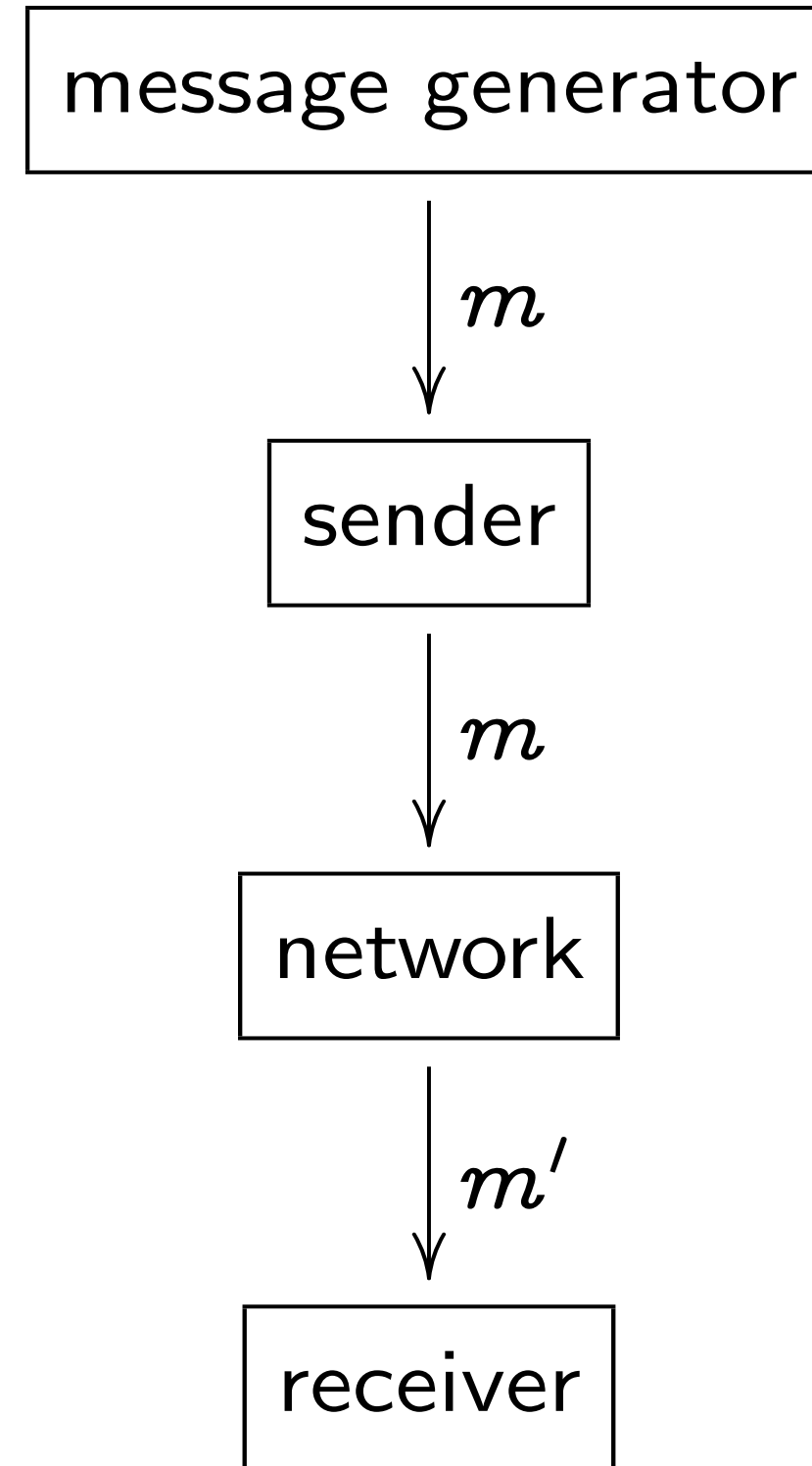


High-speed  
cryptographic functions

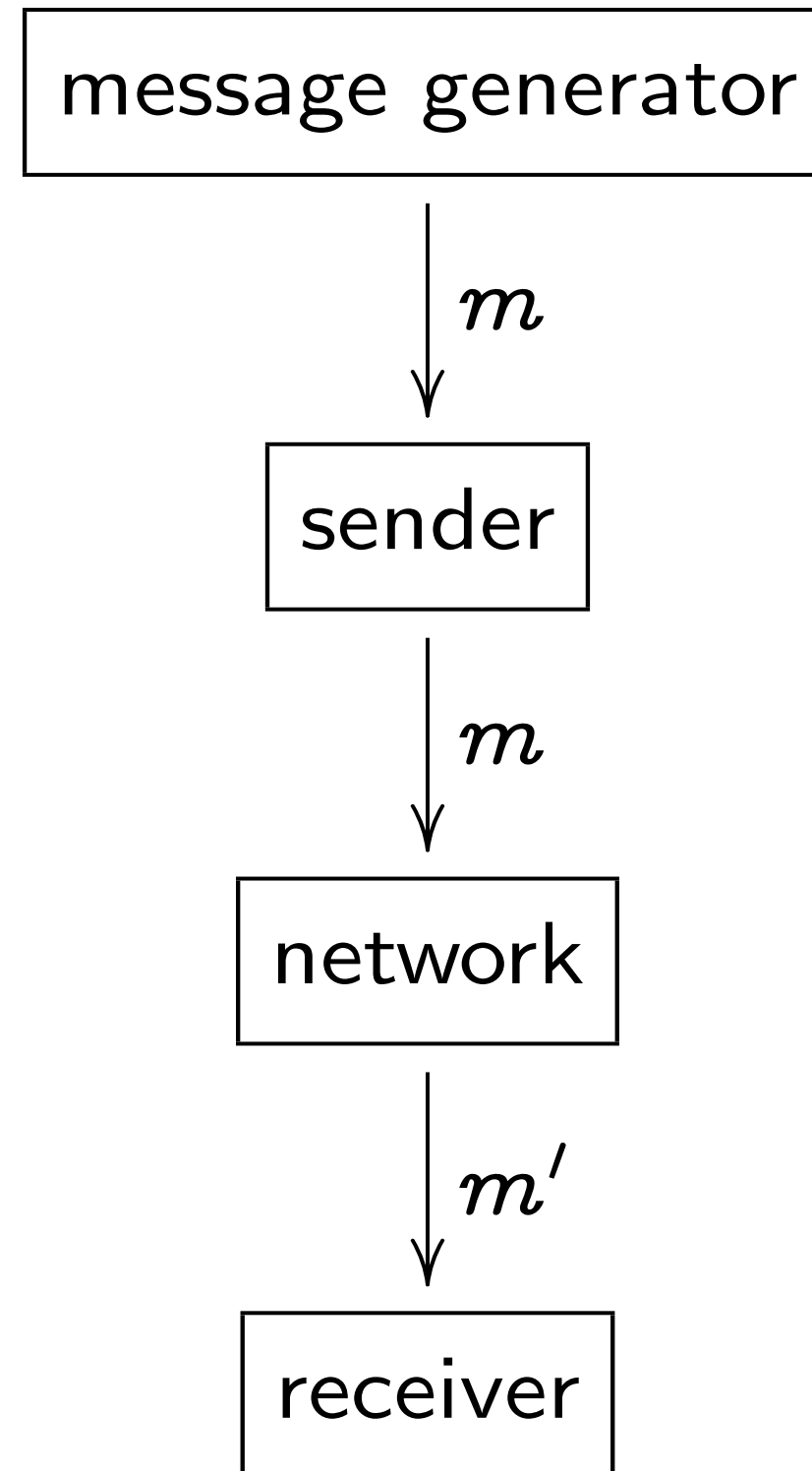
D. J. Bernstein

Typical Internet protocol:



functions

Typical Internet protocol:



A **message generator** creates a **message**  $m$ , which is a string of bytes.

Message generator gives  $m$  to a **sender**.

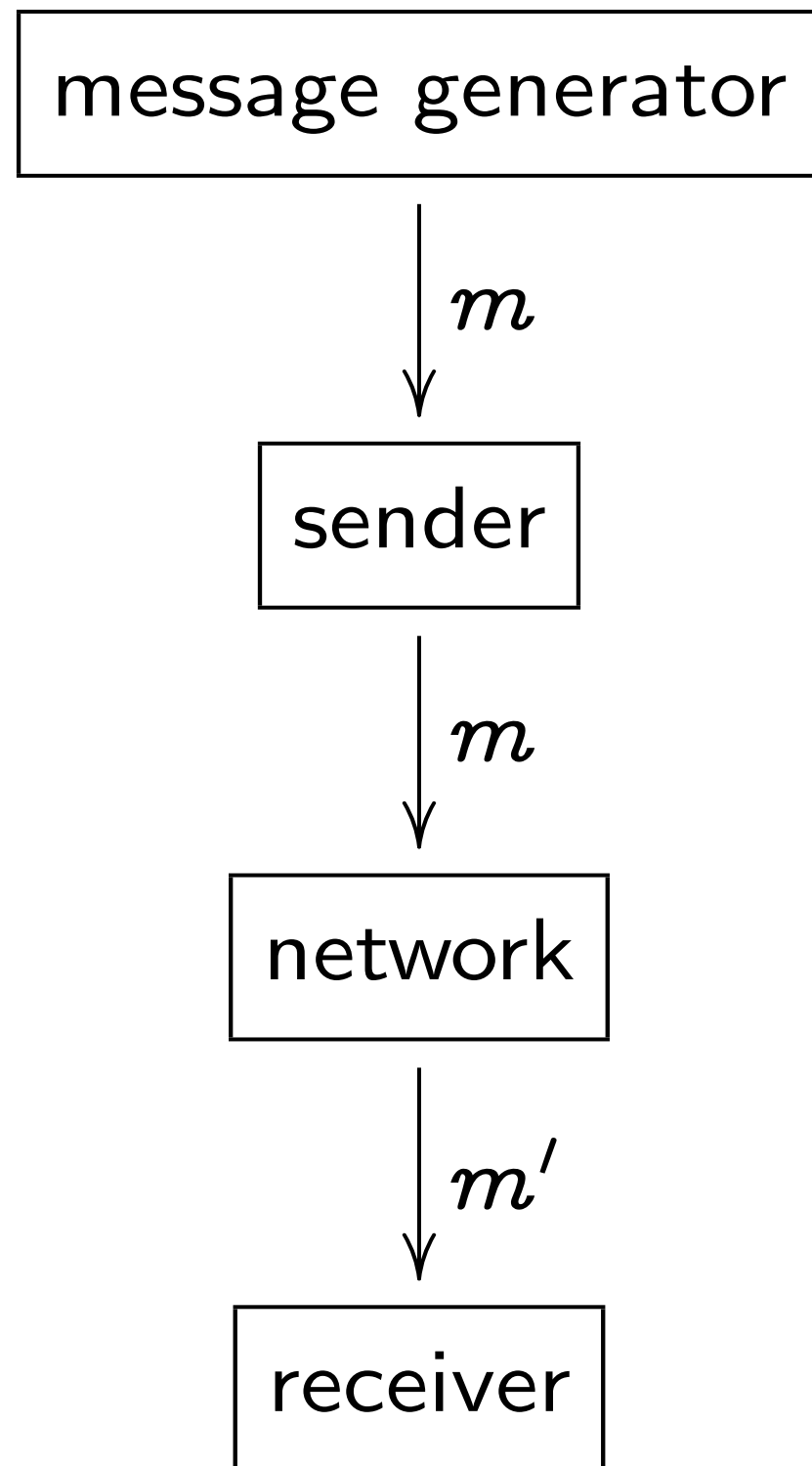
Sender gives  $m$  to

Network gives a **packet** to a **receiver**.

Maybe  $m' = m$ ;

Maybe network is controlled by an **attacker** who changed  $m$ .

Typical Internet protocol:



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protocol:

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Protocol eliminat

message genera

$m$

sender using  $r$

$m, a$

network

$m', a$

receiver using  $r$

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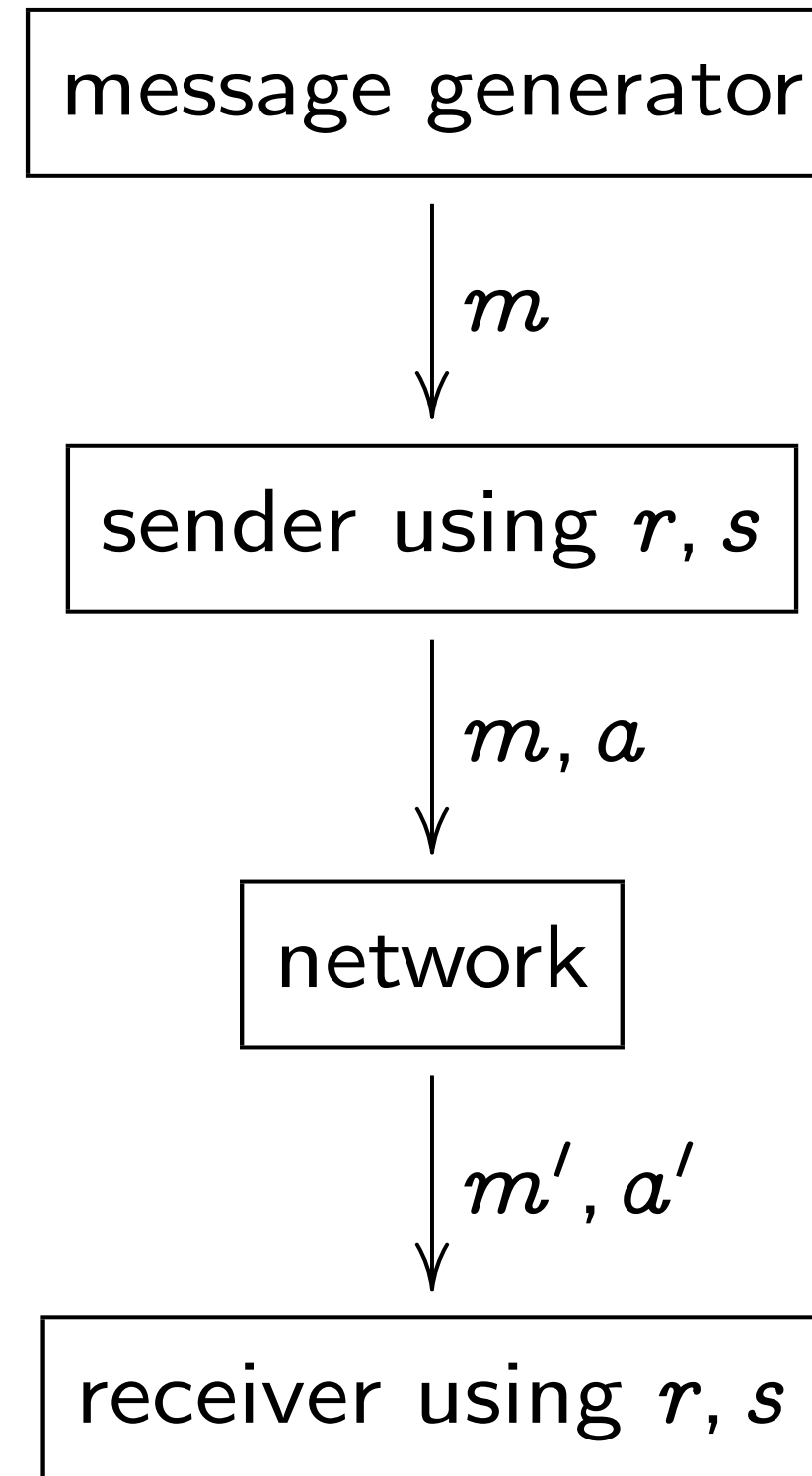
Sender gives  $m$  to a **network**.

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Protocol eliminating forgeries:



erator

ge  $m$ ,

or

der.

to a **network**.

message  $m'$

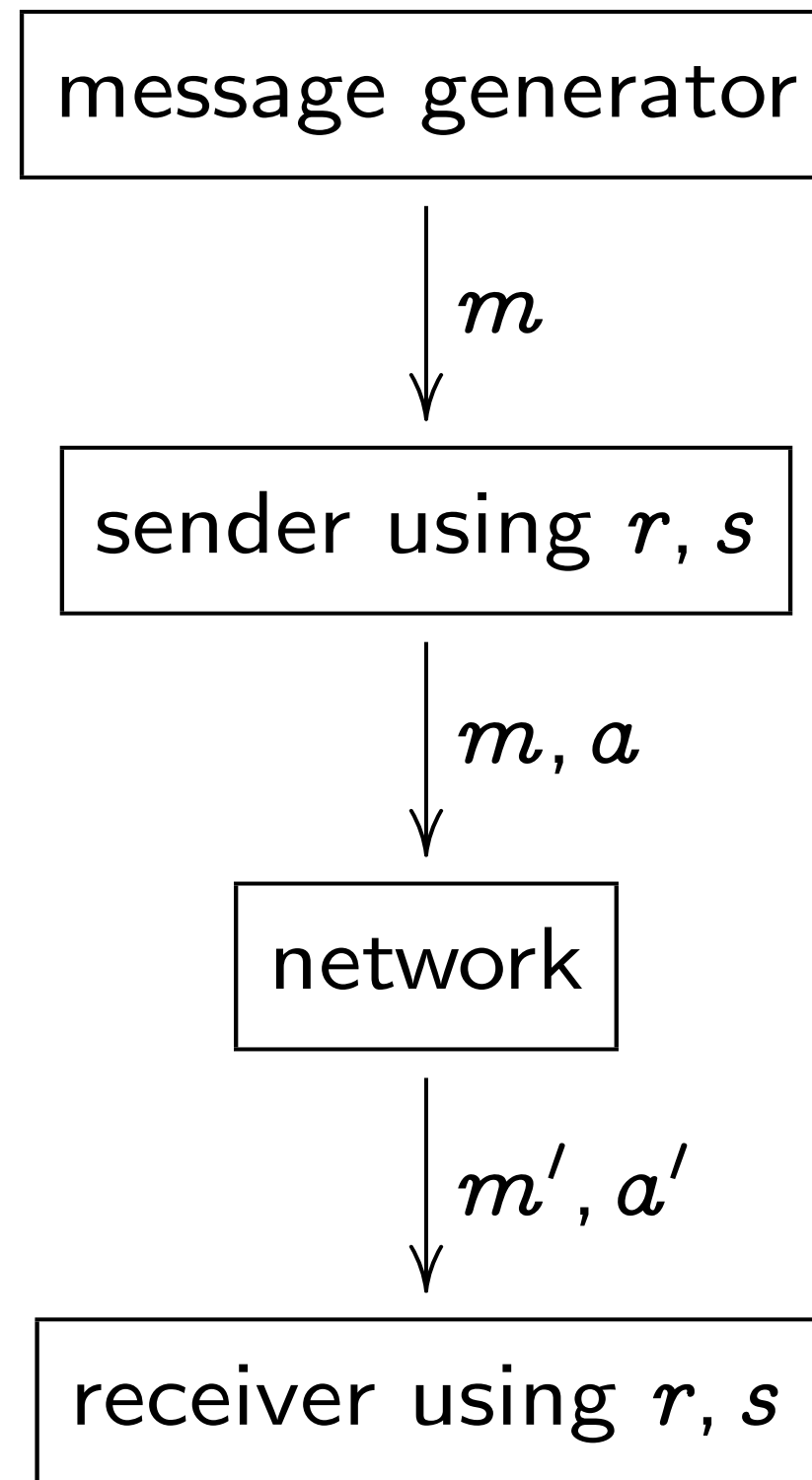
maybe not.

s

attacker

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Protocol eliminating forgeries:



Fix a finite field  $\mathbb{F}$

Typically  $\#\mathbb{F} \approx 2^k$

Sender, receiver s

uniform random

Network's function

is independent of

Sender encodes  $m$

as polynomial  $\underline{m}$

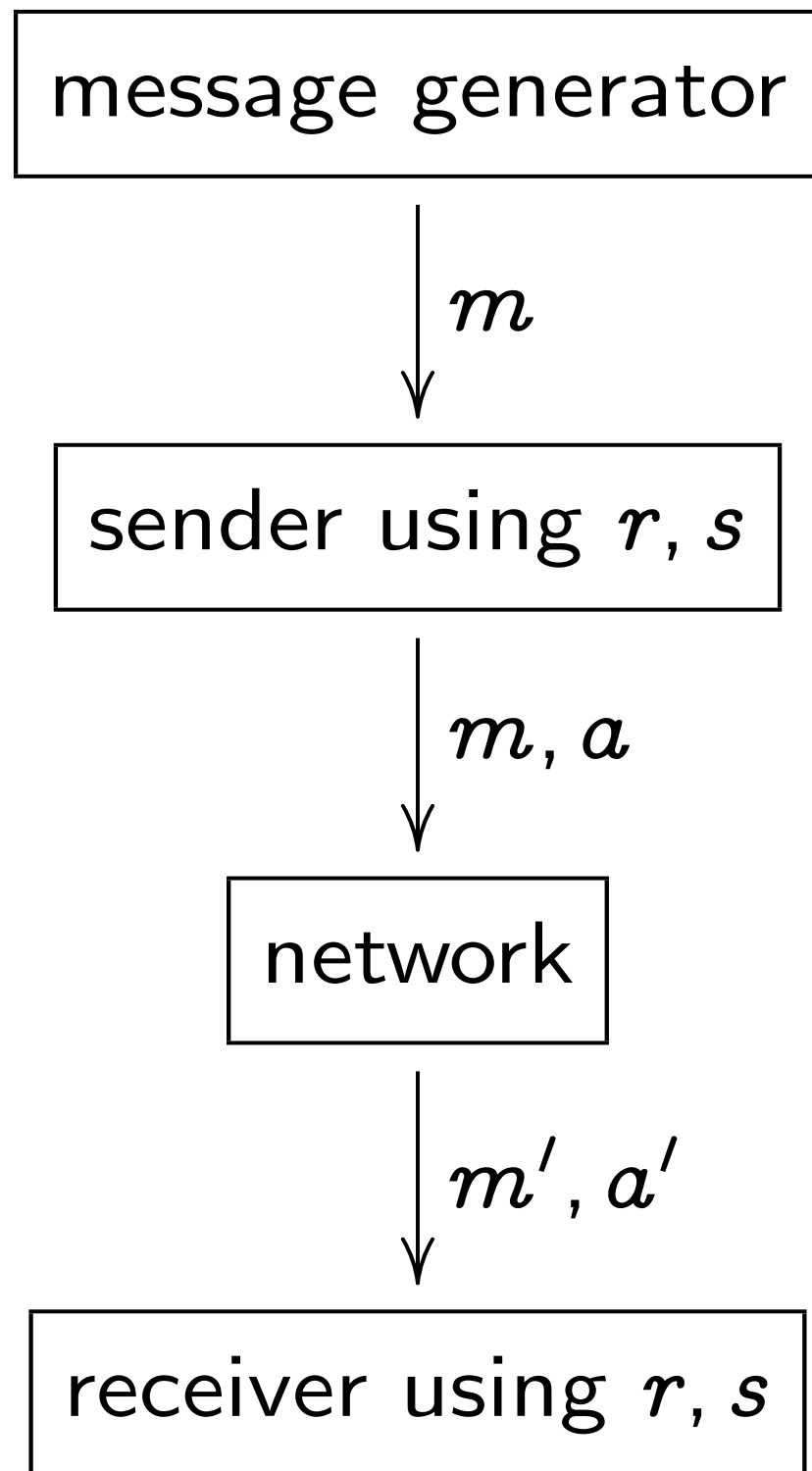
Sender then com

**authenticator**  $a$

Receiver discards

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Protocol eliminating forgeries:



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Sender encodes message  $m$   
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ator

,  $s$

$r, s$

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$\Pr[\text{receiver accepts}]$

$\leq \max\{\deg \underline{m}, \deg \underline{m}'\}$

e.g.  $\Pr \leq 2^{-98}$  if

and message deg

Proof:  $\underline{m}' \neq \underline{m}$  if

so  $\underline{m}' - \underline{m} \neq 0$

$\#k$  pairs  $(r, s) \in$

satisfy  $a = \underline{m}(r) + s$

$\leq \max\{\deg \underline{m}, \deg \underline{m}'\}$

also satisfy  $a' =$

□



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 $2^{128}$ .  
 share a **secret**:  
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 on  $m, a \mapsto m', a'$   
 $f(r, s)$ .

message  $m$   
 $\in xk[x]$ .  
 computes  
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 $m', a'$   
 s.

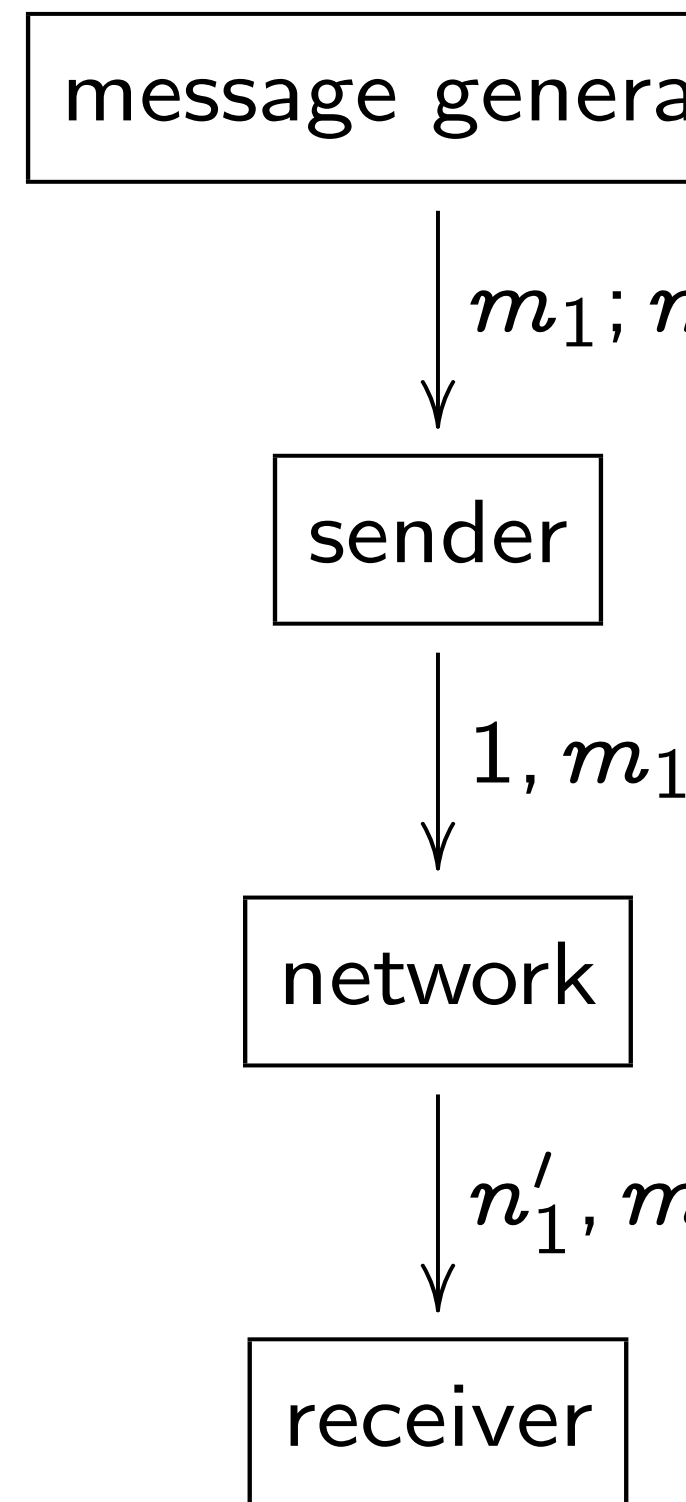
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□

Many messages,



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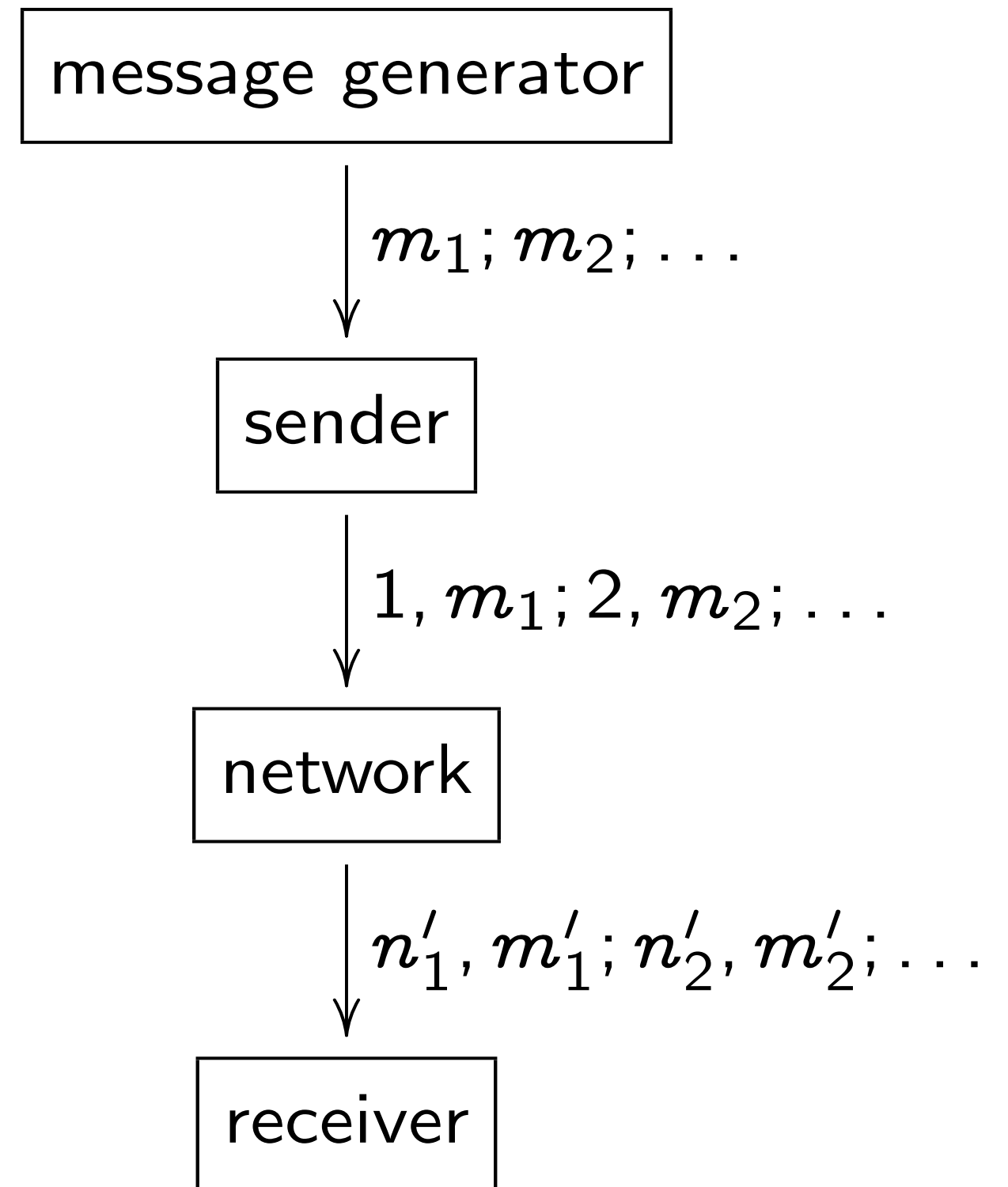
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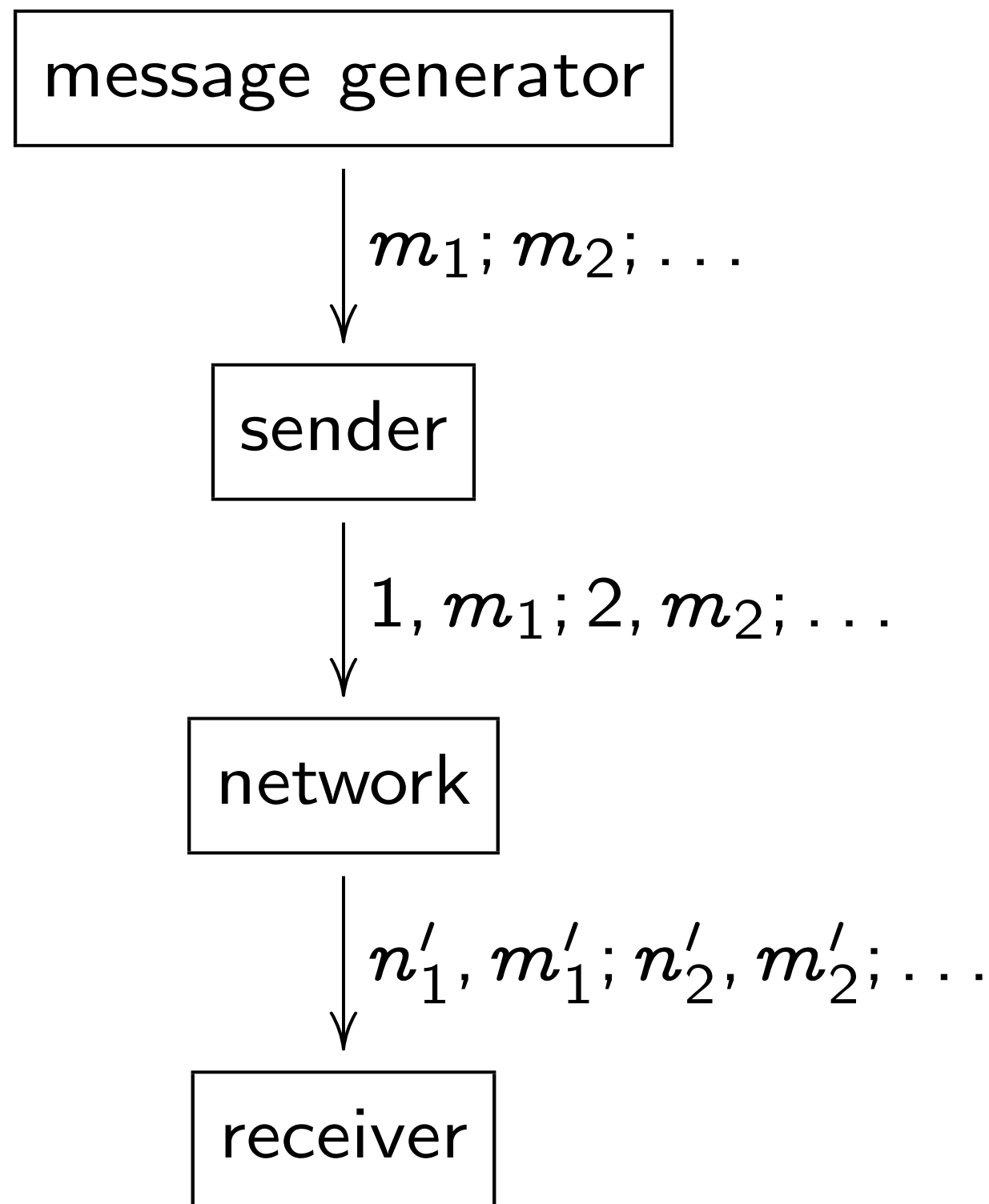
□

Many messages, unprotected:

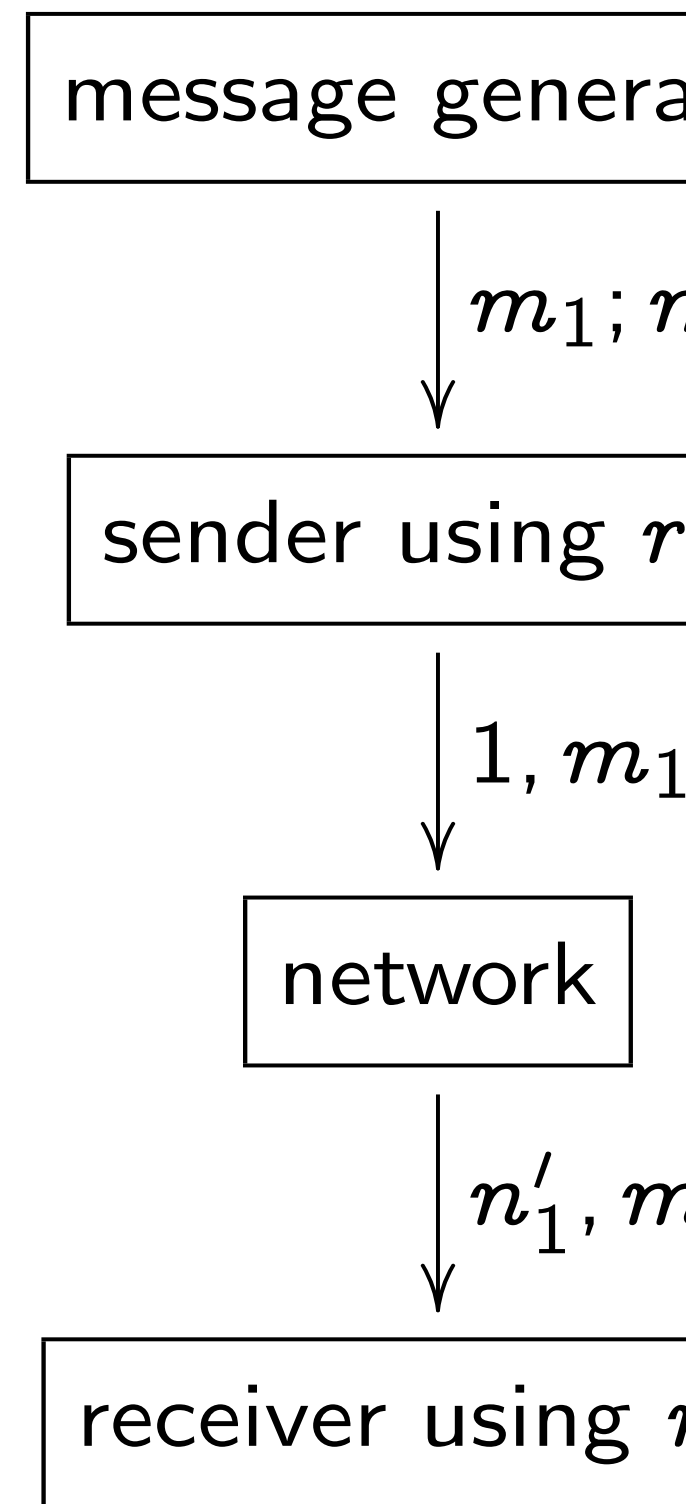


sets  $m'$   
 eg  $\underline{m}'\} / \#k$ .  
 f  $\#k = 2^{128}$   
 tree  $\leq 2^{30}$ .  
 in  $xk[x]$   
 -  $a$  in  $k[x]$ .  
 $k \times k$   
 +  $s$ .  
 eg  $\underline{m}'\}$  pairs  
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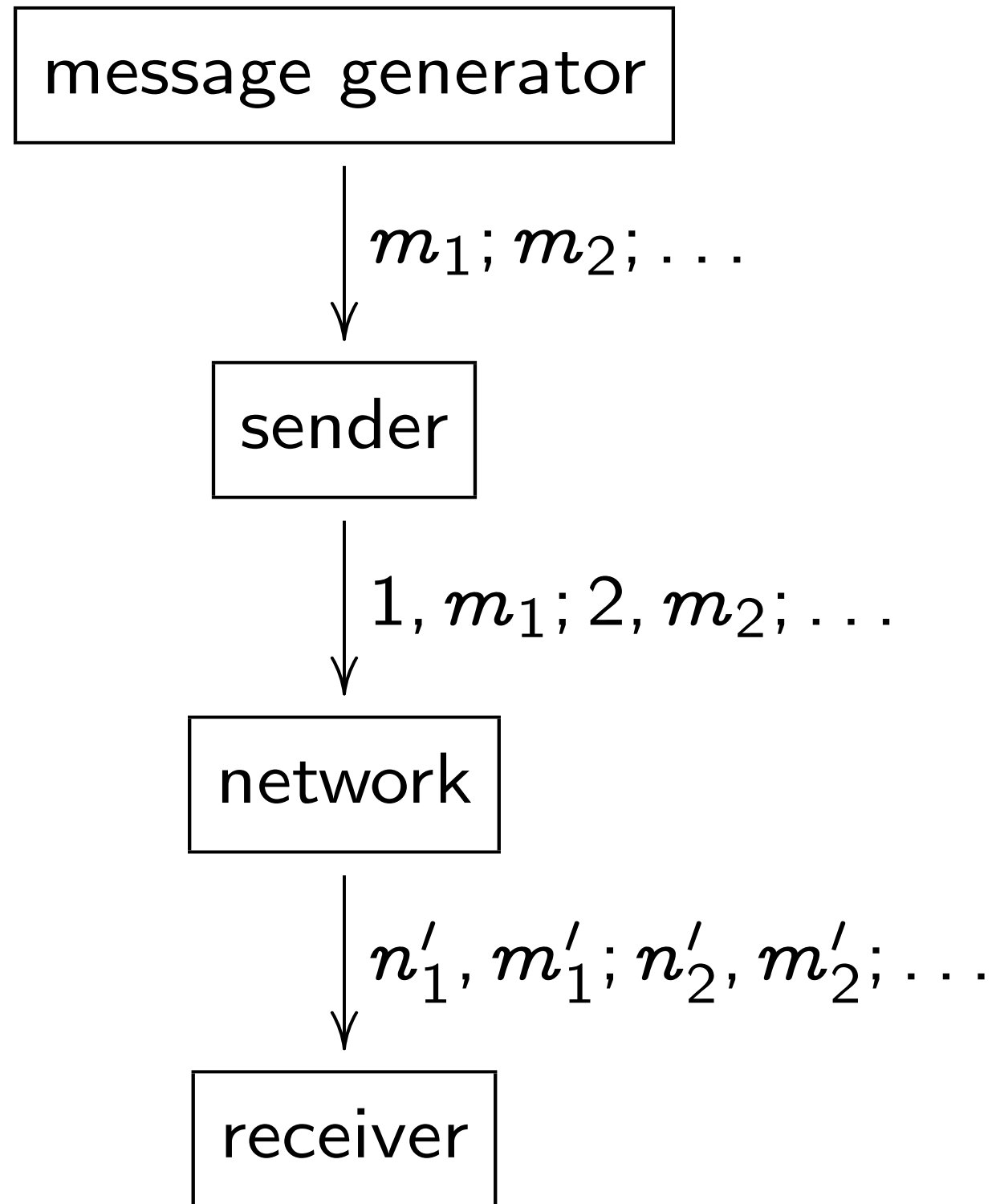
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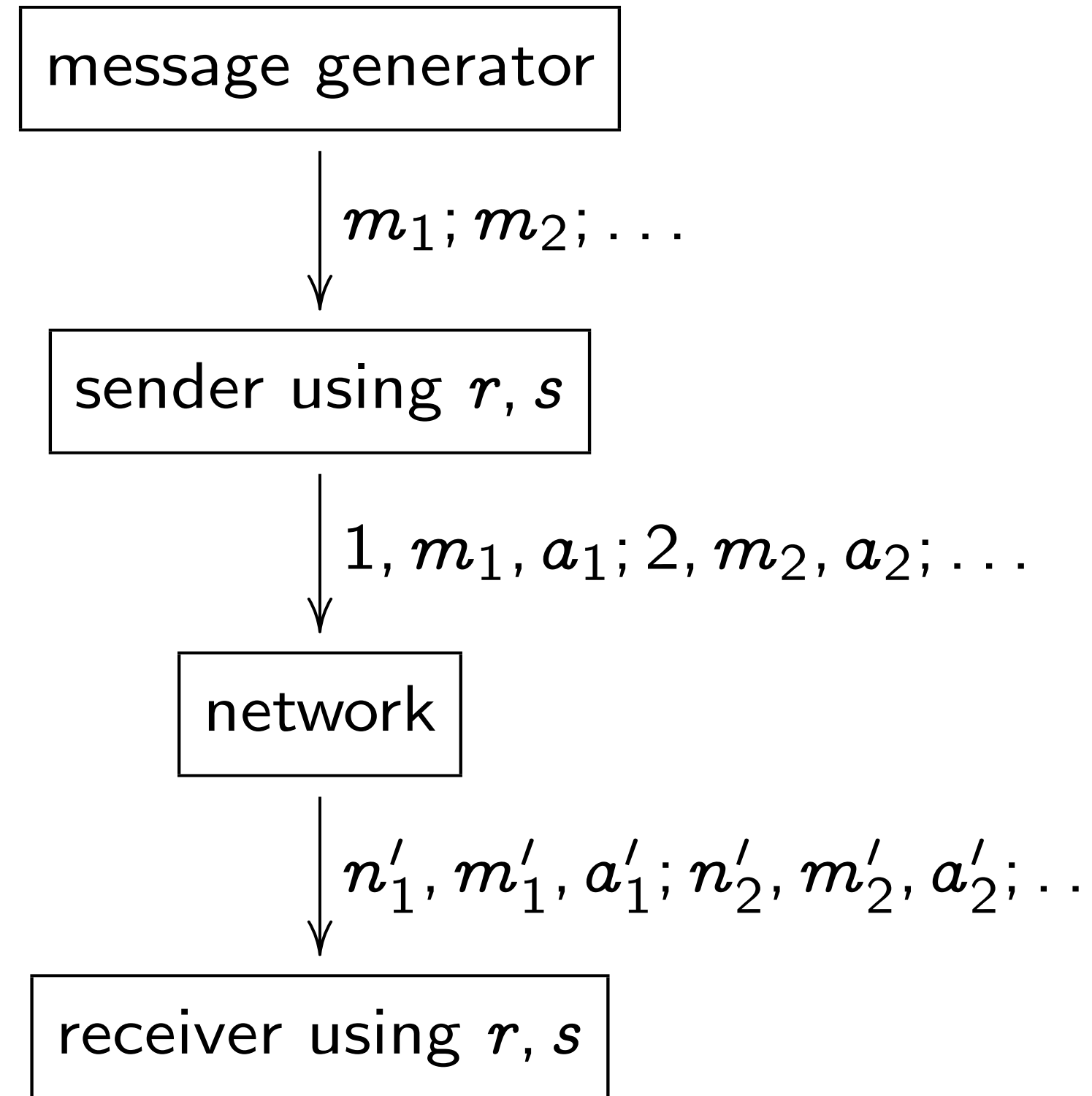
Many messages,



Many messages, unprotected:



Many messages, protected:



unprotected:

ator

$m_2; \dots$

$; 2, m_2; \dots$

$n'_1; n'_2, m'_2; \dots$

Many messages, protected:

message generator

$m_1; m_2; \dots$

sender using  $r, s$

$1, m_1, a_1; 2, m_2, a_2; \dots$

network

$n'_1, m'_1, a'_1; n'_2, m'_2, a'_2; \dots$

receiver using  $r, s$

Secret here is un

$(r, s) \in k \times k^{\{1,2\}}$

i.e.,  $r \in k; s(1) \in$

e.g. 128000 secret

to handle 999 me

if  $\#k = 2^{128}$ .

Sender transmits

as  $n, m, \underline{m}(r) +$

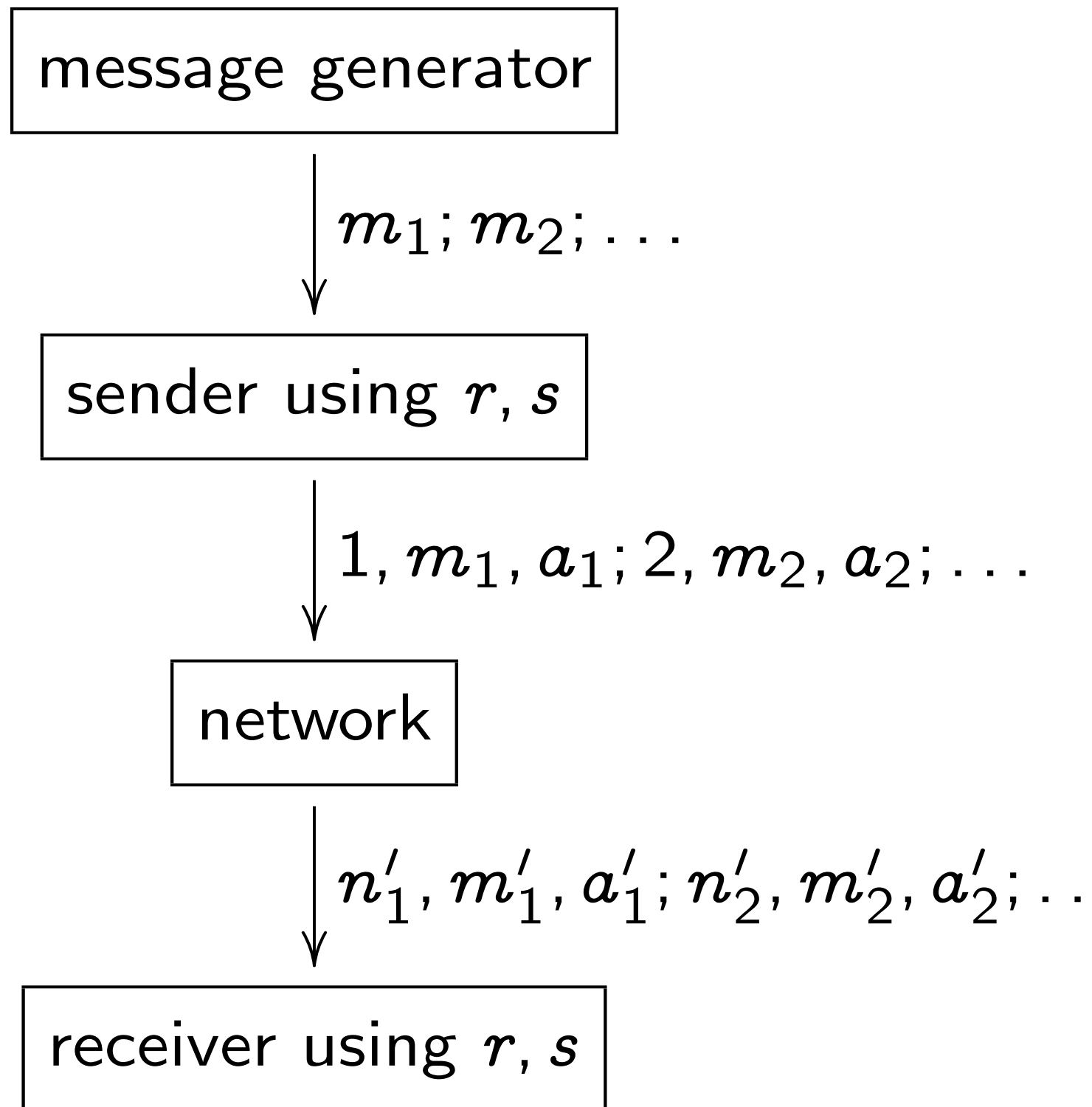
Receiver discards

if  $a' \neq \underline{m}'(r) + s$

Forged  $n', m', a'$

chance of being a

Many messages, protected:



Secret here is uniform random  
 $(r, s) \in \mathcal{k} \times \mathcal{k}^{\{1,2,\dots\}}$ ;  
i.e.,  $r \in \mathcal{k}; s(1) \in \mathcal{k}; s(2) \in \mathcal{k}; \dots$

e.g. 128000 secret bits  
to handle 999 messages  
if  $\#\mathcal{k} = 2^{128}$ .

Sender transmits  $n$ th message  $m$   
as  $n, m, \underline{m}(r) + s(n)$ .

Receiver discards  $n', m', a'$   
if  $a' \neq \underline{m}'(r) + s(n')$ .

Forged  $n', m', a'$  has negligible  
chance of being accepted.

protected:

tor

$m_2; \dots$

,  $s$

,  $a_1; 2, m_2, a_2; \dots$

$n'_1, a'_1; n'_2, m'_2, a'_2; \dots$

,  $s$

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How did sender,

create and share

Must have had p

providing secrecy

Why not use tha

for new messages

Answer 1: Exten

through time. Pr

can disappear aft

New channel sen

Answer 2: Expan

Messages can be

than  $r, s$ .



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Must have had previous channel  
providing secrecy, authenticity.

Why not use that channel  
for new messages?

Answer 1: Extend security  
through time. Previous channel  
can disappear after sending  $r, s$ .  
New channel sends new messages.

Answer 2: Expand bandwidth.  
Messages can be much longer  
than  $r, s$ .

uniform random  
 $\{r, \dots\}$ ;

$s(1) \in \mathcal{K}; s(2) \in \mathcal{K}; \dots$

let bits

messages

$n$ th message  $m$   
 $s(n)$ .

$n', m', a'$   
 $s(n')$ .

has negligible  
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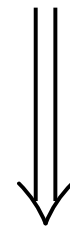
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For  $b$ -bit security  
 $c$  messages, total

transmit  $r, s$ ;  
old channel  
secrecy and authenticity  
for  $b + c$



transmit  $m_1; m_2; \dots; m_c$ ;  
new channel  
authenticity and secrecy  
for  $d$

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For  $b$ -bit security,  $\lceil \lg \#k \rceil = b$ ,  
 $c$  messages, total length  $d$ :

transmit  $r, s$  through  
old channel providing  
secrecy and authenticity  
for  $b + bc$  bits



transmit  $m_1; m_2; \dots$  through  
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receiver

$r, s$ ?

previous channel

, authenticity.

t channel

s?

d security

previous channel

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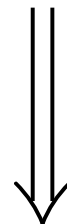
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much longer

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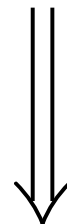


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for  $d$  bits

Authenticated-en

using  $n, ((m, \underline{m}($

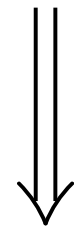
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secrecy and authenticity  
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transmit  $m_1; m_2; \dots$  through  
new channel providing  
authenticity  
for  $d$  bits

Authenticated-encryption variant  
using  $n, ((m, \underline{m}(r)) + s(n))$ :

transmit  $r, s$  through  
old channel providing  
secrecy and authenticity  
for  $b + bc + d$  bits



transmit  $m_1; m_2; \dots$  through  
new channel providing  
secrecy and authenticity  
for  $d$  bits

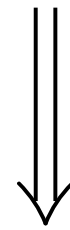
$\lceil \lg \#k \rceil = b$ ,  
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secrecy and authenticity  
for  $bc$  bits

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transmit  $m_1; m_2; \dots$  through  
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for  $d$  bits

Can multiply in  $A$   
using  $b^{1+o(1)}$  bit  
operations  
more precisely,  $b^{1+o(1)}$

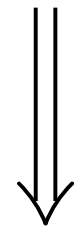
Can evaluate  $\underline{m}(r)$   
using  $b(\lg b)^{1+o(1)}$  bit  
operations for each  $b$ -bit block

Overall  $(bc + d)$   
bit operations.

Normally  $d$  dominates  
so  $(\lg b)^{1+o(1)}$  bit  
operations for each message

Authenticated-encryption variant  
using  $n, ((m, \underline{m}(r)) + s(n))$ :

transmit  $r, s$  through  
old channel providing  
secrecy and authenticity  
for  $b + bc + d$  bits



transmit  $m_1; m_2; \dots$  through  
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for each  $b$ -bit block of  $m$ .

Overall  $(bc + d)(\lg b)^{1+o(1)}$   
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Normally  $d$  dominates  $bc$ ,  
so  $(\lg b)^{1+o(1)}$  bit operations  
for each message bit.

Encryption variant  
( $r$ ) +  $s(n)$ ):

$s$  through  
providing  
authenticity  
+  $d$  bits

$e_2; \dots$  through  
providing  
authenticity  
bits

Can multiply in  $k$   
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Can analyze cost  
Can modify  $\underline{m}(r)$   
to improve const  
Can account for  
Can focus on use

Speed records: P  
See [cr.yp.to/m](http://cr.yp.to/m)  
[papers.html#p](http://papers.html#p)  
128-bit coefficient  
 $k = \mathbf{Z} / (2^{130} - 5)$   
 $\approx 0.5$  CPU cycle

Survey of alterna  
8–10 of papers.



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Normally  $d$  dominates  $bc$ ,  
so  $(\lg b)^{1+o(1)}$  bit operations  
for each message bit.

Can analyze cost more precisely.  
Can modify  $\underline{m}(r)$

to improve constants in cost.

Can account for real CPUs.

Can focus on useful  $b$ .

Speed records: Poly1305.

See [cr.yp.to/mac.html](http://cr.yp.to/mac.html) and  
[papers.html#poly1305](http://papers.html#poly1305).

128-bit coefficients of  $\underline{m}$ ;

$k = \mathbf{Z} / (2^{130} - 5)$ ; restricted  $r$ ;  
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Survey of alternatives: Sections  
8–10 of [papers.html#hash127](http://papers.html#hash127).

$\epsilon$   
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We'll see better  
that dramatically  
requirements on  
1. Reduce bandw  
far below  $b + bc$   
2. Eliminate secr  
Disadvantage: no  
*prove* security of

Can analyze cost more precisely.

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Survey of alternatives: Sections

8–10 of [papers.html#hash127](http://papers.html#hash127).

We'll see better protocols that dramatically reduce requirements on old channel:

1. Reduce bandwidth far below  $b + bc + d$  bits.

2. Eliminate secrecy.

Disadvantage: no known way to *prove* security of better protocols.

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Fix  $q$  with  $q, (q-1)/2$  prime and with  $\lg q \in b^{3+o(1)}$ ;

more precisely, with

$$6.8 \dots (\lg q)(\lg \log q)^2 \approx b^3.$$

Transmit short shared secret: independent uniform random  $t, u_0, u_1, \dots \in \{1, 2, \dots, 2^{2b}\}$ .

These sizes just barely resist fastest discrete-log methods that we know.

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Extract bottom  $b$  bits  
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Compute results  
Only  $O(b)$  mults  
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Compute results sequentially.

Only  $O(b)$  mults mod  $q$

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Random access is slow:

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Many choices of  
functions ("stream  
Fastest expansion  
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Speed records: see  
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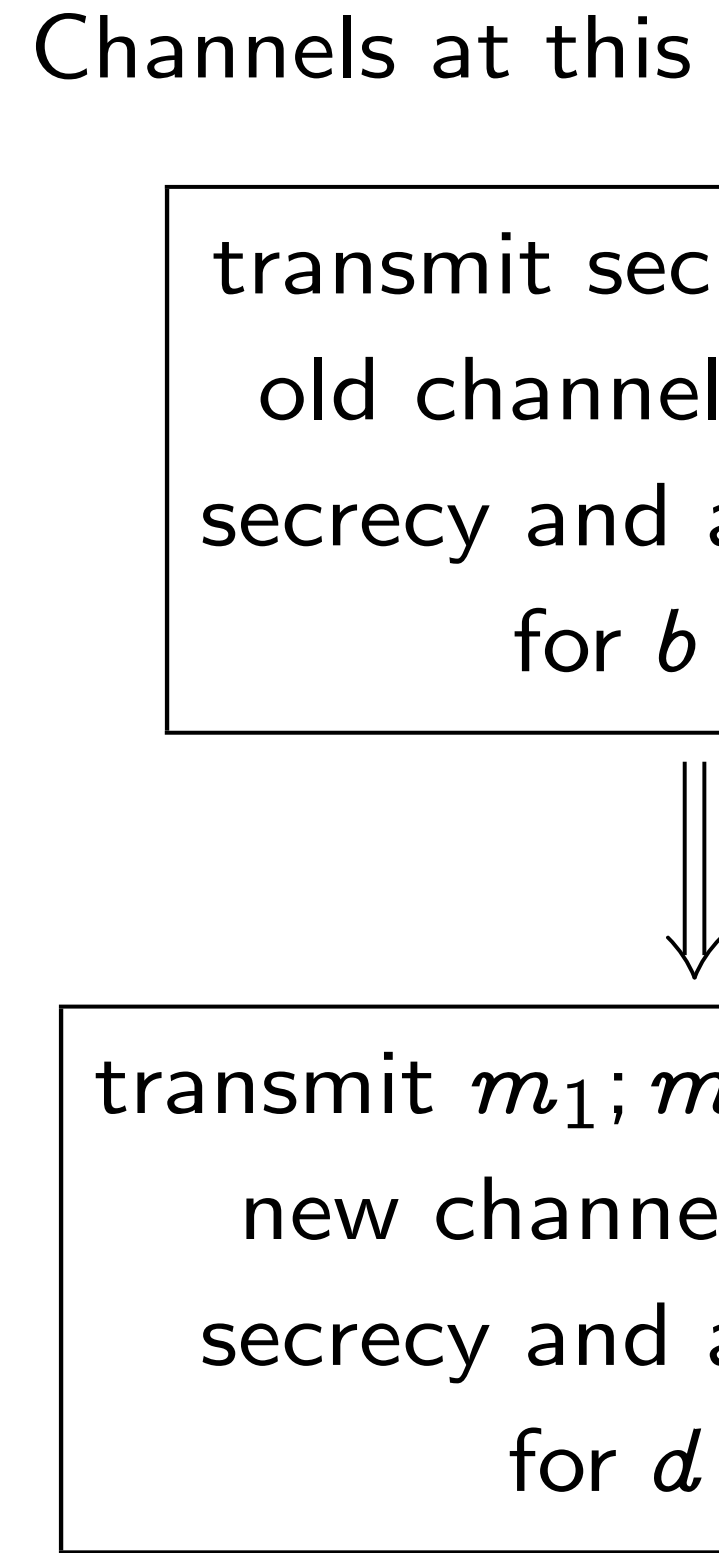
Maybe non-constant speedups;  
certainly constant speedups;  
just one  $b$ -bit secret instead of  
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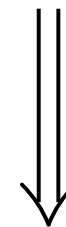
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Channels at this point:

transmit secret through  
old channel providing  
secrecy and authenticity  
for  $b$  bits



transmit  $m_1; m_2; \dots$  through  
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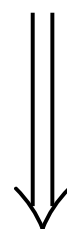
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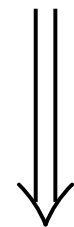
Sender generates  
sends **public key**  
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Sender and receiv  
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Sender and receiver now  
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[papers.html#cu](http://papers.html#cu)  
Curve  $y^2 = x^3 +$   
mod  $2^{255} - 19$ ; e  
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New records from  
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Come to ECC 20  
[www.fields.utoronto.ca/programs/science/2006-07/crypto/](http://www.fields.utoronto.ca/programs/science/2006-07/crypto/)

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See [cr.yp.to/ecdh.html](http://cr.yp.to/ecdh.html) and  
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Curve  $y^2 = x^3 + 486662x^2 + x$   
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New records from Jacobians  
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Sender signs message  
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Each receiver verifies signature;  
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Some public-key  
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See PQCrypto 20  
postquantum.cr

Exactly how fast  
DSA, ECDH, pos

cryptosystems, et  
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for each message.

Always increases costs,  
as far as I know.

The literature on  
“public-key encryption”  
is a historical accident.

Best to reuse one secret  
for many messages.

Minimize public-key operations.

If large quantum computers  
are built then they will  
compute discrete logs quickly.  
Huge effects on cryptography!

Some public-key systems seem to  
survive quantum computers.

See PQCrypto 2006 abstracts:  
[postquantum.cr.yp.to](http://postquantum.cr.yp.to).

Exactly how fast are RSA,  
DSA, ECDH, post-quantum  
cryptosystems, etc.?

[www.ecrypt.eu.org/ebats](http://www.ecrypt.eu.org/ebats) is  
benchmarking public-key systems.