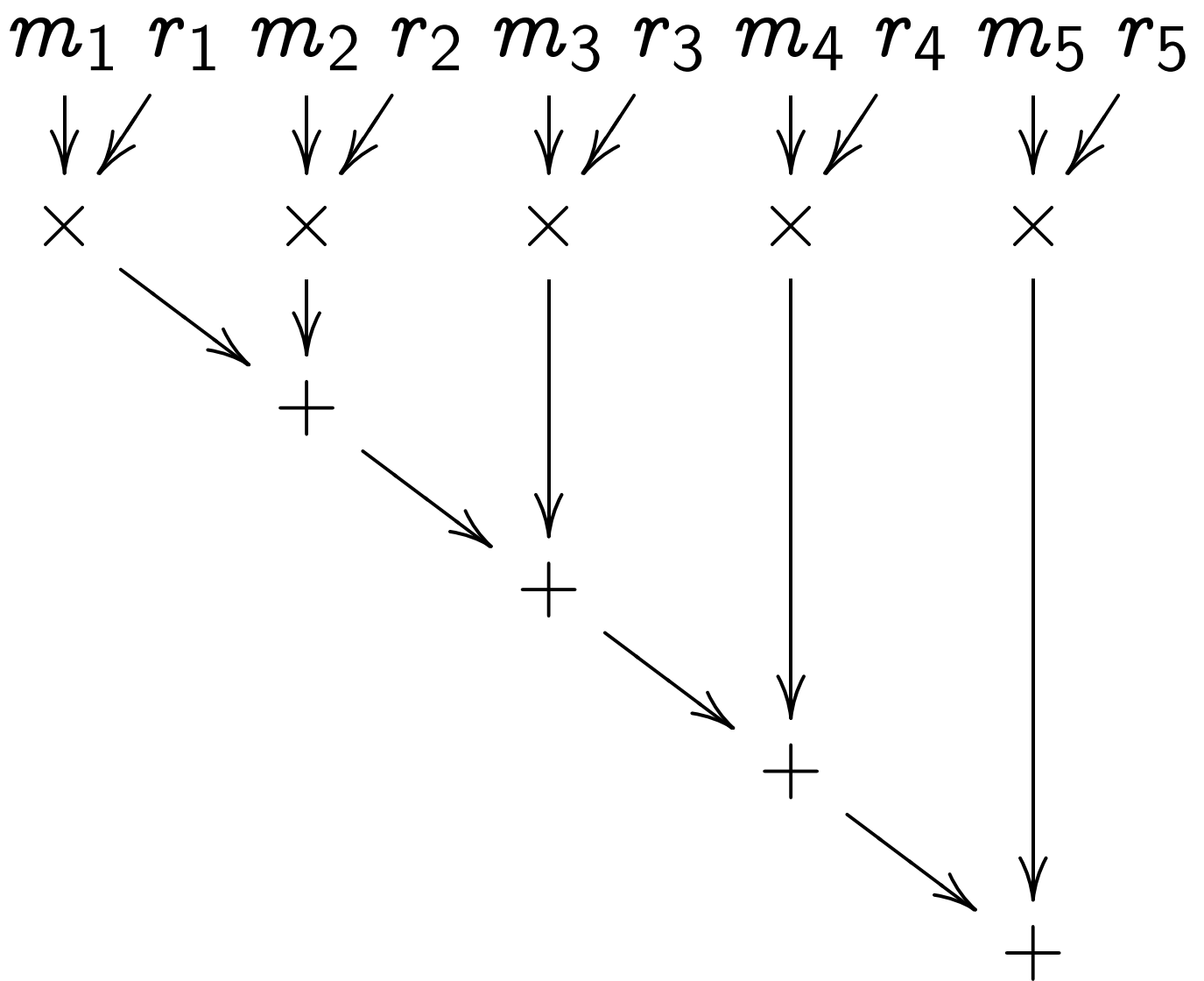


Polynomial evaluation and message authentication

D. J. Bernstein

University of Illinois at Chicago



Cost of this algorithm:

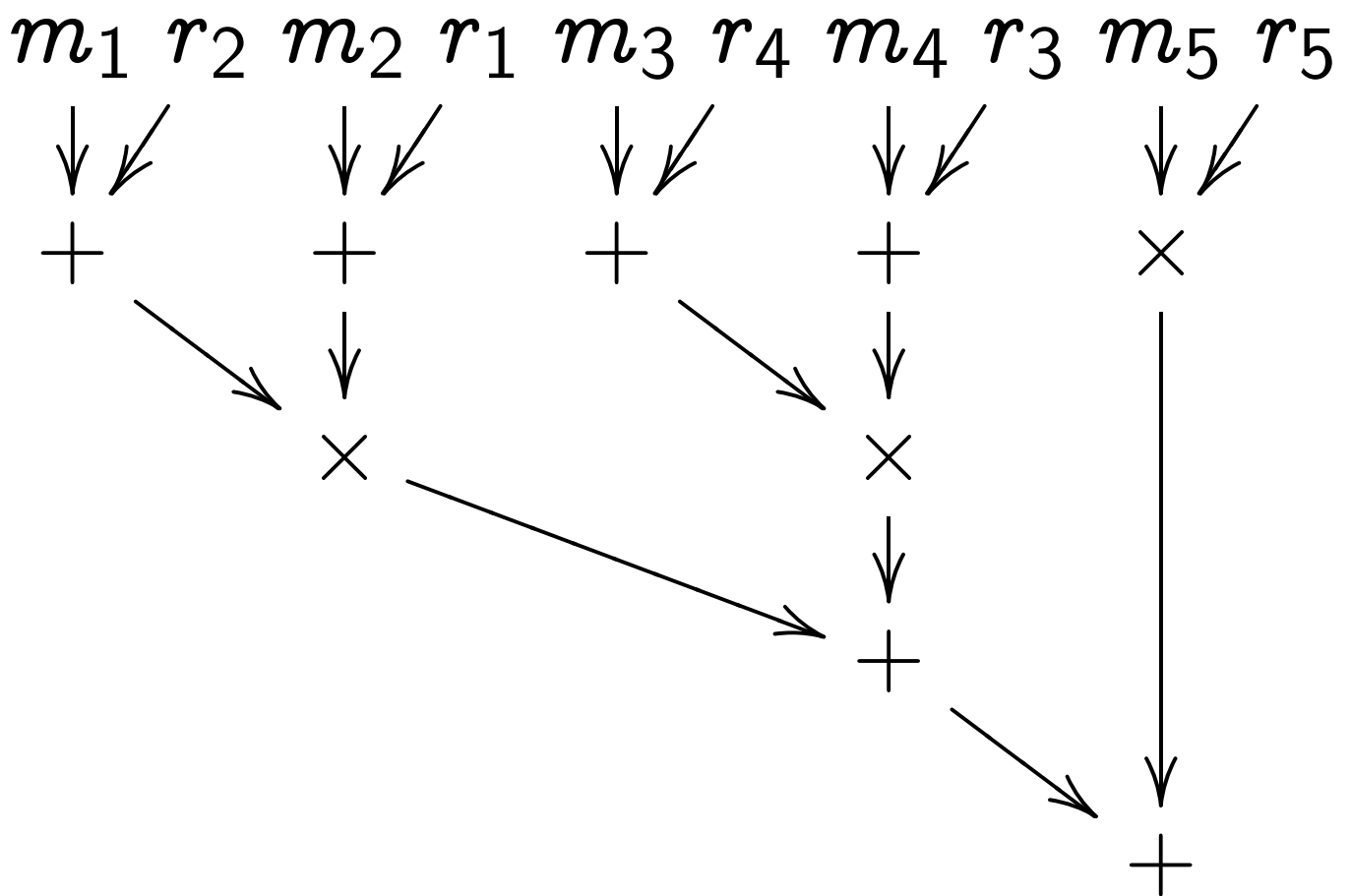
5 mults, 4 adds.

Output of this algorithm,

given $m_1, \dots, r_1, \dots \in \mathbf{F}_q$:

$m_1 r_1 + \dots + m_5 r_5$.

Alternative (1968 Winograd),
 $\approx 2\times$ speedup in matrix mult:



Output in $\mathbf{F}_q[m_1, \dots, r_1, \dots]$:

$$\begin{aligned}
 & m_5 r_5 + (m_3 + r_4)(m_4 + r_3) + \\
 & (m_1 + r_2)(m_2 + r_1) = m_1 r_1 + \\
 & m_2 r_2 + m_3 r_3 + m_4 r_4 + m_5 r_5 + \\
 & m_1 m_2 + m_3 m_4 + r_1 r_2 + r_3 r_4.
 \end{aligned}$$

One good way to recognize forged/corrupted messages:

Standardize a prime $p = 1000003$.

Sender rolls 10-sided die to generate independent uniform random secrets

$$r_1 \in \{0, 1, \dots, 999999\},$$

$$r_2 \in \{0, 1, \dots, 999999\},$$

...

$$r_5 \in \{0, 1, \dots, 999999\},$$

$$s_1 \in \{0, 1, \dots, 999999\},$$

...

$$s_{100} \in \{0, 1, \dots, 999999\}.$$

Sender meets receiver in private and tells receiver the same secrets $r_1, r_2, \dots, r_5, s_1, \dots, s_{100}$.

Later: Sender wants to send 100 messages m_1, \dots, m_{100} , each m_n having 5 components $m_{n,1}, m_{n,2}, m_{n,3}, m_{n,4}, m_{n,5}$ with $m_{n,i} \in \{0, 1, \dots, 999999\}$.

Sender transmits 30-digit $m_{n,1}, m_{n,2}, m_{n,3}, m_{n,4}, m_{n,5}$ together with an **authenticator** $(m_{n,1}r_1 + \dots + m_{n,5}r_5 \bmod p) + s_n \bmod 1000000$ and the message number n .

$$\text{e.g. } r_1 = 314159, r_2 = 265358,$$

$$r_3 = 979323, r_4 = 846264,$$

$$r_5 = 338327, s_{10} = 950288,$$

$$m_{10} = 000006\ 000007\ 000000\ 000000\ 000000:$$

Sender computes authenticator

$$(6r_1 + 7r_2 \bmod p)$$

$$+ s_{10} \bmod 1000000 =$$

$$(6 \cdot 314159 + 7 \cdot 265358$$

$$\bmod 1000003)$$

$$+ 950288 \bmod 1000000 =$$

$$742451 + 950288 \bmod 1000000 =$$

$$692739.$$

Sender transmits

$$10\ 000006\ 000007\ 000000\ 000000\ 000000\ 692739.$$

Main work is multiplication.

For each 6-digit message chunk,
have to do one multiplication
by a 6-digit secret r_i .

Scaled up for serious security:

Choose, e.g., $p = 2^{130} - 5$.

For each 128-bit message chunk,
have to do one multiplication
by a 128-bit secret r_i .

Reduce output mod $2^{130} - 5$.

≈ 5 cycles per message byte,
depending on CPU.

Many papers on choosing fields,
computing products quickly.

Provably secure authenticators

$(m_1r_1 + m_2r_2 + \dots) + s$: 1974

Gilbert/MacWilliams/Sloane.

1999 Black/Halevi/Krawczyk/

Krovetz/Rogaway (crediting

unpublished Carter/Wegman,

failing to credit Winograd):

Replace $m_1r_1 + m_2r_2$

with $(m_1 + r_1)(m_2 + r_2)$,

replace $m_3r_3 + m_4r_4$

with $(m_3 + r_3)(m_4 + r_4)$, etc.

Half as many multiplications

for each message chunk.

Expand short key k into
long secret r_1, \dots, s_1, \dots
as, e.g., $\text{AES}_k(1), \text{AES}_k(2), \dots$

Oops, not uniform random.

But easily prove that attack
implies attack on AES.

Generate r 's, s 's on demand?

Need $\ell + 1$ AES invocations

for $r_1, r_2, \dots, r_\ell, s_n$.

Cache r_1, r_2, \dots, r_ℓ ?

Bad performance for large ℓ :

huge initialization cost;

many expensive cache misses;

too big for low-cost hardware.

1979 Wegman/Carter:

Another authentication function,
fewer secrets r_1, r_2, \dots

1987 Karp/Rabin, 1981 Rabin:

Another authentication function,
extremely short secret r ,
but expensive to generate.

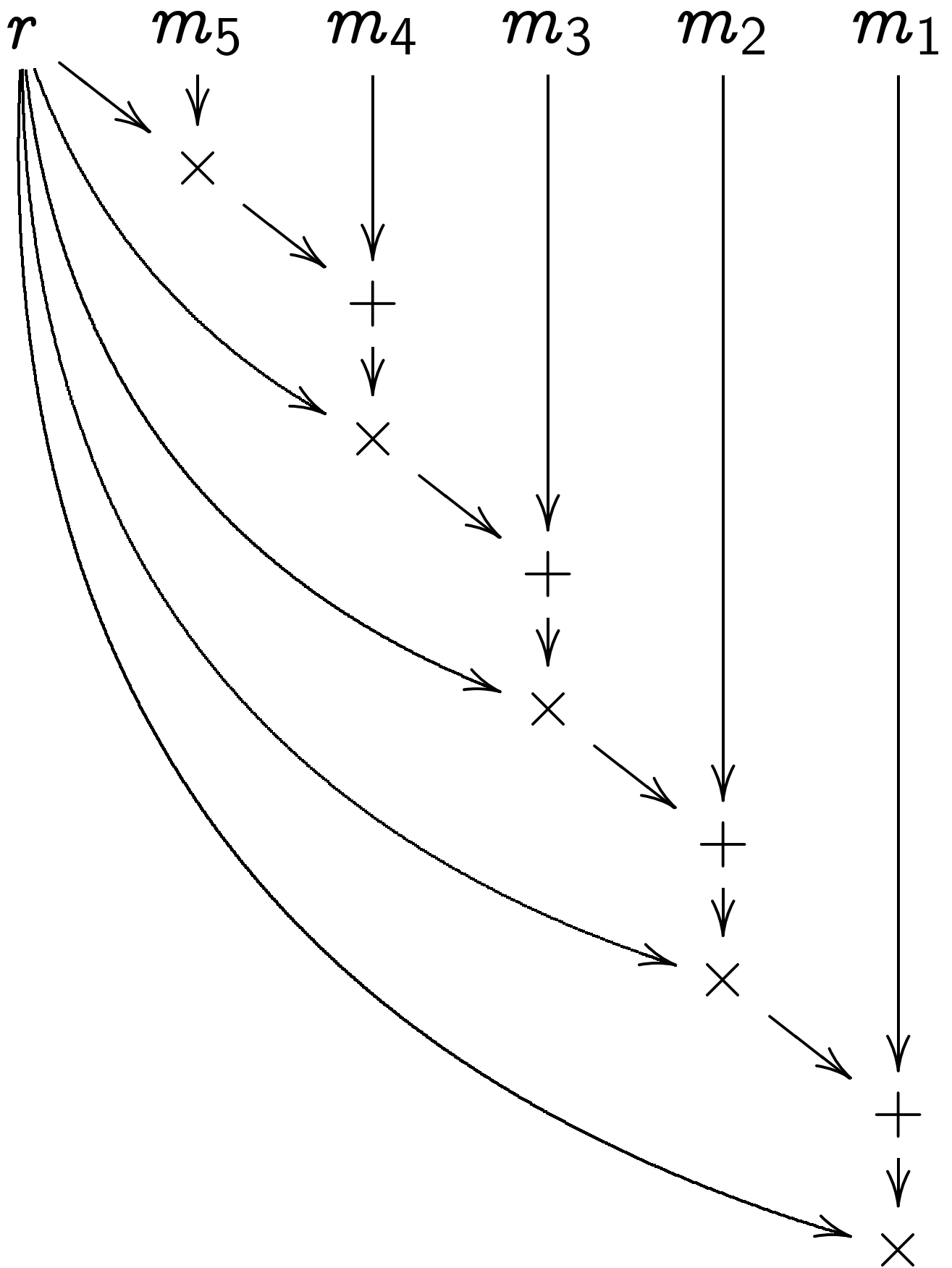
1993 den Boer; independently

1994 Taylor; independently 1994

Johansson/Kabatianskii/Smeets:

Another authentication function,
extremely short secret r ,
trivial to generate.

Horner's rule (const coeff 0):



Cost of this algorithm:

5 mults, 4 adds,

just like dot product.

Output in

$\mathbf{F}_q[m_1, m_2, m_3, m_4, m_5, r]$:

$$m_5 r^5 + m_4 r^4 + \cdots + m_1 r.$$

Substituting any message

$$(m_1, m_2, m_3, m_4, m_5) \in \mathbf{F}_q^5$$

produces poly in $\mathbf{F}_q[r]$;

message \mapsto poly is injective.

Secure for authentication:

at most 5 values of r are roots

of any shifted difference

of polys for distinct messages.

1 multiplication per chunk.

Can we do better?

Classic observation (1955

Motzkin, 1958 Belaga, et al.):

For each $\varphi \in \mathbf{C}[r]$ there is an algorithm that computes φ using $\approx (\deg \varphi)/2$ multiplications.

Idea:
$$\left(\left((ar + b)(r^2 + c) + d \right) \right. \\ \left. (r^2 + e) + f \right) (r^2 + g) + h.$$

Doesn't solve the authentication problem. This set of algorithms maps *surjectively* but not *injectively* to $\mathbf{C}[r]$.

1970 Winograd: Can achieve
 $\approx (\deg \varphi)/2$ multiplications
with “rational preparation,”
i.e., rational map $\varphi \mapsto$ algorithm.

Idea: $((r + a)(r^2 + b) + r + c)$
 $(r^4 + d) + (r + e)(r^2 + f) + r + g.$

Adapt idea to non-monic φ
and to $\deg \varphi \notin \{1, 3, 7, 15, \dots\}.$

“Aha! $((r + a)(r^2 + b) + r + c)$
 $(r^4 + d) + (r + e)(r^2 + f) + r + g$
is an authenticator of
message $(a, b, c, d, e, f, g).$ ”

Have to be careful. Injective?

Not just for fixed degree?

Fix odd prime p . Define

$$H : \{0, 2, 4, \dots, p-3\}^* \rightarrow \mathbf{F}_p[r]$$

$$\text{by } H() = 0; H(m_1) = r + m_1;$$

$$H(m_1, \dots, m_\ell) =$$

$$H(m_{t+1}, \dots, m_\ell) +$$

$$(r^t + m_t)H(m_1, \dots, m_{t-1}) \text{ if}$$

$$t \in \{2, 4, 8, 16, \dots\}, t \leq \ell < 2t.$$

$$\text{e.g. } H(m_1, m_2) =$$

$$(r + m_1)(r^2 + m_2);$$

$$H(m_1, m_2, m_3) =$$

$$(r + m_1)(r^2 + m_2) + (r + m_3).$$

(Could change $H()$ to 1,

avoid special case for $\ell = 1$.

But my H is slightly faster.)

Easy to prove: H is injective.

Use $rH(m) + s_n$ as authenticator of n th message m .

(Good choice of p : $2^{107} - 1$.

Put 13 bytes into each chunk.)

Combines all the advantages

of previous authenticators:

extremely short secret r ,

trivial to generate;

1/2 multiplications per chunk.