

McBits:

fast constant-time
code-based cryptography

(to appear at CHES 2013)

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Joint work with:

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Radboud University Nijmegen

Univariate “Coppersmith”

Lattice-basis reduction finds all
small r with large $\gcd\{N, f(r)\}$.

Correct credits: 1984 Lenstra,
1986 Rivest–Shamir, 1988 Håstad,
1989 Vallée–Girault–Toffin,
1996 Coppersmith, 1997
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Important special
Given $N, f \in \mathbf{Z}$,
find all small $r \in \mathbf{Z}$
with large $\gcd\{N, f(r)\}$.
For $N = 2 \cdot 3 \cdot 5 \cdot \dots$
find all small $r \in \mathbf{Z}$
with many primes

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Important special case:

Given $N, f \in \mathbf{Z}$,
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For $N = 2 \cdot 3 \cdot 5 \cdots y$:
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Easily replace \mathbf{Z} with $\mathbf{F}_q[x]$
in all of these methods;
history not summarized here.

For $N = (x - \alpha_1) \cdots (x - \alpha_n)$,
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Standard
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Decoding problem
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Interpolate to find
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List decoding for RS codes

“Reed–Solomon code” $C \subseteq$
set of $(r(\alpha_1), \dots, r(\alpha_n))$
where $r \in \mathbf{F}_q[x]$, $\deg r < n$

Decoding problem: find $c \in$
given $c + e$ with low-weight

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Lowest-c

fastest c

$\lfloor t/2 \rfloor$ er

Unique c

trivially

$\{(\beta_1 r(\alpha_1), \dots, \beta_n r(\alpha_n))\}$

Today:

classical

$\Gamma_2(\alpha_1, \dots, \alpha_n)$

assuming

$g \in \mathbf{F}_q[x]$

1970 Go

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$\lfloor t/2 \rfloor$ errors. (196

Unique decoding a

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Today: unique decod

classical binary G

$\Gamma_2(\alpha_1, \dots, \alpha_n, g)$

assuming $\beta_i = g(\alpha_i)$

$g \in \mathbf{F}_q[x]$, $\deg g =$

1970 Goppa: g sq

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Lowest-dimensional lattices
fastest case, “unique decoding”
 $\lfloor t/2 \rfloor$ errors. (1968 Berlekamp)

Unique decoding and list decoding
trivially generalize to $C =$
 $\{(\beta_1 r(\alpha_1), \dots, \beta_n r(\alpha_n))\}$.

Today: unique decoding for
classical binary Goppa codes

$\Gamma_2(\alpha_1, \dots, \alpha_n, g) = \mathbf{F}_2^n \cap C$
assuming $\beta_i = g(\alpha_i)/N'(\alpha_i)$
 $g \in \mathbf{F}_q[x]$, $\deg g = t$, $q \in 2\mathbf{Z}$

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Encoding for RS codes

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$(r(\alpha_1), \dots, r(\alpha_n))$

$r \in \mathbf{F}_q[x]$, $\deg r < n - t$.

Encoding problem: find $c \in C$

such that $c = r + e$ with low-weight e .

Standard "list decoding" solution:

Attempt to find $f \in \mathbf{F}_q[x]$ with

$(f(\alpha_1), \dots, f(\alpha_n))$.

Assume r is a polynomial with $\deg r < n - t$

and α_i are any roots of $f - r$.

For each r evaluate

$(r(\alpha_1), \dots, r(\alpha_n))$.

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Code-based

Modern

Public key

$t \lg q \times n$

Specifies

Key generation

Typically

e.g., $n =$

Message

$\{e \in \mathbf{F}_2^n\}$

Encryption

Use hash

key to encode

RS codes

code" $C \subseteq \mathbf{F}_q^n$:

$r(\alpha_n)$

$\deg r < n - t$.

: find $c \in C$

low-weight e .

oding" solution:

$f \in \mathbf{F}_q[x]$ with

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Code-based encryption

Modern variant of

Public key is system

$t \lg q \times n$ matrix K

Specifies linear \mathbf{F}_2^n

Key gen: $\text{Ker } K =$

Typically $t \lg q \approx C$

e.g., $n = q = 2048$

Messages suitable

$\{e \in \mathbf{F}_2^n : \#\{i : e_i = 1\} \leq t\}$

Encryption of e is

Use hash of e as s

key to encrypt mo

\mathbf{F}_q^n :

$-t$.

C

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$< n - t$

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so actually correct t errors.

Code-based encryption

Modern variant of 1978 McEliece

Public key is systematic-form
 $t \lg q \times n$ matrix K over \mathbf{F}_2 .
Specifies linear $\mathbf{F}_2^n \rightarrow \mathbf{F}_2^{t \lg q}$.
Key gen: $\text{Ker} K = \Gamma_2(\text{secret})$

Typically $t \lg q \approx 0.2n$;
e.g., $n = q = 2048$, $t = 40$.

Messages suitable for encryption
 $\{e \in \mathbf{F}_2^n : \#\{i : e_i = 1\} = t\}$

Encryption of e is $Ke \in \mathbf{F}_2^{t \lg q}$

Use hash of e as secret AES
key to encrypt more data.

Lowest-dimensional lattices \Rightarrow
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coding for

Goppa code

$= \mathbf{F}_2^n \cap C$

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Encryption of e is $Ke \in \mathbf{F}_2^{t \lg q}$.

Use hash of e as secret AES-GCM
key to encrypt more data.

McBits objectives

Set new speed records
for public-key cryptography.

... at a high security level.

Code-based encryption

Modern variant of 1978 McEliece:

Public key is systematic-form

$t \lg q \times n$ matrix K over \mathbf{F}_2 .

Specifies linear $\mathbf{F}_2^n \rightarrow \mathbf{F}_2^{t \lg q}$.

Key gen: $\text{Ker}K = \Gamma_2(\text{secret key})$.

Typically $t \lg q \approx 0.2n$;

e.g., $n = q = 2048$, $t = 40$.

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CPU cycles on h9:

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to encrypt 59 bytes

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94464 ronald20

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See paper at PQC

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bench.cr.yp.to:
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Talk will focus on this case.

(Decryption is slightly slower: includes hash, cipher, MAC.)

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Similar improvements for CFS.

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We take this approach.

“How can this be
competitive in speed?
Are you really simulating
field multiplication with
hundreds of bit operations
instead of simple log tables?”

Yes, we are.

Not as slow as it sounds!
On a typical 32-bit CPU,
the XOR instruction
is actually 32-bit XOR,
operating in parallel
on vectors of 32 bits.

Constant-time fanaticism

The extremist's approach to eliminate timing attacks:

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Or use Chien search: compute
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Our cost: **6.01** adds, **2.09** mults.

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Didn't we learn in school
that FFT evaluates

an n -coeff polynomial
at n points

using $n^{1+o(1)}$ operations?

Isn't this better than $n^2 / \lg n$?

Iterative FFT

$$4096 = 2^{12}, t = 41.$$

decoding step

find all roots in $\mathbf{F}_{2^{12}}$

$$c_{41}x^{41} + \dots + c_0x^0.$$

for $\alpha \in \mathbf{F}_{2^{12}}$,

evaluate $f(\alpha)$ by Horner's rule:

41 mults.

Chien search: compute

$\alpha^{2^i}, c_i\alpha^{3^i}$, etc. Cost per

gain 41 adds, 41 mults.

total: **6.01** adds, **2.09** mults.

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Standard radix-2 FFT

Want to evaluate

$f = c_0 + c_1 x + \dots$

at all the n th roots

Write f as $f_0(x^2)$

Observe big overlap

$f(\alpha) = f_0(\alpha^2) + c_1 \alpha$

$f(-\alpha) = f_0(\alpha^2) - c_1 \alpha$

f_0 has $n/2$ coeffs;

evaluate at $(n/2)$ roots

by same idea recursively

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Write f as $f_0(x^2) + x f_1(x^2)$.

Observe big overlap between

$$f(\alpha) = f_0(\alpha^2) + \alpha f_1(\alpha^2),$$

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Main idea: Write

$$f_0(x^2 + x) + x f_1(x)$$

Big overlap between

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Gao-Mateer,

the new improvements.

Gao and Mateer evaluate

$$f = c_0 + c_1x + \cdots + c_{n-1}x^{n-1}$$

on a size- n \mathbf{F}_2 -linear space.

Main idea: Write f as

$$f_0(x^2 + x) + xf_1(x^2 + x).$$

Big overlap between $f(\alpha) =$

$$f_0(\alpha^2 + \alpha) + \alpha f_1(\alpha^2 + \alpha)$$

$$\text{and } f(\alpha + 1) =$$

$$f_0(\alpha^2 + \alpha) + (\alpha + 1)f_1(\alpha^2 + \alpha).$$

"Twist" to ensure $1 \in$ space.

Then $\{\alpha^2 + \alpha\}$ is a

size- $(n/2)$ \mathbf{F}_2 -linear space.

Apply same idea recursively.

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Amazing consequence:

syndrome computation is as few ops as multipoint evaluation.

Eliminate precomputed matrix.

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Transposition principle:

If a linear algorithm computes a matrix M then reversing edges and exchanging inputs/outputs computes the transpose of M .

1956 Bordewijk;

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Built new interpreter,
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Still big; still some overhead.

Better solution:

started at additive FFT,
wrote down transposition
with same loops etc.

Small code, no overhead.

Speedups of additive FFT
translate easily
to transposed algorithm.

Further savings:

merged first stage with
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We built transposing compiler producing C code.

Too many variables for $m = 13$; gcc ran out of memory.

Used qhasm register allocator to optimize the variables.

Worked, but not very quickly.

Wrote faster register allocator.

Still excessive code size.

Built new interpreter, allowing some code compression.

Still big; still some overhead.

Better solution:

started at additive FFT, wrote down transposition with same loops etc.

Small code, no overhead.

Speedups of additive FFT translate easily to transposed algorithm.

Further savings:

merged first stage with scaling by Goppa constants.

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Must apply a secret permutation
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Solution: Batchier sorting.
Almost done with faster solution
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Code will be public
We're still speeding
More information:
cr.yp.to/papers

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cr.yp.to/papers.html#mcbits