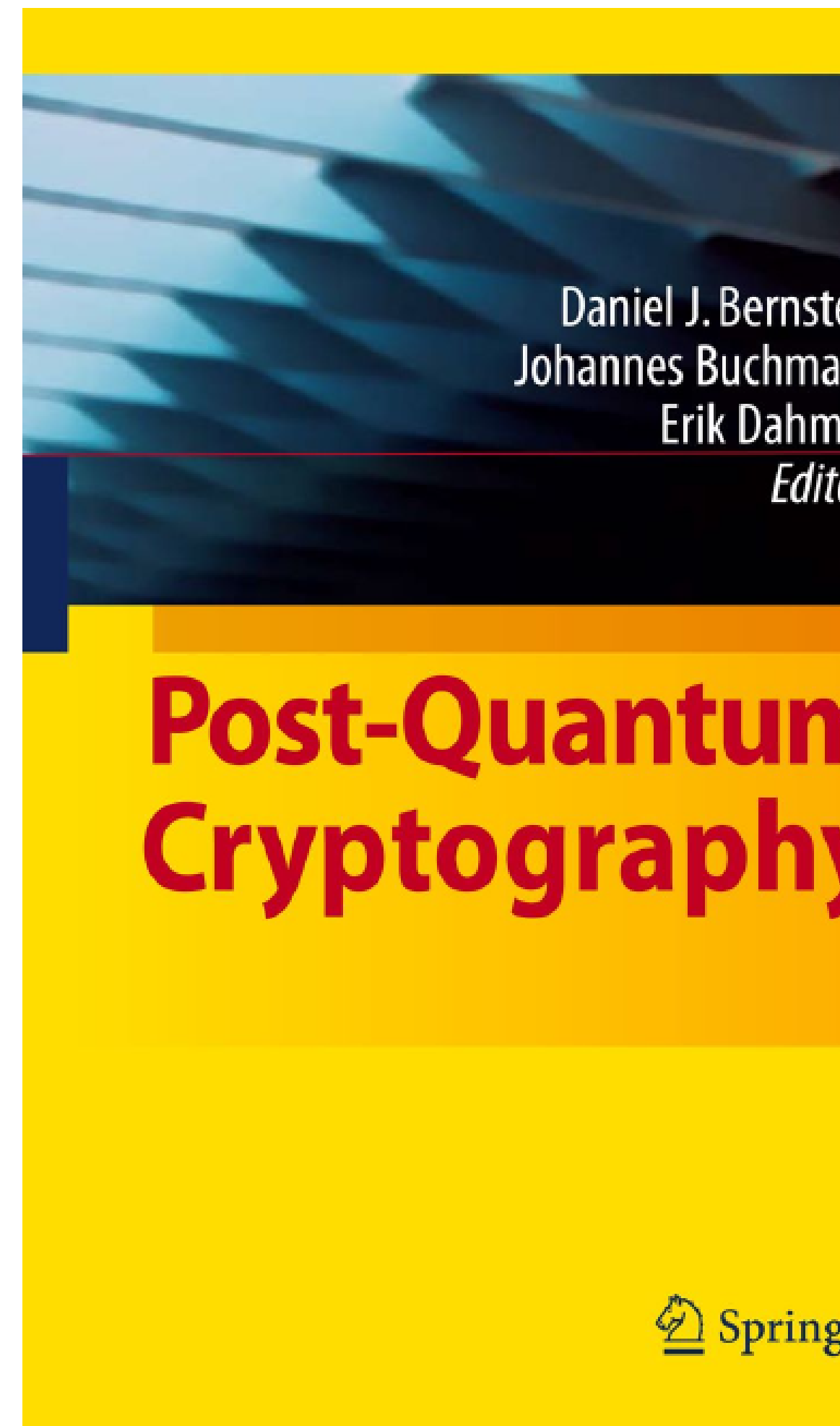
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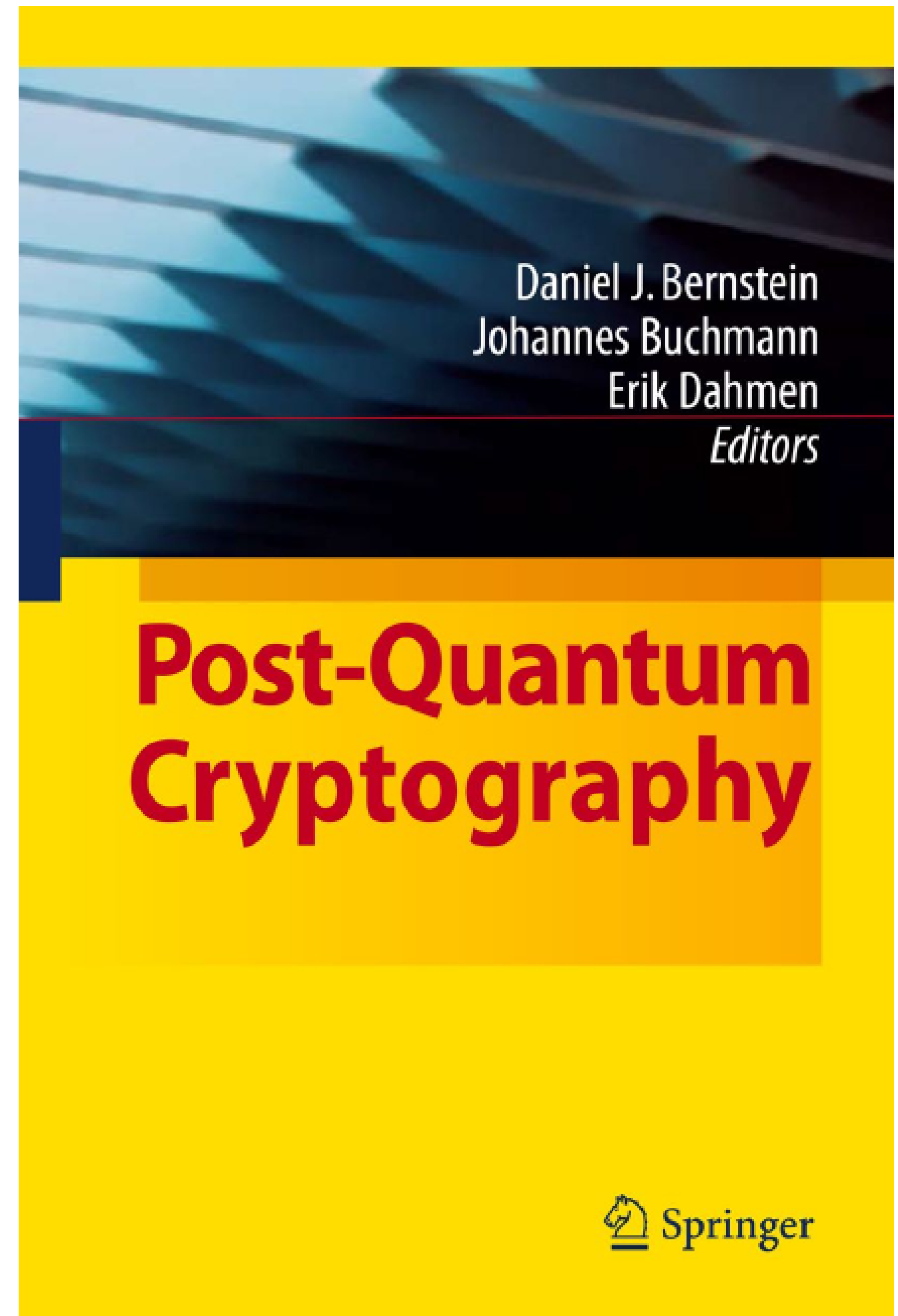
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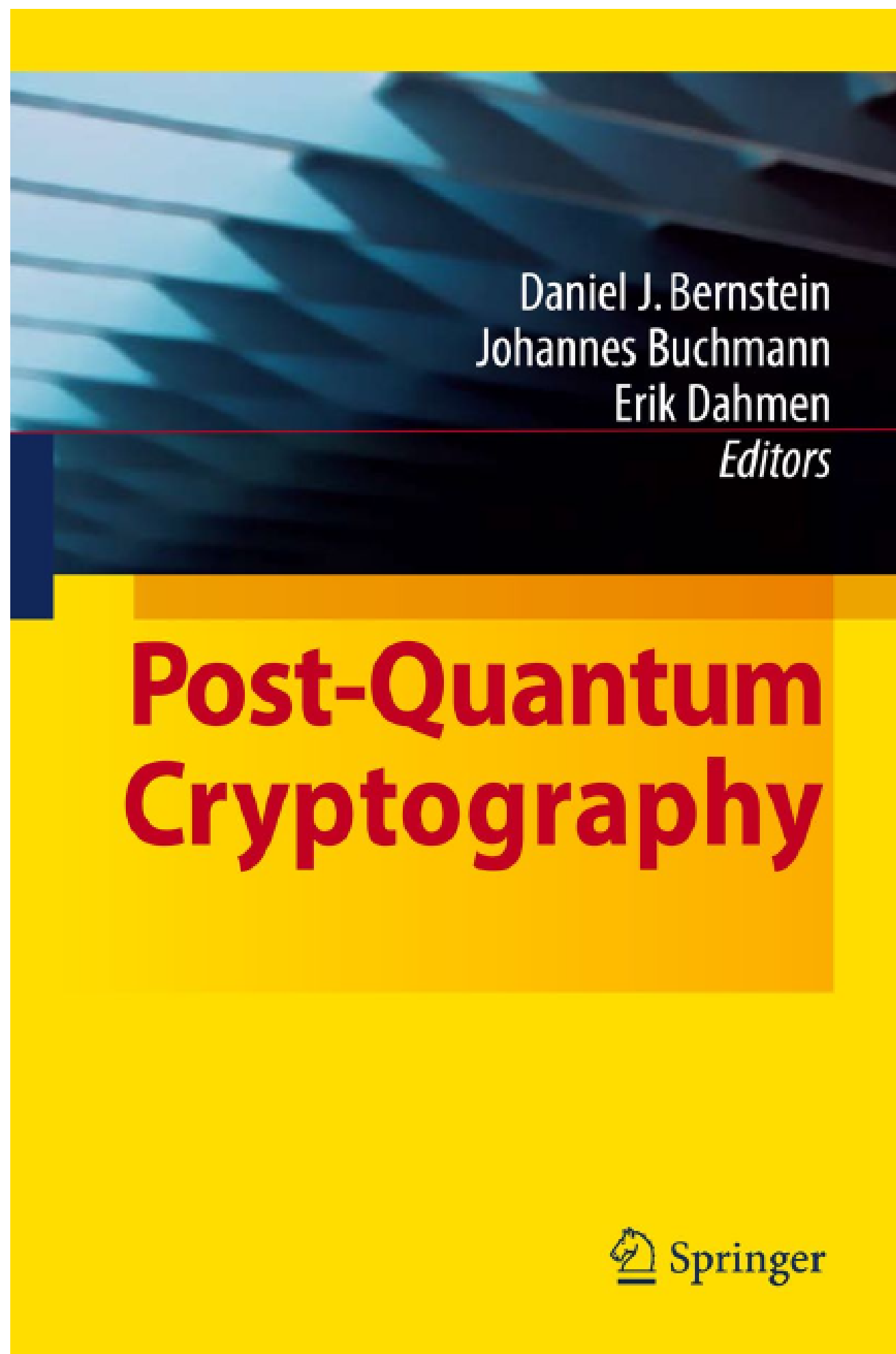
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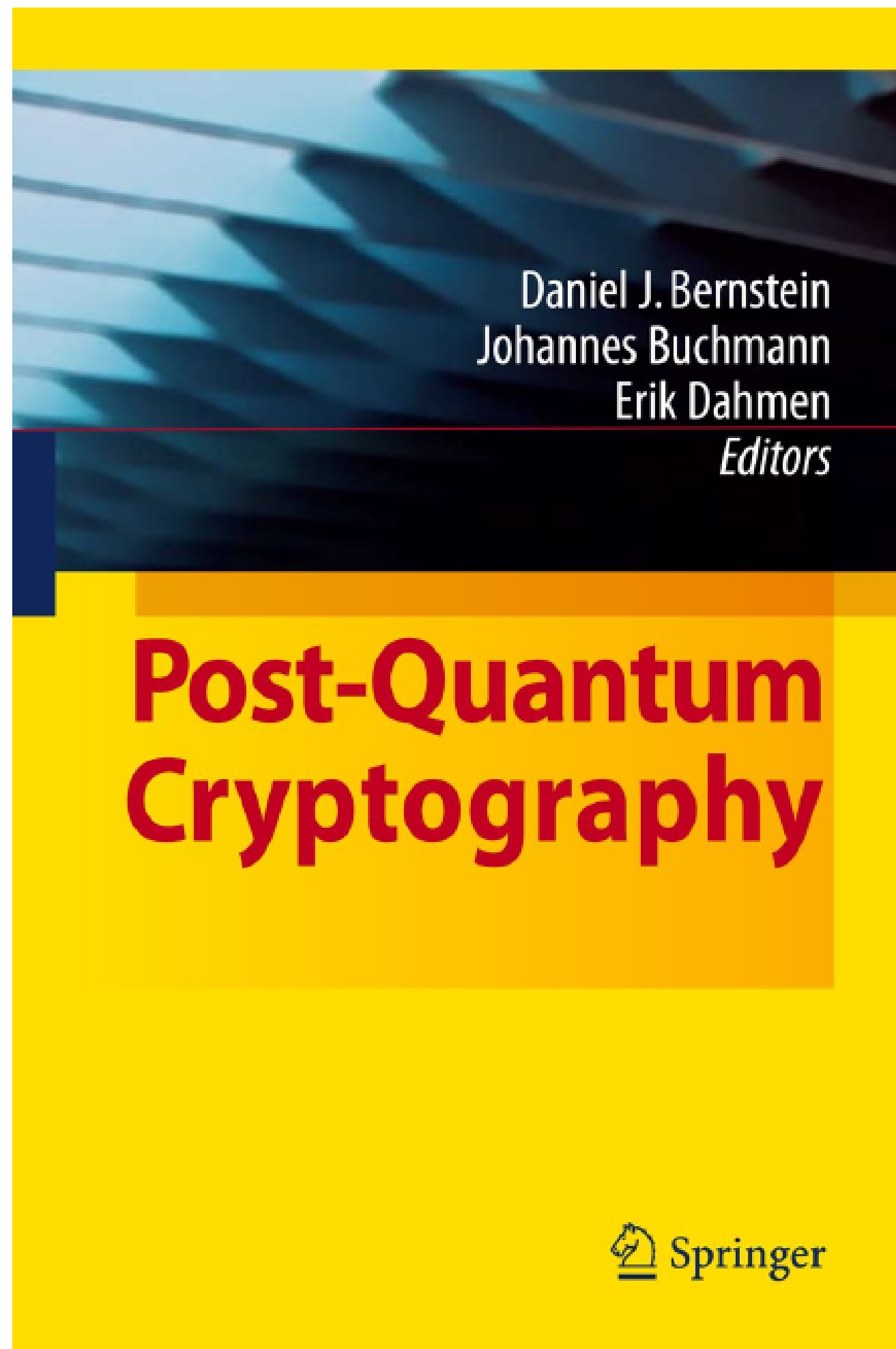
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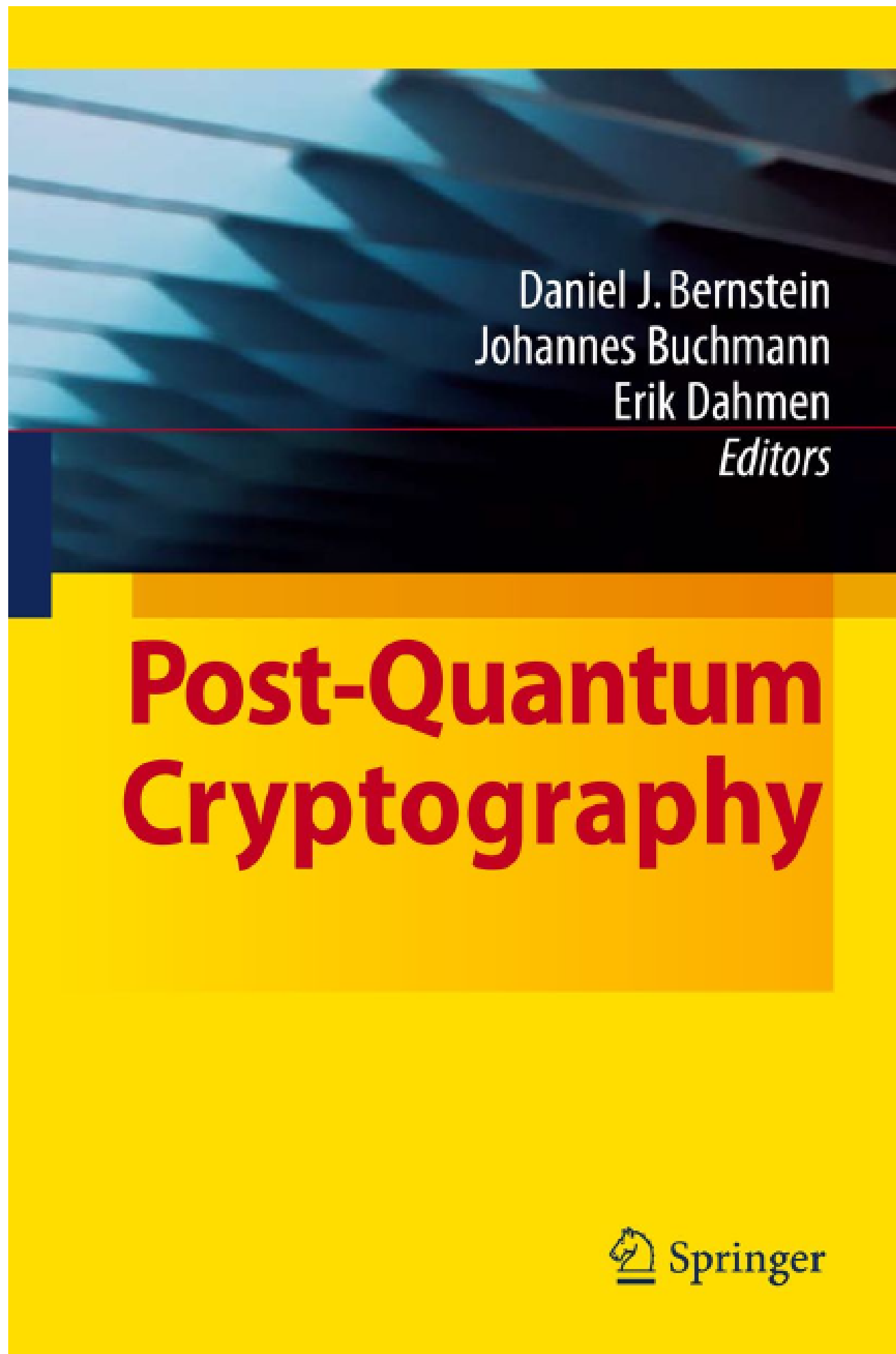
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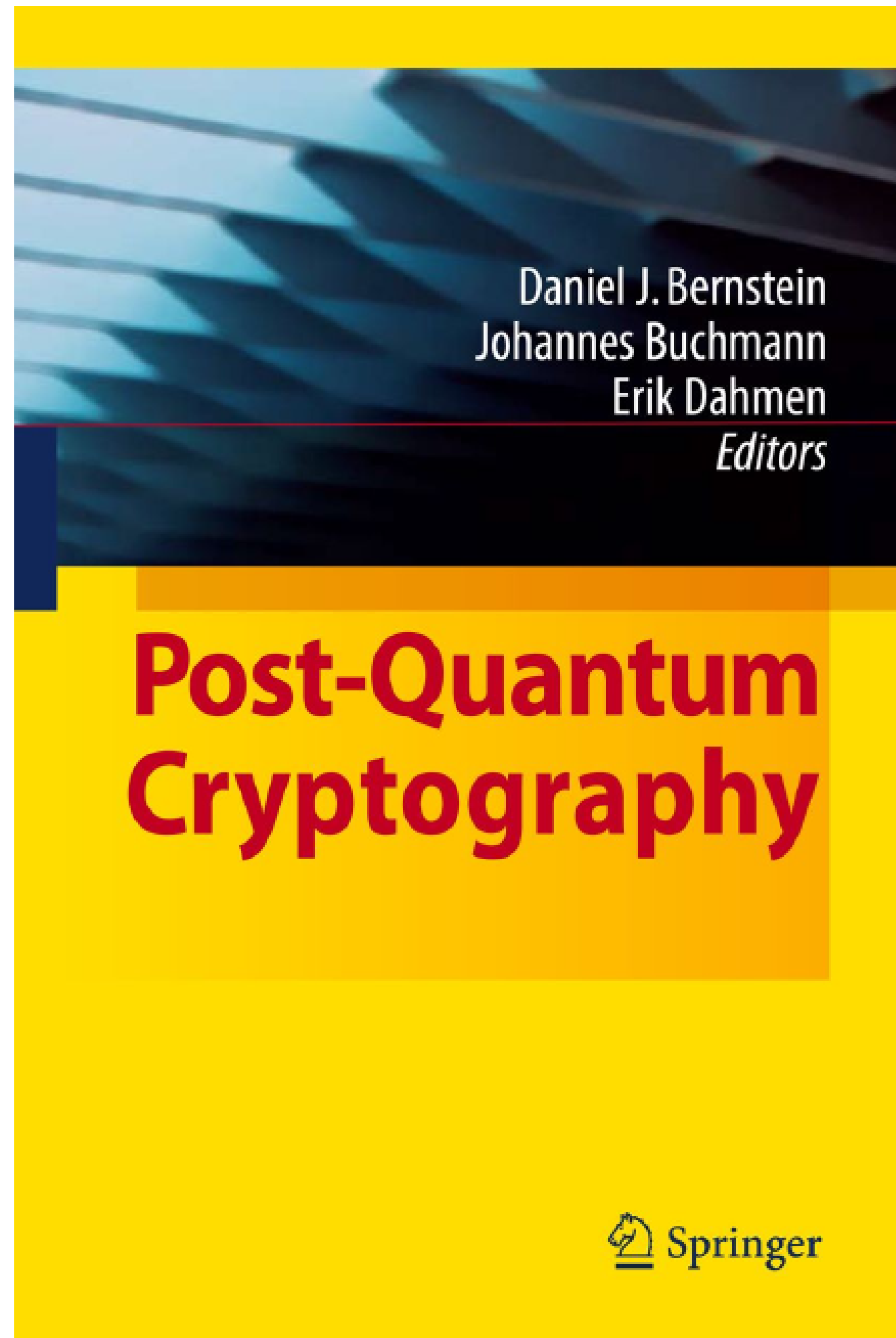
The 1978 McEliece cryptosystem

(with 1986 Niederreiter speedup)

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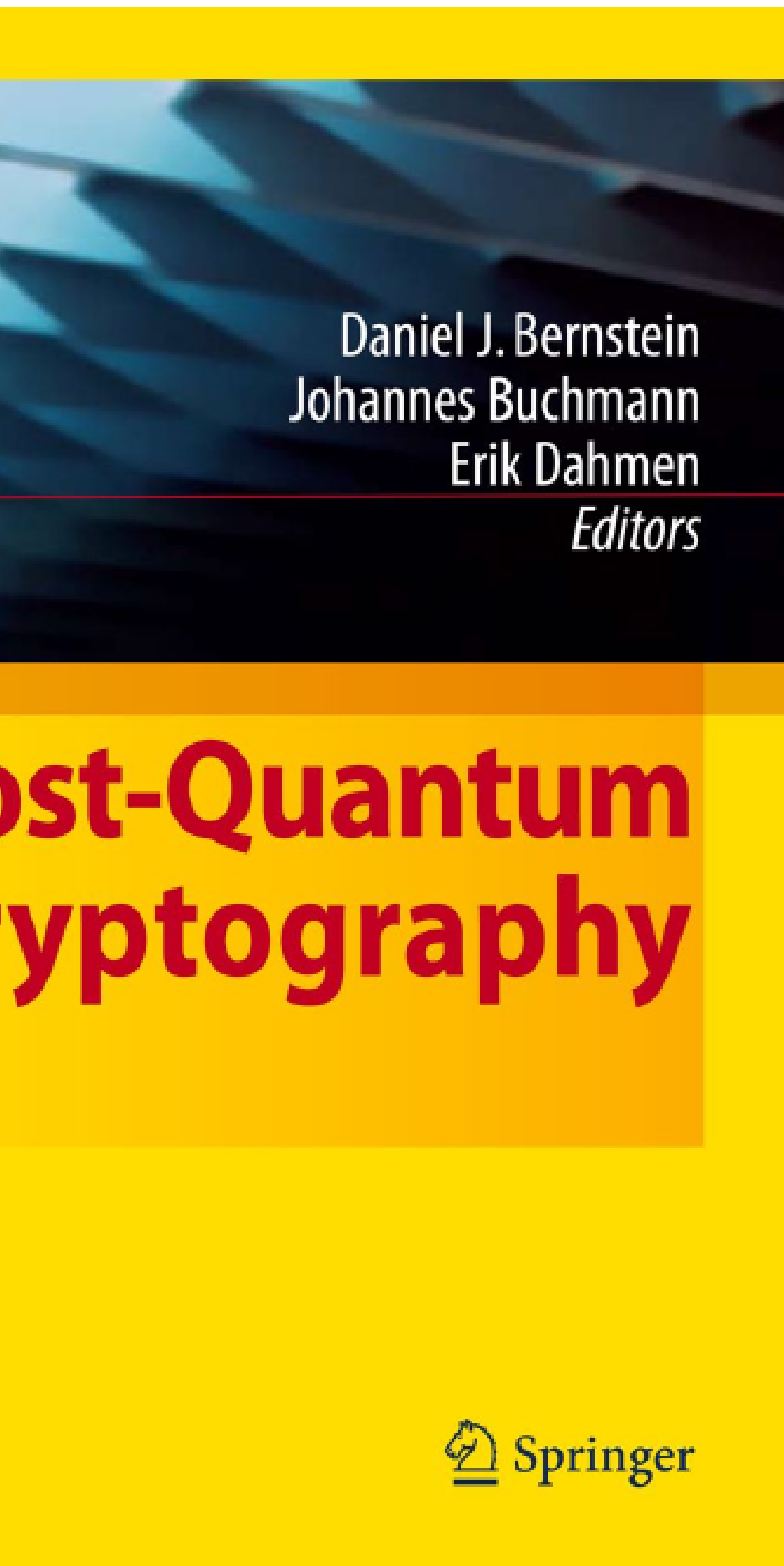
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from  $Ke$   
such tha

Daniel J. Bernstein  
Johannes Buchmann  
Erik Dahmen  
Editors

Quantum  
Cryptography

 Springer

## The 1978 McEliece cryptosystem

(with 1986 Niederreiter speedup)

Receiver's public key: "random"

$500 \times 1024$  matrix  $K$  over  $\mathbf{F}_2$ .

Specifies linear  $\mathbf{F}_2^{1024} \rightarrow \mathbf{F}_2^{500}$ .

Messages suitable for encryption:

1024-bit strings of weight 50.

$\{e \in \mathbf{F}_2^{1024} : \#\{i : e_i = 1\} = 50\}$ .

Encryption of  $e$  is  $Ke \in \mathbf{F}_2^{500}$ .

"Padding": Choose random  $e$ ;  
send  $Ke$ ; use  $\text{SHA-256}(e, Ke)$  as  
AES-256-GCM key to encrypt  
actual message of any length.

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Note that  $\#\text{Ker } K \geq 2^{524}$ .

Attacker wants to decode  $v$ :  
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Information

Choose

$S \subseteq \{1, \dots, 1024\}$ ,

For typical

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the cryptosystem

(reiter speedup)

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$\approx 2^{80}$  bit operations in total.

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Bad estimate by McEliece:  $\approx 2^{64}$ .



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to *some*  $v \in \mathbf{F}_2^{1024}$

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decoder finds *some*

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Analyzing

1962 Pra

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1989 Kro

1989 Du

1990 Co

1990 var

1991 Co

1993 Ch

1993 Ch

1994 var

1994 Ca

1998 Ca

1998 Ca

algebra,

wards

$$v \in \mathbf{F}_2^{1024}$$

$Ke$ .

some

$\text{Ker } K$ .

$$K \geq 2^{524}.$$

decode  $v$ :

$\text{Ker } K$

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easy!

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Analyzing and opt

1962 Prange. 198

1988 Lee–Brickell.

1989 Krouk. 1989

1989 Dumer.

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1989 Dumer.

1990 Coffey–Goodman.

1990 van Tilburg. 1991 Dur

1991 Coffey–Goodman–Farr

1993 Chabanne–Courteau.

1993 Chabaud.

1994 van Tilburg.

1994 Canteaut–Chabanne.

1998 Canteaut–Chabaud.

1998 Canteaut–Sendrier.

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1989 Krouk. 1989 Stern.

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1990 van Tilburg. 1991 Dumer.

1991 Coffey–Goodman–Farrell.

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1993 Chabaud.

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1998 Canteaut–Chabaud.

1998 Canteaut–Sendrier.

## Key-stream set decoding

random size-500 subset  
 $\{2, 3, \dots, 1024\}$ .

local  $K$ : Good chance

$$\hookrightarrow \mathbf{F}_2^{1024} \xrightarrow{K} \mathbf{F}_2^{500}$$

probable.

$e \in \mathbf{F}_2^S$ ; chance  $\approx 2^{-53}$ .

inverse map to  $Ke$ ,

get  $e$  if  $e \in \mathbf{F}_2^S$ .

$\mathbf{F}_2^S$ , try again.

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2009 Be

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2009 Be

2009 Fir

2010 Be

2011 Ma

2011 Be

2012 Be

2013 Be

Me

2015 Ma

coding

size-500 subset  
 $\{0, 24\}$ .

good chance

$$\xrightarrow{K} \mathbf{F}_2^{500}$$

chance  $\approx 2^{-53}$ .

to  $Ke$ ,

$$\mathbf{F}_2^S.$$

n.

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2008 Bernstein–La  
more speedu

attack **actua**

2009 Bernstein–La  
Peters–van T

2009 Bernstein: p

2009 Finiasz–Send

2010 Bernstein–La

2011 May–Meurer

2011 Becker–Coro

2012 Becker–Joux

2013 Bernstein–Je

Meurer: pos

2015 May–Ozerov

subset

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3.

$\approx 2^{64}$ .

2008 Bernstein–Lange–Peter  
 more speedups;  $\approx 2^{60}$  c  
 attack **actually carried**  
 2009 Bernstein–Lange–  
 Peters–van Tilborg.  
 2009 Bernstein: post-quantu  
 2009 Finiasz–Sendrier.  
 2010 Bernstein–Lange–Peter  
 2011 May–Meurer–Thomae.  
 2011 Becker–Coron–Joux.  
 2012 Becker–Joux–May–Me  
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more speedups;  $\approx 2^{60}$  cycles;  
attack **actually carried out**.

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Modern  
Easily re  
a larger  
( $n/2$ )  $\times$   
e.g., 180

minimizing attacks:

1 Omura.

1988 Leon.

Stern.

Shamir.

1991 Dumer.

Shamir–Farrell.

Fourteau.

Shabanne.

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Modern McEliece

Easily rescue system

a larger public key

$(n/2) \times n$  matrix  $A$

e.g.,  $1800 \times 3600$ .

attacks:

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## Modern McEliece

Easily rescue system by using  
a larger public key: “random  
 $(n/2) \times n$  matrix  $K$  over  $\mathbf{F}_2$   
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Larger weight  $w \approx n/(2 \lg n)$ .  
e.g.  $e \in \mathbf{F}_2^{3600}$  of weight 150.

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2013 Bernstein–Jeffery–Lange–  
Meurer: post-quantum.

2015 May–Ozerov.

## Modern McEliece

Easily rescue system by using  
a larger public key: “random”  
 $(n/2) \times n$  matrix  $K$  over  $\mathbf{F}_2$ .  
e.g.,  $1800 \times 3600$ .

Larger weight  $w \approx n/(2 \lg n)$ .  
e.g.  $e \in \mathbf{F}_2^{3600}$  of weight 150.

1962 attack cost:  $2^{(1+o(1))w}$ .

2008 Bernstein–Lange–Peters:  
more speedups;  $\approx 2^{60}$  cycles;  
attack **actually carried out**.

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Peters–van Tilborg.

2009 Bernstein: post-quantum.

2009 Finiasz–Sendrier.

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Post-quantum:  $2^{(0.5+o(1))w}$ .  
e.g.  $\approx 2^{26}$  Grover iterations  
to search  $2^{53}$  choices of  $S$ .